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Lossy Image Compression with Conditional Diffusion Models

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<https://arxiv.org/abs/2209.06950>

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End-to-end optimized lossy image compression
framework using diffusion generative models



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01

Introduction

Deep Learning Based Image Codecs



Deep Learning Based Image Codecs

- ◆ Tradeoff between rate and distortion, perceptual quality
- ◆ State-of-the-art learned codecs(VAEs):
 - ◆ Transform coding --- lower dimensional latent space
 - ◆ Hierarchical compressive variational autoencoders --- a learned prior model for entropy-coding
 - ◆ **Drawback: mode averaging behavior --- loss of detail**
- ◆ Solution: expressive generative model

02

Related Work & Background

Transform-coding Lossy Image Compression

DDPM: Denoising Diffusion Probabilistic Models

DDIM: Denoising Diffusion Implicit Models





Related

Transform-coding Lossy Image Compression

Classical codecs

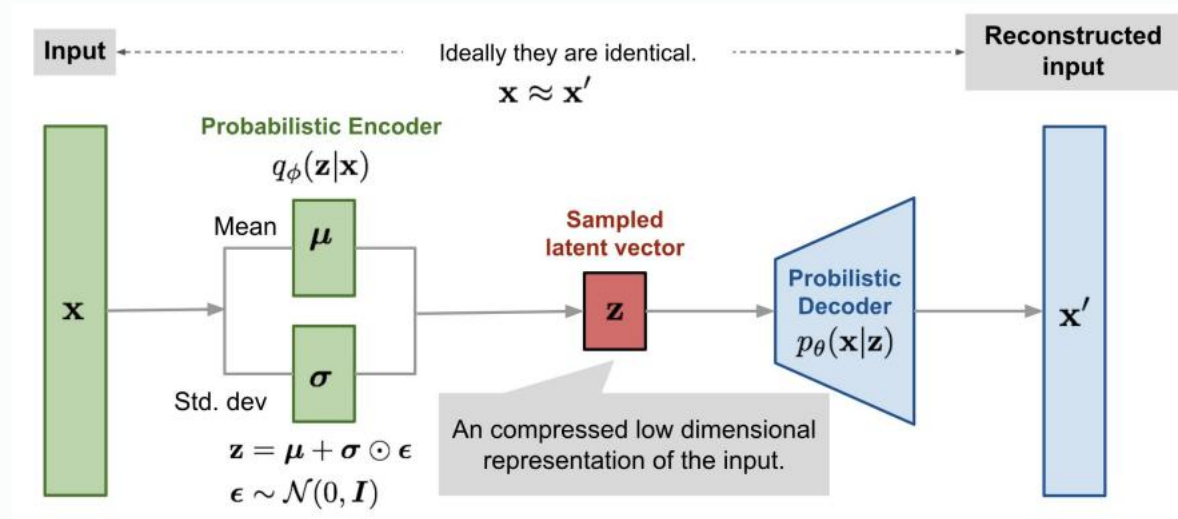
JPEG 1991, BPG 2018, WEBP 2022

End-to-end learned codecs / VAEs

Minimize KL-divergence Maximize Evidence Lower Bound (ELBO)

$\text{KL}(q(z)||p(z|x))$

$$\mathcal{L}(\lambda, \mathbf{x}) = \mathcal{D} + \lambda \mathcal{R} = \mathbb{E}_{\mathbf{z} \sim q(\mathbf{z}|\mathbf{x})} [-\log p(\mathbf{x}|\mathbf{z}) - \lambda \log p(\mathbf{z})].$$



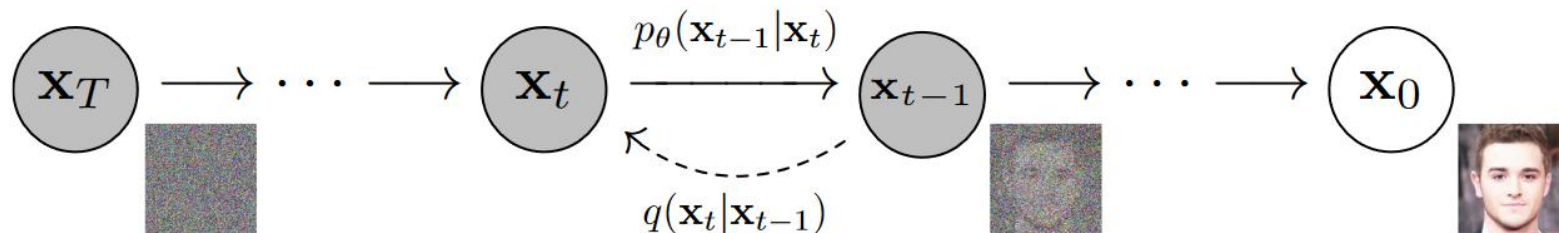


Related

DDPM: Denoising Diffusion Probabilistic Models

DDPM: Denoising Diffusion Probabilistic Models

Generate data by a sequence of iterative stochastic denosing steps



Algorithm 1 Training

```

1: repeat
2:    $\mathbf{x}_0 \sim q(\mathbf{x}_0)$ 
3:    $t \sim \text{Uniform}(\{1, \dots, T\})$ 
4:    $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
5:   Take gradient descent step on
        $\nabla_\theta \|\epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon, t)\|^2$ 
6: until converged
  
```

Algorithm 2 Sampling

```

1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
2: for  $t = T, \dots, 1$  do
3:    $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  if  $t > 1$ , else  $\mathbf{z} = \mathbf{0}$ 
4:    $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_\theta(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$ 
5: end for
6: return  $\mathbf{x}_0$ 
  
```

Loss function:

$$L_{\text{simple}}(\theta) := \mathbb{E}_{t, \mathbf{x}_0, \epsilon} \left[\left\| \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon, t) \right\|^2 \right]$$

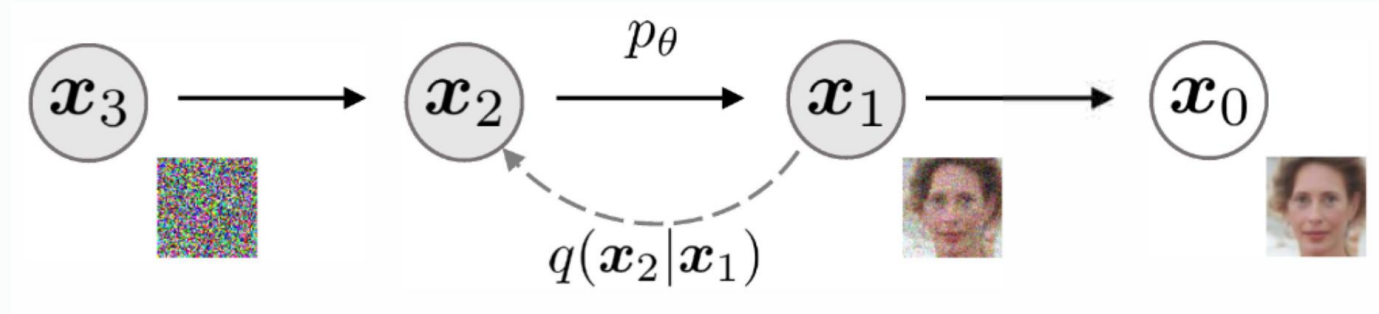


Related

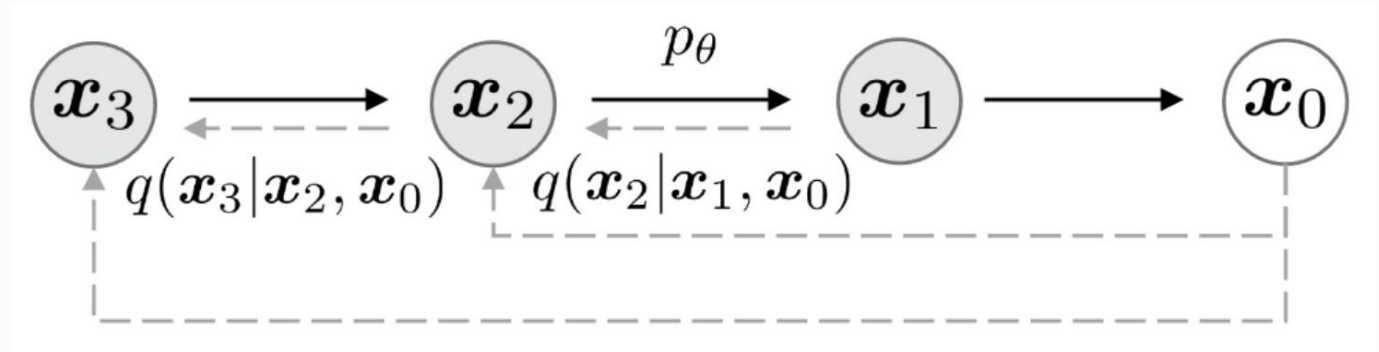
DDIM: Denoising Diffusion Implicit Models

DDIM: Denoising Diffusion Implicit Models

DDPM: Markovian diffusion process



DDIM: Non-Markovian diffusion process



03

Method

Conditional Diffusion Model for Compression





Method

Algorithm: Training

Algorithm 1 Training

```
1: repeat
2:    $\mathbf{x}_0 \sim q(\mathbf{x}_0)$ 
3:    $t \sim \text{Uniform}(\{1, \dots, T\})$ 
4:    $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
5:   Take gradient descent step on
        $\nabla_{\theta} \|\epsilon - \epsilon_{\theta}(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, t)\|^2$ 
6: until converged
```

Algorithm 1 Training the model (left); Encoding/

```
Sample  $\mathbf{x}_0 \sim \text{dataset}$ 
repeat
   $n \sim \mathcal{U}(0, 1, 2, \dots, N_{\text{train}})$ 
   $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
   $\bar{\mathbf{x}}_n = \sqrt{\alpha_n} \mathbf{x}_0 + \sqrt{1 - \alpha_n} \epsilon$ 
   $\hat{\mathbf{z}} = \text{Enc}_{\phi}(\mathbf{x}_0) + \mathcal{U}(-0.5, 0.5)$ 
   $\bar{\mathbf{x}}_0 = \mathcal{X}_{\theta}(\bar{\mathbf{x}}_n, n/N_{\text{train}}, \hat{\mathbf{z}})$ 
   $L_D = \frac{\alpha_n}{1 - \alpha_n} \|\mathbf{x}_0 - \bar{\mathbf{x}}_0\|^2$ 
   $L = (1 - \rho) L_D + \rho d(\bar{\mathbf{x}}_0, \mathbf{x}_0) - \lambda \log_2 P(\hat{\mathbf{z}})$ 
   $(\theta, \phi) = (\theta, \phi) - \varepsilon \nabla_{\theta, \phi} L$  (learning rate:  $\varepsilon$ )
until converge
```

DDPM

根据带噪图像去还原噪声

t 越大，噪声越大

Loss function 仅考虑distortion

CDC

根据带噪图像直接还原原图

n/N_{train} (pseudo-continuous)越大，噪声越大

Loss function考虑distortion, bitrate,
perceptual metric



Method

Algorithm: Encoding/ Decoding

Algorithm 2 Sampling

```

1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
2: for  $t = T, \dots, 1$  do
3:    $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  if  $t > 1$ , else  $\mathbf{z} = \mathbf{0}$ 
4:    $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t - \frac{1-\alpha_t}{\sqrt{1-\alpha_t}} \epsilon_\theta(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$ 
5: end for
6: return  $\mathbf{x}_0$ 

```

/Decoding data \mathbf{x}_0 (right). \mathcal{X} -prediction model.

```

Given  $N_{\text{test}}$ 
 $\hat{\mathbf{z}} = \lfloor \text{Enc}_\phi(\mathbf{x}_0) \rfloor$ 
 $\hat{\mathbf{z}} \xleftrightarrow{P(\hat{\mathbf{z}})}$  binary file (entropy code using  $P(\hat{\mathbf{z}})$ )
 $\bar{\mathbf{x}}_N = \mathbf{0}$  (or  $\mathbf{x}_N \sim \mathcal{N}(\mathbf{0}, \gamma^2 \mathbf{I})$  for stochastic decoding)
for  $n=N_{\text{test}}$  to 1 do
   $\epsilon_\theta = \frac{\mathbf{x}_n - \sqrt{\alpha_n} \mathcal{X}_\theta(\mathbf{x}_n(\mathbf{x}_0), \mathbf{z}, \frac{n}{N})}{\sqrt{1-\alpha_n}}$ 
   $\bar{\mathbf{x}}_0 = \mathcal{X}_\theta(\bar{\mathbf{x}}_n, n/N_{\text{test}}, \hat{\mathbf{z}})$ 
   $\bar{\mathbf{x}}_{n-1} = \sqrt{\alpha_{n-1}} \bar{\mathbf{x}}_0 + \sqrt{1-\alpha_{n-1}} \epsilon_\theta$ 
end for return  $\bar{\mathbf{x}}_0$ 

```

DDPM

根据带噪图像去还原噪声，原图减去噪声
t 越大，噪声越大

CDC

根据带噪图像直接还原噪声小一点的带噪图像

n/N中的N训练和推理过程可以不一样

Training objective

单击此处输入你的正文，文字是您思想的提炼，为了最终演示发布的良好效果，请尽量言简意赅的阐述观点；根据需要可酌情增减文字...

- Rate-Distortion Function of VAE:

$$\mathcal{L}(\lambda, \mathbf{x}) = \mathcal{D} + \lambda \mathcal{R} = \mathbb{E}_{\mathbf{z} \sim e(\mathbf{z}|\mathbf{x})} [-\log p(\mathbf{x}|\mathbf{z}) - \lambda \log p(\mathbf{z})].$$

- By Jensen's inequality:

$$\mathbb{E}_{\mathbf{z} \sim e(\mathbf{z}|\mathbf{x}_0)} [-\log p(\mathbf{x}_0|\mathbf{z}) - \lambda \log p(\mathbf{z})] \leq \mathbb{E}_{\mathbf{z} \sim e(\mathbf{z}|\mathbf{x}_0)} [L_{\text{upper}}(\mathbf{x}_0|\mathbf{z}) - \lambda \log p(\mathbf{z})],$$

$$L_{\text{upper}}(\mathbf{x}_0|\mathbf{z}) = -\mathbb{E}_{\mathbf{x}_{1:N} \sim q(\mathbf{x}_{1:N}|\mathbf{x}_0)} \left[\log \frac{p(\mathbf{x}_{0:N}|\mathbf{z})}{q(\mathbf{x}_{1:N}|\mathbf{x}_0)} \right]$$

- Loss Function of DDFM:

$$L(\theta, \mathbf{x}_0) = \mathbb{E}_{n, \epsilon} \|\epsilon - \epsilon_{\theta}(\mathbf{x}_n(\mathbf{x}_0), n)\|^2.$$

- Simplify the training objective:

$$L_{\text{upper}}(\mathbf{x}_0|\mathbf{z}) \approx \mathbb{E}_{\mathbf{x}_0, n, \epsilon} \|\epsilon - \epsilon_{\theta}(\mathbf{x}_n, \mathbf{z}, \frac{n}{N_{\text{train}}})\|^2 = \mathbb{E}_{\mathbf{x}_0, n, \epsilon} \frac{\alpha_n}{1 - \alpha_n} \|\mathbf{x}_0 - \mathcal{X}_{\theta}(\mathbf{x}_n, \mathbf{z}, \frac{n}{N_{\text{train}}})\|^2$$

- Optional perceptual metric(LPIPS loss):

$$L_p = \mathbb{E}_{\epsilon, n, \mathbf{z} \sim e(\mathbf{z}|\mathbf{x}_0)} [d(\bar{\mathbf{x}}_0, \mathbf{x}_0)] \text{ and } L_c = \mathbb{E}_{\mathbf{z} \sim e(\mathbf{z}|\mathbf{x}_0)} [L_{\text{upper}}(\mathbf{x}_0|\mathbf{z}) - \frac{\lambda}{1 - \rho} \log p(\mathbf{z})]$$

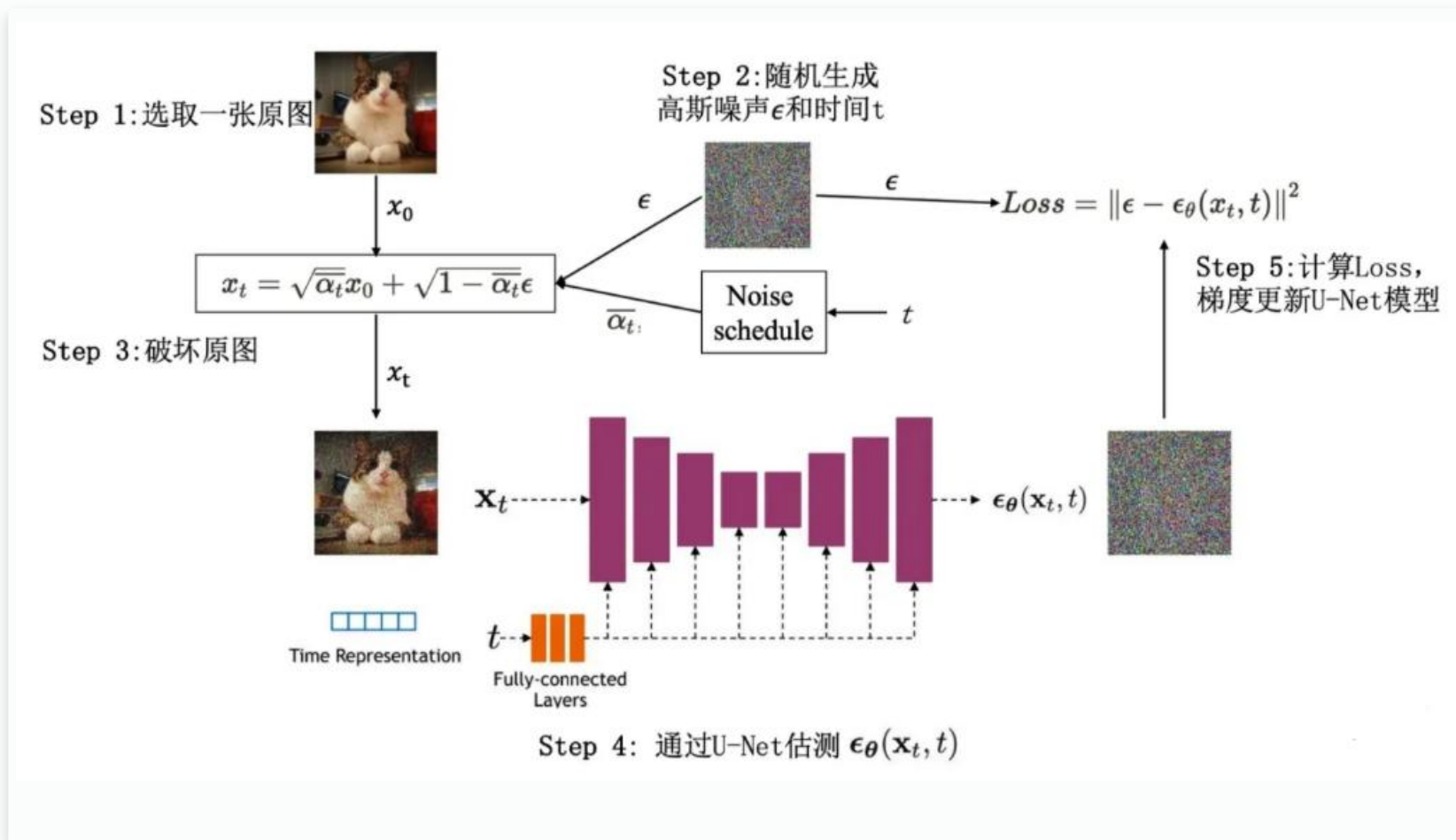
$$L = \rho L_p + (1 - \rho) L_c.$$

Method

Training process of DDPM

U-Net

Fully-connected Layers



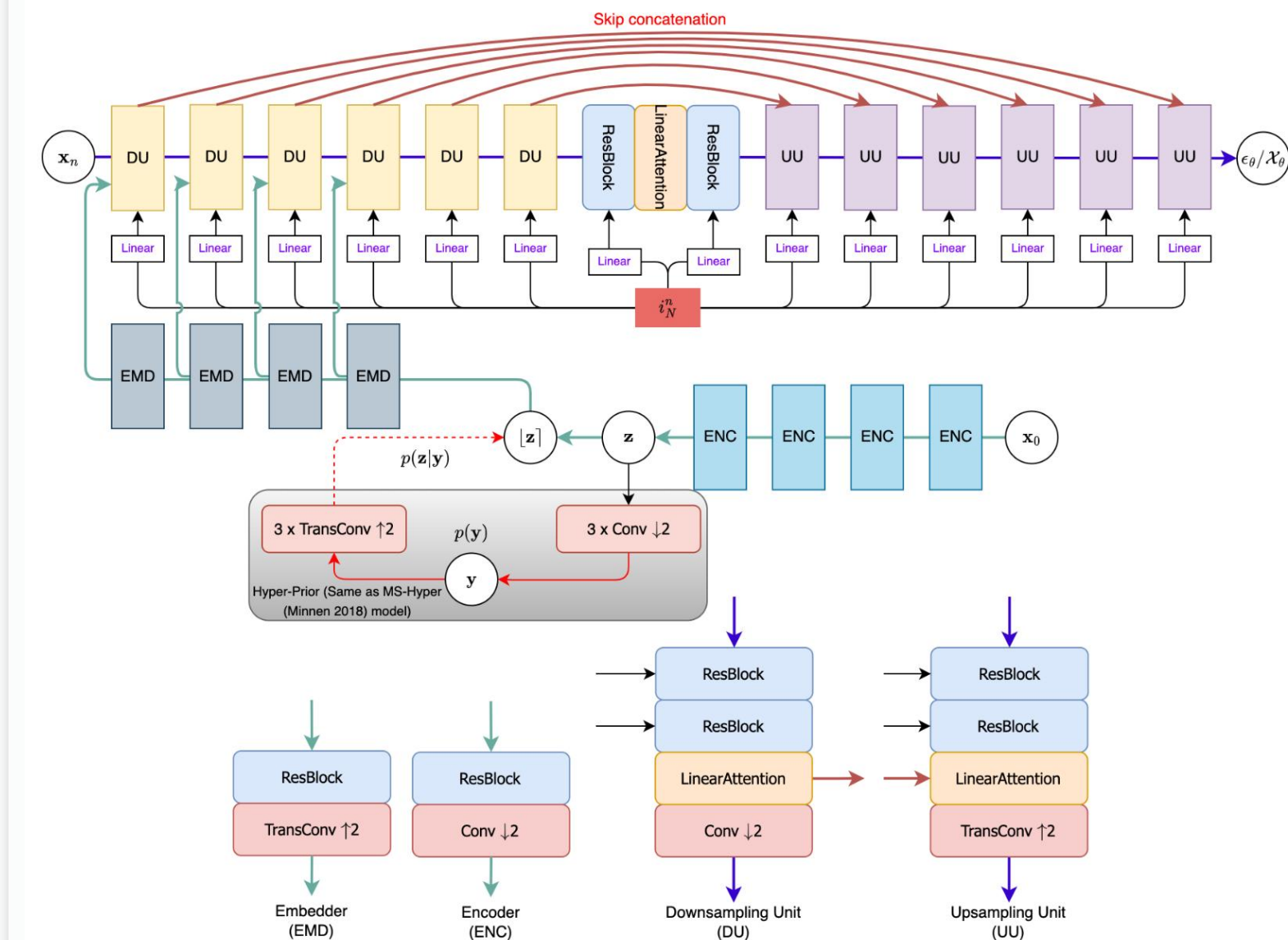
Method

Visualization of their Model Architecture

Skip concatenation

Linear Attention

Hyper-Prior



04

Experiments

Conditional Diffusion Model for Compression



Experiments



Metrics

- Perceptual metrics:
 - FID, LPIPS, PieAPP, DISTS
- Distortion metrics:
 - FSIM, MS-SSIM, SSIM, PSNR

- Kodak: 768x512
- Tecnick: 600x600
- DIC2K: 768x768
- COCO2017: 384x384

Test Data



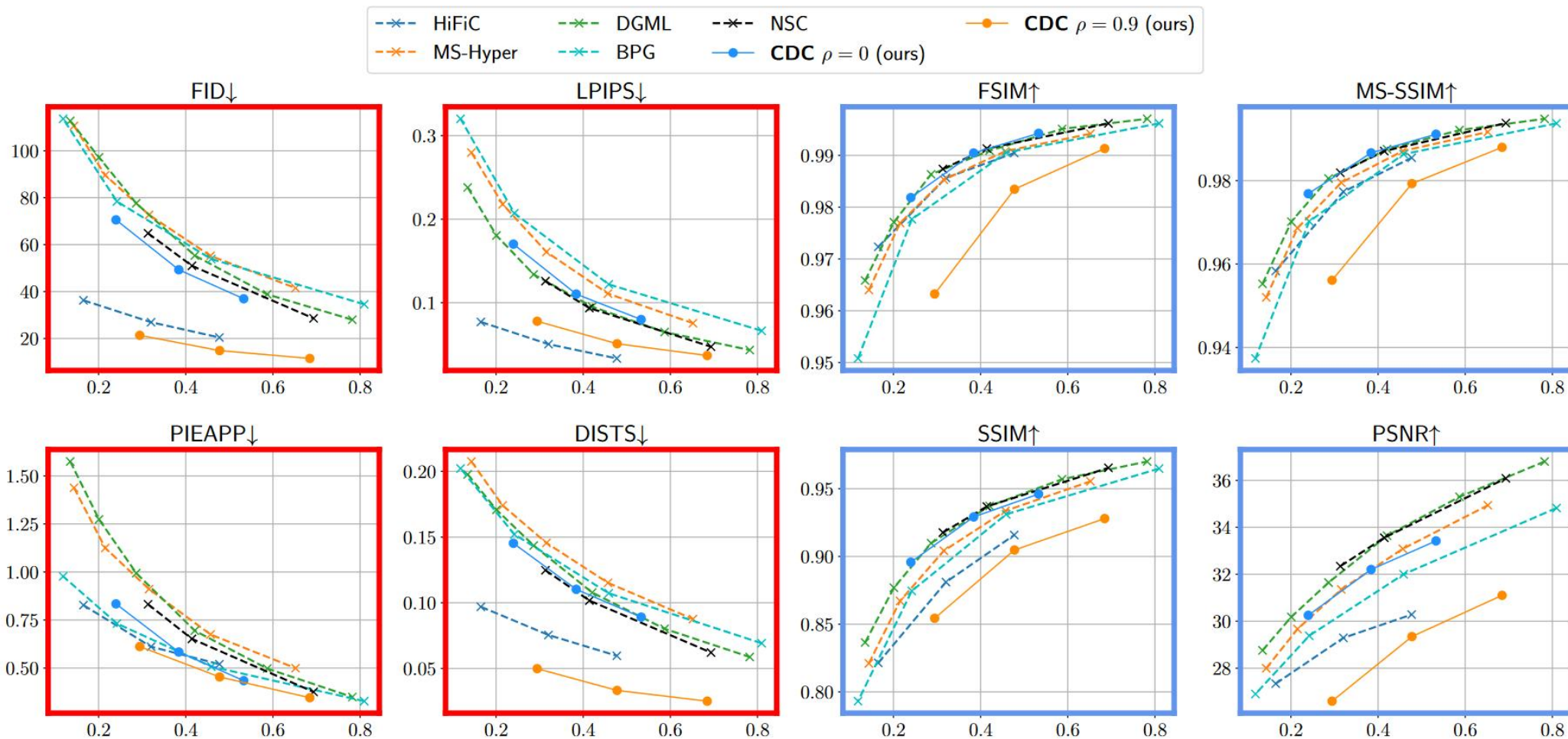
Model Training

Vimeo-90k:
9000 clips each select
one frame and crop to
256x256

Additive perceptual metric
Without perceptual metric
HiFiC, DGML,
NSC, MS-Hyper, BPG

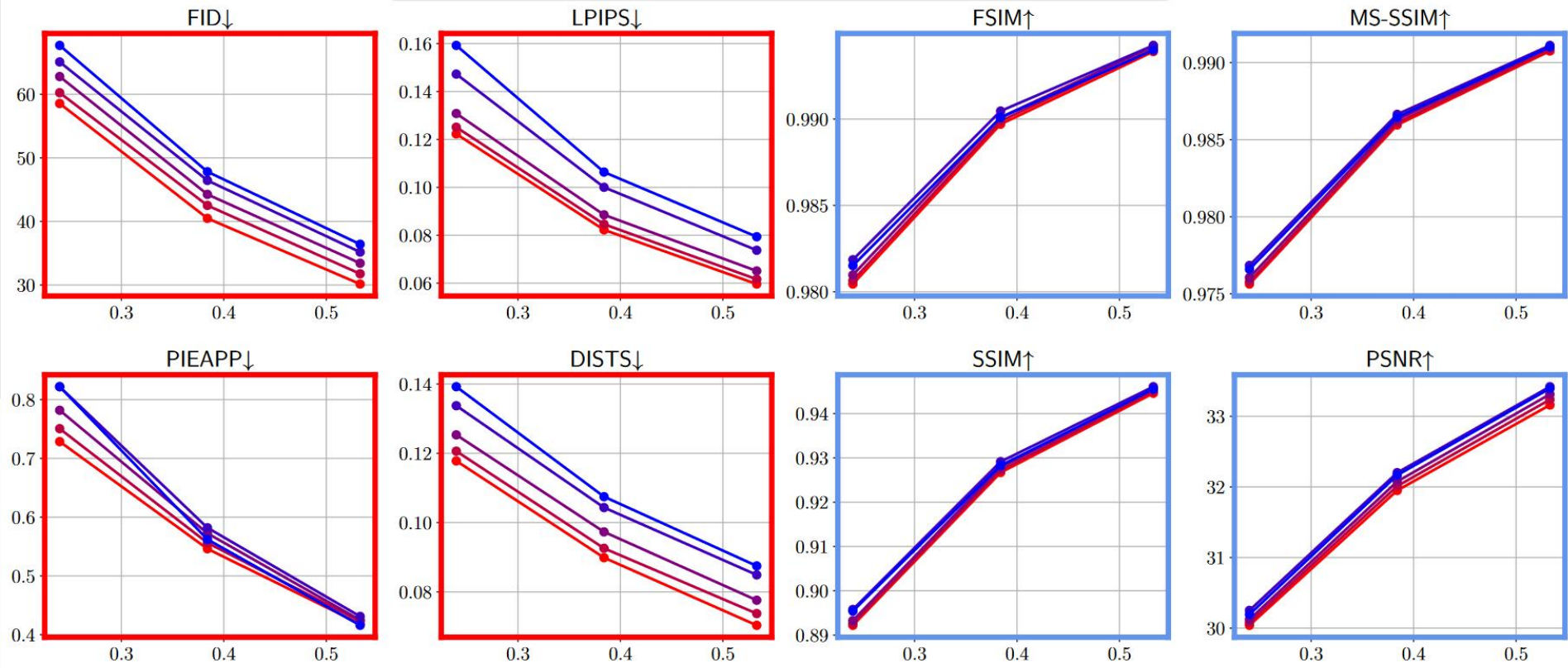
Baselines





- Perceptual Metrics(red): CDC $\rho=0.9$ (orange circle)
- Distortion Metrics(blue): CDC $\rho=0$ (blue circle)

1 step 5 steps 17 steps 33 steps 65 steps



$\gamma = 1$

$\gamma = 0$

$\bar{\mathbf{x}}_N = \mathbf{0}$ (or $\mathbf{x}_N \sim \mathcal{N}(\mathbf{0}, \gamma^2 \mathbf{I})$ for stochastic decoding)

- When employing **stochastic decoding**, the model consistently produces better perceptual results as the number of decoding steps increases.
- However, in the case of **deterministic decoding**, more decoding steps do not lead to a substantial improvement in distortion.

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Summary

Conditional Diffusion Model for Compression



Conditional Diffusion Model for Compression

- ◆ Tradeoff between rate and distortion, perceptual quality
- ◆ Reconstruct image with less noise from image with noise
 - ◆ DDPM: construct noise from image with noise
- ◆ A variable that characterizes the intensity of noise
- ◆ Improvement:
 - ◆ Integrate advanced techniques such as autoregressive entropy models or iterative encoding

Others

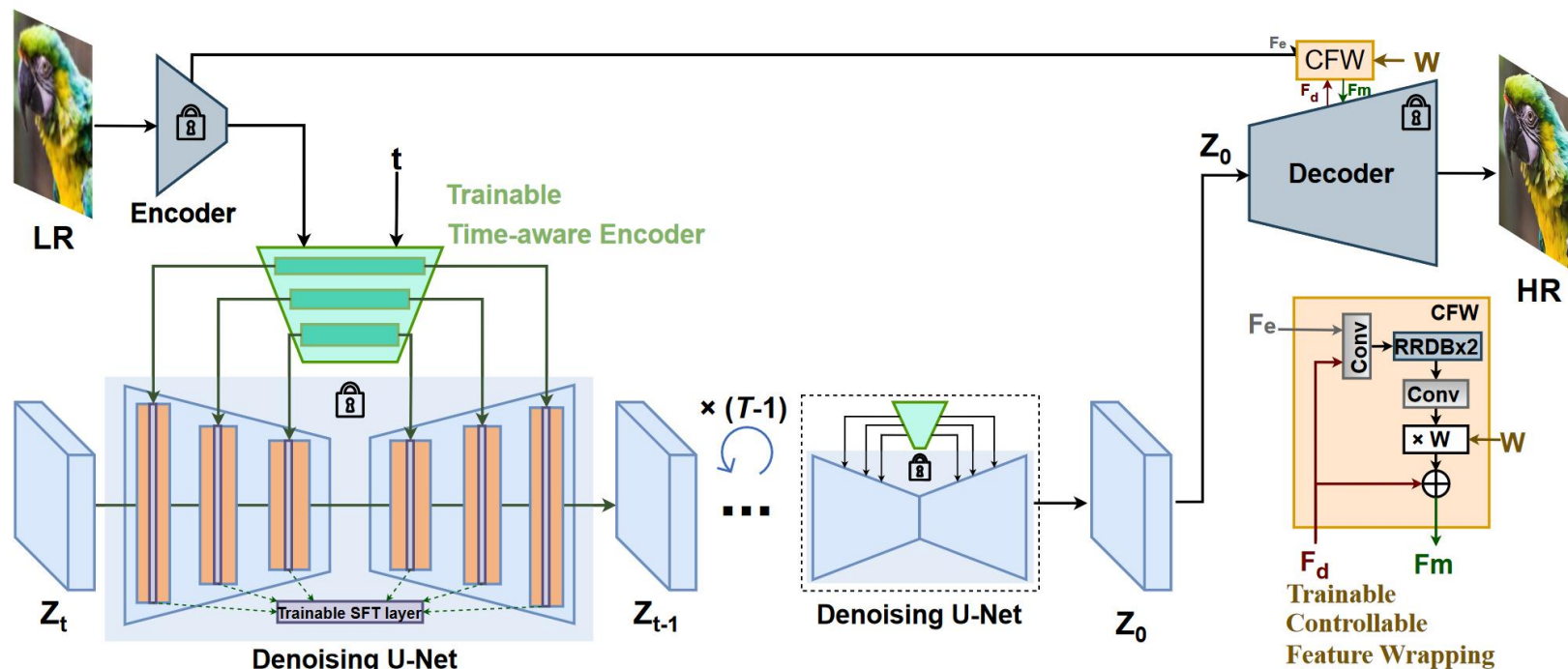
Exploiting Diffusion Prior for Real-World Image Super-Resolution

Fine-tuning Stable Diffusion

Time-aware Encoder

Spatial feature transformations(SFT)

Controllable Feature Warpping



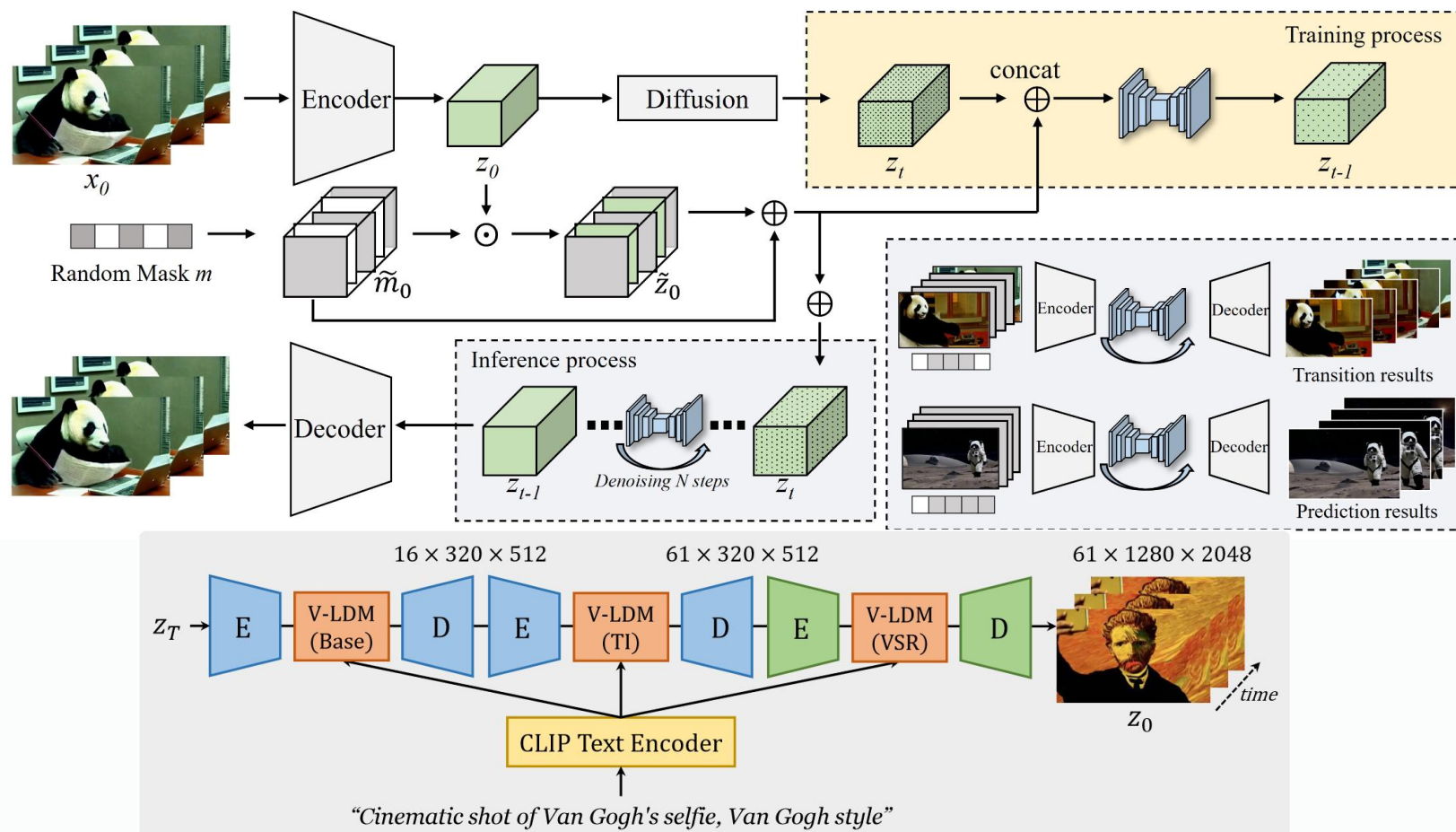
- ◆ Time-aware Encoder: Image content is rapidly populated when the SNR approaches $5e-2$
- ◆ Controllable feature warpping module: continuous fidelity-realism trade-off

Others

SEINE: Short-to-Long Video Diffusion Model For Generative Transition And Prediction

Random-mask video diffusion model

LaVie: Pre-trained diffusion-based T2V model



- ◆ Adapting the conventional 2D UNet architecture into a spatial-temporal 3D network
- ◆ Latent diffusion models (LDMs)
- ◆ Generate frames for any given frames at arbitrary positions



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谢谢观看