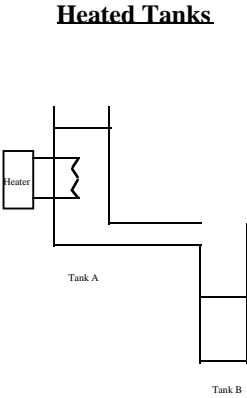
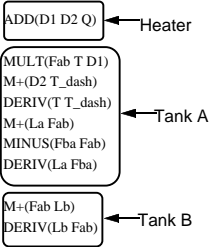


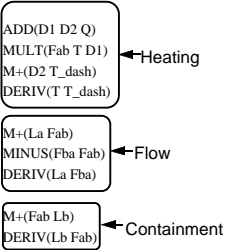
Constraint Based Ontology:
QSIM



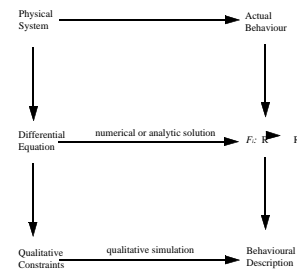
Component Representation



Process Representation

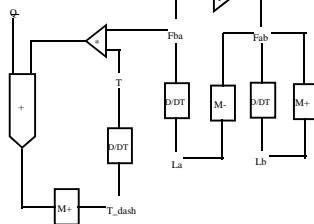


Behavioural Abstraction



QSIM Model

$M+(Fab\ Lb)$
 $M+(La\ Fab)$
 $M+(D2\ T_dash)$
 $ADD(D1\ D2\ Q)$
 $MINUS(Fba\ Fab)$
 $MULT(Fab\ T\ D1)$
 $DERIV(La\ Fba)$
 $DERIV(Lb\ Fab)$
 $DERIV(T\ T_dash)$

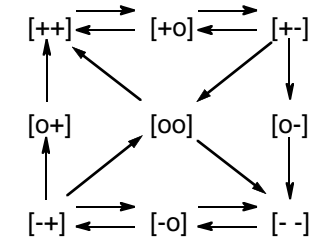


Representation Summary

- Variables represented by two element vectors: $\langle qmag\ qdir \rangle$
- Quantity Space
 - Ordered set of points (landmarks) and intervals (always contains *inf*, 0 and *minf*) for magnitude
 - inc*, *std* and *dec* for derivatives
- Integration phase by means of Transition Rules
 - defined by Mean value and Intermediate value theorems

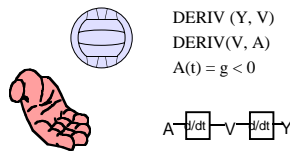
Transition Rules

- Intermediate Value Theorem (IVT)
 - Defines the direction of change of a variable between two points.
- Mean Value Theorem (MVT)
 - States that for a continuous system, a function joining two points of opposite sign must pass through zero.

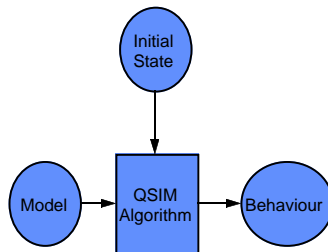


Example: Thrown Ball

- Presented in the literature
- Simplest meaningful example
- Limited operating region
 - bounded by max height and ground (assuming no cliff)
 - transition to spring model when in contact with ground.



Qualitative Simulation



Example Start

- Initial State
 - An assignment of values $\langle qmag \ qdir \rangle$ to all variables of the system at the initial time point, t_0 : $QS(F, t_0)$

$QS(A, t_0) = \langle g, std \rangle$
 $QS(V, t_0) = \langle (0, \infty), dec \rangle$
 $QS(Y, t_0) = \langle (0, \infty), inc \rangle$

- Example Start
 - We join the example after the first transition, where the qualitative state is:

$QS(A, t_0, t_1) = \langle g, std \rangle$
 $QS(V, t_0, t_1) = \langle (0, \infty), dec \rangle$
 $QS(Y, t_0, t_1) = \langle (0, \infty), inc \rangle$

QSIM Algorithm

- Select state from ACTIVE
- Apply transition rules to each **Variable**
- Apply **Constraints** to tuples of variables
 - Consistent derivative values
 - Magnitude corresponding values match
- Check variable values in **All** constraints:
 - **Pairwise Consistency** (Waltz)
- Generate all **Global** interpretations
 - Create New States
- Apply **Global Filters** => ACTIVE

Transitions of Variables

$QS(A, t_0, t_1) \Rightarrow QS(A, t_1)$

I1: $\langle g, std \rangle \Rightarrow \langle g, std \rangle$

$QS(Y, t_0, t_1) \Rightarrow QS(Y, t_1)$

I4: $\langle (0, \infty), inc \rangle \Rightarrow \langle (0, \infty), inc \rangle$

I8: $\langle (0, \infty), inc \rangle \Rightarrow \langle L^*, std \rangle$

$QS(V, t_0, t_1) \Rightarrow QS(V, t_1)$

I5: $\langle (0, \infty), dec \rangle \Rightarrow \langle 0, std \rangle$

I6: $\langle (0, \infty), dec \rangle \Rightarrow \langle 0, dec \rangle$

I7: $\langle (0, \infty), dec \rangle \Rightarrow \langle (0, \infty), dec \rangle$

I9: $\langle (0, \infty), dec \rangle \Rightarrow \langle L^*, std \rangle$

Filters and Interpretations

• Constraint and Waltz Filtering

DERIV(Y, V)		DERIV(V, A)	
(I4, I5)	c	(I5, I1)	c
(I4, I6)	c	(I6, I1)	
(I4, I7)		(I7, I1)	
(I4, I9)	w	(I9, I1)	c
(I8, I5)	w		
(I8, I6)			
(I8, I7)	c		
(I8, I9)	c		

• Global Interpretations

Y	V	A	State 1:
I4	I7	I1	$QS(Y, t_1) = \langle (0, \infty), dec \rangle$
I8	I6	I1	$QS(V, t_1) = \langle (0, \infty), dec \rangle$
			$QS(A, t_1) = \langle g, std \rangle$

State 2:
 $QS(Y, t_1) = \langle Y_{new}, std \rangle$
 $QS(V, t_1) = \langle 0, dec \rangle$
 $QS(A, t_1) = \langle g, std \rangle$

Global Filters and Heuristics

- Filters
 - No Change
 - Predicted state is the same as the previous state
 - Cycle
 - Predicted state is identical with one of its predecessors
 - Divergence
 - If *inf* or *minf* is predicted - endpoint of simulation reached.
- Heuristics
 - Quiescence
 - All variables have zero derivative - steady state.
 - No Divergence
 - Remove states which diverge to *inf* or *minf*

The Next State

$QS(Y, t_1) = \langle Y_{new}, std \rangle$

$QS(V, t_1) = \langle 0, dec \rangle$

$QS(A, t_1) = \langle g, std \rangle$

New landmark discovered:

$$0 < Y_{new} < \infty$$

Corresponding Values

Variables: X, Y, Z

Landmarks: $X = \{0 \ X1 \ X2 \ X3 \ \text{inf}\}$

$Y = \{0 \ Y1 \ \text{inf}\}$

$Z = \{0 \ Z1 \ Z2 \ \text{inf}\}$

Constraint:

ADD(X, Y, Z) (0, 0, 0) (X3, Y1, Z2)

The Problem of Spurious Behaviour Generation

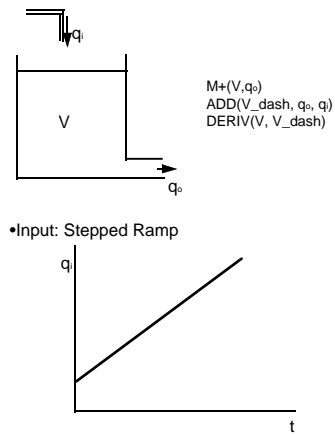
Contributions of Ontologies

- Device (Component) Centred
 - Modularization: Component library
 - Envisionment
 - Qualitative operators
- Process Centred
 - Compositional Modelling (complex ontology)
 - Explicit reasoning about state change
- Constraint Centred
 - Simple abstraction of ODE's
 - Focus on simulation
- Domains of Application
 - Diagnosis
 - Training
 - Control
 - Explanation

Soundness and Completeness

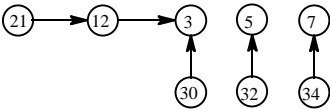
- Sound
 - Guarantees to find all possible behaviours of system
- Incomplete
 - Unfortunately also finds non-existent (spurious) behaviours
- Still useful for ascertaining that a dangerous state cannot be reached.
- Large research effort to remove spurious behaviours
 - we will skim the surface of the surface!

Single Tank System



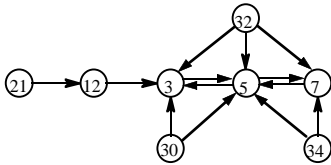
3 Element Vector Envisionment

State	Vector
21	+ - + -
12	+ 0 + -
3	+ + + -
5	+ + 0 0
7	+ + - +
30	0 + + -
32	0 + 0 0
34	0 + - +



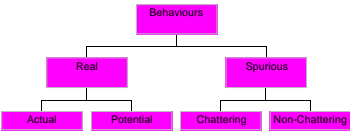
2 Element Vector Envisionment

State	Vector
21	+ - +
12	+ 0 +
3	+ + +
5	+ + 0
7	+ + -
30	0 + +
32	0 + 0
34	0 + -

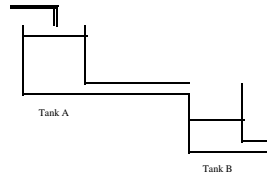


Behaviour Categorisation

- Distinct Behaviours
- Categorisation of Behaviours

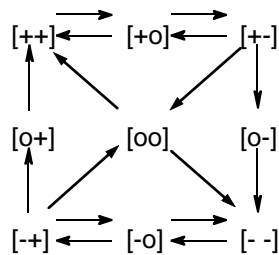


Ignore *qdirs*: Cascaded Tanks



$\text{inflowA} = IF^*$
 $\text{pressureA} = M + (\text{amountA})$
 $\text{pressureB} = M + (\text{amountB})$
 $\text{outflowA} = M + (\text{pressureA})$
 $\text{outflowB} = M + (\text{pressureB})$
 $\text{netflowA} = \text{inflowA} - \text{outflowA}$
 $\text{netflowB} = \text{outflowA} - \text{outflowB}$
 $d/dt(\text{amountA}) = \text{netflowA}$
 $d/dt(\text{amountB}) = \text{netflowB}$

Ignore *qdirs*

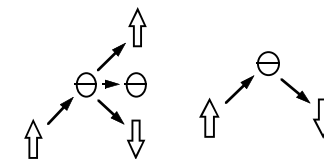


$[+ign] \rightleftarrows [+ign] \rightleftarrows [+ign]$

Ignore *qdirs*: Satisfiability Filter

- Quiescence when magnitude reaches zero.
- Make sure there are no discontinuities:
 - Check that a consistent state exists by replacing *ign* with each of {inc, std, dec}
 - Check for valid transition

Higher-Order Derivatives (HOD's)



$\text{netflowB}(t)$ at a critical point
 $\text{netflowB}''(t) < 0$
 $\text{netflowB}'(t) = 0$

Use knowledge of system to automatically generate the second derivative of the HODs

HOD Algorithm

- Identify HODs in the system:
 - necessary and applicable where there is intractable branching from points where $HOD' = 0$
- For each HOD derive and expression, valid where $HOD' = 0$, for HOD'' in terms of the other system variables
 - determine sign of HOD'' and derive valid transition
- Smoothness Assumption
 - M+ relations linear in region of a critical point

And the rest . . .

- QSIM Development
 - Time scale abstraction
 - Semi- quantitative information
 - Energy constraints
 - Phase plane analysis
- Other Systems
 - Order of Magnitude Reasoning
 - Hyper-real simulation
 - Causal ordering
 - Fuzzy simulation
 - Constructive and Non-constructive algorithms
 - Synchronous and asynchronous simulation
- See CS46310
 -