<http://unityblob.s3-website-eu-west-1.amazonaws.com/>

**Intro**

The software is an evolutionary simulator, dealing with observations of mimicked natural evolutions. The scope of the project is to produce a system that can be used to study evolution in an environment where the user can intervene and change the parameters. Particular interest is placed on creature and group behaviour, and population dynamics.

**Controls**

Camera Movement: *Arrow Keys*

Zoom In: *+*

Zoom Out: *-*

Selection: *Left Mouse Click*

Add Blobs: *Right Mouse Button*

**Questionnaire**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | Strongly Disagree | Disagree | Neutral | Agree | Strongly Agree |
| 1. The interface is intuitive |  |  |  |  |  |
| 1. I am able to draw conclusions form the simulation |  |  |  |  |  |
| 1. The controls are easy to use |  |  |  |  |  |
| 1. I am given enough information |  |  |  |  |  |
| 1. The software is responsive |  |  |  |  |  |
| 1. The interface is aesthetically pleasing |  |  |  |  |  |
| 1. Information is conveyed effectively |  |  |  |  |  |

**Feedback**

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