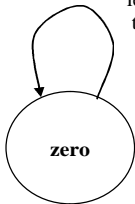
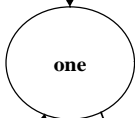


level = 0
tick = 0



level = 1
tick = 1



level = 0
tick = 0

level = 1
tick = 0