Software Design Specifications

Airline Reservation System

Version: [4.0]

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Definition of Terms, Acronyms and Abbreviations

Term	Description	
API	Application Programming Interface –	
	allows software components to	
	interact	
RESTful	Representational State Transfer –	
	architectural style for stateless APIs	
SQL	Structured Query Language – used to	
	manage data in relational databases	
JWT	JSON Web Token – a compact,	
	secure method for transmitting user	
	authentication	
HTTP	Hypertext Transfer Protocol – protocol	
	for communication between	
	client/server	
UI	User Interface – the visual elements	
	the user interacts with	
IEEE	An international organization that sets	
	standards for electrical, electronics,	
	and computing technologies, including	
	software engineering best practices.	
GDPR	A data protection law in the European	
	Union that regulates how personal	
	data is collected, processed, and	
	stored, with a focus on user privacy	
	and consent.	
PCI DSS	A global standard designed to ensure	
	secure handling of credit/debit card	

	information by organizations that process, store, or transmit card data.
JDBC	An API in Java that allows applications to connect and interact with relational databases using SQL queries.
JPA	A Java specification that simplifies database access by allowing developers to map Java objects to database tables (ORM – Object Relational Mapping).

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1 Introduction

1.1 Purpose of Document

This Software Design Specification (SDS) describes the design and architecture of the Airline Reservation System. It serves as a comprehensive guide for the development team to implement the system and for quality assurance teams to validate its functionality. The document defines the modules, components, data flow, and interactions between subsystems while adhering to modern software engineering principles

1.2 Intended Audience

This document is intended for the following stakeholders:

- **Developers**: To understand system components, architecture, and intercomponent communication.
- Project Supervisors & Advisors: To monitor project compliance with design goals and academic requirements.
- **Testers**: To validate the design against functional and non-functional requirements.
- Clients (Airline companies): For conceptual understanding of the system's design and capability.
- **Students and Reviewers**: As a reference for system architecture and software design techniques.

1.3 Document Convention

This document follows these conventions:

- Font: Arial, 12pt
- **Diagrams**: Labeled and referenced using figure numbers
- Code snippets: When present, formatted using monospace font
- References: Cited in IEEE format

1.4 Project Overview

The Airline Reservation System is a robust, web-based platform that offers a full suite of tools for booking and managing airline operations. It automates common airline functions such as flight creation, booking, seat allocation, fare calculation, and invoice generation. It also provides an administrative backend with business insights, user management, and real-time flight status updates.

The goal is to replace traditional, manual reservation systems with a modern, scalable platform that improves operational efficiency, ensures data accuracy, and delivers an enhanced customer experience.

1.5 Scope

This system will cover:

- User account creation and authentication
- Real-time flight listings with search, filter, and seat selection features
- Dynamic fare calculation based on class, availability, and distance
- Payment gateway integration for bookings and refunds
- An administrative dashboard with analytics for occupancy and revenue

Not included:

- Integration with external flight systems (e.g., real-time airport data feeds)
- Mobile application version
- International compliance layers (e.g., GDPR, PCI DSS) beyond basic web security

2 Design Considerations

This section highlights the critical design assumptions, dependencies, risks, and volatile areas that could impact the system's structure, implementation, and performance. It aims to set the groundwork for a robust and adaptable system architecture.

2.1 Assumptions and Dependencies The platform will be deployed and accessed via modern browsers (Chrome, Firefox). React.js and Spring Boot must be properly configured for seamless front-end and back-end communication. The system will run on a local or university-hosted server. The payment system will simulate real payments using mock APIs. 2.2 Risks and Volatile Areas

2.2 Risks and Volatile Areas
□ Security Risks : Handling user data and payment information requires proper encryption and token management (e.g., JWT for sessions).
☐ Third-party dependencies : Reliance on external libraries or APIs may cause compatibility issues or introduce bugs.
□ Scalability Concerns : Initial design assumes a small user base (academic use) scaling to production-level traffic would require additional architecture planning.
☐ Team Coordination : Frontend and backend modules are developed in parallel, increasing the risk of integration mismatches.

• **Timeline Constraints**: Due to academic semester limits, certain features like mobile responsiveness or cross-browser testing may be deprioritized.

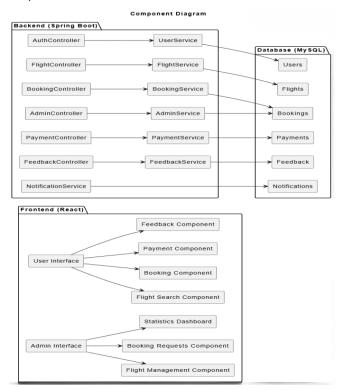
3 System Architecture

This section outlines the overall structure of the Vehicle Rental System, highlighting how system components interact, how responsibilities are distributed, and how the layers support modular development and scalability.

3.1 System Level Architecture

The Airline Reservation System is designed using a **modular**, **service-oriented architecture (SOA)** to promote scalability, flexibility, and ease of maintenance. The system is logically divided into three main layers:

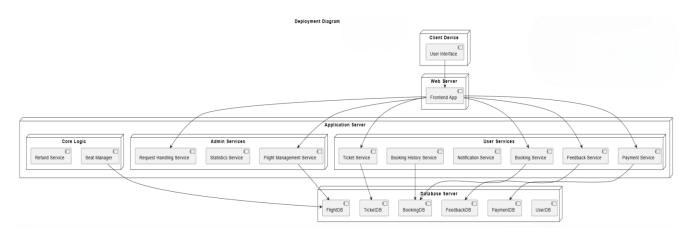
- **Client Layer (Front-End)**: Responsible for all user interactions. Implemented using React.js, it provides dynamic and responsive interfaces for both end-users (passengers) and administrators.
- Business Logic Layer (Back-End): This layer encapsulates all the core functionality such as
 user authentication, flight scheduling, booking logic, and report generation. Spring Boot is used
 here for RESTful services and business processing.
- Data Layer (Database): SQL-based relational database designed to store user information, flight details, reservation records, payment logs, and more. It emphasizes referential integrity, indexing for performance, and normalization.



3.2 Software Architecture

- The system follows a Layered (N-Tier) Architecture:
- Presentation Layer: Manages user input/output, form validations, and API requests to the backend. React.js components are structured based on user roles (passenger, admin).

- **Application Layer**: Handles logic such as seat availability checks, fare calculations, and validation before interacting with the database. This ensures the separation of business rules from presentation.
- Persistence Layer: Manages interaction with the SQL database using JPA/Hibernate or JDBC. Includes Data Access Objects (DAOs) for modularity.
- **Security Layer**: Ensures secure communication using HTTPS, token-based authentication (e.g., JWT), role-based access control, and basic encryption for sensitive data.



4 Design Strategy

- The design is guided by key software engineering principles:

4.1 Modularity and Separation of Concerns

- Each component is encapsulated to handle a specific concern. For example, authentication logic is managed separately from booking or payment logic. This increases maintainability and debugging efficiency.

4.2 Extensibility and Scalability

- The modular design supports adding new features such as loyalty programs, multilingual support, or third-party integrations with minimal disruption to existing components.

4.3 Usability and User-Centric Design

The system is built with a focus on simplicity, accessibility, and responsiveness. React's component-based structure allows for dynamic updates and mobile-friendly design. Color schemes, layout, and navigational elements follow UI/UX best practices.

4.4 Data Security and Privacy

- Security is implemented at multiple levels:
- Token-based user authentication (JWT)
- Input sanitization to prevent injection attacks
- HTTPS for data transmission
- Secure password hashing (e.g., bcrypt or SHA-256)

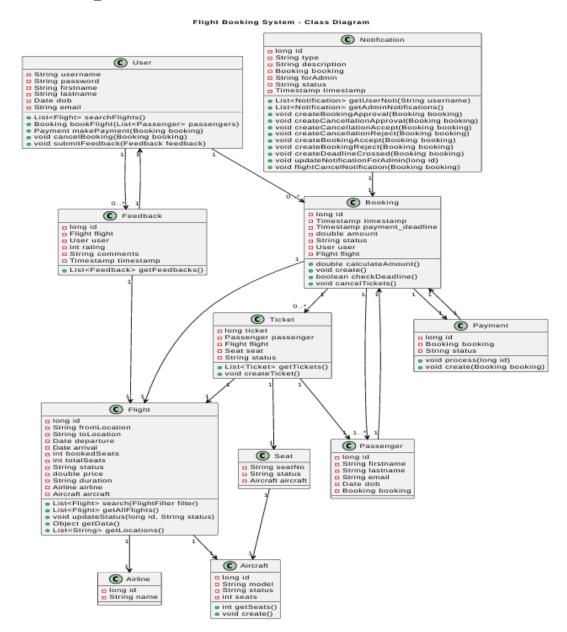
4.5 Reusability and Maintainability

- All services (e.g., BookingService, FlightService, PaymentService) are designed as independent modules following the **Single Responsibility Principle (SRP)**. This enables developers to reuse components across different parts of the system or future applications.

4.6 Testing Strategy

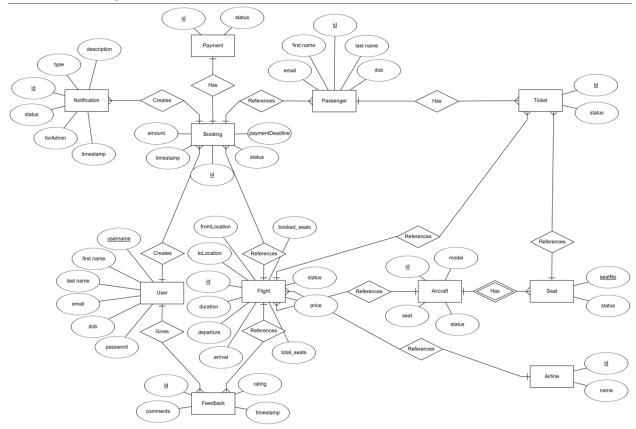
- The system is designed with testability in mind:
 Unit tests for business logic using JUnit
 Front-end component testing using Jest
 API testing using Postman or Swagger

5 Detailed System Design Class Diagram



5.1 Database Design

5.1.1 ER Diagram



Entity Descriptions

- **User**: Represents system users who manage or interact with the system. Contains personal information like name, email, date of birth, and login credentials.
- **Passenger**: Represents customers booking and using flights. Includes personal details necessary for ticket issuance and communication.
- **Flight**: Central entity representing scheduled airline journeys. Stores flight ID, departure and arrival information, duration, price, status, and seat allocation.
- Aircraft: Refers to the physical airplane assigned to a flight. Includes the aircraft model, total seats, and status.
- Airline: Represents the airline operating the aircraft. Includes an identifier and name.
- Seat: Defines individual seats within an aircraft. Attributes include seat number and status (e.g., available, reserved).
- Ticket: Contains booking confirmation details for a passenger, including seat assignment and status.
- **Booking**: Records the transaction between a passenger and a flight. Captures booking ID, status, amount, timestamp, and payment deadline.
- Payment: Logs payment details associated with a booking, including amount, status, and timestamps.
- Notification: Used to notify users or administrators about important system events. Contains type, description, status, and timestamp.
- Feedback: Allows passengers to provide ratings and comments about flights. Captures rating, comments, and timestamp.

Relationship Overview

- A User can create multiple Flights and can give Feedback.
- A Passenger can have multiple Bookings and Tickets.
- A **Booking** is associated with one **Flight** and one **Passenger**, and may generate **Payment** and **Notification** records.
- Each Flight is linked to exactly one Aircraft, and an Aircraft references a single Airline.
- A Ticket references a Seat, which is tied to an Aircraft.
- Seat details and availability are derived from their associated Aircraft.
- Feedback is submitted for a specific Flight by a User.
- Notifications can be created for any changes or alerts, especially tied to Bookings.
- A **Payment** record is generated for each **Booking**, with details about the transaction.

5.1.2 Data Dictionary

5.1.2.1 Data 1

< Data 1>			
Name	User		
Alias	System User		
Where-used/how-used	Stores user login credentials and roles for system access, enabling authentication and determining access privileges.		
Content description	User = username + first_name + last_name + email + password_hash +dob.		

Column Name	Description	Туре	Length	Null able	Default Value	Key Type
username	Unique identifier for the user	VARCHAR	255	NO		PK
first_name	First name of user	VARCHAR	255	NO		
last_name	Last name of user	VARCHAR	255	NO		
email	Email	VARCHAR	255	NO		
password	Password for account	VARCHAR	255	NO		
dob	Date of birth of user	DATETIME	6	NO		

5.1.2.2 Data 2

< Data 2>				
Name	Name Passenger			

Alias Tra		Traveler						
Where-used	d/how-		Stores passenger information and is used for seat reservations and ticket generation.					
Content des	scription		ssenger = id oking_id	d + first_na	ame + las	t_name + d	ob + email +	
Column Name	Descripti	on	Туре	Length	Null able	Default Value	Key Type	
passenger_id	Unique identifier for customer		BIGINT		NO	auto- increment	PK	
booking_id	Reference to Booking table		BIGINT		NO		FK	
first_name	First name of passenger	of	VARCHAR	255	NO			
last_name	Last name passenger	of	VARCHAR	255	NO			
email	email		VARCHAR	255	NO			
dob	Date of birth passenge		DATETIME	6	NO			

5.1.2.3 Data 3

	< Data 3>			
Name	Aircrafts			
Alias	Plane, AirVehicle			
Where-used/how-used	Stores details of aircraft used for flights. Used in flight scheduling, seat availability, and capacity planning.			
Content description	Aircraft = id + model + seats + status			
description	<u> </u>			

Column Name	Description	Туре	Length	Null able	Default Value	Key Type
id	Unique identifier for aircraft	BIGINT		NO	auto- increment	PK
model	Model of aircraft	VARCHAR	255	NO		
seats	Seat capacity of aircraft	INTEGER		NO		
status	Availability status of aircraft ("Unassigned"/ "Assigned")	VARCHAR	255	NO	"Unassigned"	

5.1.2.4 Data 4

	< Data 4>						
Name		Air	Airline				
Alias		Air	line compai	nies			
Where-use used Content de		to a	Stores information about airlines operating flights. Used to associate flights with airline operators and display branding information. Airline = id + name				
Column Name	Descript	ion	Туре	Length	Null able	Default Value	Key Type
id	Unique identifier fo airline	identifier for			NO	auto- increment	PK
Name	Airline nam	Airline name		255	NO		

5.1.2.5 Data 5

< Data 5>					
Name	Flight				
Alias	Flight details				
Where-used/how- used	how- Stores flight details. Used to manage airline operations, assign aircraft, and allow passengers to book specific flights.				
Content description	Flight = id + airline_id + aircraft_id + from_location + to_location + departure + arrival + duration + status + booked_seats + total_seats + price				

Column Name	Description	Туре	Length	Null able	Default Value	Key Type
id	Unique identifier for flight	BIGINT		NO	auto- increment	PK
airline_id	Reference to airline	BIGINT		NO		FK
aircraft_id	Reference to aircraft	BIGINT		NO		FK
departure	Date and time of flights departure	DATETIME	6	NO		
arrival	Date and time for flights	DATETIME	6	NO		

	arrival				
status	Flight status ("Scheduled"/ "Delayed"/ "Departed"/ "Cancelled"/ "Landed")	VARCHAR	255	NO	"Scheduled"
price	Booking price for a flight	DOUBLE		NO	
total_seats	Total seats in a flight	INTEGER		NO	
booked_seats	Total of booked and reserved seats	INTEGER		NO	0
duration	Duration of flight	VARCHAR	255	NO	
to_location	Destination of flight	VARCHAR	255	NO	
from_location	Source of flight	VARCHAR	255	NO	

5.1.2.6 Data 6

< Data 6>				
Name	Payment			
Alias	Booking Payment			
Where-used/how-used Records payment status of bookings.				
Content description	Payment = id + booking_id + status			
	•			

Column Name	Description	Туре	Length	Null able	Default Value	Key Type
id	Unique ID for payment	BIGINT		NO	auto- increment	PK
booking_id	Reference to booking	BIGINT		NO		FK
status	Status ("Pending"/ "Successful"/ "Confirmed"/ "Refunded"/ "Not required")	VARCHAR	255	NO	"Pending"	

5.1.2.7 Data 7

	< Data 7>
Name	Feedbacks

Alias	Reviews for flights
Where-used/how-used	Stores reviews submitted by passengers about their flights. Used by the admin to evaluate and filter meaningful feedback, focusing on both positive and negative experiences.
Content description	Feedback = id + comments + rating + timestamp + flight_id + username

Column Name	Description	Туре	Length	Null able	Default Value	Key Type
id	Unique ID for feedback	BIGINT		NO	auto-increment	PK
flight_id	Reference to flight	BIGINT		NO		FK
comments	Feedback from user	VARCHAR	255	NO		
rating	Numeric rating for sentiment analysis. (Negative = -1, Neutral = 0, Positive = 1)	INTEGER		NO		
timestamp	Date and time of feedback submission	DATETIME	6	NO	CURRENT_DATE	
username	Username of user who submitted the feedback	VARCHAR	255	NO		FK

5.1.2.8 Data 8

< Data 8>						
Name	Booking					
Alias Flight Booking						
Where-used/how-used	Stores booking details for passengers. Used to track passenger reservations, payment status, and associated flight details.					
Content description Booking = id + amount + payment_deadline + timestamp + status + flight_id + username						

Column Name	Description	Туре	Length	Null able	Default Value	Key Type
id	Unique ID for booking	BIGINT		NO	auto-increment	PK
flight_id	Reference to flight	BIGINT		NO		FK

payment_deadline	Date and time of payment deadline	DATETIME	6	NO	CURRENT_TIME + 1 DAY	
timestamp	Date and time of booking	DATETIME	6	NO	CURRENT_TIME	
amount	Amount to be paid	DOUBLE		NO		
status	Booking status ("Pending"/ "Waiting for approval"/ "Cancelled"/ "Approved")	VARCHAR	255	NO	"Pending"	
username	Username of user who applied the booking.	VARCHAR	255	NO		FK

5.1.2.9 Data 9

< Data 9>					
Name	Ticket				
Alias	Flight Ticket				
Where-used/how- used	Stores ticket details associated with bookings. Used to generate and track individual passenger tickets, including their status and specific travel details.				
Content description	Ticket = ticket + status + flight_id + passenger_id +				
	seat_no				

Column Name	Description	Туре	Length	Null able	Default Value	Key Type
ticket	Unique identifier for ticket	BIGINT		NO	auto- increment	PK
flight_id	Reference to flight	BIGINT		NO		FK
passenger_id	Reference to passenger	BIGINT		NO		FK
seat_no	Reference to seat assigned to passenger	VARCHAR	255	NO		FK
status	Validity status ("Valid"/ "Invalid")	VARCHAR	255	NO	"Valid"	

5.1.2.10 Data 10

< Data 10>				
Name	Notification			

Alias	Notifications
Where-used/how- used	Stores notification events triggered by flight status changes, booking updates, or special announcements. Enables alerting passengers and admins via in-app messages.
Content description	Notification = id + description + for_admin + status + timestamp + type + booking_id

Column Name	Description	Туре	Length	Null able	Default Value	Key Type
id	Unique identifier for ticket	BIGINT		NO	auto- increment	PK
description	Notification message	VARCHAR	255	NO		
for_admin	Indicates if notification is for admin or not. ("Yes"/ "NO")	VARCHAR	255	NO		
timestamp	Date and time of notification generated	DATETIME	6	NO		
status	Visibility status ("Treated"/ "Untreated")	VARCHAR	255	NO	"Untreated"	
type	Status just for the UI of notifications ("Red"/ "Blue")	VARCHAR	255	NO		
Booking_id	Reference to booking	BIGINT		NO		FK

5.1.2.11 Data 11

< Data 11>						
Name	Seat					
Alias	Aircraft Seat					
Where-used/how- used Stores seat layout and assignment details for aircraft. Used to manage available, reserved, or occupied seats.						
Content description Seat = seat_no + status + aircraft_id						
Column Descript	ion Type Length Null Default Key Type					

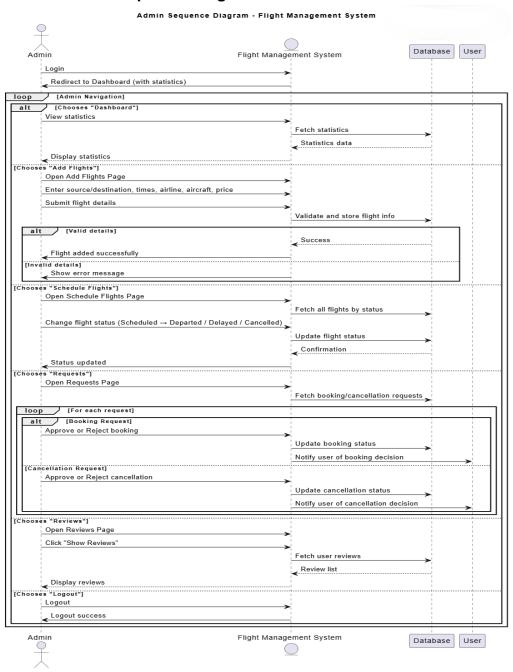
Column Name	Description	Туре	Length	Null able	Default Value	Key Type
seat_no	Unique identifier for seat	VARCHAR	255	NO		PK

aircraft_id	Reference to aircraft	BIGINT		NO		FK
status	Availability status ("Available"/ "Reserved"/ "Booked")	VARCHAR	255	NO	"Available"	

5.2 Application Design

5.2.1 Sequence Diagram

5.2.1.1 Admin Sequence Diagram



1. Admin Sequence Diagram

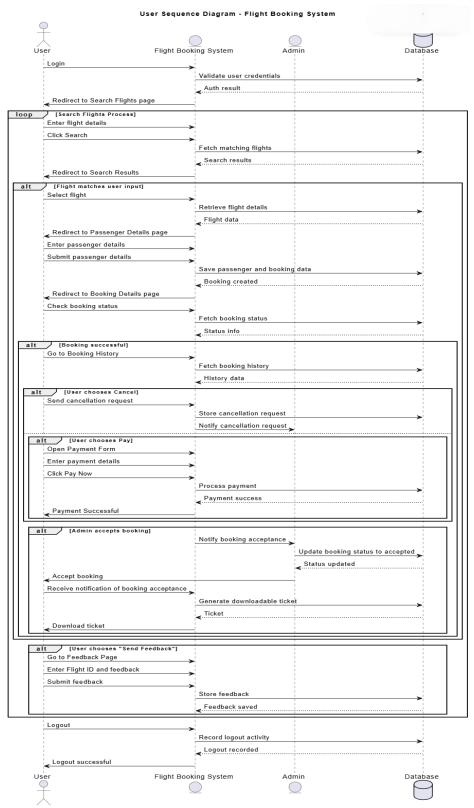
The Admin Sequence Diagram illustrates how an administrator interacts with the Flight Management System. It includes essential administrative functionalities for managing flights, bookings, reviews, and system data.

Process Overview:

- 1. **Login**: Admin logs in and is redirected to a dashboard that displays system statistics.
- 2. **Admin Navigation (Loop)**: After login, the Admin can repeatedly perform the following operations:
 - o **Dashboard**: View statistical data fetched from the database.
 - Add Flights: Enter flight details. The system validates and stores them. Admin receives feedback based on success or error.
 - Schedule Flights: View and update flight statuses (Scheduled, Departed, Delayed, Cancelled).
 - Manage Requests: Handle booking and cancellation requests by approving or rejecting them. Users are notified accordingly.
 - View Reviews: Access and display user-submitted reviews.
- 3. Logout: Admin logs out and receives confirmation of successful logout.

This diagram highlights the system's support for efficient and controlled administrative operations through well-structured interactions.

5.2.1.2 User Sequence Diagram



2. User Sequence Diagram

The User Sequence Diagram captures the entire flow of a user interacting with the Flight Booking System—from flight search to booking, payment, cancellation, and feedback.

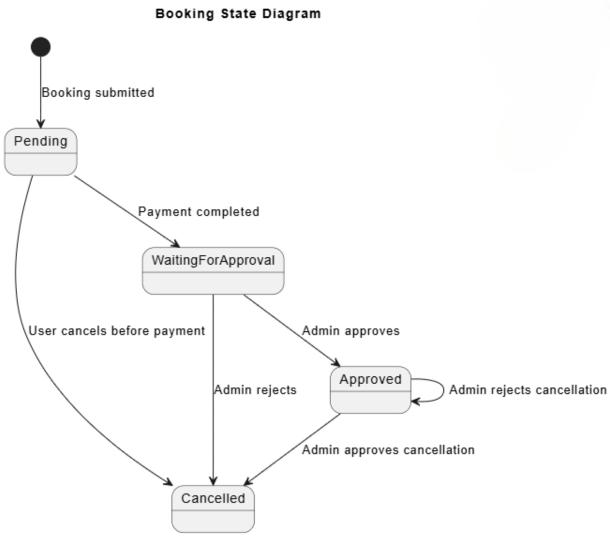
Process Overview:

- 1. **Login**: User logs in. Credentials are verified, and the user is redirected to the flight search interface.
- 2. **Search Flights (Loop)**: User enters search criteria. The system fetches and displays matching flights.
- 3. Select Flight and Enter Details:
 - o User selects a flight and is redirected to the passenger details form.
 - User enters and submits details. The system creates a booking and redirects the user to booking details.
- 4. Check Booking Status: The system retrieves and shows the current booking status.
- 5. **Booking History**: If a booking is successful, the user can access their history.
- 6. **Cancellation (Alt)**: User can send a cancellation request. The system stores and notifies the admin.
- 7. **Payment (Alt)**: User can proceed with payment. Upon successful transaction, a confirmation is shown.
- 8. Admin Accepts Booking (Alt):
 - Admin accepts the booking.
 - System updates status and generates a downloadable ticket for the user.
- 9. Feedback (Alt): User submits feedback with flight ID. The system saves it.
- 10. **Logout**: User logs out. The activity is recorded, and confirmation is provided.

This sequence supports a seamless end-to-end booking process, ensuring all necessary steps—from search to post-flight feedback—are systematically handled.

5.2.2 State Diagrams

5.2.2.1 Booking States



[*] → Pending

The booking is created when the user submits passenger info.

Pending → Cancelled

Happens if:

- The user cancels before payment
- Or the booking times out (e.g., payment deadline is missed)

Pending → Waiting For Approval

Payment is completed successfully.

Pending → Cancelled

User cancels the booking before completing payment.

Waiting For Approval → Approved

Admin reviews and approves the booking.

Waiting For Approval → Cancelled

Admin rejects the approval request; booking is canceled.

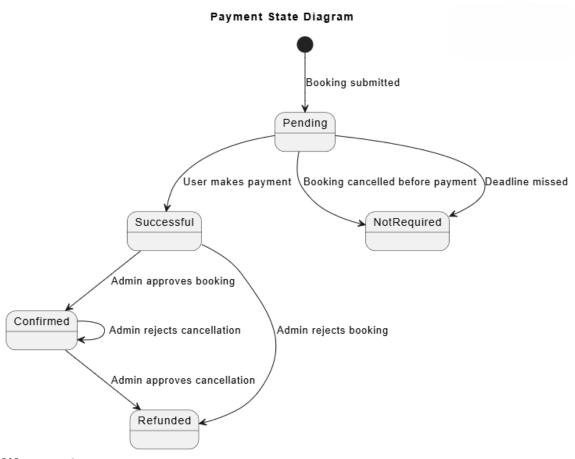
Approved → **Cancelled**

Admin approves the cancellation.

Approved → **Approved**

Admin rejects the cancellation request — booking remains valid.

5.2.2.2 Payment States



[*] → Pending

A payment record is created when a booking is submitted.

Pending → Successful

The user completes the payment.

Pending → Not Required

Payment is no longer needed because:

- Booking was cancelled before payment
- Payment deadline expired

Successful → Confirmed

Admin approves the booking after payment — confirming it.

Successful → Refunded

Admin rejects the booking — money is refunded.

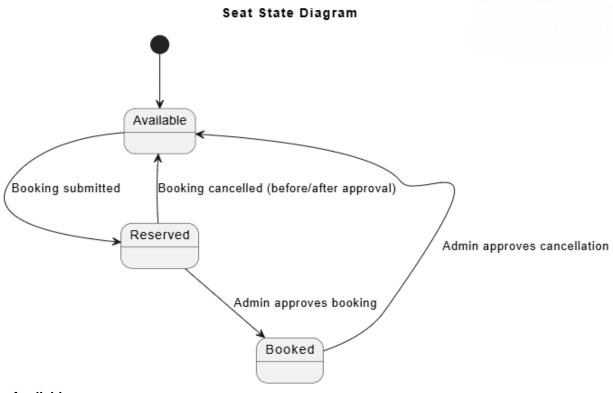
Confirmed → Refunded

Admin approves a cancellation request after approval.

Confirmed → **Confirmed**

Admin rejects the cancellation request — no change.

5.2.2.3 Seat States



[*] → Available

Default state of a seat when no one has booked it.

Available → Reserved

When a user submits a booking, corresponding seats are reserved.

Reserved → Available

Reservation is undone if:

- Booking is canceled before approval
- Admin rejects booking or cancels afterward

$\textbf{Reserved} \rightarrow \textbf{Booked}$

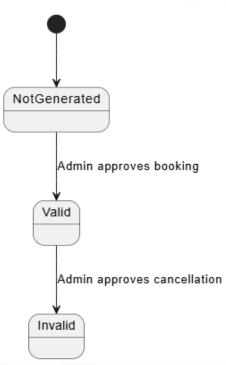
Booking is approved by admin — reserved seats are now fully booked.

Booked → **Available**

Admin approves a cancellation request — booked seats are released back.

5.2.2.4 Ticket States

Ticket State Diagram



[*] → Not Generated

Initially, no ticket exists before booking approval.

Not Generated → Valid

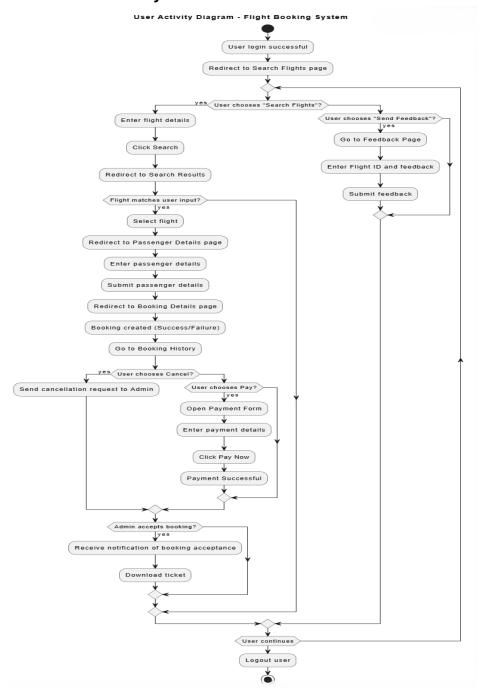
Ticket is generated and marked valid when admin approves the booking.

Valid → Invalid

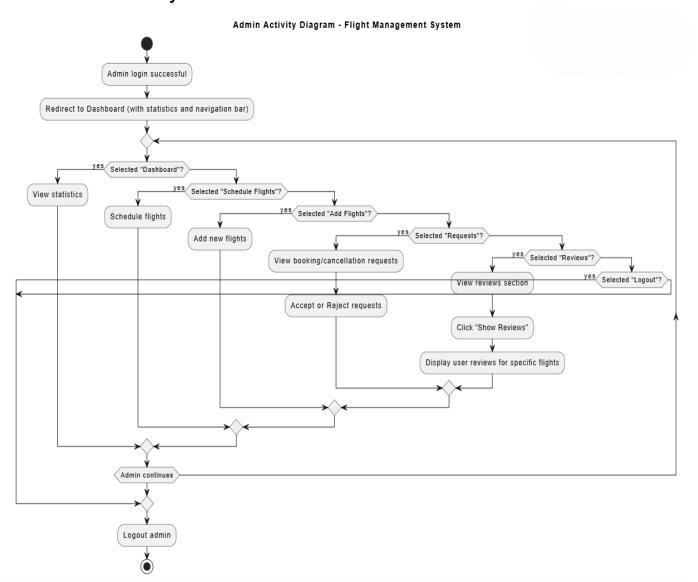
If admin later approves a cancellation request, the issued ticket is invalidated.

5.2.3 Activity Diagrams

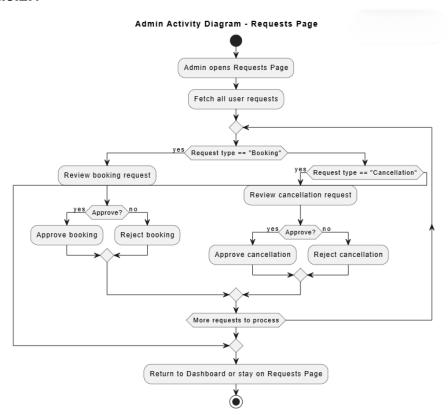
5.2.3.1 User Activity



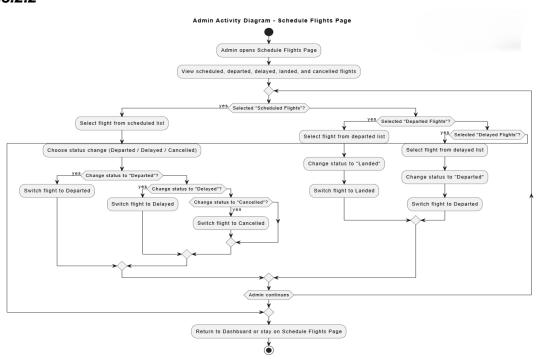
5.2.3.2 Admin Activity



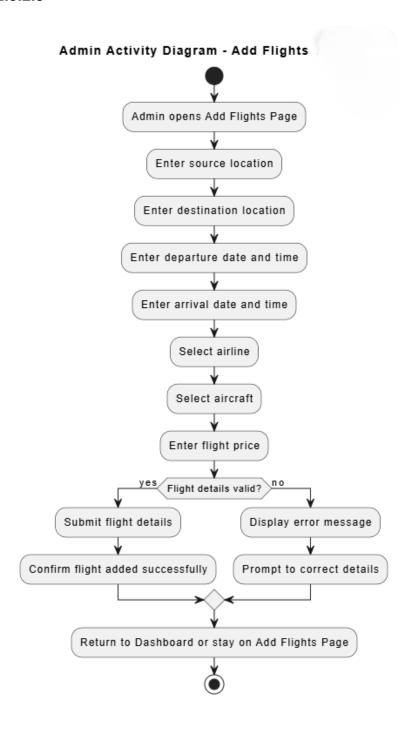
5.2.3.2.1



5.2.3.2.2



5.2.3.2.3



6 References

[This section should provide a complete list of all documents referenced at specific point in time. Each document should be identified by title, report number (if applicable), date, and publishing organization. Specify the sources from which the references can be obtained (This section is like the bibliography in a published book)].

7 Appendices

[Include supporting detail that would be too distracting to include in the main body of the document.]