

Uncertainty

which in this case means probability!

(Russell & Norvig ch. 18)

1

- The “whole truth” is a rare commodity!
 - acting under Uncertainty
 - Qualification problem
 - Rational decision?
- Handling uncertain knowledge
 - FOPL fails in complex domains because:
 - Laziness
 - Theoretical ignorance
 - Practical ignorance
 - Probability
 - degree of belief (0 ... 1)
 - summarizes uncertainty from laziness & ignorance
 - Evidence
 - information received up to now
 - **prior (unconditional) probability**: before evidence received
 - **posterior (conditional) probability**: after evidence received

2

- Uncertainty and rational decisions
 - preferences
 - Utility Theory
 - utility: “the quality of being useful”
 - Decision Theory
- Decision theory = probability theory + utility theory
- Maximum Expected Utility (MEU)
 - an agent is rational iff it chooses the action that yields the highest expected utility, averaged over all possible outcomes of the action.

3

Basic Probability Notation

- Prior (Unconditional) Probability
 - $P(A)$: prior probability that A is true
 - assigned in the absence of other info (only)
 - Random Variables (RVs)
 - Domain: values random var. can take
 - Probability Distribution: vector or probabilities of each value of RV
 - P(Weather) for example
- Conditional (Posterior) Probability
 - $P(A|B)$ - probability of A given that *all we know* is B.
 - $P(X|Y)$ - two dimensional table
 - $P(X=x_i|Y=y_j)$ for each i and j
 - Product Rule
 - $P(A \wedge B) = P(A|B)P(B)$ or *vice versa*
 - $P(X, Y) = P(X|Y)P(Y)$

4

The Axioms of Probability

1. All probabilities are between 0 and 1
 $0 \leq P(A) \leq 1$
 2. $P(\text{True}) = 1$, $P(\text{False}) = 0$
 3. $P(A \vee B) = P(A) + P(B) - P(A \wedge B)$
- Joint Probability Distribution
 - completely specifies an agent's probability assignments to all propositions in the domain
 - Atomic Event
 - an assignment of particular values to all RVs in a domain
 - $P(X_1, \dots, X_n)$ assigns probabilities to all possible atomic events.

5

Bayes Rule and its Use

$$P(B|A) = P(A|B)P(B)/P(A)$$

- can also be expressed as a vector.
- Normalisation
 - relative likelihood of one cause against another given some evidence, E
 - normalising constant: $1/E$
 - allows probabilities to sum to 1.
- Combining Evidence
 - extend the Bayes rule for each new variable?
 - exponential in each new piece of evidence.
 - Bayesian Updating
 - incorporates evidence one piece at a time.
 - Conditional Independence
 - assumption to simplify the updating procedure
 - direct cause

6

Where do Probabilities come from?

- Three approaches
 - Frequentist
 - from experiments
 - Objectivist
 - real aspects of the universe
 - Subjectivist
 - agents beliefs without external significance
- Reference Class Problem
 - how many things do you need to consider in assessing the probability of a situation applied to a class of people, or objects

7