

image scale using the nearest neighbor and bilinear interpolation

image scaled by 1.2 1.2 (near)

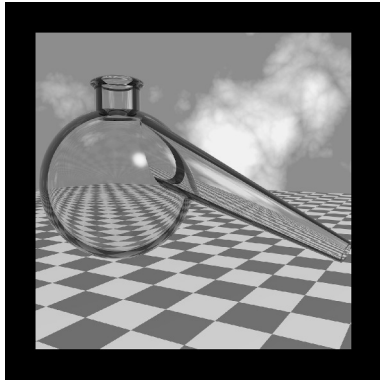


image scaled by 0.8 0.8 (near)

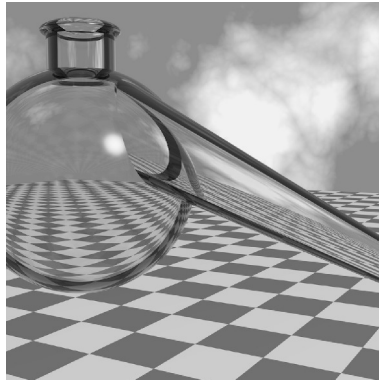


image scaled by 1.2 0.8 (near)

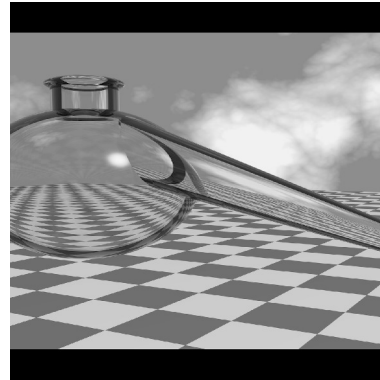


image scaled by 0.8 1.2 (near)

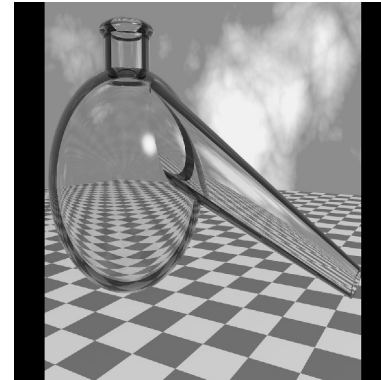


image scaled by 1.2 1.2 (bill)

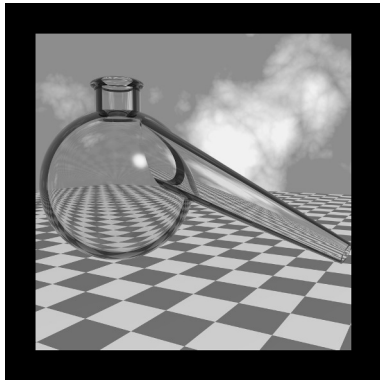


image scaled by 0.8 0.8 (bill)

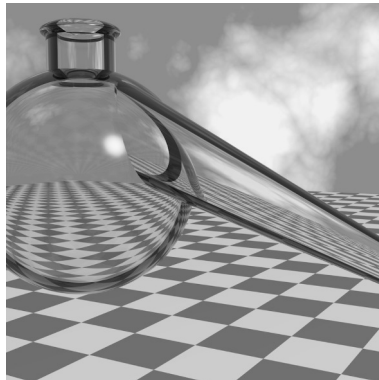


image scaled by 1.2 0.8 (bill)

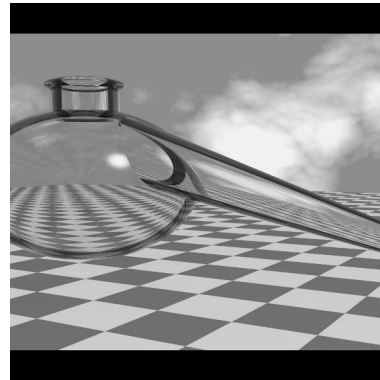


image scaled by 0.8 1.2 (bill)

