Software Engineering 2 - Prof. Di Nitto Elisabetta Dipartimento di Elettronica, Informazione e Bioingegneria Politecnico di Milano

CLup - Customer Line-up

RASD Requirement Analysis and Specification Document

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1 Introduction

General introduction. Text. This is a General introduction. Text. todoGeneral introduction. Text. This is a General introduction. Text. warning 1.1 Purpose This is a request This document is the Requirement Analysis and Specification Document for the Customers Line-Up system. The purpose of this document is to describe This is an the system focusing on scenarios, use cases, requirements and specifications, info

1.2 Scope

developers.

Customers Line-Up is a tool that allows managers to regulate the influx of people in physical stores and offers people a number of functionalities aimed at reducing the time spent waiting in line. The objective of the system is to help businesses abide by the regulation imposing limits on the number of people who can visit stores at a time and prohibit the formation of crowds such as long lines. This objective will be reached offering a number of functionalities, including:

analyzing what the software will do, how it will be used and the constraints under which it will operate. This document is intended both for users and

> revise/add more

- \bullet monitoring the number of people in a store
- booking a visit, notifying any change in the schedule when it is needed
- suggest alternate stores and/or time frames
- tracking the actions of the customer and predicting their future behavior
- 1.3 Definitions, Acronyms, Abbreviations
- 1.4 Revision History
- 1.5 Reference History
- 1.6 Document Structure

2 Overall Description

- 2.1 Product Perspective
- 2.2 Product Functions
- 2.3 User Characteristics
- 2.4 Assumptions, Dependencies, and Constraints

3 Specific Requirements

- 3.1 External Interface Requirements
- 3.1.1 User Interfaces
- 3.1.2 Hardware Interfaces
- 3.1.3 Software Interfaces
- 3.1.4 Communication Interfaces
- 3.2 Functional Requirements
- 3.3 Performance Requirements
- 3.4 Design Constraints
- 3.4.1 Standards Compliance
- 3.4.2 Hardware Limitations
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- 3.5 Software System Attributes
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