# Java Remote Method Invocation RMI - Activation

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#### Java RMI - Activation Demon

- Activation demon provided as a program called "rmid" with the JDK.
- "rmid" can also provide "registry" services if required

#### Java RMI - Activation

- Provides a way to have RMI accessible objects without having to leave the RMI server program running all the time
- Uses an "RMI activation demon" to deal with activating objects on demand when they are required
- Provides "persistence" in the sense that it makes objects available over server crashes

#### RMI Server

- Remote Objects now normally extend java.rmi.activation.Activatable rather then UnicastRemoteObject
- Remote Objects have to provide constructors with specific signatures that are invoked when the Remote Objects are activated or re-activated
- The parameter shown as in the example as MarshalledObject data can be used to initialise the Remote Object

## An Example Activatable Object

```
import java.rmi.*;
import java.rmi.activation.*;

public class ActivateRemServ extends
Activatable implements RemInt {
    String nameSession;
```

## Registering the Activatable Object

- We can register an object as Activatable without a copy being in existence
- We write another "setup" class
- We need to define an "activation group" and we register this with the activation service
- Then we associate our class with the activation group. It returns a "stub" which we then register with the RMI registry

## Registering the Activatable Object

```
import java.rmi.*;
import java.rmi.activation.*;
import java.util.Properties;

public class SetupRemServ {

    // This class registers information about
the ActivateRemServ
    // class with rmid and the rmiregistry
    //
    public static void main(String[] args)
throws Exception {

        System.setSecurityManager(new
RMISecurityManager());
```

```
// Don't forget the trailing slash at the end
// of the URL
// or your classes won't be found
//
String location =
    "http://www.aber.ac.uk/~dap/Java/";

// Create the rest of the parameters that
// will be passed to
// the ActivationDesc constructor
//
MarshalledObject data = null;
```

```
// The second argument to the ActivationDesc
// constructor will be used
// to uniquely identify this class; it's
// location is relative to the
// URL-formatted String, location.
//
ActivationDesc desc = new ActivationDesc(
        "ActivateRemServ", location, data);

RemInt mri =
        (RemInt)Activatable.register(desc);
System.out.println(
        "Got the stub for the ActivateRemServ ");
```

# An example Interface -RemInt.java - NOTE same as before!

```
public interface RemInt extends java.rmi.Remote
{
   public boolean setSession(String s1)
        throws java.rmi.RemoteException;

   public String getText()
        throws java.rmi.RemoteException;
}
```

#### Client - in essence same as before

## Summary

- saves leaving lots of servers running
- provides resilience across crashes
- clients exactly the same
- servers a bit different
- needs an "activation demon" rmid
- still needs a registry rmiregistry or rmid can provide this