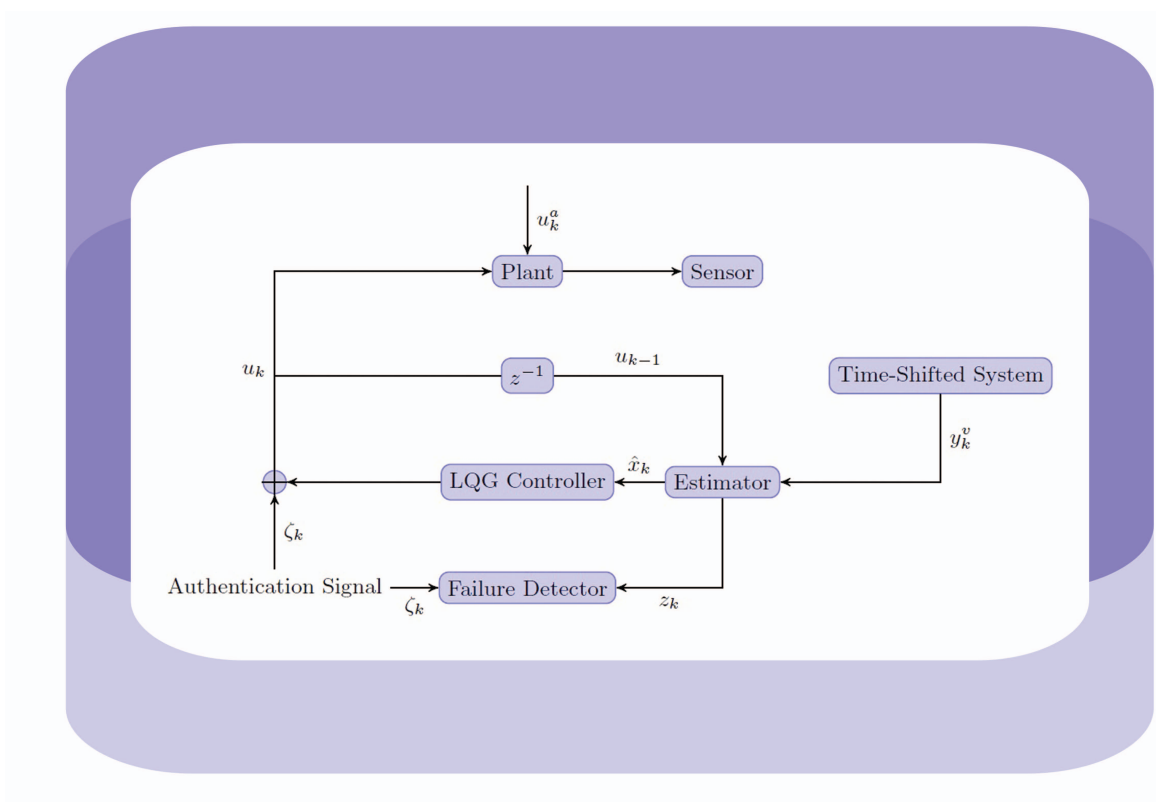


# Physical Authentication of Control Systems

## DESIGNING WATERMARKED CONTROL INPUTS TO DETECT COUNTERFEIT SENSOR OUTPUTS



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Cyberphysical systems (CPSs) refer to the embedding of widespread sensing, networking, computation, and control into physical spaces with the goal of making them safer, more efficient, and reliable. Driven by the miniaturization and integration of sensing, communication, and computation in cost-efficient devices, CPSs are bound to transform industries such as aerospace, transportation, built environ-

ments, energy, health care, and manufacturing, to name a few. This great opportunity, unfortunately, is matched by even greater challenges. Taming the complexity of design and analysis of these systems poses a fundamental problem as a new paradigm is needed to bridge various scientific domains, which, through the years, have developed significantly different formalisms and methodologies. In addition, while the use of dedicated communication networks has so far sheltered systems from the outside world, use of off-the-shelf networking and computing, combined with the unattended operation of a plethora of devices,

## The Stuxnet Attack

**S**tuxnet was a complex malware that infected uranium enrichment facilities in Iran, reportedly causing damage to approximately 1000 centrifuges at these plants [S1]. From a cyberperspective, Stuxnet was sophisticated, exploiting four previously unknown or zero-day Microsoft Windows vulnerabilities. Additionally, Stuxnet used the first known programmable logic controller (PLC) root kit, which is malicious stealthy code injected into controllers that can hide its own existence [S2]. Moreover, to reduce the chance of being detected, Stuxnet was signed by two stolen certificates from chip manufacturers Realtek and JMicron [S3]. The attack itself was targeted with the worm designed for local distribution, mainly through USB sticks or local networks. While Stuxnet eventually reached 100,000 computer systems, only specific controllers were targeted by the malware [S4]. In particular, Stuxnet targeted PLCs manufactured by Siemens and installed malicious code only after checking that model numbers, configuration details, and program code matched its target. In the first version of Stuxnet, gas pressure of uranium hexafluoride in the centrifuge was increased, which can cause stress to rotors. In a second version, the worm varied rotational speeds. When operating near certain critical speeds or harmonics, this attack can cause the rotor to vibrate or even break [1].

Another question to consider is how Stuxnet evaded detection from verification systems, which measure the system state. According to [1], rotor speed is not a controlled variable and is unlikely to be measured. Furthermore, a monitoring application would have seen rotor speed values prior to an attack since

legitimate control logic reading the frequency converter was suspended during the second version of Stuxnet. In the first version, legitimate controller code continued to run but was isolated from the true dynamics of the system. Stuxnet intercepted all input and output signals. To cause damage, Stuxnet implemented control logic causing pressure in centrifuges to increase. To prevent detection, Stuxnet also delivered previously recorded measurements to the SCADA system, performing a replay attack. Replay attacks are commonly considered in information security where adversaries masquerade as a trusted party by repeating a valid data transmission they have intercepted [S5]. In information security, replay attacks are thwarted by ensuring a message is current through session tokens or time stamps or by authenticating the sender. Since the Stuxnet attack is linked to a physical process, as opposed to residing strictly in the cyber realm, this article proposes physical watermarking as a system-theoretic method to verify the “freshness” of sensor outputs.

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provides several opportunities for malicious entities to inject attacks on CPSs. A wide variety of motivations exists for launching an attack on CPSs, ranging from economic reasons, such as obtaining a financial gain, all the way to terrorism, for instance, threatening an entire population by manipulating life-critical resources. Any attack on safety-critical CPSs may significantly hamper the economy and lead to the loss of human lives. While the threat of attacks on CPSs tends to be underplayed at times, the Stuxnet worm provided a clear example of the possible future to come. This malware, targeting a uranium enriching facility in Iran, managed to reach the supervisory control and data acquisition (SCADA) system controlling the centrifuges used in the enrichment process. Stuxnet modified the control system, increasing pressure in the centrifuges in a first version of the worm and spinning centrifuges in an erratic fashion in a second version. As a result, Stuxnet caused significant damage to the plant [1]. For details, see “The Stuxnet Attack.”

This article proposes a control-theoretic method, called physical watermarking, to authenticate the correct operation of a control system. Authentication in CPSs requires that the system operator verify the identity of a component

not only in the cyberworld but also within the framework of the physical dynamics of the system. While tools exist in cryptography to perform authentication, historical data show that attackers often manage to break these security mechanisms. Moreover, such tools are ineffective against physical attacks on the system or insiders who are usually authenticated users. There arises the need to expand and complement the existing set of tools to improve the resilience of CPSs. The presence of a dynamical system, while presenting new challenges, offers new opportunities to improve detection and resilience. The existence of accurate mathematical models describing the underlying physical phenomena enables the prediction of future behavior and, more importantly, unforeseen deviations from it. The ability to recognize irregularities in the dynamics of a system enables a principled approach to intrusion detection and resilient design. The concept of physical watermarking emerges in this context. Its utility lies in its ability to allow physical authentication of physical components. By injecting a known noisy input to a physical system, it is expected that the effect of this input can be found in the measurement of the true output, due to the system dynamics. As such, if an attacker is unaware of this physical watermark,

the system cannot be adequately emulated because the attacker is unable to consistently generate the component of the output associated with this known noisy input. Consequently, the watermark acts as a physical nonce, forcing an attacker to generate outputs unique to the given inputs at a chosen time. The next section further examines existing work and techniques related to CPS security.

## RELATED WORK

Fault detection and isolation methods have been extensively studied over the past decades to detect anomalies in a system by measuring the discrepancies between the measured behavior and behavior predicted by the system model. A survey of detection schemes for the class of stochastic, linear discrete-time systems is presented in [2]. The first scheme, known as failure-sensitive filters, alters standard estimation techniques, such as the Kalman filter, so that state estimates are sensitive to particular failures, for instance the failure of a sensor or actuator. Another class of detection methods are voting schemes, which leverage the potential presence of redundant hardware to detect failures. The multiple hypothesis-testing scheme performs statistical tests on received measurements to determine whether any of several postulated failure modes, for instance, potential failure directions of the state, have occurred. The final detection schemes considered are based on the analysis of innovations, which are the differences between observed and expected data, for instance the  $\chi^2$  test discussed later in this article. All these schemes are characterized in terms of complexity, flexibility in the types of failures modes that can be detected, and performance, both in detecting the presence of a fault as well as identifying the source and magnitude of a fault. While the given approaches can detect random failures, these methods are less effective against malicious attacks on control systems. This conclusion stems from the observation that while random faults can be seen as a special class of attacks, the set of intelligent attacks is much richer. Therefore, fault-detection algorithms may fail under the attack of an intelligent adversary.

For example, traditional bad-data detection techniques, such as the largest residue test [3], have been widely used for systems with a static model, such as the power grid. Here a linear model with Gaussian noise is often used to directly relate the state (bus angles) to the outputs (power flows or power injections). However, an attacker who is aware of the grid's configuration can inject a stealthy input into the measurements to change state estimation on the power grid [4]. This type of attack, known as a false-data injection attack, is implemented by inserting errors that lie in the range space of the observation matrix into sensor measurements. Alternatively, an adversary could have access or resources sufficient to modify only a subset of sensors. Within this context, an adversary may either want to insert a bias along a specific direction into the state esti-

mate or may be indifferent to the direction of the error inserted into the state estimate. For each scenario, algebraic conditions are provided to verify the existence of stealthy attack vectors, which result in no change to the residue. Moreover, methods to compute such feasible attack vectors are provided. Furthermore, [4] similarly introduces and analyzes generalized false-data injection attacks where small additional errors in the residue are tolerated to achieve more powerful attacks.

Alternatively, [5] considers false-data injection attacks on the grid from the system operator's point of view. Two security indices are proposed to quantify the least effort needed for an adversary to achieve a feasible attack while avoiding triggering the bad-data detector. The first index characterizes the total number of sensors that must be modified to insert a bias into a single given sensor measurement. The second index roughly characterizes the energy required to bias a single sensor measurement. These indices allow a system operator to identify potentially sparse attacks and allocate additional resources such as redundant sensors or encryption schemes as needed.

On the other hand, dynamical system models raise additional challenges for an adversary. Here, to remain undetected, an adversary must choose attack vectors that are consistent not only with the static observation model but also with state dynamics at all times. In [6], a general continuous-time control system is considered. The adversary here can insert arbitrary errors to an unknown subset of sensors and actuators. Notions of attack detectability and identifiability are considered. In particular, algebraic conditions are provided that indicate if the defender can detect and identify all attacks for a given set of vulnerable sensors and actuators. Additionally, graphical conditions are provided to characterize undetectable attacks. Furthermore, centralized and distributed failure-sensitive filters to perform attack detection, as well as a centralized filter to perform attack identification, are proposed. The filters provide perfect detection and identification, when feasible. The results given are applied to a dynamic model of the power grid.

The problem of robust control and estimation in the presence of adversaries is considered in [7]. It is shown that perfect estimation is infeasible when an adversary can insert arbitrary errors into at least half of the sensor measurements. Moreover, changing system dynamics through state feedback can allow the defender to perform perfect estimation when less than half of the sensor measurements are altered. The limiting assumption here is that there exists a local controller with complete access to the state. Next, in a scenario where an adversary can arbitrarily manipulate up to  $q$  sensors and actuators, algebraic conditions under which the defender can perform perfect state estimation and identify the attack vectors are derived. The main result of [7] is the establishment of a principle of separation of estimation and control while under sensor attacks for a plant with output feedback. Finally, an efficient practical decoder

**This article proposes a control-theoretic method, called physical watermarking, to authenticate the correct operation of a control system.**

to perform this estimation is given in the case of just sensor attacks as well as sensor and actuator attacks.

The feasibility and detection of cyberphysical attacks has also been considered in distributed systems. For example, [8] considers the setting of a wireless control network, which consists of a set of nodes with a sparse underlying communication network. A subset of nodes communicates directly with sensors, a subset of nodes communicates directly with actuators, and stabilizing output feedback is performed using distributed linear iterations. Additionally, an unknown subset of nodes is malicious and can inject arbitrary errors into its components of the state. The design of an intrusion detection system that can recover sensor outputs for data-logging purposes and can identify malicious nodes is considered. Furthermore, both algebraic and graphical conditions are derived to determine the feasibility of perfect estimation and detection. Moreover, a systematic procedure to estimate sensor outputs and identify malicious nodes is proposed. Additionally, [9] and [10] consider the feasibility and detection of attacks in distributed systems. Specifically, [9] considers a system where nodes attempt to compute functions of their initial states by means of distributed linear iterations, assuming there exists a subset of malicious nodes that broadcast incorrect values of their states to their neighbors. It is proven that a given node calculating an arbitrary function can tolerate up to  $f$  faulty agents if and only if there exists at least  $2f+1$  vertex disjoint paths to any nonneighboring node. Moreover, a combinatorial procedure to determine the entire initial state is provided. Alternatively, [10] considers the special case of consensus algorithms where a set of agents all attempt to compute the same function of their initial states through distributed linear iterations. That work considers a scenario where there exist malicious agents who collude and may know the structure of a network and a scenario with faulty agents who do not collude. Here, algebraic and graphical conditions are given for when faulty and malicious agents can be detected and identified. Reference [10] also characterizes the effect unidentifiable inputs have on the consensus value and propose three failure-sensitive filters to detect and identify malicious or faulty nodes.

In scenarios [6]–[10], the attacker can either arbitrarily perturb the system along certain directions without being detected by any filter or cannot induce any perturbation without incurring detection. However, in these contributions, the system model is assumed to be noiseless, which greatly favors the failure detector, since the evolution of the

system is deterministic and any deviation from the predetermined trajectory can be detected. A more realistic scenario needs to account for a noisy environment. In this case, it is harder to detect malicious behavior since the adversary may inject an attack that renders the compromised system statistically indistinguishable from the healthy system.

In [11], the authors consider attacks on control systems in a noisy environment. The adversary in this system is aware of the plant model, noise statistics, and the controller and state estimator. The attacker can also manipulate a subset of sensors. Necessary and sufficient conditions are derived for the feasibility of a dynamic false-data injection attack where an attacker can cause unbounded errors in the state estimate without substantially increasing the probability of detection by a residue detector. Additionally, an algorithm to perform such an attack is derived. This method involves rendering unstable modes in the system unobservable. Using redundant sensors to measure unstable modes is suggested as a method to improve resilience to such an attack. Similarly, [12] considers false-data injection attacks in a noisy wireless sensor network without control inputs, where again the adversary has access to the system model as well as a subset of sensors. Here, a bound is given for the reachable region of the estimator biases that an adversary can inject without substantially increasing probability of detection. The reachable region is characterized by formulating the attack as a constrained optimal control problem.

In [13] and [14], the replay attack model inspired by the Stuxnet example is analyzed. Here, an adversary can read and modify all sensor signals in the system, which is assumed to be in steady state. The attacker, rather than causing physical damage to the system by perturbing sensor measurements along specific directions, as is done in a false-data injection attack discussed above, can insert a harmful input into the system. To evade detection, the attacker replays previous sensor measurements to the operator. These outputs are statistically identical to the true outputs at steady state. Furthermore, unlike the false-data injection attack, the adversary requires no knowledge of the system model to generate stealthy outputs. Because the adversary hijacks all sensors, resilient control such as in [7], cannot stabilize the system, and, as such, the main focus in countering a replay attack is detection. In [13] and [14] a physical authentication scheme is proposed, where a random “watermark” signal is added to the optimal control signal. A digital watermark, traditionally seen in audio and image processing, embeds information in

a carrier signal that is later used to verify authenticity or integrity of the owner. One application of digital watermarking is in source tracking of illegally copied movies, where a watermark is used to determine the owner of the original signal. Similarly, in [13] and [14], if the system is operating normally, then the effect of the chosen watermark signal is present in the sensor measurements. However, if the system is malfunctioning or under attack, the effect of the watermark signal chosen by the system operators cannot be detected. Conceptually, this approach is similar to a challenge-response authentication scheme in information security, where the watermark signal and the sensor measurements can be seen as the “challenge” and “response,” respectively. Table 1 summarizes previous work mentioned in this article related to control system security. Note, however, that Table 1 does not exhaustively summarize all previous work in control system security, and apologies are extended for any omissions.

This article further investigates the problem of designing the optimal watermark signal in the class of stationary Gaussian processes to maximize a relaxed version of the expected Kullback–Leibler (KL) divergence between the distributions of the compromised and healthy residue vector, while satisfying a constraint on the control performance. This approach can be seen as a generalization of [13] and [14], where only independent and identically distributed (iid) Gaussian processes are considered.

Observe that the fundamental requirements of physical security in CPSs are applicable to the notion of security in general control systems. As such, the watermarking scheme described in this article is applied to the class of discrete linear time-invariant (LTI) state-space models. The optimization problem, when carried out in the frequency domain, can be separated into two steps, where the optimal direction of the signal for each frequency is first computed, and then all possible frequencies are considered to find the optimal watermark signal.

The rest of the article is organized as follows. First, the system description is given. Here the linear-quadratic-Gaussian (LQG) controller is revisited and adapted, the con-

**TABLE 1 A summary of related works in control system security. The works are characterized by the system models considered, adversary attack models, and defense mechanisms to detect and identify adversaries. This table does not exhaustively summarize all contributions in control system security, and apologies are extended for any omissions.**

Reference	Type of System	Noise	Attack Models	Defense Mechanisms
[2]	Control system	Noisy	Faults	Filters, voting schemes, hypothesis testing, residue detectors
[4]	Static power grid	Noisy	False-data injection (sensor attack)	Residue detector
[5]	Static power grid	Noisy	False-data injection (sensor attack)	Residue detector
[6]	Control system	None	Arbitrary sensor and actuator attacks	Detection and identification filters
[7]	Control system	None	Arbitrary sensor and actuator attacks	Optimization decoder
[8]	Wireless control network	None	Malicious nodes with arbitrary state attacks	Intrusion detector, output estimation
[9]	Distributed network	None	Malicious nodes with arbitrary state attacks	Combinatorial estimator
[10]	Consensus network	None	Malicious or faulty nodes	Detection and identification filters
[11]	Control system	Noisy	Dynamic false-data injection (sensor attack)	Residue detector
[12]	Sensor network	Noisy	Dynamic false-data injection (sensor attack)	Residue detector
[13], [14]	Control system	Noisy	Replay attack	Physical watermarking, $\chi^2$ , correlation detectors

cept of a watermarked input is described, and properties of the failure detector are defined. In the next section, a replay attack model is provided, and the class of systems incapable of detecting such attacks are identified. In the following section, a systematic method to compute the watermarking signal is given. Specifically, a Neyman–Pearson detector is derived, and optimal statistical properties of the watermark input are obtained subject to some upper bound on the total cost of control. Due to the impossibility of computing the detection probability in closed form, only a relaxed version of the original optimization problem is solved. While the solution provided is near optimal with respect to the originally formulated optimization problem, the rest of the article still refers to the solution as the optimal watermark for easier reading. An algorithm to generate this input is also given. Afterward, a numerical example is provided to compare probability of detection with the probability of false alarm as well as the cost of control. The final section concludes the article, with some directions for future work.



## SYSTEM DESCRIPTION

The physical watermarking strategy is given for a class of general control systems. The control system is modeled as LTI, the state dynamics of which are given by

$$x_{k+1} = Ax_k + Bu_k + w_k, \quad (1)$$

where  $x_k \in \mathbb{R}^n$  is the vector of state variables at time  $k$ ,  $u_k \in \mathbb{R}^p$  is the control input, and  $w_k \in \mathbb{R}^n$  is the process noise at time  $k$ .  $w_k$  is assumed to be an iid Gaussian process with  $w_k \sim \mathcal{N}(0, Q)$ . Since the control system usually operates for an extended period of time, it is assumed that the system starts at time  $-\infty$ .

A sensor suite monitors the system described in (1). At each step, all the sensor readings are collected by a base station. The observation equation can be written as

$$y_k = Cx_k + v_k, \quad (2)$$

where  $y_k \in \mathbb{R}^m$  is a vector of measurements from the sensors and  $v_k \sim \mathcal{N}(0, R)$  is iid measurement noise independent of  $w_k$ . It is assumed that  $(A, B)$  is stabilizable and  $(A, C)$  is detectable.

It is further assumed that the system operator wants to minimize the infinite-horizon LQG cost

$$J = \lim_{T \rightarrow \infty} E \frac{1}{2T+1} \left[ \sum_{k=-T}^T (x_k^T W x_k + u_k^T U u_k) \right], \quad (3)$$

where  $W, U$  are positive definite matrices. Since the separation principle holds in this case, the optimal solution of (3) is a combination of the Kalman filter and LQG controller [15]. The Kalman filter provides the optimal state estimate  $\hat{x}_k$ . Since the system is assumed to start at  $-\infty$ , the Kalman filter converges to a fixed-gain linear estimator

$$\begin{aligned} \hat{x}_{k+1|k} &= A\hat{x}_k + Bu_k, \\ \hat{x}_k &= \hat{x}_{k|k-1} + Kz_k, \end{aligned} \quad (4)$$

where  $z_k \triangleq y_k - C\hat{x}_{k|k-1}$  is the residue vector and the Kalman gain  $K$  is given by

$$K \triangleq PC^T(CPC^T + R)^{-1}, \quad (5)$$

where  $P$  is the solution of the Riccati equation

$$P = APA^T + Q - APC^T(CPC^T + R)^{-1}CPA^T. \quad (6)$$

The estimation error at time  $k$  is defined to be  $e_k = x_k - \hat{x}_k$ .

The LQG controller is a fixed-gain linear controller based on the optimal state estimate  $\hat{x}_k$ . Specifically,

$$u_k^* = L\hat{x}_k, \quad (7)$$

where  $u_k^*$  is the optimal control input. The control gain matrix  $L$  is defined to be

$$L \triangleq -(B^T SB + U)^{-1} B^T SA, \quad (8)$$

where  $S$  satisfies the Riccati equation

$$S = A^T SA + W - A^T SB(B^T SB + U)^{-1} B^T SA. \quad (9)$$

Consider the case where, instead of directly applying the optimal LQG control  $u_k^*$  to the physical system, a physical watermarking scheme is used, in which the true control input  $u_k$  is given by

$$u_k = u_k^* + \zeta_k, \quad (10)$$

where  $u_k^*$  is the optimal LQG control and  $\zeta_k$  is the watermark signal. The watermark signal  $\{\zeta_k\}$  is assumed to be a  $p$ -dimensional stationary zero-mean Gaussian process independent from the noise processes  $\{w_k\}, \{v_k\}$ . Define the autocovariance function  $\Gamma: \mathbb{Z} \rightarrow \mathbb{R}^{p \times p}$  to be

$$\Gamma(d) \triangleq \text{Cov}(\zeta_0, \zeta_d) = \mathbb{E} \zeta_0 \zeta_d^T. \quad (11)$$

In this article, the watermark is assumed to be generated by a hidden Markov model (HMM)

$$\xi_{k+1} = A_h \xi_k + \psi_k, \quad \zeta_k = C_h \xi_k, \quad (12)$$

where  $\psi_k \in \mathbb{R}^{n_h}$ ,  $k \in \mathbb{Z}$  is a sequence of iid zero-mean Gaussian random variables with covariance  $\Psi$ , and  $\xi_k \in \mathbb{R}^{n_h}$  is the hidden state. To make  $\{\zeta_k\}$  a stationary process, the covariance of  $\xi_0$  is assumed to be the solution of the following Lyapunov equation

$$\text{Cov}(\xi_0) = A_h \text{Cov}(\xi_0) A_h^T + \Psi.$$

All the matrices are of proper dimensions.

### Remark 1

It is worth noticing that  $\{\zeta_k\}$  is completely described by its finite-dimensional distribution and hence the autocovariance function  $\Gamma$ . However, the watermarking signal is restricted to be generated from an HMM since any autocovariance function  $\Gamma$  can be approximated by an HMM, given that the dimension  $n_h$  of the hidden state is large enough. On the other hand, the HMM is easy to implement if  $n_h$  is small, which is the case for the optimal watermarking signal, as is illustrated later by Theorem 6.

To ensure the freshness of the watermark signal,  $A_h$  is assumed to be strictly stable, which implies that the correlation between the current watermark signal  $\zeta_k$  and the future watermark signal  $\zeta_{k'}$  decays to zero exponentially when  $k' - k \rightarrow \infty$ . The spectral radius of  $A_h$  is denoted as  $\rho(A_h) < 1$ . In this article, it is assumed that the watermark signal is chosen from an HMM with  $\rho(A_h) \leq \rho$ , where  $\rho < 1$  is a design parameter. A value of  $\rho$  close to one gives the system operator more freedom to design the watermark signal, while a value of  $\rho$  close to zero improves the freshness of the watermark signal by reducing the correlation of  $\zeta_k$  at different time steps. To simplify notation, define the feasible set  $\mathcal{G}(\rho)$  as

$$\mathcal{G}(\rho) = \{\Gamma: \Gamma \text{ is generated by an HMM (12) with } \rho(A_h) \leq \rho\}. \quad (13)$$

### Remark 2

Since it is assumed that  $(A, B)$  is stabilizable and  $(A, C)$  is detectable, the closed-loop system is stable regardless of the watermark signal. Furthermore, by the separation principle, the Kalman filter is the optimal filter regardless of the watermark signal  $\zeta_k$ . However, the addition of  $\zeta_k$  incurs an LQG control performance loss and the control input  $u_k$  is not optimal. The necessity of adding the watermark signal  $\zeta_k$  is illustrated later in Theorem 1. Conceptually, if the system is under normal operation, then the effect of the watermark signal  $\zeta_k$  can be found in the sensor measurements  $y_k$ . The presence of the watermark is possibly lost when the system is malfunctioning or under attack, which can be detected by the failure detector.

If no watermark signal is present, that is if  $\zeta_k = 0$ , then the optimal objective function  $J^*$  given by the Kalman filter and LQG controller is

$$J^* = \text{tr}(SQ) + \text{tr}[(A^T SA + W - S)(P - KCP)]. \quad (14)$$

A failure detector is used to detect abnormality of the system. In this article, the failure detector is assumed to trigger an alarm at time  $k$  if and only if the condition

$$g(z_k, \zeta_{k-1}, \zeta_{k-2}, \dots) \geq \eta, \quad (15)$$

is met where  $g(z_k, \zeta_{k-1}, \zeta_{k-2}, \dots)$  is a continuous real-valued function of  $z_k, \zeta_{k-1}, \zeta_{k-2}, \dots$  and  $\eta$  is the threshold, which is a design parameter of the system. Under normal operation, denote the probability of false alarm to be  $\alpha$ , defined as

$$\alpha \triangleq P(g(z_k, \zeta_{k-1}, \zeta_{k-2}, \dots) \geq \eta). \quad (16)$$

False alarms usually occur with low probability for practical systems. When the system is operating normally,  $z_k$  is a stationary process and hence  $\alpha$  is a constant.

### Remark 3

A widely used failure detector is the  $\chi^2$  detector [16], [17], which satisfies

$$g(z_k, \zeta_{k-1}, \zeta_{k-2}, \dots) = z_k^T (CPC^T + R)^{-1} z_k.$$

Figure 1 shows the system diagram described in this section.

## ATTACK MODEL

In this section, a model for a replay attack motivated by Stuxnet is given. To cause physical damage, a first version of Stuxnet implements control logic to increase pressure in the centrifuge while a second version of the worm varies rotor speeds. To prevent detection in the first scenario,

Stuxnet replayed previous sensor outputs, recorded prior to inserting harmful control inputs, to the SCADA system [1]. Since the system was in steady state, outputs from the past, collected in steady state, were statistically identical to outputs under normal operation, and as such were not detected. Motivated by Stuxnet, the following replay attack model is considered in this article.

### Attacker's Knowledge and Resources

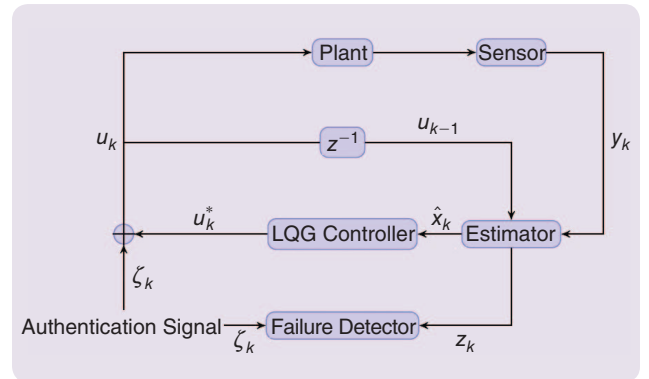
The adversary is first described in terms of its knowledge and available resources.

- 1) The attacker has knowledge of all sensor measurements in real time. In particular, the attacker knows the true sensor outputs  $y_k$  for all  $k$ .
- 2) The attacker can violate the integrity of all sensor measurements. Specifically, the attacker can modify the true sensor signals  $y_k$  to arbitrary sensor signals  $y_k^v$ .

### Remark 4

The attack on the sensors can be carried out by breaking the cryptography algorithm. Another way to perform an attack, which is potentially much harder to defend, is to use physical attacks. Physical attacks can violate the basic properties of secrecy, integrity, and availability without the need to attack the cyber part of the system. Consider, for example, a temperature sensor. The secrecy, integrity, and availability of its sensing data can be affected by placing a sensor nearby, affecting the local temperature around the sensor, and enclosing the sensor with a metal cover, respectively. In addition, the insider threat is critical in large infrastructures, as these systems usually involve many employees. These kinds of attacks may be easy to carry out when sensors are spatially distributed in remote locations.

- 3) The attacker has access to a set of external actuators with control matrix  $B^a \in \mathbb{R}^{n \times p_a}$  and can thus insert an



**FIGURE 1** A diagram of the control system under normal operation. In this system, no adversary is present, and, as a result, the watermark input is present in the sensor outputs. By confirming the presence of a watermark in the sensor measurements, the failure detector can verify that the system is not under a replay attack.

external input  $B^a u_k^a$  where  $u_k^a \in \mathbb{R}^{p_a}$  is the control input. Moreover, assuming that  $u_k^a$  is intelligently chosen, the set of actuators  $B^a$  allows the adversary to achieve a malicious objective, for instance, causing physical damage to the plant.

#### Remark 5

The attacker could inject the external control input by controlling a subset of actuators of the system and/or deploying its own actuators. For example, to change the temperature distribution in a building, the attacker could take control of the heating, ventilation, and air conditioning system, deploy heaters of its own, or even commit arson.

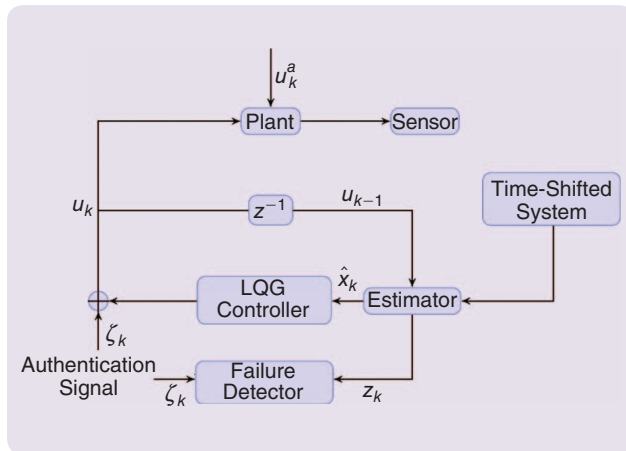
- 4) The attacker does not need to have full knowledge of the system parameters, namely the  $A, B, C, Q, R, K, L$  matrices and the  $\Gamma$  function. However, the attacker has enough knowledge of the system model to design an input  $u_k^a \in \mathbb{R}^{p_a}$  that may achieve its malicious objective, such as physically damaging the plant.

### Attack Strategy

Given the adversary's knowledge and resources, the following attack strategy is considered.

- 1) The attacker records a sequence of sensor measurements from time  $-T$  to time  $-1$ , where  $T$  is a large enough number to ensure that the attacker can replay the sequence later for an extended period of time.
- 2) Starting at time 0 to time  $T-1$ , the attacker modifies the sensor signals to  $y_k^v$ , which is the same as the measurements recorded by the attacker at time  $k-T$ . In other words,

$$y_k^v = y_{k-T}, 0 \leq k \leq T-1.$$



**FIGURE 2** A diagram of the control system under attack. Here, the adversary performs a replay attack, providing replayed outputs  $y_k^v$  to the system operator while injecting a potentially damaging input to the system. When under attack, the watermark is asymptotically independent of the replayed sensor measurements. The failure detector leverages this independence to determine if there has been a replay attack.

#### Remark 6

For simplicity, the time that the replay starts is denoted as time 0. In reality, the attacker can freely choose the starting time, which is unknown to the system operator.

- 3) Starting at time 0, the attacker injects an external control input  $B^a u_k^a$ , where  $u_k^a \in \mathbb{R}^{p_a}$  is the control input and  $B^a \in \mathbb{R}^{n \times p_a}$  denotes its direction.

#### Remark 7

When the system is under attack, the controller cannot perform closed-loop control since the true sensory information is not available. Therefore, control performance of the system cannot be guaranteed during the attack. In fact, the attacker can inject a bias on the state of the physical system along its controllable subspace, which is the column space of  $[B^a, AB^a, \dots, A^{n-1}B^a]$ . The only way to counter this attack is to detect its presence.

### System Model Under Attack

To simplify notation, time-shifted variables

$$\hat{x}_{k|k-1}^v \triangleq \hat{x}_{k-T|k-T-1}, z_k^v = z_{k-T}, \zeta_k^v = \zeta_{k-T}, 0 \leq k \leq T-1, \quad (17)$$

are defined. During the replay ( $0 \leq k \leq T-1$ ), the system dynamics change to

$$x_{k+1} = Ax_k + Bu_k + B^a u_k^a + w_k, y_k = Cx_k + v_k, \quad (18)$$

$$\hat{x}_{k+1|k} = A\hat{x}_{k|k-1} + Bu_k, \hat{x}_k = \hat{x}_{k|k-1} + K(y_k^v - C\hat{x}_{k|k-1}), \quad (19)$$

$$u_k = L\hat{x}_k + \zeta_k, z_k = y_k^v - C\hat{x}_{k|k-1}. \quad (20)$$

Notice that the fake measurement  $y_k^v$  is used instead of  $y_k$  for calculating the state estimate and residue. In addition, the probability of detection at time  $k$  is defined to be  $\beta_k$  given as

$$\beta_k \triangleq P(g(z_k, \zeta_{k-1}, \zeta_{k-2}, \dots) \geq \eta), \quad 0 \leq k \leq T-1. \quad (21)$$

Figure 2 shows the diagram of the control system under attack.

The following theorem characterizes the feasibility of the replay attack in the absence of the watermark signal  $\zeta_k$ , which illustrates the necessity of the physical watermark.

#### Theorem 1

Suppose  $\zeta_k = 0$  for all  $k$ . If  $\mathcal{A} \triangleq (A + BL)(I - KC)$  is stable and  $\rho((A + BL)(I - KC)) < 1$ , then the detection rate  $\beta_k$  of all detectors  $g$  converges to the false alarm rate  $\alpha$  during the attack, that is,

$$\lim_{k \rightarrow \infty} \beta_k = \alpha. \quad (22)$$

On the other hand, if  $\mathcal{A}$  is strictly unstable and  $g$  satisfies

$$\lim_{\|z\| \rightarrow \infty} g(z, 0, 0, \dots) = \infty \quad (23)$$



for some norm  $\|\cdot\|$ , then the detection rate  $\beta_k$  converges to one, that is,

$$\lim_{k \rightarrow \infty} \beta_k = 1. \quad (24)$$

### Proof

Part of the proof is reported in [13]. However, for the sake of completeness, the whole proof is included here. Manipulating (17)–(20) yields

$$\hat{x}_{k+1|k} = \mathcal{A}\hat{x}_{k|k-1} + (A + BL)Ky_k^v + B\zeta_k, \quad (25)$$

$$\hat{x}_{k+1|k}^v = \mathcal{A}\hat{x}_{k|k-1}^v + (A + BL)Ky_k^v + B\zeta_k^v, \quad (26)$$

$$z_{k+1} = z_{k+1}^v - C\mathcal{A}^{k+1}(\hat{x}_{0|-1} - \hat{x}_0^v) - C \sum_{i=0}^k \mathcal{A}^{k-i} B(\zeta_i - \zeta_i^v). \quad (27)$$

If  $\mathcal{A}$  is stable and  $\zeta_k = \zeta_k^v = 0$ , then the residue  $z_k$  of the system under the replay attack converges to the residue  $z_k^v$  of the virtual system, which is essentially  $z_{k-T}$ . Hence,

$$\begin{aligned} \lim_{k \rightarrow \infty} \beta_k &= \lim_{k \rightarrow \infty} P(g(z_k, 0, 0, \dots) \geq \eta) = P(g(z_k^v, 0, 0, \dots) \geq \eta) \\ &= P(g(z_{k-T}, 0, 0, \dots) \geq \eta) = \alpha. \end{aligned}$$

On the other hand, if  $\mathcal{A}$  is strictly unstable, the second term on the right-hand side (RHS) of (27) goes to infinity almost surely. Hence, if  $g(z, 0, 0, \dots) \rightarrow \infty$  when  $\|z\| \rightarrow \infty$ ,

$$\lim_{k \rightarrow \infty} \beta_k = \lim_{k \rightarrow \infty} P(g(z_k, 0, 0, \dots) \geq \eta) = 1,$$

which concludes the proof.  $\square$

### Remark 8

Notice that the stability of the “healthy” system depends only on the  $A + BL$  and  $A - KCA$  matrices, not on  $\mathcal{A}$ . Hence, it is entirely possible that the closed-loop system is stable while  $\mathcal{A}$  is unstable. As seen from (25) and (26), the stability of  $\mathcal{A}$  implies that the open-loop cybersystem, consisting of the controller and estimator, is stable. In the one dimensional case, the stability of  $\mathcal{A}$  is easy to analyze since  $\mathcal{A} = (A + BL)(A - KCA)A^{-1}$ . Thus, due to the stability of  $A + BL$  and  $A - KCA$ ,  $\mathcal{A}$  is stable if  $A$  is unstable. Such analysis does not hold for higher dimensional systems since the product of stable matrices may not be stable.

### Remark 9

Additionally, observe that Theorem 1 considers the alarm rate  $\beta_k$  when  $k$  goes to infinity while in the attack model it is assumed that the replay is performed from time 0 to time  $T - 1$ . However, since  $T$  is assumed to be large and  $\beta_k$  typically converges quickly, as is illustrated by the numerical examples, the asymptotic performance of  $\beta_k$  serves as an indicator of the detection performance of the system.

Based on Theorem 1, if  $\mathcal{A}$  is strictly unstable, then the attacker can be detected efficiently as the detection rate  $\beta_k$  converges to one. However, if  $\mathcal{A}$  is stable, then the attacker

can perform the replay attack for an extended period of time given that the false alarm rate  $\alpha$  is insignificant, which implies that the system is not resilient to this type of attack. In that case, one possible countermeasure is to redesign the estimation and control gain matrices  $K$  and  $L$  so that the closed-loop system is stable, while enforcing  $\mathcal{A}$  strictly unstable. However, this approach is not always desirable, since the control and estimation gain matrices are usually designed to satisfy certain safety and performance constraints and hence cannot be changed arbitrarily. In these scenarios, instead of redesigning  $K$  and  $L$ , the watermark signal can be used to enable intrusion detection.

## WATERMARK DESIGN AND DETECTION

This section is devoted to developing a design methodology for the watermark signal and the anomaly detector. To begin, the following assumption is made on the control system.

### Assumption 1

$\mathcal{A}$  is stable. That is,  $\rho((A + BL)(I - KC)) < 1$ .

Throughout this section, it is assumed that  $\mathcal{A}$  is stable, since otherwise the watermark signal would be unnecessary as a consequence of Theorem 1. To simplify notation, define the symmetric part of a matrix  $X$  as

$$\text{sym}(X) \triangleq \frac{X + X^T}{2}. \quad (28)$$

### LQG Performance Loss

The addition of noisy watermarks on top of optimal LQG inputs naturally degrades the performance of the system as described by the LQG cost. The following theorem provides the LQG control performance loss incurred by the watermark signal.

### Theorem 2

The LQG performance of the system described by (1), (2), (4), and (10) is given by

$$J = J^* + \Delta J, \quad (29)$$

where  $J^*$  is the optimal LQG cost without the watermark signal and

$$\begin{aligned} \Delta J &= \text{tr} \left\{ U\Gamma(0) + 2U \text{sym} \left[ L \sum_{d=0}^{\infty} (A + BL)^d B\Gamma(1 + d) \right] \right\} \\ &\quad + \text{tr}[(W + L^T UL)\Theta_1], \end{aligned} \quad (30)$$

where

$$\Theta_1 \triangleq 2 \sum_{d=0}^{\infty} \text{sym}[(A + BL)^d \mathcal{L}_1(\Gamma(d))] - \mathcal{L}_1(\Gamma(0)),$$

and  $\mathcal{L}_1: \mathbb{C}^{p \times p} \rightarrow \mathbb{C}^{n \times n}$  is a linear operator defined as

$$\begin{aligned} \mathcal{L}_1(X) &= \sum_{i=0}^{\infty} (A + BL)^i BXB^T ((A + BL)^i)^T \\ &= (A + BL) \mathcal{L}_1(X) (A + BL)^T + BXB^T. \end{aligned}$$

## Proofs

### PROOF OF THEOREM 2

The healthy control system follows

$$\begin{bmatrix} x_{k+1} \\ e_{k+1} \end{bmatrix} = \begin{bmatrix} A + BL & -BL \\ 0 & A - KCA \end{bmatrix} \begin{bmatrix} x_k \\ e_k \end{bmatrix} + \begin{bmatrix} I & 0 \\ I - KC & -K \end{bmatrix} \begin{bmatrix} w_k \\ v_{k+1} \end{bmatrix} + \begin{bmatrix} B\zeta_k \\ 0 \end{bmatrix}, \quad (S1)$$

and

$$u_k = L\hat{x}_k + \zeta_k = Lx_k - Le_k + \zeta_k. \quad (S2)$$

Since the control system is closed-loop stable,  $\{x_k\}$ ,  $\{e_k\}$ , and  $\{u_k\}$  are all stationary Gaussian processes. Hence,

$$J = \mathbb{E}(x_1^T W x_1 + u_1^T U u_1) = \text{tr}(W \text{Cov}(x_1)) + \text{tr}(U \text{Cov}(u_1)).$$

By (S1),

$$x_1 = I_1(w_0, w_{-1}, \dots, v_0, v_{-1}, \dots) + \sum_{i=0}^{\infty} (A + BL)^i B \zeta_{-i},$$

$$e_1 = I_2(w_0, w_{-1}, \dots, v_1, v_0, \dots),$$

where  $I_1$  and  $I_2$  are linear functions. As a result,

$$u_1 = I_3(w_0, w_{-1}, \dots, v_1, v_0, \dots) + L \sum_{i=0}^{\infty} (A + BL)^i B \zeta_{-i} + \zeta_1,$$

where  $I_3$  is another linear function. Since the watermark signal is independent from the process noise  $\{w_k\}$  and sensor noise  $\{v_k\}$ ,

$$\begin{aligned} \text{Cov}(x_1) &= \text{Cov}(I_1(w_0, w_{-1}, \dots, v_0, v_{-1}, \dots)) \\ &\quad + \text{Cov}\left(\sum_{i=0}^{\infty} (A + BL)^i B \zeta_{-i}\right) \end{aligned}$$

and

$$\begin{aligned} \text{Cov}(u_1) &= \text{Cov}(I_3(w_0, w_{-1}, \dots, v_1, v_0, \dots)) \\ &\quad + \text{Cov}\left(L \sum_{i=0}^{\infty} (A + BL)^i B \zeta_{-i} + \zeta_1\right). \end{aligned}$$

By the fact that when  $\zeta_k = 0$ , the optimal LQG cost is  $J^*$  and  $J = J^* + \Delta J$ ,

where

$$\begin{aligned} \Delta J &= \text{tr}\left[W \text{Cov}\left(\sum_{i=0}^{\infty} (A + BL)^i B \zeta_{-i}\right)\right] \\ &\quad + \text{tr}\left[U \text{Cov}\left(L \sum_{i=0}^{\infty} (A + BL)^i B \zeta_{-i} + \zeta_1\right)\right]. \end{aligned} \quad (S3)$$

Manipulating the RHS of (S3) leads to (30), which finishes the proof.  $\square$

### PROOF OF THEOREM 4

By the definition of KL divergence, it is known that

$$\begin{aligned} D_{\text{KL}}(N_1 \| N_0) &= \frac{1}{2} \text{tr}[(\mathcal{P} + \Sigma)\mathcal{P}^{-1}] - \frac{m}{2} \\ &\quad - \frac{1}{2} \log \det[(\mathcal{P} + \Sigma)\mathcal{P}^{-1}] + \frac{1}{2} \mu_k^T \mathcal{P}^{-1} \mu_k \\ &= \frac{1}{2} \text{tr}(\Sigma \mathcal{P}^{-1}) - \frac{1}{2} \log \det(I + \Sigma \mathcal{P}^{-1}) + \frac{1}{2} \text{tr}(\mu_k \mu_k^T \mathcal{P}^{-1}). \end{aligned}$$

Take the expectation on both sides. This implies  $\Sigma = \mathbb{E} \mu_k \mu_k^T$ , which proves (37). Now assume that the eigenvalues of  $\Sigma \mathcal{P}^{-1}$  are  $\lambda_1, \dots, \lambda_m$ . As a result,

$$\text{tr}(\Sigma \mathcal{P}^{-1}) = \sum_{i=1}^m \lambda_i$$

and

$$\log \det(I + \Sigma \mathcal{P}^{-1}) = \sum_{i=1}^m \log(1 + \lambda_i).$$

Since  $\mathcal{P}$  is positive semidefinite, there exists a positive semidefinite matrix  $\mathcal{P}^{1/2}$ , where  $\mathcal{P}^{1/2} \mathcal{P}^{1/2} = \mathcal{P}$ . Hence,  $\Sigma \mathcal{P}^{-1}$  shares the same eigenvalues as  $\mathcal{P}^{-1/2} \Sigma \mathcal{P}^{-1/2}$ , which implies all  $\lambda_i$ s are real and nonnegative. As a result, by the concavity of the log function, it is known that

$$\begin{aligned} \log[1 + \text{tr}(\Sigma \mathcal{P}^{-1})] &\leq \log \det(I + \Sigma \mathcal{P}^{-1}) \\ &\leq m \log\left(1 + \frac{\text{tr}(\Sigma \mathcal{P}^{-1})}{m}\right) \leq \text{tr}(\Sigma \mathcal{P}^{-1}). \end{aligned} \quad (S4)$$

The first inequality holds when  $\lambda_1 = \text{tr}(\Sigma \mathcal{P}^{-1})$  and  $\lambda_2 = \dots = \lambda_m = 0$ . The second inequality holds when  $\lambda_1 = \dots = \lambda_m = \text{tr}(\Sigma \mathcal{P}^{-1})/m$ . The third inequality uses the fact that  $\log(1 + x) \leq x$ . Combining (S4) and (37), (38) holds.

Furthermore, if  $C$  is of rank one, then by (35),

$$\text{rank}(\Sigma \mathcal{P}^{-1}) \leq \text{rank}(\Sigma) \leq 1.$$

As a result, the first inequality of (S4) is tight, which implies that the upper bound in (38) is tight.  $\square$

### PROOF OF THEOREM 6

The proof is divided into steps.

#### Step 1

Consider another function  $\tilde{\Gamma}$  and prove that this function is indeed an autocovariance function. Define function  $\tilde{\Gamma}: \mathbb{Z} \rightarrow \mathbb{R}^{p \times p}$  as

$$\mathcal{P} \triangleq CPC^T + R. \quad (31)$$

See "Proofs" for theorem proofs that would otherwise interrupt the flow of the article.

#### Remark 10

While the expression for  $\Delta J$  is complicated, it is linear with respect to the autocovariance functions  $\Gamma(d)$ . This linearity enables optimization in the frequency domain, as is illustrated in Theorem 6.

### Optimal Detector

This subsection derives the asymptotically optimal detector. As seen from Figure 1, the detector has real-time knowledge of the residue  $z_{k_r}$  obtained from the estimator, as well as real-time knowledge of the trajectory of the watermark,  $\{\zeta_k\}$ . Define the covariance of the residue  $z_k$  of the healthy system to be

$$\tilde{\Gamma}(d) \triangleq \rho^{-|d|} \Gamma(d). \quad (S5)$$

It can be shown that  $\tilde{\Gamma}$  is the autocovariance function of the stationary Gaussian distribution,

$$\tilde{\xi}_{k+1} = (A_h/\rho)\tilde{\xi}_k + \tilde{\psi}_k, \tilde{\xi}_k = C_h\tilde{\xi}_k,$$

where  $\text{Cov}(\tilde{\xi}_0)$  is the solution of the Lyapunov equation,

$$\text{Cov}(\tilde{\xi}_0) = A_h \text{Cov}(\tilde{\xi}_0) A_h^T + \Psi,$$

and  $\{\tilde{\psi}_k\}$  is an iid zero-mean Gaussian process with covariance equal to  $\text{Cov}(\tilde{\xi}_0) - A_h \text{Cov}(\tilde{\xi}_0) A_h^T / \rho^2$ .

### Step 2

Rewrite the objective function and the constraint (40) in terms of the Fourier transform  $\tilde{v}$  of  $\tilde{\Gamma}$ . Consider a partition of  $[0, 1/2]$  into disjoint intervals  $I_1, I_2, \dots, I_q$ , where

$$I_i \cap I_j = \emptyset, \bigcup_{i=1}^q I_i = [0, \frac{1}{2}].$$

Define  $\sigma$  as the maximum length of interval  $I_i$ s. By Riemann-Stieltjes integral and Theorem 5,  $\tilde{\Gamma}(d)$  can be written as

$$\tilde{\Gamma}(d) = \lim_{\sigma \rightarrow 0} 2\Re \left[ \sum_{i=1}^q \exp(2\pi j d \omega_i) \tilde{v}(I_i) \right],$$

where  $\omega_i \in I_i$ . By (35) and (S5),

$$\begin{aligned} \Sigma &= \lim_{\sigma \rightarrow 0} C \sum_{i=1}^q 2 \Re \left\{ 2 \sum_{d=0}^{\infty} \text{sym} [\exp(2\pi j d \omega_i) (\rho \mathcal{A})^d \right. \\ &\quad \times \mathcal{L}_2(\tilde{v}(I_i))] - \mathcal{L}_2(\tilde{v}(I_i))] \} C^T, \\ &= \lim_{\sigma \rightarrow 0} C \sum_{i=1}^q 2 \Re \left\{ 2 \text{sym} [(I - \exp(2\pi j \omega_i) \rho \mathcal{A})^{-1} \right. \\ &\quad \times \mathcal{L}_2(\tilde{v}(I_i))] - \mathcal{L}_2(\tilde{v}(I_i))] \} C^T, \\ &= \lim_{\sigma \rightarrow 0} C \sum_{i=1}^q \mathcal{F}_2(\omega_i, \tilde{v}(I_i)) C^T. \end{aligned}$$

Notice that the order of summation and limit changes, which is feasible because  $\mathcal{A}$  is stable. As a result,

$$\text{tr}(\Sigma \mathcal{P}^{-1}) = \lim_{\sigma \rightarrow 0} \sum_{i=1}^q \text{tr}[\mathcal{F}_2(\omega_i, \tilde{v}(I_i)) C^T \mathcal{P}^{-1} C]. \quad (S6)$$

Similarly,

$$\Delta J = \lim_{\sigma \rightarrow 0} \sum_{i=1}^q \mathcal{F}_1(\omega_i, \tilde{v}(I_i)). \quad (S7)$$

### Step 3

Prove that the upper bound for (40) is the optimal value of the objective function of (45). Since  $\Delta J$  and  $\Sigma$  are always nonnegative, for all  $\omega \in [0, 1/2]$  and  $H$  positive semidefinite,

$$\mathcal{F}_1(\omega, H) \geq 0, \mathcal{F}_2(\omega, H) \geq 0. \quad (S8)$$

Suppose that the optimal solution of (45) is  $\omega_*, H_*$  and the optimal value of the objective function is  $\varphi$ . Since  $\mathcal{F}_1$  and  $\mathcal{F}_2$  are linear with respect to  $H$ ,

$$\mathcal{F}_1(\omega_*, H_*) = \delta.$$

Hence, for all  $\tilde{v}(I_i)$  and  $\omega_i \in [0, 1/2]$ ,

$$\text{tr}[\mathcal{F}_2(\omega_i, \tilde{v}(I_i)) C^T \mathcal{P}^{-1} C] \leq \frac{\varphi}{\delta} \mathcal{F}_1(\omega_i, \tilde{v}(I_i)). \quad (S9)$$

By (S6)–(S9), for all watermark signals  $\{\zeta_k\}$  with  $\Delta J \leq \delta$ ,

$$\text{tr}(\Sigma \mathcal{P}^{-1}) \leq \varphi.$$

### Step 4

Prove that the upper bound is tight. Consider the point-mass measure  $\tilde{v}_*$ ,

$$\tilde{v}_*(S_B) = H_* \mathbb{I}_{\{\omega_* \in S_B\}} + \overline{H}_* \mathbb{I}_{\{-\omega_* \in S_B\}},$$

where  $\mathbb{I}$  is the indicator function. It can be shown that  $\Gamma_*(d)$  is generated by  $\tilde{v}_*$ . Furthermore, by (S6) and (S7), the corresponding  $\Delta J = \delta$  and  $\text{tr}(\Sigma \mathcal{P}^{-1}) = \varphi$ . Hence,  $\Gamma_*(d)$  achieves the upper bound of (40). The only remaining thing to prove is that  $\Gamma_*(d)$  can be generated by an HMM with  $\rho(A_h) \leq \rho$ . Notice that the boundary of the cone of positive semidefinite Hermitian matrices is of the form  $hh^H$ . Furthermore, since  $\mathcal{F}_1$  and  $\mathcal{F}_2$  are linear with respect to  $H$ , for fixed  $\omega$ , the optimization problem (45) attains its maximum on the boundary of the cone (though it is possible that an interior point is also optimal), which proves (48). As a result,

$$H_* = (h_r + j h_i)(h_r^T - j h_i^T) = h_r h_r^T + h_i h_i^T - j(h_r h_i^T - h_i h_r^T).$$

It can be shown that the watermark signal  $\{\zeta_k\}$  generated by the HMM (49) follows (44), which proves that (44) is the optimal autocovariance function for (40).  $\square$

For the healthy system,  $z_k$  is Gaussian distributed with mean zero and covariance  $\mathcal{P}$ .

By (27), for the system under the replay attack,

$$\begin{aligned} z_{k+1} &= -C \mathcal{A}^{k+1} (\hat{x}_{0|-1} - \hat{x}_{0|k-1}^v) - C \sum_{i=0}^k \mathcal{A}^{k-i} B \zeta_i \\ &\quad + C \sum_{i=0}^k \mathcal{A}^{k-i} B \zeta_i^v + z_{k+1}^v. \end{aligned} \quad (32)$$

The first term on the RHS of (32) converges to zero since  $\mathcal{A}$  is stable. The second term is a function of the watermark signal, which is generated and thereby known by the control system and the failure detector. The third and fourth terms are independent from each other since  $z_k$  is the residue vector of the Kalman filter. Further define

$$\mu_k \triangleq -C \sum_{i=-\infty}^k \mathcal{A}^{k-i} B \zeta_i, \quad (33)$$

**To cause physical damage, a first version of Stuxnet implements control logic to increase pressure in the centrifuge while a second version of the worm varies rotor speeds.**

and

$$\Sigma \triangleq \lim_{k \rightarrow \infty} \text{Cov} \left[ C \sum_{i=0}^k \mathcal{A}^{k-i} B \zeta_i^v \right] = \text{Cov} \left[ C \sum_{i=0}^{\infty} \mathcal{A}^i B \zeta_{-i} \right]. \quad (34)$$

Expanding the RHS of (34),

$$\Sigma = 2 \sum_{d=0}^{\infty} C \text{sym}[\mathcal{A}^d \mathcal{L}_2(\Gamma(d))] C^T - C \mathcal{L}_2(\Gamma(0)) C^T, \quad (35)$$

where  $\mathcal{L}_2: \mathbb{C}^{p \times p} \rightarrow \mathbb{C}^{n \times n}$  is a linear operator on the space of  $p \times p$  matrices, which is defined as

$$\mathcal{L}_2(X) \triangleq \sum_{i=0}^{\infty} \mathcal{A}^i B X B^T (\mathcal{A}^i)^T = \mathcal{A} \mathcal{L}_2(X) \mathcal{A}^T + B X B^T.$$

Therefore,  $z_k$  converges to a Gaussian with mean  $\mu_{k-1}$  and covariance  $\mathcal{P} + \Sigma$ . As a result, the null hypothesis is

$H_0$ : the residue  $z_k$  follows  
a Gaussian distribution  $\mathcal{N}_0(0, \mathcal{P})$ .

The alternative hypothesis is

$H_1$ : the residue  $z_k$  follows a Gaussian  
distribution  $\mathcal{N}_1(\mu_{k-1}, \mathcal{P} + \Sigma)$ .

By the Neyman–Pearson lemma [18], the optimal detector is given by the Neyman–Pearson detector as discussed in Theorem 3.

### Theorem 3

The optimal Neyman–Pearson detector rejects  $H_0$  in favor of  $H_1$  if

$$g_{\text{NP}}(z_k, \zeta_{k-1}, \zeta_{k-2}, \dots) = z_k^T \mathcal{P}^{-1} z_k - (z_k - \mu_{k-1})^T (\mathcal{P} + \Sigma)^{-1} (z_k - \mu_{k-1}) \geq \eta. \quad (36)$$

Otherwise, hypothesis  $H_0$  is accepted.

To characterize the performance of the detector, ideally the asymptotic detection rate  $\lim_{k \rightarrow \infty} \beta_k$  or expected time to detection is considered. However, the detection rate and expected time to detection involve integrating a Gaussian distribution, which usually does not have an analytical solution. In this article, the KL divergence, which measures the “distance” between the two distributions, is used to characterize the detection performance. This choice rests on the observation that as the KL divergence between two distributions increases, the distributions become, roughly speaking, easier to distinguish. For details, see “The Kullback–Liebler Divergence.” The KL divergence of the two Gaussian distributions in  $H_0$  and  $H_1$  is given by the next theorem.

### Theorem 4

The expected KL divergence of distribution  $\mathcal{N}_1$  and  $\mathcal{N}_0$  is

## The Kullback–Liebler Divergence

The KL divergence, first described in [S6], is a measure of the difference between two distributions  $P_1(z)$  and  $P_0(z)$ . For continuous probability density functions  $P_1$  and  $P_0$ , the KL divergence is

$$D(P_1 \| P_0) = \int_z P_1(z) \log \left( \frac{P_1(z)}{P_0(z)} \right) dz. \quad (S10)$$

It can be shown that  $D(P_1 \| P_0) \geq 0$ . Moreover, equality holds if and only if  $P_1(z) = P_0(z)$  for almost surely all  $z$ . Thus, if the distribution  $P_1(z)$  is close to  $P_0(z)$ , the KL divergence likely approaches zero.

The KL divergence between distributions  $P_1$  and  $P_0$  can be related to the Neyman–Pearson detector associated with a binary hypothesis test. Here, consider  $P_1(z)$  to be the distribution of the observations  $z$  under the alternative hypothesis  $H_1$  and  $P_0(z)$  to be the distribution of the observations  $z$  under the null hypothesis  $H_0$ . The optimal Neyman–Pearson detector is a threshold detector

on the log likelihood  $l(z) = \log(P_1(z)/P_0(z))$ , where if  $l(z)$  is greater than a constant  $c$  the alternative hypothesis is chosen. Observe that the KL divergence  $D(P_1 \| P_0)$  satisfies

$$D(P_1 \| P_0) = \mathbb{E}[l(z) | H_1]. \quad (S11)$$

Thus, maximizing the KL divergence over a subset of possible distributions  $P_1$  potentially increases the probability of an observation  $z$  such that  $l(z) > c$ , when the alternative hypothesis is true. As a result, the probability of detection also increases. For additional discussion of the relationship between the KL divergence and Neyman–Pearson lemma, see [S7].

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## The watermarking scheme described in this article is applied to the class of discrete linear time-invariant state-space models.

$$\mathbb{E} D_{\text{KL}}(\mathcal{N}_1 \| \mathcal{N}_0) = \text{tr}(\Sigma \mathcal{P}^{-1}) - \frac{1}{2} \log \det(I + \Sigma \mathcal{P}^{-1}). \quad (37)$$

Furthermore, the expected KL divergence satisfies the inequality

$$\frac{1}{2} \text{tr}(\Sigma \mathcal{P}^{-1}) \leq \mathbb{E} D_{\text{KL}}(\mathcal{N}_1 \| \mathcal{N}_0) \leq \text{tr}(\Sigma \mathcal{P}^{-1}) - \frac{1}{2} \log[1 + \text{tr}(\Sigma \mathcal{P}^{-1})], \quad (38)$$

where the upper bound is tight if  $\mathcal{C}$  is of rank one.

It is worth noticing that the expected KL divergence is a convex function of  $\Sigma$ . However, both the upper and lower bound of the expected KL divergence are monotonically increasing with respect to  $\text{tr}(\Sigma \mathcal{P}^{-1})$ , which is linear in  $\Sigma$ .

### Optimal Watermark Signal

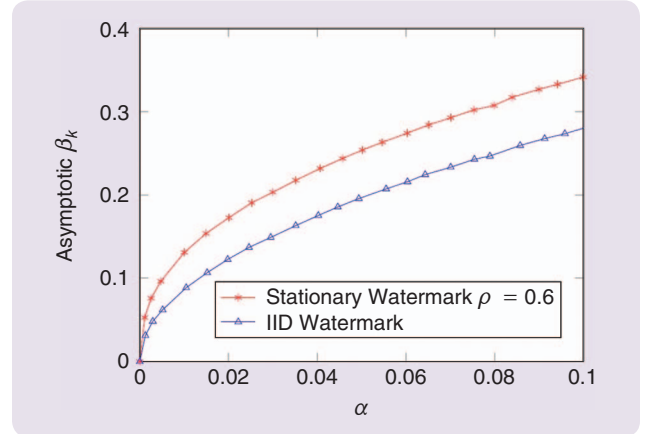
This subsection derives the optimal watermark signal. Ideally, the following optimization problem should be solved.

$$\begin{aligned} & \underset{\Gamma(d) \in \mathcal{G}(\rho)}{\text{maximize}} \quad \mathbb{E} D_{\text{KL}}(\mathcal{N}_1 \| \mathcal{N}_0) \\ & \text{subject to} \quad \Delta J \leq \delta, \end{aligned} \quad (39)$$

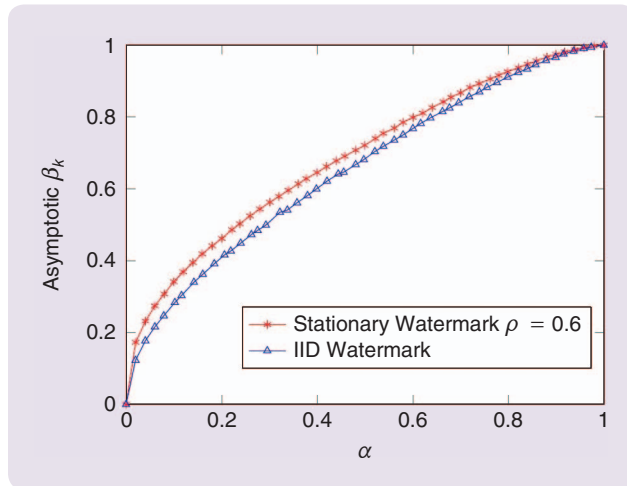
where  $\delta > 0$  is a design parameter.

However, it is computationally hard to solve this maximization problem since the expected KL divergence is not a

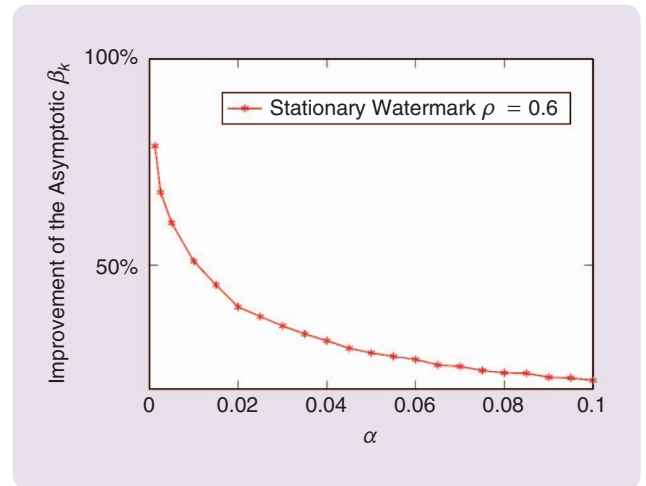
concave function of  $\Gamma(d)$ . Hence, the following optimization problem is solved instead



**FIGURE 4**  $\lim_{k \rightarrow \infty} \beta_k$  as a function of  $\alpha$  for  $\alpha \leq 0.1$  and  $\Delta J = 10$ . It is desirable to implement detectors with infrequent false alarms in real-life systems, and consequently detection performance in this region of operation is essential. The stationary watermarking scheme with  $\rho = 0.6$  obtains its best relative performance in comparison to independent and identically distributed watermarking schemes when the probability of false alarm approaches zero.

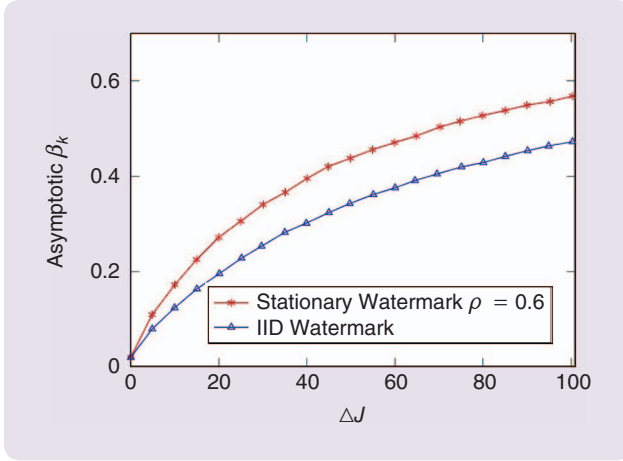


**FIGURE 3**  $\lim_{k \rightarrow \infty} \beta_k$  as a function of  $\alpha$  for a stationary watermark with  $\rho = 0.6$ , and an independent and identically distributed (iid) watermark with  $\Delta J = 10$ . This figure shows that the use of a stationary Gaussian watermark with  $\rho = 0.6$  visibly increases asymptotic detection performance as the rate of false alarm varies, providing improvements over the iid approach where  $\rho$  is equivalently zero. With respect to the optimization problem (40), increasing  $\rho$  corresponds to increasing the set of feasible autocovariance functions for the stationary watermark.



**FIGURE 5** Percentage improvement in  $\lim_{k \rightarrow \infty} \beta_k$  over the independent and identically distributed design versus  $\alpha$  for a stationary watermarking scheme with  $\rho = 0.6$  and  $\Delta J = 10$ . This figure shows that the stationary watermarking scheme with  $\rho = 0.6$  can offer up to a 70% improvement in asymptotic detection performance when the probability of false alarm is near zero.





**FIGURE 6**  $\lim_{k \rightarrow \infty} \beta_k$  versus  $\Delta J$  for a stationary watermark with  $\rho = 0.6$  and an iid watermark. Here,  $\alpha = 0.02$ . This figure shows that as more control effort is expended, the rate of detection increases. In particular, additional linear quadratic Gaussian cost corresponds to increasing the magnitude of the watermark's autocovariances. Through the dynamics of the system, watermarks with larger autocovariances increase discrepancies between the replayed sensor outputs and the expected sensor outputs, thus resulting in a higher probability of detection.

$$\begin{aligned} & \underset{\Gamma(d) \in \mathcal{G}(\rho)}{\text{maximize}} \quad \text{tr}(\Sigma \mathcal{P}^{-1}) \\ & \text{subject to} \quad \Delta J \leq \delta. \end{aligned} \quad (40)$$

Notice that the expected KL divergence is relaxed to  $\text{tr}(\Sigma \mathcal{P}^{-1})$ , using the upper and lower bound derived in Theorem 4. Furthermore, if  $C$  is of rank one, then by Theorem 4, optimizing  $\text{tr}(\Sigma \mathcal{P}^{-1})$  is equivalent to optimizing the expected KL divergence. For general cases, the optimality gap can be quantified using the upper and lower bound.

Although  $\Sigma$  and  $\Delta J$  are linear functionals of  $\Gamma$ , convex optimization techniques cannot be directly applied to solve (40), since  $\Gamma$  is in an infinite dimensional space. As a result, (40) is transformed into the frequency domain. Before continuing on, the following definition is needed.

#### Definition 1

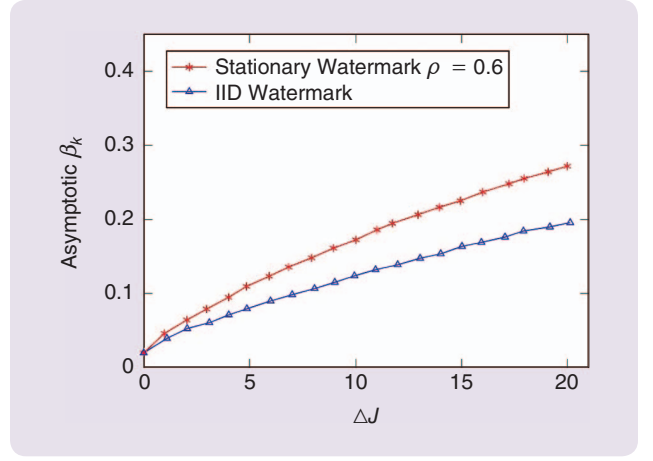
$\nu$  is a positive Hermitian measure of size  $p \times p$  on the interval  $(-0.5, 0.5]$  if for a Borel set  $S_B \subseteq (-0.5, 0.5]$ ,  $\nu(S_B)$  is a positive semidefinite Hermitian matrix with size  $p \times p$ .

The following theorem establishes the existence of a frequency domain representation for  $\Gamma(d)$ .

#### Theorem 5 (Bochner's Theorem [19], [20])

$\Gamma(d)$  is the autocovariance function of a stationary Gaussian process  $\{\zeta_k\}$  if and only if there exists a unique positive Hermitian measure  $\nu$  of size  $p \times p$ , such that

$$\Gamma(d) = \int_{-1/2}^{1/2} \exp(2\pi j d \omega) d\nu(\omega). \quad (41)$$



**FIGURE 7**  $\lim_{k \rightarrow \infty} \beta_k$  versus  $\Delta J$  for a stationary watermarks with  $\rho = 0.6$  and an independent and identically distributed watermark. Here,  $\alpha = 0.02$  and  $\Delta J \leq 20$ , which is roughly 86% of the optimal linear quadratic Gaussian (LQG) cost. It is desirable to implement a watermark with limited additional LQG cost in real systems to maintain performance in the control system. This figure illustrates the tradeoff between control and detection performance within this desired region of operation.

$d\nu(\omega)$  can be interpreted as the discrete-time Fourier transform of the function  $\Gamma(d)$ . In fact, if  $\nu(\omega)$  is absolutely continuous with respect to the Lebesgue measure, then  $d\nu(\omega) = f(\omega)d\omega$ , and

$$\Gamma(d) = \int_{-1/2}^{1/2} \exp(2\pi j d \omega) f(\omega) d\omega,$$

where  $f$  is a mapping from  $(-0.5, 0.5]$  to the set of positive semidefinite Hermitian matrices.  $f$  is exactly the “entry-wise” Fourier transform of  $\Gamma(d)$ .

By the fact that  $\Gamma(d)$  is real, the Hermitian measure  $\nu$  satisfies the following property, which can be applied to the Fourier transform of the real-valued signals.

#### Proposition 1

$\Gamma(d)$  is real if and only if, for all Borel-measurable sets,  $S_B \subseteq (-0.5, 0.5]$ ,

$$\nu(S_B) = \overline{\nu(-S_B)}. \quad (42)$$

By (42), (41) can be simplified as

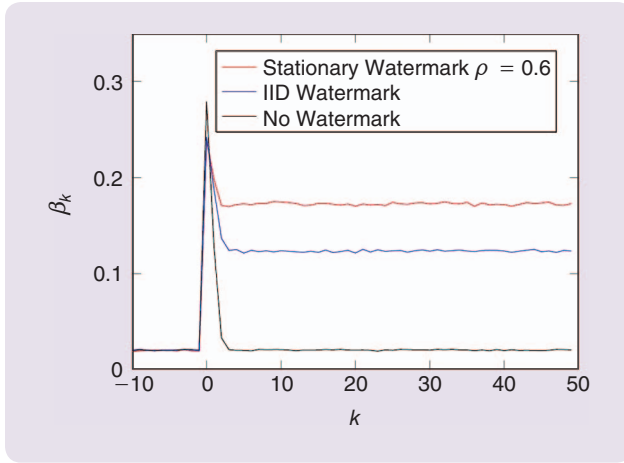
$$\Gamma(d) = 2\Re\left(\int_0^{1/2} \exp(2\pi j d \omega) d\nu(\omega)\right). \quad (43)$$

#### Theorem 6

The optimal solution (not necessarily unique) of (40) is

$$\Gamma_*(d) = 2\rho^{|d|} \Re[\exp(2\pi j d \omega_*) H_*], \quad (44)$$

where  $\omega_*$  and  $H_*$  are the solution of



**FIGURE 8**  $\beta_k$  versus time  $k$  for a stationary watermark with  $\rho = 0.6$ , an iid watermark, and no watermark. For watermarking schemes,  $\Delta J = 10$ , and  $\alpha = 0.02$  for all schemes. When the attack begins at time  $k = 0$ , the detection rate quickly increases due to a mismatch in the expected and received measurements before converging quickly to the asymptotic detection rate. Without watermarking, the asymptotic detection rate is the false alarm rate. Since the rate of detection quickly converges to its asymptotic value for each design, it is reasonable to design a watermark to optimize asymptotic detection performance.

$$\begin{aligned} & \underset{\omega, H}{\text{maximize}} \quad \text{tr}[\mathcal{F}_2(\omega, H)C^T\mathcal{P}^{-1}C] \\ & \text{subject to } \mathcal{F}_1(\omega, H) \leq \delta, 0 \leq \omega \leq 0.5, \\ & H \text{ Hermitian and positive semidefinite,} \end{aligned} \quad (45)$$

where the function  $\mathcal{F}_1$  is defined as

$$\begin{aligned} \mathcal{F}_1(\omega, H) &\triangleq \text{tr}[U\Theta_2] + \text{tr}[(W + L^TUL)\Theta_3], \\ \Theta_2 &\triangleq 2\Re e\{2 \text{sym}(s\rho L[I - s\rho(A + BL)]^{-1}BH) + H\}, \\ \Theta_3 &\triangleq 2\Re e\{2 \text{sym}[(I - s\rho(A + BL))^{-1}\mathcal{L}_1(H)] - \mathcal{L}_1(H)\}, \end{aligned} \quad (46)$$

and  $s \triangleq \exp(2\pi j\omega)$ . The function  $\mathcal{F}_2$  is defined as

$$\mathcal{F}_2(\omega, H) \triangleq 2\Re e\{2 \text{sym}[(I - s\rho\mathcal{A})^{-1}\mathcal{L}_2(H)] - \mathcal{L}_2(H)\}. \quad (47)$$

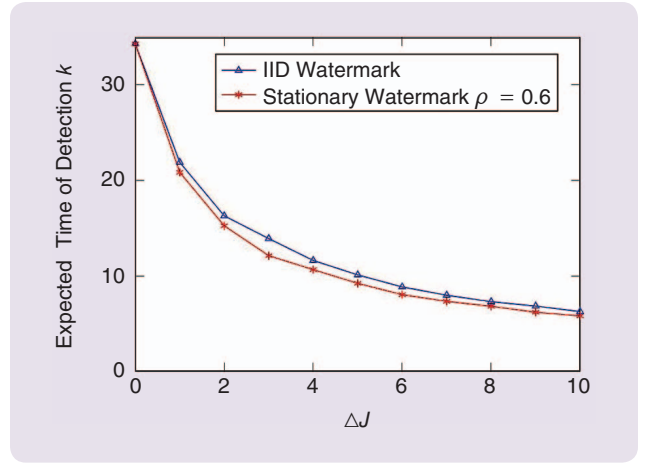
Furthermore, one optimal (not necessarily unique)  $H_*$  of (45) is of the form

$$H_* = hh^H, \quad (48)$$

where  $h \in \mathbb{C}^p$ . The corresponding HMM is given by

$$\begin{aligned} \xi_{k+1} &= \rho \begin{bmatrix} \cos 2\pi\omega_* & -\sin 2\pi\omega_* \\ \sin 2\pi\omega_* & \cos 2\pi\omega_* \end{bmatrix} \xi_k + \psi_k, \\ \zeta_k &= [\sqrt{2}h_r \quad \sqrt{2}h_i] \xi_k, \end{aligned} \quad (49)$$

where  $h_r, h_i \in \mathbb{R}^p$  are the real and imaginary part of  $h$ , respectively, and  $\Psi = \text{Cov}(\psi_k) = (1 - \rho^2)I$ .



**FIGURE 9** The expected time of detection versus  $\Delta J$  for a stationary watermark with  $\rho = 0.6$ , and an independent and identically distributed (iid) watermark. The probability of false alarm is fixed to be  $\alpha = 0.02$ . In the absence of physical watermarking, which corresponds to  $\Delta J = 0$ , the expected time of detection is  $k = 34.3$ . However, physical watermarks can significantly reduce the expected time of detection. For instance, when  $\Delta J = 10$ , the expected time of detection for the iid watermark is  $k = 6.27$  and the expected time of detection for the stationary watermark with  $\rho = 0.6$  is  $k = 5.82$ . Moreover, for the given range of  $\Delta J$ , the stationary watermark with  $\rho = 0.6$  allows the detector to identify replay attacks on average earlier than in the case of an iid watermark.

#### Remark 11

By (44),  $\Gamma_*(d)$  can be seen as a sinusoidal signal with a decay factor  $\rho$ , where  $\omega_*$  and  $H_*$  can be interpreted as the optimal frequency and direction, respectively. Since  $\mathcal{F}_1$  and  $\mathcal{F}_2$  are linear with respect to  $H$ , when  $\omega$  is fixed, (45) is a semi-definite programming problem and hence can be solved efficiently. Therefore, (45) can be solved in two steps by first calculating the optimal signal direction for every frequency  $0 \leq \omega \leq 0.5$  and then searching over all possible frequencies  $\omega$ . In practice, (45) can be solved for enough sample frequencies to obtain a near-optimal watermarking signal.

It is worth noticing that regardless of the dimensions of the physical system  $n$  or the control input  $p$ , the dimension of the hidden  $\xi_k$  is always two, which is desirable from a computational perspective when dealing with a high-dimensional linear system.

#### NUMERICAL EXAMPLE

This section illustrates the utility of the watermarking scheme by analyzing detection performance on a control system, with parameters

$$A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}, B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, C = \begin{bmatrix} 1 & 0 \end{bmatrix}. \quad (50)$$

The cost matrices in this system,  $W$  and  $U$ , are equal to the identity matrix. The covariance matrices,  $Q$  and  $R$ , are equal to 0.8 times the identity matrix and the identity matrix, respectively. As a result, the eigenvalues of  $\mathcal{A}$  are  $-0.339$  and  $-0.105$ . Consequently,  $\mathcal{A}$  is stable, thus motivating

**It was noted that for some control systems, the classical estimation, control, and failure detection strategy is not resilient to a replay attack.**

the use of a watermark signal for detection. Two watermarking designs are analyzed. First, a stationary watermark is generated using (49), where  $\rho = 0.6$ . In the second case, an iid Gaussian process is considered, similar to the design presented in [13] and [14]. Designing a stationary Gaussian watermark requires solving a semidefinite program for a set of frequencies sampled in  $0 \leq \omega \leq 0.5$ . A step size of 0.01 is chosen for this system, which requires solving 51 semidefinite programs. On a Macbook Pro with a 2.4-GHz processor, solving all 51 semidefinite programs takes 12.9 s using CVX [21], [22].

First, the asymptotic detection rate  $\lim_{k \rightarrow \infty} \beta_k$  versus the false alarm rate  $\alpha$  for each design is plotted in Figure 3. The additional cost  $\Delta J$  imposed by the watermark is ten for each design, roughly 40% of the optimal cost  $J^* = 23.1$ . The relationship between the asymptotic detection rate and false alarm rate is again considered in Figure 4. Here,  $\alpha$  is chosen to be under 0.1, which is typical for real systems, where the cost considerations of investigating possible attacks make it undesirable to have frequent false alarms during normal operation. The stationary watermarking design offers a visible improvement in the asymptotic rate of detection over an iid design. The percent improvement in asymptotic detection rate  $\lim_{k \rightarrow \infty} \beta_k$  of the stationary Gaussian design with  $\rho = 0.6$  over the iid approach is explicitly examined in Figure 5 for  $\alpha \leq 0.1$ . It can be seen that the stationary watermark achieves its best relative performance for  $\alpha$  in this range. In fact, a 60% improvement over the iid design in the asymptotic rate of detection is obtained when  $\alpha \approx 0.005$  and  $\rho = 0.6$ .

Figures 6 and 7 illustrate the tradeoff between the asymptotic detection rate  $\lim_{k \rightarrow \infty} \beta_k$  and the LQG cost  $\Delta J$  for  $\Delta J \leq 100$  and  $\Delta J \leq 20$ , respectively. For this simulation, the false alarm rate  $\alpha$  is fixed to be 0.02. For practical systems,  $\Delta J$  needs to be carefully chosen to balance the control cost and the detection performance.

Figure 8 shows the detection rate as a function of time  $k$  where  $\Delta J = 10$  for the watermarking approaches and  $\alpha = 0.02$ . In this scenario, detection performance in the absence of physical watermarking is also considered. For this case, a  $\chi^2$  detector is used. It is assumed that the attacker gathers measurements from  $-50 \leq k \leq -1$  and replays these measurements from  $0 \leq k \leq 49$ . For all chosen designs, the probability of detection quickly rises to a maximum detection rate at  $k = 0$  due to a mismatch between the expected and received measurements at the beginning of a replay attack. However, since  $\mathcal{A}$  is stable, the detection rate quickly decreases back to false alarm rate without

watermarking. Meanwhile, in the watermarking strategies  $\beta_k$  converges quickly. As a result, it is reasonable to design the watermark signal to optimize the asymptotic detection performance.

Finally, Figure 9 examines the relationship between the expected time of detection and the additional LQG cost  $\Delta J$  when  $\alpha = 0.02$ . In the absence of physical watermarking, which corresponds to  $\Delta J = 0$ , the expected time of detection is roughly given by  $k = 34.3$ . Watermarking strategies can significantly reduce the time of detection. For instance, for  $\Delta J = 10$ , the expected time of detection for the stationary watermark is  $k = 5.82$  and the expected time of detection for the iid watermark is  $k = 6.27$ .

## CONCLUSION

This article defined a replay attack against a control system. Specifically, the adversary could record a sequence of sensor measurements and later deliver these previous outputs to the system operator. If the system is operating in steady state, it was shown that the replayed outputs are statistically identical to the outputs of the system under normal operation. It was noted that for some control systems, the classical estimation, control, and failure detection strategy is not resilient to a replay attack. In these systems, an authenticating watermarked input was superimposed on the LQG optimal input, providing improved detection at the expense of control performance. The watermarked input was assumed to be stationary and Gaussian, extending previous results, which only considered the iid case. An optimal Neyman–Pearson detector was given to determine if the system is under attack. Furthermore, a method to select the statistical properties associated with the watermark was provided based on the tradeoff between desired detection performance and allowable control performance loss. In addition, an algorithm to generate a watermark with these statistical properties was provided. Simulations were carried out to examine asymptotic detection performance as a function of the rate of false alarms, asymptotic detection performance as a function of cost to the system, detection performance as a function of time, and expected time of detection as a function of cost. Future work consists of applying the watermarking techniques to detect other attacks, where the adversary cannot perfectly replicate the effect of the watermark in the sensor measurements.

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