

FIRST SEMESTER MCA (2020 SCHEME) PRACTICAL

EXAMINATION JUNE-JULY 2021

20MCA131 PROGRAMMING LAB.

Date: 2-07-2021

Reg: NO: ICEMCA-2037

Time: 1 pm - 4 pm

BATCH 2: SET A

### QUESTIONS

1. List ordinal value of each element of a word
  2. Create a package graphics with modules rectangle, circle and subpackage 3D-graphics with modules cuboid and sphere. Include methods to find area and perimeter of respective figures in each module. Write programs that find area and perimeter of figure by different important statement.
- (5) List ordinal value of each element of a word

### PROGRAM

```
list 1 = ['shee', 'lee', 'reshi']
```

```
print ("The original list: \n" + str(list1))
```

```
res = [ord(ele) for sub in list1 for ele in sub]
```

```
print ("The ascii list is: \n" + str(res))
```

### EXPECTED OUT. PUT

The original list  
['shee', 'lee', 'reshi']  
The ASCII LIST IS:  
[100, 120, 130 ...]

### OUTPUT

The original list  
['shee', 'lee', 'reshi']  
The ASCII LIST IS:

[115, 104, 101, 101, 101, 114, 101, 115, 104, 101]

### ALGORITHM

step 1: start  
step 2: Read words  
step 3: print original list  
step 4: ordinal elements  
for sub in list for  
elements in sub  
step 5: print 'ASCII value'  
step 6: stop

- (2) Create a package graphics with module rectangle, circle and sub package 3D-graphics with modules cuboid and sphere. Include methods to find area and perimeter of figure by different importing statement

### PROGRAM

Packages: Graphics

#### Circle

# circle area

def c Area (r):

result = 3.14 \* r \* r

return result

# circle perimeter

def cperimeter(r)

## Rectangle

# Area of rectangle

```
def Rectarea (w,l):
```

```
    result = w * l
```

```
    return result
```

# perimeter of rectangle

```
def Perimeter (w,l):
```

```
    result = 2 * (l + w)
```

```
    return result
```

Sub-packages : 3D graphics

## Cuboid

# Area of cuboid

```
def Acuboid (a):
```

```
    result = 6 * a * a
```

```
    return result
```

# perimeter of cuboid

```
def pcuboid (l,b,h):
```

```
    result = 4 * (l + b + h)
```

```
    return result
```

## Sphere

# area and perimeter of sphere fun.

```
def Asphere (r):
```

```
    result = 4 * 3.14 * r * r
```

```
    return result
```

# perimeter fun.

```
def pshere (r):
```

```
    result = (4/3) * 3.14 * r * r * r
```

```
    return result
```

Graphics Main.py

```
from graphics.rectangle AP function import *
```

```
from graphics.Circle APFunction import *
```

```
from graphics.dgraphics.Cuboid APFunction import *
```

```
from graphics.dgraphics.Sphere AP Function import *
```

```
num1 = int (input ("enter length of rectangle"))
```

```
num2 = int (input ("enter breadth of rectangle"))
```

```
print ("area = ", Rarea (num1, num2))
```

```
print ("perimeter = ", Rperimeter (num1, num2))
```

```
radius = int (input ("enter the radius of a circle"))
```

```
print ("Circle area = ", CArea (radius))
```

```
print ("Circle perimeter = ", Cperimeter (radius))
```

```
radius = int (input ("enter radius of sphere"))
```

```
print ("area of sphere = ", ASphere (radius))
```

```
print ("perimeter of sphere = ", PSphere (radius))
```

```
edge = int (input ("enter the edge of cuboid"))
```

```
l = int (input ("enter the length of cuboid"))
```

```
b = int (input ("enter the breadth of cuboid"))
```

```
h = int (input ("enter the height of cuboid"))
```



Print ("area of cuboid", Acuboid (edge))

Print ("perimeter of cuboid", Pcuboid (l,b,h))

### ALGORITHM

Step 1: start

Step 2: ~~Read~~ <sup>state</sup> variables

Step 3: Import from module graphics main.

Step 4: Read values of variable from keyboard

Step 5: Display area and perimeter

Step 6: call function

Step 7: calculate the values

Step 8: Display output

Step 9: stop

### EXPECTED OUTPUT

Enter length of rectangle 5

Enter the breadth of rectangle 2

area = 10

Perimeter = 14

Enter the radius of circle 6

Circle area = 113.039999999

Circle perimeter = 37.68

Enter radius of sphere 7  
area of sphere  $\pi = 6$

Perimeter of sphere = 1436.026686

Enter edge of cuboid 9

Enter length of cuboid 9

Enter breadth of cuboid 6

Enter height of cuboid 4

Area of cuboid 4

Perimeter of cuboid - -

### OUTPUT

Enter the length of rectangle 4

Enter the breadth of rectangle 3

area = 12

Perimeter = 14

Enter radius of circle 6

circle area = 113.099999

circle area = 37.68

Enter the radius of sphere 3

~~sphere~~ Area of sphere = 113.09999

Perimeter/~~Area~~ of sphere = 113.039999

Enter edge of cuboid - 3

Enter length of cuboid 5

Enter breadth of cuboid 8

Enter height of cuboid 9

Area of cuboid 54

perimeter of cuboid 58