

TESTING

SIMPLE RULES

inspired by
Sandi Metz and Katrina Owen
talks

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TWO TYPES OF TESTS

UNIT TEST

- Near to the core functionality
- The whole universe is the single object to test
- Proves that every cell of an organism behaves correctly

INTEGRATION TEST

- Evaluate distant side-effects
- Acts on different parts of an entire ecosystem
- Proves that the beast is alive

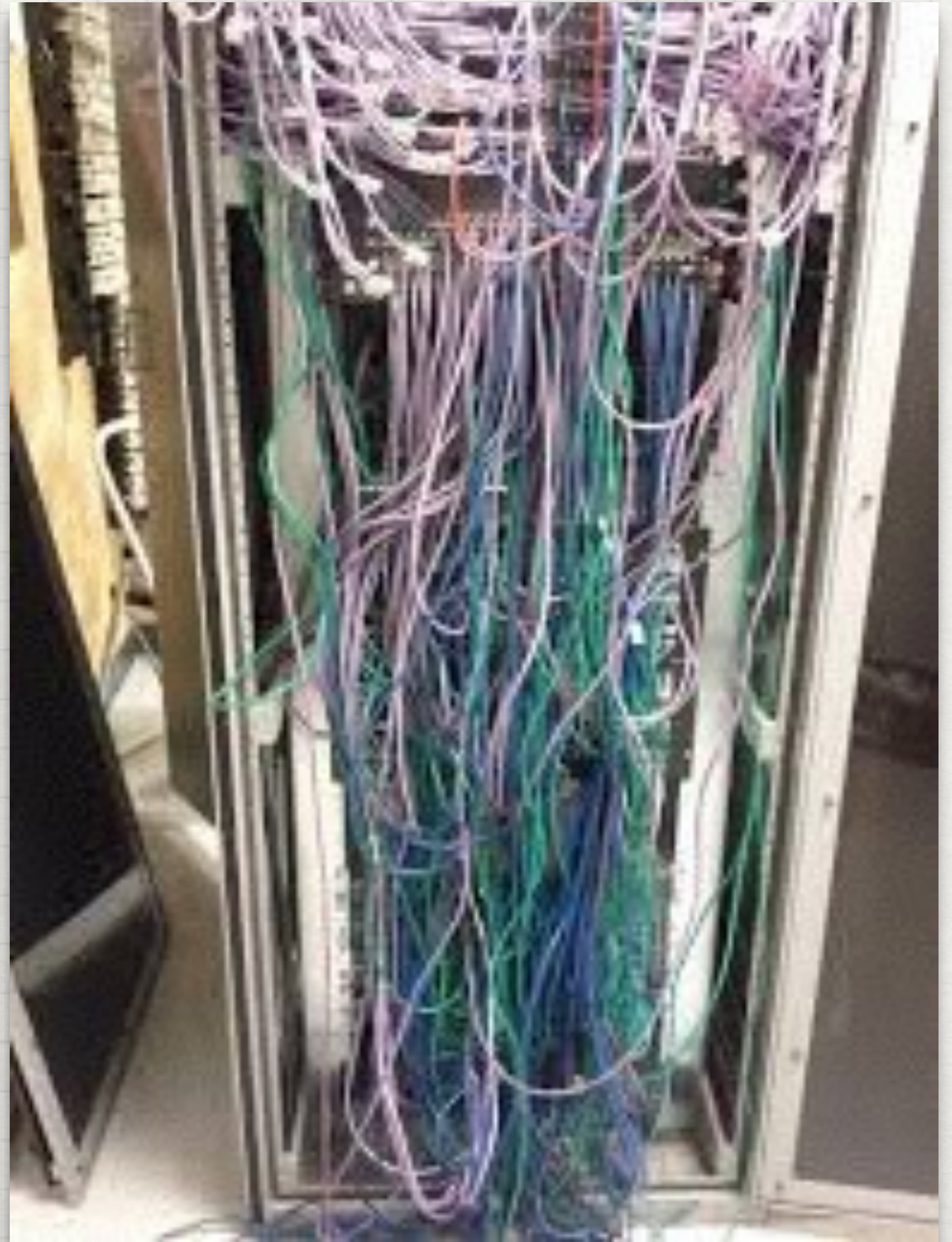
WHAT WE WANT FROM UNIT TESTS

- Thorough
- Stable
- Fast
- Few

**BAD DESIGNED
APP**



HARD TO TEST



GOOD TESTING
PRACTICES



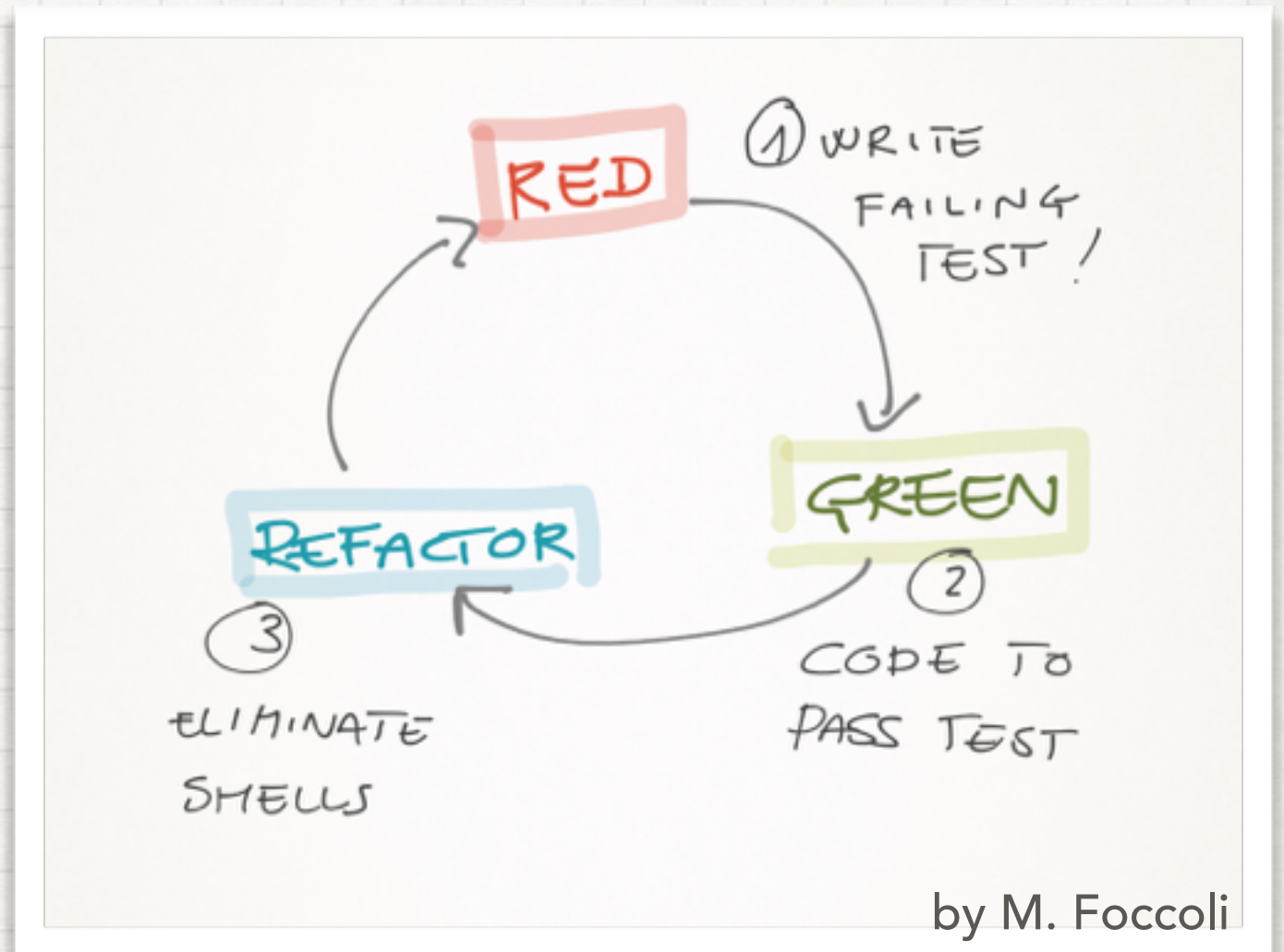
GOOD APP
DESIGN



TDD

TEST DRIVEN DEVELOPMENT

- Software development process
- Repetition of very short cycle
- Based on minimalism
- It works well with Unit Tests



I HATE MY TESTS

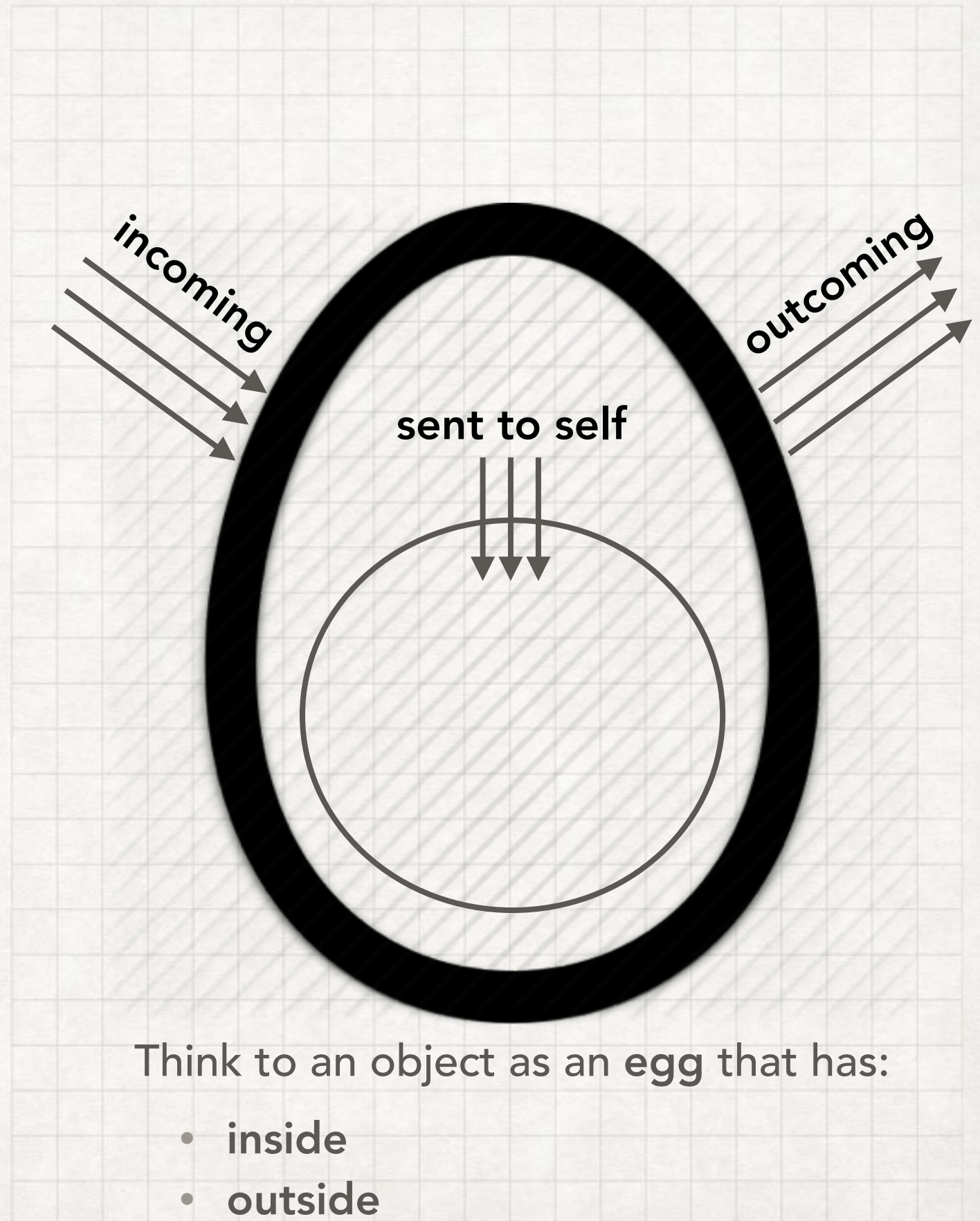
- Slow
- Fragile
- Too many



FOCUS ON MESSAGES

An object

- receives message from others
(**INCOMING**)
- sends message to others
(**OUTCOMING**)
- send message to itself
(**SENT TO SELF**)
invisible from outside



TWO FLAVOURS OF MESSAGE

QUERY

- does not have no side-effects
- cares about what get back (result or **state**)

COMMAND

- has side-effects
- returns nothing

MIXING QUERIES AND COMMANDS

- Often it's a smell
- Different ways to test (commands, queries or both)

BUT IT'S NOT EVIL

e.g.:

Pop an item from a queue

- retrieves an item (query part)
- changes the queue removing that item (command part)

SO...


WHAT WE HAVE
TO TEST

INCOMING MESSAGES

QUERY

```
class Item:
    def __init__(self, name, total_length):
        self.name = name
        self.total_length = total_length
        self.completed_length = 0


    def remaining_length(self):
        return self.total_length - self.completed_length
```



no side-effects

```
def test_retrieve_remaining_length():
    item = Item('S1A_0SDV_20151015T202014', 4567)

    assert item.remaining_length() == 4567
```



incoming query

RULE

Test **INCOMING QUERY**

messages by

making assertions about what they send back

INCOMING MESSAGES

QUERY (WITH SENT TO SELF)

```
class Item:
```

```
    def __init__(self, name, total_length):
```

```
        self.name = name
```

```
        self.total_length = total_length
```

```
        self.completed_length = 0
```

```
    def get_name(self):
```

```
        return self._real_name()
```

call private method



```
    def _real_name(self):
```

```
        if self.name is not None and len(self.name) > 0:
```

```
            return self.name
```

```
        else:
```

```
            return 'NO NAME'
```

```
def test_retrieve_name():
```

```
    item = Item('S1A_0SDV_20151015T202014', 4567)
```

```
    assert item.get_name() == 'S1A_0SDV_20151015T202014'
```

test only the public method



Test only the **INTERFACE**
NOT the **IMPLEMENTATION**

INCOMING MESSAGES

COMMAND

```
class Item:
    def __init__(self, name, total_length):
        self.name = name
        self.total_length = total_length
        self.completed_length = 0

    def update_completed_length(self, length):
        self.completed_length = length

    def remaining_length(self):
        return self.total_length - self.completed_length
```

side-effects



test direct public side-effects



```
def test_retrieve_remaining_length():
    item = Item('S1A_OSDV_20151015T202014', 4567)
    item.update_completed_length(2567)

    assert item.remaining_length() == 2000
```


RULE

Test **INCOMING COMMAND**

messages by

making assertions
about

direct public effects

direct = responsibility of the last object taking part in the interaction

Receiver of Incoming message

has sole responsibility

for asserting the

result direct public side-effects

SENT TO SELF MESSAGES

```
class Item:
    def __init__(self, name, total_length):
        self.name = name
        self.total_length = total_length
        self.completed_length = 0

    def get_name(self):
        return self._real_name()

    def _real_name(self):
        if self.name is not None and len(self.name) > 0:
            return self.name
        else:
            return 'NO NAME'
```

sent to self



**NO TESTS
FOR SELF MESSAGES**

RULE

Do not test private methods

Do not make assertions about their result

Do not expect to send them

CAVEAT

Break the last rule:

- for highly complicated private method
- if there are immediate benefits

Remember that tests on private are fragile

OUTGOING MESSAGES

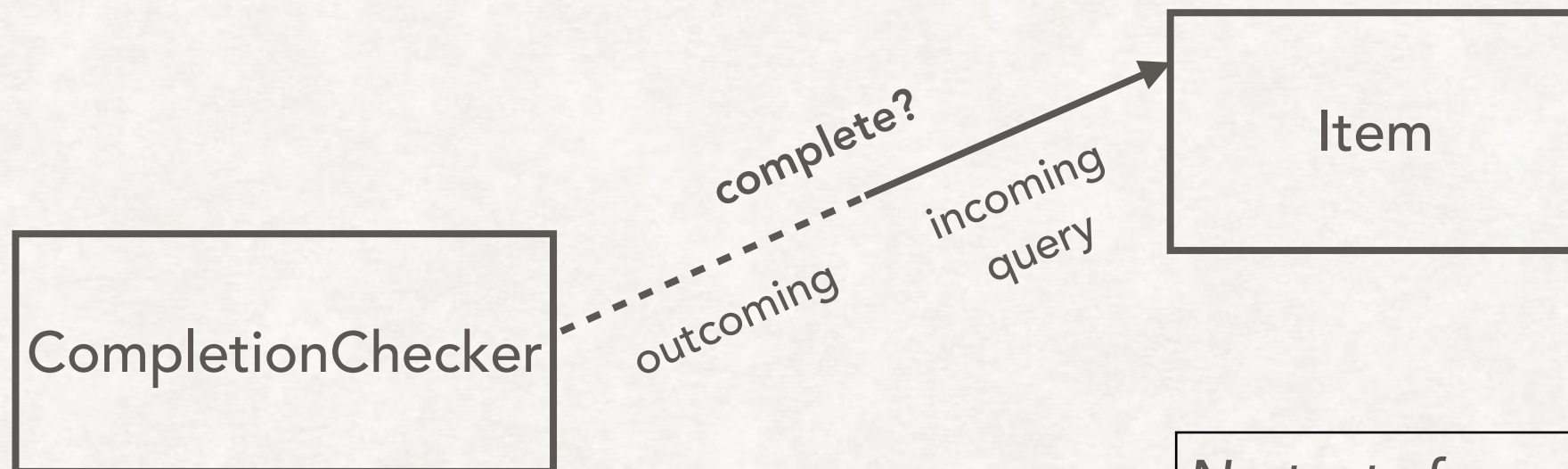
QUERY

```
class CompletionChecker:
```

```
...  
def execute(self):  
    ...  
    item.is_complete()  
    ...
```

```
class Item:
```

```
...  
def is_complete(self):  
    return self.remaining_length == 0  
...
```



No tests for outgoing queries, they are redundant. Only the receiver must make assertions on incoming messages

RULE

Do NOT test OUTGOING QUERY MESSAGES

- Do not make assertions about the result
- Do not expect to send

Outgoing query messages and sent to self messages are invisible (no visible side-effects)

If a MESSAGE has
NO VISIBLE SIDE-EFFECTS,
THE SENDER SHOULD NOT TEST IT

OUTGOING MESSAGES

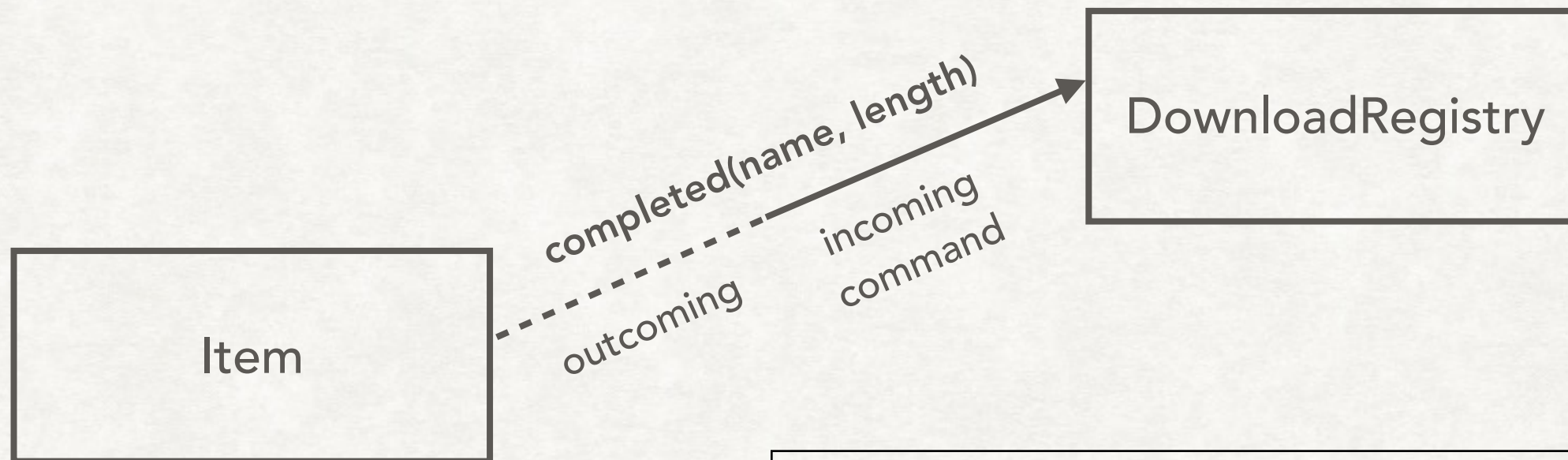
COMMAND

class Item:

```
...
def update_download_length(self, length):
    self.update_completed_length(length)
    if self.remaining_length == 0:
        registry.completed(self.name, self.total_length)
    ...
```

class DownloadRegistry:

```
...
def completed(self, name, length):
    self.completed_list.append(
        {"n": name, "l": length}
    )
    ...
```



```
def test_invoke_completed_on_registry():
    registry = mock.Mock()
    i = Item('S1A_0SDV_20151015T202014', 4567, registry)
    i.update_downloaded_length(4567)

    registry.completed.assert_called_with(i.name, i.total_length)
```


RULE

**Expect to send
outgoing command messages**

Do not make assertions on distant side-effects

Remember that Mocks usage makes your tests more fragile due to the API drift of the code you are mocking

CAVEAT

Break the last rule if side effects are stable
and cheap.

Message	QUERY	COMMAND
INCOMING	Assert result	Assert direct public side-effects
SENT TO SELF		
OUTCOMING		Expect to Send

SUMMARY

- Be minimalist
- Use good judgement
- Test interfaces
- Trust collaborators
- Insist on simplicity

I LOVE MY TESTS

BIBLIOGRAPHY & LINKS

Videos:

- "The magic Tricks of Testing" by Sandi Metz
<https://www.youtube.com/watch?v=URSWYvyc42M&sns=em>
- "467 tests, 0 failures, 0 confidence" by Katrina Owen
<https://vimeo.com/68730418>

Books

- *"Practical Object-Oriented Design in Ruby"* by Sandi Metz
- *"Test-Driven Development By Example"* by Kent Beck
- *"Agile Testing A Practical Guide for Testers and Agile Teams"*
by Lisa Crispin and Janet Gregory

Thanks for your attention and ...



... let's go to work !!!