**Name: Qasim Mehmood**

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https://qa5imm.github.io/

# EDUCATION

**Lahore University of Management Sciences (LUMS)**

## BS Computer Sciences

***Relevant Courses****: OOP, Operating Systems, Data Structures, Network-Centric Computing, Blockchain, Advanced Programming, Machine Learning, Data Science, Database, Software Engineering.*

**Certifications/Trainings**

* Web Development certification from Intuitive courses by Rohan.
* “Using Python to Access Web Data” by [University of Michigan](https://umich.edu/).

**EXPERIENCE**

**House Head - The Educators 2017 – 2018**

• Remained house head of Discipline for a year.

• Worked for students' progress and well being in the house.

**Event Head - LUMS Literary Society 2022 – Present**

• Currently, I'm event head for Bethak- LLS flagship event.

• Happens every month where we invite people all the over university to showcase their literary skills.

**Research Intern - CSaLT LUMS 2023 - Present**

• I am conducting research in ML in [Dr Agha's](https://aghaaliraza.com/) Lab.

• It revolves around machine learning models for investigation lab.

# RECENT PROJECTS

**Speaker Identification - ML model -** [**View Code**](https://github.com/Qa5imm/Speaker-identification) **2023**

* It was a project under HEC and CSalt at LUMS
* Worked on the web development of the ML model
* We also made an api of the model that can be integrated in any system
* It was developed using [Fast Api](https://fastapi.tiangolo.com/lo/) and [React](https://react.dev/)

**Eat@LUMS -** [**View Code**](https://github.com/Qa5imm/EatatLums) **2023**

* A group project where we built a food delivery app for eatries at LUMS
* We used combination of Agile and Plan driven model
* It is implemented using MERN Stack
* Students can get their food delivered at their dorm without waiting in long queues
* Any Student can deliver the food and can charge for it

**UNO -** [**View Code**](https://github.com/Qa5imm/UNO-Game) **2023**

* Made UNO game, playable with upto four players
* Implemented using Typescript (frontend+backend) and Vanilla CSS.
* [Socket.io](https://socket.io/) is used for real-time communication between client and server

**Technologies**

* **Languages**: Javascript,Typescript, Python, SQL, PHP, Haskell, C/C++.
* **Tools & Libararies**: ReactJS, Redux, ExpressJS, NodeJS, Tailwind.
* **Databases**: MySQL, MongoDB, Firestore.
* **Cloud & Deployment Tools**: AWS EC2, Nginx, Firebase.
* **ML and Data Science libraries**: Pandas, Scikit Learn, Numpy, Pytorch and Matplotlib.

# EXTRA & CO-CURRICULAR ACTIVITIES

* Event head for Bethak – LLS flagship event.
* Head the 2022 orientation of LUMS Literary Society.
* Coordinated with 2 colleagues and arranged a Scavenger hunt for fellow students.

# INTERESTS

* Software Engineering, Machine Learning, Chess.