Enabling High Performance Debugging for Variational Quantum Algorithms using Compressed Sensing

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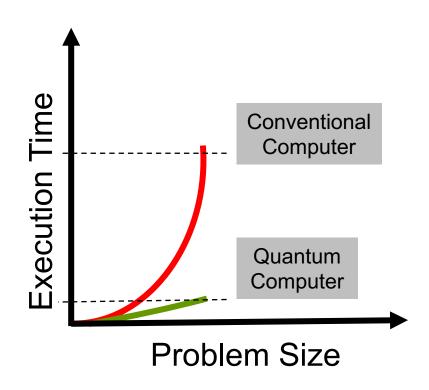
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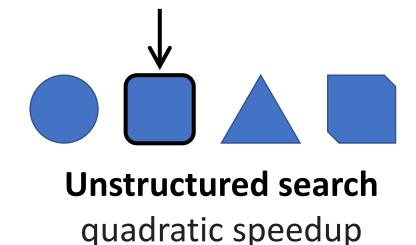


Quantum Computing

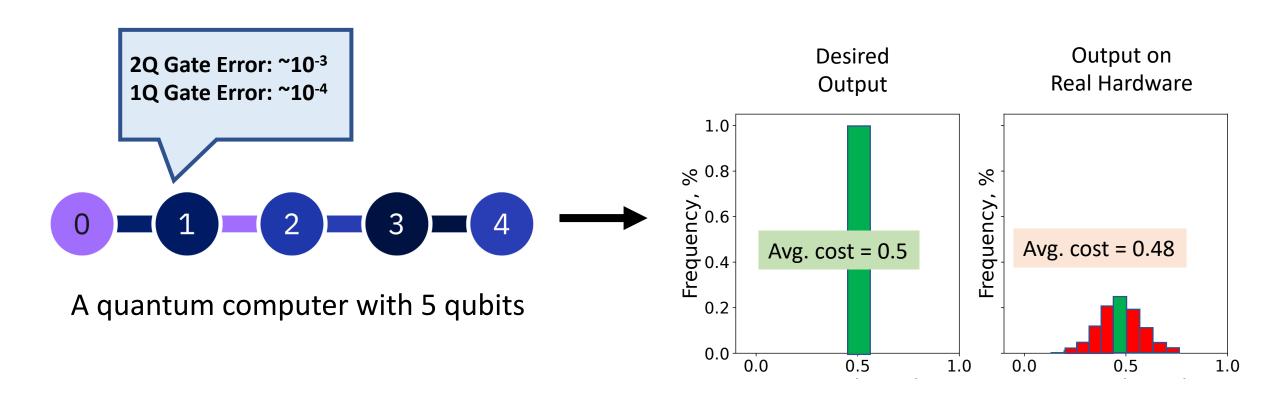
Provide speed up using properties of qubits



 $15 = 3 \times 5$ Find prime factors
exponential speedup



Noisy and limited in number of qubits

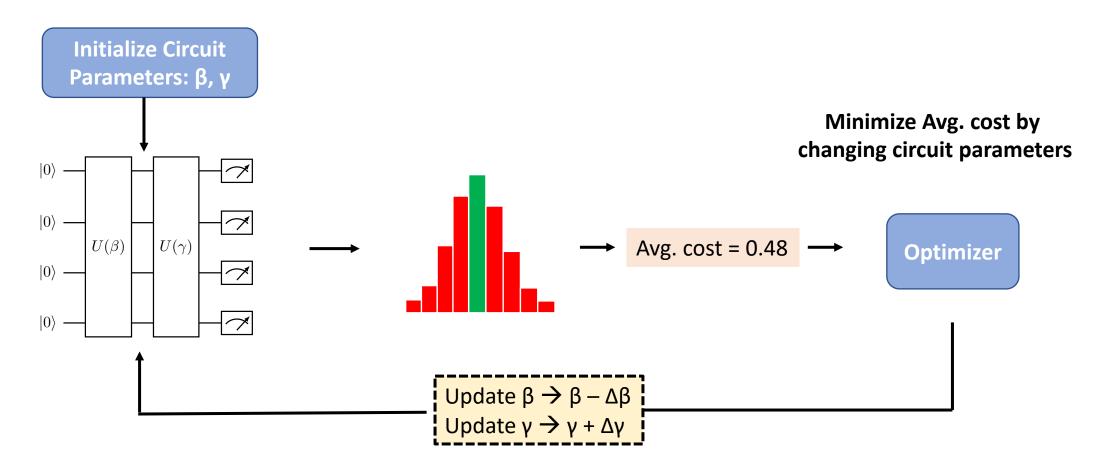


Noisy Intermediate Scale Quantum Computers (NISQ)

→ No Error Correction, learn to live with errors

Variational Quantum Algorithms (VQAs)

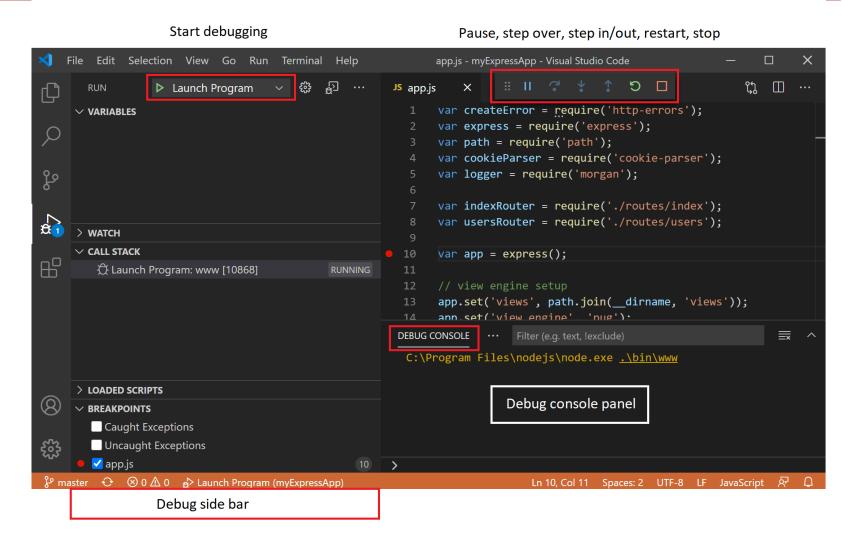
VQAs use parametric quantum circuits to calculate average cost and use optimization loop to tune the circuit parameters



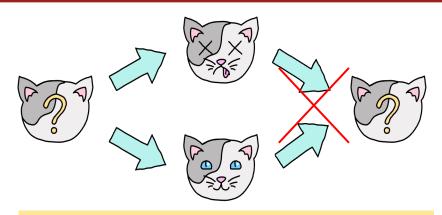
Debugging Classical Programs

```
variable = ...
print(variable)
```

We cannot easily transfer these to the quantum world!

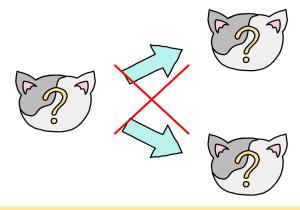


Challenges in Debugging Quantum Circuits



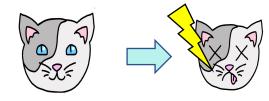
Destructive reads

Reading qubit destroys the state



No cloning theorem

Copying qubit state not allowed

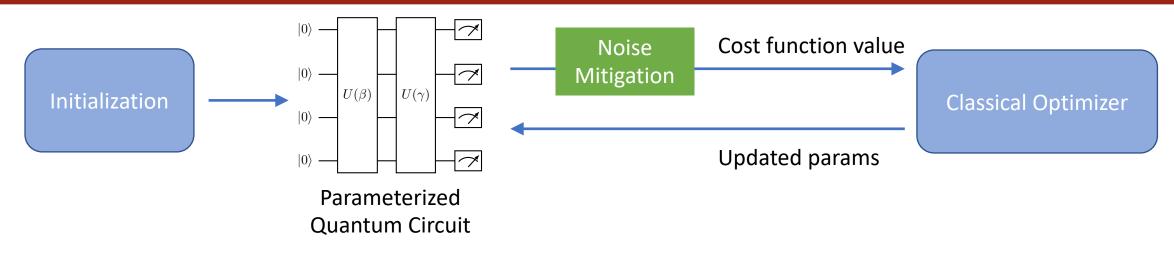


Hardware errors

Hardware errors introduce uncertainty

Source: https://pennylane.ai/images/qml/whatisqml/quantum computing neural network.svg, modified

Challenges in debugging VQA workflows



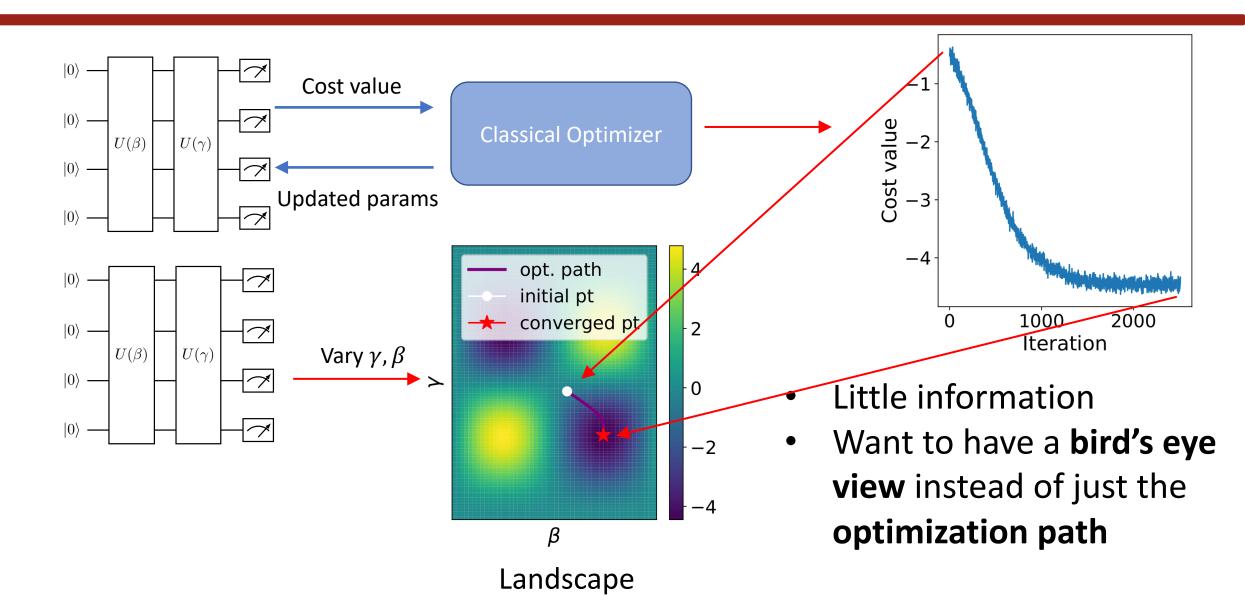
For a successful VQA run, we need:

- 1. Right initialization for circuit parameters
- 2. Appropriate noise mitigation methods
- 3. Suitable classical optimizer configurations

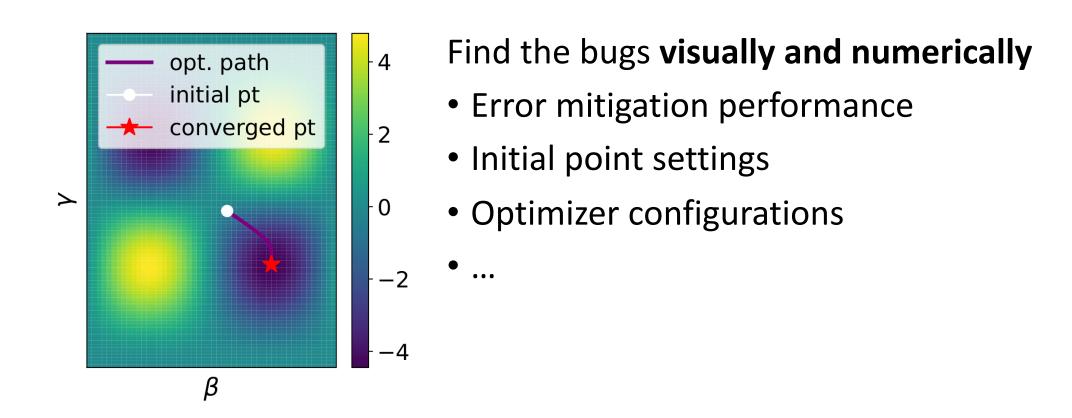
So, if there is a problem, it is hard to know the cause.

What's worse, debugging VQAs is challenging due to its quantum nature.

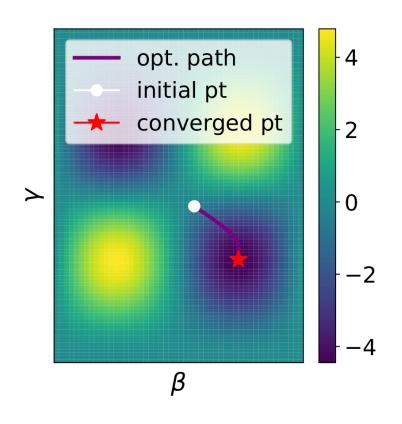
VQA cost landscapes can help



Landscape: A bird's eye view



Deriving landscapes is inefficient



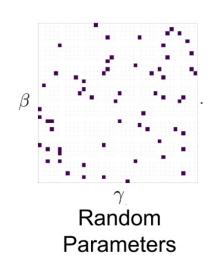
 For every point on the landscape, we need to execute the quantum circuit thousands of times

Executing quantum circuits is slow and expensive

• Grid has 10^4 pixels $\rightarrow 10^7$ runs $\rightarrow 1000^*

Can we debug VQAs by efficiently reconstructing VQA landscapes?

OSCAR: compressed Sensing based Cost landscape Reconstruction

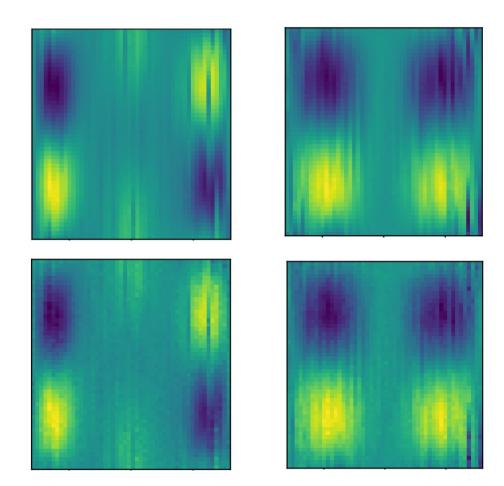


With 5%-10% of cost values on the parameters, we could reconstruct the full landscape.

Reconstruct Landscapes on Google's Device^[1]

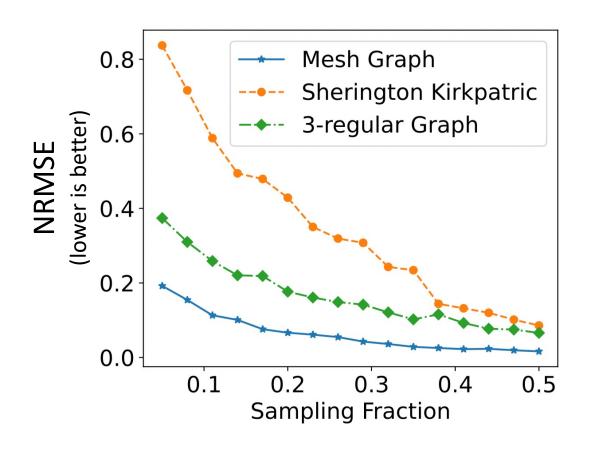
Original landscapes:

Reconstructed landscapes:



^[1] Harrigan, et. al. "Quantum approximate optimization of non-planar graph problems on a planar superconducting processor"

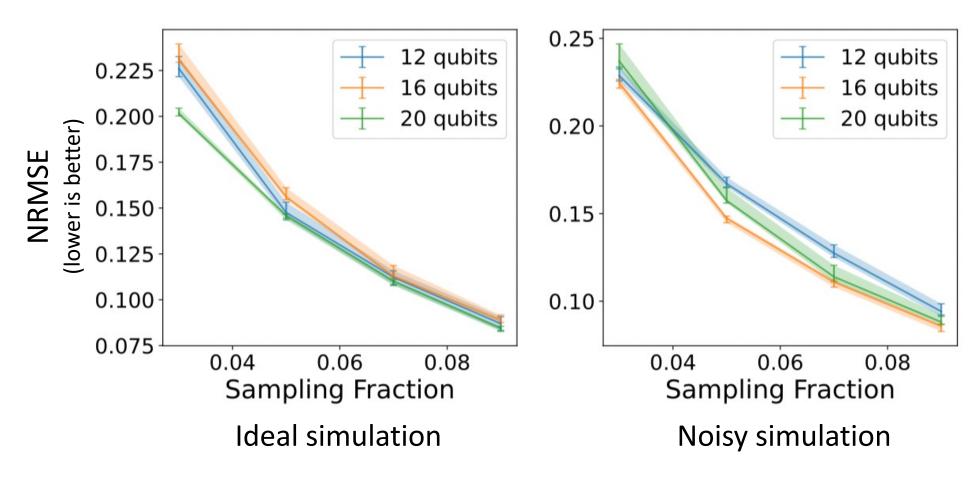
Figure of merit



 Sampling fraction: fraction of random points to perform compressed sensing

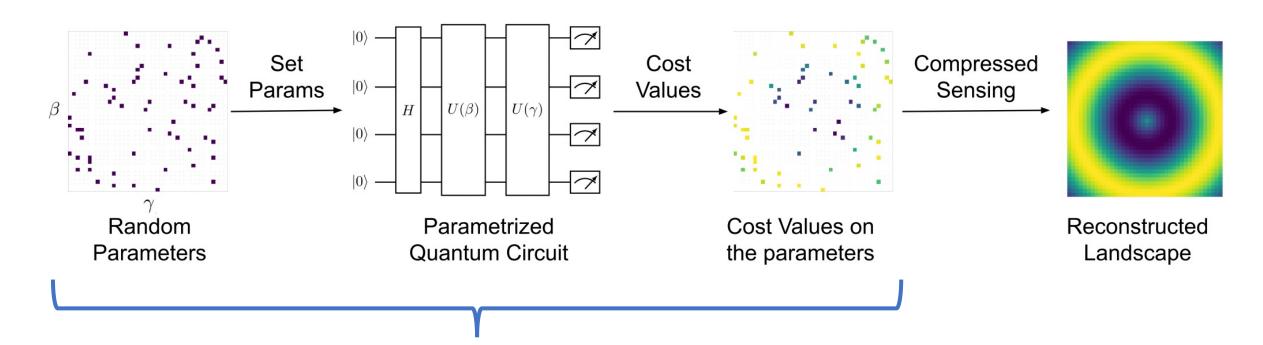
 NRMSE: Normalized Reduced Mean Square Error; measure the difference between the original and the reconstructed landscapes

Reconstruct simulation landscapes



• Simulate circuits with 4 parameters

Parallel Reconstruction of Landscape

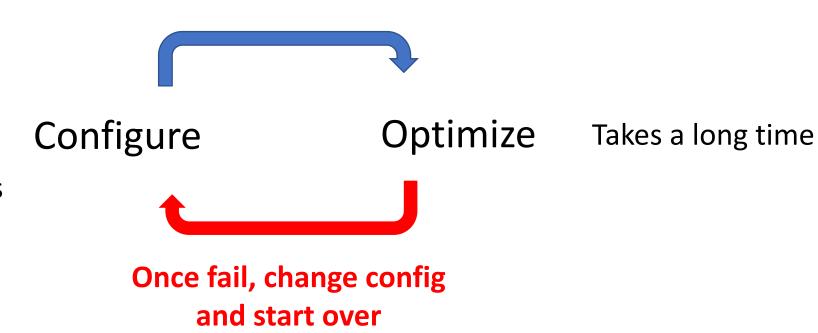


Random parameters are independent \rightarrow Embarrassingly Parallelizable

Use Case 1: Configure Optimizers

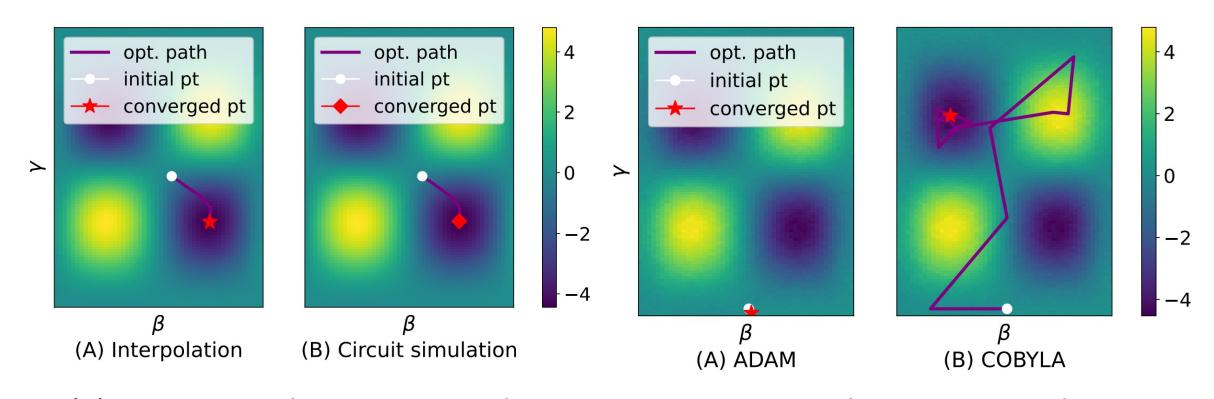
Which optimizer?
Learning rate
Other hyperparameters

•••



We can reduce the cost of configuration with reconstructed landscapes!

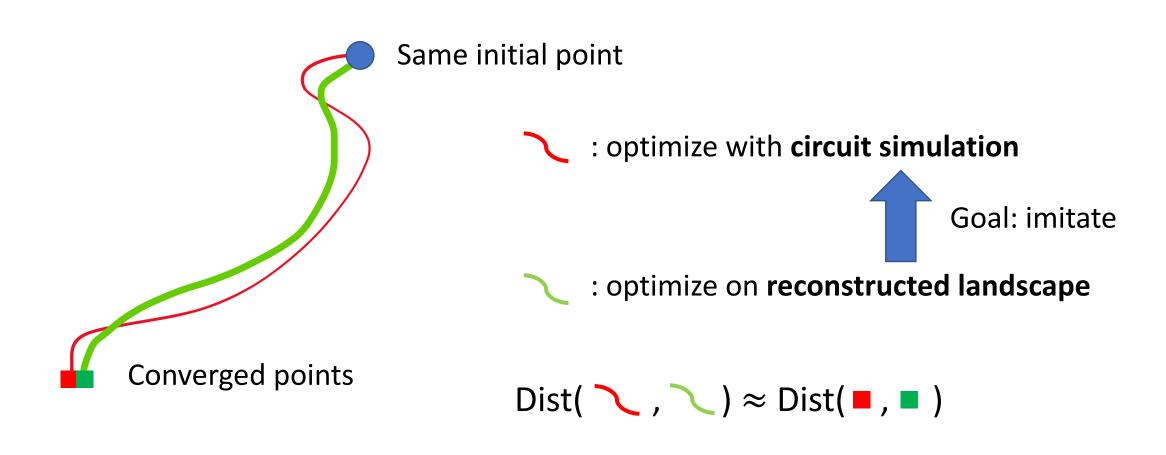
Optimize on interpolated, reconstructed landscapes



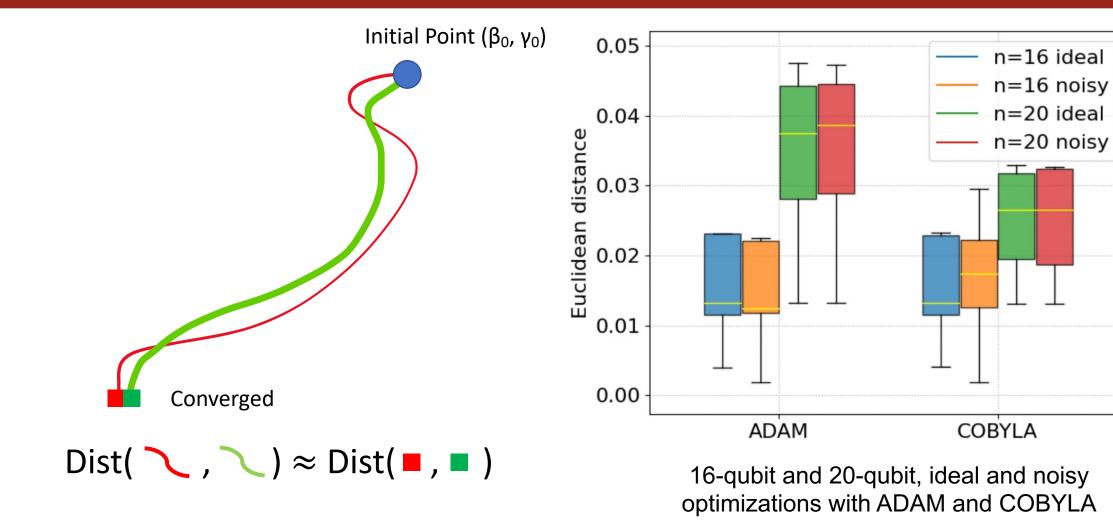
(A) Optimize on the reconstructed landscape by ADAM. (B) Optimize by circuit simulation by ADAM.

Optimize on the reconstructed landscape by ADAM and COBYLA.

Evaluate

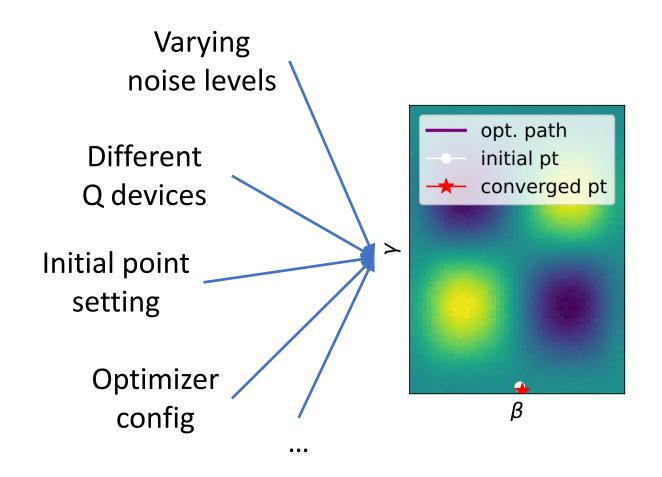


Evaluate

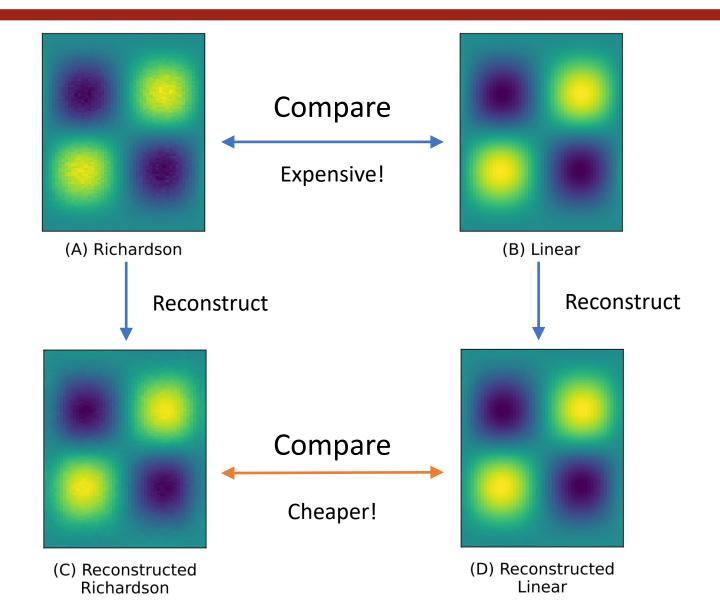


Use Case 2: Benchmark Error Mitigation Methods

- Deciding which mitigation method to use is not straightforward and efficient
- Reconstructed landscapes can help!



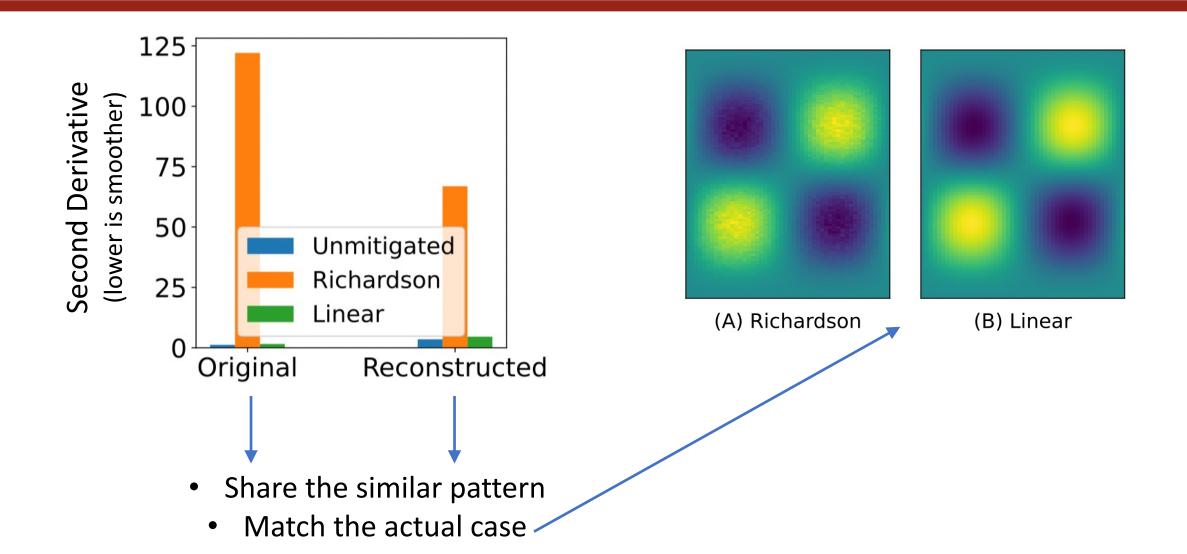
Example



Richardson and Linear: two mitigation methods

Reconstructed landscapes preserve features of the original ones

Recon. landscapes preserve features of the original's



Debugging is time consuming and expensive

It can be exponentially frustrating for quantum programs

OSCAR can help



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