Online Contests Solutions

Saman Saadi

# Contents

_	HackerRank				
	1.1	New Year Chaos	1		
	1.2	Minimum Swaps 2	2		

iv CONTENTS

## Chapter 1

## **HackerRank**

#### 1.1 New Year Chaos

You can find the question in this link.

We define  $index_i$  as the current index for person i. For example if we have 1,2,3,4 and 4 bribes 3, the queue looks like 1,2,4,3. So  $index_4=3$ . Since no body can bribe more than 2 times,  $index_i \geq i-2$  for  $1 \leq i \leq n$ . Consider person n. No body can bribe that person. So  $n-2 \leq index_n \leq n$ . After we retruned that person to his actual place we can consider n-1. So we have  $n-3 \leq index_{n-1} \leq n-1$  (note that at this moment  $index_n=n$ ).

}

#### 1.2 Minimum Swaps 2

See the problem statement in this link.

We define  $index_i$  as the current index of number i. Suppose we have n numbers, so  $1 \le index_i \le n$ . The goal is to have  $index_i = i$ . Without losing generality suppose  $i < j \land index_i = j$ . There are two cases to consider:

- 1. If  $index_j = i$ , then by swapping  $arr_i$  and  $arr_j$ , we put both i and j in their corresponding positions.
- 2. If  $index_j = k \land k \neq i \land k \neq j$ . Also suppose  $arr_i = x$ . In this case by swapping  $arr_i$  and  $arr_j$  we only put i in its corresponding position. So we need at most two other extra swaps to put x and j to their corresponding positions. It can be only one extra swap if x = k.

We can start from i = 1 to i = n and make sure i is in correct position; otherwise we perform a swap. In each iteration we fix the position of one or two numbers. A good example is  $\{4, 3, 2, 1\}$ .

```
int minimumSwaps(vector<int> arr) {
  const auto& n = arr.size();
  vector<int> index(n + 1);

  for (int i = 0; i < n; ++i)
      index[arr[i]] = i;
  int cnt = 0;
  for (int num = 1; num <= n; ++num)
  {
      if (index[num] != num - 1)
      {
            ++cnt;
            index[arr[num - 1]] = index[num];
            swap(arr[index[num]], arr[num - 1]);
            index[num] = num - 1;
      }
  }
  return cnt;
}</pre>
```