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Computer Science 1
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Text Based Game Plan

My partner for this project will be Connor Harvey. He is not in this class, but he has agreed to help me with writing the game and making my code better. The game will be set in a futuristic city and the goal is to get 1000 dollars by the end of the day to pay rent. The character you will play as is named _____ and you will control him and get his money by doing any random job you can find. I think the game will go something like this.

The game starts with the player outside of
The apartment. The game gives the player
A choice to go to the bounty office to find jobs
Or walk the streets of the city

Streets	Bounty office
If you choose to wander the streets, the character will explore the city for a little bit until they see a one hundred dollar bill blow into the sewer. The game will give the player the choice to follow the bill into the sewer or keep walking.	The man behind the counter gives you the choice of three jobs that pay the whole months rent. One is fighting the immortal spirit of a rapper from the past named little pump, another is finding a robot that wakes people up at night by playing bass boosted songs at night, and the last job, the one that pays the most is killing an ancient god Steve from the Minecraft realm, you are warned that although thousands of people have tried to kill him none has even wounded Steve, and all that have tried to kill him have failed.
If they follow the bill into sewer, the character will walk through the sewer while feeling slimy things moving under his feet. He almost gives up, but then he meets a hobo living in the sewer. The hobo will inform the player that the slimy things moving under his feet are actually slugs and if they follow a specific set of steps they can harvest the slugs organs and sell them for thousands of dollars. If the player chooses to harvest them, they must follow all of the steps very carefully, until they have completed the instructions. If the slugs are harvested correctly then the player will	If you choose to fight little pump you have to follow his voice as he yells "seventy" and "esketit". Once you reach him and begin to fight, the character realizes that Lil Pump is too strong to beat physically, but that he has a feeble mind. The game will ask the player if they want to ask Lil Pump math questions. If the player does then the character will ask Lil Pump math questions until his head explodes and win. If the player chooses not to ask math questions then Lil Pump will kill them with his amazing physical prowess and they will lose.

win. If they are not harvested correctly, or the player chooses not to harvest them, they lose.	
If the player doesn't follow the bill they can go to the bounty office and get a job. If not they wander the city all day, but can't get a job and lose.	If the player chooses to fight the robot, they have to talk to townspeople to find where it is. One they find it it will turn on and start using sonic blasts to damage the character. The game will tell the player about some lint on the ground. If the player chooses to use them as earplugs then they can turn the robot off, sell it's parts, and win. If the player chooses not to put them in their ears, then their ears will fall off, their eyes will melt and they will wander the world deaf and blind never feeling joy again. They will lose
	If the player chooses to fight steve they will lose. There is no way to fight steve and come out alive. They won't need to look for Steve, because Steve will find them and kill them with his diamond sword, and they will lose.