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# Owlready2 Documentation

*Release 0.23*

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Owlready2 is a package for ontology-oriented programming in Python. It can load OWL 2.0 ontologies as Python objects, modify them, save them, and perform reasoning via HermiT (included). Owlready2 allows a transparent access to OWL ontologies (contrary to usual Java-based API).

Owlready version 2 includes an optimized triplestore / quadstore, based on SQLite3. This quadstore is optimized both for performance and memory consumption. Contrary to version 1, Owlready2 can deal with big ontologies. Owlready2 can also access to UMLS and medical terminology (using the integrated PyMedTermino2 submodule).

Owlready2 has been created at the LIMICS research lab, University Paris 13, Sorbonne Paris Cité, INSERM UMRS 1142, Paris 6 University, by Jean-Baptiste Lamy. It was initially developed during the VIIIP research project funded by ANSM, the French Drug Agency; this is why some examples in this documentation relate to drug ;).

Owlready2 is available under the GNU LGPL licence v3. If you use Owlready2 in scientific works, **please cite the following article:**

**Lamy JB.** Owlready: Ontology-oriented programming in Python with automatic classification and high level constructs for biomedical ontologies. **Artificial Intelligence In Medicine** 2017;80:11-28

In case of troubles, questions or comments, please use this Forum/Mailing list: <http://owlready.8326.n8.nabble.com>



## 1.1 Introduction

Owlready2 is a package for manipulating OWL 2.0 ontologies in Python. It can load, modify, save ontologies, and it supports reasoning via HermiT (included). Owlready allows a transparent access to OWL ontologies.

Owlready2 can:

- Import ontologies in RDF/XML, OWL/XML or NTriples format.
- Manipulates ontology classes, instances and annotations as if they were Python objects.
- Add Python methods to ontology classes.
- Re-classify instances automatically, using the HermiT reasoner.
- Import medical terminologies from UMLS (see [PyMedTermino2](#)).

If you need to “convert” formulas between Protégé, Owlready2 and/or Description Logics, the following cheat sheet may be of interest:

The great table of Description Logics and formal ontology notations

### 1.1.1 Short example: What can I do with Owlready?

Load an ontology from a local repository, or from Internet:

```
>>> from owlready2 import *
>>> onto_path.append("/path/to/your/local/ontology/repository")
>>> onto = get_ontology("http://www.lesfleursdunormal.fr/static/_downloads/pizza_onto.
↳ owl")
>>> onto.load()
```

Create new classes in the ontology, possibly mixing OWL constructs and Python methods:

```
>>> class NonVegetarianPizza(onto.Pizza):
...     equivalent_to = [
...         onto.Pizza
...         & ( onto.has_topping.some(onto.MeatTopping)
...           | onto.has_topping.some(onto.FishTopping)
...           ) ]
...
...     def eat(self): print("Beurk! I'm vegetarian!")
```

Access the classes of the ontology, and create new instances / individuals:

```
>>> onto.Pizza
pizza_onto.Pizza

>>> test_pizza = onto.Pizza("test_pizza_owl_identifier")
>>> test_pizza.has_topping = [ onto.CheeseTopping(),
...                             onto.TomatoTopping() ]
```

In Owlready2, almost any lists can be modified *in place*, for example by appending/removing items from lists. Owlready2 automatically updates the RDF quadstore.

```
>>> test_pizza.has_topping.append(onto.MeatTopping())
```

Perform reasoning, and classify instances and classes:

```
>>> test_pizza.__class__
onto.Pizza

>>> # Execute Hermit and reparent instances and classes
>>> sync_reasoner()

>>> test_pizza.__class__
onto.NonVegetarianPizza
>>> test_pizza.eat()
Beurk! I'm vegetarian !
```

Export to OWL file:

```
>>> onto.save()
```

## 1.1.2 Architecture

Owlready2 maintains a RDF quadstore in an optimized database (SQLite3), either in memory or on the disk (see [Worlds](#)). It provides a high-level access to the Classes and the objects in the ontology (aka. ontology-oriented programming). Classes and Individuals are loaded dynamically from the quadstore as needed, cached in memory and destroyed when no longer needed.

## 1.2 Owlready2 Installation

Owlready2 can be installed with ‘pip’, the Python Package Installer.

Owlready2 include an optimized Cython module. This module speeds up by about 20% the loading of large ontologies, but its use is entirely optional. To build this module, you need a C compiler, and to install the ‘cython’ Python package.



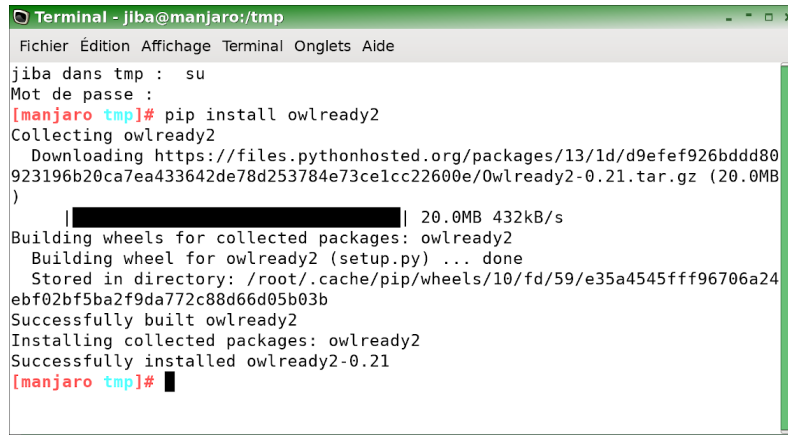
On the contrary, if you don't have a C compiler, to **not build** the optimized module you need to uninstall Cython if it is already installed (or to use the manual installation described below).

Owlready2 can be installed from terminal, from Python, or manually.

### 1.2.1 Installation from terminal (Bash under Linux or DOS under Windows)

You can use the following Bash / DOS commands to install Owlready2 in a terminal:

```
pip install owlready2
```



```
Terminal - jiba@manjaro:/tmp
Fichier Édition Affichage Terminal Onglets Aide
jiba dans tmp : su
Mot de passe :
[manjaro tmp]# pip install owlready2
Collecting owlready2
  Downloading https://files.pythonhosted.org/packages/13/1d/d9efef926bdd80923196b20ca7ea433642de78d253784e73ce1cc22600e/Owlready2-0.21.tar.gz (20.0MB)
    |████████████████████████████████████████| 20.0MB 432kB/s
Building wheels for collected packages: owlready2
  Building wheel for owlready2 (setup.py) ... done
  Stored in directory: /root/.cache/pip/wheels/10/fd/59/e35a4545fff96706a24ebf02bf5ba2f9da772c88d66d05b03b
Successfully built owlready2
Installing collected packages: owlready2
Successfully installed owlready2-0.21
[manjaro tmp]#
```

If you don't have the permissions for writing in system files, you can install Owlready2 in your user directory with this command:

```
pip install --user owlready2
```

### 1.2.2 Installation in Spyder / IDLE (or any other Python console)

You can use the following Python commands to install Owlready2 from a Python 3.7.x console (including those found in Spyder3 or IDLE):

```
>>> import pip.__main__
>>> pip.__main__.__main__(["install", "--user", "owlready2"])
```

```
Console IPython
Console 1/A
Python 3.7.4 (default, Jul 16 2019, 07:12:58)
Type "copyright", "credits" or "license" for more information.

IPython 7.6.1 -- An enhanced Interactive Python.

In [1]: import pip.__main__

In [2]: pip.__main__.__main__(["install", "--user", "owlready2"])
Collecting owlready2
  Downloading https://files.pythonhosted.org/packages/13/1d/d9efef926bdd80923196b20ca7ea433642de78d253784e73ce1cc22600e/Owlready2-0.21.tar.gz (20.0MB)
Building wheels for collected packages: owlready2
  Building wheel for owlready2 (setup.py): started
  Building wheel for owlready2 (setup.py): finished with status 'done'
  Stored in directory: /home/jiba/.cache/pip/wheels/10/fd/59/e35a4545fff96706a24ebf02bf5ba2f9da772c88d66d05b03b
Successfully built owlready2
Installing collected packages: owlready2
Successfully installed owlready2-0.21
Out[2]: 0
```

### 1.2.3 Manual installation

Owlready2 can also be installed manually in 3 steps:

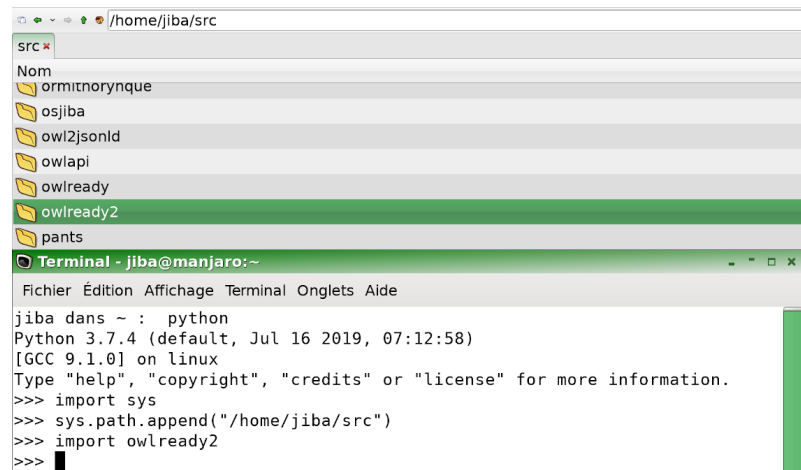
# Uncompress the Owlready2-0.21.tar.gz source release file (or any other version), for example in C:\ under Windows

# Rename the directory C:\Owlready2-0.21 as C:\owlready2

# Add the C:\ directory in your PYTHONPATH; this can be done in Python as follows:

```
import sys
sys.path.append("C:\\")
import owlready2
```

In the following screenshot, I used /home/jiba/src instead of C:\, under Linux:



## 1.3 Managing ontologies

### 1.3.1 Creating an ontology

A new empty ontology can be obtained with the `get_ontology()` function; it takes a single parameter, the IRI of the ontology. The IRI is a sort of URL; IRIs are used as identifier for ontologies.

```
>>> from owlready2 import *

>>> onto = get_ontology("http://test.org/onto.owl")
```

---

**Note:** If an ontology has already been created for the same IRI, it will be returned.

---

---

**Note:** Some ontologies use a # character in IRI to separate the name of the ontology from the name of the entities, while some others uses a /. By default, Owlready2 uses a #, if you want to use a /, the IRI should ends with /.

Examples:

```
>>> onto = get_ontology("http://test.org/onto.owl") # => http://test.org/onto.owl
↳ #entity

>>> onto = get_ontology("http://test.org/onto") # => http://test.org/onto#entity

>>> onto = get_ontology("http://test.org/onto/") # => http://test.org/onto/entity
```

### 1.3.2 Loading an ontology from OWL files

Use the `.load()` method of an ontology for loading it.

The easiest way to load the ontology is to load a local copy. In this case, the IRI is the local filename prefixed with “file://”, for example:

```
>>> onto = get_ontology("file:///home/jiba/onto/pizza_onto.owl").load()
```

If an URL is given, Owlready2 first searches for a local copy of the OWL file and, if not found, tries to download it from the Internet. For example:

```
>>> onto_path.append("/path/to/owlready/onto/")

>>> onto = get_ontology("http://www.lesfleursdunormal.fr/static/_downloads/pizza_onto.
↳ owl").load()
```

The `onto_path` global variable contains a list of directories for searching local copies of ontologies. It behaves similarly to `sys.path` (for Python modules / packages).

The `get_ontology()` function returns an ontology from its IRI, and creates a new empty ontology if needed.

The `.load()` method loads the ontology from a local copy or from Internet. It is **safe** to call `.load()` several times on the same ontology. It will be loaded only once.

---

**Note:** Owlready2 currently reads the following file format: RDF/XML, OWL/XML, NTriples. The file format is automatically detected.

NTriples is a very simple format and is natively supported by Owlready2.

RDF/XML is the most common format; it is also natively supported by Owlready2 (since version 0.2).

OWL/XML is supported using a specific parser integrated to Owlready2. This parser supports a large subset of OWL, but is not complete. It has been tested mostly with OWL files created with the Protégé editor or with Owlready itself. Consequently, preferred formats are RDF/XML and NTriples.

---

### 1.3.3 Accessing the content of an ontology

You can access to the content of an ontology using the ‘dot’ notation, as usual in Python or more generally in Object-Oriented Programming. In this way, you can access the Classes, Instances, Properties, Annotation Properties, ... defined in the ontology. The `[]` syntax is also accepted.

```
>>> print(onto.Pizza)
onto.Pizza
```

(continues on next page)

(continued from previous page)

```
>>> print(onto["Pizza"])
onto.Pizza
```

An ontology has the following attributes:

- `.base_iri` : base IRI for the ontology
- `.imported_ontologies` : the list of imported ontologies (see below)

and the following methods:

- `.classes()` : returns a generator for the Classes defined in the ontology (see *Classes and Individuals (Instances)*)
- `.individuals()` : returns a generator for the individuals (or instances) defined in the ontology (see *Classes and Individuals (Instances)*)
- `.object_properties()` : returns a generator for ObjectProperties defined in the ontology (see *Properties*)
- `.data_properties()` : returns a generator for DataProperties defined in the ontology (see *Properties*)
- `.annotation_properties()` : returns a generator for AnnotationProperties defined in the ontology (see *Annotations*)
- `.properties()` : returns a generator for all Properties (object-, data- and annotation-) defined in the ontology
- `.disjoint_classes()` : returns a generator for AllDisjoint constructs for Classes defined in the ontology (see *Disjointness, open and local closed world reasoning*)
- `.disjoint_properties()` : returns a generator for AllDisjoint constructs for Properties defined in the ontology (see *Disjointness, open and local closed world reasoning*)
- `.disjoints()` : returns a generator for AllDisjoint constructs (for Classes and Properties) defined in the ontology
- `.different_individuals()` : returns a generator for AllDifferent constructs for individuals defined in the ontology (see *Disjointness, open and local closed world reasoning*)
- `.get_namespace(base_iri)` : returns a namespace for the ontology and the given base IRI (see namespaces below, in the next section)

---

**Note:** Many methods returns a generator. Generators allows iterating over the values without creating a list, which can improve performande. However, they are often not very convenient when exploring the ontology:

```
>>> onto.classes()
<generator object _GraphManager.classes at 0x7f854a677728>
```

A generator can be transformed into a list with the `list()` Python function:

```
>>> list(onto.classes())
[pizza_onto.CheeseTopping, pizza_onto.FishTopping, pizza_onto.MeatTopping,
pizza_onto.Pizza, pizza_onto.TomatoTopping, pizza_onto.Topping,
pizza_onto.NonVegetarianPizza]
```

---

The IRIS pseudo-dictionary can be used for accessing an entity from its full IRI:

```
>>> IRIS["http://www.lesfleursdunormal.fr/static/_downloads/pizza_onto.owl#Pizza"]
pizza_onto.Pizza
```

Ontologies can also define entities located in other namespaces, for example Gene Ontology (GO) has the following IRI: ‘<http://purl.obolibrary.org/obo/go.owl>’, but the IRI of GO entities are of the form ‘[http://purl.obolibrary.org/obo/GO\\_entity](http://purl.obolibrary.org/obo/GO_entity)’ (note the missing ‘go.owl#’). See *Namespaces* to learn how to access such entities.

### 1.3.4 Simple queries

Simple queries can be performed with the `.search()` method of the ontology. It expects one or several keyword arguments. The supported keywords are:

- **iri**, for searching entities by its full IRI
- **type**, for searching Individuals of a given Class
- **subclass\_of**, for searching subclasses of a given Class
- **is\_a**, for searching both Individuals and subclasses of a given Class
- any object, data or annotation property name

Special arguments are:

- **\_use\_str\_as\_loc\_str**: whether to treat plain Python strings as strings in any language (default is True)
- **\_case\_sensitive**: whether to take lower/upper case into consideration (default is True)

The value associated to each keyword can be a single value or a list of several values. A star `*` can be used as a joker in string values.

**Warning:** `.search()` does not perform any kind of reasoning, it just searches in asserted facts. In addition, it cannot find Classes through `SOME` or `ONLY` restrictions.

For example, for searching for all entities with an IRI ending with ‘Topping’:

```
>>> onto.search(iri = "*Topping")
[pizza_onto.CheeseTopping, pizza_onto.FishTopping, pizza_onto.MeatTopping,
pizza_onto.TomatoTopping, pizza_onto.Topping]
```

In addition, the special value `"*"` can be used as a wildcard for any object. For example, the following line searches for all individuals that are related to another one with the ‘has\_topping’ relation (NB there is none in the default `pizza_onto.owl` file):

```
>>> onto.search(has_topping = "*")
```

When a single return value is expected, the `.search_one()` method can be used. It works similarly:

```
>>> onto.search_one(label = "my label")
```

Owlready classes and individuals can be used as values within `search()`, as follows:

```
>>> onto.search_one(is_a = onto.Pizza)
```

Finally, `search()` can be nested, as in the following example:

```
>>> onto.search(is_a = onto.Pizza, has_topping = onto.search(is_a = onto.
↪ TomatoTopping))
```

Owlready automatically combines nested searches in a single, optimized, search.

For more complex queries, SPARQL can be used with RDFlib (see [Worlds](#)).

### 1.3.5 Ontology metadata

The metadata of the ontology can be accessed with `.metadata`, in read and write access:

```
>>> print(onto.metadata.comment)
[...]
>>> onto.metadata.comment.append("my first comment")
```

Any annotation can be used with `.metadata`.

### 1.3.6 Importing other ontologies

An ontology can import other ontologies, like a Python module can import other modules.

The `imported_ontologies` attribute of an ontology is a list of the ontology it imports. You can add or remove items in that list:

```
>>> onto.imported_ontologies.append(owlready_ontology)
```

### 1.3.7 Saving an ontology to an OWL file

The `.save()` method of an ontology can be used to save it. It will be saved in the first directory in `onto_path`.

```
>>> onto.save()
>>> onto.save(file = "filename or fileobj", format = "rdfxml")
```

`.save()` accepts two optional parameters: ‘file’, a file object or a filename for saving the ontology, and ‘format’, the file format (default is RDF/XML).

---

**Note:** Owlready2 currently writes the following file format: “rdf/xml”, “ntriples”.

NTriples is a very simple format and is natively supported by Owlready2.

RDF/XML is the most common format; it is also natively supported by Owlready2 (since version 0.2).

OWL/XML is not yet supported for writing.

---

## 1.4 Classes and Individuals (Instances)

### 1.4.1 Creating a Class

A new Class can be created in an ontology by inheriting the `owlready2.Thing` class.

The ontology class attribute can be used to associate your class to the given ontology. If not specified, this attribute is inherited from the parent class (in the example below, the parent class is `Thing`, which is defined in the ‘owl’ ontology).

```
>>> from owlready2 import *

>>> onto = get_ontology("http://test.org/onto.owl")

>>> class Drug(Thing):
...     namespace = onto
```

The namespace Class attribute is used to build the full IRI of the Class, and can be an ontology or a namespace (see *Namespaces*). The ‘with’ statement can also be used to provide the ontology (or namespace):

```
>>> onto = get_ontology("http://test.org/onto.owl")

>>> with onto:
...     class Drug(Thing):
...         pass
```

The .iri attribute of the Class can be used to obtain the full IRI of the class.

```
>>> print(Drug.iri)
http://test.org/onto.owl#Drug
```

.name and .iri attributes are writable and can be modified (this allows to change the IRI of an entity, which is sometimes called “refactoring”).

## 1.4.2 Creating and managing subclasses

Subclasses can be created by inheriting an ontology class. Multiple inheritance is supported.

```
>>> class DrugAssociation(Drug): # A drug associating several active principles
...     pass
```

Owlready2 provides the .is\_a attribute for getting the list of superclasses (\_\_bases\_\_ can be used, but with some limits described in *Class constructs, restrictions and logical operators*). It can also be modified for adding or removing superclasses.

```
>>> print(DrugAssociation.is_a)
[onto.Drug]
```

The .subclasses() method returns the list of direct subclasses of a class.

```
>>> print(Drug.subclasses())
[onto.DrugAssociation]
```

The .descendants() and .ancestors() Class methods return a set of the descendant and ancestor Classes (including self, but excluding non-entity classes such as restrictions).

```
>>> DrugAssociation.ancestors()
{onto.DrugAssociation, owl.Thing, onto.Drug}
```

## 1.4.3 Creating classes dynamically

The ‘types’ Python module can be used to create classes and subclasses dynamically:

```
>>> import types

>>> with my_ontology:
...     NewClass = types.new_class("NewClassName", (SuperClass,))
```

## 1.4.4 Creating equivalent classes

The .equivalent\_to Class attribute is a list of equivalent classes. It behaves like .is\_a (programmatically).

To obtain all equivalent classes, including indirect ones (due to transitivity), use `.INDIRECT_equivalent_to`.

### 1.4.5 Creating Individuals

Individuals are instances in ontologies. They are created as any other Python instances. The first parameter is the name (or identifier) of the Individual; it corresponds to the `.name` attribute in Owlready2. If not given, the name is automatically generated from the Class name and a number.

```
>>> my_drug = Drug("my_drug")
>>> print(my_drug.name)
my_drug
>>> print(my_drug.iri)
http://test.org/onto.owl#my_drug

>>> unnamed_drug = Drug()
>>> print(unnamed_drug.name)
drug_1
```

Additional keyword parameters can be given when creating an Individual, and they will be associated to the corresponding Properties (for more information on Properties, see [Properties](#)).

```
my_drug = Drug("my_drug2", namespace = onto, has_for_active_principle = [],...)
```

The Instances are immediately available in the ontology:

```
>>> print(onto.drug_1)
onto.drug_1
```

The `.instances()` class method can be used to iterate through all Instances of a Class (including its subclasses). It returns a generator.

```
>>> for i in Drug.instances(): print(i)
```

Multiple calls with the individual name and namespace will return the same individual (without creating a duplicate), and update the individual if property values are given.

```
>>> assert Drug("my_drug3") is Drug("my_drug3")
```

Finally, Individuals also have the `.equivalent_to` attribute (which correspond to the “same as” relation).

### 1.4.6 Querying Individual relations

For a given Individual, the values of a property can be obtained with the usual “object.property” dot notation. See [Properties](#) for more details.

```
>>> print(onto.my_drug.has_for_active_principle)
```

Property name can be prefixed with “**INDIRECT\_**” to obtain all indirect relations (i.e. those asserted at the class level with restriction, implied by transitive properties, subproperties, equivalences, etc):

```
>>> print(onto.my_drug.INDIRECT_has_for_active_principle)
```



### 1.4.7 Introspecting Individuals

The list of properties that exist for a given individual can be obtained by the `.get_properties()` method. It returns a generator that yields the properties (without duplicates).

```
>>> onto.drug_1.get_properties()
```

The following example shows how to list the properties of a given individual, and the associated values:

```
>>> for prop in onto.drug_1.get_properties():
>>>     for value in prop[onto.drug_1]:
>>>         print("%.5s == %s" % (prop.python_name, value))
```

Notice the “Property[individual]” syntax. It allows to get the values as a list, even for functional properties (contrary to `getattr(individual, Property.python_name)`).

Inverse properties can be obtained by the `.get_inverse_properties()` method. It returns a generator that yields (subject, property) tuples.

```
>>> onto.drug_1.get_inverse_properties()
```

### 1.4.8 Mutli-Class Individuals

In ontologies, an Individual can belong to more than one Class. This is supported in Owlready2.

Individuals have a `.is_a` attribute that behaves similarly to `Class.is_a`, but with the Classes of the Individual. In order to create a mutli-Class Individual, you need to create the Individual as a single-Class Instance first, and then to add the other Class(es) in its `.is_a` attribute:

```
>>> class BloodBasedProduct(Thing):
...     ontology = onto

>>> a_blood_based_drug = Drug()
>>> a_blood_based_drug.is_a.append(BloodBasedProduct)
```

Owlready2 will automatically create a hidden Class that inherits from both `Drug` and `BloodBasedProduct`. This hidden class is visible in `a_blood_based_drug.__class__`, but not in `a_blood_based_drug.is_a`.

### 1.4.9 Equivalent (identical, SameAs) individuals

The `.equivalent_to` Individual attribute is a list of equivalent individuals (corresponding to OWL SameAs relation). This list can be modified.

To obtain all equivalent individuals, including indirect ones (due to transitivity), use `.INDIRECT_equivalent_to`.

### 1.4.10 Destroying entities

The `destroy_entity()` global function can be used to destroy an entity, i.e. to remove it from the ontology and the quad store. Owlready2 behaves similarly to Protege4 when destroying entities: all relations involving the destroyed entity are destroyed too, as well as all class constructs and blank nodes that refer it.

```
>>> destroy_entity(individual)
>>> destroy_entity(Klass)
>>> destroy_entity(Property)
```

## 1.5 Properties

### 1.5.1 Creating a new class of property

A new property can be created by subclassing the `ObjectProperty` or `DataProperty` class. The ‘domain’ and ‘range’ properties can be used to specify the domain and the range of the property. Domain and range must be given in list, since OWL allows to specify several domains or ranges for a given property (if multiple domains or ranges are specified, the domain or range is the intersection of them, *i.e.* the items in the list are combined with an AND logical operator).

The following example creates two Classes, `Drug` and `Ingredient`, and then an `ObjectProperty` that relates them.

```
>>> from owlready2 import *

>>> onto = get_ontology("http://test.org/onto.owl")

>>> with onto:
...     class Drug(Thing):
...         pass
...     class Ingredient(Thing):
...         pass
...     class has_for_ingredient(ObjectProperty):
...         domain = [Drug]
...         range = [Ingredient]
```

In addition, the ‘domain >> range’ syntax can be used when creating property. It replaces the `ObjectProperty` or `DataProperty` parent Class, as follows:

```
>>> with onto:
...     class has_for_ingredient(Drug >> Ingredient):
...         pass
```

In addition, the following subclasses of `Property` are available: `FunctionalProperty`, `InverseFunctionalProperty`, `TransitiveProperty`, `SymmetricProperty`, `AsymmetricProperty`, `ReflexiveProperty`, `IrreflexiveProperty`. They should be used in addition to `ObjectProperty` or `DataProperty` (or the ‘domain >> range’ syntax).

### 1.5.2 Getting domain and range

The `.domain` and `.range` attributes of a `Property` can be used to query its domain and range. They returns a list.

```
>>> has_for_ingredient.domain
[Drug]

>>> has_for_ingredient.range
[Ingredient]
```

### 1.5.3 Creating a relation

A relation is a triple (subject, property, object) where property is a `Property` class, and subject and object are instances (or literal, such as string or numbers) which are subclasses of the domain and range defined for the property class. A relation can be get or set using Python attribute of the subject, the attribute name being the same as the `Property` class name:

```
>>> my_drug = Drug("my_drug")

>>> acetaminophen = Ingredient("acetaminophen")

>>> my_drug.has_for_ingredient = [acetaminophen]
```

The attribute contains a list of the subjects:

```
>>> print(my_drug.has_for_ingredient)
[onto.acetaminophen]
```

This list can be modified *in place* or set to a new value; Owlready2 will automatically add or delete RDF triples in the quadstore as needed:

```
>>> codeine = Ingredient("codeine")

>>> my_drug.has_for_ingredient.append(codeine)

>>> print(my_drug.has_for_ingredient)
[onto.acetaminophen, onto.codeine]
```

### 1.5.4 Data Property

Data Properties are Properties with a data type in their range. The following data types are currently supported by Owlready2:

- int
- float
- bool
- str (string)
- owlready2.normstr (normalized string, a single-line string)
- owlready2.locstr (localized string, a string with a language associated)
- datetime.date
- datetime.time
- datetime.datetime

Here is an example of a string Data Property:

```
>>> with onto:
...     class has_for_synonym(DataProperty):
...         range = [str]

>>> acetaminophen.has_for_synonym = ["acetaminophen", "paracétamol"]
```

The ‘domain >> range’ syntax can also be used:

```
>>> with onto:
...     class has_for_synonym(Thing >> str):
...         pass
```

### 1.5.5 Inverse Properties

Two properties are inverse if they express the same meaning, but in a reversed way. For example the ‘is\_ingredient\_of’ Property is the inverse of the ‘has\_for\_ingredient’ Property created above: saying “a drug A has for ingredient B” is equivalent to “B is ingredient of drug A”.

In Owlready2, inverse Properties are defined using the ‘inverse\_property’ attribute.

```
>>> with onto:
...     class is_ingredient_of(ObjectProperty):
...         domain          = [Ingredient]
...         range           = [Drug]
...         inverse_property = has_for_ingredient
```

Owlready automatically handles Inverse Properties. It will automatically set has\_for\_ingredient.inverse\_property, and automatically update relations when the inverse relation is modified.

```
>>> my_drug2 = Drug("my_drug2")

>>> aspirin = Ingredient("aspirin")

>>> my_drug2.has_for_ingredient.append(aspirin)

>>> print(my_drug2.has_for_ingredient)
[onto.aspirin]

>>> print(aspirin.is_ingredient_of)
[onto.my_drug2]

>>> aspirin.is_ingredient_of = []

>>> print(my_drug2.has_for_ingredient)
[]
```

---

**Note:** This won’t work for the drug created previously, because we created the inverse property **after** we created the relation between my\_drug and acetaminophen.

---

### 1.5.6 Functional and Inverse Functional properties

A functional property is a property that has a single value for a given instance. Functional properties are created by inheriting the FunctionalProperty class.

```
>>> with onto:
...     class has_for_cost(DataProperty, FunctionalProperty): # Each drug has a_
...         ↪single cost
...         domain      = [Drug]
...         range       = [float]

>>> my_drug.has_for_cost = 4.2

>>> print(my_drug.has_for_cost)
4.2
```

Contrary to other properties, a functional property returns a single value instead of a list of values. If no value is defined, they returns None.

```
>>> print(my_drug2.has_for_cost)
None
```

Owlready2 is also able to guess when a Property is functional with respect to a given class. In the following example, the ‘prop’ Property is not functional, but Owlready2 guesses that, for Individuals of Class B, there can be only a single value. Consequently, Owlready2 considers prop as functional for Class B.

```
>>> with onto:
...     class prop(ObjectProperty): pass
...     class A(Thing): pass
...     class B(Thing):
...         is_a = [ prop.max(1) ]

>>> A().prop
[]
>>> B().prop
None
```

An Inverse Functional Property is a property whose inverse property is functional. They are created by inheriting the InverseFunctionalProperty class.

### 1.5.7 Creating a subproperty

A subproperty can be created by subclassing a Property class.

```
>>> with onto:
...     class ActivePrinciple(Ingredient):
...         pass
...     class has_for_active_principle(has_for_ingredient):
...         domain = [Drug]
...         range = [ActivePrinciple]
```

**Note:** Owlready2 currently does not automatically update parent properties when a child property is defined. This might be added in a future version, though.

### 1.5.8 Obtaining indirect relations (considering subproperty, transitivity, etc)

Property name can be prefixed by “**INDIRECT\_**” to obtain all indirectly related entities. It takes into account:

- transitive, symmetric and reflexive properties,
- property inheritance (i.e. subproperties),
- classes of an individual (i.e. values asserted at the class level),
- class inheritance (i.e. parent classes).
- equivalences (i.e. equivalent classes, identical “same-as” individuals,...)

```
>>> with onto:
...     class BodyPart(Thing): pass
```

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```
... class part_of(BodyPart >> BodyPart, TransitiveProperty): pass
...     abdomen = BodyPart("abdomen")
...     heart = BodyPart("heart", part_of = [abdomen])
...     left_ventricular = BodyPart("left_ventricular", part_of = [heart])
...     kidney = BodyPart("kidney", part_of = [abdomen])

... print(left_ventricular.part_of)
[heart]

... print(left_ventricular.INDIRECT_part_of)
[heart, abdomen]
```

## 1.5.9 Associating Python alias name to Properties

In ontologies, properties are usually given long names, *e.g.* “has\_for\_ingredient”, while in programming languages like Python, shorter attribute names are more common, *e.g.* “ingredients” (notice also the use of a plural form, since it is actually a list of several ingredients).

Owlready2 allows to rename Properties with more Pythonic name through the ‘python\_name’ annotation (defined in the Owlready ontology, file ‘owlready2/owlready\_ontology.owl’ in Owlready2 sources, URI [http://www.lesfleursdunormal.fr/static/\\_downloads/owlready\\_ontology.owl](http://www.lesfleursdunormal.fr/static/_downloads/owlready_ontology.owl)):

```
>>> has_for_ingredient.python_name = "ingredients"

>>> my_drug3 = Drug()

>>> cetirizin = Ingredient("cetirizin")

>>> my_drug3.ingredients = [cetirizin]
```

---

**Note:** The Property class is still considered to be called ‘has\_for\_ingredient’, for example it is still available as ‘onto.has\_for\_ingredient’, but not as ‘onto.ingredients’.

---

For more information about the use of annotations, see [Annotations](#).

The ‘python\_name’ annotations can also be defined in ontology editors like Protégé, by importing the Owlready ontology (file ‘owlready2/owlready\_ontology.owl’ in Owlready2 sources, URI [http://www.lesfleursdunormal.fr/static/\\_downloads/owlready\\_ontology.owl](http://www.lesfleursdunormal.fr/static/_downloads/owlready_ontology.owl)).

## 1.5.10 Getting relation instances

The list of relations that exist for a given property can be obtained by the `.get_relations()` method. It returns a generator that yields (subject, object) tuples.

```
>>> onto.has_for_active_principle.get_relations()
```

**Warning:** The quadstore is not indexed for the `.get_relations()` method. Thus, it can be slow on huge ontologies.

## 1.6 Class constructs, restrictions and logical operators

Restrictions are special types of Classes in ontology.

### 1.6.1 Restrictions on a Property

```
>>> from owlready2 import *

>>> onto = get_ontology("http://test.org/onto.owl")

>>> with onto:
...     class Drug(Thing):
...         pass
...     class ActivePrinciple(Thing):
...         pass
...     class has_for_active_principle(Drug >> ActivePrinciple):
...         pass
```

For example, a non-Placebo Drug is a Drug with an Active Principle:

```
>>> class NonPlaceboDrug(Drug):
...     equivalent_to = [Drug & has_for_active_principle.some(ActivePrinciple)]
```

And a Placebo is a Drug with no Active Principle:

```
>>> class Placebo(Drug):
...     equivalent_to = [Drug & Not(has_for_active_principle.some(ActivePrinciple))]
```

In the example above, ‘has\_for\_active\_principle.some(ActivePrinciple)’ is the Class of all objects that have at least one Active Principle. The Not() function returns the negation (or complement) of a Class. The & operator returns the intersection of two Classes.

Another example, an Association Drug is a Drug that associates two or more Active Principle:

```
>>> with onto:
...     class DrugAssociation(Drug):
...         equivalent_to = [Drug & has_for_active_principle.min(2, ActivePrinciple)]
```

Owlready provides the following types of restrictions (they have the same names than in Protégé):

- some : Property.some(Range\_Class)
- only : Property.only(Range\_Class)
- min : Property.min(cardinality, Range\_Class)
- max : Property.max(cardinality, Range\_Class)
- exactly : Property.exactly(cardinality, Range\_Class)
- value : Property.value(Range\_Individual / Literal value)
- has\_self : Property.has\_self(Boolean value)

When defining classes, restrictions can be used in class definition (i.e. ‘equivalent\_to =’), but also as superclasses, using ‘is\_a =’, as in the following example:

```
>>> with onto:
...     class MyClass(Thing):
...         is_a = [my_property.some(Value)]
```

In addition, restrictions can be added to existing classes by adding them to `.is_a` or `.equivalent_to`, as in the two following examples:

```
>>> MyClass.is_a.append(my_property.some(Value))
>>> MyClass.equivalent_to.append(my_property.some(Value))
```

Restrictions can be modified *in place* (Owlready2 updates the quadstore automatically), using the following attributes: `.property`, `.type` (SOME, ONLY, MIN, MAX, EXACTLY or VALUE), `.cardinality` and `.value` (a Class, an Individual, a class construct or another restriction).

Finally, the `Inverse(Property)` construct can be used as the inverse of a given Property.

## 1.6.2 Restrictions as class properties

Owlready allows to access restriction as class properties.

By default, existential restrictions (i.e. SOME restrictions and VALUES restrictions) can be accessed as if they were class properties in Owlready. For example:

```
>>> NonPlaceboDrug.has_for_active_principle
[onto.ActivePrinciple]
```

These class attributes can also be modified (e.g. `NonPlaceboDrug.has_for_active_principle.append(...)`).

The `.class_property_type` attribute of Properties allows to indicate how to handle class properties. It is a list made of the following values:

- “some”: handle class properties as existential restrictions (i.e. SOME restrictions and VALUES restrictions).
- “only”: handle class properties as universal restrictions (i.e. ONLY restrictions).
- “relation”: handle class properties as relations (i.e. simple RDF triple, as in Linked Data).

When more than one value is specified, all the specified method are used when defining the value of the property for a class.

The `.class_property_type` attribute corresponds to the “[http://www.lesfleursdunormal.fr/static/\\_downloads/owlready\\_ontology.owl#class\\_property\\_type](http://www.lesfleursdunormal.fr/static/_downloads/owlready_ontology.owl#class_property_type)” annotation.

The `set_default_class_property_type(types)` global function allows to set the default type of class property used, when no type is specified for a given property. The default value is [“some”].

## 1.6.3 Restrictions as class properties in defined classes

Defined classes are classes that are defined by an “equivalent to” relation, such as Placebo and NonPlaceboDrug above.

The `.defined_class` Boolean attribute can be used to mark a class as “defined”. It corresponds to the “[http://www.lesfleursdunormal.fr/static/\\_downloads/owlready\\_ontology.owl#defined\\_class](http://www.lesfleursdunormal.fr/static/_downloads/owlready_ontology.owl#defined_class)” annotation.

When a class is marked as “defined”, Owlready automatically generates an `equivalent_to` formula, taking into account the class parents and the class properties.



The following program shows an example. It creates a drug ontology, with a Drug class and several HealthConditions. In addition, two properties are created, for indications and contraindications. Here, we choose to manage indications with SOME restrictions and contraindication with ONLY restrictions.

Then, the program creates two subclasses of Drug: Antalgic and Aspirin. Thoses subclasses are marked as defined (with `defined_class = True`), and their properties are defined also.

```
>>> onto2 = get_ontology("http://test.org/onto2.owl")

>>> with onto2:
...     class Drug(Thing): pass
...     class ActivePrinciple(Thing): pass
...     class has_for_active_principle(Drug >> ActivePrinciple): pass

...     class HeathCondition(Thing): pass
...     class Pain(HeathCondition): pass
...     class ModeratePain(Pain): pass
...     class CardiacDisorder(HeathCondition): pass
...     class Hypertension(CardiacDisorder): pass

...     class Pregnancy(HeathCondition): pass
...     class Child(HeathCondition): pass
...     class Bleeding(HeathCondition): pass

...     class has_for_indications      (Drug >> HeathCondition): class_property_type_
↳= ["some"]
...     class has_for_contraindications(Drug >> HeathCondition): class_property_type_
↳= ["only"]

...     class Antalgic(Drug):
...         defined_class = True
...         has_for_indications = [Pain]
...         has_for_contraindications = [Pregnancy, Child, Bleeding]

...     class Aspirin(Antalgic):
...         defined_class = True
...         has_for_indications = [ModeratePain]
...         has_for_contraindications = [Pregnancy, Bleeding]
```

Owlready automatically produces the appropriate `equivalent_to` formula, as we can verify:

```
>>> print(Antalgic.equivalent_to)
[onto.Drug
& onto.has_for_indications.some(onto.Pain)
& onto.has_for_contraindications.only(onto.Child | onto.Pregnancy | onto.Bleeding)]

>>> print(Aspirin.equivalent_to)
[onto.Antalgic
& onto.has_for_indications.some(onto.ModeratePain)
& onto.has_for_contraindications.only(onto.Pregnancy | onto.Bleeding)]
```

Notice that this mapping between class properties and definition is bidirectional: one can also use it to access an existing definition as class properties. The following example illustrates that:

```
>>> with onto2:
...     class Antihypertensive(Drug):
...         equivalent_to = [Drug
...             & has_for_indications.some(Hypertension)
```

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```
...                               &has_for_contraindications.only(Pregnancy) ]

>>> print(Antihypertensive.has_for_indications)
[onto.Hypertension]

>>> print(Antihypertensive.has_for_contraindications)
[onto.Pregnancy]
```

## 1.6.4 Logical operators (intersection, union and complement)

Owlready provides the following operators between Classes (normal Classes but also class constructs and restrictions):

- ‘&’ : And operator (intersection). For example: Class1 & Class2. It can also be written: And([Class1, Class2])
- ‘|’ : Or operator (union). For example: Class1 | Class2. It can also be written: Or([Class1, Class2])
- Not() : Not operator (negation or complement). For example: Not(Class1)

The Classes used with logical operators can be normal Classes (inheriting from Thing), restrictions or other logical operators.

Intersections, unions and complements can be modified *in place* using the .Classes (intersections and unions) or .Class (complement) attributes.

## 1.6.5 One-Of constructs

In ontologies, a ‘One Of’ statement is used for defining a Class by extension, *i.e.* by listing its Instances rather than by defining its properties.

```
>>> with onto:
...     class DrugForm(Thing):
...         pass

>>> tablet      = DrugForm()
>>> capsule     = DrugForm()
>>> injectable  = DrugForm()
>>> pomade      = DrugForm()

# Assert that there is only four possible drug forms
>>> DrugForm.is_a.append(OneOf([tablet, capsule, injectable, pomade]))
```

The construct be modified *in place* using the .instances attribute.

## 1.6.6 Inverse-of constructs

Inverse-of constructs produces the inverse of a property, without creating a new property.

```
Inverse(has_for_active_principle)
```

The construct be modified *in place* using the .property attribute.

### 1.6.7 ConstrainedDatatype

A constrained datatype is a data whose value is restricted, for example an integer between 0 and 20.

The global function `ConstrainedDatatype()` create a constrained datatype from a base datatype, and one or more facets:

- `length`
- `min_length`
- `max_length`
- `pattern`
- `white_space`
- `max_inclusive`
- `max_exclusive`
- `min_inclusive`
- `min_exclusive`
- `total_digits`
- `fraction_digits`

For example:

```
ConstrainedDatatype(int, min_inclusive = 0, max_inclusive = 20)
ConstrainedDatatype(str, max_length = 100)
```

### 1.6.8 Property chain

Property chain allows to chain two properties (this is sometimes noted `prop1 o prop2`). The `PropertyChain()` function allows to create a new property chain from a list of properties:

```
PropertyChain([prop1, prop2])
```

The construct be modified *in place* using the `.properties` attribute.

## 1.7 Disjointness, open and local closed world reasoning

By default, OWL considers the world as ‘open’, *i.e.* everything that is not stated in the ontology is not ‘false’ but ‘possible’ (this is known as *open world assumption*). Therefore, things and facts that are ‘false’ or ‘impossible’ must be clearly stated as so in the ontology.

### 1.7.1 Disjoint Classes

Two (or more) Classes are disjoint if there is no Individual belonging to all these Classes (remember that, contrary to Python instances, an Individual can have several Classes, see [Classes and Individuals \(Instances\)](#)).

A Classes disjointness is created with the `AllDisjoint()` function, which takes a list of Classes as parameter. In the example below, we have two Classes, `Drug` and `ActivePrinciple`, and we assert that they are disjoint (yes, we need to specify that explicitly – sometimes ontologies seem a little dumb!).

```
>>> from owlready2 import *

>>> onto = get_ontology("http://test.org/onto.owl")

>>> with onto:
...     class Drug(Thing):
...         pass
...     class ActivePrinciple(Thing):
...         pass
...     AllDisjoint([Drug, ActivePrinciple])
```

### 1.7.2 Disjoint Properties

OWL also introduces Disjoint Properties. Disjoint Properties can also be created using AllDisjoint().

### 1.7.3 Different Individuals

Two Individuals are different if they are distinct. In OWL, two Individuals might be considered as being actually the same, single, Individual, unless they are stated different. Difference is to Individuals what disjointness is to Classes.

The following example creates two active principles and asserts that they are different (yes, we also need to state explicitly that acetaminophen and aspirin are not the same!)

```
>>> acetaminophen = ActivePrinciple("acetaminophen")
>>> aspirin        = ActivePrinciple("aspirin")

>>> AllDifferent([acetaminophen, aspirin])
```

---

**Note:** In Owlready2, AllDifferent is actually the same function as AllDisjoint – the exact meaning depends on the parameters (AllDisjoint if you provide Classes, AllDifferent if you provide Instances, and disjoint Properties if you provide Properties).

---

### 1.7.4 Querying and modifying disjoints

The .disjoints() method returns a generator for iterating over AllDisjoint constructs involving the given Class or Property. For Individuals, .differeents() behaves similarly.

```
>>> for d in Drug.disjoints():
...     print(d.entities)
[onto.Drug, onto.ActivePrinciple]
```

The ‘entities’ attribute of an AllDisjoint is writable, so you can modify the AllDisjoint construct by adding or removing entities.

OWL also provides the ‘disjointWith’ and ‘propertyDisjointWith’ relations for pairwise disjoints (involving only two elements). Owlready2 exposes **all** disjoints as AllDisjoints, *including* those declared with the ‘disjointWith’ or ‘propertyDisjointWith’ relations. In the quad store (or when saving OWL files), disjoints involving 2 entities are defined using the ‘disjointWith’ or ‘propertyDisjointWith’ relations, while others are defined using AllDisjoint or AllDifferent.

### 1.7.5 Closing Individuals

The open world assumption also implies that the properties of a given Individual are not limited to the ones that are explicitly stated. For example, if you create a Drug Individual with a single Active Principle, it does not mean that it has *only* a single Active Principle.

```
>>> with onto:
...     class has_for_active_principle(Drug >> ActivePrinciple): pass

>>> my_acetaminophen_drug = Drug(has_for_active_principle = [acetaminophen])
```

In the example above, ‘my\_acetaminophen\_drug’ has an acetaminophen Active Principle (this fact is true) and it may have other Active Principle(s) (this fact is possible).

If you want ‘my\_acetaminophen\_drug’ to be a Drug with acetaminophen and no other Active Principle, you have to state it explicitly using a restriction (see *Class constructs, restrictions and logical operators*):

```
>>> my_acetaminophen_drug.is_a.append(has_for_active_principle.
↳ only(OneOf([acetaminophen])))
```

Notice that we used OneOf() to ‘turn’ the acetaminophen Individual into a Class that we can use in the restriction.

You’ll quickly find that the open world assumption often leads to tedious and long lists of AllDifference and Restrictions. Hopefully, Owlready2 provides the `close_world()` function for automatically ‘closing’ an Individual. `close_world()` will automatically add ONLY restrictions as needed; it accepts an optional parameter: a list of the Properties to ‘close’ (defaults to all Properties whose domain is compatible with the Individual).

```
>>> close_world(my_acetaminophen_drug)
```

### 1.7.6 Closing Classes

`close_world()` also accepts a Class. In this case, it closes the Class, its subclasses, and all their Individuals.

By default, when `close_world()` is not called, the ontology performs **open world reasoning**. By selecting the Classes and the Individuals you want to ‘close’, the `close_world()` function enables **local closed world reasoning** with OWL.

### 1.7.7 Closing an ontology

Finally, `close_world()` also accepts an ontology. In this case, it closes all the Classes defined in the ontology. This corresponds to fully **closed world reasoning**.

## 1.8 Mixing Python and OWL

### 1.8.1 Adding Python methods to an OWL Class

Python methods can be defined in ontology Classes as usual in Python. In the example below, the Drug Class has a Python method for computing the per-tablet cost of a Drug, using two OWL Properties (which have been renamed in Python, see *Associating Python alias name to Properties*):

```
>>> from owlready2 import *

>>> onto = get_ontology("http://test.org/onto.owl")
```

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```

>>> with onto:
...     class Drug(Thing):
...         def get_per_tablet_cost(self):
...             return self.cost / self.number_of_tablets

...     class has_for_cost(Drug >> float, FunctionalProperty):
...         python_name = "cost"

...     class has_for_number_of_tablets(Drug >> int, FunctionalProperty):
...         python_name = "number_of_tablets"

>>> my_drug = Drug(cost = 10.0, number_of_tablets = 5)
>>> print(my_drug.get_per_tablet_cost())
2.0

```

## 1.8.2 Forward declarations

Sometimes, you may need to forward-declare a Class or a Property. If the same Class or Property (same name, same namespace) is redefined, the new definition **extends** the previous one (and do not replace it!).

For example:

```

>>> class has_for_active_principle(Property): pass

>>> with onto:
...     class Drug(Thing): pass

...     class has_for_active_principle(Drug >> ActivePrinciple): pass

...     class Drug(Thing): # Extends the previous definition of Drug
...         is_a = [has_for_active_principle.some(ActivePrinciple)]

```

(Notice that this definition of drug exclude Placebo).

## 1.8.3 Associating a Python module to an OWL ontology

It is possible to associate a Python module with an OWL ontology. When Owlready2 loads the ontology, it will automatically import the Python module. This is done with the 'python\_module' annotation, which should be set on the ontology itself. The value should be the name of your Python module, *e.g.* 'my\_package.my\_module'. This annotation can be set with editor like Protégé, after importing the 'owlready\_ontology.owl' ontology (file 'owlready2/owlready\_ontology.owl' in Owlready2 sources, URI [http://www.lesfleursdunormal.fr/static/\\_downloads/owlready\\_ontology.owl](http://www.lesfleursdunormal.fr/static/_downloads/owlready_ontology.owl)):

The Python module can contain Class and Properties definitions, and methods. However, it does not need to include all the is-a relations, domain, range,...: any such relation defined in OWL does not need to be specified again in Python. Therefore, if your Class hierarchy is defined in OWL, you can create all Classes as child of Thing.

For example, in file 'my\_python\_module.py':

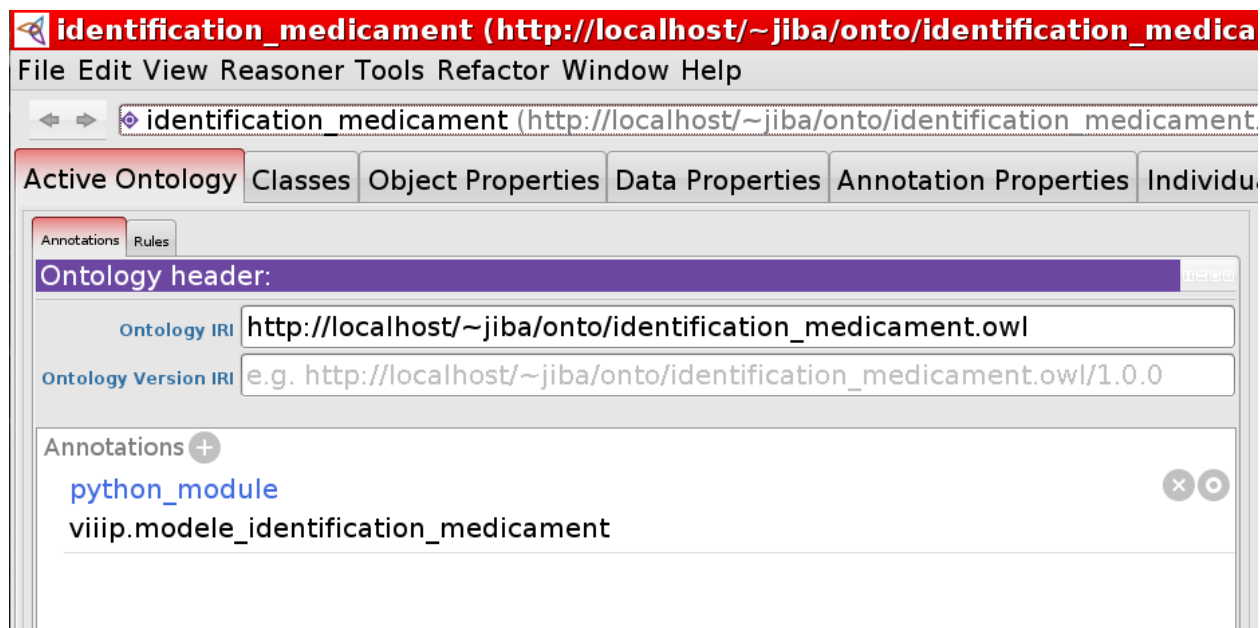
```

>>> from owlready2 import *

>>> onto = get_ontology("http://test.org/onto.owl") # Do not load the ontology here!

```

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```
>>> with onto:
...     class Drug(Thing):
...         def get_per_tablet_cost(self):
...             return self.cost / self.number_of_tablets
```

And then, in OWL file 'onto.owl', you can define:

- The 'python\_module' annotation (value: 'my\_python\_module')
- The 'Drug' Class with superclasses if needed
- The 'has\_for\_cost' Property (ommitted in Python – not needed because it has no method)
- The 'has\_for\_number\_of\_tablets' Property (also ommitted)

In this way, Owlready2 allows you to take the best of Python and OWL!

## 1.9 Reasoning

OWL reasoners can be used to check the *consistency* of an ontology, and to deduce new fact in the ontology, typically be *reclassing* Individuals to new Classes, and Classes to new superclasses, depending on their relations.

Several OWL reasoners exist; Owlready2 includes:

- a modified version of the [HermiT reasoner](#), developed by the department of Computer Science of the University of Oxford, and released under the LGPL licence.
- a modified version of the [Pellet reasoner](#), released under the AGPL licence.

HermiT and Pellet are written in Java, and thus you need a Java Virtual Machine to perform reasoning in Owlready2.

HermiT is used by default.

## 1.9.1 Configuration

Under Linux, Owlready2 should automatically find Java.

Under windows, you may need to configure the location of the Java interpreter, as follows:

```
>>> from owlready2 import *
>>> import owlready2
>>> owlready2.JAVA_EXE = "C:\\path\\to\\java.exe"
```

## 1.9.2 Setting up everything

Before performing reasoning, you need to create all Classes, Properties and Instances, and to ensure that restrictions and disjointnesses / differences have been defined too.

Here is an example creating a ‘reasoning-ready’ ontology:

```
>>> from owlready2 import *

>>> onto = get_ontology("http://test.org/onto.owl")

>>> with onto:
...     class Drug(Thing):
...         def take(self): print("I took a drug")
...
...     class ActivePrinciple(Thing):
...         pass
...
...     class has_for_active_principle(Drug >> ActivePrinciple):
...         python_name = "active_principles"
...
...     class Placebo(Drug):
...         equivalent_to = [Drug & Not(has_for_active_principle.
↪some(ActivePrinciple))]
...         def take(self): print("I took a placebo")
...
...     class SingleActivePrincipleDrug(Drug):
...         equivalent_to = [Drug & has_for_active_principle.exactly(1,
↪ActivePrinciple)]
...         def take(self): print("I took a drug with a single active principle")
...
...     class DrugAssociation(Drug):
...         equivalent_to = [Drug & has_for_active_principle.min(2, ActivePrinciple)]
...         def take(self): print("I took a drug with %s active principles" %
↪len(self.active_principles))

>>> acetaminophen = ActivePrinciple("acetaminophen")
>>> amoxicillin = ActivePrinciple("amoxicillin")
>>> clavulanic_acid = ActivePrinciple("clavulanic_acid")

>>> AllDifferent([acetaminophen, amoxicillin, clavulanic_acid])

>>> drug1 = Drug(active_principles = [acetaminophen])
>>> drug2 = Drug(active_principles = [amoxicillin, clavulanic_acid])
>>> drug3 = Drug(active_principles = [])

>>> close_world(Drug)
```



### 1.9.3 Running the reasoner

The reasoner (HermiT) is simply run by calling the `sync_reasoner()` global function:

```
>>> sync_reasoner()
```

By default, `sync_reasoner()` places all inferred facts in a special ontology, `'http://inferences/'`. You can control in which ontology the inferred facts are placed using the `'with ontology'` statement (remember, all triples asserted inside a `'with ontology'` statement go inside this ontology). For example, for placing all inferred facts in the `'onto'` ontology:

```
>>> with onto:
...     sync_reasoner()
```

This allows saving the ontology with the inferred facts (using `onto.save()` as usual).

The reasoner can also be limited to some ontologies:

```
>>> sync_reasoner([onto1, onto2,...])
```

If you also want to infer object property values, use the `"infer_property_values"` parameter:

```
>>> sync_reasoner(infer_property_values = True)
```

To use Pellet instead of HermiT, just use the `sync_reasoner_pellet()` function instead.

In addition, Pellet also supports the inference of data property values, using the `"infer_data_property_values"` parameter:

```
>>> sync_reasoner(infer_property_values = True, infer_data_property_values = True)
```

### 1.9.4 Results of the automatic classification

Owlready automatically gets the results of the reasoning from HermiT and reclassifies Individuals and Classes, *i.e* Owlready changes the Classes of Individuals and the superclasses of Classes.

```
>>> print("drug2 new Classes:", drug2.__class__)
drug2 new Classes: onto.DrugAssociation

>>> drug1.take()
I took a drug with a single active principle

>>> drug2.take()
I took a drug with 2 active principles

>>> drug3.take()
I took a placebo
```

In this example, `drug1`, `drug2` and `drug3` Classes have changed! The reasoner *deduced* that `drug2` is an Association Drug, and that `drug3` is a Placebo.

Also notice how the example combines automatic classification of OWL Classes with polymorphism on Python Classes.

### 1.9.5 Inconsistent classes and ontologies

In case of inconsistent ontology, an `OwlReadyInconsistentOntologyError` is raised.

Inconsistent classes may occur without making the entire ontology inconsistent, as long as these classes have no individuals. Inconsistent classes are inferred as equivalent to Nothing. They can be obtained as follows:

```
>>> list(default_world.inconsistent_classes())
```

In addition, the consistency of a given class can be tested by checking for Nothing in its equivalent classes, as follows:

```
>>> if Nothing in Drug.equivalent_to:
...     print("Drug is inconsistent!")
```

## 1.9.6 Querying inferred classification

The `.get_parents_of()`, `.get_instances_of()` and `.get_children_of()` methods of an ontology can be used to query the hierarchical relations, limited to those defined in the given ontology. This is commonly used after reasoning, to obtain the inferred hierarchical relations.

- `.get_parents_of(entity)` accepts any entity (Class, property or individual), and returns the superclasses (for a class), the superproperties (for a property), or the classes (for an individual). (NB for obtaining all parents, independently of the ontology they are asserted in, use `entity.is_a`).
- `.get_instances_of(Class)` returns the individuals that are asserted as belonging to the given Class in the ontology. (NB for obtaining all instances, independently of the ontology they are asserted in, use `Class.instances()`).
- `.get_children_of(entity)` returns the subclasses (or subproperties) that are asserted for the given Class or property in the ontology. (NB for obtaining all children, independently of the ontology they are asserted in, use `entity.subclasses()`).

Here is an example:

```
>>> inferences = get_ontology("http://test.org/onto_inferences.owl")
>>> with inferences:
...     sync_reasoner()

>>> inferences.get_parents_of(drug1)
[onto.SingleActivePrincipleDrug]

>>> drug1.is_a
[onto.has_for_active_principle.only(OneOf([onto.acetaminophen])), onto.
↳SingleActivePrincipleDrug]
```

## 1.10 Annotations

In Owlready2, annotations are accessed as attributes. For Classes, notice that annotations are **not** inherited.

### 1.10.1 Adding an annotation

For a given entity (a Class, a Property or an Individual), the following syntax can be used to add annotations:

```
>>> from owlready2 import *

>>> onto = get_ontology("http://test.org/onto.owl")

>>> with onto:
```

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```
...     class Drug(Thing):
...         pass

>>> Drug.comment = ["A first comment on the Drug class", "A second comment"]

>>> Drug.comment.append("A third comment")
```

The following annotations are available by default: `comment`, `isDefinedBy`, `label`, `seeAlso`, `backwardCompatibleWith`, `deprecated`, `incompatibleWith`, `priorVersion`, `versionInfo`.

Owlready2 also supports annotations on relation triples, using the `AnnotationProperty` (here `comment`) as a pseudo-dictionary:

```
>>> with onto:
...     class HealthProblem(Thing):
...         pass

...     class is_prescribed_for(Drug >> HealthProblem):
...         pass

>>> acetaminophen = Drug("acetaminophen")
>>> pain = HealthProblem("pain")
>>> acetaminophen.is_prescribed_for.append(pain)

>>> comment[acetaminophen, is_prescribed_for, pain] = "A comment on the acetaminophen-
↳pain relation"
```

Special pseudo-properties are provided for annotating is-a relations (`rdfs_subclassof` and `rdf_type`), domains (`rdf_domain`) and ranges (`rdf_range`).

```
>>> comment[Drug, rdfs_subclassof, Thing] = "A comment on an is-a relation"
```

Annotation values are usually lists of values. However, in many cases, a single value is used. Owlready2 accepts to set an annotation property to a single value, for example:

```
>>> acetaminophen.comment = "This comment replaces all existing comments on_
↳acetaminophen"
```

## 1.10.2 Querying annotations

Annotation values can be obtained using the dot notation, as if they were attributes of the entity:

```
>>> print(Drug.comment)
['A first comment on the Drug class', 'A second comment', 'A third comment']

>>> print(comment[acetaminophen, is_prescribed_for, pain])
['A comment on the acetaminophen-pain relation']

>>> print(comment[Drug, rdfs_subclassof, Thing])
['A comment on an is-a relation']
```

If you expect a single value, the `.first()` method of the list can be used. It returns the first value of the list, or `None` if the list is empty.

```
>>> acetaminophen.comment.first()
'This comment replaces all existing comments on acetaminophen'
```

### 1.10.3 Deleting annotations

To delete an annotation, simply remove it from the list.

```
>>> Drug.comment.remove("A second comment")
```

For removing **all** annotations of a given type:

```
>>> Drug.comment = []
```

### 1.10.4 Custom rendering of entities

The `set_render_func()` global function can be used to specify how Owlready2 renders entities, i.e. how they are converted to text when printing them. `set_render_func()` accepts a single param, a function which takes one entity and return a string.

The ‘label’ annotation is commonly used for rendering entities. The following example renders entities using their ‘label’ annotation, defaulting to their name:

```
>>> def render_using_label(entity):
...     return entity.label.first() or entity.name

>>> set_render_func(render_using_label)

>>> Drug      # No label defined yet => use entity.name
Drug

>>> Drug.label = "The drug class"

>>> Drug
The drug class
```

The following example renders entities using their IRI:

```
>>> def render_using_iri(entity):
...     return entity.iri

>>> set_render_func(render_using_iri)

>>> Drug
http://test.org/onto.owl#Drug
```

### 1.10.5 Language-specific annotations

To specify the language of textual annotations, the ‘locstr’ (localized string) type can be used:

```
>>> Drug.comment = [ locstr("Un commentaire en Français", lang = "fr"),
...                  locstr("A comment in English", lang = "en") ]
>>> Drug.comment[0]
```

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```
'Un commentaire en Français'
>>> Drug.comment[0].lang
'fr'
```

In addition, the list of values support language-specific sublists, available as ‘.<language code>’ (e.g. .fr, .en, .es, .de,...). These sublists contain normal string (not locstr), and they can be modified.

```
>>> Drug.comment.fr
['Un commentaire en Français']

>>> Drug.comment.en
['A comment in English']

>>> Drug.comment.en.first()
'A comment in English'

>>> Drug.comment.en.append("A second English comment")
```

**Warning:** Modifying the language-specific sublist will automatically update the list of values (and the quad store). However, the contrary is not true: modifying the list of values does **not** update language-specific sublists.

### 1.10.6 Creating new classes of annotation

The AnnotationProperty class can be subclassed to create a new class of annotation:

```
>>> with onto:
...     class my_annotation (AnnotationProperty):
...         pass
```

You can also create a subclass of an existing annotation class:

```
>>> with onto:
...     class pharmaceutical_comment (comment):
...         pass

>>> acetaminophen.pharmaceutical_comment = "A comment related to pharmacology of_
↪acetaminophen"
```

### 1.10.7 Full-text search (FTS)

Full-text search (FTS) can optimize search in textual properties and annotations. FTS uses Sqlite3 FTS5 implementation.

First, FTS needs to be enabled on the desired properties, by adding them to default\_world.full\_text\_search\_properties, for example for label:

```
>>> default_world.full_text_search_properties.append(label)
```

Then, FTS can be used in search as follows:

```
>>> default_world.search(label = FTS("keyword1 keyword2*"))
```

Stars can be used as joker, but only at the END of the keyword.

## 1.11 Namespaces

Ontologies can define entities located in other namespaces. An example is Gene Ontology (GO): the ontology IRI is ‘<http://purl.obolibrary.org/obo/go.owl>’, but the IRI of GO entities are not of the form ‘[http://purl.obolibrary.org/obo/go.owl#GO\\_entity](http://purl.obolibrary.org/obo/go.owl#GO_entity)’ but ‘[http://purl.obolibrary.org/obo/GO\\_entity](http://purl.obolibrary.org/obo/GO_entity)’ (note the missing ‘go.owl#’).

### 1.11.1 Accessing entities defined in another namespace

These entities can be accessed in Owlready2 using a namespace. The `get_namespace(base_iri)` global function returns a namespace for the given base IRI.

The namespace can then be used with the dot notation, similarly to the ontology.

```
>>> # Loads Gene Ontology (~ 170 Mb), can take a moment!
>>> go = get_ontology("http://purl.obolibrary.org/obo/go.owl").load()

>>> print(go.GO_0000001) # Not in the right namespace
None

>>> obo = get_namespace("http://purl.obolibrary.org/obo/")

>>> print(obo.GO_0000001)
obo.GO_0000001

>>> print(obo.GO_0000001.iri)
http://purl.obolibrary.org/obo/obo.GO_0000001

>>> print(obo.GO_0000001.label)
['mitochondrion inheritance']
```

`.get_namespace(base_iri)` can also be called on an Ontology, for example:

```
>>> obo = go.get_namespace("http://purl.obolibrary.org/obo/")
```

Namespaces created on an Ontology can also be used for asserting facts and creating classes, instances,...

```
>>> with obo:
>>>     class MyNewClass(Thing): pass # Create http://purl.obolibrary.org/obo/
↪ MyNewClass
```

### 1.11.2 Creating classes in a specific namespace

When creating a Class or a Property, the namespace attribute is used to build the full IRI of the Class, and to define in which ontology the Class is defined (RDF triples are added to this ontology). The Class IRI is equals to the namespace’s base IRI (`base_iri`) + the Class name.

An ontology can always be used as a namespace, as seen in *Classes and Individuals (Instances)*. A namespace object can be used if you want to locate the Class at a different IRI. For example:

```
>>> onto = get_ontology("http://test.org/onto/")
>>> namespace = onto.get_namespace("http://test.org/onto/pharmaco")

>>> class Drug(Thing):
...     namespace = namespace
```

In the example above, the Drug Class IRI is “<http://test.org/pharmaco/Drug>”, but the Drug Class belongs to the ‘<http://test.org/onto/>’ ontology.

Owlready2 proposes 3 methods for indicating the namespace:

- the ‘namespace’ Class attribute
- the ‘with namespace’ statement
- if not provided, the namespace is inherited from the first parent Class

The following examples illustrate the 3 methods:

```
>>> class Drug(Thing):
...     namespace = namespace

>>> with namespace:
...     class Drug(Thing):
...         pass

>>> class Drug2(Drug):
...     # namespace is implicitly Drug.namespace
...     pass
```

### 1.11.3 Modifying a class defined in another ontology

In OWL, an ontology can also *modify* a Class already defined in another ontology.

In Owlready2, this can be done using the ‘with namespace’ statement. Every RDF triples added (or deleted) inside a ‘with namespace’ statement goes in the ontology corresponding to the namespace of the ‘with namespace’ statement.

The following example creates the Drug Class in a first ontology, and then asserts that Drug is a subclass of Substance in a second ontology.

```
>>> onto1 = get_ontology("http://test.org/my_first_ontology.owl")
>>> onto2 = get_ontology("http://test.org/my_second_ontology.owl")

>>> with onto1:
...     class Drug(Thing):
...         pass

>>> with onto2:
...     class Substance(Thing):
...         pass

...     Drug.is_a.append(Substance)
```

## 1.12 Worlds

Owready2 stores every triples in a ‘World’ object, and it can handles several Worlds in parallel. ‘default\_world’ is the World used by default.

### 1.12.1 Persistent world: storing the quadstore in an SQLite3 file database

Owready2 uses an optimized quadstore. By default, the quadstore is stored in memory, but it can also be stored in an SQLite3 file. This allows persistence: all ontologies loaded and created are stored in the file, and can be reused later. This is interesting for big ontologies: loading huge ontologies can take time, while opening the SQLite3 file takes only a fraction of second, even for big files. It also avoid to load huge ontologies in memory, if you only need to access a few entities from these ontologies.

The `.set_backend()` method of World sets the SQLite3 filename associated to the quadstore, for example:

```
>>> default_world.set_backend(filename = "/path/to/your/file.sqlite3")
```

---

**Note:** If the quad store is not empty when calling `.set_backend()`, RDF triples are automatically copied. However, this operation can have a high performance cost (especially if there are many triples).

---

When using persistence, the `.save()` method of World must be called for saving the actual state of the quadstore in the SQLite3 file:

```
>>> default_world.save()
```

Storing the quadstore in a file does not reduce the performance of Owready2 (actually, it seems that Owready2 performs a little *faster* when storing the quadstore on the disk).

To reload an ontology stored in the quadstore (when the corresponding OWL file has been updated), the `reload` and `reload_if_newer` optional parameters of `.load()` can be used (the former reload the ontology, and the latter reload it only if the OWL file is more recent).

By default, Owready2 opens the SQLite3 database in exclusive mode. This mode is faster, but it does not allow several programs to use the same database simultaneously. If you need to have several Python programs that access simultaneously the same Owready2 quadstore, you can disable the exclusive mode as follows:

```
>>> default_world.set_backend(filename = "/path/to/your/file.sqlite3", exclusive =   
↪ False)
```

### 1.12.2 Using several isolated Worlds

Owready2 can support several, isolated, Worlds. This is interesting if you want to load several version of the same ontology, for example before and after reasoning.

A new World can be created using the World class:

```
>>> my_world = World()  
>>> my_second_world = World(filename = "/path/to/quadstore.sqlite3")
```

Ontologies are then created and loaded using the `.get_ontology()` methods of the World (when working with several Worlds, this method replaces the `get_ontology()` global function):



```
>>> onto = my_world.get_ontology("http://test.org/onto/").load()
```

The World object can be used as a pseudo-dictionary for accessing entities using their IRI. (when working with several Worlds, this method replaces the IRIS global pseudo-dictionary):

```
>>> my_world["http://test.org/onto/my_iri"]
```

Finally, the reasoner can be executed on a specific World:

```
>>> sync_reasoner(my_world)
```

### 1.12.3 Working with RDFlib for performing SPARQL queries

Owlready2 uses an optimized RDF quadstore. This quadstore can also be accessed as an RDFlib graph as follows:

```
>>> graph = default_world.as_rdfli_graph()
```

In particular, the RDFlib graph can be used for performing SPARQL queries:

```
>>> r = list(graph.query("""SELECT ?p WHERE {
    <http://www.semanticweb.org/jiba/ontologies/2017/0/test#ma_pizza> <http://www.
    ↪semanticweb.org/jiba/ontologies/2017/0/test#price> ?p .
} """))
```

The results can be automatically converted to Python and Owlready using the `.query_owlready()` method instead of `.query()`:

```
>>> r = list(graph.query_owlready("""SELECT ?p WHERE {
    <http://www.semanticweb.org/jiba/ontologies/2017/0/test#ma_pizza> <http://www.
    ↪semanticweb.org/jiba/ontologies/2017/0/test#price> ?p .
} """))
```

Owlready blank nodes can be created with the `graph.BNode()` method:

```
>>> bn = graph.BNode()
>>> with onto:
...     graph.add((bn, rdflib.URIRef("http://www.w3.org/1999/02/22-rdf-syntax-ns#type
    ↪"), rdflib.URIRef("http://www.w3.org/2002/07/owl#Class")))
```

## 1.13 SWRL rules

SWRL rules can be used to integrate ‘if... then...’ rules in ontologies.

### 1.13.1 Creating SWRL rules

The `Imp` class (“Implies”) represent a rule. The easiest way to create a rule is to define it using a Protégé-like syntax, with the `.set_as_rule()` method.

The following example use a rule to compute the per-tablet cost of a drug:

```
>>> onto = get_ontology("http://test.org/drug.owl")

>>> with onto:
...     class Drug(Thing): pass
...     class number_of_tablets(Drug >> int, FunctionalProperty): pass
...     class price(Drug >> float, FunctionalProperty): pass
...     class price_per_tablet(Drug >> float, FunctionalProperty): pass
...
...     rule = Imp()
...     rule.set_as_rule("""Drug(?d), price(?d, ?p), number_of_tablets(?d, ?n),
↳divide(?r, ?p, ?n) -> price_per_tablet(?d, ?r)""")
```

We can now create a drug, run the reasoner (only Pellet support inference on data property value) and print the result:

```
>>> drug = Drug(number_of_tablets = 10, price = 25.0)
>>> sync_reasoner_pellet(infer_property_values = True, infer_data_property_values =
↳True)
>>> drug.price_per_tablet
2.5
```

### 1.13.2 Displaying rules

The `str()` Python function can be used to format rules, for example:

```
>>> str(rule)
'Drug(?d), price(?d, ?p), number_of_tablets(?d, ?n), divide(?r, ?p, ?n) -> price_per_
↳tablet(?d, ?r)'
```

### 1.13.3 Modifying rules manually

Owlready also allows to access to the inner content of rules. Each rules have a body (= conditions) and head (= consequences) :

```
>>> rule.body
[Drug(?d), price(?d, ?p), number_of_tablets(?d, ?n), divide(?r, ?p, ?n)]
>>> rule.head
[price_per_tablet(?d, ?r)]
```

Body and head are list of SWRL atoms. The attributes of each atom can be read and modified:

```
>>> rule.body[0]
Drug(?d)
>>> rule.body[0].class_predicate
drug.Drug
>>> rule.body[0].arguments
[?d]
```

Please refer to SWRL documentation for the list of atoms and their description. One notable difference is that Owlready always use the “arguments” attributes for accessing arguments, while SWRL uses sometimes “arguments” and sometimes “argument1” and “argument2”.

## 1.14 PyMedTermino2

### 1.14.1 Introduction

PyMedTermino (Medical Terminologies for Python) is a Python module for easy access to the main medical terminologies in Python. The following terminologies are supported:

- All terminologies in UMLS, including: - SNOMED CT - ICD10 - MedDRA
- ICD10 in French (CIM10)

The main features of PyMedTermino are:

- A single API for accessing all terminologies
- Optimized full-text search
- Access to terms, synonyms and translations
- Manage concepts and relations between concepts
- Mappings between terminologies (e.g. via UMLS or manual mapping)

PyMedTermino has been designed for “batch” access to terminologies; it is *not* a terminology browser (although it can be used to write a terminology browser in Python).

The first version of PyMedTermino was an independent Python package. The second version (PyMedTermino2) is integrated with Owlready2, and store medical terminologies as OWL ontologies. This allows relating medical terms from terminologies with user created concepts.

UMLS data is not included, but can be downloaded for free (see Intallation below). Contrary to PyMedTermino1, PyMedTermino2 do not require a connection to an external UMLS database: it imports UMLS data in its own local database, automatically.

If you use PyMedTermino in scientific works, **please cite the following article:**

**Lamy JB**, Venot A, Duclos C. [PyMedTermino: an open-source generic API for advanced terminology services](#). **Studies in health technology and informatics** 2015;210:924-928

### 1.14.2 Installation

1. Install Python 3.7 and Owlready2 (if not already done). **PyMedTermino2 requires Python >= 3.7 for importing UMLS** (However, after importing the data in the quadstore, it can be used with Python 3.6 if you really need to).
2. After registration with NLM, download UMLS data (Warning: some restriction may apply depending on country; see UMLS licence and its SNOMED CT appendix):

- <https://www.nlm.nih.gov/research/umls/licensedcontent/umlsknowledgesources.html>

PyMedTermino2 supports both the “Full UMLS Release Files” and the “UMLS Metathesaurus Files”, but the latter is recommended since it is faster to uncompress. E.g. download “umls-2019AA-metathesaurus.zip”. Do not unzip it!

3. Import UMLS data in Python as follows:

```
>>> from owlready2 import *
>>> from owlready2.pymedtermino2 import *
>>> from owlready2.pymedtermino2.umls import *
>>> default_world.set_backend(filename = "pym.sqlite3")
```

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```
>>> import_umls("umls-2019AA-metathesaurus.zip", terminologies = ["ICD10", "SNOMEDCT_
↳US", "CUI"])
>>> default_world.save()
```

were:

- “pym.sqlite3” is the quadstore file in which the data are stored.
- [“ICD10”, “SNOMEDCT\_US”, “CUI”] are the terminologies imported (valid codes are UMLS code, plus “CUI” for CUI). If the ‘terminologies’ parameter is missing, all terminologies are imported.

To import also suppressed/deprecated concept, add the following parameter: `remove_suppressed = ""`.

The importation can take several minutes or hours, depending on the number of terminologies imported.

#### 4. Import French ICD10 (optional):

```
>>> from owlready2.pymedtermino2.icd10_french import *
>>> import_icd10_french()
>>> default_world.save()
```

## 1.14.3 SNOMED CT

### Loading

To load SNOMED CT in Python:

```
>>> from owlready2 import *
>>> default_world.set_backend(filename = "pym.sqlite3")
>>> PYM = get_ontology("http://PYM/").load()
>>> SNOMEDCT_US = PYM["SNOMEDCT_US"]
```

Here, ‘PYM’ is the abbreviation for PyMedTermino. PYM can be indexed with a terminology code, to obtain the corresponding terminology object (here, SNOMEDCT\_US).

### Concepts

The SNOMEDCT\_US object represents the SNOMED CT terminology. A SNOMED CT concept can be obtained from its code (in the following example, 302509004, which is the code for the heart concept) by indexing this object with curly brackets:

```
>>> concept = SNOMEDCT_US[302509004]
>>> concept
SNOMEDCT_US["302509004"] # Entire heart
```

The `has_concept()` method can be used to verify if a code corresponds to a concept or not:

```
>>> SNOMEDCT_US.has_concept("invalid_code")
False
```

Each concept has a code, available as the name of the entity, and a preferred term, available as the label RDF annotation:

```
>>> concept.name
'302509004'
>>> concept.label
['Entire heart']
>>> concept.label.first()
'Entire heart'
```

SNOMED CT also proposes synonym terms, available via the ‘synonyms’ annotation :

```
>>> concept.synonyms
['Entire heart (body structure)']
```

The ‘terminology’ attribute contains the terminology of the concept:

```
>>> concept.terminology
PYM["SNOMEDCT_US"] # US Edition of SNOMED CT
```

## Full-text search

The search() method allows full-text search in SNOMED CT terms (including synonyms):

```
>>> SNOMEDCT_US.search("Cardiac structure")
[SNOMEDCT_US["24964005"] # Cardiac conducting system structure
, SNOMEDCT_US["10746000"] # Cardiac septum structure
...]
```

Full-text search uses the FTS engine of SQLite, it is thus possible to use its functionalities. For example, for searching for all words beginning by a given prefix:

```
>>> SNOMEDCT_US.search("oste*")
[SNOMEDCT_US["66467005"] # Osteochondromatosis
, SNOMEDCT_US["40970001"] # Chronic osteomyelitis
...]
```

## Is-a relations: parent and child concepts

The “parents” and “children” attributes return the list of parent and child concepts (i.e. the concepts with is-a relations):

```
>>> concept.parents
[SNOMEDCT_US["116004006"] # Entire hollow viscus
, SNOMEDCT_US["187639008"] # Entire thoracic viscus
, SNOMEDCT_US["80891009"] # Heart structure
]
>>> concept.children
[SNOMEDCT_US["195591003"] # Entire transplanted heart
]
```

The ancestor\_concepts() and descendant\_concepts() methods return all the ancestor concepts (parents, parents of parents, and so on) and the descendant concepts (children, children of children, and so on) :

```
>>> concept.ancestor_concepts()
[SNOMEDCT_US["302509004"] # Entire heart
, SNOMEDCT_US["116004006"] # Entire hollow viscus
, SNOMEDCT_US["118760003"] # Entire viscus
```

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```
...]
>>> concept.descendant_concepts()
[SNOMEDCT_US["302509004"] # Entire heart
, SNOMEDCT_US["195591003"] # Entire transplanted heart
]
```

Both methods remove duplicates automatically. They also include the starting concept in the results. If you do not want it, use the ‘include\_self’ parameter:

```
>>> concept.descendant_concepts(include_self = False)
[SNOMEDCT_US["195591003"] # Entire transplanted heart
]
```

PyMedTermino2 concepts are OWL and Python classes. As a consequence, you can use the Python `issubclass()` function to test whether a concept is a descendant of another:

```
>>> issubclass(concept, SNOMEDCT_US["272625005"])
True
```

## Part-of relations

“part\_of” and “has\_part” attributes provide access to subparts or superpart of the concept:

```
>>> concept.part_of
[SNOMEDCT_US["362010009"] # Entire heart AND pericardium
]
>>> concept.has_part
[SNOMEDCT_US["244258000"] # Entire marginal branch of right coronary artery
, SNOMEDCT_US["261405004"] # Entire atrium
, SNOMEDCT_US["244378006"] # Lateral atrioventricular leaflet
...]
```

## Other relations

The “get\_class\_properties” method returns the set of relations available for a given concept. Is-a relations are never included in this list, and are handled with the “parents” and “children” attributes previously seen, however part-of relations are included.

```
>>> concept = SNOMEDCT_US["3424008"]
>>> concept
SNOMEDCT_US["3424008"] # Tachycardia
>>> concept.get_class_properties()
{PYM.mapped_to, PYM.case_significance_id, PYM.unifieds, PYM.terminology, rdf-schema.
↪label, PYM.subset_member, PYM.definition_status_id, PYM.synonyms, PYM.has_
↪interpretation, PYM.active, PYM.interprets, PYM.effective_time, PYM.ctv3id, PYM.
↪groups, PYM.has_finding_site, PYM.type_id}
```

Each relation corresponds to an attribute in the concept. The name of the attribute is the part after the ‘.’, e.g. for ‘PYM.interprets’ the name is ‘interprets’. The attribute’s value is a list with the corresponding values:

```
>>> concept.has_finding_site
[SNOMEDCT_US["24964005"] # Cardiac conducting system structure
]
```

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```
>>> concept.interprets
[SNOMEDCT_US["364075005"] # Heart rate
]
```

## Relation groups

In SNOMED CT, relations can be grouped together. The “groups” attribute returns the list of groups. It is then possible to access to the group’s relation.

```
>>> concept = SNOMEDCT_US["186675001"]
>>> concept
SNOMEDCT_US["186675001"] # Viral pharyngoconjunctivitis
>>> concept.groups
[<Group 453170_0> # mapped_to=Viral conjunctivitis, unspecified
, <Group 453170_3> # has_causative_agent=Virus ; has_associated_
↳morphology=Inflammation ; has_finding_site=Pharyngeal structure ; has_pathological_
↳process=Infectious process
, <Group 453170_4> # has_causative_agent=Virus ; has_associated_
↳morphology=Inflammation ; has_finding_site=Conjunctival structure ; has_
↳pathological_process=Infectious process
>>> concept.groups[2].get_class_properties()
{PYM.has_causative_agent, PYM.has_associated_morphology, PYM.has_finding_site, PYM.
↳has_pathological_process}
>>> concept.groups[2].has_finding_site
[SNOMEDCT_US["29445007"] # Conjunctival structure
]
>>> concept.groups[2].has_associated_morphology
[SNOMEDCT_US["23583003"] # Inflammation
]
```

## Iterating over SNOMED CT

To obtain the terminology’s first level concepts (i.e. the root concepts), use the children attribute of the terminology:

```
>>> SNOMEDCT_US.children
[SNOMEDCT_US["138875005"] # SNOMED CT Concept
]
```

The descendant\_concepts() method returns all concepts in SNOMED CT.

```
>>> for concept in SNOMEDCT_US.descendant_concepts(): [...]
```

### 1.14.4 ICD10

#### Loading modules

To load SNOMED CT in Python:

```
>>> from owlready2 import *
>>> default_world.set_backend(filename = "pym.sqlite3")
>>> PYM = get_ontology("http://PYM/").load()
>>> ICD10 = PYM["ICD10"]
```

Or, for the French version (if you imported it during installation):

```
>>> CIM10 = PYM["CIM10"]
```

CIM10 can be used as ICD10.

## Concepts

The ICD10 object allows to access to ICD10 concepts. This object behaves similarly to the SNOMED CT terminology previously described (see [SNOMED CT](#)).

```
>>> ICD10["E10"]
ICD10["E10"] # Insulin-dependent diabetes mellitus
>>> ICD10["E10"].parents
[ICD10["E10-E14.9"] # Diabetes mellitus
]
>>> ICD10["E10"].ancestor_concepts()
[ICD10["E10"] # Insulin-dependent diabetes mellitus
, ICD10["E10-E14.9"] # Diabetes mellitus
, ICD10["E00-E90.9"] # Endocrine, nutritional and metabolic diseases
]
```

ICD10 being monoaxial, the parents list always includes at most one parent.

## 1.14.5 UMLS

### Loading modules

```
>>> from owlready2 import *
>>> default_world.set_backend(filename = "pym.sqlite3")
>>> PYM = get_ontology("http://PYM/").load()
>>> CUI = PYM["CUI"]
```

### UMLS concepts (CUI)

In UMLS, CUI correspond to concepts: a given concept gathers equivalent terms or codes from various terminologies.

CUI can be accessed with the UMLS\_CUI terminology:

```
>>> concept = CUI["C0085580"]
>>> concept
CUI["C0085580"] # Essential hypertension
>>> concept.name
'C0085580'
>>> concept.label
['Essential hypertension']
>>> concept.synonyms
['Essential (primary) hypertension', 'Idiopathic hypertension', 'Primary hypertension',
↪, 'Systemic primary arterial hypertension', 'Essential hypertension (disorder)']
```

Relations of CUI are handled in the same way than for SNOMED CT (see above), for example:

```
>>> concept.get_class_properties()
{PYM.originals, PYM.terminology, rdf-schema.label, PYM.synonyms}
```



## Relation with source terminologies

The originals attribute of a CUI concept contains the corresponding concepts in UMLS sources terminologies:

```
>>> concept.originals
[SNOMEDCT_US["59621000"] # Essential hypertension
, CIM10["I10"] # Hypertension essentielle (primitive)
, ICD10["I10"] # Essential (primary) hypertension
]
```

The inverse attribute is unifieds. For concepts in the source terminologies, it contains the corresponding CUI (some concepts may be associated with several CUI):

```
>>> ICD10["I10"].unifieds
[CUI["C0085580"] # Essential hypertension
]
```

## Mapping between terminologies

PyMedTermino uses the '>>' operator for mapping from a terminology to another. For example, you can map a SNOMED CT concept to UMLS as follows:

```
>>> SNOMEDCT_US[186675001]
SNOMEDCT_US["186675001"] # Viral pharyngoconjunctivitis
>>> SNOMEDCT_US[186675001] >> CUI
Concepts([
    CUI["C0542430"] # Viral pharyngoconjunctivitis
])
```

Or you can map a UMLS concept to ICD10:

```
>>> CUI["C0542430"] >> ICD10
Concepts([
    ICD10["B30.2"] # Viral pharyngoconjunctivitis
])
```

Finally, you can map directly from a terminology in UMLS to another terminology in UMLS, for example from SNOMED CT to ICD10:

```
>>> SNOMEDCT_US[186675001] >> ICD10
Concepts([
    ICD10["B30.9"] # Viral conjunctivitis, unspecified
])
```

The direct mapping considers 'mapped\_to' relations available first, and default to mapping using CUI.

### 1.14.6 Set of concepts

The Concepts class implements a set of concepts.

```
>>> concepts = PYM.Concepts([ ICD10["E10"], ICD10["E11"], ICD10["E12"] ])
>>> concepts
Concepts([
    ICD10["E10"] # Insulin-dependent diabetes mellitus
```

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```
, ICD10["E12"] # Malnutrition-related diabetes mellitus
, ICD10["E11"] # Non-insulin-dependent diabetes mellitus
])
```

Concepts class inherits from Python's set and supports all its methods (such as add(), remove(), etc).

Concepts can be used to map several concepts simultaneously, using the '>>' operator, for example:

```
>>> PYM.Concepts([ ICD10["E10"], ICD10["E11"], ICD10["E12"] ]) >> SNOMEDCT_US
Concepts([
  SNOMEDCT_US["44054006"] # Type 2 diabetes mellitus
, SNOMEDCT_US["46635009"] # Type 1 diabetes mellitus
, SNOMEDCT_US["75524006"] # Malnutrition related diabetes mellitus
])
```

In addition, the Concepts class also provides advanced terminology-oriented methods:

- keep\_most\_generic() keeps only the most generic concepts in the set (i.e. it removes all concepts that are a descendant of another concept in the set)
- keep\_most\_specific() keeps only the most specific concepts in the set (i.e. it removes all concepts that are an ancestor of another concept in the set)
- lowest\_common\_ancestors() computes the lower common ancestors
- find(c) search the set for a concept that is a descendant of c (including c itself)
- extract(c) search the set for all concepts that are descendant of c (including c itself)
- subtract(c) return a new set with all concepts in the set, except those that are descendant of c (including c itself)
- subtract\_update(c) remove from the set for all concepts that are descendant of c (including c itself)
- all\_subsets() computes all subsets included in the set.
- imply(other) returns True if all concepts in the 'other' set are descendants of (at least) one of the concepts in the set
- is\_semantic\_subset(other) returns True if all concepts in this set are descendants of (at least) one of the concept in the 'other' set
- is\_semantic\_superset(other) returns True if all concepts in this set are ancestors of (at least) one of the concept in the 'other' set
- is\_semantic\_disjoint(other) returns True if all concepts in this set are semantically disjoint from all concepts in the 'other' set
- semantic\_intersection(other) returns the intersection of the set with 'other', considering is-a relations between the concepts in the sets
- remove\_entire\_families(only\_family\_with\_more\_than\_one\_child = True) replaces concepts in the set by their parents, whenever all the children of the parent are present

## 1.15 Differences between Owlready version 1 and 2

This section summarizes the major differences between Owlready version 1 and 2.

### 1.15.1 Creation of Classes, Properties and Individuals

The ‘ontology’ parameters is now called ‘namespace’ in Owlready2. It accepts a namespace or an ontology.

Owlready 1:

```
>>> class Drug(Thing):
...     ontology = onto
```

Owlready 2:

```
>>> class Drug(Thing):
...     namespace = onto
```

### 1.15.2 Generated Individual names

Owlready 1 permitted to generate dynamically Individual names, depending on their relations. This is no longer possible in Owlready 2, due to the different architecture.

### 1.15.3 Functional properties

In Owlready 1, functional properties had default values depending on their range. For example, if the range was float, the default value was 0.0.

In Owlready 2, functional properties always returns None if not relation has been asserted.

### 1.15.4 Creation of restrictions

In Owlready 1, restrictions were created by calling the property:

```
>> Property(SOME, Range_Class)
>> Property(ONLY, Range_Class)
>> Property(MIN, cardinality, Range_Class)
>> Property(MAX, cardinality, Range_Class)
>> Property(EXACTLY, cardinality, Range_Class)
>> Property(VALUE, Range_Instance)
```

In Owlready 2, they are created by calling the .some(), .only(), .min(), .max(), .exactly() and .value() methods of the Property:

```
>> Property.some(Range_Class)
>> Property.only(Range_Class)
>> Property.min(cardinality, Range_Class)
>> Property.max(cardinality, Range_Class)
>> Property.exactly(cardinality, Range_Class)
>> Property.value(Range_Individual)
```

### 1.15.5 Logical operators and ‘One of’ constructs

In Owlready 1, the negation was called ‘NOT()’. In Owlready 2, the negation is now called ‘Not()’.

In Owlready 1, the logical operators (Or and And) and the one\_of construct expect several values as parameters.

```
>>> Or(ClassA, ClassB, ...)
```

In Owlready 2, the logical operators (Or and And) and the OneOf construct expect a list of values.

```
>>> Or([ClassA, ClassB, ...])
```

### 1.15.6 Reasoning

In Owlready 1, the reasoner was executed by calling `ontology.sync_reasoner()`.

```
>>> onto.sync_reasoner()
```

In Owlready 2, the reasoner is executed by calling `sync_reasoner()`. The reasoning can involve several ontologies (all those that have been loaded). `sync_reasoner()` actually acts on a *World* (see *Worlds*).

```
>>> sync_reasoner()
```

### 1.15.7 Annotations

In Owlready 1, annotations were available through the ANNOTATIONS pseudo-dictionary.

```
>>> ANNOTATIONS[Drug]["label"] = "Label for Class Drug"
```

In Owlready 2, annotations are available as normal attributes.

```
>>> Drug.label = "Label for Class Drug"
```

## 1.16 Contact and links

A forum/mailling list is available for Owlready on Nabble: <http://owlready.8326.n8.nabble.com>

In case of trouble, please write to the forum or contact Jean-Baptiste Lamy <[jean-baptiste.lamy@univ-paris13.fr](mailto:jean-baptiste.lamy@univ-paris13.fr)>

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Owlready on BitBucket (development repository): <https://bitbucket.org/jibalamy/owlready>