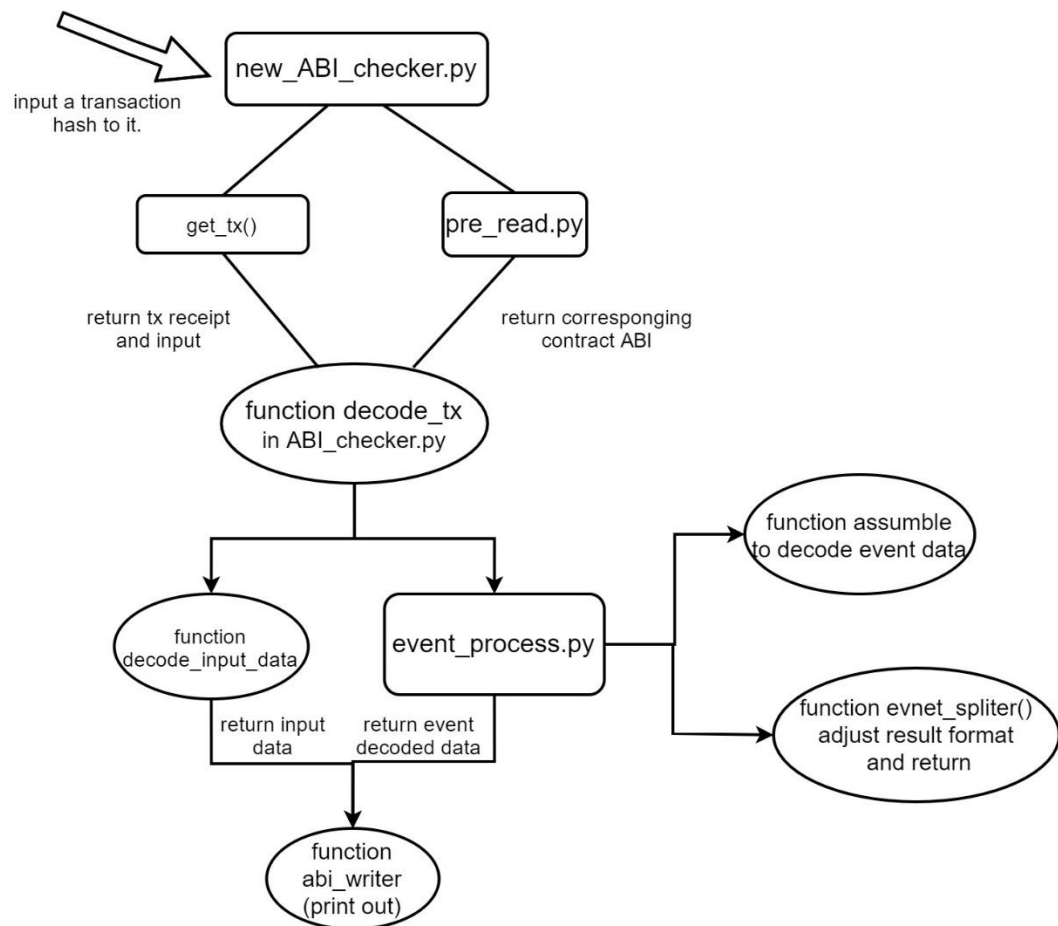
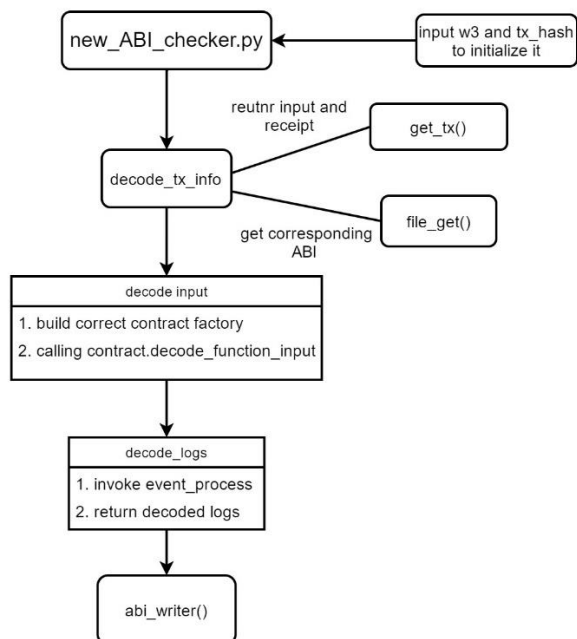


A brief introduction of my codes:



A detailed introduction of new_Abi_checker.py



Mainly it has three functions:

1. `def file_get(self, Address : string).`

This function used to detect whether there is corresponding contract in local folder and read it. If there isn't, it will download the contract from etherscan by address input["to"]

2. `def get_tx(self)`

Return input and receipt

3. `def decode_tx_info(self)`

This function is used to decode tx input and logs, usually it will process input first.

Input is processed by web3 function named

`Contract.decode_function_input(input[data])`

Before using this function, you need to build a Contract factory,

`Contract = web3.eth.contract(contract_address, ABI)`

Usually `decode_function_input` will return an tuple which contain the input function full name and corresponding decoded data.

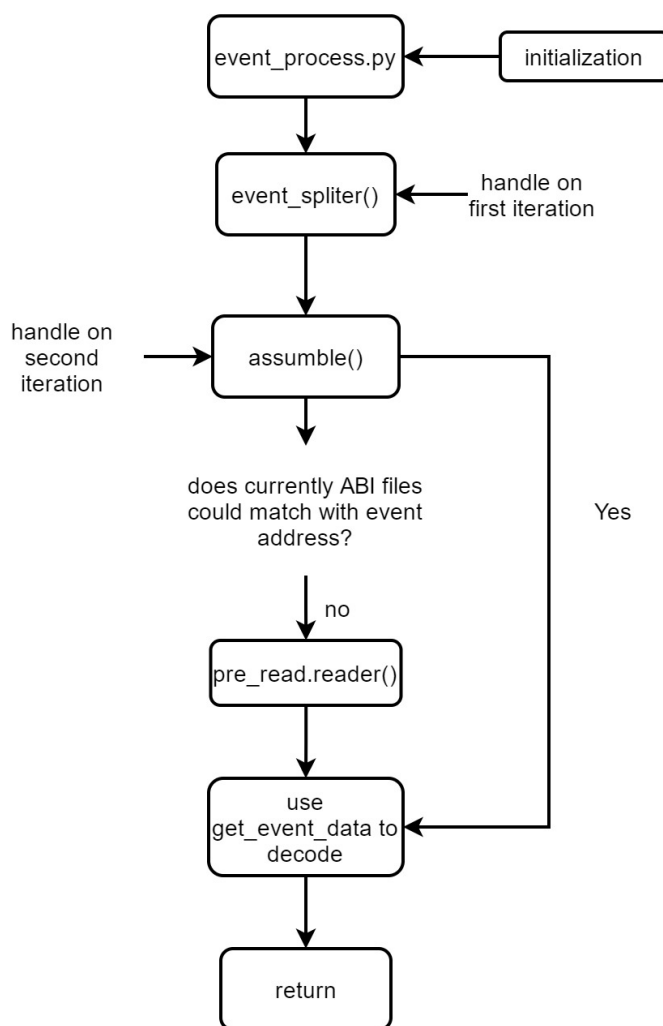
from line 81 to 95, we will insert decoded data into our specified dict "matched"

in line 102 logs are processed by class `event_checker`. Then it will return another dict which stores the decoded data of a logs.

In the last the two dict would be put into a list and send to `abi_writer()` to convert them into json file.

Tips: you can just ignore any syntax about object `Otimes`, it only used to calculate the running time

A detailed introduction of `event_process.py`



```
def event_splitter(self)
```

the outcome of a logs usually has two-tier, which means it need two iterations to access into value of a logs. Beyond is the two-layer structure of a log.

First layer:

```
"blockHash": "0xa6c5775e9c6cde6b3d9de2230d222eb03ade80798d6ebac3e3a4e0ddfb7cd817",
"blockNumber": 14214094,
"contractAddress": null,
"cumulativeGasUsed": 4591758,
"effectiveGasPrice": 138624453674,
"from": "0xaEB2584fD2C1d1C27dC72afcb8e858a5fFE4C794",
"gasUsed": 1435133,
"logs": [...]
```

Usually, the value logs matched is a list, inside the list there are many dictionary data. data structure of the dict is like:

```
{
  "anonymous": false,
  "inputs": [
    {
      "indexed": true,
      "internalType": "address",
      "name": "usr",
      "type": "address",
      "result":
"0x3c1ac43BB661246B8218b88D90c902331c58CCDD"
    },
    {
      "indexed": true,
      "internalType": "address",
      "name": "own",
      "type": "address",
```

```

        "result":
"0x3c1ac43BB661246B8218b88D90c902331c58CCDD"
    },
    {
        "indexed": true,
        "internalType": "uint256",
        "name": "cdp",
        "type": "uint256",
        "result": 27542
    }
],
"name": "NewCdp",
"type": "event",
"signature": "",
"logIndex": 55,
"transactionIndex": 78,
"transactionHash": "",
"address": "0x5ef30b9986345249bc32d8928B7ee64DE9435E39
",
    "blockHash": "",
    "blockNumber": 14214094
}

```

For aesthetic here we delete some data like value of signature,
transactionHash

So, in fact, the utility of event_splitter is to access the first iteration, the
function assume actually handles each event

```
def assume(self, logs : Dict)
```

because the event usually has/interacts with its own contract (completely
independent with transaction interacted contract). Code will first check its

source code existence, if not, we then download ABI from Etherscan.

In line 52, I try to merge two different dict together is to reduce redundant file reads.

Actually, this part could be improved a lot to increase the running speed.

1. if self.event could always exist during runtime, or there is a special ABI standard library that allows us to directly get needed ABI through signature.
2. if (1) can be achieved, then we can store the ABI files name that the computer has read, therefore time for re-reading the file again could be solved

But there is one vital problem: every time when class event_process finished its work and go to the next stage, the whole class would be destroyed from memory to alleviate the workload. Under this situation, how to maintain the value of self.event is a huge obstacle.

Considering that decoding input and logs do not require the same file flow or memory space, we can set this two-stage running concurrently for a faster running time.