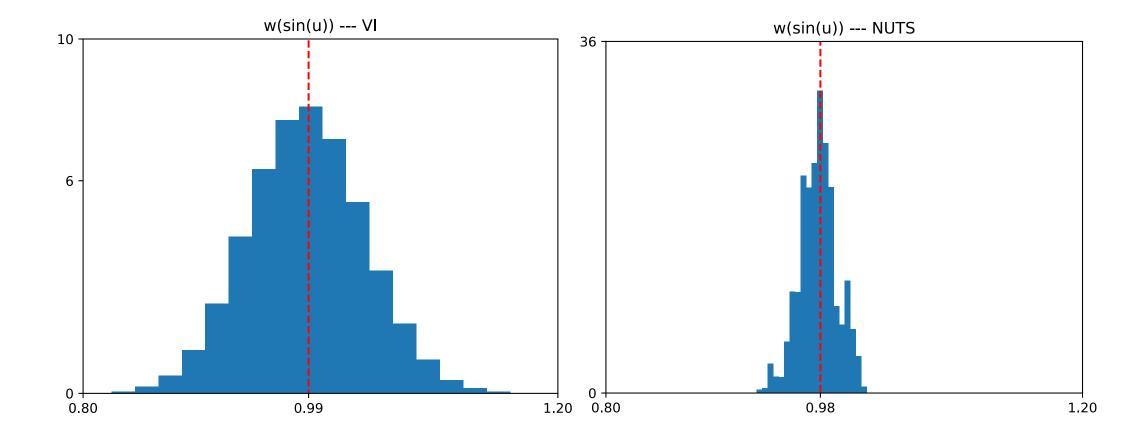
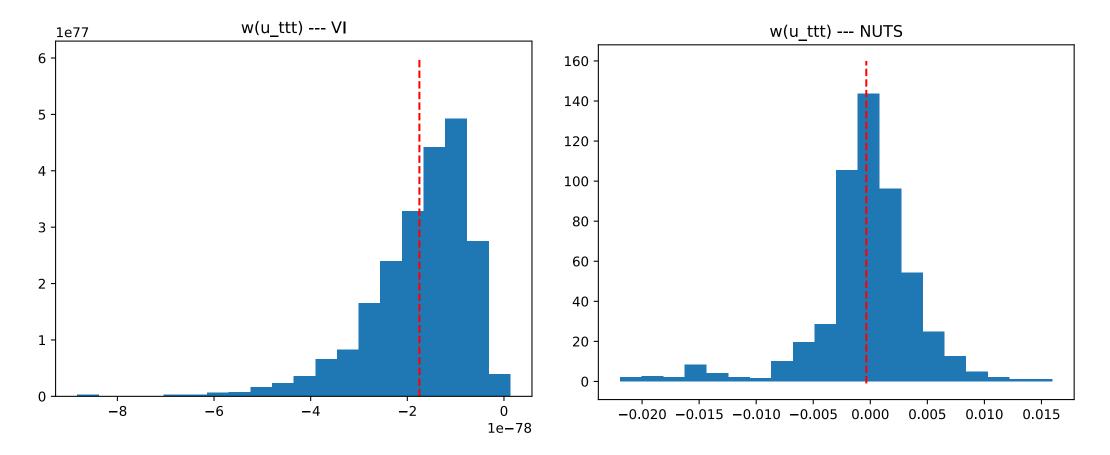


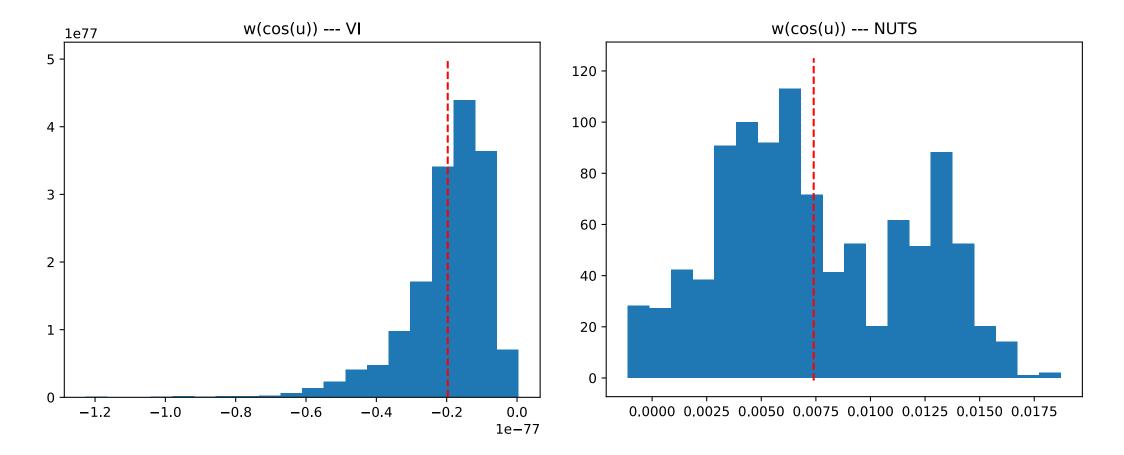
Ground-truth = 0.2



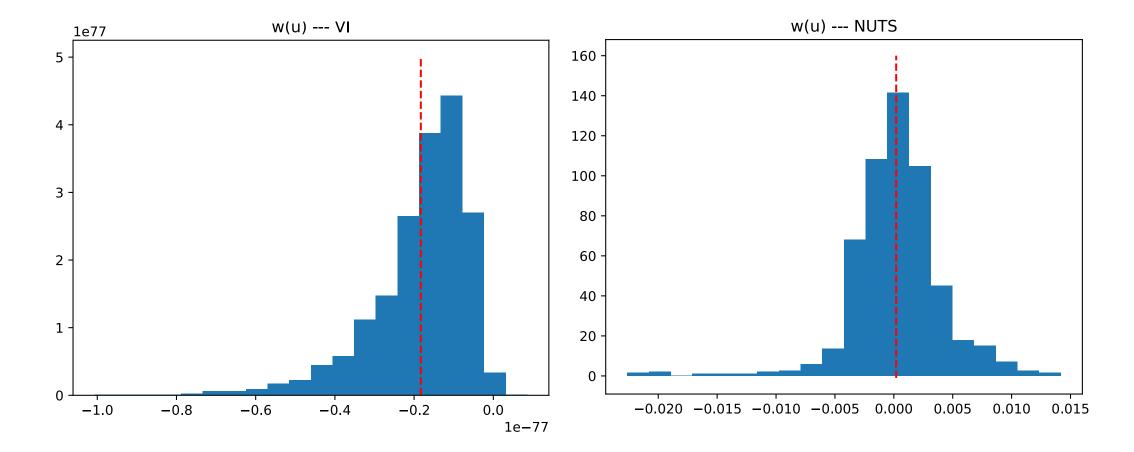
Ground-truth = 1.0



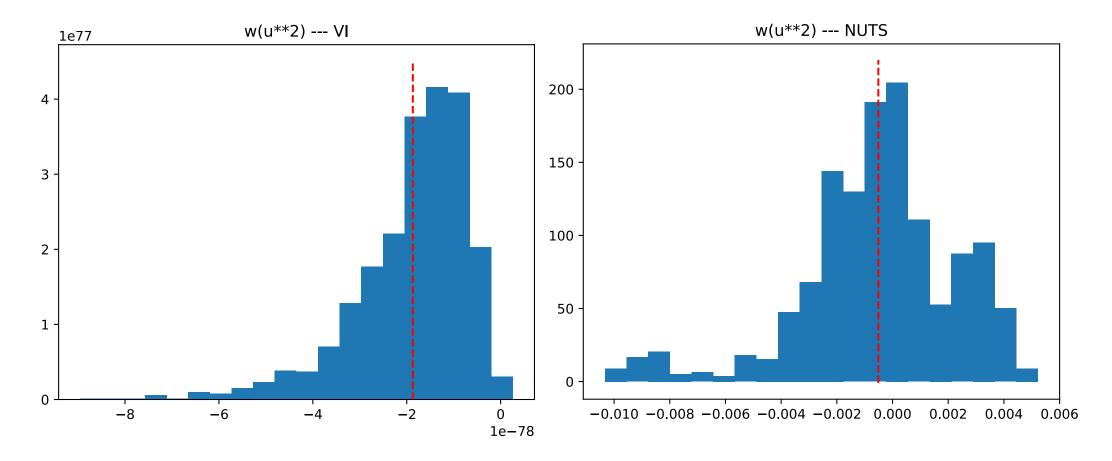
Ground-truth = 0



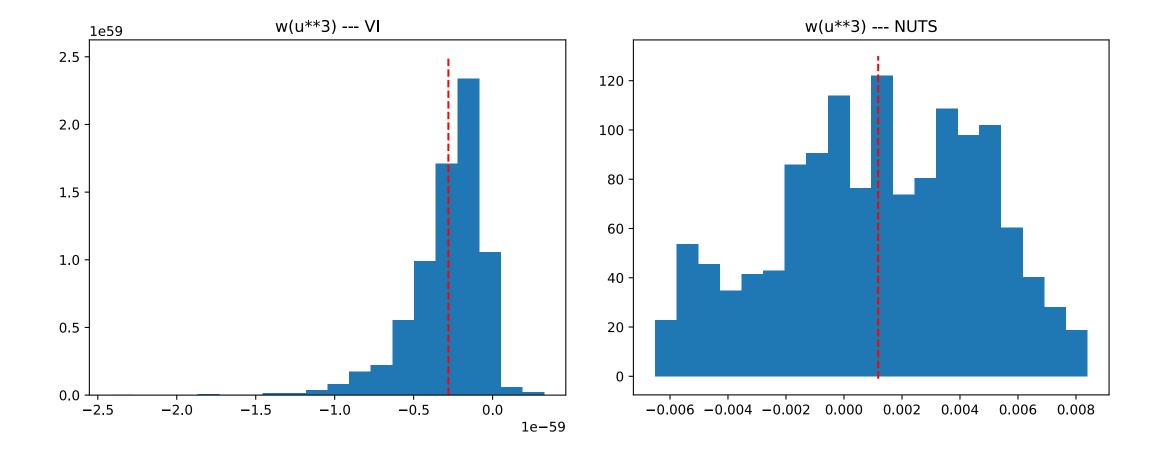
Ground-truth = 0



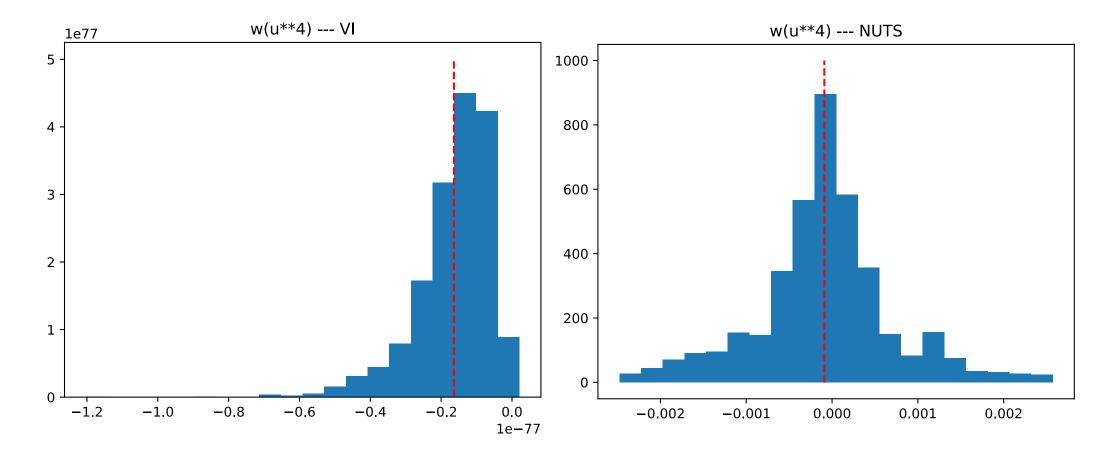
Ground-truth = 0



Ground-truth = 0



Ground-truth = 0



Ground-truth = 0