

NumPy Practice Tasks

Simple, Intermediate, and Hard Exercises

Simple Tasks

- S1.** Create a NumPy array with values from 1 to 20.
- S2.** Create a 3x3 matrix filled with zeros.
- S3.** Create a 5x5 identity matrix.
- S4.** Generate 10 random integers between 1 and 100.
- S5.** Find the maximum, minimum, and mean of a random array.
- S6.** Reshape a 1D array of size 12 into a 3x4 matrix.
- S7.** Create an array of 50 even numbers.
- S8.** Reverse a NumPy array.
- S9.** Extract all values greater than 50 from a random array.
- S10.** Generate an array of 100 random floats between 0 and 1.

Intermediate Tasks

- I1.** Create a 5x5 matrix where the border is 1 and the inside is 0.
- I2.** Normalize an array (convert values to range 0–1).
- I3.** Stack two arrays vertically and horizontally.
- I4.** Generate a 10x10 matrix of random numbers and compute row-wise and column-wise sums.
- I5.** Replace all negative values in an array with 0.
- I6.** Create a matrix and extract its diagonal.
- I7.** Generate a 15-element array and split it into 3 equal parts.
- I8.** Multiply two matrices using NumPy's dot product.
- I9.** Create a boolean mask array and filter the original array.
- I10.** Compute the Euclidean distance between two 1D arrays.

Hard Tasks

H1. Create a 10x10 random matrix and:

- Sort it row-wise
- Sort it column-wise

H2. Implement manual matrix multiplication using loops (no NumPy dot).

H3. Generate a 1000-element array and compute:

- Variance
- Standard deviation
- Percentiles (25th, 50th, 75th)

H4. Simulate 1000 coin flips (0 = tails, 1 = heads) and compute the probability of heads.

H5. Create a moving average function using NumPy.

H6. Create a 2D Gaussian matrix (heatmap values) using meshgrid.

H7. Implement one-hot encoding using NumPy only.

H8. Perform element-wise division between two arrays, handling divide-by-zero gracefully.

H9. Construct a 3D array (4x4x4) and extract slices in different directions.

H10. Build a function that flattens any N-dimensional NumPy array manually.