



# Writing clean code

*By Thomas Martin*

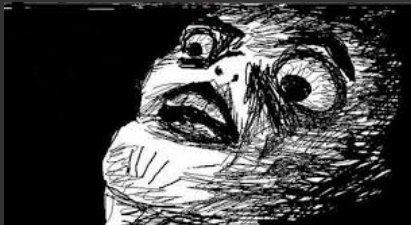
IAG Python Bootcamp 2015



**me:** "Hey Humberto, could you give me your python code to visualise this data?"



```
from pyratobil import *; import matplotlib as matpl
class HoveErmoLller():def __init__(self, networkstat
""" I CREATED THIS CLASS WHICH DO A LOT OF THINGS
    self.net= __net__
    self.__paARTAgeta_dara__=self.net.pPartef(opa)
        self."Bywind":'1H',        "Byvar":'1H', # This
    'pos ': 'Lon ', 'attributnumber2 ':2} # this is a a dic
def set_p_A__ra__(self, parameter, Value): ; self.p
    print(str(parameter)+' has been set to but
-> '+ str(value))
```



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```



# Why clean code?



"Code is read much more often than it is written!"

- *Guido*

or in other word, "**Readability counts**"

*Clean code will make you and your colleagues happy and productive!*

# Why clean code?



In 1999, when Guido submitted a funding proposal for Programming for Everybody (DARPA), in which he further defined his goals for Python as:

1. An easy and intuitive language just as powerful as major competitors
2. Open source, so anyone can contribute to its development
3. Code that is as understandable as plain English
4. Suitability for everyday tasks, allowing for short development times

*source:wikipedia*

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In 1999, when Guido submitted a funding proposal for Programming for Everybody (DARPA), in which he further defined his goals for Python as:

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*source: wikipedia*

**Readability is at the very foundation of the Python objectives**





- ▶ Zen of Python
- ▶ Indentation
- ▶ Spacing
- ▶ Maximum line length
- ▶ Blank lines
- ▶ Import modules
- ▶ Comments
- ▶ Naming Conventions

Conventions and tips from PEP8 and PEP20  
*PEP = Python Enhancement Proposal*



```
import this
```

- ▶ Beautiful is better than ugly.
- ▶ Explicit is better than implicit.
- ▶ Simple is better than complex.
- ▶ Complex is better than complicated.
- ▶ Flat is better than nested.
- ▶ Sparse is better than dense.
- ▶ Readability counts.
- ▶ ...

*Tim Peters*



- ▶ 4 spaces indentation is preferred to tab
- ▶ Python 3 disallows mixing the use of tabs and spaces for indentation.



- ▶ Aligned with opening delimiter.

Bad

```
foo = long_function_name(var_one, var_two,  
                          var_three, var_four)
```

Good

```
foo = long_function_name(var_one, var_two,  
                          var_three, var_four)
```



Add more indentation to distinguish from the rest

Bad

```
def long_function_name(  
    var_one , var_two , var_three ,  
    var_four , var_five , var_six  
    var_seven , var_height ):  
    print(var_one)
```

Good

```
def long_function_name(  
    var_one , var_two , var_three ,  
    var_four , var_five , var_six  
    var_seven , var_height ):  
    print(var_one)
```



- ▶ Put a single space **after** every comma
- ▶ put a single space **before and after** any operators

Bad

```
var=0  
list=[1,2,3,4,5]
```

Good

```
var = 0  
list = [1, 2, 3, 4, 5]
```



- ▶ multiple level operator: space around lowest priority operator
- ▶ Use your own judgement ... Yes you can !

Bad

```
i=i+1
x = x * 2 - 1
hypot2 = x * x + y * y
c = (a + b) * (a - b)
```

Good

```
i = i + 1
x = x*2 - 1
hypot2 = x*x + y*y
c = (a+b) * (a-b)
```



- ▶ Do not use space for arguments

Bad

```
def complex(real , imag = 0.0):  
    return magic(r = real , i = imag)
```

Good

```
def complex(real , imag=0.0):  
    return magic(r=real , i=imag)
```





- ▶ No more than 79 characters

Bad

```
var=['this ','ligne ','is ','too ','long ','to ','be ','ea
```

Good

```
var = ['better', 'to',  
       'make', 'several', 'lines',  
       'when', 'it', 'is', 'too', 'long']
```



- ▶ Two blank lines between class and top-level function definitions
- ▶ One blank line between methods in a class

Bad

```
def function():  
    pass  
class Class(object):  
    def __init__(self, arg):  
        self.arg = arg  
    def multiply(self, var):  
        return self.arg * var
```



Good

```
def function():  
    pass
```

```
class MyClass(object):  
  
    def __init__(self, arg):  
        self.arg = arg  
  
    def multiply(self, var):  
        return self.arg * var
```



- ▶ Always at the top of the file
- ▶ import should be in separate lines

Bad

```
import numpy, pandas, matplotlib
```

Good

```
import numpy
import pandas
import matplotlib
```



- ▶ Explicit import is better
- ▶ If the object name already exist it will overwrite it

Bad

```
from my_module import *
```

Good

```
from my_module import func1, func2, func3
```



- ▶ Contradictory comments are the worst
- ▶ Keep them up to date
- ▶ You should write your comments in English



# Block comments

```
foo()
```

```
# This is a block comments
```

```
#
```

```
# Each paragraph should be separated by a "#"
```

```
bar()
```



```
zinho() # This is an inline comment  
bar() # Separated by 2 spaces from the code  
barzinho() # Use inline comment only if necessary!
```





# Documentation string

- ▶ See PEP 257 to write "docstrings"

```
def function():  
    """
```

*Any function that's longer than a few lines  
should have a docstring that explains:*

- 1. Inputs*
- 2. Output*

*Use triple-quote to make it*  
"""

```
def __init__(self):  
    pass
```



# Naming Conventions

- ▶ Variables give code meaning and context
- ▶ Variables names should be as explicit as possible

## Bad

```
list_of_number = [73, 68, 78, 89]  
list_of_string = ['Julio', 'Malu', 'Elvis', 'Bruno']
```

## Good

```
age_tutor = [73, 68, 78, 89]  
name_tutor = ['Julio', 'Malu', 'Elvis', 'Bruno']
```



# Naming Conventions

- ▶ **Package and Module:** All-lowercase names
- ▶ **Class:** CapWords convention
- ▶ **Global variable, Method and Attribute:** lowercase separated by underscore
- ▶ **Constant:** Capital letters

Good

```
import matplotlib
```

```
CONSTANT = 2
```

```
class MyClass(MyOtherClass):  
  
    def my_methods(self, var):  
        return var * CONSTANT
```



# Naming Conventions

- ▶ `_leading`: *Internal use indicator*
- ▶ `trailing_` *used to avoid conflict with Python keyword. class `HomemElegante(nome, class_= True)`*
- ▶ `__double_leading`: *Strictly internal use. Invokes name mangling (inside class `FooBar`, `__boo` becomes `_FooBar__boo`).*
- ▶ `__double_leading_and_trailing__` : *"magic" objects. E.g. `__init__`*



Bad

```
def make_complex(*args):  
    x, y = args  
    return dict(**locals())
```

Good

```
def make_complex(x, y):  
    return {'x': x, 'y': y}
```



Bad

```
print 'one'; print 'two'
```

```
if x == 1: print 'one'
```

Good

```
print 'one'  
print 'two'
```

```
if x == 1:  
    print 'one'
```



- ▶ Write testing code
- ▶ Use wisely Exception
- ▶ There is a lot more tips to write clean code, [look for them!](#)



**PEP8 by Guido van Rossum, Barry Warsaw, Nick Coghlan**

<https://www.python.org/dev/peps/pep-0008/>

**Writing clean python code by Erik Romijn**

<https://speakerdeck.com/erik/writing-clean-python-code>

**A Quick Primer on Writing Readable Python Code for New Developers by Hartley Brody**

<https://blog.hartleybrody.com/python-style-guide/>