

# Proximal Deep Structured Models

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NIPS 2016  
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  - Image Denoising/Depth Refinement
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# Structured Prediction

- Many problems in real-world applications involve predicting a collection of random variables that are statistically related
- Graphical models have been widely exploited to encode these interactions, but they are shallow and only a log linear combination of hand-crafted– features is learned

# Structured Prediction

- Deep structured models attempt to learn complex features by taking into account the dependencies between the output variables. A variety of methods have been developed in the context of predicting discrete outputs
- However, little to no attention has been given to deep structured models with continuous valued output variables.
  - One of the main reasons is that inference is much less well studied, and very few solutions exist

# Continuous-Valued Structured Prediction

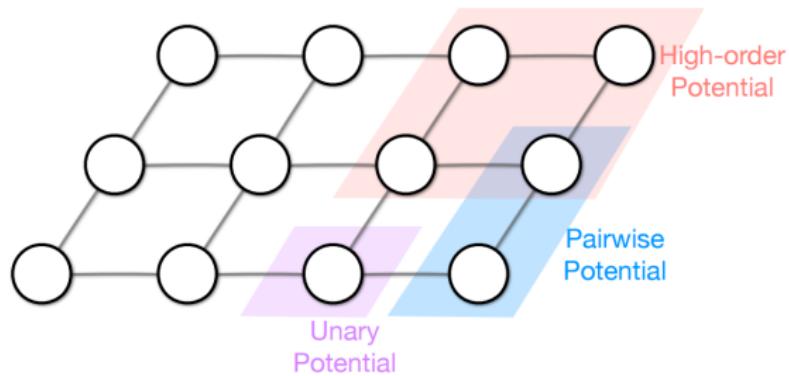
- Given input  $x \in \mathcal{X}$ , let  $y = (y_1, \dots, y_n)$  be the set of random variables we want to predict. The output space is a product space of all the elements  $y \in \mathcal{Y} = \prod_{i=1}^N \mathcal{Y}_i$ ,  $\mathcal{Y}_i \subset \mathbb{R}$
- $E(x, y; w)$  is an energy function which encodes the problem:

$$E(x, y; w) = \sum_i f_i(y_i, x; w_u) + \sum_\alpha f_\alpha(y_\alpha, x, w_\alpha) \quad (1)$$

where  $f_i(y_i : x, w_u) : \mathcal{Y}_i \times \mathcal{X} \rightarrow \mathbb{R}$  is a function that depends on a single variable (i.e. unary term) and  $f_\alpha(y_\alpha) : \mathcal{Y}_\alpha \times \mathcal{X} \rightarrow \mathbb{R}$  depends on a subset of variables  $y_\alpha = (y_i)_{i \in \alpha}$  defined on a domain  $\mathcal{Y}_\alpha \subset \mathcal{Y}$

# Continuous-Valued Structured Prediction

$$E(\mathbf{y}) = - \underbrace{\sum_i f_i(y_i)}_{unaries} - \underbrace{\sum_{i,j \in \mathcal{E}} f(y_i, y_j)}_{pairwise} - \underbrace{\sum_{\alpha} f_{\alpha}(\mathbf{y}_{\alpha})}_{high-order}$$



# Continuous-Valued Structured Prediction

- Given an input  $x$ , inference aims at finding the best configuration by minimizing the energy function:

$$y^* = \operatorname{argmin}_{y \in \mathcal{Y}} \sum_i f_\alpha(y_i; x, w_u) + \sum_\alpha f_\alpha(y_\alpha, x, w_\alpha) \quad (2)$$

- Finding the best scoring configuration  $y^*$  is equivalent to maximizing the posterior distribution:

$$p(y|x; w) = \frac{1}{Z(x; w)} \exp(-E(x, y|w)) \quad (3)$$

# Inference in Deep Structured Prediction

- Performing inference in MRFs with continuous variables involves solving a challenging numerical optimization problem
- If certain conditions are satisfied, inference is often tackled by a group of algorithms called proximal methods
- In this paper, they use proximal methods and show that it results in a particular type of recurrent net

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# Proximal Methods

The proximal operator  $\text{prox}_f(x_0)$ :  $\mathbb{R} \rightarrow \mathbb{R}$  of a function is defined as:

$$\text{prox}_f(x_0) = \operatorname{argmin}_y (y - x_0)^2 + f(y) \quad (4)$$

This involves solving a convex optimization problem, but usually there is a closed-form solution.

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# Proximal Deep Structured Models

In order to apply proximal algorithms to tackle the inference problem defined in Eq. (2), we require the energy functions  $f_i$  and  $f_\alpha$  to satisfy the following conditions:

- ① There exist functions  $h_i$  and  $g_i$  s.t.  $f_i(y_i, x; w) = g_i(y_i, h_i(x, w))$ , where  $g_i$  is a distance function
- ② There exists a closed-form proximal operator for  $g_i(y_i, h_i(x, w))$  wrt  $y_i$
- ③ There exist functions  $h_\alpha$  and  $g_\alpha$  s.t.  $f_\alpha(y_\alpha, x; w)$  can be re-written as  $f_\alpha(y_\alpha, x; w) = h_\alpha(x; w)g_\alpha(w_\alpha^T y_\alpha)$
- ④ There exists a proximal operator for  $g_\alpha()$

# Proximal Deep Structured Models

If our potential functions satisfy the conditions above, we can rewrite our objective function as follows

$$E(x, y; w) = \sum_i g_i(y_i, h_i(x; w)) + \sum_{\alpha} h_{\alpha}(x; w)g_{\alpha}(w_{\alpha}^T y_{\alpha}) \quad (5)$$

# Primal Dual Solvers

The general idea of primal dual solvers is to introduce auxiliary variables  $z$  to decompose the high order terms. We can then minimize  $z$  and  $y$  alternately through computing their proximal operator:

$$\begin{aligned} & \min_{y \in \mathcal{Y}} \max_{z \in \mathcal{Z}} \sum_i g_i(y_i, h_i(x; w)) \\ & - \sum_{\alpha} h_{\alpha}(x, w) g_{\alpha}^*(w_{\alpha}^T y_{\alpha}) + \sum_{\alpha} h_{\alpha}(x, w) \langle w_{\alpha}^T y_{\alpha}, z_{\alpha} \rangle \end{aligned} \tag{6}$$

where  $g_{\alpha}^*$  is the convex conjugate of  $g^*$

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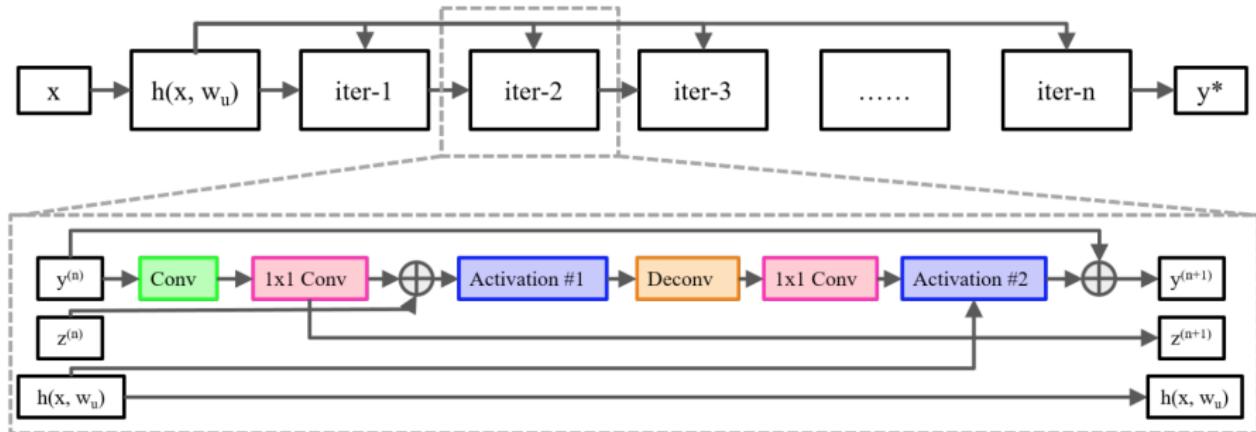
# Solving Deep Structured Models

The primal-dual method solves the problem in Eq.(6) by iterating the following steps: (i) fix  $y$  and minimize the energy wrt  $z$ ; (ii) fix  $z$  and minimize the energy wrt  $y$ ; (iii) conduct a Nesterov extrapolation gradient step:

$$\begin{cases} z_{\alpha}^{(t+1)} &= \text{prox}_{g_{\alpha}^*}(z_{\alpha}^{(t)} + \frac{\sigma_{\rho}}{h_{\alpha}(\mathbf{x}; \mathbf{w})} \mathbf{w}_{\alpha}^T \bar{\mathbf{y}}_{\alpha}^{(t)}) \\ y_i^{(t+1)} &= \text{prox}_{g_i, h_i(\mathbf{x}, \mathbf{w})}(y_i^{(t)} - \frac{\sigma_{\tau}}{h_{\alpha}(\mathbf{x}; \mathbf{w})} \mathbf{w}_{\cdot, i}^{*T} \mathbf{z}^{(t+1)}) \\ \bar{y}_i^{(t+1)} &= y_i^{(t+1)} + \sigma_{ex}(y_i^{(t+1)} - y_i^{(t)}) \end{cases}$$

where  $y^{(t)}$  is the solution at the  $t$ -th iteration,  $z^{(t)}$  is an auxiliary variable and  $h(x, w_u)$  is the deep unary network

# Solving Deep Structured Models



$$\left\{ \begin{array}{lcl} z_{\alpha}^{(t+1)} & = & \text{prox}_{g_{\alpha}^*}(z_{\alpha}^{(t)} + \frac{\sigma_{\rho}}{h_{\alpha}(\mathbf{x}; \mathbf{w})} \mathbf{w}_{\alpha}^T \bar{\mathbf{y}}_{\alpha}^{(t)}) \\ y_i^{(t+1)} & = & \text{prox}_{g_i, h_i(\mathbf{x}, \mathbf{w})}(y_i^{(t)} - \frac{\sigma_{\tau}}{h_{\alpha}(\mathbf{x}; \mathbf{w})} \mathbf{w}_{\cdot, i}^* \mathbf{z}^{(t+1)}) \\ \bar{y}_i^{(t+1)} & = & y_i^{(t+1)} + \sigma_{ex}(y_i^{(t+1)} - y_i^{(t)}) \end{array} \right.$$

# Learning

Given training pairs composed of inputs  $\{x_n\}_{n=1}^N$  and their corresponding output  $\{y_n^{gt}\}_{n=1}^N$ , learning aims at finding parameters which minimizes a regularized loss function:

$$w^* = \operatorname{argmin}_w \sum_n \ell(y_n^*, y_n^{gt}) + \gamma \|w\|_2 \quad (7)$$

Where  $\ell()$  is the loss,  $y^*$  is the minimizer of RNN, and  $\gamma$  is a scalar.

# Algorithm for Learning

## Algorithm: Learning Continuous-Valued Deep Structured Models

Repeat until stopping criteria

1. Forward pass to compute  $h_i(\mathbf{x}, \mathbf{w})$  and  $h_\alpha(\mathbf{x}, \mathbf{w})$
2. Compute  $\mathbf{y}^*$  via forward pass in Eq. (5)
3. Compute the gradient via backward pass
4. Parameter update

Figure 2: Algorithm for learning proximal deep structured models.

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# Image Denoising

Corrupt each image with Gaussian noise and use the following energy function to denoise:

$$\mathbf{y}^* = \operatorname{argmin}_{\mathbf{y} \in \mathcal{Y}} \sum_i \|y_i - x_i\|_2^2 + \sum_{\alpha} \lambda \|\mathbf{w}_{ho,\alpha}^T \mathbf{y}_{\alpha}\|_1 \quad (8)$$

where  $\operatorname{prox}_{\ell_2}(y, \lambda) = \frac{x + \lambda y}{1 + \lambda}$  and  $\operatorname{prox}_\rho^*(z) = \min(|z|, 1) \cdot \operatorname{sign}(z)$

# Image Denoising

	BM3D [6]	EPLL [40]	LSSC [22]	CSF [30]	RTF [29]	Ours	Ours GPU
PSNR	28.56	28.68	28.70	28.72	28.75	<b>28.79</b>	<b>28.79</b>
Time (second)	2.57	108.72	516.48	5.10	69.25	<b>0.23</b>	<b>0.011</b>

Table 1: Natural Image Denoising on BSDS dataset [23] with noise variance  $\sigma = 25$ .

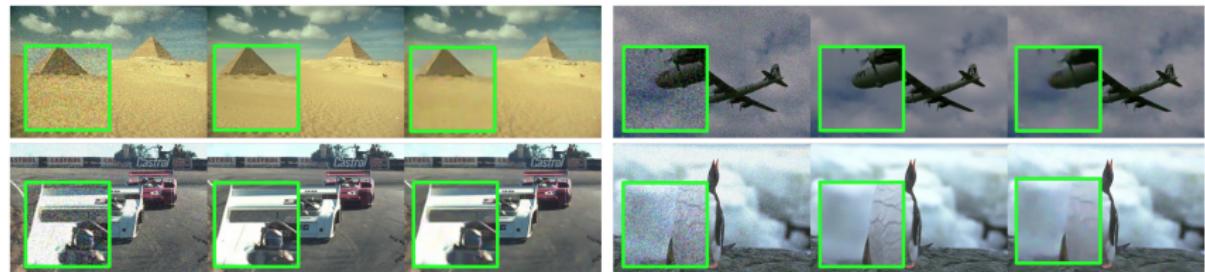


Figure 3: Qualitative results for image denoising. Left to right: noisy input, ground-truth, our result.

# Depth Refinement

	Wiener	Bilateral	LMS	BM3D [6]	FilterForest [10]	Ours
PSNR	32.29	30.95	24.37	35.46	35.63	<b>36.31</b>

Table 3: Performance of depth refinement on dataset [10]

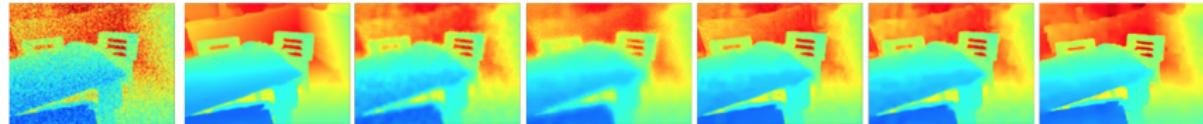


Figure 4: Qualitative results for depth refinement. Left to right: input, ground-truth, wiener filter, bilateral filter, BM3D, Filter Forest, Ours.

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# Optical Flow

Predict the motion between two image frames for each pixel

$$\mathbf{y}^* = \operatorname{argmin}_{\mathbf{y} \in \mathcal{Y}} \sum_i ||y_i - f_i(x^l, x^r, w_u)||_1 + \sum_{\alpha} \lambda ||\mathbf{w}_{ho,\alpha}^T \mathbf{y}_{\alpha}||_1 \quad (9)$$

# Optical Flow

	Flownet	Flownet + TV-l1	Our proposed
End-point-error	4.98	4.96	<b>4.91</b>

Table 4: Performance of optical flow on Flying chairs dataset [11]

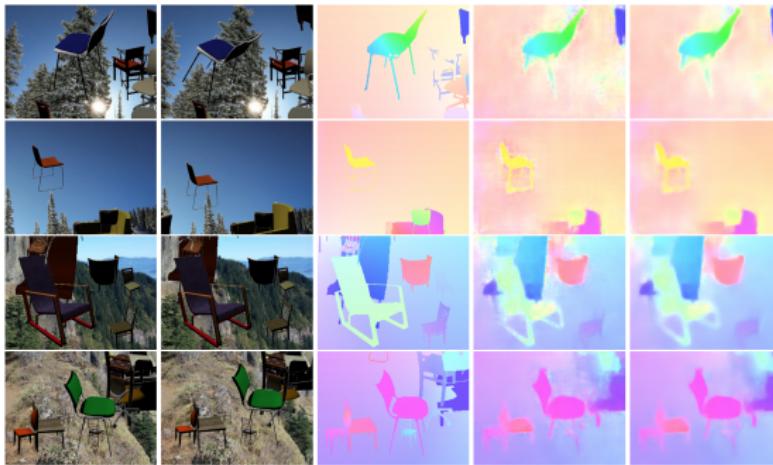


Figure 5: **Optical flow:** Left to right: first and second input, ground-truth, Flownet [11], ours.