CODEMOTION MILAN - SPECIAL EDITION 10 - 11 NOVEMBER 2017

{copemotion}

# Python Milano Meetup Christian 'Strap' Strappazzon





# Python Milano

Aperto a tutti, sviluppatrici, sviluppatori, appassionate e appassionati di Python



# Who We Are

What we do, why, how, when, where...

Carlo Miron @cm
Cesare Placanica @keobox
Christian Strappazzon @cstrap
Flavio Percoco @flaper87
Lorenzo Mele @greenkey
Pietro Brunetti @gunzapper
Simone Picciani @zanza00

http://milano.python.it/

Slack

http://pythonmilano.herokuapp.com/

Join us!









#### Meetup

Agosto 2017: raggiunta quota 575! Abbiamo chiuso il canale Meetup per mancanza di sponsor.

I nostri prossimi incontri li organizzeremo con Eventbrite, dove abbiamo una pagina dedicata.



#### Slack

Canale di comunicazione veloce per organizzare i meetup e anche per far quattro chiacchiere.

(accedendo al gruppo si accettano le condizioni di utilizzo del servizio)



#### Trello

Abbiamo una Trello Board dove si possono proporre e votare gli argomenti di discussione per il meetup. Leggi la carta con le indicazioni su come fare!



#### **Twitter**

Tweets riguardo a Python & Friends e ai nostri incontri.



#### Github

Pull Requests are welcome!



#### Facebook

La nostra Facebook Page!









# Let's Start!

http://cultofthepartyparrot.com/



# Python Blueprint

The tools, the packages and the ecosystem

{copemotion}

I'm not the dev every team needs, but I'm the dev every team deserves.

Perhaps I'm not the most productive programmer out there, but you sure contribute to increasing the team's overall productivity (I'm likely still more productive than most though). I'm often learning about new things, asking the right questions and getting everyone up to speed. I'm usually the person junior devs look up to and everyone likes working with.

Any team is lucky having me! Last but not least I'm dad and family addicted.



Pay attention! I'm not the guy that play the guitar!

# Agenda

- Which Python?
- pip
- virtualenv and virtualenvwrapper
- package patterns
- cookiecutter
- bumpversion & punch
- PyPI
- Linting, coverage and testing frameworks
- IDEs



# Which Python?



Python 2 or Python 3? Python 2 ending support on 2020.

#### Install different interpreters:

https://github.com/yyuu/pyenv lets you
easily switch between multiple versions of
Python. It's simple, unobtrusive, and
follows the UNIX tradition of
single-purpose tools that do one thing well.

#### Compatibility solutions:

- http://python-future.org is the missing compatibility layer between Python 2 and Python 3. It allows you to use a single, clean Python 3.x-compatible codebase to support both Python 2 and Python 3 with minimal overhead.
- six provides simple utilities for wrapping over differences between Python 2 and Python 3. It is intended to support codebases that work on both Python 2 and 3 without modification. six consists of only one Python file, so it is painless to copy into a project. <a href="https://pythonhosted.org/six/">https://pythonhosted.org/six/</a>

#### pip

pip is a tool for installing and managing Python packages, such as those found in the Python Package Index (PyPI).

pip is already installed if you're using Python 2 >=2.7.9 or Python 3 >=3.4 downloaded from python.org, but you'll need to upgrade pip.

https://pip.pypa.io/en/stable/

```
$ pip install SomePackage

$ pip install --upgrade package-name

$ pip uninstall package-name

$ pip search "query" # yolk or pipdeptree are two packages to view dependencies

$ pip freeze > requirements.txt

$ pip install -r requirements.txt
```

```
pip install /path/to/SomePackage.1.1.1.tar.gz

pip install http://myrepo.it/SomePakage-1.4.0.zip

pip install -e \
        git+http://github.com/django/django.git#egg=
django

pip install -e path/to/SomePackage
```

pip install django>=1.7 # ==, >=, >, <, <=

# Pipenv: Python Development Workflow for Humans



The officially recommended Python packaging tool from Python.org, free (as in freedom).

Pipenv is a tool that aims to bring the best of all packaging worlds (bundler, composer, npm, cargo, yarn, etc.) to the Python world. Windows is a first–class citizen, in our world.

It automatically creates and manages a virtualenv for your projects, as well as adds/removes packages from your Pipfile as you install/uninstall packages.

It also generates the ever-important Pipfile.lock, which is used to produce deterministic builds.

https://github.com/kennethreitz/pipenv

#### virtualenv

virtualenv is a tool to create isolated Python environments.
Every virtualenv has pip installed in it automatically. Does not require root access or modify your system.

#### Why?

Isolation - Python packages and even version live in their own space
Permissions - No sudoers, the environment is mine!
Organization - each project can maintain its own requirements file of Python packages
No-Globalization - don't require installing

```
$ virtualenv ENV
    # This creates a folder ENV in the $PWD
    # You'll find python packages on
    # ENV/lib/pythonX.X/site-packages

$ virtualenv ENV --python=/path/to/bin/python
    # Doesn't inherit global site-packages
    # Use a different Python interpreter

$ cd ENV; . bin/activate
(ENV) $ pip install django
Downloading/unpacking django
...
```

virtualenvwrapper is is a set of extensions to virtualenv tool. <a href="https://virtualenvwrapper.readthedocs.org/en/latest/">https://virtualenvwrapper.readthedocs.org/en/latest/</a>

- Organizes all of your virtual environments in one place.
- Wrappers for managing your virtual environments (create, delete, copy).
- Use a single command to switch between environments.
- Tab completion for commands that take a virtual environment as argument.
- User-configurable hooks for all operations.
- Plugin system for more creating sharable extensions.

stuff globally on the system.



#### entropiae 12:08 PM

L'impostazione generale dei progetti non rispetta lo Zen di Python 😥



"There should be one— and preferably only one—obvious way to do it."

>>> import this The Zen of Python, by Tim Peters Beautiful is better than ugly. Explicit is better than implicit. Simple is better than complex. Complex is better than complicated. Flat is better than nested. Sparse is better than dense. Readability counts. Special cases aren't special enough to break the rules. Although practicality beats purity. Errors should never pass silently. Unless explicitly silenced. In the face of ambiguity, refuse the temptation to guess. There should be one-- and preferably only one --obvious way to do it. Although that way may not be obvious at first unless you're Dutch. Now is better than never. Although never is often better than \*right\* now. If the implementation is hard to explain, it's a bad idea. If the implementation is easy to explain, it may be a good idea. Namespaces are one honking great idea -- let's do more of those!

#### http://pythonmilano.herokuapp.com/

## Package Patterns

keep test code in a separate root directory, commonly used for standalone modules as it allows us to distribute the code and tests together

keep test code as a submodule of the main code and has an advantage when the application has to be packaged without the test code (e.g. deploying to production servers or distributing to customers)

```
root
+- package
   +- file1
   +- file2
+- tests
   +- test file1
   +- test file2
```

```
python boilerplate
+- python boilerplate
   +- init .py
   +- python boilerplate.py
+- tests
   +- init .py
   +- test python boilerplate.py
```

```
root
+- package
   +- file1
   +- file2
   +- tests
      +- test file1
      +- test file2
```

```
src
+- python boilerplate
     init .py
     python boilerplate.py
   +- tests
     +- init .py
     +- test python boilerplate.py
```

#### cookiecutter

cookiecutter is a command-line utility that creates projects from **cookiecutters** (project templates).

#### Some features:

Cross-platform: Windows, Mac, and Linux are officially supported.
Works with Python 2.7, 3.3, 3.4, 3.5, and PyPy. (But you don't have to know/write Python code to use Cookiecutter.)
Project templates can be in any

Project templates can be in any programming language or markup format: Python, JavaScript, Ruby,... Simple command line usage.

```
$ pip install cookiecutter
(env) $ cookiecutter gh:audreyr/cookiecutter-pypackage
...

$ cat ~/.cookiecutterrc
default_context:
    full_name: "Antani Tatablinda"
    email: "come.se.fosse@ntani.org"
    github_username: "antani"
cookiecutters_dir: "~/.cookiecutters/"
```

There're some **cookiecutters** (aka Cookiecutter project templates) available for Python, Python-Django, C, C++, C#, Common Lisp, JavaScript, Kotlin, LaTeX/XeTeX, Berkshelf-Vagrant, HTML, Scala, 6502 Assembly

Similar projects: Paste, Diecutter, Django's startproject and startapp commands, python-packager, Yeoman, Pyramid's pcreate command, mr.bob, grunt-init, scaffolt, init-skeleton, Cog, Skaffold and maybe others:-)

```
python boilerplate
+- AUTHORS.rst
+- CONTRIBUTING.rst
+- HISTORY.rst
+- LICENSE
+- MANIFEST.in
+- Makefile
+- README.rst
+- python boilerplate
   +- init .py
   +- python boilerplate.py
+- requirements dev.txt
+- setup.cfg
+- setup.py
+- tests
   +- init .py
   +- test python boilerplate.py
+- tox.ini
   travis pypi setup.py
```

Let's analyze all files

created by **cookiecutter** 

Info on authors, how to contribute, history and license. Some infos provided by cookiecutter.



```
python boilerplate
  AUTHORS.rst
   CONTRIBUTING.rst
  HISTORY.rst
  LICENSE
+- MANIFEST.in
+- Makefile
+- README.rst
+- python boilerplate
   +- init .py
   +- python boilerplate.py
+- requirements dev.txt
+- setup.cfg
+- setup.py
+- tests
   +- init .py
   +- test python_boilerplate.py
+- tox.ini
  travis pypi setup.py
```

# ython Milano Meetup

# Dissecting a package

```
python boilerplate
   AUTHORS.rst
   CONTRIBUTING.rst
  HISTORY.rst
  LICENSE
+- MANIFEST.in
+- Makefile
  README.rst
+- python boilerplate
   +- init .py
   +- python boilerplate.py
  requirements dev.txt
  setup.cfg
+- setup.py
+- tests
   +- init .py
   +- test python boilerplate.py
  tox.ini
   travis pypi setup.py
```

Info on authors, how to contribute, history and license. Some infos provided by cookiecutter.



Include, exclude files and directories

Info on authors, how to contribute, history and license. Some infos provides cookiecutter.

Include, exclude files and directories

Python code

```
python boilerplate
   AUTHORS.rst
   CONTRIBUTING.rst
   HISTORY.rst
  LICENSE
  MANIFEST.in
+- Makefile
   README.rst
   python boilerplate
    - init .py
   +- python boilerplate.py
+- requirements dev.txt
  setup.cfg
  setup.py
+- tests
   +- init .py
   +- test python boilerplate.py
  tox.ini
   travis pypi setup.py
```

Info on authors, how to contribute, history and license. Some infos province cookiecutter.

Include, exclude files and directories

Python code

Develop dependencies

```
python boilerplate
   AUTHORS.rst
   CONTRIBUTING.rst
  HISTORY.rst
  LICENSE
  MANIFEST.in
+- Makefile
   README.rst
   python boilerplate
     init .py
   +- python boilerplate.py
  requirements dev.txt
  setup.cfg
  setup.py
  tests
   +- init .py
   +- test python boilerplate.py
  tox.ini
```

travis pypi setup.py

Info on authors, how to contribute, history and license. Some infos provid cookiecutter.

Include, exclude files and directories

Python code

Develop dependencies

setup.py serves for project configuration, contains global setup() function and it's a command line interface for running commands related to packaging task. setup.cfg is an ini file that contains option defaults for setup.py commands.

```
python boilerplate
   AUTHORS.rst
   CONTRIBUTING.rst
  HISTORY.rst
  LICENSE
  MANIFEST.in
+- Makefile
   README.rst
   python boilerplate
      init .py
   +- python boilerplate.py
   requirements dev.txt
  setup.cig
   setup.py
  tests
   +- init .py
   +- test python boilerplate.py
   tox.ini
```

travis pypi setup.py

Info on authors, how to contribute, history and license. Some infos provid cookiecutter.

Include, exclude files and directories

Python code

Develop dependencies

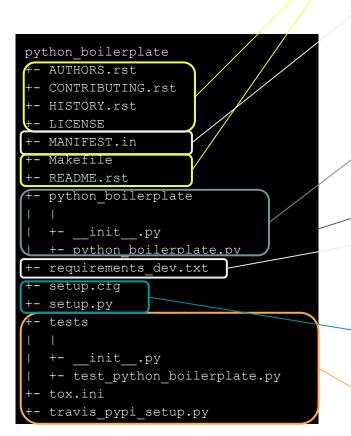
setup.py serves for project configuration, contains global setup() function and it's a command line interface for running commands related to packaging task. setup.cfg is an ini file that contains option defaults for setup.py commands.

Test suite

```
python boilerplate
   AUTHORS.rst
   CONTRIBUTING.rst
  HISTORY.rst
  LICENSE
  MANIFEST.in
+- Makefile
   README.rst
   python boilerplate
      init .py
   +- python boilerplate.py
   requirements dev.txt
   setup.cfg
   setup.py
   tests
      init .py
   +- test python boilerplate.py
   tox.ini
```

ravis pypi setup.py

Info on authors, how to contribute, history and license. Some infos province cookiecutter.



Because we want write docs Include, exclude files and directories +- docs Python Milano M +- Makefile +- authors.rst +- conf.py +- contributing.rst +- history.rst Python code +- index.rst +- installation.rst +- make.bat +- readme.rst +- usage.rst Develop dependencies setup.py serves for project configuration, contains global setup() function and it's a command line interface for running commands related to packaging

task. setup.cfg is an ini file that contains option defaults for setup.py

commands.

Test suite



### bumpversion

bumpversion is a small command line tool to simplify releasing software by updating all version strings in your source code by the correct increment. Also creates commits and tags.

#### Features:

- version formats are highly configurable
- works without any VCS, but happily reads tag information from and writes commits and tags to Git and Mercurial if available
- just handles text files, so it's not specific to any programming language.

```
$ pip install --upgrade bumpversion
```

- \$ bumpversion patch
- \$ bumpversion minor
- \$ bumpversion major



## punch

punch.py is a small command line tool to simplify releasing software by updating all version strings in your source code by the correct increment. Also creates commits and tags.

It's a replacement for bumpversion.

https://github.com/lgiordani/punch

```
$ pip install --upgrade punch.py

$ punch --init
     # which will create the
     # punch_config.py
     # punch_version.py
     # in the current directory

$ punch --part patch
...
```

#### Some other useful links

- Welcome to The Hitchhiker's Guide to Packaging
   https://the-hitchhikers-guide-to-packaging.readthedocs.io/en/latest/
- The Hitchhiker's Guide to Python!
   <a href="http://docs.python-guide.org/en/latest/">http://docs.python-guide.org/en/latest/</a>
- A Human's Ultimate Guide to setup.py.
   <a href="https://github.com/kennethreitz/setup.py">https://github.com/kennethreitz/setup.py</a>
- Alice in Python projectland
   <a href="http://veekaybee.github.io/2017/09/26/python-packaging/">http://veekaybee.github.io/2017/09/26/python-packaging/</a>
- Packaging and Distributing Projects
   <a href="https://packaging.python.org/tutorials/distributing-packages/">https://packaging.python.org/tutorials/distributing-packages/</a>
- Packaging Python software with pbr
   <a href="https://julien.danjou.info/blog/2017/packaging-python-with-pbr">https://julien.danjou.info/blog/2017/packaging-python-with-pbr</a>



# PyPI

PyPI is a repository of software for Python and currently count more than 76000 packages.

The PyPI repository provides alternative locations that store the packages.

You can create your own mirror, following the PEP 381 or using a tool such as pep381client

You can host your own private repository: e.g. pypiserver can easly do the job.

https://pypi.python.org/pypi

```
$ virtualenv cheeseshop
$ cd cheeshop; . bin/activate
(cheeseshop) $ pip install pypiserver passlib
...
(cheeseshop) $ mkdir packages
(cheeseshop) $ pypi-server -p 8080 ~/packages
```

```
(env) $ pip install --extra-index-url
http://localhost:8080/simple/...
```



## Linting & Coverage

- Pylint: static checker, provide statistics about code complexity, check code errors, style errors, code smells and print reports
  - => https://pylint.org
- Pyflakes: perform logic checks in code
  - => <a href="https://launchpad.net/pyflakes">https://launchpad.net/pyflakes</a>
- McCabe: script that check McCabe plugin
  - => https://pypi.python.org/pypi/mccabe
- Pycodestyle: code style guide, previously known a
  - => <a href="https://pypi.python.org/pypi/pycodestyle">https://pypi.python.org/pypi/pycodestyle</a>
- Flake8: wrapper around Pyflakes, McCabe and pycodestyle
  - => http://flake8.pycqa.org/en/latest/
- Coverage.py: measuring code coverage with reports
  - => <a href="https://coverage.readthedocs.io/en/">https://coverage.readthedocs.io/en/</a>

#### M = E - N + 2P

E => Number of edges in graph

N => Number of nodes in graph

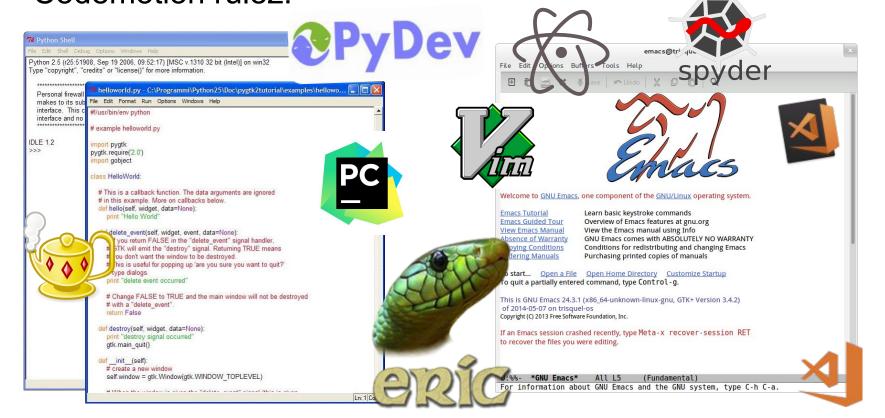
P => Number of connected components in graph



## **Testing Frameworks**

- unittest: included into the standard library, inspired from jUnit
  - => https://docs.python.org/3.6/library/unittest.html
- doctest: included into the standard library, a special way to test with "comments"
  - => https://docs.python.org/3.6/library/doctest.html
- py.test: makes it easy to write small tests, yet scales to support complex functional testing for applications and libraries
  - => https://docs.pytest.org/en/latest/
- nose2: test runner based on unittest2
  - => https://github.com/nose-devs/nose2
- Frameworks could be the own test suite

IDEs... WAR! Make code not wars, please! Codemotion rulez!





# Next Events



# Python e la Fotografia Astronomica Automatizzata

30/11/2017

https://pymi.eventbrite.com



#### Diango Girls

Ti piacerebbe imparare come costruire siti ma non sai da che parte iniziare? Organizziamo un workshop gratuito per insegnare alle donne come costruire un sito partendo dalle basi.

Si terrà il 2 dicembre 2017 a Milano presso Mikamai/Linkme.

Crediamo che l'industria IT trarrà grandi benefici dal portare più donne nel mondo della tecnologia. Vogliamo darti un'opportunità per imparare come programmare e diventare una dei nostri!

I workshop sono gratuiti e le donne provenienti da qualsiasi background sono invitate a partecipare. Vi muoverete in piccoli gruppi coordinate da un coach, così da apprendere secondo il vostro ritmo.

#### Programma

#### Mattina

- · Ore 9.00 9.30: registrazione e introduzione a Django Girls
- · Ore 9.30: inizio del workshop, finalmente puoi mettere le mani sul codice!
- · Ore 11.30 11.45: coffee break

#### Pomeriggio

- · Ore 13.00 14.00: pranzo, servono eenergie prima di rimettersi a lavoro!
- · Ore 16.00 16.15: coffee break, l'ultimo prima di mettere live il
- · Ore 18.00: fine del workshop

# https://djangogirls.org/milano/



https://www.pycon.it/

# Thanks!

