## ECE 331 (Fall 2021) Homework #1

(Due September 14, 2021 by 11:55PM ET on Sakai "Assignment")

- **1.** [**25 points**] Regarding the 6 classes of computers:
- (1) Please provide one example computer for each class.
- (2) Please discuss what additional features we care about in each class of computers, in addition to fast speed. (Hint: the additional features may include energy efficiency, cost, form factor, etc.).
- (3) Please discuss an additional class of computers you can think of and why you think they are "computers"; alternatively, you can discuss a specific computer example, which belongs to 1 of the 6 classes but was not discussed in the lecture, and explain why you think it belongs to that class.
- 2. [25 points] Please answer the following questions regarding the 5-component generic computer architecture:
- (1) What are the 5 components and their relationship?
- (2) The textbook provided an example of disassembled smartphone. Can you please describe what parts of the smartphone are corresponding to the 5 components?
- (3) In addition to the smartphone, can you please describe the 5 components for another class of computer? In that case, which of the 5 components are dramatically different from the smartphone and why?
- 3. [25 points] Suppose you have two processors that have the following parameters for frequency and CPI.

	Processor A	Processor B
Frequency	1 GHz	2 GHz
Average CPI for ALU Instructions	1	1.5
Average CPI for Branch Instructions	2	3
Average CPI for Memory Load	6	7

- (1) If you are asked to execute a program with the following instruction mix, which processor would be faster? Please justify your answer quantitatively.
- ALU Instructions: 40%
- Branch Instructions: 20%
- Memory Load Instructions: 40%
- (2) Suppose you can double the performance of branch instructions by using a dynamic branch prediction scheme for both processors. How much faster is each processor when executing the above program?
- **4. [25 points]** Regarding the "7 great ideas in computer architecture", please note that the 1<sup>st</sup> edition of the textbook actually had the 8<sup>th</sup> great idea listed as "Designing for Moore's Law".
- (1) What is Moore's law?
- (2) Please comment on why the 2<sup>nd</sup> edition of the textbook removed this 8<sup>th</sup> great idea.
- (3) What impacts does this new situation of Moore's Law pose on the advancements of memory and processor, and what might be the possible solutions?