CSC 225 Assignment 3: Linked Lists, Stacks, Queues, and Matching

Due date:

The submission deadline is 11:55pm on Friday, June 24th, 2022

How to hand it in:

Submit your **assignment3.pdf** and **ArrayMatch.java** files through the Assignment 3 link on the CSC225 Brightspace page.

IMPORTANT: the files submitted **must** have .pdf and .java extensions.

Exercises:

1. In pseudocode, describe a recursive algorithm that reverses the elements in a singly linked list.

Assumption: that the recursive algorithm is originally called with the **head** node in a linked list.

Algorithm reverse(*n*)

Input: The first node in a sequence of elements forming a singly linked list **Output:** A reverse linked list (*n* ends up as the last node in the sequence).

return end - node

2. Consider how the stack ADT could be implemented using two queues, **Q1** and **Q2**.

When a user **pushes** a number of elements to the stack and then **pops** an element, the last element (most recent) inserted should be returned and removed (LIFO).

a) Describe how the push and pop operations are implemented.

b) What are the running times of the push() and pop() methods for this implementation?

3. Complete the implementation of the match method in **ArrayMatch.java**. This method determines if a *match* (something we are defining for this particular problem) can be found when examining two arrays, *A* and *B*. And *B* are arrays of size *n*, containing the same number of **integer** elements.

Two arrays, *A* and *B*, are defined to be *matches* of one another if at least one of the following two conditions is satisfied:

- I. A=B (the arrays have the same elements at each index)
- II. If n is divisible by 2, A and B are divided into two sub-arrays of equal size (A is divided into A_1 and A_2 , B into B_1 and B_2). Then, at least one of the following conditions is satisfied:
 - a) $(A_1 \text{ matches } B_1) \land (A_2 \text{ matches } B_2)$ b) $(A_1 \text{ matches } B_1) \land (A_1 \text{ matches } B_2)$ c) $(A_2 \text{ matches } B_1) \land (A_2 \text{ matches } B_2)$

Note: if *n* is not divisible by 2, condition II is not satisfied.

Additional Information:

You **cannot** change the method signature for **match** at all (two integer arrays as parameters, and returns a boolean) or you will receive a score of **0**. If your submission fails to compile, you will receive a score of **0**. You are welcome to create additional methods to aid in your implementation, but again, the **match** method must return a boolean when given two integer arrays.

The methods provided for you will handle file I/O. When executed, the program reads from input files, and outputs whether a match is found based on the array data found in the file.

The program is executed in the following way: java ArrayMatch filename.txt

Input files must be three lines, formatted in the following way:

- <a single integer representing the size of the arrays>
- <integer elements for Array A, where the elements are separated by white space>
- <integer elements for Array B, where the elements are separated by white space>

You have been provided with some sample files. It is *strongly* recommended you add further tests.

File name	Expected output	Reasoning
test01.txt	match found	A=B
test02.txt	no matches	$A \neq B$, and no conditions from II are satisfied: when the
		arrays are split, $A_1 \neq B_1$, $A_1 \neq B_2$, $A_2 \neq B_1$, and $A_2 \neq B_2$, and
		the size (n) is not divisible by 2 for these arrays, so no
		further splits are made.
test03.txt	match found	II b) is satisfied, $(A_1 matches B_1) \land (A_1 matches B_2)$
test04.txt	match found	II a) is satisfied: $(A_2 matches B_2)$ trivially. Eventually we
		will also see A_1 matches B_1 after a number of sub-arrays
		are created and determined to be <i>matches</i> of one another.
		I recommend drawing a picture!

For Problem 3 the marks breakdown will be the following:

- a) Correctness: How many *automated* tests your implementation classifies correctly.
- b) Runtime efficiency: $O(n \log n)$ will receive full marks, followed by $O(n^2)$, $O(n^2 \log n)$, $O(n^3)$, etc. Runtime efficiency marks are given separately from marks distributed for 3a). Runtime efficiency will be graded by manual inspection.