

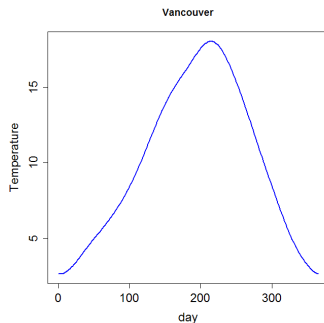
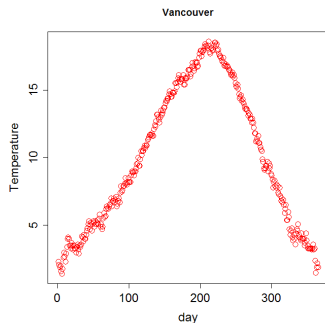
# From Data To Functions

How do we go from

data

to

functions?



## Basis Expansions

From multiple linear regression:

$$y_i = \beta_0 + x_{1i}\beta_1 + x_{2i}\beta_2 + \cdots + \epsilon_i$$

Or if there is curvature:

$$y_i = \beta_0 + x_i\beta_1 + x_i^2\beta_2 + x_i^3\beta_3 + \cdots + \epsilon_i$$

More generally

$$y_i = \sum_{j=1}^K c_j \phi_j(t_i) + \epsilon_i = f(t_i) + \epsilon_i$$

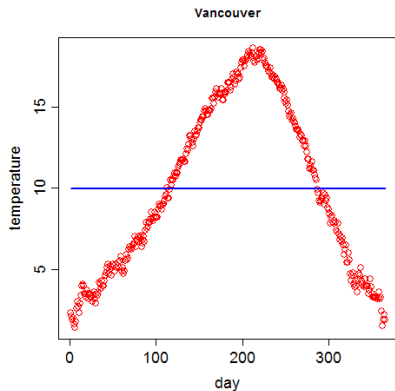
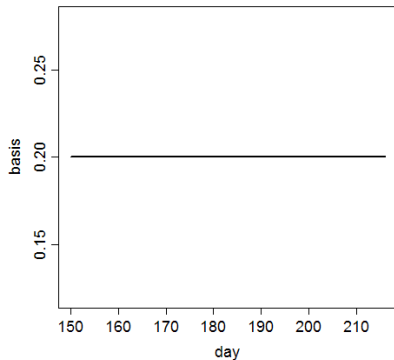
Which we write as being

$$f(t) = \mathbf{c}^T \Phi(t)$$

And we say  $\Phi(t)$  is a *basis system* for  $f$ .

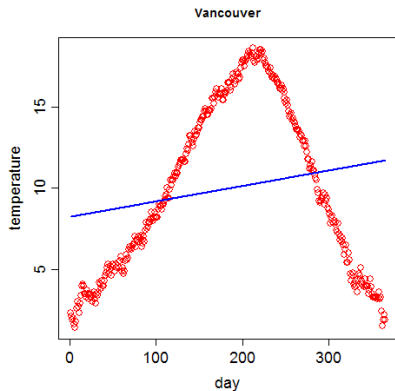
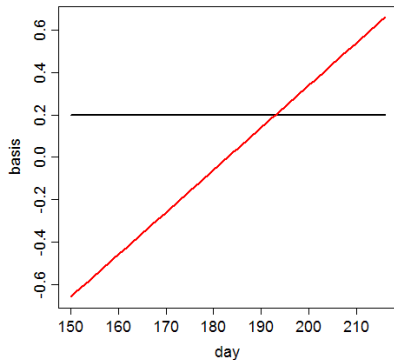
# The Monomial Basis

$$\Phi(t) = (1)$$



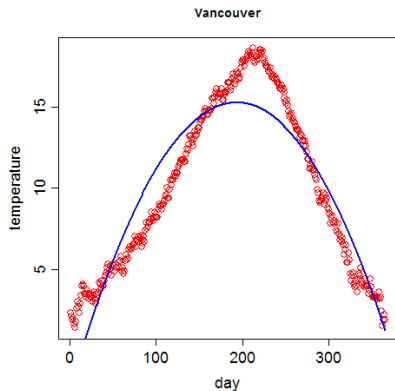
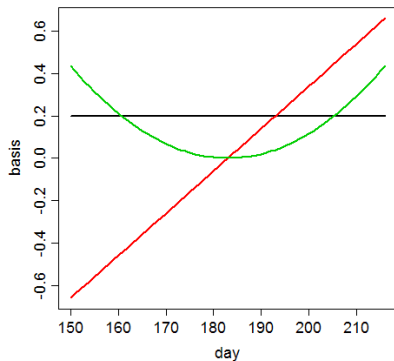
# The Monomial Basis

$$\Phi(t) = (1, t)$$



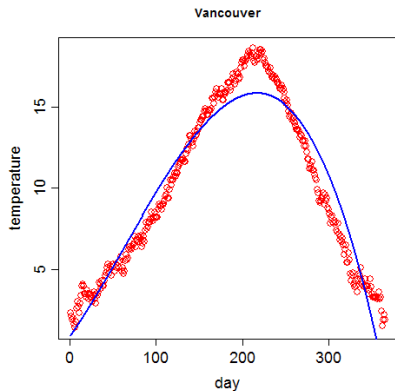
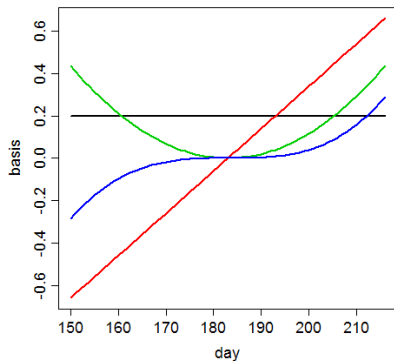
# The Monomial Basis

$$\Phi(t) = (1, t, t^2)$$



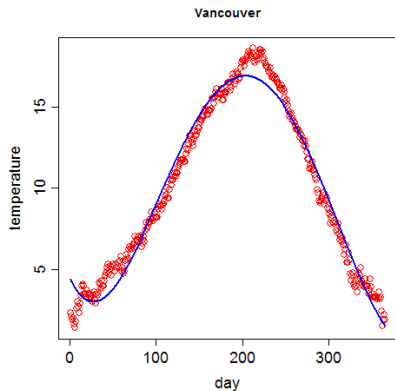
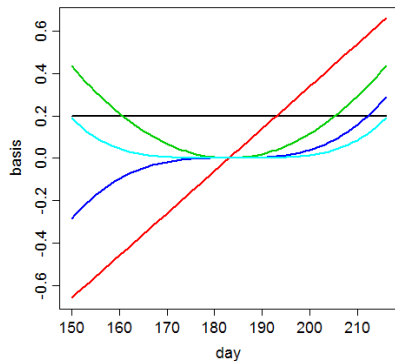
# The Monomial Basis

$$\Phi(t) = (1, t, t^2, t^3)$$



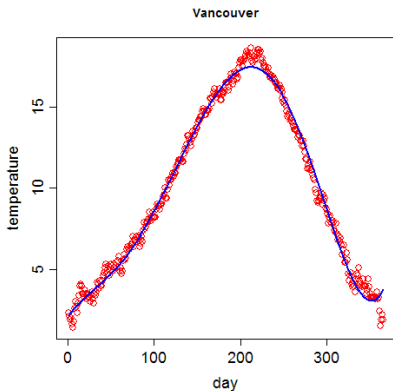
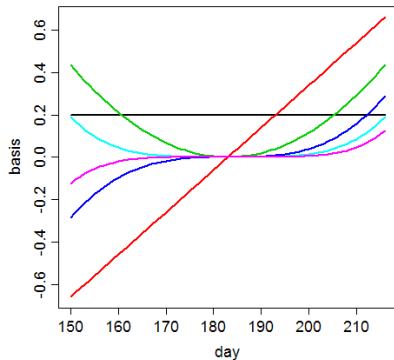
# The Monomial Basis

$$\Phi(t) = (1, t, t^2, t^3, t^4)$$



# The Monomial Basis

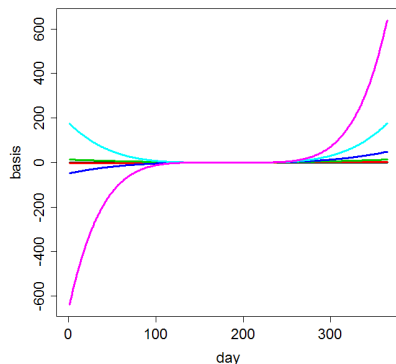
$$\Phi(t) = (1, t, t^2, t^3, t^4, t^5)$$





## Problems with the Monomial Basis

Numerically difficult for more than six terms

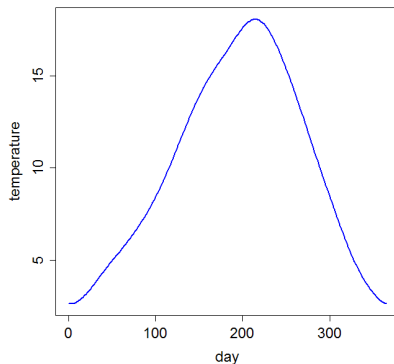


Larger terms over-run smaller ones; especially with unevenly-spaced observations.

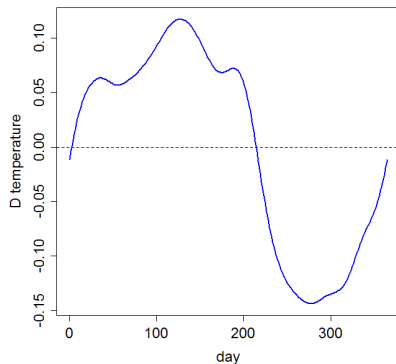
# Problems with the Monomial Basis

We are often interested in *rates of change*

Function



Derivative

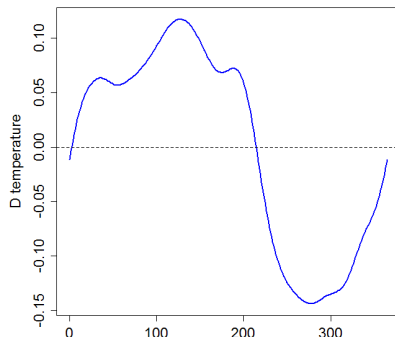


## Problems with the Monomial Basis

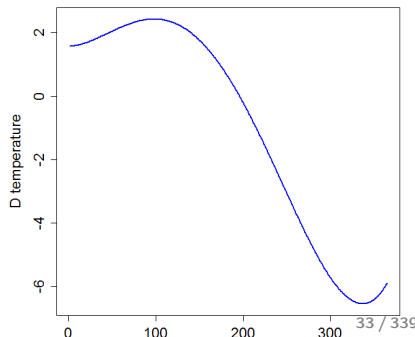
But monomial derivatives get simpler:

$$f(t) = \sum_{k=0}^K c_k t^k, \quad Df(t) = \sum_{k=1}^{K-1} c_k k t^{k-1}$$

Derivative



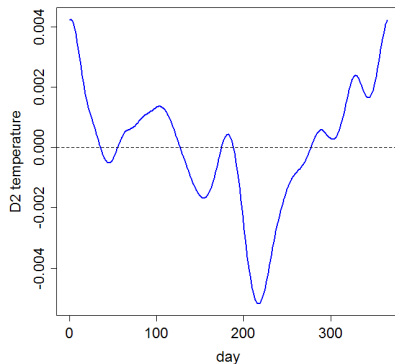
Estimate



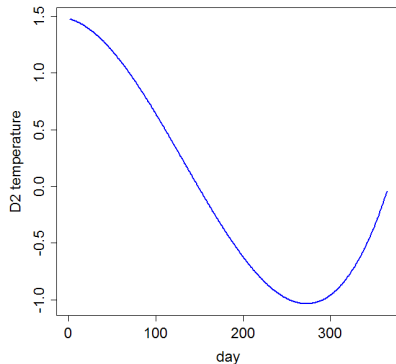
## Problems with the Monomial Basis

Whereas the opposite happens in most real-world data:

Second Derivative



Estimate



# The Fourier Basis

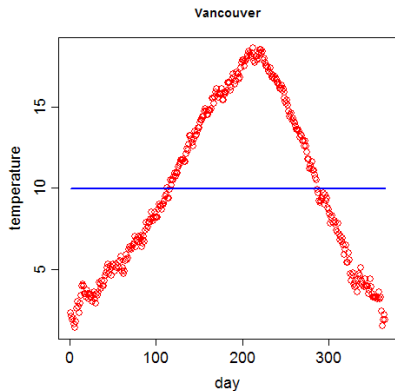
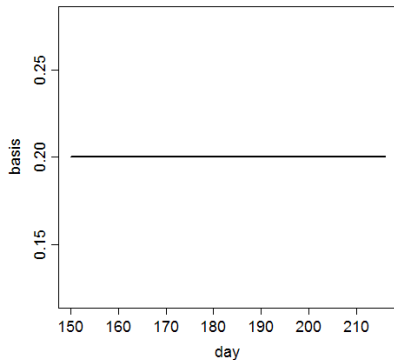
- basis functions are sine and cosine functions of increasing frequency:

$$1, \sin(\omega t), \cos(\omega t), \sin(2\omega t), \cos(2\omega t), \dots$$
$$\sin(m\omega t), \cos(m\omega t), \dots$$

- constant  $\omega$  defines the period of oscillation of the first sine/cosine pair. This is  $\omega = 2\pi/P$  where  $P$  is the period.
- $K = 2M + 1$  where  $M$  is the largest number of oscillations required in a period of length  $P$ .

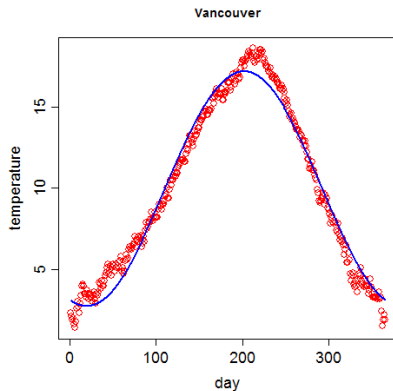
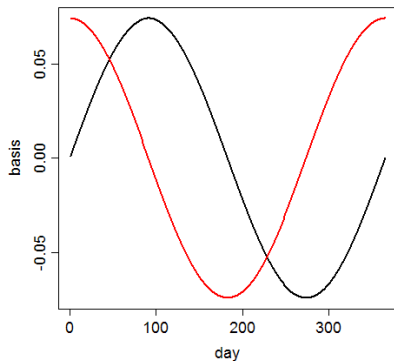
# The Fourier Basis

$$\Phi(t) = (1)$$



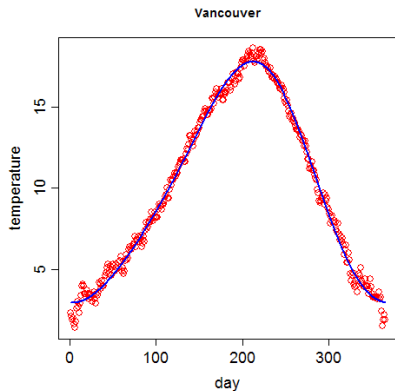
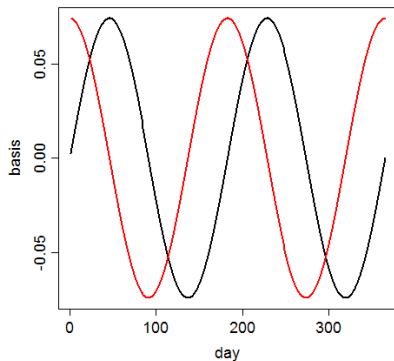
# The Fourier Basis

$$\Phi(t) = (1, \sin(\omega t), \cos(\omega t))$$



# The Fourier Basis

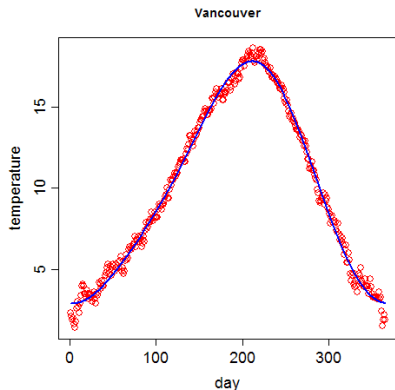
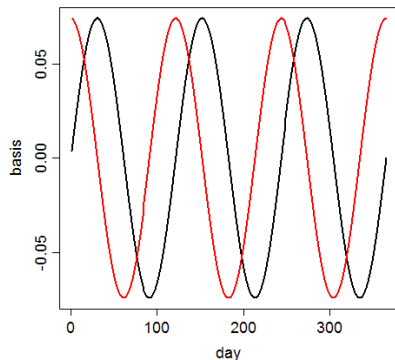
$$\Phi(t) = (1, \sin(\omega t), \cos(\omega t), \sin(2\omega t), \cos(2\omega t))$$





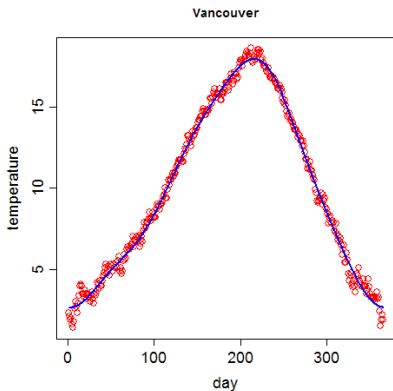
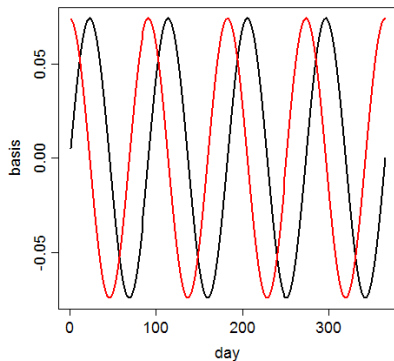
# The Fourier Basis

$$\Phi(t) = (1, \sin(\omega t), \cos(\omega t), \sin(2\omega t), \cos(2\omega t), \sin(3\omega t), \cos(3\omega t))$$



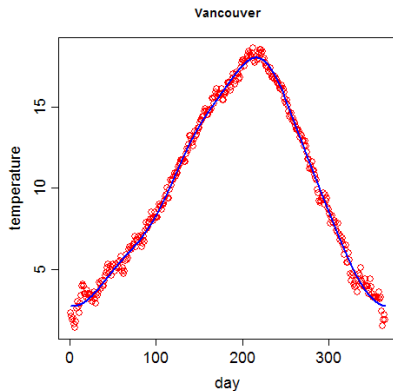
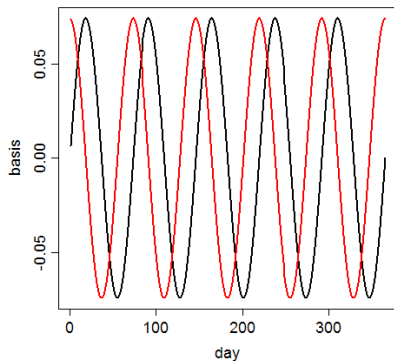
# The Fourier Basis

$$\Phi(t) = (1, \sin(\omega t), \cos(\omega t), \dots, \sin(4\omega t), \cos(4\omega t))$$



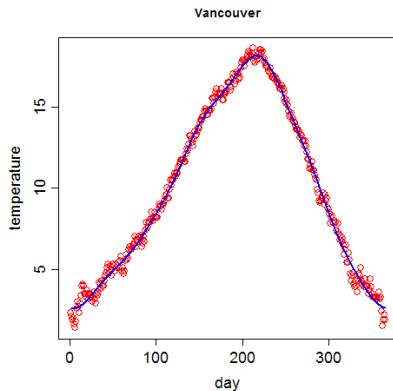
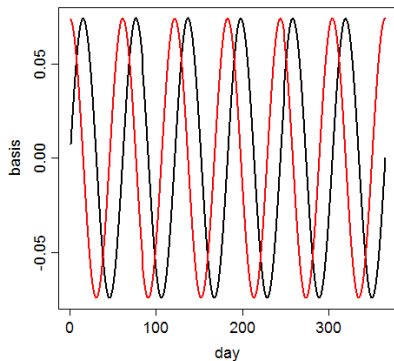
# The Fourier Basis

$$\Phi(t) = (1, \sin(\omega t), \cos(\omega t), \dots, \sin(5\omega t), \cos(5\omega t))$$



# The Fourier Basis

$$\Phi(t) = (1, \sin(\omega t), \cos(\omega t), \dots, \sin(6\omega t), \cos(6\omega t))$$



## Advantages of Fourier Bases

- Only alternative to monomial bases until the middle of the 20th century
- Excellent computational properties, especially if the observations are equally spaced.
- Natural for describing periodic data, such as the annual weather cycle

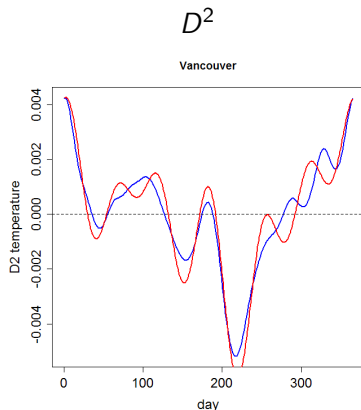
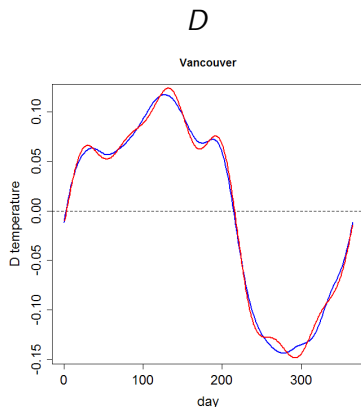
**BUT** functions are periodic; this can be a problem if the data are, for example, growth curves.

Fourier basis is still the first choice in many fields, such as signal analysis, even when the data are not periodic.

# Fourier Derivatives

$$D\sin(\omega t) = -\omega\cos(\omega t), \quad D\cos(\omega t) = -\omega\sin(\omega t)$$

So derivatives retain complexity, easy to compute

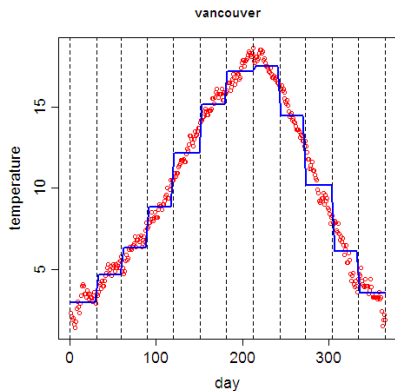
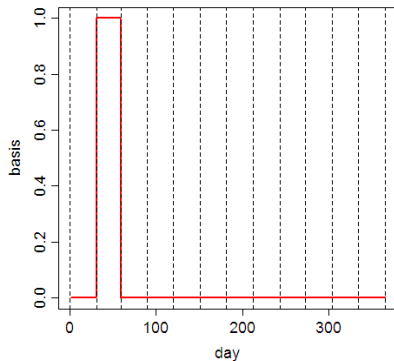


# Splines

- Splines are polynomial segments joined end-to-end
- Segments are constrained to be smooth at the join
- The points at which the segments join are called *knots*
- The order  $m$  (order = degree+1) of the polynomial segments and
- the location of the knots define the system.
- **Bsplines** are a particularly useful means of incorporating the constraints.

# Splines

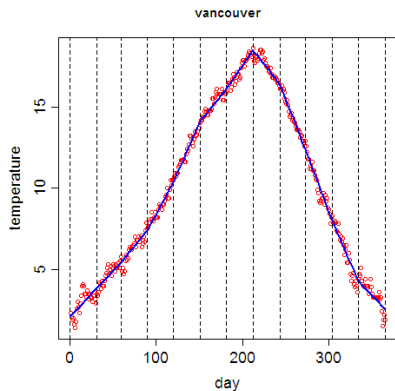
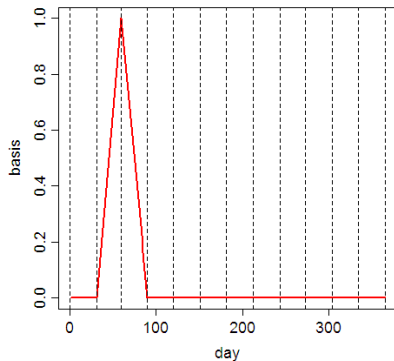
Vancouver temperature with knots at months.  
Splines of order 1





# Splines

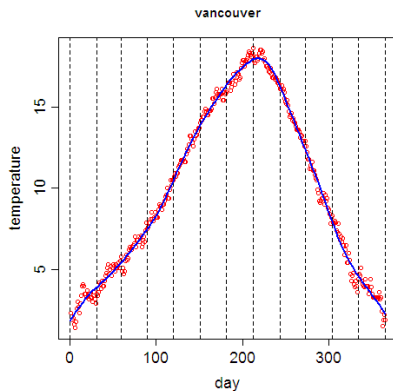
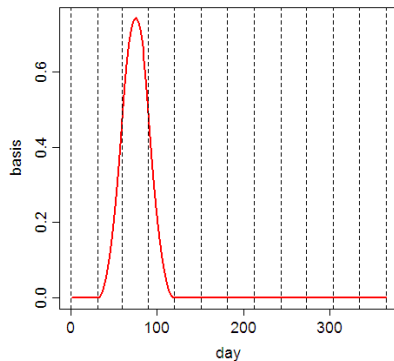
Vancouver temperature with knots at months.  
Splines of order 2



# Splines

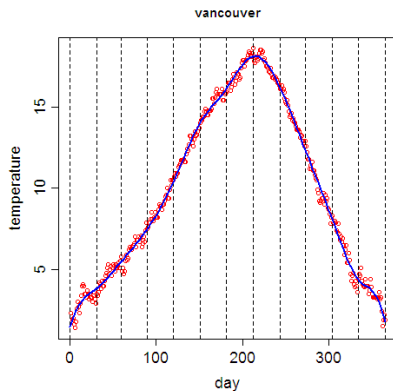
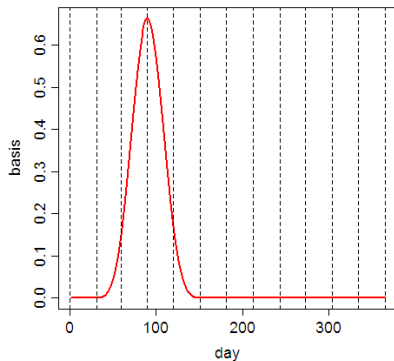
Vancouver temperature with knots at months.

Splines of order 3



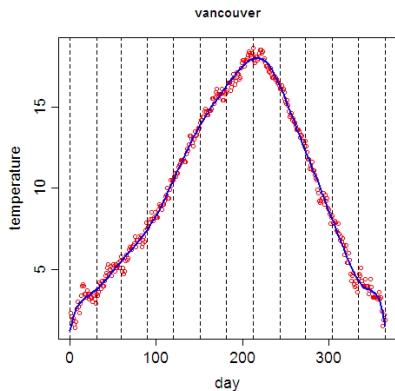
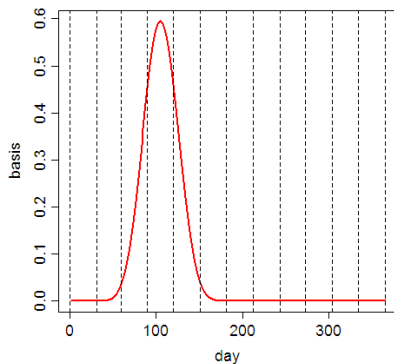
# Splines

Vancouver temperature with knots at months.  
Splines of order 4



# Splines

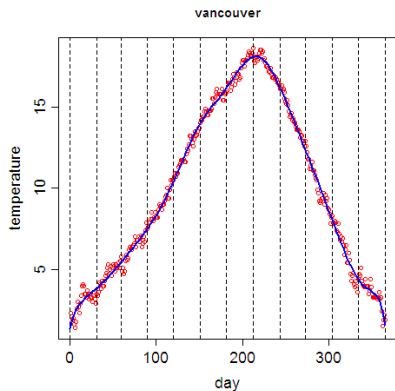
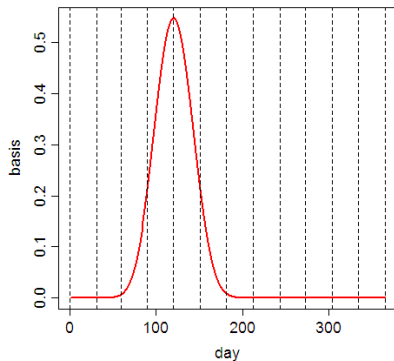
Vancouver temperature with knots at months.  
Splines of order 5



# Splines

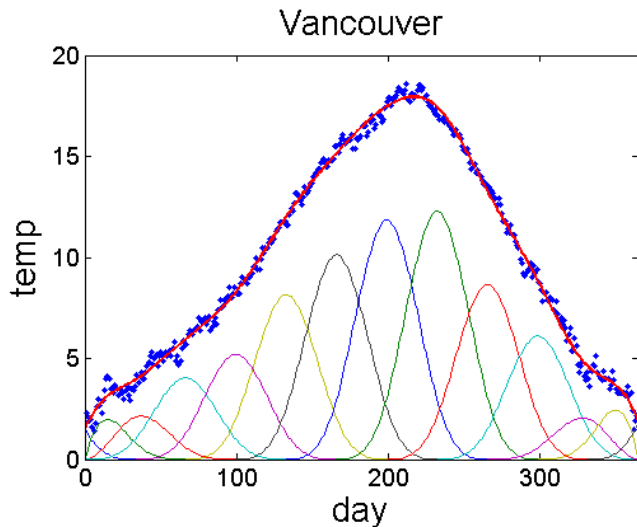
Vancouver temperature with knots at months.

Splines of order 6



## Example

An illustration of basis expansions for *local* basis functions



# Properties of B-splines

- Number of basis functions:

$$\text{order} + \text{number interior knots}$$

- Derivatives up to  $m - 2$  are continuous.
- B-spline basis functions are positive over at most  $m$  adjacent intervals  $\rightarrow$  fast computation for even thousands of basis functions.
- Sum of all B-splines in a basis is always 1; can fit any polynomial of order  $m$ .
- Most popular choice is order 4, implying continuous second derivatives. Second derivatives have straight-line segments.

## Bsplines: Choosing Knots and Order

- The order of the spline should be at least  $k + 2$  if you are interested in  $k$  derivatives.
- Knots are often equally spaced (a useful default)
- But there are two important rules:
  - Place more knots where you know there is strong curvature, and fewer where the function changes slowly.
  - Be sure there is at least one data point in every interval.
- Later, we'll discuss placing a knot at each point of observation.
- Co-incident knots reduce the number of continuous derivatives at each point. This can be useful (more later).



## Other Bases

The `fda` library in R also allows the following bases:

**Constant**  $\phi(t) = 1$ , the simplest of all.

**Power**  $t^{\lambda_1}, t^{\lambda_2}, t^{\lambda_3}, \dots$ , powers are distinct but not necessarily integers or positive.

**Exponential**  $e^{\lambda_1 t}, e^{\lambda_2 t}, e^{\lambda_3 t}, \dots$

Other possible bases include

**Wavelets** especially for sharp, local features

**Empirical** we will investigate functional Principal Components

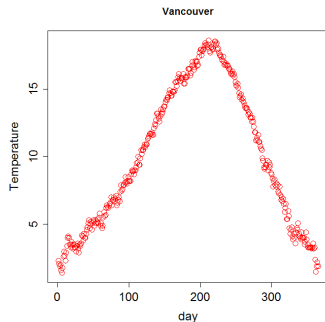
**Designer** for example on dynamic models: tailoring a basis to data (if you know something about the data) can be much more efficient.

## Summary

- 1 Basis expansions: just like adding different independent variables in linear regression
- 2 Monomial basis: direct extension of adding interaction and quadratic terms. Poor numerics, bad for derivatives.
- 3 Fourier basis: classical, common in signal processing etc. Great for periodic functions. Must be infinitely differentiable.
- 4 B-spline basis: locally polynomial. Allows control of smoothness and accuracy. Local definition  $\Rightarrow$  good numerics.
- 5 Other basis systems also exist.
- 6 What is best depends on the data.

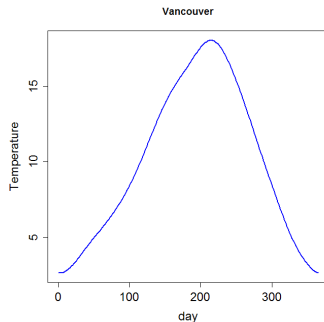
# Fitting and smoothing

data



to

functions?



## Least-Squares

Assume we have observations for a single curve

$$y_i = x(t_i) + \epsilon$$

and we want to estimate

$$x(t) \approx \sum_{j=1}^j c_j \phi_j(t)$$

Minimize the sum of squared errors:

$$SSE = \sum_{i=1}^n (y_i - x(t_i))^2 = \sum_{i=1}^n (y_i - \mathbf{c}^T \Phi(t_i))^2$$

This is just linear regression!

## Linear Regression on Basis Functions

- If the  $N$  by  $K$  matrix  $\Phi$  contains the values  $\phi_k(t_j)$ , and  $\mathbf{y}$  is the vector  $(y_1, \dots, y_N)$ , we can write

$$SSE(\mathbf{c}) = (\mathbf{y} - \Phi\mathbf{c})^T (\mathbf{y} - \Phi\mathbf{c})$$

- The error sum of squares is minimized by the *ordinary least squares estimate*

$$\hat{\mathbf{c}} = \left( \Phi^T \Phi \right)^{-1} \Phi^T \mathbf{y}$$

- Then we have the estimate

$$\hat{y}(t) = \Phi(t)\hat{\mathbf{c}} = \Phi(t) \left( \Phi^T \Phi \right)^{-1} \Phi^T \mathbf{y}$$

# The Standard Model for Residual Distribution

- least squares is optimal for residuals that are independently and identically normal with mean 0 and variance  $\sigma$ .
- That is

$$E\mathbf{y} = \Phi\mathbf{c} \text{ and } \text{Var}[\mathbf{y}] = \sigma^2\mathbf{I}$$

- Call this the *standard model* for the distribution of residuals.

## Weighted Least Squares

The standard model is often overly simplistic

- $\text{Var}[\mathbf{y}]$  may vary with observation time
- The residuals may be correlated.

The first of these can be compensated for by weighting the observations

$$WMSE[x] = \sum w_i (y_i - x(t_i))^2$$

Set  $W$  to have  $w_i$  on the diagonal, we get

$$\hat{x}(t) = \Phi(t)\hat{\mathbf{c}} = \Phi(t) \left( \Phi^T W \Phi \right)^{-1} \Phi^T W \mathbf{y}$$

When we look at the values of  $\hat{x}$  at the observation points we have

$$\hat{\mathbf{y}} = \Phi \left( \Phi^T W \Phi \right)^{-1} \Phi^T W \mathbf{y} = S \mathbf{y}$$

$S$  is referred to as the *smoothing matrix*.

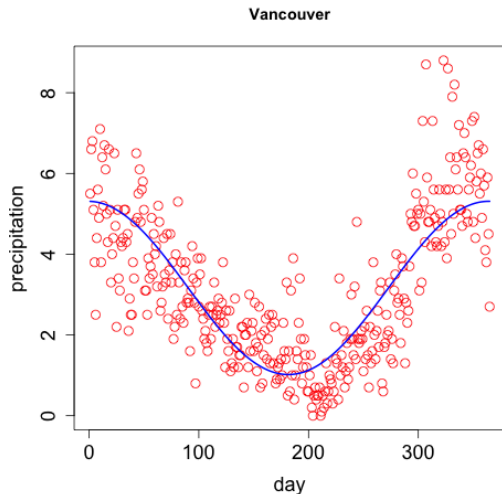
## Choosing the Number of Basis Functions

- Small numbers of basis functions mean little flexibility
- Larger numbers of basis functions add flexibility, but may “overfit”
- For Monomial and Fourier bases, just add functions to the collection.
- Spline bases: adding knots or increasing the order changes the basis; but makes it more flexible.
- Spline bases: *changing* the knots may not help even if you add more of them; but this is unusual.



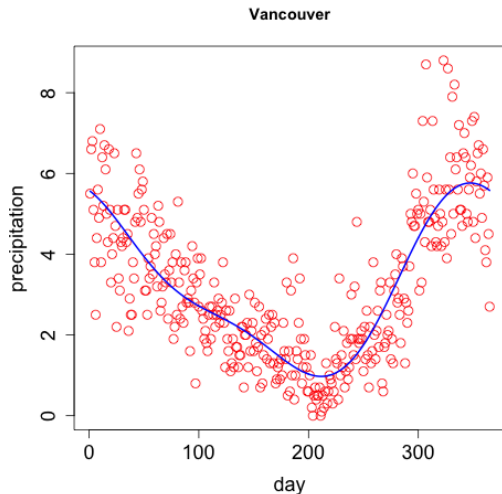
# Choosing the Number of Basis Functions

Vancouver Precipitation: 3 Fourier Bases



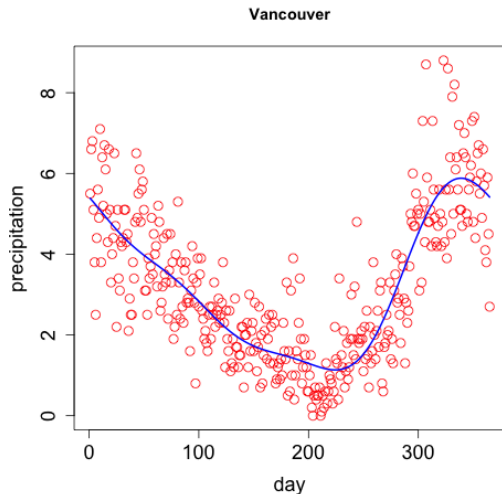
# Choosing the Number of Basis Functions

Vancouver Precipitation: 5 Fourier Bases



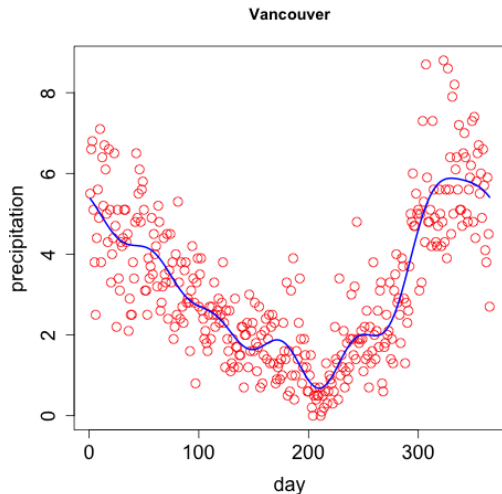
# Choosing the Number of Basis Functions

Vancouver Precipitation: 7 Fourier Bases



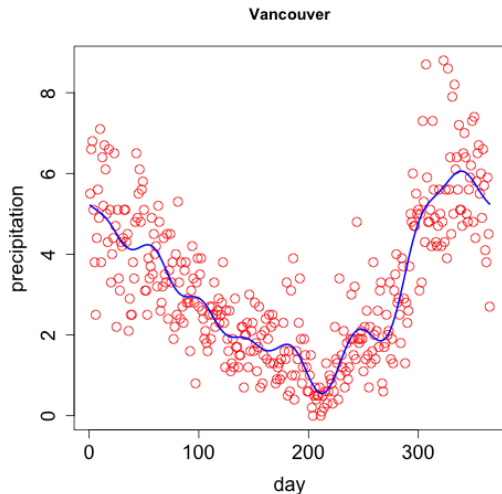
# Choosing the Number of Basis Functions

Vancouver Precipitation: 13 Fourier Bases



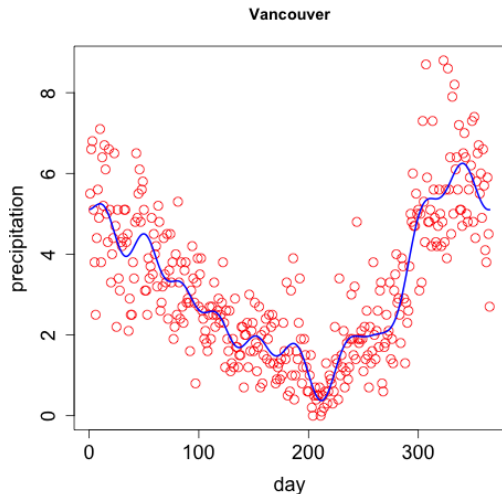
# Choosing the Number of Basis Functions

Vancouver Precipitation: 19 Fourier Bases



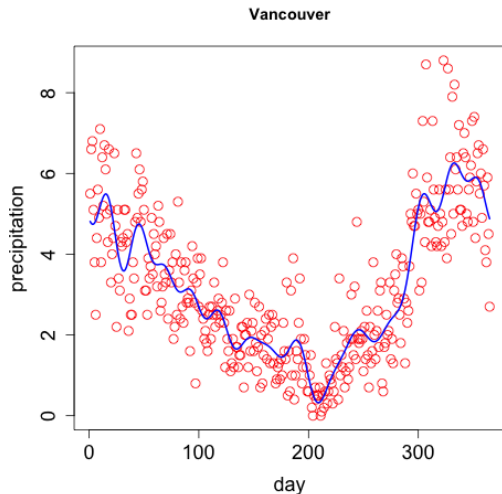
# Choosing the Number of Basis Functions

Vancouver Precipitation: 25 Fourier Bases



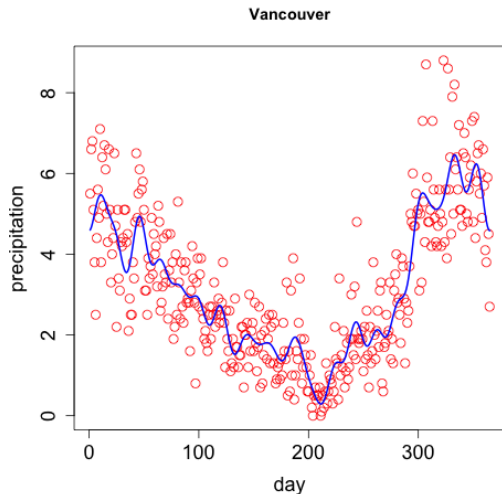
# Choosing the Number of Basis Functions

Vancouver Precipitation: 31 Fourier Bases



# Choosing the Number of Basis Functions

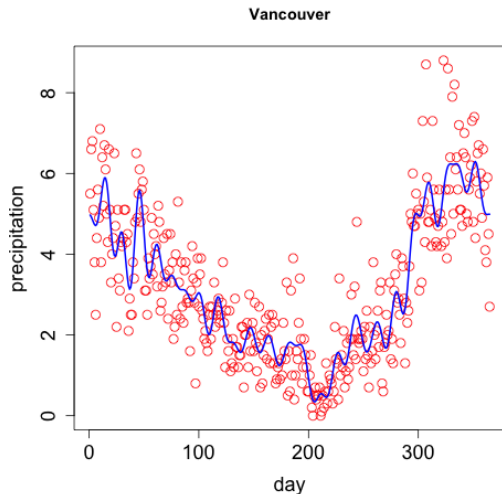
Vancouver Precipitation: 41 Fourier Bases





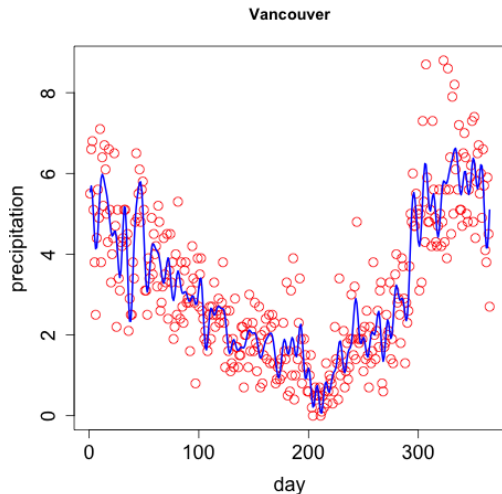
# Choosing the Number of Basis Functions

Vancouver Precipitation: 53 Fourier Bases



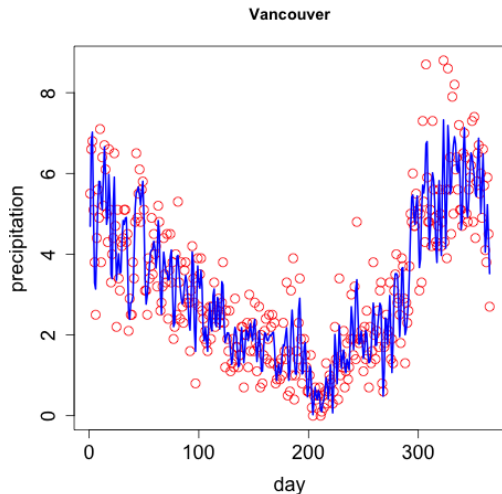
# Choosing the Number of Basis Functions

Vancouver Precipitation: 105 Fourier Bases



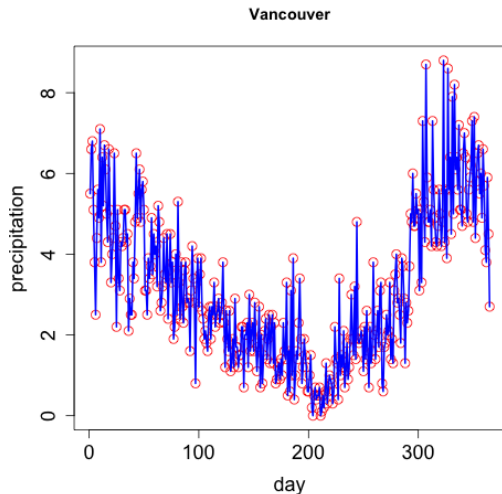
# Choosing the Number of Basis Functions

Vancouver Precipitation: 207 Fourier Bases



# Choosing the Number of Basis Functions

Vancouver Precipitation: 365 Fourier Bases



# Choosing the Number of Basis Functions

Trade off:

- Too many basis functions over-fits the data and reflect errors of measurement
- Too few basis functions fails to capture interesting features of the curves.

## Bias and Variance Tradeoff

- Express this trade-off in terms of
  - the *bias* of the estimate of  $x(t)$ :

$$\text{Bias} [\hat{x}(t)] = x(t) - E\hat{x}(t)$$

- the *sampling variance* of the estimate

$$\text{Var} [\hat{x}(t)] = E \left[ \{\hat{x}(t) - E\hat{x}(t)\}^2 \right]$$

- Too many basis functions means small bias but large sampling variance.
- Too few basis functions means small sampling variance but large bias.

## Mean Squared Error

- Usually, we would really like to minimize *mean squared error*

$$\text{MSE} [\hat{x}(t)] = E \left[ \{\hat{x}(t) - x(t)\}^2 \right]$$

- there is a simple relationship between MSE and bias/variance

$$\text{MSE} [\hat{x}(t)] = \text{Bias}^2 [\hat{x}(t)] + \text{Var} [\hat{x}(t)]$$

- This is expressed for each  $t$ , in general, we would like to minimize the *integrated* mean squared error:

$$\text{IMSE} [\hat{x}(t)] = \int \text{MSE} [\hat{x}(t)] dt$$

## A Simulation

- Fit Vancouver precipitation by B-splines, to get  $x(t_i)$
- Pretend this is the “truth”
- Calculate “errors”

$$\epsilon_i = y_i - x(t_i)$$

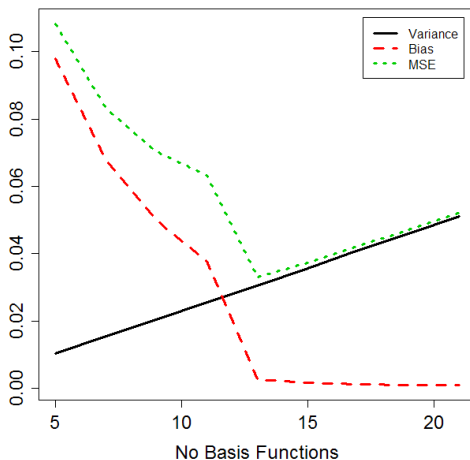
- Create new “data” by randomly re-arranging the errors

$$y_i^* = x(t_i) + \epsilon_{i^*}$$

- Now fit the new data using a Fourier basis
- Repeat 1000 times; calculate bias and variance from sample.



# Bias and Variance from Simulation



## Cross-Validation

One method of choosing a model:

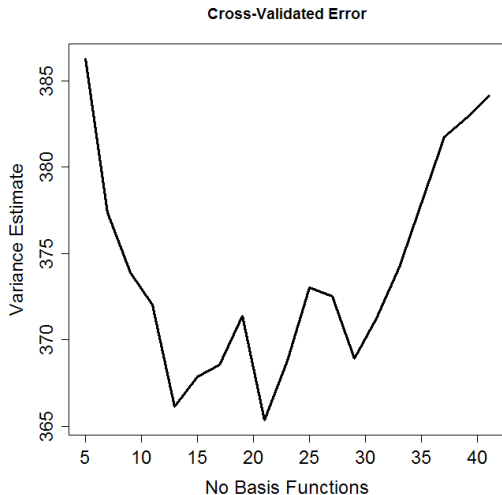
- leave out one observation  $(t_i, y_i)$
- estimate  $\hat{x}_{-i}(t)$  from remaining data
- measure  $y_i - \hat{x}_{-i}(t)$
- Choose  $K$  to minimize the *ordinary cross-validation* score:

$$\text{OCV}[\hat{x}] = \sum (y_i - \hat{x}_{-i}(t_i))^2$$

- for a linear smooth  $\hat{y} = Sy$ ,

$$\text{OCV}[\hat{x}] = \sum \frac{(y_i - \hat{x}(t_i))^2}{(1 - s_{ii})^2}$$

# Cross Validation for Vancouver Precipitation



## Estimating the Residual Covariance

- If we assume the standard model, then

$$\text{Var}[y] = \sigma^2 I$$

- An unbiased estimate is

$$\hat{\sigma}^2 = \frac{1}{N - K} MSSE$$

- Can be more sophisticated if residuals are correlated (will ignore here).

## Sampling Variance of the Curve

- We know that  $\hat{y} = \mathbf{c}\Phi$ ,  $\mathbf{c} = C\mathbf{y}$  for  $C = (\Phi^T W \Phi)^{-1} \Phi^T W$
- Then under the standard model

$$\text{Var}[\mathbf{c}] = \sigma^2 C I C^T$$

- More generally, if  $\text{Var}[\mathbf{y}] = \Sigma$ , we have

$$\text{Var}[\mathbf{c}] = C \Sigma C^T$$

- Then the sample variance of  $\hat{y}(t)$  is

$$\text{Var}[y(t)] = \Phi(t)^T C \Sigma C^T \Phi(t)$$

- And the variance-covariance matrix of the fitted values is

$$\text{Var}[\hat{\mathbf{y}}] = \Phi C \Sigma C^T \Phi^T$$

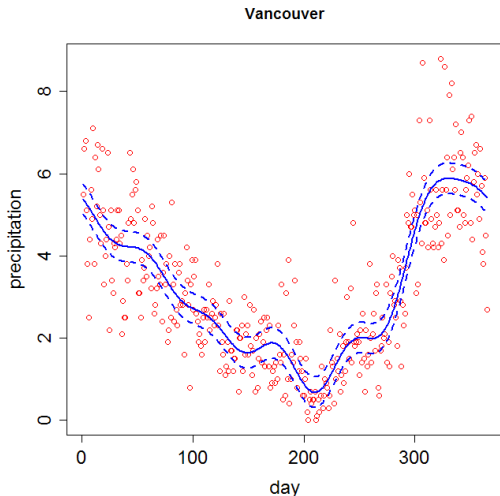
## Pointwise Confidence Bands

- For each point we calculate lower and upper bands for  $\hat{y}(t)$  by

$$\hat{y}(t) \pm 2\sqrt{\text{Var}[\hat{y}(t)]}$$

- These bands are not confidence bands for the entire curve, but only for the value of the curve at a fixed point.
- Ignores bias in the estimated curve
- Provide an impression of how well the curve is estimated.

# Fitted Vancouver Precipitation Data with 13 Fourier Bases



## Summary

- Fitting smooth curves is just linear regression using basis functions as independent variables.
- Trade-off between bias and variance in choosing the number of basis functions
- Cross-validation is one way to quantitatively find the best number of basis functions
- Confidence intervals can be calculated using the standard model, but these should be treated with care
- We will see next time that there are better ways to control bias and variance.