Reward, observation and action shapes considered in the training environments

1 Observation

OBS1

$$[Ex, Ey, Ez, A1, A2, A3, A4, A5, A6]$$
 (1)

OBS2

$$[Gx, Gy, Gz, A1, A2, A3, A4, A5, A6]$$
 (2)

OBS3

$$[ETx, ETy, ETz, EGx, EGy, EGz, A1, A2, A3, A4, A5, A6]$$
 (3)

OBS4

$$[EGx, EGy, EGz, A1, A2, A3, A4, A5, A6]$$
 (4)

OBS5

$$[ETx, ETy, ETz, EGx, EGy, EGz, Gx, Gy, Gz, A1, A2, A3, A4, A5, A6]$$
 (5)

Ei = End effector coordinate along the i axis

Gi = Goal coordinate along the i axis

 $EGi = \mbox{Vector End}$ effector - Goal along the i axis

ETx =Vector End effector - Torso along the i axis

Ai =Angular position of joint i

2 Action

3 Reward

r = reward

 $d_t = \text{distance at time t}$

a = action

s = state

G = set of goals

3.1 Dense rewards

$$r = -d_t^2 \tag{6}$$

$$r = -d_t \tag{7}$$

$$r = -\alpha d_t - \beta a^T a \tag{8}$$

$$r = -\alpha d_{t-1}^p - d_t^p \tag{9}$$

 $\alpha = 0 \text{ or } 1$

p = 1 or 2

but don't work well...

$$r = -d_t - ||a_{t-1}|| \tag{10}$$

Penalise large torque

$$r = -d_t^2 + \frac{d_{t-1} - d_t}{d_t} \tag{11}$$

3.2 Sparse rewards

$$r = \begin{cases} -1, & \text{if } d \ge \epsilon \\ 0, & \text{if } d < \epsilon \end{cases} \tag{12}$$

$$r = \begin{cases} 1, & \text{if } s \in G \\ 0, & \text{otherwise} \end{cases}$$
 (13)

3.3 Dense + sparse rewards

$$r = \begin{cases} -d_t, & \text{if no collision and } d \ge 3\\ -d_t - 20\beta, & \text{if collision and } d \ge 3\\ -d_t + 2, & \text{if no collision and } d < 3\\ -d_t - 20\beta + 2, & \text{if collision and } d < 3 \end{cases}$$

$$(14)$$

$$r = \begin{cases} -1 - \beta \|a_{t-1}\|^2, & \text{if } d \ge \epsilon \\ 1 - \beta \|a_{t-1}\|^2, & \text{if } d < \epsilon \end{cases}$$
 (15)

where $\beta \|a_{t-1}\|^2 \ll 1$ (penalise large actions)

$$r = \begin{cases} -d_t, & \text{if } d \ge \epsilon \\ 1, & \text{if } d < \epsilon \end{cases}$$
 (16)

$$r = \begin{cases} -0.02, & \text{if } d \ge \epsilon \\ 1, & \text{if } d < \epsilon \end{cases}$$
 (17)

$$r = \begin{cases} \alpha(d_{t-1} - d_t), & \text{if } d \ge \epsilon \\ \alpha(d_{t-1} - d_t) + 10, & \text{if } d < \epsilon \end{cases}$$
 (18)

$$r = \begin{cases} -0.001, & \text{if } d \ge \epsilon \\ 10, & \text{if } d < \epsilon \end{cases}$$
 (19)

$$r = \begin{cases} -0.001, & \text{if } d \ge \epsilon \\ 10, & \text{if } d < \epsilon \end{cases}$$
 (20)

My attempts:

$$r = -d_t - \beta \|a_{t-1}\| \tag{21}$$

$$r = -d_t^2 - \beta \|a_{t-1}\| \tag{22}$$