

Psychic abilities options listing XIV

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Name of ability	Power Amplifier
Type of ability	Special Type
Effect of ability	Allow its user to amplify other Esper's abilities.

Brief Description of Power Amplifier:

Power Amplifier is a rare and support-oriented Esper ability that allows the user to **increase the potency, scale, duration, or precision** of other Espers' abilities. While it does not create any effect by itself, it can drastically shift the tide of battle by empowering allies.

Rarity of Power Amplifier:

Rare

The Principle of Power Amplifier:

The ability is based on **psychic frequency resonance** — the user synchronizes with the target Esper's **Psionic Signature** and then **injects surplus energy or stabilizes their waveforms**, allowing their abilities to function at amplified efficiency or intensity.

This often involves:

Neurological entrainment

Energetic modulation

Real-time psychic field extension

Essence of Power Amplifier:

"A bridge of will — not to control, but to enhance."

The Power Amplifier doesn't impose dominance over another's ability but instead **harmonizes** with it, like an amplifier with a musical instrument. It requires **empathy, timing, and precision**. The user's own power is more like a "conduit" than a source.

Highlights of Power Amplifier:

This ability only allows its user to amplify other Esper's abilities.

Enhance Ally Potential

Amplifies range, power, precision, or effect complexity.

Support Multiple Targets

With training, can support more than one Esper simultaneously.

Temporal Modulation

Can delay, stretch, or quicken the output of certain abilities.

Combos & Chains

Enables combo attacks between Espers that were previously incompatible.

Stabilization/anchoring

Helps Espers with unstable or volatile abilities maintain control.

Use Cases of Power Amplifier:

Battlefield Support

Boost a pyrokinetic's flame from room-scale to building-scale; extend a teleportation Esper's range.

Strategic Synchronization

Enable multi-Esper combo moves like **Amplified Telekinetic Bombing** or **Stasis-Piercing Lasers**.

Recovery & Safety

Assist Espers during overloads or psychic breakdowns by regulating their ability output safely.

Training Enhancement

Used by elite Esper academies to simulate high-stress ability outputs or push Espers past their limit safely.

Emergency Situations

Temporarily stabilize broken barriers, extend shields, or amplify healing abilities during crisis.

Precautions of Power Amplifier:

Backlash Risk

If synchronization is flawed, both users may suffer severe **neural feedback** or burnouts.

Compatibility Issues

Not all abilities can be safely amplified — especially chaotic or entropy-based ones.

Emotional Interference

Distrust, emotional instability, or psychic resistance in the target can break the link.

Amplifier Fatigue

The user may experience extreme **mental strain**, especially when boosting large-scale or multiple abilities.

Abuse Potential

Can be used maliciously to **overload** others' abilities if misaligned or forcibly imposed.

This ability can artificially induce other Esper into **Berserk state if ones use this ability with malicious intentions.**

Name of ability	Phantomic Replication
Type of ability	Special Type
Effect of ability	Allow its user to clone or copy other Esper's abilities.

Brief Description of Phantomic Replication:

Phantomic Replication is an ability that allows its user to **clone, store, and reproduce other Esper's abilities**, either temporarily or permanently. The replicated abilities are not illusions — they are **functional echoes** of the original, preserved in a phantomic neural matrix.

Rarity of Phantomic Replication:

Ultra Rare

The Principle of Phantomic Replication:

Phantomic Replication operates on **neural resonance mapping** and **psi-construct simulation**.

When near another Esper, the user:

Scans their **ability's energy signature** (Psionic Print).

Creates a **phantom-layer construct** — a synthetic echo of the original pattern.

Stores it in a **mental archive or dimensional storage layer**.

The copied ability becomes **replayable or deployable**, depending on the user's control and capacity.

Essence of Phantomic Replication:

"To become anything, one must remember everything."

"It is not the body that is copied — but its echo in the field of existence."

Phantomic Replication are not clones or illusions — they are dimensional afterimages, capable of mimicking physical impact or even ability traces, but are fundamentally untethered from the material plane.

This power is rooted in **adaptive memory encoding** — the user doesn't just steal or mimic, they **remember and re-manifest**. Unlike natural Espers who are born with their power, the Phantomic Replicator becomes a **living library of abilities**.

Highlights of Phantomic Replication:

This ability only allows its user to clone or copy other Esper's abilities, there are certain special variant of this ability that the user can also store the abilities they clone or replicate.

Ability Storage

User can store multiple abilities in their "phantomic core" — either mentally or within a dimensional construct.

On-Demand Switching

Switch between different copied abilities in real time (limited by cooldown or mental strain).

Temporary or Permanent Cloning

Some abilities are retained briefly; others can be permanently added depending on mastery or compatibility.

Combo Potential

Allows the user to **combine** abilities from different sources in creative ways.

Non-Detection

The replicated abilities do not emit the original Esper's aura, allowing stealth or confusion tactics.

Use Cases of Phantomic Replication:

Tactical Versatility

Adapt to any battlefield scenario by recalling a stored ability best suited to it.

Counter-Strikes

Turn an enemy's power against them after one exposure.

Team Synergy

Fill missing roles in a squad — become a shield bearer, healer, or long-range attacker as needed.

Infiltration

Use stolen abilities to impersonate specific Espers or fake their presence.

Training & Research

Analyze and safely simulate dangerous or unknown abilities for experimentation.

Precautions of Phantomic Replication:

Mental Overload

Storing too many high-tier abilities can damage the user's neural architecture.

Partial Copy Risk

Some complex or multi-phase abilities may only be partially copied, leading to unstable outputs.

Incompatibility

Not all abilities are replicable — especially those tied to unique genetic or spiritual traits.

Ethical Conflict

Using another's ability without consent may be considered a violation or even psychic theft.

Cool Down Limits

Switching or deploying stored abilities may have cooldowns, delay, or performance decay over time.

This ability can camouflage as abilities that already existed and abilities that haven't been discovered.

Name of ability	Dark Matter
Type of ability	Special Type
Effect of ability	Allow its user to create foreign matters or matters that do not exist at all in the world with mind power.

Brief Description of Dark Matter:

Dark Matter is an extraordinary ability whose name holds dual meaning:

"Matter that does not exist" – referencing its intangible, unseen nature.

"Matter with no elemental composition" – implying it does not conform to known atomic structures.

Users of this ability can manipulate a form of proto-substance or possibility-matter that transcends standard physical laws, manifesting phenomena not constrained by the periodic table or classical forces.

Rarity of Dark Matter:

Ultra Rare

The Principle of Dark Matter:

The foundation of this power blends advanced theoretical frameworks:

Hilbert Space Theory (HST)

Describes a multidimensional quantum state space where all possibilities exist.

Particle Theory (PT)

Suggests the user manipulates exotic, unobservable particles that may exist outside the Standard Model.

Observer Effect

The act of perceiving collapses quantum superpositions into a chosen outcome — making the user's will central to reality manipulation.

This principle implies that **Dark Matter manipulation is not of physical matter, but of quantum potentials in infinite-dimensional space.**

Essence of Dark Matter:

"Things that don't exist operates under laws that do not exist"

The wielder of Dark Matter exists in a state of **perceptual and cognitive singularity**, able to intuitively map, calculate, and **reshape the morphosis (state-change) of reality** within Hilbert Space. They don't just control substance — they **edit the likelihood of existence itself**.

Highlights of Dark Matter:

This ability only allows its user to create foreign matters or matters that do not exist at all in the world with mind power.

Bypass normal energy and matter restrictions

Manifest unquantifiable shapes or effects from "non-matter"

Alter probability fields and quantum superpositions

Defy elemental or material categorization

Immune to conventional detection or matter-based barriers

Use Cases of Dark Matter:

Generating pseudo-reality constructs not made of known elements

Weaponizing probability distortions (e.g. making an outcome more likely)

Creating invisible barriers or attacks with no mass but extreme impact

Escaping dimensional locks or material prisons

Obscuring presence from physical or energetic sensors

This ability can create blood or new organs for medical research purpose.

Precautions of Dark Matter:

Mental overload: High-level calculations in Hilbert space can break cognition

Instability risk: Improper shaping of non-matter may rupture local spacetime

Observer entanglement: Others observing the user may affect outcomes

Isolation: Only those attuned to this non-matter can perceive or understand its form

This ability can camouflage as essokinesis and virtual metals.

Name of ability	Psi Forced
Type of ability	Special Type
Effect of ability	Allow its user to borrow, lend or fuse their abilities to others.

Brief Description of Psi Forced:

Psi Forced is ability that allows the user to **borrow, lend, or fuse psychic abilities** between individuals. The user acts as a **living conduit or catalyst**, facilitating the **temporary transfer, combination, or sharing** of powers across multiple Espers. This ability can turn one Esper into many — or many into one.

Rarity of Psi Forced:

Rare

The Principle of Psi Forced:

Psi Forced operates through **psionic synchronization and field modulation**. The user:

Taps into the psi-signature (mental wavelength) of one or more Espers.

Links or transpose's ability energy between their targets.

Modifies, stabilizes, or fuses that energy forms based on intention and context.

It functions much like a **cognitive router or fusion chamber**, allowing the transference and hybridization of psychic powers.

Essence of Psi Forced:

“Connection is power. Amplified by unity, reborn through fusion.”

Psi Forced is less about personal strength and more about **shared potential**. It represents the **interconnectivity of consciousness** — that abilities aren't isolated, but part of a larger lattice of psionic evolution.

Highlights of Psi Forced:

This ability only allows its user to borrow, lend or fuse their abilities to others.

Borrowing

Temporarily **copies** an ally's ability for the user's own use.

Lending

Transfers the user's power to another Esper (partially or fully).

Fusion

Merges two or more abilities into a **single hybridized technique** (can be highly unstable or highly powerful).

Multi-Slot Syncing

User can manage multiple linked abilities at once (limited by control level).

Combat Utility or Support

Flexibly acts as either a support unit or frontliner depending on how Psi Forced is used.

Use Cases of Psi Forced:

Team Buffing

Share a powerful defensive ability with an ally who normally lacks protection.

Tactical Borrowing

Temporarily copy a sniper's perception ability for scouting, or a healer's regenerative power in emergencies.

Power Fusion

Merge a fire Esper's attack with a wind Esper's speed — creating **Flame Cyclone Blades** or similar combos.

Solo Overdrive

Borrow multiple abilities from allies to become a **one-man squad** in high-risk situations.

Psionic Relay

Channel one Esper's long-range ability through another's mid-range attack method (e.g., teleport a psychic bomb).

Precautions of Psi Forced:

Overload Risk

Attempting to hold or channel incompatible abilities can cause **neuronal burnout** or power rejection.

Fusion Instability

Combined abilities may have **unpredictable outcomes**, especially under stress or without synchronization.

Consent & Ethics

Borrowing or forcing fusion without the target's consent may cause psychic trauma or damage.

Duration Limits

Ability links are **temporary** and can degrade quickly if the user's focus is broken.

Dependency Hazard

Teams may become **over-reliant** on the Psi Forced user, risking collapse if they are removed from combat.

Name of ability	Distinct
Type of ability	Special Type
Effect of ability	Allow its user to identify normal people and Esper or even spiritual beings.

Brief Description of Distinct:

Distinct is an ability that allows its user to **accurately identify** whether a being is a **normal human, an Esper, or a spiritual/entity-class presence**. The user can detect latent powers, concealed auras, or even energy cloaked by psychic camouflage or illusion. It's a power of **truth vision**, categorization, and spiritual recognition.

Rarity of Distinct:

Rare

The Principle of Distinct:

Distinct operates via **neural pattern recognition, psionic field analysis, and dimensional phase resonance**. When activated, the user:

Scans the electromagnetic and psionic frequencies emitted by a target.

Cross-references with latent resonance categories — human, awakened (Esper), spiritual, or other.

Classifies or flags anomalies such as concealed abilities, suppressants, possession, or spiritual interference.

This process resembles a **real-time multi-spectrum identification system** — like a psychic radar tuned to the essence of being.

Essence of Distinct:

“Nothing hides from the mind that knows where to look.”

Distinct is not about seeing with the eyes, but about perceiving **the underlying truth of identity** — whether biological, psychic, or metaphysical.

While not as outwardly dramatic as combat abilities, Distinct due to the complexity of interpreting **psi-layer signatures** across dimensional and biological planes.

Highlights of Distinct:

This ability only allows its user to identify normal people and Esper or even spiritual beings.

Psi Signature Detection

Instantly identifies if a person possesses Esper potential — active or dormant.

Spiritual Entity Recognition

Detects ghosts, spirits, divine fragments, and other entities invisible to normal senses.

Concealment Breach

Can pierce illusions, disguises, cloaking fields, or memory veils.

Category Marking

Distinguishes not just who *has* power, but *what kind* — kinetic, elemental, mental, divine, cursed, etc.

Passive Ping or Active Scan

Can be used subtly in background mode, or focused intensely for high-resolution scans.

Use Cases of Distinct:

Surveillance & Espionage

Identify hidden Espers infiltrating a civilian area or spy network.

Combat Readiness

Instantly determine which enemies in a group are the actual threats.

Spiritual Clearance

Scan an area for curses, hauntings, or extradimensional entities.

Security Checkpoints

Validate Esper registration and suppressants in high-security zones.

Medical Psi-Diagnostics

Diagnose latent Esper awakenings or possession symptoms in patients.

Precautions of Distinct:

Cognitive Strain

Prolonged scanning can induce fatigue, headaches, or even hallucinations if exposed to too many conflicting signals.

False Negatives

Targets with strong concealment abilities (or anti-scan tech) may appear human or unreadable.

Spiritual Backlash

Scanning powerful spiritual entities may trigger retaliatory responses or unwanted attention.

Emotion-Influenced Bias

Fear, hate, or emotional instability can skew results or cause psychic noise.

In some rare cases the wielder of Distinct may be constantly feeling exhausted due to constantly receiving or information from the surroundings unconsciously.

Name of ability	Quantum Densitronics
Type of ability	Special Type
Effect of ability	Allow its user to manipulate the densities of themselves and external objects, spanning both classical and quantum regimes.

Brief Description of Quantum Densitronics:

Quantum Densitronics is an ability that allows its user to **manipulate the density of state of themselves or any object** they touch or focus on. This enables effects such as **phasing through solid matter, increasing weight for impact, floating, or making objects indestructibly compact or dangerously brittle**. The name *Densitronics* is created by merging “density” with the advanced-engineering suffix “–tronics,” evoking a field akin to electronics or photonics but centered on the manipulation of density states.

Rarity of Quantum Densitronics:

Rare

The Principle of Quantum Densitronics:

Quantum Densitronics relies on **quantum-state field modulation** and **subatomic lattice restructuring**. The user mentally influences how tightly atoms and particles are packed in a material — either:

Loosening atomic bonds to reduce density (e.g., for phasing, floating, weakening).

Compacting matter to increase density (e.g., for strength, weight, or armor).

The user maintains control through a **psionic interface** with the matter’s structure.

Essence of Quantum Densitronics:

"Matter is not solid—it only chooses how tightly it hugs itself."

The core of Quantum Densitronics is about **intimacy with matter’s nature**, understanding that all physical forms are fluid if you know how to guide their bonds.

Highlights of Quantum Densitronics:

Self-Phasing

Become intangible by reducing one's own density — pass through walls, evade attacks.

Hyper-Density

Increase object or body part density for devastating melee strikes or unbreakable defense.

Weight Shifting

Make objects light enough to float or heavy enough to pin someone down.

Material Reconfiguration

Harden fragile materials into dense, high-resistance forms (e.g., paper to steel).

Remote Control (Advanced)

Manipulate density at a distance using energy field projection (master level).

Use Cases of Quantum Densitronics:

Combat

Enhance fists, weapons, or thrown objects with crushing mass; or phase to avoid attacks.

Mobility

Reduce personal density to leap higher or move faster without resistance.

Defense

Harden outer layers of skin or clothing to become temporarily bulletproof or blade-proof.

Espionage

Intangibility allows for infiltration through walls or vaults without leaving a trace.

Environmental Manipulation

Weaken walls, floors, or enemy armor by reducing structural density.

Precautions of Quantum Densitronics:

Internal Injury Risk

Improper control while changing body density can damage organs or blood flow.

Overcompaction

Excessively increasing density may cause collapse or disintegration of an object.

Requires Focus

Any loss of concentration may revert density changes instantly — dangerous mid-action.

Energy Drain

Frequent or large-scale density shifts consume large amounts of psionic energy.

Environmental Hazards

Making a structure too light or too heavy may trigger unintended collapses.

Name of ability	Reiki
Type of ability	Special Type
Effect of ability	Allow its user to fuse healing energy to other to temporarily or permanently heal other.

Brief Description of Reiki:

Reiki is an ability that channels **universal life energy** to restore, balance, and harmonize the physical, mental, emotional, and spiritual states of living beings. The user acts as a conduit, directing natural energy into themselves or others to **accelerate healing, clear negative energy, and stabilize the life force**.

Rarity of Reiki:

Common

The Principle of Reiki:

Reiki operates on the principle that all living things possess a **vital energy field** (or *aura*), and that this energy can become **disrupted** by trauma, illness, or spiritual interference. The user taps into the **universal energetic flow** — also referred to as *chi, ki, or psi-stream* — and guides it to:

Replenish depleted energy centers.

Repair energetic imbalances at the root level.

Align body, mind, and spirit into a coherent vibrational state.

In Esper terms, Reiki is a form of **biofield manipulation**, where the user interacts with **subtle energy layers** surrounding the body to stimulate self-healing.

Essence of Reiki:

"Healing doesn't come from power, but from resonance."

The core of Reiki lies in **empathic connection, harmonic frequency alignment, and the restoration of energetic integrity**. It is not forced healing — it's **guided reconnection to natural equilibrium**.

Highlights of Reiki:

Non-Contact Healing

Reiki can be channeled with or without physical touch, over distance or time.

Aura Purification

Removes spiritual pollution, psychic residue, or lingering negative emotional energy.

Regenerative Boost

Speeds up cellular regeneration and natural healing processes.

Calm and Centering

Induces a meditative state in recipients, reducing stress and mental instability.

Chakra and Meridian Balancing

Aligns internal energy flows for spiritual and emotional clarity.

Use Cases of Reiki

First-Aid and Recovery

Close minor wounds, reduce pain, or stabilize life force after combat.

Mental Restoration

Clear mental noise, lift emotional trauma, or reset a chaotic mind.

Spiritual Cleansing

Cleanse cursed energy, lingering spiritual attachments, or inner corruption.

Remote Healing

Send Reiki to individuals across distances or over astral links.

Energy Transfer

Recharge other Esper or purify distorted abilities (e.g., after overload or corruption).

Precautions of Reiki:

Energy Drain

Excessive channeling without rest may deplete the user's life energy.

Resonance Mismatch

Forcing energy into a resistant target may cause backlash or rejection.

Not Instantaneous

Healing is not instant like regeneration — it accelerates natural recovery but doesn't override physical limits.

Not a Cure-All

Cannot fix congenital conditions, irreversible damage, or complete spiritual disintegration.

Empathic Vulnerability

The user may absorb some of the negative energy they purge from others.

Name of ability	Channeling
Type of ability	Special Type
Effect of ability	Allow its user to talk or manipulate spiritual beings.

Brief Description of Channeling:

Channeling is a rare spiritual-psychic ability that allows its user to **perceive, communicate with, and even manipulate spiritual entities**. The user acts as a living conduit, bridging the gap between the material and the non-material worlds. Through this connection, they can receive knowledge, issue commands, or let the spirit act through them.

The Principle of Channeling:

Channeling is based on the principle of **resonant frequency alignment** between the user's consciousness and the vibrational signature of a non-corporeal entity. The user creates a **synchronization field**, enabling temporary **spiritual overlap or possession**, often regulated through psychic filters to avoid full integration.

This process can involve techniques derived from **neuro-spiritual interfacing, symbolic focus (sigils, chants, artifacts)**, or **Psi-anchored invocations**. Channelers may open up "spirit bandwidth" like tuning into a radio signal between dimensions.

Essence of Channeling:

Mediation of the unseen — channeling transforms the user into a living relay or vessel through which spirits can manifest influence, share insight, or exert power in the physical world.

Highlights of Channeling:

- Enables **two-way communication** with spirits, ghosts, ancestors, or astral entities.
- May allow **temporary spirit embodiment**, granting the user access to unique powers or memories.
- Can **detect spiritual disturbances**, hidden truths, or residual emotions in places or objects.
- Skilled users can act as **exorcists, oracles, or spiritual negotiators**.

Use Cases of Channeling:

- Gaining ancient or forbidden knowledge lost to time.
- Temporarily borrowing the combat ability or skills of a spiritual being.
- Performing guided healing by invoking benevolent spirits.
- Conducting exorcisms or pacifying vengeful entities.
- Accessing secret information through ancestral or memory-line spirits.

Precautions of Channeling:

Loss of Control: In strong connections, the spirit may override the user's will or personality, causing identity confusion or full possession.

Spiritual Contamination: Prolonged channeling can weaken spiritual barriers, leading to hauntings or unwanted spirit attachments.

False Spirits: Some entities may **deceive or impersonate** others, leading to misinformation or manipulation.

Mental Strain: The complexity of maintaining dual-consciousness states may cause fatigue, hallucinations, or psychic burnout.

Energetic Cost: Channeling depletes spiritual energy and may **weaken Psi stability** if performed too frequently without purification.

Name of ability	Shadow Materialize
Type of ability	Special Type
Effect of ability	Allow its user to materialize memory imprints embedded in objects through touch that can cause real physical damage.

Brief Description of Shadow Materialize:

Shadow Materialize is an ability that allows its user to **materialize lingering memory imprints, psychic residues, or emotional shadows** embedded in objects or locations. These manifestations are not true recreations, but **phantom echoes of past events, beings, or emotions** — temporarily brought into physical or semi-physical form.

Rarity of Shadow Materialize:

Rare

The Principle of Shadow Materialize:

All objects, places, and materials carry **psychometric imprints** — subtle energetic signatures from those who interacted with them. Shadow Materialize functions by:

1. **Tuning into these residual frequencies** (emotion, trauma, intention).
2. **Amplifying them via psionic projection.**
3. **Converting them into materialized “shadows”** — apparitions, constructs, or emotional echoes that reenact or embody specific moments or memories.

This is akin to **extracting psychic data from the environment** and giving it a temporary, quasi-real form.

Essence of Shadow Materialize:

"Nothing truly fades. Every object remembers."

"Even absence holds weight when wielded by will."

The ability draws on the belief that **memory and emotion leave a mark on reality**, and with focus, that mark can be called back into the world — not as pure fact, but as **interpretive echoes** that reveal truth through presence.

Highlights of Shadow Materialize:

This ability only allows its user to materialize memory imprints embedded in objects through touch that can cause real physical damage.

Memory Projection

Reconstruct a moment from the past through visual, auditory, or emotional illusion.

Phantom Manifestation

Summon a shadowy version of someone whose presence left a strong imprint (friend or foe).

Detective Utility: Replay key events tied to objects — a sword, a room, a photograph — to uncover hidden truths.

Emotional Manifestation

Pull out repressed or stored emotions from objects or people — joy, rage, fear — and give them shape.

Residual Combat

Animate hostile “ghosts” of past events for temporary combat use.

Use Cases of Shadow Materialize:

Investigation

View what happened in a room by touching an item left behind.

Interrogation

Summon the emotional residue of a victim or suspect to extract unspoken truths.

Combat Support

Manifest the battle instinct or pain of a warrior whose spirit lingered in their weapon.

Emotional Healing

Let someone face the physical shape of their grief, guilt, or regret for closure.

Cursed Object Purging

Visualize and isolate the corrupted memory stored within a tainted item.

Restore the historical memory

By touching the fossil user can manifest and bring the fossil back to life in the form of shadows.

Precautions of Shadow Materialize:

Distorted Truth

Shadows are memories — subjective, not always factual. Misinterpretation is possible.

Limited Duration

Manifestations fade quickly and cannot be sustained without great mental cost.

Psychic Feedback

Strong emotions can overwhelm the user or influence their behavior.

Possession Risk

In rare cases, particularly dark or powerful echoes may attempt to **inhabit** the user temporarily.

Not Resurrection

Shadows are not real people — they cannot answer questions freely or act outside the memory pattern.

User may have issues unlocking the full potential of Shadow Materialize as human sensory has its own limit to processing and saving the data they receive.

This ability may cause the user mental and psychic fatigue.

Name of ability	Object Materialize
Type of ability	Special Type
Effect of ability	Allow its user to materialize any objects through their mental power.

Brief Description of Object Materialize:

Object Materialize is a that allows the user to **mentally manifest physical objects into reality**. These objects are typically created from detailed mental constructs, memory blueprints, or imagined forms, and may range from simple tools to complex machines — depending on the user's focus, memory accuracy, and energy capacity.

Rarity of Object Materialize:

Rare

The Principle of Object Materialize:

This ability is based on the principle of **psionic transmutation** — converting **mental constructs into tangible forms** by drawing on latent **psionic energy, matter synthesis fields, or dimensional projection**. It blends elements from:

- **Quantum information theory** (materializing waveforms from thought).
- **Hilbert Space theory** (bringing forth stable objects from mental eigenstates).
- **Energy-to-Matter conversion** ($E = mc^2$ applied psychically).
- **System theory**
- **High Dimensions theory**

Essentially, the user mentally constructs a blueprint — and "**writes**" **it into reality** using energy as substrate.

Essence of Object Materialize:

"What the mind shapes, the world receives."

At its core, this power reflects the ability to **bend physical reality through sheer cognitive clarity**, bridging imagination and matter.

Highlights of Object Materialize:

This ability only allows its user to materialize any objects through their mental power.

Instant Tool Creation

Forge weapons, keys, devices, or tools on demand.

Memory-Based Materialization

Recreate specific objects from memory — a childhood toy, a key card, a lost artifact.

Abstract Object Summoning

Materialize purely imagined or impossible shapes (e.g., floating rings, non-Euclidean devices).

Infinite Variability

Not limited to pre-set objects; anything the user can understand and visualize can be formed.

Temporary or Permanent Forms

Objects may persist temporarily (energy-anchored) or permanently (if stabilized with high psionic input).

Use Cases of Object Materialize:

Combat Gear Summoning

Instantly produce weapons, shields, traps, or tools mid-battle.

Tactical Utility

Create rope, light sources, climbing tools, or structural supports in survival scenarios.

Memory Reconstruction

Reproduce long-lost relics, clues, or components from detailed memory.

Emergency Aid

Materialize medical tools, oxygen masks, stretchers, or nutrient packs.

Architectural Design: Project and manifest temporary buildings, rooms, or constructs for shelter or training.

Precautions of Object Materialize:

High Energy Cost

Complex or durable objects require massive psionic output.

Cognitive Strain

Sustained materialization can induce mental fatigue, hallucinations, or data corruption.

Stability Risks

Poorly visualized or emotionally unstable objects may **shatter, deform, or backfire**.

Limited Complexity

Cannot recreate advanced tech without full internal understanding (e.g., guns without knowing their mechanisms).

Non-organic Only

Cannot create living matter, as create living matter is beyond its limits.

Name of ability	Metanoesis
Type of ability	Special Type
Effect of ability	Allow its user to drastically or dramatically switch between different abilities.

Brief Description of Metanoesis:

Metanoesis is an ability that allows the user to undergo or trigger profound psychic transformations, enabling them to drastically shift between different abilities based on their mental state. The word Metanoesis originates from the Ancient Greek roots “meta” (meaning *beyond* or *change*) and “noēsis” (meaning *mind* or *understanding*), reflecting its essence as a deep alteration of thought and consciousness. Users of Metanoesis do not merely control power — they become new manifestations of it, evolving in real time through inner mind or psychics metamorphosis.

Rarity of Metanoesis:

Ultra Rare

The Principle of Metanoesis:

Metanoesis operates on the theory that **the self is a mutable energy state**, and that psychic abilities are expressions of specific mental configurations. By altering their **internal psychic "shape"**, the user can:

Shift between **distinct abilities** they have previously awakened, learned, or absorbed.

Manifest different power archetypes depending on **mental alignment** (e.g., wrath = fire, focus = time).

Possibly **mimic** or **replicate** abilities encountered through psychic memory or imprinting.

It draws from principles of:

- **Hilbert Space Theory** (representing multiple ability "states" in a mental superposition).
- **Neural plasticity and energy resonance** (reshaping psychic networks).
- **Psi-spectrum flux** (ability frequency tuning based on intent and emotion).
- **Quantum Field Theory**

Essence of Metanoesis:

"Change your mind, change your power."

Metanoesis represents the **fluid nature of identity and potential**, allowing the user to embody the powers of different mental selves. Every emotion, belief, and realization becomes a new doorway to power.

Highlights of Metanoesis:

This ability only allows its user to drastically or dramatically switch between different abilities.

Dynamic Ability Switching

Shift between multiple Esper abilities mid-combat or mid-situation.

Emotion-Based Modulation

Powers can be tied to emotional states, making the user volatile but versatile.

Unlock Suppressed Powers

Access latent or once-dormant abilities during intense mental shifts.

Multi-Perspective Awareness

Gain temporary traits or insights linked to the ability currently expressed.

Self-Evolution

Continuously refine, improve, and expand your psychic potential with every transformation.

Use Cases of Metanoesis:

Combat Versatility

Switch from offensive to defensive powers in real-time.

Stealth or Utility Adaptation

Use sensory-based or utility abilities depending on the environment.

Emotional Response Power-Ups

Grow stronger or shift form in reaction to personal losses, revelations, or emotional spikes.

Multi-role Tactics

Act as a healer, scout, attacker, or controller based on need — a one-person team.

Legacy Awakening

Access powers inherited or remembered from psychic ancestors or parallel selves.

Precautions of Metanoesis:

Mental Overload

Rapid or frequent shifts may cause migraines, confusion, or identity dissonance.

Unstable Power States

Involuntary shifts under emotional stress can result in unintended powers.

Partial Manifestation

If clarity of mind is lacking, powers may emerge in unstable or weakened forms.

Personality Fragmentation

Long-term use may blur the line between the user's core self and the mental states they channel.

Requires Mastery

Without deep emotional discipline and mental control, Metanoesis becomes a danger to both the user and allies.

This ability can camouflage and suppress most of the ability that exist in the world.

This ability is very valuable in psychics research and development.

If this ability **under strict mental control states** the wielder of this ability will become a true **Dual skills Esper.**

Name of ability	Falcon Synapse
Type of ability	Special Type
Effect of ability	Allow its user to command and share visions with all kinds of birds.

Brief Description of Falcon Synapse:

Falcon Synapse is a rare psychic ability named after the falcon — one of the most precise, focused, and formidable birds in the world. The term “*Falcon*” represents razor-sharp accuracy and aggressive dominance, while “*Synapse*” refers to the neurological link that connects the user’s mind to the visual and sensory systems of birds. Together, **Falcon Synapse** allows its user to establish a powerful mental bond with avian creatures, granting control over their actions and the ability to share their sight. It is a precision-based ability that fuses instinctive aerial mastery with cerebral clarity.

Rarity of Falcon Synapse:

Rare

The Principle of Falcon Synapse:

Falcon Synapse works on the principle of **neuro-telepathic entrainment**. The user's brain synchronizes with the avian nervous system through psionic frequencies, enabling real-time transmission of thoughts and sensory data. This mimics the function of **synapses** in the brain—transmitting information across species through a psychic bio-link, while leveraging birds' natural magnetoreception and aerial cognition.

Wielder of Falcon Synapse are advised to study and master the following Theory:

Neuroethology

Role: Species-specific perception and behavior mapping

Neuroethology provides an understanding of how birds translate sensory input into behavior. It allows Falcon Synapse to align commands with natural avian decision pathways rather than imposing external control, ensuring cooperative and biologically compatible responses.

Information Theory

Role: Sensory data filtering and bandwidth control

Information theory governs how visual data is compressed, prioritized, and transmitted between the user and avian nodes. It prevents sensory overload, minimizes noise, and ensures that only high-value perceptual information is shared.

Control Theory

Role: Stability and feedback regulation

Control theory establishes closed-loop feedback between the user and birds. It regulates latency, gain, and response intensity, preventing runaway amplification, behavioral instability, or loss of command authority.

Complex Systems Theory

Role: Emergent group behavior management

Bird flocks function as complex adaptive systems. This theory explains and predicts collective motion, synchronization, phase transitions, and emergent intelligence, allowing the user to influence group behavior without micromanaging individuals.

Quantum Brain Dynamics (QBD)

Role: Conscious state representation

QBD models conscious perception as coherent quantum states. It enables visual experiences and intentional commands to be encoded as transferable quantum-level patterns rather than classical neural signals

Quantum Neurology Dynamics (QND)

Role: Cross-species neural interface

QND explains how quantum-level neural processes can be mapped between different nervous systems. It enables compatibility between human cortical structures and avian neural architectures without structural conflict.

Quantum Biology

Role: Biological feasibility of quantum coherence

Quantum biology demonstrates that living organisms—especially birds—naturally support quantum coherence (e.g., magnetoreception). Falcon Synapse leverages these existing mechanisms instead of introducing artificial pathways.

Advanced Knowledge of Birds

Role: Species-specific optimization

Detailed understanding of avian vision, flight dynamics, and cognition allows the system to adapt to different bird species, improving accuracy, response time, and synchronization fidelity.

Classical Biology

Role: Physiological safety constraints

Classical biology defines metabolic limits, stress responses, and neural endurance. It ensures Falcon Synapse operates within survivable biological thresholds for both the user and the birds.

Quantum Habitual Dynamics (QHD)

Role: Long-term synchronization stabilization

QHD explains how repeated interactions form stable attractor states. Over time, birds and the user achieve faster, more efficient synchronization with reduced cognitive effort.

Hilbert Space Theory (HST)

Role: Shared perceptual state space

HST represents perceptions and intentions as vectors within a shared Hilbert space. This allows multiple observers to occupy overlapping perceptual states without signal interference.

Quantum Motions Dynamics (QMD)

Role: High-velocity perception alignment

QMD governs how quantum states evolve during rapid motion. It allows accurate interpretation of avian visual input during high-speed flight without spatial or temporal distortion.

Bayesian Brain

Role: Predictive perception and decision-making

The Bayesian Brain framework enables the user to anticipate avian movements by continuously updating probabilistic models. This reduces latency, improves situational awareness, and enhances coordination during dynamic environments.

Essence of Falcon Synapse:

"To command the sky is to become part of it."

At its core, Falcon Synapse embodies **distributed perception**—the ability to extend one's awareness beyond the body through natural entities. The user becomes a living node in a skyborne neural web.

Highlights of Falcon Synapse:

This ability only allows its user to command and share visions with all kinds of birds.

Vision Sync

Share real-time visual input from a bird's perspective, allowing remote surveillance.

Command Control

Issue mental commands to individual birds or entire flocks.

Multi-Bird Syncing

Access multiple viewpoints simultaneously in high-focus states.

Natural GPS

Tap into birds' internal navigation systems for orientation and location tracking.

Silent Communication

No speech or gestures needed—pure thought-based commands.

Use Cases of Falcon Synapse:

Aerial Reconnaissance – Scout enemy terrain or monitor activity from afar.

Espionage – Use small, unnoticed birds to spy or record in restricted zones.

Search & Rescue – Find missing persons in forests, mountains, or disaster zones.

Combat Utility – Distract or attack enemies with coordinated bird swarms.

Communication Relay – Deliver small items or messages via birds over long distances.

Precautions of Falcon Synapse:

Cognitive Fatigue

Too many simultaneous sensory feeds can cause mental strain.

Environmental Limitations

Less effective in birdless environments (indoors, deserts).

Sensory Conflict

Switching between human and avian vision too rapidly can disorient the user.

Involuntary Empathy

Emotional feedback from birds may affect the user's mental state.

Animal Welfare Risk

Overuse may lead to unintended harm or stress to the birds involved.

This ability can be suppressed by most of the ability that exist in the world.

Name of ability	Omnicommuicato
Type of ability	Special Type
Effect of ability	Allow its user to communicate with plants and animals through their mind.

Brief Description of Omnicommuicato:

Omnicommuicato is a rare ability that allows its user to establish direct mental communication with all forms of non-human life, including animals, plants, and even microorganisms. This is not limited to simple commands or instincts—it enables the user to perceive and interpret the unique cognitive and emotional expressions of living beings beyond human language.

Rarity of Omnicommuicato:

Rare

The Principle of Omnicommuicato:

Omnicommuicato operates on the principle of **neuro-bio empathic resonance**—a theoretical framework where the user's consciousness synchronizes with the bioelectric or neural signals of other lifeforms. This mental resonance acts like a universal translator, decoding thought-patterns, emotional states, and environmental signals into coherent internal understanding.

Essence of Omnicommuicato:

"To understand life is to hear it speak."

At its core, Omnicommuicato is about **total biological empathy**. The user becomes a bridge between species—perceiving intent, emotions, and warnings through natural psychic rapport, not language.

Highlights of Omnicommuicato:

This ability only allows its user to communicate with plants and animals through their mind.

Cross-Species Communication

Understand and mentally converse with animals regardless of intelligence level.

Plant Empathy

Sense the condition, health, or emotional rhythm of plant life.

Biofield Perception

Read subtle shifts in a lifeform's energy, emotion, or intent.

Ecosystem Awareness

Achieve a higher awareness of nature's state through ambient life signals.

Use Cases of Omnicomunicator:

Wilderness Navigation

Ask animals for directions, danger zones, or shelter locations.

Environmental Surveillance

Use plant root networks or animal senses as an extended sensory web.

Eco-Healing

Detect environmental distress, poisoned areas, or dying ecosystems.

Animal Mediation

Calm hostile creatures or negotiate behavior changes.

Survival Situations

Form symbiotic relationships for food, aid, or protection.

Precautions of Omnicomunicator:

Sensory Overwhelm

Tuning into too many lifeforms at once can overload the mind.

Moral Weight

Continuous empathy may cause trauma, especially in witnessing suffering life.

Selective Trust

Not all creatures wish to be heard; some may deceive or mislead.

Language Variance

Some organisms express through alien logic or sensory frameworks (e.g., pheromones, electric pulses), requiring adaptation.

Dependency Risk

Overreliance may reduce conventional observation or communication skills.

Name of ability	Karmic Visio
Type of ability	Special Type
Effect of ability	Allow its user to perceive multi-layered logical and causal frameworks—not limited to physical reality.

Brief Description of Karmic Visio:

Karmic Visio grants its user the extraordinary ability to perceive multi-layered logical and causal frameworks—not limited to physical reality. This includes alternate timelines, mathematical structure-universes, conceptual planes, and the ever-shifting architectures of karma and consequence. The term "**Visio**" is derived from Latin, meaning "vision," "sight," or "a supernatural or prophetic seeing." In classical Latin and medieval usage, *visio* referred not only to physical sight but also to dreams, divine revelations, or prophetic visions. In the context of **Karmic Visio**, it emphasizes a **transcendent mode of perception**—the ability to see what cannot normally be seen, especially in the **metaphysical, symbolic, or karmic sense**.

Rarity of Karmic Visio:

Ultra Rare

The Principle of Karmic Visio:

Karmic Visio operates through a **Meta-Logical Cognitive Framework**, where the user's consciousness resonates with multiple layers of abstract logic, causality, and quantum-information fields. It also taps into **causal-informational entanglement** and the **observer effect** on multiversal scales—allowing the user to “see” shifts before they manifest.

Causal-Informational Entanglement

This principle theorizes that **information and causality are intertwined** in a non-local quantum field, meaning that perception of one aspect (such as a choice, memory, or action) can retroactively and proactively influence another across **dimensions or timelines**.

Quantum Observer Effects

Rooted in quantum mechanics, this asserts that **the act of observation itself modifies the observed**. Karmic Visio leverages this by turning the user's consciousness into a **causal disruptor or tuner**, allowing them not only to see potential outcomes but subtly shift or collapse reality paths into preferred trajectories.

Essence of Karmic Visio:

The essence of this ability lies in **transcendental perception**—bridging logic, intuition, and higher-dimensional causality. It enables users to interpret unfolding events not just linearly, but through **karmic and narrative threads** that ripple across dimensions.

Highlights of Karmic Visio:

This ability only allows its user to perceive multi-layered logical and causal frameworks—not limited to physical reality.

Can detect hidden karmic consequences and feedback loops

Perceives branching futures and their potential collapses

Interprets shifts in abstract systems (e.g., symbolic universes or metaphysical structures)

Can decode “non-physical laws” of alternate or layered realities

Use Cases of Karmic Visio:

Forecasting ripple effects of small actions

Unraveling paradoxes or identifying fate convergence points

Accessing decision matrices in parallel timelines

Guiding others by tracing unseen cause-effect patterns

Detecting existential disturbances (e.g., entropy spikes in adjacent dimensions)

Precautions of Karmic Visio:

Overexposure may lead to **cognitive fatigue**, dissociation, or existential crisis

Perceiving too many logic layers can cause **nonlinear thinking loops**

Misinterpreting karmic signals may result in **false confidence** or **inaction**

Users may become emotionally detached from immediate reality

Name of ability	Absolute Command
Type of ability	Special Type
Effect of ability	Allow its user to command other people. Those who are being commanded will follow the command strictly to try to accomplish it.

Brief Description of Absolute Command:

Absolute Command is an ultra-rare ability that grants its user the power to issue irresistible commands to others. Those affected by the ability will attempt to execute the given command with unwavering determination, regardless of personal will or risk, as long as it is within the realm of physical and mental possibility.

Rarity of Absolute Command:

Ultra Rare

The Principle of Absolute Command:

The ability is theorized to function by disrupting or hijacking the target's **executive cognitive functions** — specifically those responsible for decision-making and volition — via **neurological resonance** and **psi-based suggestive wave patterns**. In essence, it imposes the user's directive into the command center of the target's consciousness, forcing compliance as if the thought originated internally.

It may also involve **neuro-telepathic entrainment** and **micro-scale cognitive field alignment**, akin to psychic overwrite protocols.

Essence of Absolute Command:

"The power to overwrite autonomy with intent."

At its core, Absolute Command is not just about control — it's about **imposing will as law**. It transforms verbal or mental intent into binding directives, enforcing obedience on a metaphysical and cognitive level.

Highlights of Absolute Command:

This ability only allows its user to command other people. Those who are being commanded will follow the command strictly to try to accomplish it.

One-word or full-sentence commands can be used, depending on user mastery.

Commands are **time-bound or task-bound**, and expire upon fulfillment or failure.

Targets retain **awareness** of being controlled but are unable to resist unless the command exceeds physical limits.

Can affect **multiple targets** simultaneously at high levels of proficiency.

Particularly effective against **weaker-willed or emotionally compromised individuals**.

Use Cases of Absolute Command:

Combat control

Instantly disarm or paralyze enemies by commanding them to freeze or drop their weapons.

Crowd control

Diffuse riots or direct panicking groups to safety.

Interrogation or investigation

Compel suspects to reveal the truth.

Tactical synergy

Coordinate allies with extreme precision under duress.

Emergency response

Command unconscious or traumatized minds to act (e.g., “Breathe,” “Run,” “Wake up”).

Precautions of Absolute Command:

Cannot command the impossible (e.g., fly without aid, violate physics).

Overuse causes mental strain on the user; issuing commands burns cognitive resources.

Stronger minds may resist partially or delay execution.

Ethical burden: Abuse of this power leads to psychological backlash, guilt, or unintended trauma in the commanded.

Commands cannot be undone, unless a counter-command is issued in time.

May cause **identity degradation** in targets under repeated influence.

This ability may be suppressed by Vector Control and Gravity Control as they can reflect sound.

Name of ability	Mitron Shift
Type of ability	Special Type
Effect of ability	Allow its user to manipulate the chirality and symmetry orientation of matter and energy at the quantum level.

Brief Description of Mitron Shift:

Mitron Shift is an ultra-rare psychic ability that allows the user to manipulate the *chirality* and *symmetry orientation* of matter and energy at the quantum level. The term "**Mitron**" originates from the fusion of "**mirror**" and "**electrons**", symbolizing the power's ability to reflect, invert, and shift quantum properties. The word "**Shift**" denotes the dynamic and transformational nature of the ability—allowing the user to alter reality through mirror-symmetry flips and parity transitions.

By recalibrating the *mirror state* of subatomic particles, the user can reshape physical interactions, induce material phase changes, or even create mirror-phase constructs that exist between normal and reversed dimensions.

Rarity of Mitron Shift:

Ultra Rare

The Principle of Mitron Shift:

Mitron Shift operates on the **chirality principle**, the concept that certain molecules or quantum states have "left-handed" or "right-handed" orientations, which are mirror images of each other but not superimposable. By altering these orientations, the user can trigger radical transformations in the object's chemistry, function, or energy interaction—akin to flipping reality's internal symmetry switch.

Quantum Chemistry Dynamics (QBD)

Essence of Mitron Shift:

At its core, Mitron Shift is the **rewriting of symmetry laws** governing physical states. It treats **matter as mutable by shifting its spatial parity**, often bypassing conventional chemical and physical laws. This power treats space-time, mass, and quantum state as editable patterns based on handedness logic.

Highlights of Mitron Shift:

This ability only allows its user to manipulate the chirality and symmetry orientation of matter and energy at the quantum level.

Enables user to **invert molecular chirality**, rendering biological compounds inert or poisonous.

Allows conversion of **ordinary matter to exotic matter** by shifting parity.

Can **cancel or redirect energy attacks** by reversing wave propagation orientation.

Advanced users can create **mirror-dimension effects** or phase-based camouflage.

Use Cases of Mitron Shift:

Biochemical warfare or healing

Convert harmful substances into their harmless enantiomers.

Dimensional phasing

Pass through barriers by shifting into inverse chiral states.

Defensive reflection

Mirror incoming attacks or teleport matter via symmetry inversion.

Quantum reconfiguration

Alter the logic of physics within a localized area.

Precautions of Mitron Shift:

Cognitive Overload

Manipulating chiral states requires vast real-time spatial calculations, risking mental strain or neural collapse.

Stability Risk

Improper use may destabilize matter, creating anomalies or localized entropy bubbles.

Irreversibility

Once chirality is shifted, some effects (especially on living organisms) may be permanent or fatal.

Mirror Inversion Feedback

Overuse may desynchronize the user's own internal symmetry, causing nausea, vertigo, or existential phase drift.

In Advanced applications require precise spatial-tension calculations; otherwise, uncontrolled matter collapse may be triggered.

If the user's mental state is unstable, they might inadvertently invert the chirality of their own tissues, leading to cellular catastrophe or physiological breakdown.

Name of ability	Atomic Transit
Type of ability	Special Type
Effect of ability	Allow its user to seamlessly transit their physical form between atomic structures and biological systems.

Brief Description of Atomic Transit:

Atomic Transit is a rare and highly advanced ability that allows its user to seamlessly transition their physical form—or the form of other entities—between atomic structures and biological systems. The user can disassemble into individual atoms, integrate into materials, or reassemble from atomic environments into a functional organism, effectively granting molecular-level teleportation, camouflage, and infiltration.

Rarity of Atomic Transit:

Ultra Rare

The Principle of Atomic Transit:

Atomic Transit is based on the **quantum coherence and reconfiguration** of atomic structures. The ability uses an advanced form of **molecular pattern recognition** and **subatomic state preservation**, allowing the user to "phase" into the atomic lattice of objects or environments and later "rebuild" their biological form through quantum field alignment and atomic entanglement.

Particles Theory (PT)

Atomic Transit operates on the framework of Particles Theory (PT) — a theoretical model that suggests every biological and inorganic structure can be interpreted as a dynamic configuration of transient quantum particles, rather than fixed atoms or molecules.

According to PT, particles exist in semi-stable probability states, which can be collapsed, stored, or rearranged through mental precision and field resonance. Users of Atomic Transit can access this layer, enabling them to deconstruct their physical form into freely manipulable quantum-particle states, embedding themselves within atomic structures or reassembling elsewhere via quantum alignment.

Particles Theory further posits that matter identity is fluid, meaning the user doesn't move through space traditionally—instead, they momentarily cease to exist in their biological form

and reappear by reconfiguring particles already present at the destination, matching their unique quantum blueprint.

Essence of Atomic Transit:

The essence lies in treating **matter and life** as flexible arrangements of particles. The user perceives the world not by shapes or cells, but as fluctuating atomic signatures that can be decoded, entered, and reassembled. It merges the concepts of **quantum body data storage**, **atomic morphing**, and **matter-as-information**.

Highlights of Atomic Transit:

This ability only allows its user to seamlessly transit their physical form between atomic structures and biological systems.

Enables the user to **dematerialize and rematerialize** by atomizing their body.

Allows **infiltration into solid objects**, acting as if phase-shifting through matter.

Can **ride molecular flows**, such as air currents or fluids, as dispersed atoms.

The user may **rebuild in different locations**, bypassing traditional barriers.

Highly resistant to physical attacks when in transit form.

Use Cases of Atomic Transit:

Stealth operations

Enter buildings or machines via atomic integration.

Escape mechanism

Disperse into the environment to avoid capture or harm.

Biological possession

Briefly inhabit another being's structure (advanced use only).

Surgical infiltration

Reach inaccessible organs or inner-body targets.

Environment blending

Hide within air, water, metal, or even electromagnetic fields.

Precautions of Atomic Transit:

High mental demand

The calculation required to disassemble and reassemble safely is immense—errors may lead to **partial reconstruction or loss of structure.**

Energy intensive

Requires vast amounts of psychic or metabolic energy to maintain coherence.

Disruption risk

Electromagnetic interference or quantum decoherence can scatter or destabilize the user mid-transit.

Identity diffusion

Prolonged dispersal risks memory drift or loss of conscious ego.

Biological incompatibility

Reconstructing inside foreign atoms may lead to rejection or molecular instability.

With power level of level 5, the users of this ability may be able to bring quantum magic states and quantum tunnelling effect to life with their mind.

Name of ability	Psi Control
Type of ability	Special Type
Effect of ability	Allow its user to manipulate the Psi level of other people.

Brief Description of Psi Control:

Psi Control is a psychic ability that allows its user to perceive, influence, and manipulate the **Psi level** (psychic energy potential) of other beings. This control extends to enhancing, suppressing, or modulating another person's psychic output, thereby affecting their ability performance, mental stability, or energetic balance.

Rarity of Psi Control:

Ultra Rare

The Principle of Psi Control:

Psi Control operates on the concept of **neurological-energetic interfacing**, where the user's consciousness links to another person's **Psi field**—a theoretical construct representing the person's mental and energy signature. Through **resonant psychic coupling** and **field modulation**, the user adjusts the amplitude, frequency, or harmonics of that Psi field.

This concept aligns with speculative theories like **neuro-telepathic entrainment**, **quantum cognitive resonance**, and **bio-psi waveform interaction**.

Mind–Field Theory

Psi –Field Theory

Essence of Psi Control:

The core essence lies in **external Psi regulation**—controlling not your own power, but the *potential of others*. It is akin to hacking or tuning into a mental-energy circuit and turning the dial up or down.

Highlights of Psi Control:

This ability only allows its user to manipulate the Psi level of other people.

Can **boost or suppress** another Esper's abilities.

Can **stabilize unstable powers**, preventing mental breakdowns or ability outbursts.

May **seal or unlock latent potential** in others.

Capable of **interrupting ability usage** by destabilizing Psi coherence.

Use Cases of Psi Control:

Combat advantage

Suppress enemy espers mid-battle or boost allies.

Field support

Act as a “Psi stabilizer” in multi-Esper missions.

Training enhancement: Accelerate skill growth by unlocking latent Psi thresholds.

Psi therapy

Heal or stabilize mentally fragmented espers suffering from overload or resonance fatigue.

Interrogation control

Momentarily mute powers during containment or questioning.

Precautions of Psi Control:

Intrusion risk: Prolonged contact with foreign Psi signatures may cause psychic contamination or backlash.

Emotional interference

Strong emotions in the target can disrupt Psi modulation.

Permission threshold

Certain high-level espers may resist Psi intrusion through shielding or counter-resonance.

Loss of self

Tuning too frequently into other minds may blur identity boundaries.

Artificial Level Advancement

Improper or reckless amplification may **forcefully elevate** an Esper’s Psi level beyond their natural threshold, potentially creating unstable or artificially induced **Level 5 espers**. These espers may experience **mental disintegration**, **power outbursts**, or **core personality collapse** due to insufficient neural structure to support the surge.

Feedback Risk

If a target's Psi field reacts negatively, the user may suffer from **psychic feedback loops**, leading to headaches, memory fog, or loss of control over their own Psi.

Consent Barrier

High-level espers often develop **automatic Psi shielding**, making unauthorized modulation difficult or dangerous. Forcing through such defenses can trigger **Psi backlash** or cause irreversible damage to both parties.

Overdependency: Long-term support via Psi Control might cause certain individuals to become dependent on external modulation, weakening their self-regulation and long-term ability development.

Identity Drift: Frequent exposure to others' Psi signatures may lead to **empathic contamination**—where the user subconsciously absorbs traits, memories, or emotional residues from others.

This ability can artificially create High Level and true Dual skills Esper.

This ability can manipulate or adjust other Esper's PSI Field or affect their mind to erase or suppress their psychic abilities.

This ability may have the potential to camouflage and suppress most of the ability that exist in the world.

This ability is very valuable in psychics research and development.

The wielder of Psi Control can artificially induce other Esper into Berserk states by manipulating their PSI Field.

If this ability under strict Psi Field control states the wielder of this ability will become a true Dual skills Esper.

This ability can artificially create or helping other to develop the ability they desired, which that is not limited to their own ability original ability that they were born to have.

Name of ability	Resurrection
Type of ability	Special Type
Effect of ability	Allow its user to turn death to life.

Brief Description of Resurrection:

Resurrection is an ultra-rare, divine-tier psychic or metaphysical ability that allows its user to reverse the state of biological death, returning a deceased being back to life. This ability transcends conventional life-support mechanisms by restoring not just bodily function but also consciousness, memories, and soul integrity, if applicable.

Rarity of Resurrection:

Ultra Rare

The Principle of Resurrection:

Resurrection operates on the intersection of quantum soul imprint theory, biological time-reversal fields, and neural coherence reformation. It manipulates both the bio-energetic field and causal timelines, locating and reintegrating the dissipated quantum information of a deceased individual.

The core mechanism is believed to rely on Psi-induced temporal entanglement, where the user projects a stabilized version of the subject's state from a previous moment back into the current reality, "rewriting" death as if it never occurred.

Essence of Resurrection:

Restoration of lost vitality through multidimensional integration. Resurrection is not just physical revival, but the full reconstitution of the being across mind, body, and spirit domains.

Highlights of Resurrection:

This ability only allows its user to turn death to life.

Brings a person back from clinical or complete death.

Restores organic damage, mental state, and consciousness.

May also purify curses, corruption, or spiritual decay in the process.

Can be instantaneous or require ritualized conditions depending on the user's mastery.

Use Cases of Resurrection:

- Reviving allies in battle or after large-scale catastrophes.
- Bringing back lost heroes, key figures, or ancient beings.
- Reversing fatal errors in combat or experimentation.
- Restoring victims of Psi collapse, overload, or spiritual disintegration.
- Stabilizing a timeline by retrieving a "key node" individual.

Precautions of Resurrection:**Energy Cost**

Resurrection requires an immense amount of Psi or life energy; repeated use may shorten the user's own life or deplete their core permanently.

Imperfect Recall

The revived subject may lose fragments of memory, personality, or experience existential instability.

Soul Refusal

If the soul or consciousness has fully transitioned or resists return, resurrection may fail or result in a shell-like entity.

Paradox Risk

Altering death may create temporal or spiritual anomalies—resurrected beings might attract distortions or disrupt fate-bound events.

Moral Repercussions

Overuse may provoke spiritual laws, guardian entities, or draw attention from reality-correcting forces.

Name of ability	Anthokinesis/Florakinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate flowers with mind powers.

Brief Description of Anthokinesis:

Anthokinesis, derived from the Greek word “ánthos” meaning “flower,” is the rare psychic ability to manipulate, grow, and animate **flowers** using the power of the mind. This ability allows the user to influence floral structures — petals, stems, pollen, and even scent — for offensive, defensive, or aesthetic purposes. Depending on skill, users can induce rapid blooming, weaponize petals, release hypnotic or poisonous pollen, or craft floral constructs with surgical precision.

Rarity of Anthokinesis:

Rare

The Principle of Anthokinesis:

Anthokinesis operates on the principle of **bio-telepathic resonance** with flowering plant life. The user projects thought patterns and psi-energy to influence the **phototropic, cellular, and hormonal systems** within flowers — essentially hijacking plant biology with mental commands.

Essence of Anthokinesis:

The essence lies in **harmony with nature's beauty and cycles**. The user taps into the subtle rhythms of floral growth, using their emotional or psychic state to amplify bloom, command vines, or create botanical constructs.

Highlights of Anthokinesis:

This ability only allows its user to manipulate flowers with mind powers.

Can bloom flowers instantly regardless of season.

Animate petals or vines for attack or defense.

Infuse flowers with calming or toxic pheromones.

Communicate empathically with plant life (in advanced stages).

Construct decorative barriers or cloaks using live flora.

Use Cases of Anthokinesis:

Camouflage via floral concealment or plant-based distraction.

Use medicinal flowers and herbs to accelerate recovery.

Rapid botanical cultivation or floral terraforming.

Precautions of Anthokinesis:

Effectiveness depends on **presence of flowers or seeds** nearby.

Emotionally reactive

can trigger unwanted growth or decay during mental instability.

Excessive usage may **drain hydration or nutrients** from nearby ecosystems.

Some species may be **resistant to manipulation** due to natural defense mechanisms.

Name of ability	Papyrokinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate paper with mind power.

Brief Description of Papyrokinesis:

Papyrokinesis is a psychic ability that allows its user to manipulate paper and paper-based materials through mental power. This includes controlling, shaping, reinforcing, disassembling, or animating paper objects regardless of their form—such as books, documents, scrolls, cardboard, or parchment. Advanced users can alter the structural properties of paper, making it as rigid as steel or as sharp as a blade, while retaining precise control over its movement and configuration. The term *Papyro-* originates from the Greek “**papyrus**”, referring to papyrus, one of the earliest writing materials, symbolizing knowledge, records, and human civilization.

Rarity of Papyrokinesis:

Rare

The Principle of Papyrokinesis:

This ability functions through fine-tuned **mental manipulation of cellulose-based materials**, often requiring the user to imprint intent or shape memory into paper fibers. By resonating with the thin molecular bonds in paper, the user can fold, slice, levitate, compress, or animate it with incredible speed.

Essence of Papyrokinesis:

"Even the weakest material becomes a weapon under precise control."

Papyrokinesis is about **control over fragility**, using the lightweight, versatile nature of paper to overcome its inherent weakness through creative mastery.

Highlights of Papyrokinesis:

This ability only allows its user to manipulate paper with mind power.

Telekinetic control over multiple sheets of paper

Origami weaponization (e.g. birds, shurikens, blades)

Transform paper into hardened, razor-sharp constructs

Use paper as wings, armor, or tools
Can create paper clones, decoys, or traps
Remote writing or symbol projection
Paper manipulation from books, documents, posters, etc.

Use Cases of Papyrokinesis:

Combat

Razor-paper projectiles, paper armor, paper traps

Stealth

Silent attacks or camouflage using papery disguises

Communication

Long-distance messaging via folded forms

Espionage

Controlling newspapers, books, or signs to mislead

Artistic

Create detailed origami creatures or interactive constructs

Precautions of Papyrokinesis:

Fire and strong winds can counter paper-based attacks

May require access to physical paper — not useful in paperless environments

Overuse can mentally fatigue user due to the precision needed

This ability can be suppressed by most of the ability that exist in the world.

This ability can withstand the holistic attack of Hydrokinesis as this ability can greatly harden physical paper.

Name of ability	Xylokinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate dead wood and processed wood.

Brief Description of Xylokinesis:

Xylokinesis is a rare psychokinetic ability that allows the user to manipulate dead wood or processed wooden materials through directed mental force. The user can reshape, move, compress, or assemble wooden objects, but cannot influence living trees, plants, or any form of active organic wood.

Origin of the Word “Xylokinesis”

The term Xylokinesis is derived from two Greek roots:

“Xύλον” (ξύλον) meaning *wood or timber*

“Κίνησις” (κίνησις) meaning *movement or motion*

Together, Xylokinesis literally means “the movement of wood.”

Rarity of Xylokinesis:

Rare

The Principle of Xylokinesis:

Xylokinesis operates by:

- Identifying cellulose-based structural patterns in dead or processed wood
- Applying telekinetic force along natural grain lines and fiber directions
- Reinforcing or weakening molecular bonds to allow bending, shaping, or motion

Because living wood contains active bio-energy and growth cycles, it resists this form of psychokinetic control.

Essence of Xylokinesis:

The essence of Xylokinesis lies in structural awareness and precision.

Rather than brute force, the ability relies on understanding the internal composition, density, and stress points of wood, allowing efficient manipulation without destruction.

Highlights of Xylokinesis:

Precise control over planks, beams, furniture, weapons, and wooden debris

Can reinforce wooden structures, increasing hardness and durability

Allows rapid construction or disassembly of wooden objects

Effective in environments rich in wooden materials

Immune to interference from plant-based life energies

Limitation Highlight:

This ability only allows its user affects dead wood or processed wood only. Living trees, roots, vines, or magically animated plants are completely unaffected.

Use Cases of Xylokinesis:

Creating wooden weapons, shields, or traps

Reassembling broken structures such as bridges or barricades

Defensive manipulation of wooden debris in combat

Crafting tools or platforms in survival situations

Disarming opponents wielding wooden equipment

Precautions of Xylokinesis:

Ineffective in environments lacking wooden materials

Living plants cannot be manipulated, even partially

Overexertion can cause mental strain or migraines

Excessive force may splinter wood uncontrollably

Fire, moisture, and rot can weaken control efficiency

Metal reinforcements embedded in wood can disrupt manipulation

This ability can be suppressed by most of the ability that exist in the world.

Name of ability	Granikinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate grains, and plants which bear grains with mental power.

Brief Description of Granikinesis:

Granikinesis is derived from two roots: ***Grani***, From Latin ***granum***, meaning “grain,” “seed,” or “kernel.”, and ***the word -kinesis*** originated from the Ancient Greek ***κίνησις (kínēsis)***, meaning “movement” or “motion.” is the ability to psychically manipulate grains and grain-bearing plants such as wheat, rice, corn, barley, oats, millet, and others. Unlike general plant manipulation (florakinesis or phytokinesis), Granikinesis is strictly limited to cereal crops and seeds, focusing on their movement, growth, hardening, or dispersal.

Rarity of Granikinesis:

Rare

The Principle of Granikinesis:

Granikinesis operates on the principle of biopsychic attunement to monocot plants in the Poaceae (grass) family and their grain-producing seeds. The user's mind interfaces with the life-signature or cellular rhythm of these specific plants, allowing manipulation of their structure, growth cycles, or spatial orientation.

Essence of Granikinesis:

"Where harvest meets willpower."

The essence lies in command over cultivation, nourishment, and the life cycles of staple plants that feed civilizations.

Highlights of Granikinesis:

This ability only allows its user to manipulate grains, and plants which bear grains. One with this ability could manipulate all sorts of grain-bearing plants (like wheat, rice, corn, barley, oats, etc.) like normal agrokinetics.

Manipulate standing crops or loose grain (e.g., floating rice grains, swirling corn kernels)

Accelerate sprouting, ripening, or wilting

Harden grains for projectile use or armor

Animate sheaves of wheat or fields into defensive walls or restraining binds

Control grain patterns to form messages, symbols, or traps

Scatter or recollect seeds psychokinetically

Use Cases of Granikinesis:

Agriculture

Boost yields or protect fields from pests

Combat

Use sharpened grain stalks or seed storms as weapons

Defense

Grow a field shield or obscure movement with waving stalks

Communication

Shape messages in fields or send coded bursts of seed

Healing/Food

Rapidly grow edible grain in barren areas

Precautions of Granikinesis:

Limited to grain-bearing plants — not effective on fruits, vegetables, or non-cereal flora

Ineffective without nearby grains or seeds present

Susceptible to environmental limits (e.g., dry soil, harsh winters)

Overuse may cause temporary fatigue due to maintaining fine control over thousands of individual grains

This ability can be suppressed by most of the ability that exist in the world.

Name of ability	Carpokinesis / Fructokinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate fruits with mind power.

Brief Description of Carpokinesis / Fructokinesis:

Carpokinesis (from *karpos*, Greek for "fruit") or Fructokinesis (from Latin *fructus*, "fruit" + Greek *kinesis*, "movement") is the psychokinetic ability to manipulate fruits using one's mind. This includes control over fruit growth, ripeness, movement, and structure—whether the fruits are still attached to plants or harvested.

Rarity of Carpokinesis/ Fructokinesis:

Rare

Principle of Carpokinesis/ Fructokinesis:

This ability is based on a bio-psychic link with fruiting bodies of angiosperms (flowering plants). The user synchronizes mentally with the biochemical processes that regulate fruit development, enabling precise control over the fruit's state, movement, and even defensive properties (e.g., hardening rinds or altering acidity).

Essence of Carpokinesis/ Fructokinesis:

"Sweetness guided by will, nature's bounty shaped by thought."

Highlights of Carpokinesis/ Fructokinesis:

This ability only allows its user to manipulate fruits with mind power.

Psychically control individual or multiple fruits

Accelerate ripening or reverse over-ripeness

Launch fruits as high-speed projectiles

Alter the hardness or acidity of fruit for defense/offense

Heal or energize others using enhanced fruits

Regrow fruit-bearing trees faster with fruit-focused regeneration

Use Cases of Carpokinesis/ Fructokinesis:

Combat

Weaponize fruits (e.g., harden apples, explosive berries)

Support

Grow nourishing, enhanced fruits for energy or healing

Agriculture

Maximize fruit harvests or protect crops

Espionage

Conceal messages or tools inside manipulated fruit

Terrain Control

Use climbing fruit vines or gourd-based traps

Precautions of Carpokinesis/ Fructokinesis:

Limited to fruits; ineffective on grains, flowers, roots, or wood

Over-ripening can lead to spoiled or fragile results

Large-scale manipulation (orchards, forests) may require intense focus

Requires existing plant life or fruits nearby to activate

Fruit volume and density impact effectiveness in battle

This ability can be suppressed by most of the ability that exist in the world.

Name of ability	Hylokinesis
Type of ability	Special Type
Effect of ability	Allow its user to only manipulate living wood but user cannot control dead wood or any form of processed wood using mind power.

Brief Description of Hylokinesis:

Hylokinesis is a rare nature-aligned psychokinetic ability that allows the user to manipulate living wood—including trees, roots, branches, and vines—by influencing their natural growth patterns and internal bio-energy.

The user cannot manipulate dead wood or any form of processed wooden material, as such materials no longer possess active life force. The Word Hylokinesis originates from ancient Greek “*Hýlē*” (ὕλη) meaning *forest matter, raw material, or living natural substance* while “*Kínēsis*” (κίνησις) meaning *movement*

In Combines, Hylokinesis can be interpreted as “the movement of living forest matter.”

The use of *hýlē* emphasizes living, natural substance, distinguishing it from *xýlon*, which refers to cut or dead wood.

Rarity of Hylokinesis:

Rare

The Principle of Hylokinesis:

Hylokinesis functions by:

- Resonating with the bio-electric and nutrient-flow systems within living plants
- Stimulating or redirecting natural growth, flexibility, and movement
- Communicating through instinctive life-force signals rather than forceful control

Because dead or processed wood lacks biological circulation, it remains completely unresponsive.

Essence of Hylokinesis:

The essence of Hylokinesis is symbiotic influence rather than domination.

The user does not “command” plants but guides their growth and motion, respecting the inherent will and limits of living organisms.

Highlights of Hylokinesis:

This ability only allows its user to manipulate

- Control over roots, branches, vines, and living tree structures
- Ability to accelerate growth, bending, or regeneration of plants
- Organic, flowing movements difficult to predict or counter
- Strong synergy with natural environments and ecosystems

Core Limitation Highlight:

This ability strictly affects living wood only. Dead wood, lumber, furniture, paper, or processed woods are entirely immune.

Use Cases of Hylokinesis:

Creating natural barriers or entangling enemies with roots and vines

Rapidly shaping forest terrain for defense or traversal

Encouraging regrowth or healing of damaged plant life

Concealment through living foliage manipulation

Non-lethal restraint and environmental control

Precautions of Hylokinesis:

Ineffective in urban or deforested environments

Fire, pollution, or blighted land can weaken plant responsiveness

Overuse may cause biological feedback fatigue in the user

Forcing unnatural growth can permanently harm plants

Cannot override the natural limits of plant biology

Seasonal changes may affect power efficiency

This ability can be suppressed by most of the ability that exist in the world.

Name of ability	Dendrokinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate simple live tree system.

Brief Description of Dendrokinesis:

Dendrokinesis is a rare nature-based psychokinetic ability that allows the user to manipulate trees as complete living entities—including trunks, branches, bark, canopies, and deep root systems. Unlike broader wood-related abilities, Dendrokinesis focuses specifically on trees, treating them as unified organisms rather than separate wooden components. The term **Dendrokinesis** comes from ancient Greek: “Déndron” (**δένδρον**) meaning *tree* and the term “Kínēsis” (**κίνησις**) meaning *movement*. Combined, the word literally means “**the movement of trees.**”

The use of *déndron* distinguishes this ability from *xýlon* (dead wood) and *hýlē* (general living matter), making it highly specialized.

Rarity of Dendrokinesis:

Rare

The Principle of Dendrokinesis:

Dendrokinesis operates through:

Synchronization with a tree’s vascular system and bio-electric signals

Redistribution of internal growth pressure and structural tension

Coordinated control of roots, trunk, and canopy as a single organism

The ability does not rely on raw force but on system-level biological alignment.

Essence of Dendrokinesis:

The essence of Dendrokinesis is **arboreal unity** 

The user perceives a tree not as wood, but as a **living, interconnected being**, and manipulates it by guiding its natural balance and growth dynamics.

Highlights of Dendrokinesis:

This ability only allows its user to manipulate simple living tree system but user cannot control dead wood or any form of processed wood.

Control over entire trees rather than fragments

Ability to uproot, bend, reposition, or animate trees

Deep-root manipulation allows terrain alteration

Extremely powerful in forests and ancient woodlands

Trees retain structural integrity while in motion

Use Cases of Dendrokinesis:

Creating massive natural barriers or moving tree walls

Battlefield terrain domination in forested areas

Using trees for large-scale defense or offense

Redirecting falling or collapsing trees safely

Protecting sacred groves or ancient forests

Precautions of Dendrokinesis:

Ineffective in environments without trees

Immense physical and mental strain when controlling large or ancient trees

Fire, disease, or corrupted ecosystems reduce responsiveness

Forcing unnatural movements can permanently damage trees

Root entanglement may cause unintended ecological collapse

Requires strong ethical restraint to avoid deforestation misuse

This ability can be suppressed by most of the ability that exist in the world.

Name of ability	Arborkinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate complex live tree system.

Brief Description of Arborkinesis:

Arborkinesis is the ability that allows its user to manipulate complex, interconnected living tree systems, focusing on the coordination, balance, and dynamics of multiple trees rather than isolated individuals. It operates at a systemic biological level, influencing how living trees interact as a collective. The term *Arborkinesis* originates from the Latin word *arbor*, meaning *tree*, emphasizing structured tree forms and groupings, combined with the Greek *kinesis*, meaning *movement or control*. The linguistic root supports system-level interpretation rather than individual biological manipulation.

Rarity of Arborkinesis:

Rare

The Principle of Arborkinesis:

Arborkinesis operates through systemic biological synchronization, influencing inter-tree communication, root-network interactions, and collective growth patterns instead of direct cellular control.

Essence of Arborkinesis:

The essence of Arborkinesis lies in orchestrating living tree systems as unified biological networks, allowing emergent, coordinated responses across multiple organisms.

Highlights of Arborkinesis:

This ability only allows its user to manipulate complex live tree system.

Functions exclusively on living trees

Effective on forests, groves, and interconnected root systems

Focuses on collective behavior rather than individual control

Does not affect dead wood or processed wood

Strength scales with ecological connectivity

Use Cases of Arborkinesis:

Coordinating large-scale forest movement or growth

Stabilizing ecosystems under environmental stress

Guiding forest regeneration patterns

Creating living natural barriers

Managing resource flow across tree networks

Precautions of Arborkinesis:

Ineffective on isolated or fragmented trees

Overuse may destabilize ecological balance

Requires sustained focus and systemic awareness

Cannot override fundamental biological limitations

Mismanagement may trigger cascading ecological effects

This ability can be suppressed by most of the ability that exist in the world.

Name of ability	Essokinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate and alter reality with their mind power.

Brief Description of Essokinesis:

Essokinesis is the rare power to reshape reality itself through willpower or conscious thought. The word is derived from the Greek *esso* or *eso* (ἔσω), meaning “within” or “inner,” and *kinesis* (κίνησις), meaning “movement.” It represents the manipulation of the inner fabric or essence of existence, enabling the user to alter physical laws, rewrite possibilities, or redefine truth itself.

Rarity of Essokinesis:

Rare

The Principle of Essokinesis:

Essokinesis is hypothesized to function through the manipulation of existence-level informational fields, often conceptualized in speculative physics as:

Hilbert Space Dimensional Overwrite:

All matter and quantum states exist as vectors in Hilbert space. An Essokinetic user may theoretically shift these vectors directly via consciousness, altering not just outcomes but *the structure of probabilities themselves*.

Psi-Reality Modulation:

Reality may be encoded in fundamental quantum informational substrates (akin to the holographic principle). By using focused psi energy, the user imprints alterations onto this quantum substrate, modifying what is “real” for all observers.

Observer Effect Expansion:

Building on the quantum observer effect, the user’s consciousness might override consensus reality by asserting a dominant observation field, causing spacetime, matter, or causality to obey new rules according to their will.

Mind-Field Theory

Essokinesis operates on the principle that consciousness generates a coherent Mind-Field—a nonlocal, information-bearing field produced by cognition, intention, and self-awareness. This

Mind-Field acts as an interface layer between consciousness and the fundamental structure of reality.

According to Mind-Field Theory, reality is not a fixed construct but a responsive informational system. When a sufficiently structured Mind-Field interacts with this system, it can alter the essence of objects, states, or laws, rather than merely affecting their physical properties.

Essence of Essokinesis:

The ultimate expression of mental dominance over existence — thought becomes law, and the world bends to will.

Highlights of Essokinesis:

This ability only allows its user to manipulate and alter reality with their mind power.

Rewrite physical laws (e.g., negate gravity, suspend time, change mass)

Alter events or outcomes before or after they occur

Transform matter, environment, or identities instantly

Can shift entire causal chains or timelines

Capable of erasing, restoring, or substituting reality fragments

Use Cases of Essokinesis:

Reshaping landscapes, architecture, or entire environments

Granting or removing abilities from others

Turning intangible concepts (like "luck" or "fear") into physical effects

Nullifying attacks by rewriting their existence

Creating personal dimensions or "pocket realities"

Precautions of Essokinesis:

Excessive alterations may cause reality instability or backlash

May affect the user's own perception of self or logic

Risk of creating paradoxes or metaphysical anomalies

May attract attention from cosmic or universal balancing forces

The complexity of changes increases mental strain dramatically

This ability can camouflage as most of the ability that exist in the world as it can change the realities itself.

Name of ability	Noocryptesis
Type of ability	Special Type
Effect of ability	Allow its user to conceal one's consciousness or informational state within a non-observable dimension of Hilbert space, rendering it inaccessible to perception, detection, or higher-order observation.

Brief Description of Noocryptesis:

Noocryptesis is the ability to conceal one's consciousness or informational state within a non-observable dimension of Hilbert space, rendering it inaccessible to perception, detection, or higher-order observation. This results in cognitive stealth, perceptual evasion, and nullification of external interference. The term *Noocryptesis* is derived from the **Greek word *noûs* (νοῦς)** — meaning ***mind, intellect, or consciousness*** and the word **crypt** **Greek *kryptēs* (κρύπτης) / *kryptós* (κρυπτός)** — meaning ***hidden or concealed***, with the Combine of the conceptual suffix -esis, indicating a *process or state of becoming*

Together, *Noocryptesis* denotes the process of rendering consciousness hidden at a fundamental informational level, rather than through physical or sensory means.

Rarity of Noocryptesis:

Ultra Rare

The Principle of Noocryptesis:

Noocryptesis operates by re-encoding conscious or informational states into non-observable subspaces of Hilbert space, effectively decoupling them from measurable operators. By shifting awareness into dimensions that lack direct observational eigenstates, external detection, measurement, or prediction becomes fundamentally invalid.

Essence of Noocryptesis:

The essence of Noocryptesis is ontological concealment, not illusion.

Rather than blocking perception, the ability removes the conscious state from the domain in which perception and observation are defined.

Highlights of Noocryptesis:

This ability only allows its user to conceal one's consciousness or informational state within a non-observable dimension of Hilbert space, rendering it inaccessible to perception, detection, or higher-order observation.

- Enables awareness concealment beyond sensory and cognitive detection
- Effective against quantum observation, remote viewing, and mind intrusion
- Prevents informational collapse caused by external measurement
- Operates at the level of consciousness–information coupling
- Does not rely on physical invisibility or signal suppression

Use Cases of Noocryptesis:

- Countering quantum-based detection or surveillance
- Defending against psychic or cognitive intrusion
- Neutralizing remote viewing and future-state observation
- Preserving autonomy against probabilistic prediction systems
- Achieving true cognitive stealth in hostile informational environments

Precautions of Noocryptesis:

- Prolonged use may cause dissociation from baseline perception
- Requires extreme mental discipline and stability
- Improper re-emergence may lead to memory fragmentation
- Excessive isolation of consciousness can impair identity coherence
- Ineffective if the user cannot maintain informational self-integrity

This ability can suppress ability like Far Sight, Remote Viewing, Falcon Synapse, and Astral Projections.

Name of ability	Auto Writing
Type of ability	Special Type
Effect of ability	Allow its user to produce hidden knowledge content or unconscious material.

Brief Description of Auto Writing:

Auto Writing is the ability to produce written content without deliberate, conscious thought, often accessing hidden knowledge, unconscious material, or external non-physical sources. It is used as a form of divination, communication, or insight. This also includes the knowledge that the wielder does not learn or know before.

Rarity of Auto Writing:

Common

The Principle of Auto Writing:

Auto Writing functions through dissociation of the conscious mind, allowing the subconscious, collective unconscious, or spiritual entities to channel through the physical body — particularly the hand. This process often bypasses the ego and linguistic filters.

Essence of Auto Writing:

A convergence of altered consciousness, neuro-motor dissociation, and subconscious linguistic expression, where the conscious ego is bypassed, allowing thoughts, memories, or external influences to flow freely through the motor system — especially the hand. This process may be influenced by deep intuition, latent psychic pathways, or entangled cognitive-empathic resonance with non-physical sources.

Highlights of Auto Writing:

This ability only allows its user to produce hidden knowledge content or unconscious material. It does not have any limitations on the content of knowledge.

Produces messages seemingly beyond the writer's conscious knowledge.

Commonly used in spiritual or occult practices for spirit communication.

Can reveal repressed memories, insights, or precognitive visions.

Use Cases of Auto Writing:

Spiritual Mediumship

Receiving messages from spirits or non-human intelligences.

Creative Inspiration

Writers or artists channel ideas beyond their usual capacity.

Psychological Exploration

Therapists may use it for subconscious access or trauma recovery.

Occult Practice

Used in rituals for guidance or prophecy.

Precautions of Auto Writing:

May open the user to unfiltered subconscious material or unwanted spiritual influences.

Prolonged use can cause mental strain, dissociation, or identity confusion.

Requires grounding and post-session reflection to distinguish authentic insights from mental noise.

This ability has the potential to camouflage as Psychic Mediumship and Channeling.

Name of ability	Aeronephylaxis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate winds in a microscopic level.

Brief Description of Aeronephylaxis:

Aeronephylaxis allows its user to manipulate Aeolic (wind) field quantumizations, enabling control over wind behavior at a microscopic and sub-field level. This ability not only allow its user to influence macroscopic airflow directly, but also operates by modulating the discrete informational and dynamical states underlying wind phenomena, allowing ultra-fine manipulation, reconnaissance, and interference at the level of wind-field structure itself. The term *Aeronephylaxis* is a constructed hybrid with layered meaning

- Ae originates from *Aero*, referring to air, atmosphere, and aerial domains
- rone is derived from *drone*, emphasizing reconnaissance, distributed sensing, and non-centralized observation
- phylaxis comes from *anaphylaxis*, here recontextualized to imply *protective, reactive, and regulatory response mechanisms*

Together, *Aeronephylaxis* denotes a defensive–reconnaissance–regulatory manipulation of air or wind fields at a fundamental level, rather than brute-force elemental control.

Aeronephylaxis is considered an Ultra Rare variant of Aerokinesis, distinguished by its deep integration with thermodynamics and entropy-based dynamics. Rather than merely moving air, this variant governs energy distribution, entropy gradients, heat transfer, and pressure–temperature coupling within Aeolic fields, allowing wind to be treated as an information-bearing and thermodynamically active system.

Rarity of Aeronephylaxis:

Ultra Rare

The Principle of Aeronephylaxis:

Aeronephylaxis is governed by an integrated theoretical framework, including:

1. Wind-Field Quantization Theory (风场量子化理论)

Function:

Provides the foundational framework that treats wind not as a continuous fluid alone, but as a discretized field composed of quantized dynamical and informational states.

Use in Aeronephylaxis:

- Enables microscopic and sub-field manipulation of airflow
- Allows reconstruction, suppression, or redirection of wind behavior at its structural level
- Forms the basis for ultra-fine control, stealth, and field-level interference

2. Mind-Field Theory (脑场理论)

Function:

Models the brain as an active field system capable of coupling with external physical or informational fields. This theory explains how human mind and conscious affect Hilbert spaces in real time

Use in Aeronephylaxis:

- Enables direct cognitive coupling between the user's neural activity and Aeolic field states
- Allows real-time control, sensing, and adaptive response
- Explains the high cognitive load and risk of feedback instability

3. Information Theory (信息论)

Function:

Describes how information is encoded, transmitted, and transformed within dynamic systems.

Use in Aeronephylaxis:

- Allows control of large-scale airflow patterns through minimal local intervention
- Supports ecosystem-level and atmospheric coherence
- Prevents destabilizing over-manipulation of individual elements

4. Holism / Holistic Theory (整体论)

Function:

Emphasizes that complex systems cannot be fully understood by analyzing components in isolation.

Use in Aeronephylaxis:

- Allows control of large-scale airflow patterns through minimal local intervention
- Supports ecosystem-level and atmospheric coherence
- Prevents destabilizing over-manipulation of individual elements

5. Effective Field Theory (EFT) (有效场论)

Function:

Provides simplified models of complex systems at relevant energy and length scales. By using this theory, the wielder of Aeronephylaxis can largely reduce the computations loads and processing time.

Use in Aeronephylaxis:

- Allows practical manipulation without full microscopic resolution
- Enables scalable control from micro to macro levels
- Reduces cognitive load during real-time field operations

6. Entropic Perturbation Dynamics / Entropic Perturbation Theory (熵扰动力学 / 熵扰理论)

Function:

Describes how small entropy perturbations propagate through a system.

Use in Aeronephylaxis:

- Enables subtle redirection of wind flow using minimal energy
- Allows destabilization or stabilization of airflow structures
- Supports stealth-based interference without overt force

7. Entropic Force Hypothesis (熵力假说)

Function:

Models forces as emergent phenomena driven by entropy gradients.

Use in Aeronephylaxis:

- Allows force generation without direct mechanical input
- Supports pseudo-gravitational and pressure effects
- Enables energy-efficient manipulation of airflow and heat

8. Systems Theory (系统论)

Function:

Analyzes systems in terms of inputs, outputs, feedback, and equilibrium.

Use in Aeronephylaxis:

- Enables long-term stability of controlled wind systems
- Manages feedback loops and prevents runaway dynamics
- Supports sustained flight, shields, and environmental regulation

9. Quantum Field Theory (QFT) (量子场论)

Function:

Describes fields as fundamental entities with quantized excitations.

Use in Aeronephylaxis:

- Provides the theoretical foundation for field quantization
- Enables interaction at sub-classical scales
- Supports manipulation beyond classical fluid dynamics

10. Perturbation Theory (微扰理论)

Function:

Analyzes how small changes affect complex systems.

Use in Aeronephylaxis:

- Allows precise, low-energy interventions
- Enables gradual shaping of wind patterns
- Reduces the risk of catastrophic instability

11. Black Box Theory (Matrix Dynamics) (黑箱理论 / 矩阵动力学)

Function:

Treats complex systems as input–output models without requiring full internal transparency. This theory allows the wielder of Aeronephylaxis can largely reduce the computations loads and processing time.

Use in Aeronephylaxis:

- Enables control of partially unknown atmospheric systems
- Supports adaptive learning and response
- Allows real-time decision-making under uncertainty

12. Cybernetics (控制论)

Function:

Studies control and communication in systems with feedback. By mastering this, the wielder of Aeronephylaxis will understand more about a nonlinear complex system so that it can enhance the accuracy of ability.

Use in Aeronephylaxis:

- Governs self-regulating wind manipulation
- Maintains stability under changing conditions
- Prevents feedback-induced berserk states

13. Special Relativity / General Relativity (狭义相对论 / 广义相对论)

Function:

Describes the behavior of space, time, and energy at high velocities and strong fields. This theory helps the wielder of Aeronephylaxis to manipulate gravity.

Use in Aeronephylaxis:

- Ensures correct modeling of high-speed airflow
- Supports extreme acceleration or high-altitude manipulation
- Prevents relativistic inconsistencies in field calculations

14. Calabi–Yau–Like Theories (类卡拉比丘理论)

Function:

Models higher-dimensional compact spaces influencing observable phenomena. This theory helps the wielder of Aeronephylaxis to manipulate gravity.

Use in Aeronephylaxis:

- Provides a mathematical framework for hidden degrees of freedom in wind fields
- Supports sub-field and non-observable state manipulation
- Explains stealth and non-local effects

15. Nonlinear Dynamics (非线性动力学)

Function:

Studies systems where outputs are not proportional to inputs.

Use in Aeronephylaxis:

- Enables leverage of turbulence and chaotic flow
- Allows small inputs to produce large-scale effects
- Critical for weather-level influence and complex maneuvers

Essence of Aeronephylaxis:

The essence of Aeronephylaxis is field-level informational control.

It does not command wind as a force, but shapes how wind exists, evolves, and conveys information across space.

Highlights of Aeronephylaxis:

This ability only allows its user to winds in a microscopic level.

Operates at microscopic and sub-field scales

Treats wind as an information-bearing, quantized system

Enables passive reconnaissance without active emission

Minimizes macroscopic disturbance

Distinct from weather manipulation or elemental air control

Use Cases of Aeronephylaxis:

Aero Hand

These jet outlets are field-generated rather than mechanical, allowing temporary, reconfigurable propulsion or manipulation points that respond **directly to the wielder's cognitive control algorithms and local field feedback**. The number, orientation, intensity, and activation timing of the jet outlets can be dynamically adjusted in real time, enabling precise multi-axis control over the target's motion. Because the force is applied through **distributed micro-impulses** rather than a single vector, Aero Hand can stabilize irregular objects, counteract rotational inertia, or perform delicate manipulations without structural damage. The jet outlets automatically compensate for environmental variables such as ambient pressure, turbulence, and target mass, maintaining coherent control across a wide range of conditions. Aero Hand does not require continuous conscious micromanagement; once initialized, the system can operate under semi-autonomous control loops, allowing the wielder to focus on higher-level intent while the Aeolic field handles fine-grained adjustments.

Manipulation of localized wind-field pressure to form solid-like force interactions, enabling grasping, lifting, pushing, or fine motor control through coherent air-field structures.

Aero Shield

Generation of layered, dynamically stabilized wind-pressure fields capable of deflecting projectiles, dissipating kinetic energy, and attenuating shockwaves through controlled momentum redistribution.

Aero Stealth

Suppression and reconfiguration of microturbulence, pressure gradients, and thermal signatures to reduce detectability across visual, acoustic, aerodynamic, and sensor-based observation systems.

Aero Radar

Passive reconnaissance through analysis of wind-field disturbances, phase shifts, and anomalous flow correlations, allowing environmental sensing without active emission.

Aero Massage

Precise manipulation of micro-pressure gradients to stimulate biological tissue, enhance circulation, relieve muscular tension, or induce controlled neurosensory responses.

Aero Armor

Formation of a close-proximity, adaptive wind-field shell that enhances structural resilience, mitigates external forces, and dynamically redistributes applied stress.

Subtle Pressure Guidance (Influence Field)

Manipulation of wind pressure to create **brush-like, near-imperceptible forces**, allowing the wielder to unconsciously influence or guide the movement and directional decisions of others through environmental suggestion rather than direct control.

Noetic Gravitation

Approximation of gravitational effects by establishing sustained pressure gradients and inertial field interactions, enabling pseudo-gravitational orientation or load-bearing environments within limited regions.

Aerothalmanipulation

Regulation of heat transfer, convection, and thermal gradients via controlled airflow and entropy modulation, enabling heating, cooling, or thermal insulation effects.

Field-Pressure Flight

Sustained aerial mobility achieved through coordinated manipulation of lift vectors, pressure differentials, and flow coherence, allowing controlled flight without reliance on conventional propulsion.

Vacuum / Near-Vacuum Survival (Limited)

Aeronephylaxis may allow **temporary survival in vacuum or near-vacuum environments** by maintaining a coherent **field-pressure microenvironment** around the user and regulating thermal and entropic exchange. This does **not** constitute true vacuum immunity and is strictly limited by duration, cognitive load, field stability, and environmental conditions.

Aeolic Entrosynaptics Barrier

Core Definition

Aeolic Entrosynaptics Barrier is a defensive field formed by **synchronizing Aeolic (wind) quantum fluctuations with the user's neural-synaptic entropy regulation**, creating a perceptual-dynamic barrier that disrupts external sensing, force transmission, and informational coherence.

The term **Entrosynaptics** originates from the combination of “**entropy**” and “**synapse**.”

Entropy refers to the degree of disorder, uncertainty, or informational dispersion within a system.

Synapse denotes the functional junction between neurons where information transfer and modulation occur.

Entrosynaptics therefore describes a framework in which **synaptic processes actively regulate, modulate, or exploit entropy**, allowing neural activity to interact with complex dynamic systems through controlled disorder rather than rigid order.

Within the context of the **Aeolic Entrosynaptics Barrier**, *Entrosynaptics* signifies the coupling of the user's neural-synaptic state with entropy manipulation in the Aeolic field.

Instead of enforcing stability, the barrier operates by **introducing structured entropy**, causing external forces, signals, or perceptual probes to lose coherence before effective interaction can occur.

Entrosynaptics: the intentional coupling of synaptic activity with entropy modulation to disrupt, regulate, or reshape system-level interactions.

Mechanism Explanation

Aeolic

Refers to wind-field structures and their micro-scale pressure, turbulence, and entropy distributions.

Entrosynaptics

A compound term describing the coupling between synaptic processes and entropy modulation, where neural states regulate field entropy in real time.

Barrier

Not a solid wall, but a probabilistic, adaptive field boundary.

The barrier functions by injecting controlled entropy and phase noise into the surrounding Aeolic field, causing incoming forces, signals, and perceptual probes to lose coherence before meaningful interaction occurs.

Functional Effects

Perceptual Disruption

Distorts vision, acoustic sensing, radar-like probing, and other field-based detection methods by desynchronizing incoming signals.

Force Attenuation

Reduces the effectiveness of kinetic impacts by dispersing momentum through micro-turbulent, multi-vector wind layers.

Cognitive Insulation

Dampens external noetic or intent-based influence by preventing stable coupling with the user's neural field.

Adaptive Response

Continuously reconfigures based on detected pressure, frequency, and entropy gradients.

Tactical Characteristics

- Semi-transparent and non-rigid
- Strong against distributed or probing attacks
- Less effective against sustained, overwhelming force
- Energy-efficient but cognitively demanding

Limitations / Precautions

- Requires stable emotional and cognitive state
- Overuse may cause synaptic fatigue or sensory dissociation
- High-entropy environments reduce precision control
- Not intended for prolonged static defense

Precautions of Aeronephylaxis:

Aeronephylaxis users who are physically or neurologically unwell are strongly advised not to activate this ability. Illness-induced neurasthenia, cognitive fatigue, or neural instability may trigger a dangerous sensory berserk state under specific conditions. In extremely rare cases, such destabilization may result in an abnormal surge in ability output—commonly referred to as a “*level up*”. However, such occurrences are exceptionally uncommon, unpredictable, and accompanied by severe systemic risk. The probability of catastrophic failure vastly outweighs the chance of successful amplification.

If the wielder of Aeronephylaxis is unable to fully comprehend, internalize, and stabilize the complex mathematical algorithms governing their manipulation processes, the likelihood of entering a berserk or runaway-feedback state increases dramatically. Any enhancement, acceleration, or modification of neural or cognitive algorithms must be strictly regulated, continuously monitored, and externally observed. Unsupervised optimization may lead to irreversible cognitive-field desynchronization.

Aeronephylaxis requires extreme cognitive precision and long-term mental stability. Emotional volatility, intrusive thought patterns, or loss of self-coherence can directly destabilize the controlled field. Due to the direct coupling between the user’s mental state and Hilbert space representations, fluctuations in emotion or mentality may unintentionally perturb field states, resulting in loss of control, unintended propagation, or systemic feedback collapse.

This ability can or maybe be able to camouflage as Pressiogenesis, Aerokinesis, Luminovisions

Name of ability	Mycokinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate fungi and spores with the mind power.

Brief Description of Mycokinesis:

Mycokinesis is the psychic ability to sense, influence, and manipulate fungi — including molds, mushrooms, spores, and vast mycelial networks — using mental power alone. The term derives from the Greek word *myco-* (μύκης), meaning “fungus”, combined with *kinesis*, meaning “movement” or “control”. Practitioners of Mycokinesis can accelerate fungal growth, communicate through spore fields, or weaponize fungal properties in combat or healing.

Rarity of Mycokinesis:

Rare

The Principle of Mycokinesis:

Mycokinesis works by establishing a mental interface with the bioelectrical and biochemical signals within fungal colonies. Since fungi communicate through mycelial networks (often called the “Wood Wide Web”), the user taps into these signals and can enhance, redirect, or inhibit fungal growth or spore dispersal using conscious intent, often via neuro-empathic projection.

Essence of Mycokinesis:

A fusion of biopsychic resonance, spore field awareness, and mycelial intuition — allowing the user to attune to fungal ecosystems and command them as extensions of their will.

Highlights of Mycokinesis:

This ability only allows its user to manipulate fungi and spores with the mind power.

Can control fungal growth rapidly, forming defensive walls or invasive networks.

Enables manipulation of toxic, medicinal, or hallucinogenic species.

Some advanced users can induce spore clouds to obscure vision or trigger specific physiological effects.

Potential to communicate through fungal networks over long distances.

Use Cases of Mycokinesis:

Environmental manipulation

Spreading or retracting fungal colonies.

Combat

Releasing hallucinogenic or toxic spores.

Stealth/Infiltration

Using mycelium to track movement or silently sabotage structures.

Healing

Amplifying medicinal fungi for therapeutic purposes.

Biocommunication

Using fungal networks to sense changes in surroundings or other lifeforms.

Precautions of Mycokinesis:

Misuse of toxic fungi may harm allies or self.

High mental strain when controlling wide fungal networks.

May cause sensory overload if user is not trained to process mycelial input.

Some spores can affect the user's mind (e.g., hallucinations or altered perception).

Requires organic substrate — limited in sterile or non-biodiverse environments.

Name of ability	Psychic Mediumship
Type of ability	Special Type
Effect of ability	Allow its user to acts as an intermediary or a medium between the living and spiritual planes.

Brief Description of Psychic Mediumship:

Psychic Mediumship is the paranormal or extrasensory ability that allows its user to perceive, communicate with, and sometimes channel the spirits of the deceased or other non-physical entities. The user acts as an intermediary or “medium” between the living and spiritual planes.

Rarity of Psychic Mediumship:

Rare

The Principle of Psychic Mediumship:

This ability operates on the principle that consciousness or spirit persists beyond physical death and that psychic resonance, extrasensory perception (ESP), and energy sensitivity can allow a gifted individual to access or tune into otherworldly frequencies or dimensional echoes.

Some theoretical interpretations involve:

- Quantum consciousness
- Residual energy fields
- Neural entanglement with spiritual wavelengths

Essence of Psychic Mediumship:

A blend of empathic awareness, telepathic sensitivity, and dimensional attunement — enabling the user to bypass normal sensory barriers and connect with spiritual intelligences.

Highlights of Psychic Mediumship:

Can receive verbal/non-verbal communication from spirits

May channel or embody spirits temporarily

Can detect hauntings, energetic imprints, or hidden presences

Useful for revealing hidden truths, resolving spiritual trauma

Uses of Psychic Mediumship:

Communicating with departed loved ones or ancient beings

Investigating supernatural events or ghostly phenomena

Channeling lost knowledge or warnings from beyond

Spirit-assisted healing or divination

Precautions of Psychic Mediumship:

Risk of contact with malevolent or deceptive entities

Psychological strain from multiple voices or presences

Energy drain or loss of consciousness during deep channeling

Requires strong spiritual, emotional, and mental grounding

Name of ability	Frigokinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate snow.

Brief Description of Frigokinesis:

Frigokinesis is the psychic or supernatural ability to manipulate, generate, and control snow using mental or energetic power. The term comes from the Latin word *frigus*, meaning “cold,” and *kinesis*, meaning “movement.” Unlike Cryokinesis (which governs all cold or ice), Frigokinesis is specifically attuned to frozen precipitation, such as snowflakes, snowstorms, and snow-based terrain.

Rarity of Frigokinesis:

Rare

The Principle of Frigokinesis:

This ability centers around thermodynamic manipulation at the atmospheric level, involving the condensation and crystallization of water vapor into snow. The user may alter air pressure, temperature, and moisture levels to generate snow and guide its movement.

It may also involve:

- Particle manipulation
- Crystalline structure control
- Localized entropy modulation

Essence of Frigokinesis:

A focused form of elemental cold control that reflects purity, precision, and serene destruction. Snow is soft and quiet — but under control, it can become a blinding storm, a hardened blanket, or a camouflage weapon.

Highlights of Frigokinesis:

This ability only allows its user to manipulate snow.

Create or intensify snowfall

Shape snow into constructs (weapons, barriers, etc.)

Conceal movements with blizzards or whiteout effects

Slow down enemies via snow build-up and cold

Supportive in stealth, terrain control, and misdirection

Use Cases of Frigokinesis:

Blinding enemies during battle

Creating snow-based armor or traps

Forming walkways over hazardous terrain

Cooling overheated environments

Concealing allies with flurries

Precautions of Frigokinesis:

Ineffective in extremely dry or hot climates

Overuse may result in frostbite or energy depletion

Cannot fully substitute for broader Cryokinesis

May disrupt ecosystems if used recklessly

This ability can be suppressed by Pyrokinesis and thermal hand.

Name of ability	Vitrikinesis
Type of ability	Special Type
Effect of ability	Allow its user to manipulate grass.

Brief Description of Vitrikinesis:

Vitrikinesis is the psychic or supernatural ability to manipulate grass using mental power. The term likely derives from Latin *viridis* (meaning “green”) or possibly a stylized root *vitri-*, adapted for naming convention, combined with *kinesis* (“movement”). This ability allows the user to grow, control, shape, or weaponize blades of grass or grass-based vegetation at will.

Rarity of Vitrikinesis:

Rare

The Principle of Vitrikinesis:

Vitrikinesis functions through bio-energetic manipulation of photosynthetic plant tissues, primarily monocotyledons (true grasses). Users may stimulate cellular activity, affect growth hormones (like auxins), or command existing grass structures by neural resonance or biophysical energy.

Essence of Vitrikinesis:

A focused, terrain-based power rooted in subtlety and overwhelming numbers — like nature's carpet turned into a weapon. It represents agility, concealment, and environmental integration.

Highlights of Vitrikinesis:

This ability only allows its user to manipulate grass.

Accelerate grass growth to entangle or trap enemies

Create defensive walls or camouflaged paths

Shape blades of grass into sharp or hardened forms

Conceal movement using grass manipulation

Heal or enhance grassy ecosystems

Use Cases of Vitrikinesis:

- Battlefields with grass terrain (ambushes, shields)
- Natural camouflage in grassy areas
- Creating temporary structures or platforms
- Restricting movement of enemies through entanglement
- Agriculture or ecological restoration

Precautions of Vitrikinesis:

- Limited use in environments without grass
- May be weakened by extreme heat, fire, or arid conditions
- Large-scale control may require stamina and concentration
- Grass is fragile and can be easily destroyed if not reinforced

Name of ability	Transfiguration
Type of ability	Special Type
Effect of ability	Allow its users to temporarily or permanently change their appearance but cannot alter their DNA.

Brief Description of Transfiguration:

Transfiguration is the psychic or supernatural ability that allows its user to alter their physical appearance, either temporarily or permanently. While the outer form can be completely changed — including facial structure, skin tone, height, and even voice — the user's DNA remains unchanged, meaning the transformation is purely phenotypic rather than genetic.

Rarity of Transfiguration:

Rare

The Principle of Transfiguration:

Transfiguration operates on the principle of molecular realignment and neuro-somatic projection, where the body's structure is reconfigured at the cellular level — without altering the genetic code. This may involve manipulating biomatter, muscle density, and neural signals to project or stabilize a new appearance.

Essence of Transfiguration:

An illusion made tangible. Transfiguration embodies identity fluidity — the power to wear a thousand faces while staying fundamentally unchanged.

Highlights of Transfiguration:

This ability only allows its user to temporarily or permanently change their appearance but cannot alter their DNA.

Can mimic other people's appearances

Can alter size, age appearance, or voice tone

Long-term transformations possible with training

Useful for infiltration, evasion, or disguise

Not traceable through DNA tests

Use Cases of Transfiguration:

- Espionage or covert operations
- Escape and misdirection tactics
- Theatrical or entertainment enhancements
- Psychological manipulation or social engineering
- Temporary anonymity or camouflage

Precautions of Transfiguration:

- Does not alter DNA — biological tests will reveal true identity
- Requires focus; may falter under stress or unconsciousness
- May induce body dysmorphia or identity dissonance with frequent changes
- Pain or instability may occur during rapid or large-scale transformations
- Cannot mimic abilities or internal physiology
- This ability may camouflage as Metamorphosis and Bio-PK.

Name of ability	Morphospectra
Type of ability	Special Type
Effect of ability	Allow its user to project a false appearance to others by manipulating perception rather than actual physical form.

Brief Description of Morphospectra:

Morphospectra is a psychic ability that allows its user to **project a false appearance** to others by manipulating **perception and sensory interpretation**, rather than altering their physical body. The illusion affects how others see, hear, or sense the user, creating a **convincing but intangible disguise**. The word **Morphospectra** originates from a **hybrid mystical term** derived from:

"**morpho**" (Greek: μορφή) meaning **form or change**

"**spectra**" (Latin: spectrum) meaning **appearance, shadow, or light frequencies**

Together, the name suggests the user emits **form-altering spectral illusions**, resembling **light-based camouflage, phantom identities, or false visuals** across a psychic frequency band.

Rarity of Morphospectra:

Ultra Rare

The Principle of Morphospectra:

Rooted in **cognitive neuroscience** and **quantum sensory interference**, Morphospectra functions by selectively altering how others **receive and interpret** electromagnetic and auditory signals. It manipulates **neural pathways** involved in recognition and expectation, tricking the brain into perceiving a desired form or presence.

Essence of Morphospectra:

"Change is not in the self, but in the mind of the beholder."

The user doesn't physically transform — they **override external perception** like a psychic mirage.

Highlights of Morphospectra:

This ability only allows its user to project a false appearance to others by manipulating perception rather than actual physical form.

Doesn't require physical transformation, so it avoids DNA/parity inconsistencies

Can affect multiple senses: sight, voice, presence, and even scent

Resistant to standard detection methods (e.g., cameras may or may not perceive the illusion depending on type)

Illusions can be dynamic, shifting with the user's intention

Use Cases of Morphospectra:

Infiltration: Appear as an ally, guard, or anonymous figure

Evasion: Project a decoy image to mislead pursuers

Psychological manipulation: Trigger recognition-based responses (e.g. fear, trust, obedience)

Tactical confusion: Appear invisible, or split into multiple forms

Precautions of Morphospectra:

Non-tactile

Physical interaction can expose the illusion

Ineffective on non-sentient sensors unless mentally linked

Energy-intensive when projecting multiple forms

High cognitive load may result in user's dissociation or sensory confusion

Name of ability	Electrite-Vibrant Stealth
Type of ability	Special Type
Effect of ability	Allow its user to become invisible manipulating the vibrational and electromagnetic signatures of their own body.

Brief Description of Electrite-Vibrant Stealth:

Electrite-Vibrant Stealth is an ultra-rare ability that allows its user to achieve **electro-frequency invisibility** by manipulating the vibrational and electromagnetic signatures of their own body. By synchronizing their bio-electric output with surrounding frequency noise, the user effectively removes themselves from detectable electromagnetic, optical, and sensor-based observation.

The term “**Vibrant**” originates from *vibrations* and *frequency*, emphasizing that the concealment is achieved not by bending light alone, but by regulating oscillatory states across multiple energy spectra.

Rarity of Electrite-Vibrant Stealth:

Ultra Rare

The Principle of Electrite-Vibrant Stealth:

Electromagnetic Frequency Phase Cancellation

The ability operates by actively adjusting the user’s electromagnetic emissions—such as thermal radiation, bioelectric signals, and surface photon interactions—so that they enter **destructive interference** with environmental background frequencies.

Key theoretical components include:

Electromagnetic spectrum modulation

Frequency phase alignment and cancellation

Bio-electrical resonance control

Rather than “becoming invisible,” the user **ceases to register as a distinct signal**.

Essence of Electrite-Vibrant Stealth:

Electrite-Vibrant Stealth does not erase the user—it erases the evidence that the user is there.

In essence, the user does not “disappear,” but becomes undetectable as a meaningful signal.

At its core, Electrite-Vibrant Stealth is the art of **existence without signature**.

The user does not hide behind shadows, but dissolves into the informational noise of reality by redefining how they vibrate within it.

Highlights of Electrite-Vibrant Stealth:

This ability only allows its user to become invisible manipulating the vibrational and electromagnetic signatures of their own body.

Concealment across visual, infrared, and electromagnetic detection

Immunity to most sensor-based tracking systems

Non-optical invisibility (works even without light)

Adaptive frequency shifting in dynamic environments

Use Cases of Electrite-Vibrant Stealth:

Avoidance of surveillance or passive detection systems

Safe navigation through high-interference or hazardous zones

Observation and research without environmental disturbance

Defensive evasion without direct confrontation

Precautions of Electrite-Vibrant Stealth:

Cognitive Load

Continuous frequency regulation places heavy strain on neural processing.

Disruption Risk

Strong electromagnetic anomalies can destabilize the stealth state.

Physiological Stress

Long-term suppression of bioelectric signals may affect balance, perception, or motor coordination.

Identity Drift

Prolonged dissociation from detectable states may cause perceptual disorientation or depersonalization.

Physical interaction with objects may create detectable disturbances

Requires intense mental focus; emotional instability can break frequency alignment