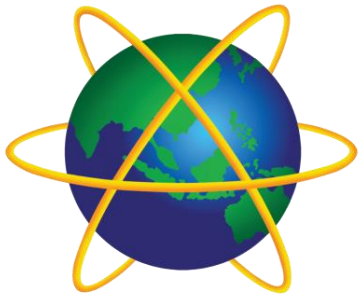


# System and Network Administration



Core Services:  
email

# Electronic Mail

E-mail is the **ONLY** universal mission-critical application

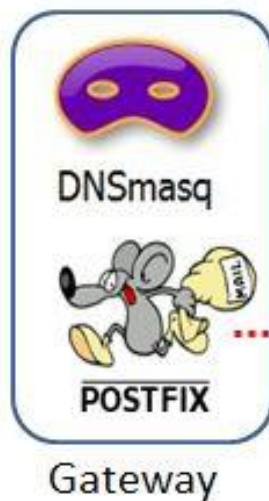
- Each person/group will have various mission-critical applications
- But the only application that **everyone** depends on is e-mail

Keeping e-mail flowing is a required task for most system administrators.

For the administrator this means:

- Choosing and configuring a mail transport agent
- Thinking through
  - the site's e-mail model,
  - user agents, and
  - hardware required to provide this critical service.

*With proper privileges, Windows Host could be configured to use DNSmasq for Name to IP*

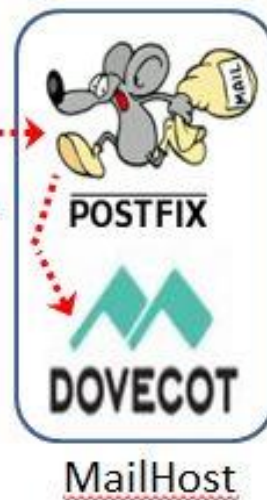


*Name To IP happens frequently*



**Send Mail**

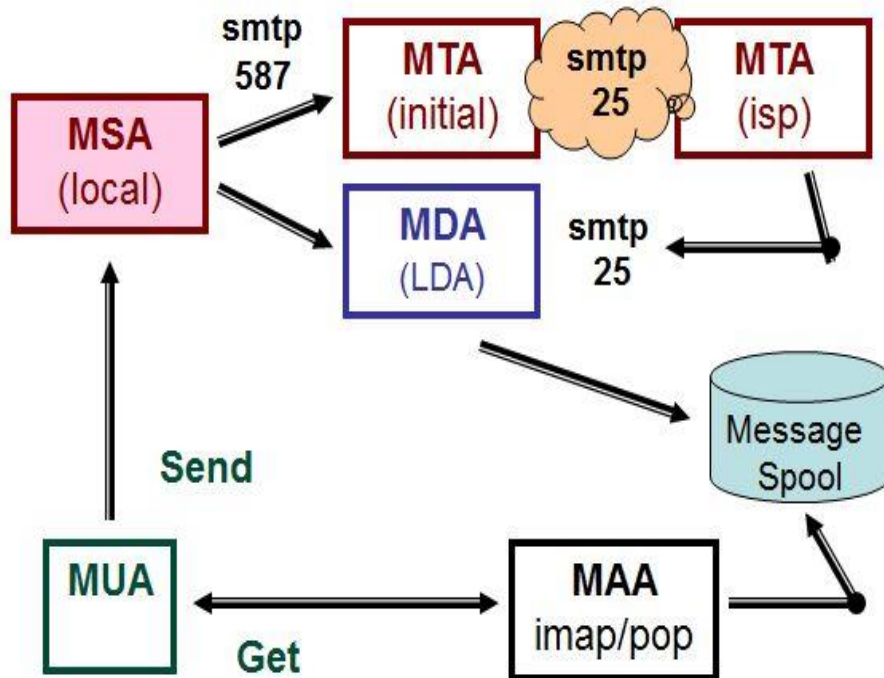
**Deliver Mail**



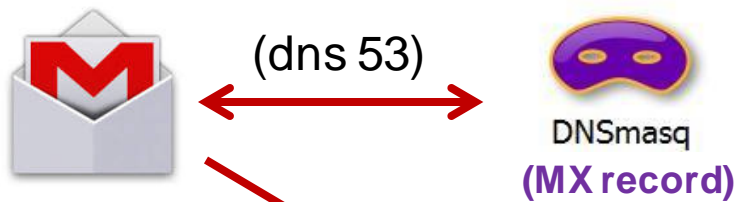
*Logical communication is direct, actual communication across subnets passes through the Gateway*

# Mail - Abstract Architecture

In our setup, **SquirrelMail** is the **MUA**; **Postfix** on the Gateway is a **MTA**; **Postfix** on the Mailserver is the **MSA** when it receives mail from **SquirrelMail** and the **MDA** when it receives mail from **Postfix** on the Gateway; **Dovecot** on the MailServer is the **LDA** (called by **Postfix** for putting messages in mailboxes) and the **MAA** (imap server).



**MUA** – Mail User agent  
**MSA** – Message Submission agent  
**MTA** – Mail Transport agent  
**MDA** – Mail Delivery agent  
**MAA** – Mail Access agent



(smtp 25)



(smtp 587)



POSTFIX  
gateway

*relay host*



POSTFIX  
mailhost

(smtp 25)

*address  
rewriting*



*local  
delivery*

(imap 143)



*vmail  
accounts*

OpenLDAP  
(ldap 389)

# Message, Envelope, Headers

---

The MSA places the message in an “envelope” for delivery.

- There is a header on the message and another header on the envelope.
  - These contain addresses and other information about the message.
    - Message headers can be (and are) easily forged by user.
- Users typically do not see the envelope.
  - Envelope headers are (normally) created, changed, and deleted by MTAs
- Every message is assigned a unique ID by each MTA that handles it.
  - This allows tracing the message from end to end (if log files are available).

# EMail Overview – SMTP

1. sending end introduces itself
2. sending end tells who mail is from
3. sending end tells who mail is for  
If the destination user is valid /  
relaying is permitted, open a  
spool, and continue the process.  
*More on this in a minute...*
4. Sending end transfers data
5. Sending end closes connection

## SMTP protocol

HELO – introduce yourself  
AUTH – authenticate this user  
MAIL FROM – who  
RCPT TO – (message to)  
VRFY – see if this user exists.  
EXPN – expand this address  
and tell me who it is  
DATA – body of the message  
DSN – delivery status notice  
RSET – reset the connection  
NOOP – do nothing  
VERB – verbose mode  
QUIT – close the connection





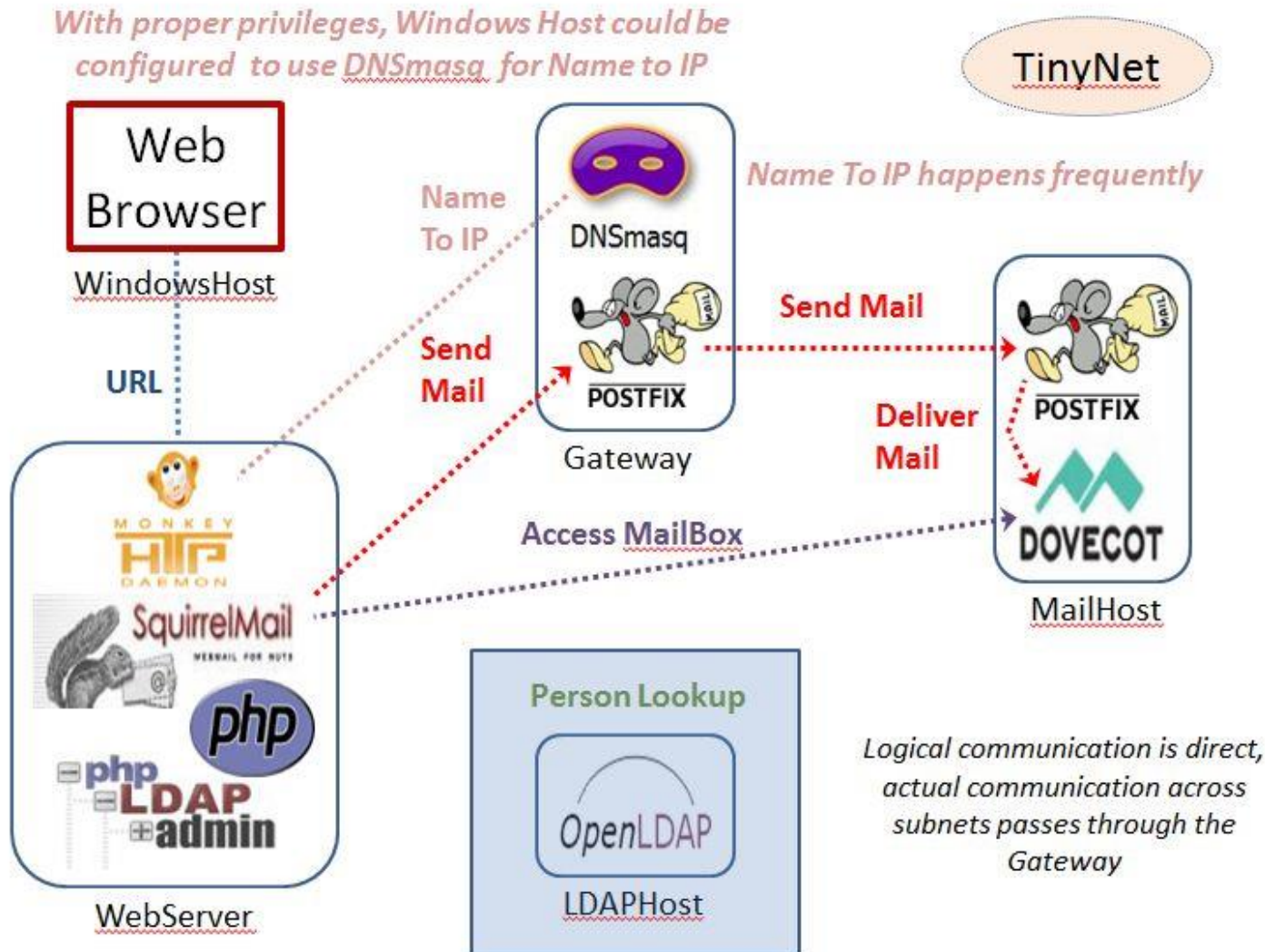


# Web-based Mail

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- A web-based mail client is a suite of CGI programs that act as a mail client using a web browser as the user interface.
- Requires obtaining and installing the needed CGI programs and supporting programs and adding them to the web server configuration
  - For example, SquirrelMail requires a webserver, PHP, and an IMAP server, as well as the SquirrelMail software.
- Web-based mail can be used from any client platform that has a web browser.

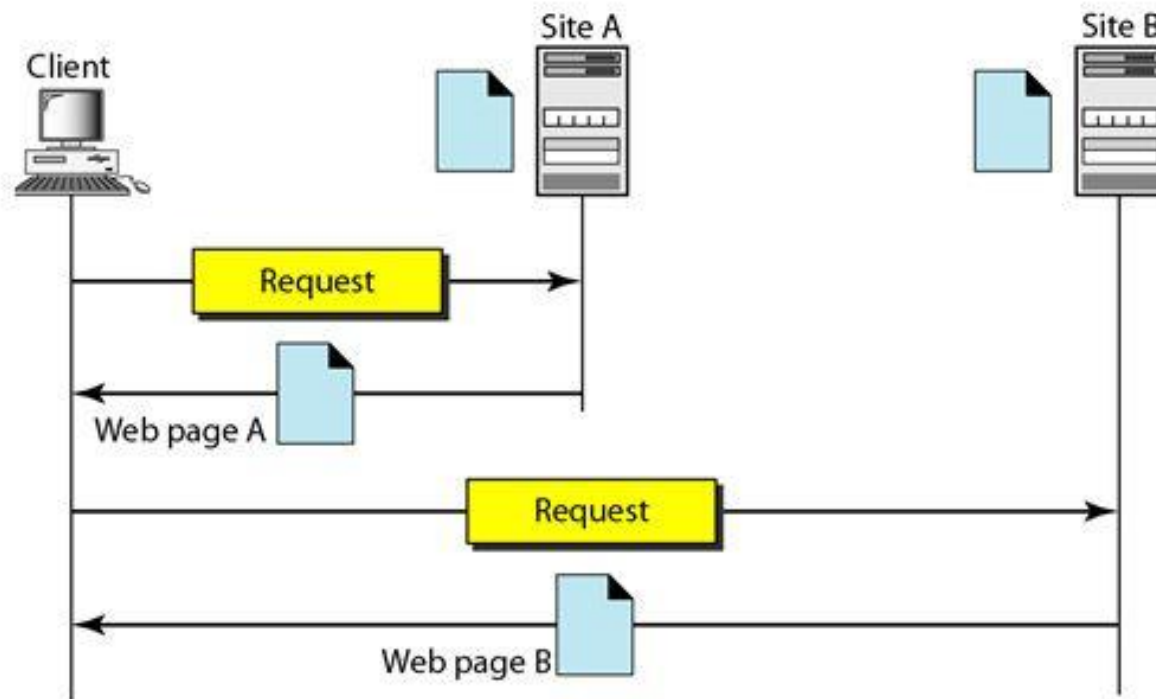
# Configure Webmail



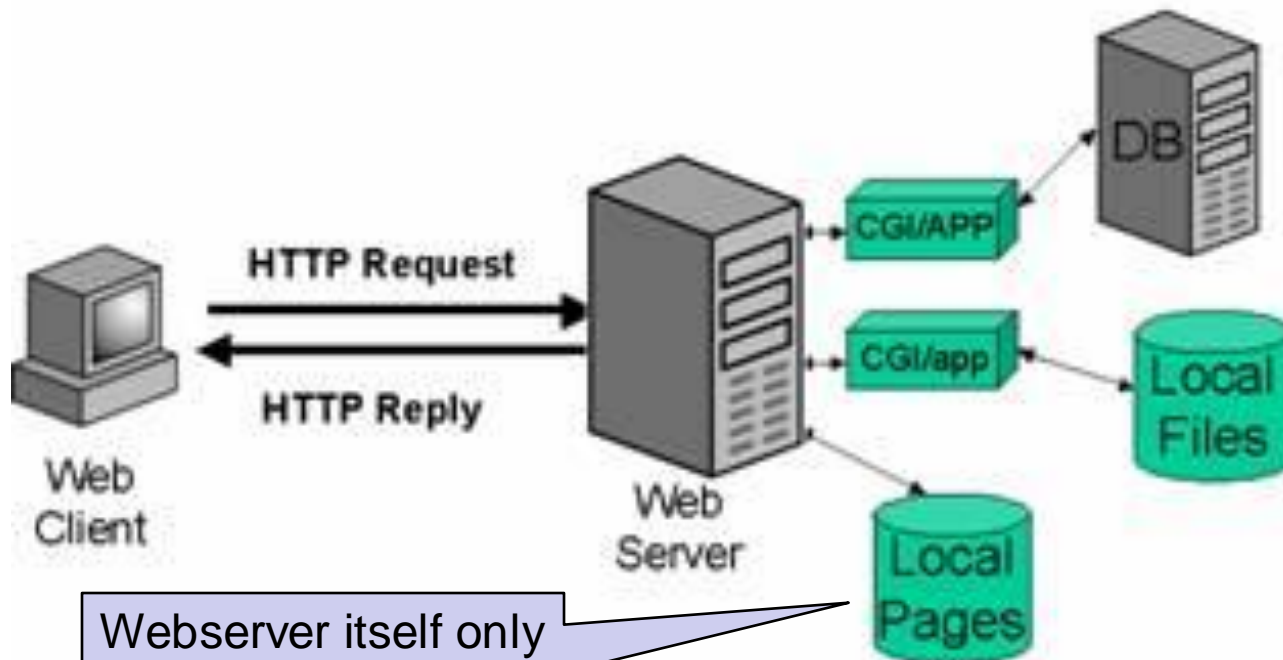
# Web Services

- Uses HTML for message format and HTTP for message transport
- HTTP: TCP port 80
- HTTPS: TCP port 443 (SSL)

Each component of the page is retrieved separately and combined for display in the browser



# Web server Architecture

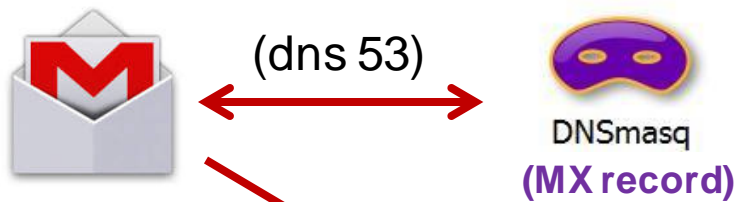


Webserver itself only serves HTML pages (DocumentRoot)

**CGI/app**  
Can be written in any language, PHP, Python, C# (ASP.NET), and JavaScript are all popular

**Virtual Hosts :**  
**Multiple Web sites managed by a single server**

- monkey is the TinyNet default server
- apache is the most popular
- Tighttpd is preferred by many
- Internet Information Server (IIS) is Microsoft



(smtp 25)



(smtp 587)



POSTFIX  
gateway

*relay host*



POSTFIX  
mailhost

(smtp 25)

*address  
rewriting*



*local  
delivery*

(imap 143)



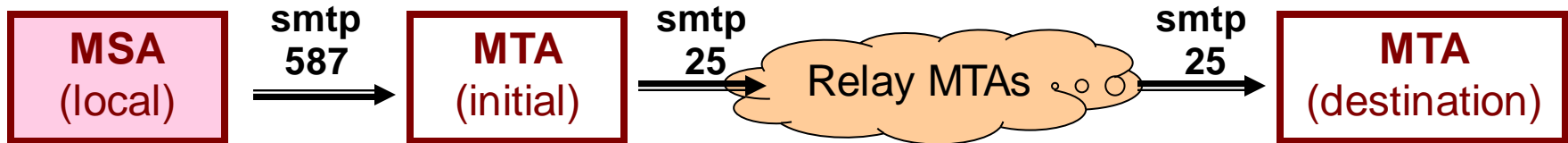
*vmail  
accounts*

OpenLDAP  
(ldap 389)





# RFC 2476 + RFC 4409: Message Submission



Defines the difference between **mail transfer** and **message submission**:

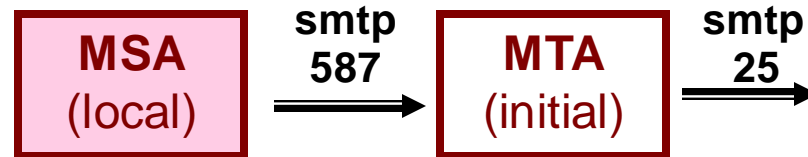
- Submission is intended to be from client to initial server.
  - SMTP protocol, port 587
- Transfer is intended to be server to server (relay)
  - SMTP protocol, port 25

Allows administrators to run two distinct services configured optimally for each purpose rather than a single MTA service that has to make allowances for different types of use



# Email – Submission

**MSA port 587 should be limited to internal hosts**



- MSA converts mail to “canonical form”, for example by adding @domain to mail submitted with a simple user name
- MSA does other address rewriting, for example changing user@host.domain to Given.Family@domain (masquerading)
- MSA authenticates clients: able to require encryption and SMTP authentication for port 587 sessions

# DNS Necessities

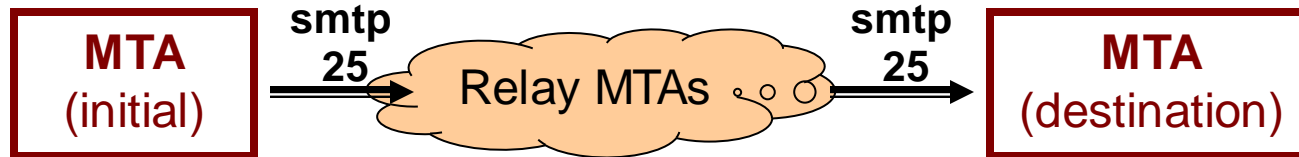
- **Canonical name for hosts**
  - lookup record - Name to IP

- **MX records**
  - so MTAs can find the address to connect to

example.com IN MX 10 mailhost.example.com.

- MSAs don't really need MX, initial MTA can be hard coded
- **Mailserver reverse lookup record** - IP to Name
  - for validation purposes

# Relaying



- MX (Mail eXchanger) record
  - priority allows multiple possibilities for getting mail delivered
- MTA configuration
  - Accept mail for certain destinations, then pass it along
- open relay = bad netizen
  - likely to be used for spam

# Many different configurations are possible

---

- Local delivery for users with an account on the system
- Local delivery for virtual users (no account on the system)
- Virtual hosting for domains, mail delivered to local user (virtual or actual)
- Mail sent to a gateway then forwarded on to individual mailservers – MUA talks to configured gateway MSA
- Local mail sent to local mailserver, external mail sent to gateway – MUA talks to local host

***Weird and wonderful combinations will work!***  
***Lots of decisions to make, Lots of documentation to read***

# How complicated is it?

- **postfix**
  - sets 530+ defaults
- **sendmail:**
  - 55+ features
  - 180+ defines, many with several distinct optionsthese are used to configure
  - 18 classes
  - 16 rulesets
  - 15 macros
  - 9 m4 diversions (subroutines)
- **dovecot:**
  - About 150 defaults plus (2\*7) database options



# Troubleshooting

---

- Stop! Don't Rush
- Make one change at a time – test
- Start at one end, move up or down the network layers
- Communicate regularly
- Work as a team
- Document before and changes

## **Requires skills of**

- Mechanic
- Sociologist
- Researcher



# Problems?? Check the “4 peas”

---

- Paths
- Permissions
- Ports
- Parsing (typos)

# Correcting Faults

---

1. **Gather evidence**
2. **Make an informed guess**  
(just fix it, see if it works --  
BUT be able to go back to the  
previous and original !!)
3. **Try to reproduce the error**

# Troubleshooting

## **It is best to test a network service locally first.**

- Use `netstat -an` to check that the port number associated with the service is active and in the LISTENING state.
- Check which IP address the port is bound to -- some services may only be bound to use one or another interface .
- Check if the service responds at all by trying the service using a local client, which does not involve host-to-host connectivity.
  - The local service is naturally found at the localhost address (127.0.0.1, or just identify localhost as the hostname).
- Examine the log using `tail -f`
  - shows all messages received and sent by the server

# Troubleshooting Scenario: Webserver

---

If the web server will not start for no apparent reason:

1. make sure that the pid file doesn't already exist

```
ls -l /var/run/httpd.pid
```

```
-rw----- 1 root sys Feb 14 19:23 /var/run/httpd.pid
```

2. If the file exists while the server is stopped then delete it

```
rm /var/run/httpd.pid
```

3. restart the service ... for example

```
/etc/rc.d/apache restart
```

4. Use `netstat -an` to check that port 80 is active and in the LISTENING state.

# Troubleshooting Scenario (cont.)

5. try the local service – you don't even need a browser

```
telnet localhost 80
```

```
GET /
```

6. Examine the log using `tail -f`

shows all messages received and sent by the server

## Still having problems?

(a) Increase the LogLevel verbosity, for example from...

**LogLevel warn** to **LogLevel debug**

(b) restart the service - examine the log using `tail -f`

# Still having problems?

## (c) Start the process from the shell to capture console logging

- Look at the rc.d startup script to find the actual command that is being executed, and run it yourself from the command line

```
/usr/sbin/apachectl start
```

```
dynamic linker : /usr/sbin/httpd : could not open libmhash.so.2  
/usr/sbin/apachectl: 29125 Killed  
/usr/sbin/apachectl start: httpd could not be started
```

- we find that the apache server couldn't start because it couldn't locate a linked library

# Missing Libraries

- If you are missing a library, use the command  
**find / -name "libname\*"**  
using the library name from the error message.
- If it exists, fix it with a symlink to the path specified in the error message, or put the symlink in /usr/lib or /usr/local/lib if it is not already there.
- Lots of times the library is called libxyz.so.2.0.0 when the program wants libxyz.so so this is pretty easy



# Troubleshooting Scenario (cont.)

(d) Doublecheck this using ldd like so...

```
cd /usr/sbin
```

```
ldd ./httpd
```

```
./httpd needs:
```

```
libldap.so.2 => /var/opt/lib/libldap.so.2
```

```
/usr/lib/libcurl.so.2
```

```
/usr/lib/libgnuintl.so.4
```

```
dynamic linker : ./httpd : could not open libmhash.so.2
```

in this scenario we know that libmhash.so.2 resides in  
/var/opt//lib/ so we found a missing symbolic link

# Troubleshooting Scenario (cont.)

---

(e) Fix by creating a symlink to the library

```
ln -s /usr/lib/libmhash.so.2 /var/opt/lib/libmhash.so.2
```

(f) and try it again

```
ldd ./httpd
```

./httpd needs:

```
libldap.so.2 => /var/opt/lib/libldap.so.2  
libmhash.so.2 => /var/opt/lib/libmhash.so.2  
/usr/lib/libcurl.so.2  
/usr/lib/libgnuintl.so.4
```

# Diagnosis

---

## Be systematic:

- ❖ start with simple things, progressing to more complicated causes or factors
- ❖ always eliminate the obvious first
- ❖ use a log, conceptual map, etc.
- ❖ gather information that can be subject to *association and deduction*
- ❖ establish (recall) cause and effect
- ❖ be able to go back to the previous and original

# Diagnosis (cont'd)

## Play detective:

- pay attention to facts
- read documentation
- talk to others
- old bug and problem reports – local and googled
- system logs
- simple tests and experiments
  - **know your tools, e.g., ping, netstat, ifconfig, ethtool, lsof, locate, tcpdump, wireshark**

## Requires skills of

- Mechanic
- Sociologist
- Researcher

# Correcting Faults (cont'd)

---

Then change management

- **decide**
- **map out repercussions**
- **revise policy if necessary, incorporating user comments**
- **inform users of impending change**
- **lock the system to avoid incomplete reconfiguration**
- **make the changes**
- **unlock the system**
- **inform users that all is done**

**Then revision control for configurations**

***everything should be documented***

