# Assignment 3 Report

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# Purpose

This program uses set functions and sorting algorithms to order arrays of integers. The sorting algorithms include the following: Insertion Sort, Shell Sort, Quicksort, Batcher's Odd-Even Merge Sort. These functions will then be accessed through one .c file sorting.c which takes in command line options and implements a pseudo-random element array test harness for each of the sorting algorithms.

### How to Run

Run the program from command line using a Makefile:

make

The program can then be ran directly:

./sorting

Or with an input txt file:

./sorting < input.txt > output.txt

Possible command line options for sorting.c include:

./sorting -i -s -q -b -r -n -p -H

Of which,

- -a: Employs all four sorting algorithms implemented.
- -i: Enables Insertion Sort.
- -s : Enables Shell Sort
- -q: Enables Quicksort.
- -b: Enables Batcher Sort.
- -r seed : Set the random seed to seed. (default = 13371453)
- -n size : Set the array size to size. (default = 100)
- -p elements: Print out the number of elements from the array. (default = 100)
- -H: Prints program usage.

## Program Design

The source code for the sorting program is found in 14 files. Of which, batcher.c, shell.c, quick.c, insert.c contain the sorting functions. These functions are mainly composed of loops that index through the input algorithms. The set.c file contains a series of set functions that use bit manipulation operations to perform set operations such as membership, union, intersection, and negation. sorting.c contains a main() function that the program runs with. In addition, the program uses existing libraries from C such as stdio.h and unistd.h.

#### **Data Structures**

The program uses int array[] in C to store data, as well as int for indexing into the arrays. Each sorting algorithm will take in an integer array and return a sorted array.

## Algorithms

Each sorting algorithm utilizes integers to track the index of given integer arrays. In addition, loops are also used, typically for-loops with an integer that ranges from 0 to len(array)-1. The arrays will be processed element by element until it is sorted.

## **Function Descriptions**

The main() function in sorting.c works as below:

- input: int argc, char \*argv[]
- output: int 0, prints out sorting results as specified in arguments
- The function utilizes switch cases combined with optarg() in order to take in and process arguments given when running sorting.c
- For sorting algorithms, a Set (uint8\_t) variable is used. the right most 5 bits of the 8-bit int Set each correlate to one of the five sorting algorithms. The program uses functions provided in set.h and set.c to perform bit manipulation in order to edit and detect bits to track which sorting algorithms to use. The left three bits are ignored and thus can be any value. The "all" option, -a, signs the Set variable to be the universal set in order to enable all sorting algorithms.

Each sorting algorithm performs steps below:

#### - Insertion Sort

```
A[j] = A[j - 1]
                           j -= 1
                     A[j] = temp
  Shell Sort
      - input: int array[]
      - output: sorts given array
      - def shell_sort(arr):
               for gap in gaps:
                     for i in range(gap, len(arr)):
                     j = i
                     temp = arr[i]
                     while j >= gap and temp < arr[j - gap]:
                           arr[j] = arr[j - gap]
                           j -= gap
                           arr[j] = temp
                     A[j] = temp
- Quick Sort
      - input: int array[]
      - output: sorts given array
      - def partition(A: list, lo: int, hi: int):
               i = 10 - 1
               for j in range(lo, hi):
                     if A[j - 1] < A[hi - 1]:
                           i += 1
                           A[i-1], A[j-1] = A[j-1], A[i-1]
               A[i], A[hi - 1] = A[hi - 1], A[i]
               return i + 1
      - # A recursive helper function for Quicksort.
      - def quick_sorter(A: list, lo: int, hi: int):
               if lo < hi:
                     p = partition(A, lo, hi)
                     quick_sorter(A, lo, p - 1)
                     quick_sorter(A, p + 1, hi)
      - def quick_sort(A: list):
               quick_sorter(A, 1, len(A))
  Batcher's Odd-Even Merge Sort
      - input: int array[]
      - output: sorts given array
      - def comparator(A: list, x: int, y: int):
               if A[x] > A[y]:
                     A[x], A[y] = A[y], A[x] # Swap A[x] and A[y]
```

```
- def batcher_sort(A: list):
         if len(A) == 0:
               return
         n = len(A)
         t = n.bit_length()
         p = 1 << (t - 1)
         while p > 0:
               q = 1 \ll (t - 1)
               r = 0 d = p
               while d > 0:
                     for i in range(0, n - d):
                            if (i \& p) == r:
                                  comparator(A, i, i + d)
                     d = q - p
                     q >>= 1
                      r = p
               p >>= 1
```

## **Error Handling**

getopt() includes error handling where in the event that the user's input option does not exist, a help message will be displayed. Additionally, if no sorting algorithm is given in the arguments, a help message will also be displayed.

### Result

The program runs as intended. It successfully achieves everything it should. It is clang-formatted, and has intended, working functionality in both command-line options and sorting as well as printing. In terms of improvement, sorting may benefit from more clear variable naming.

scan-build reports no false positives. The program appropriately frees any heap memory allocated during runtime and sets the pointers to NULL. There are no known errors or bugs.

From the different sorting algorithm, I learned that each has its strengths and weaknesses, and that their performances can vary depending on the data set being sorted. Insertion sort, for example, seems to perform well on small data sets or nearly sorted data while Batcher's sort and heap sort are both efficient for sorting larger data sets. Insertion sort took the longest when testing out different element sizes for the graph below. Quick sort's speed seems to depend on how the pivots are chosen as given a good set of pivot points, the sort is nlogn, otherwise it would be  $n^2$ .

The following graphs compare performances of each sorting algorithm versus number of elements. Note the graphs are log-scaled.

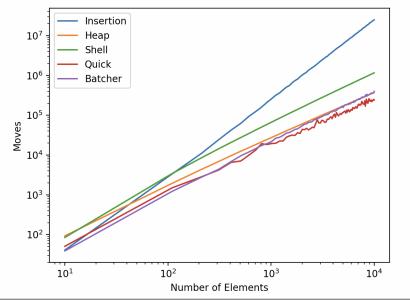


Figure 1. Number of Moves v.s. Number of Elements for each sorting algorithm.

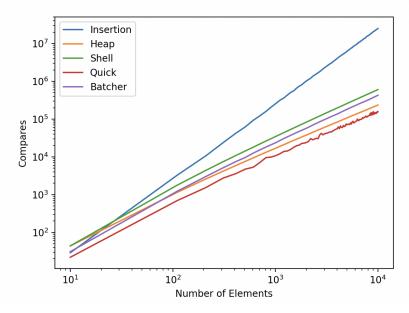


Figure 2. Number of Comparisons v.s. Number of Elements for each sorting algorithm.

jasonz@vm-cse13	:~/desktop/c	se13s/asgn3\$ .	/sorting -a	
Insertion Sort,	100 element	s, 2741 moves,	2638 compare	es
[ 8032304	34732749	42067670	54998264	56499902
57831606	62698132	73647806	75442881	102476060
104268822	111498166	114109178	134750049	135021286
176917838	182960600	189016396	194989550	200592044
212246075	243082246	251593342	256731966	261742721
281272176	282549220	287277356	297461283	331368748
334122749	343777258	370030967	391223417	398173317
426152680	433486081	438071796	444703321	447975914
451764437	455275424	460885430	464871224	473260275
500293632	510040157	518072461	521864874	522702830
527207318	530718305	530735134	538219612	573093082
579453371	587189713	607875172	611422544	616902904
620182312	629948093	630759321	648567958	689665138
708948898	738166936	744868500	754364921	782250002
783550802	783585680	855167780	860725547	868766010
908068554	910310679	919290914	920038191	923423680
934604298	935579555	944225142	950136224	954916333
965680864	966879077	988526615	989854347	994582085
995796877	999105042	1018598925	1025188081	1037080358
1037686539	1048807596	1054405046	1057925624	1072766566
		55 moves, 1029		
8032304	34732749	42067670	54998264	56499902
57831606	62698132	73647806	75442881	102476060
104268822	111498166	114109178	134750049	135021286
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965680864	966879077	988526615	989854347	994582085
995796877	999105042	1018598925	1025188081	1037080358
1037686539	1048807596	1054405046	1057925624	1072766566
Shell Sort, 100	elements, 3			
8032304	34732749	42067670	54998264	56499902
57831606	62698132	73647806	75442881	102476060
104268822	111498166	114109178	134750049	135021286
176917838	182960600	189016396	194989550	200592044
212246075	243082246	251593342	256731966	261742721
281272176	282549220	287277356	297461283	331368748
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965680864	966879077	988526615	989854347	994582085
995796877	999105042	1018598925	1025188081	1037080358
1037686539	1048807596	1054405046	1057925624	1072766566

Figure 3. Screenshot of program output