Omnetpy: using Python to write OMNeT++ simulations

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Final project for Computer Science degree

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Structure of the presentation

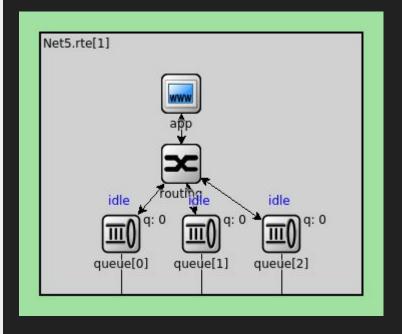
- 1. What?
- 2. Why?
- 3. How?
- 4. Results

1 / 4 - What?

- Network Topology specification
 - modules, submodules
 - connections
 - channel properties
- 2. Simulation configuration
 - actual values to parameters
- 3. Network behavior specification
 - what modules actually do

1. Network Topology specification

```
package node;
module Node
   parameters:
        int address;
        string appType;
        @display("i=misc/node vs,gold");
        inout port[];
        submodules:
    app: <appType> like IApp {
        parameters:
            address = address;
    routing: Routing {
        parameters:
            in[sizeof(port)];
            out[sizeof(port)];
    queue[sizeof(port)]: L2Queue {
        parameters:
            @display("p=80,200,row");
    connections:
        routing.localOut --> app.in;
        routing.localIn <-- app.out;
        for i=0..sizeof(port)-1 {
            routing.out[i] --> queue[i].in;
            routing.in[i] <-- queue[i].out;
            queue[i].line <--> port[i];
```

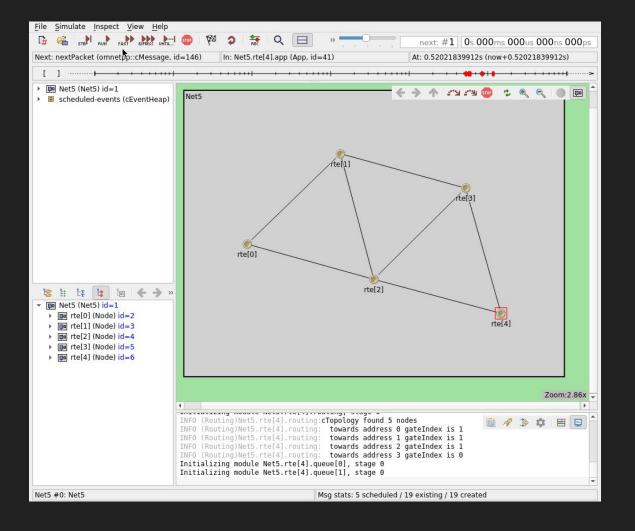


2. Simulation configuration

```
[Config Net5]
network = networks.Net5
**.destAddresses = "1 3"
**.sendIaTime = uniform(500ms, 1500ms) # high traffic
```

3. Network behavior specification

```
subclass cSimpleModule
class Routing : public cSimpleModule -
 private:
  int myAddress;
  typedef std::map<int, int> RoutingTable; // destaddr -> gateindex
  RoutingTable rtable;
  simsignal_t dropSignal;
  simsignal_t outputIfSignal;
                                                                    implement abstract methods
 protected:
  virtual void initialize() override;
  virtual void handleMessage(cMessage *msg) override;
                                                                    register the module
Define_Module(Routing);
```



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in C++ ...but also in Python

2 / 4 - Why?

C++

Python

focused on performance and resource efficiency

focused on readability

C-like syntax

simpler syntax

compiled

interpreted

low level

high level

static and explicit types

dynamic and implicit types

manual memory management

automatic memory management

Performance vs. productivity.

Focusing on the smallest details vs. focusing on the problem you're trying to solve.

Knowledge and familiarity with Python is a given amongst most 3rd year students (not true for C++).

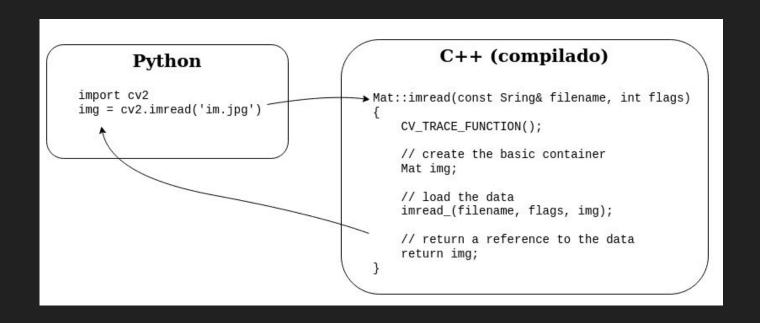
3 / 4 - How?

Controlled environment, repeatable processes

- OMNeT++ 5.5.1
- Linux 1902cc2cffcf 5.3.0-29-generic
- Ubuntu 18-10 (Cosmic)
- g++ (Ubuntu 8.3.0-6ubuntu1 18.10.1) 8.3.0
- GNU Make 4.2.1
- Python 3.6.8
- pybind11 2.4.3

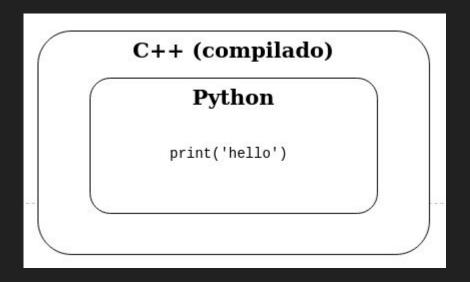
Understanding the two way interactions between C++ and Python

Extend the interpreter



Understanding the two way interactions between C++ and Python

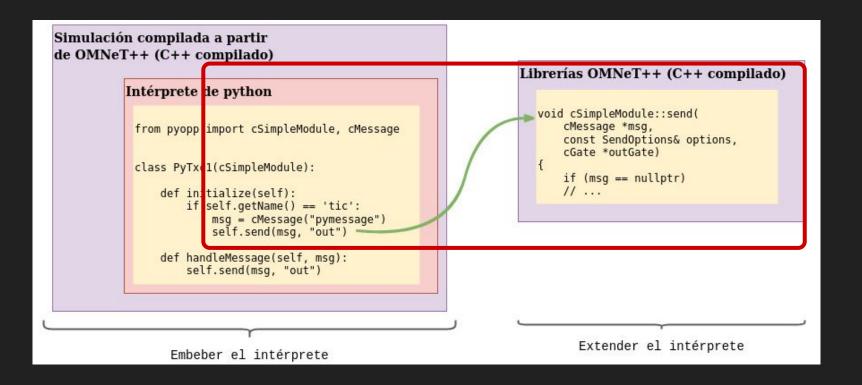
Embed the interpreter



We need both (extend and embed)

```
Simulación compilada a partir
de OMNeT++ (C++ compilado)
                                                                    Librerías OMNeT++ (C++ compilado)
          Intérprete de python
                                                                       void cSimpleModule::send(
                                                                           cMessage *msg,
           from pyopp import cSimpleModule, cMessage
                                                                           const SendOptions& options,
                                                                           cGate *outGate)
           class PyTxc1(cSimpleModule):
                                                                          if (msg == nullptr)
                                                                          // ...
               def initialize(self):
                   if self.getName() == 'tic':
                       msq = cMessage("pymessage")
                       self.send(msg, "out")
               def handleMessage(self, msg):
                   self.send(msq, "out")
                                                                             Extender el intérprete
                 Embeber el intérprete
```

Subgoal number 1: extend the interpreter



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```
int square(int x)
{
    return x * x;
}
```

```
#define PY_SSIZE_T_CLEAN
#include <Python.h>
static PyObject *square(PyObject *self, PyObject *args) {
  int input;
 if (!PyArg_ParseTuple(args, "i", &input)) {
      return NULL;
 return PyLong_FromLong((long)input * (long)input);
static PyMethodDef example methods[] = {
       {"square", square, METH_VARARGS, "Returns a square of an integer"},
      {NULL, NULL, 0, NULL},
};
static struct PyModuleDef example_definition = {
       "example",
       "example module containing square() function",
       -1,
      example methods,
};
PyMODINIT FUNC PyInit example(void) {
  PyObject *m = PyModule Create(&example definition);
  return m;
```



Subgoal number 1: extend the interpreter



Creating bindings for a custom type

Let's now look at a more complex example where we'll create bindings for a custom C++ data structure named Pet. Its definition is given below:

```
struct Pet {
    Pet(const std::string &name) : name(name) { }
    void setName(const std::string &name_) { name = name_; }
    const std::string &getName() const { return name; }

    std::string name;
};
```

The binding code for Pet looks as follows:

```
#include <pybind11/pybind11.h>

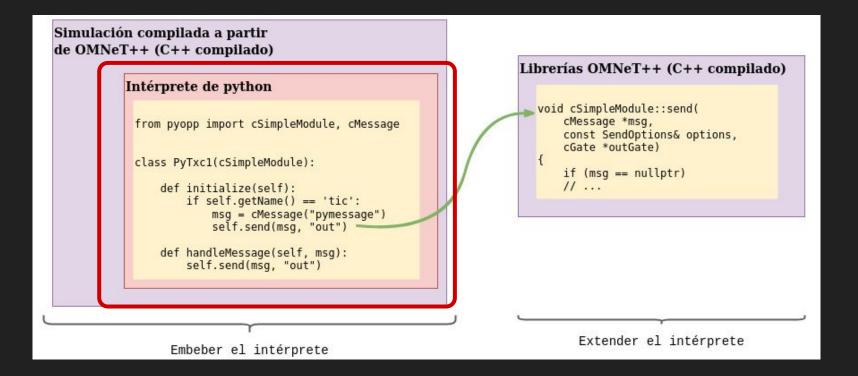
namespace py = pybind11;

PYBIND11_MODULE(example, m) {
    py::class_<Pet>(m, "Pet")
        .def(py::init<const std::string &>())
        .def("setName", &Pet::setName)
        .def("getName", &Pet::getName);
}
```

We achieved the "extending" part



Subgoal number 2: embed the interpreter





CodeFragments

A linked list of function pointers to be executed either at STARTUP or SHUTDOWN stages

cGlobalRegistrationList classes

List of all classes that can be instantiated. Given a module name the framework can lookup a cObjectFactory object which has functions for creating objects of that type of module.

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```
network Tictoc1
{
    submodules:
        tic: Txc1
        toc: Txc1
    connections:
        tic.out --> { delay = 100ms; } --> toc.in;
        tic.in <-- { delay = 100ms; } <-- toc.out;
}</pre>
```

Define_Module macro

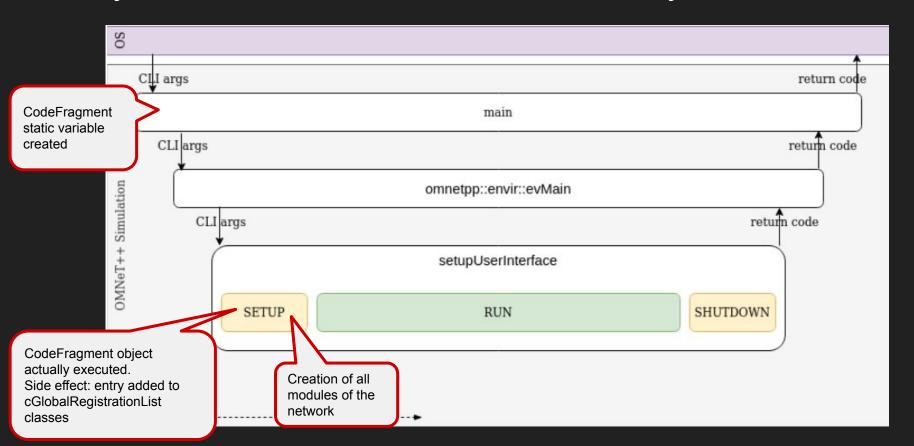
```
static void *__castfunc_13(omnetpp::cObject *obj)
{
    return (void*)dynamic_cast<Txc1*>(obj);
}
```

```
static omnetpp::cObject *__factoryfunc_13()
{
   omnetpp::cModule *ret = new Txc1;
   return ret;
}
```

```
namespace
  void __onstartup_func_13()
    omnetpp::classes.getInstance()->add(
      new omnetpp::cObjectFactory(
         omnetpp::opp_typename(typeid(Txc1)),
         __factoryfunc_13,
         castfunc 13,
         "module"));
  static omnetpp::CodeFragments __onstartup_obj_13(
    onstartup func 13,
    omnetpp::CodeFragments::STARTUP);
```







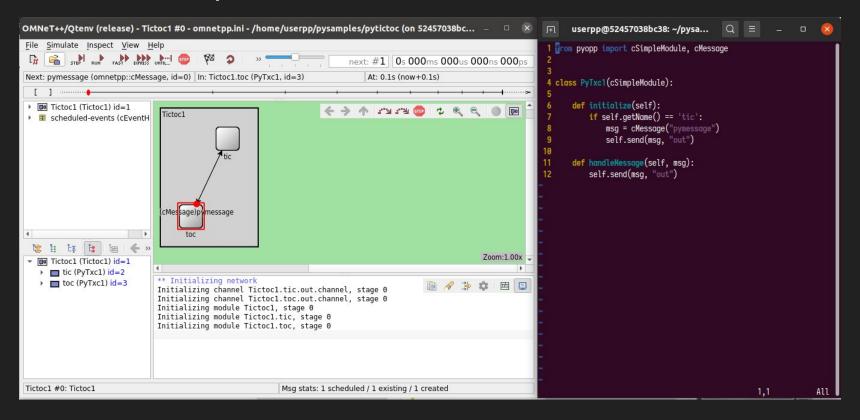
Define_Python_Module macro

```
#include <omnetpp/omnetpy.h>
Define_Python_Module("txc", "PyTxc");
```

- Mimics define_Module
 - Defines a factory function
 - Defines a cast function
 - Creates a function that registers these to OMNeT++ as the factories for "PyTxc" modules
 - Creates static instance of CodeFragments to be run during STARTUP
- Makes sure a Python interpreter is alive inside the simulation



Mission accomplished!

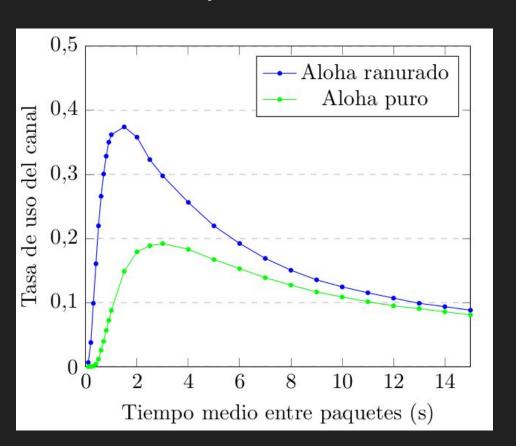


4 / 4 - Results

Almost all examples from OMNeT++ rewritten in Python

- pyaloha
- pycanvas
- pycqn
- pydyna XX (delete module)
- pyfifo
- pyhistograms
- pyhypercube
- pyrouting
- pytictoc

Model comparison



- omnetpy and OMNeT++ models throw exactly the same results
- omnetpy models are less performant

Strengths:

- the approach works (with some gotchas, that may or may not be overcome)
- absolutely no intervention of the OMNeT++ source code
- suddenly, models have access the vast ecosystem of Python libraries

Weaknesses:

- memory management subtleties
- project is "stuck" on not so new versions
- binding generation by hand, as needed

Open challenges:

- Automate the binding generation
- Thorough testing
- Solve memory management during module deletion
- Enable python debugging

Wanna try it out?

https://github.com/mmodenesi/omnetpy/

Thanks!