Assignment 4: Thread synchronization using counting semaphores and mutual exclusion using mutex. Application to demonstrate: producer-consumer problem with counting semaphores and mutex.

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Theory:

1. Thread synchronization:

- It is a mechanism which ensures that two or more concurrent processes or threads do not simultaneously execute some particular program segment known as a critical section.
- Processes' access to critical section is controlled by using synchronization techniques
- When one thread starts executing the critical section, the other thread should wait until the first thread finishes. If proper synchronization techniques are not applied, it may cause a <u>race</u> <u>condition</u>
- where the values of variables may be unpredictable and vary depending on the timings of context switches of the processes or threads.

2. Producer Consumer Problem:

- It is an example of a multi-process synchronization problem.
- The producer and the consumer share a common fixed-size buffer memory.

- The producer's job is to generate data, put it into the buffer, and start again.
- At the same time, the consumer is consuming the data (i.e., removing it from the buffer), one piece at a time.

3. Mutex:

- A Mutex is a lock that we set before using a shared resource and released after using it.
- When the lock is set, no other thread can access the locked region of code.
- So we see that even if thread 2 is scheduled while thread 1 was not done accessing the shared resource and the code is locked by thread 1 using mutexes then thread 2 cannot even access that region of code.
- So this ensures synchronized access of shared resources in the code.

Source Code:

```
#include<stdio.h>
1
2
      #include<semaphore.h>
3
      #include<sys/types.h>
4
      #include<pthread.h>
5
      #include<unistd.h>
      #include<stdlib.h>
6
7
8
      #define BUFFER_SIZE 10
9
10
      // Prototypes..
11
      void *producer();
12
      void *consumer();
13
      void insert_item(int);
14
      int remove_item();
15
16
      // Declaring mutex
17
      pthread_mutex_t mutex;
18
19
      sem_t empty,full;
20
21
      // Buffer is shared by both producer & consumer
22
      int buffer[BUFFER_SIZE];
```

```
23
24
      // Counter is the global & shared variable
25
      int counter;
26
27
      pthread_t thread;
28
29
30
      void initialize()
31
       printf("\n");
32
33
       pthread_mutex_init(&mutex,NULL);
34
       sem_init(&full,0,0);
35
       sem_init(&empty,0,BUFFER_SIZE);
36
37
38
39
      void *producer()
40
41
       int item, wait_time;
42
       wait_time=rand()%5;
43
       sleep(wait_time)%5;
44
       item=rand()%10;
45
       sem_wait(&empty);
46
       pthread_mutex_lock(&mutex);
47
48
       // Produce / create item
       printf("Producer produced: %d \n",item);
49
50
51
       // Inserting item into buffer
52
       insert_item(item);
53
       pthread_mutex_unlock(&mutex);
54
       sem_post(&full);
55
      }
56
57
      void *consumer()
58
59
       int item,wait_time;
60
       wait_time=rand()%5;
61
       sleep(wait_time);
62
       sem_wait(&full);
63
       pthread_mutex_lock(&mutex);
64
65
       // Removing item from buffer for further processing
66
       item=remove_item();
67
       printf("Consumer consumed: %d\n",item);
68
       pthread_mutex_unlock(&mutex);
69
       sem_post(&empty);
70
71
72
      // Insert item
73
      void insert_item(int item)
74
      {
```

```
75
       buffer[counter++]=item;
76
77
78
79
       // Remove item
       int remove_item()
80
81
82
       return buffer[--counter];
83
84
85
86
87
       int main()
88
89
       int n1,n2;
90
       int i;
91
       printf("Enter number of Producers: ");
92
       scanf("%d",&n1);
       printf("\nEnter number of Consumers: ");
93
94
       scanf("%d",&n2);
95
       initialize();
96
97
       // create threads for all producers & consumers
98
       for(i=0;i<n1;i++)
99
        pthread_create(&thread,NULL,producer,NULL);
100
       for(i=0;i<n2;i++)
101
        pthread_create(&thread,NULL,consumer,NULL);
102
       sleep(5);
103
       exit(0);
104
```

OUTPUT:

Compilation:

```
root@localhost:~/Documents/OS_labs/mark4 ×

File Edit View Search Terminal Help

[root@localhost mark4]# gcc thread_sync.c -lpthread

[root@localhost mark4]# ls
a.out thread_sync.c tr0.c

[root@localhost mark4]# |
```

Execution:

```
root@localhost:~/Documents/OS_labs/mark4 x

File Edit View Search Terminal Help

[root@localhost mark4]# ./a.out
Enter number of Producers: 3

Enter number of Consumers: 2

Producer produced: 5
Consumer consumed: 5
Producer produced: 6
Consumer consumed: 6
Producer produced: 2
[root@localhost mark4]#
```