

# A Static Analysis Method for Detecting Buffer Overflow Vulnerabilities

Testing programs for vulnerabilities

Zhang Shuhao, Qu Shaobo  
Qin Jianxing, Hong Yun

Mentor: Hugh Anderson, Harish Venkatesan

2022.7.28



# Overview

## Introduction

Buffer overflow

Symbolic execution overview

## Symbolic Execution

Demo

GUI display

# Overview

## Introduction

Buffer overflow

Symbolic execution overview

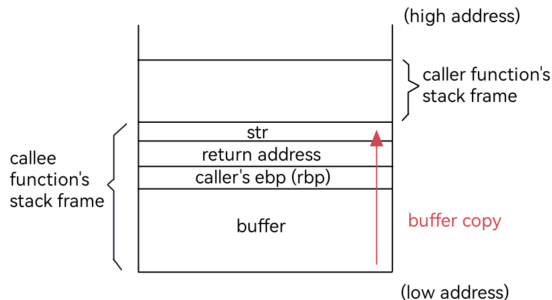
## Symbolic Execution

Demo

GUI display

# Definition

Occurs when data  $>$  fixed-length block of memory

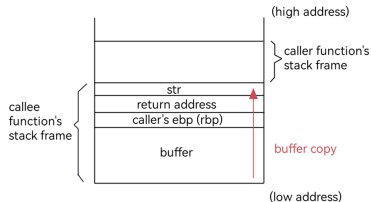


- ▶ commonly seen
- ▶ easy to be unaware of
- ▶ can be fatal

# Exploitation

The techniques to exploit a buffer overflow vulnerability vary by architecture, by operating system and by memory region.

Take stack buffer overflow as an example:



- ▶ use extra data to overwrite return address
- ▶ point to a malicious program

# Overview

## Introduction

Buffer overflow

Symbolic execution overview

## Symbolic Execution

Demo

GUI display

# Overview

Symbolic execution is a way of executing a program abstractly

- ▶ assume symbolic values for inputs

$$a = 1, b = a + 2$$
$$\Rightarrow a = \alpha, b = \alpha + \beta$$

- ▶ focuses on execution paths

Good points

- ▶ multiple possible inputs can be covered by doing one execution
- ▶ avoid reporting false warnings

# Overview

## Introduction

Buffer overflow

Symbolic execution overview

## Symbolic Execution

Demo

GUI display



# Demo

Here is a piece of C code:

```
void foo(int *arr, int n, int h) {  
    ASSUME(n > 0, capacity(arr) >= n);  
    int idx;  
    if (h != 0) {  
        idx = 0;  
    } else {  
        idx = n;  
    }  
    print(arr[idx]);  
}
```

ASSUME is an annotation that represents constraints on the inputs.

A programmer familiar with C may see that `print(arr[idx])` can cause buffer overflow when the capacity of `arr` is exactly `n` and it also happens that `h` is 0.

Let's see how symbolic execution can find this vulnerability.

# Initialization

```
void foo(int *arr, int n, int h) {  
    ASSUME(n > 0, capacity(arr) >= n);  
    int idx;  
    if (h != 0) {  
        idx = 0;  
    } else {  
        idx = n;  
    }  
    print(arr[idx]);  
}
```

$$E = \{arr \mapsto \text{ptr}(0, arr_{cap}), n \mapsto n', h \mapsto h'\}$$

$$P = n' > 0 \wedge arr_{cap} \geq n'$$

# Declaration

```
void foo(int *arr, int n, int h) {  
    ASSUME(n > 0, capacity(arr) >= n);  
    int idx;  
    if (h != 0) {  
        idx = 0;  
    } else {  
        idx = n;  
    }  
    print(arr[idx]);  
}
```

$$E = \{arr \mapsto \text{ptr}(0, arr_{cap}), n \mapsto n', h \mapsto h', idx \mapsto idx'\}$$

$$P = n' > 0 \wedge arr_{cap} \geq n'$$

## Branching and assignment

```
void foo(int *arr, int n, int h) {  
    ASSUME(n > 0, capacity(arr) >= n);  
    int idx;  
    if (h != 0) {  
        idx = 0;  
    } else {  
        idx = n;  
    }  
    print(arr[idx]);  
}
```

$$E_1 = \{arr \mapsto \text{ptr}(0, arr_{cap}), n \mapsto n', h \mapsto h', idx \mapsto 0\}$$

$$P_1 = n' > 0 \wedge arr_{cap} \geq n' \wedge h' \neq 0$$

$$E_2 = \{arr \mapsto \text{ptr}(0, arr_{cap}), n \mapsto n', h \mapsto h', idx \mapsto n'\}$$

$$P_2 = n' > 0 \wedge arr_{cap} \geq n' \wedge h' = 0$$

## Branch merging

```
void foo(int *arr, int n, int h) {  
    ASSUME(n > 0, capacity(arr) >= n);  
    int idx;  
    if (h != 0) {  
        idx = 0;  
    } else {  
        idx = n;  
    }  
    print(arr[idx]);  
}
```

$$E_1 = \{arr \mapsto \text{ptr}(0, arr_{cap}), n \mapsto n', h \mapsto h', idx \mapsto 0\}$$

$$E_2 = \{arr \mapsto \text{ptr}(0, arr_{cap}), n \mapsto n', h \mapsto h', idx \mapsto n'\}$$

$$E = \{arr \mapsto \text{ptr}(0, arr_{cap}), n \mapsto n', h \mapsto h', idx \mapsto \text{if } h' \neq 0 \text{ then } 0 \text{ else } n'\}$$

$$P = n' > 0 \wedge arr_{cap} \geq n'$$

## Memory access

```
void foo(int *arr, int n, int h) {  
    ASSUME(n > 0, capacity(arr) >= n);  
    int idx;  
    if (h != 0) {  
        idx = 0;  
    } else {  
        idx = n;  
    }  
    print(arr[idx]);  
}
```

$$E = \{arr \mapsto \text{ptr}(0, arr_{cap}), n \mapsto n', h \mapsto h', idx \mapsto \text{if } h' \neq 0 \text{ then } 0 \text{ else } n'\}$$

$$P = n' > 0 \wedge arr_{cap} \geq n'$$

$$C = P \wedge ((\text{if } h' \neq 0 \text{ then } 0 \text{ else } n') < 0 \vee (\text{if } h' \neq 0 \text{ then } 0 \text{ else } n') \geq arr_{cap})$$

C is satisfiable! Consider  $n' = arr_{cap} = 1, h' = 0$

## Satisfiability solving

z3 is a SMT solver, which can "magically" solve the final problem.

You may use its Python binding like this:

```
import z3

n = z3.Int('n')
h = z3.Int('h')
idx = z3.If(h!=0, 0, n)
cap = z3.Int('cap')
s = z3.Solver()
s.add(z3.And(n>0, cap>=n, z3.Or(idx<0, idx>=cap)))
if s.check() == z3.sat:
    print(s.model())
```

It will outputs a model [h = 0, n = 1, cap = 1].

# Overview

## Introduction

Buffer overflow

Symbolic execution overview

## Symbolic Execution

Demo

GUI display