



Lesson Modules

The table below is the initial planning for teaching materials. May be subject to change if notice some students are lagging or upon student request for a more in-depth look. The main goal is **not to force students to learn and master these topics**, rather to *expose them to these libraries with technical-depth*, while also providing Jupyter notes and exercises.

Week	Content
1.	<p>A) How Python Works, Anaconda, Conda Environments (Online Recording)</p> <ul style="list-style-type: none"><input type="checkbox"/> How Python Works<ul style="list-style-type: none">○ Explain low-level how Python works (interpreted language)○ Written Code \Rightarrow Compiler \Rightarrow Bytecode \Rightarrow PVM (Intepreter) \Rightarrow CPU○ Explain why slow but versatile (interpreted, dynamic, garbage collection)○ Modern day use case<input type="checkbox"/> Command line extreme basics<input type="checkbox"/> Python environment<ul style="list-style-type: none">○ What are library and packages (where it saved)○ Environment Creation (Pip, Venv)○ Pip install, uninstall, update○ Explain importance package management<input type="checkbox"/> Anaconda & Conda<ul style="list-style-type: none">○ Explain what is Conda, and benefits (Conda VS Pip)○ Live-demonstration of installation○ Basic commands.○ Creating a new conda environment.○ Changing fetch repository (conda-forge).○ Creating environments using YML files. <p>B) Jupyter Notebook, VS Code (Online Recording)</p> <ul style="list-style-type: none"><input type="checkbox"/> Ipython<ul style="list-style-type: none">○ Short history, benefits○ Usage in command line<input type="checkbox"/> Jupyter Notebook<ul style="list-style-type: none">○ Successor to Ipython○ Markdown, equations, link and embed○ Kernel, Python, Instances○ Magic commands, Terminal○ Keyboard-shortcuts (power user)<input type="checkbox"/> VS Code<ul style="list-style-type: none">○ Explain text-editor○ Live-installation

	<ul style="list-style-type: none"> ○ Basic configuration ○ Useful extensions ○ Jupyter in VS Code
2.	<p>✓ Git & Github (OnlineRecording)</p> <ul style="list-style-type: none"> □ Git <ul style="list-style-type: none"> ○ History ○ Live-installation ○ Config, Branch, Add, Commits, Logs, Diff, Restore, Reset ○ Conda & Alias on Git Terminal (Windows compatible) □ Github <ul style="list-style-type: none"> ○ Ask them to make account beforehand ○ Creating a repository ○ Burner email ○ Linking local with remote repository (Set-Upstream) ○ Push, Fetch, Merge, Clone
3.	<p>✓ Technical Python</p> <ul style="list-style-type: none"> □ File Handling (CWD, File Paths, Read/Write, Binary Files vs Text Files, Storing basic data with raw binary and JSON) □ Modern Language Features (f-strings, generators, list comprehension, pattern matching, match statement, lambdas) □ Dynamic arguments (*args, **kwargs) □ Multiple file projects □ functools, itertools □ Short note on type hints and type-safe Python □ Short note on reading error messages
4.	<p>✓ Numpy</p> <ul style="list-style-type: none"> □ Array (Contiguous memory, Copy) □ Operation (Addition, Multiply, Matmul, Dot, Infer, Max, Min, All, Any) □ Array Manipulation (Transpose, Stack, Vstack, Column Stack) □ Boolean Mask (Comparison Operator, Where) □ Slice & Indexing □ Random (Modern version, Distribution, Seed) □ Statistical Method (Mean, Median, Var, Stdev, Covariance) □ Linear Algebra (Inverse, Eigenvalue, Norm) □ Caching
5.	<p>Assessment Numpy (Physics/Maths)</p> <ul style="list-style-type: none"> □ Take home questions for numpy.
6.	<p>✓ Matplotlib</p> <ul style="list-style-type: none"> □ Backend □ Figures Cartesian-Polar, Backend & Axes (in-depth) □ Explain Pyplot, Artist, Patches

	<ul style="list-style-type: none"> <input type="checkbox"/> Plot & Error-Bars, Histogram, Contour, Sidebars <input type="checkbox"/> Labels (Title, Legend, Gridlines) <input type="checkbox"/> Fonts (Latex & Normal) <input type="checkbox"/> V-Lines, Limits & Ticks <input type="checkbox"/> Shading <input type="checkbox"/> Annotations (Arrow, Text) <input type="checkbox"/> 1 Slider
7.	<p>✓ Plotly & Matplotlib Animate</p> <ul style="list-style-type: none"> <input type="checkbox"/> Plotly 3-D interactive graph (Basic 3D, no surface) <input type="checkbox"/> Process <ul style="list-style-type: none"> <input type="radio"/> Get Data for Output <input type="radio"/> Define Update Function <input type="radio"/> Call Animation <input type="checkbox"/> Animate Lines and Scatter <input type="checkbox"/> Rotate angle <input type="checkbox"/> Frame theory <input type="checkbox"/> Animate contour & 3D (data given)
8.	<p>✓ Scipy</p> <ul style="list-style-type: none"> <input type="checkbox"/> Constants (Reduced Planck, Atm, Torr, ...) <input type="checkbox"/> Special Function (Bessel, Legendre, Gamma, Beta) <input type="checkbox"/> Numerical Integration <input type="checkbox"/> ODE, System of ODE <input type="checkbox"/> Curve fitting, Covariance
9.	<p>✓ Data I/O</p> <ul style="list-style-type: none"> <input type="checkbox"/> pandas: DataFrame and tables <input type="checkbox"/> Table manipulation <input type="checkbox"/> Saving and loading data <input type="checkbox"/> pandas integration with numpy and matplotlib <input type="checkbox"/> pillow: Image data I/O <input type="checkbox"/> pillow integration with numpy; view image with matplotlib <input type="checkbox"/> Basic image manipulation
10.	<p>Simulation Project (Simple)</p> <ul style="list-style-type: none"> <input type="checkbox"/> Formulate an equation for the system, solve it, plot and animate (e.g. projectile motion, wave equation, diffusion eq, etc...)