

# DAD — USERMANUAL

VERSION: 0.01

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### *Can I use your software libraries in my own closed products?*

No. A consequence of GPL is that if you use any of our libraries or code snippets from them, your software must be GPL as well. And GPL means that your client have to receive access to the source code for any compiled delivery such as a pre-programmed Arduino.

### *How should I attribute you in derivative works?*

The CC-by-sa license says that you must attribute the work in a manner specified by the licensor (us), but in a way that doesn't suggest that we endorse your work. We specifically ask the following:

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For PCBs, you must remove „designed by VLRLab.com“ from the PCB and you must place "Based on work from VLRLab.com under the CC-by-sa license" on the silkscreen.

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This may sound like the previous question, but lets say you fully design your own enclosures for our hardware designs. Or if you develop your own hardware boards and combine with ours. In other words: if a lot of completely original work by you is mixed with works from us. In this case we suggest that you attribute us by stating "Includes work from vrlab.com under the CC-by-sa and GPL licenses" on a visible place for the client. A visible place would be in manuals and on the back of an enclosure containing our designs.

### *But then, how can I make money?*

Sell services. Sell your knowledge and customization services. Sell 24-7 support. Sell documentation. Sell warranty. We do some of that! It's not possible to charge money for open sourced intellectual property itself, because you are obliged to offer that part to your client for free.

### *Can I charge a client for an adaptation of your work?*

Yes, that would be a service you do for that client. However, the adaptation itself (software, hardware design etc) would have to be licensed under the same terms as the original (GPL or CC-by-sa) and therefore the next client in line (and the public) should have it for free. And of course, in the spirit of sharing you would have made it public available already somehow.

### *How can I sneak around your license terms?*

Hopefully you can't, but in reality there are probably many ways to "get away" with it. But we urge you to consider your deeper motives and attitudes. Although it can be very challenging, give the spirit of sharing a chance and play by the rules. Don't be like the Dead Sea that always accepts but never gives.

### *Repositories*

All our freely available information is found at two locations:

Various repositories on GitHub under the username "novski"

The Manuals on [vrlab.com/support](http://vrlab.com/support)

Read more at <http://vrlab.com/about/licenses/>

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## 1. Displayadaptor SIL - DIL

The Displayadaptor is made to fit a 16x2 Screen with Singleinline Headers to the Connections of Midibox J15A/B Dualinline Headers.

### 1.1. Connections

16 Pin Dualinline Male Header

### 1.2. Electrical Specification

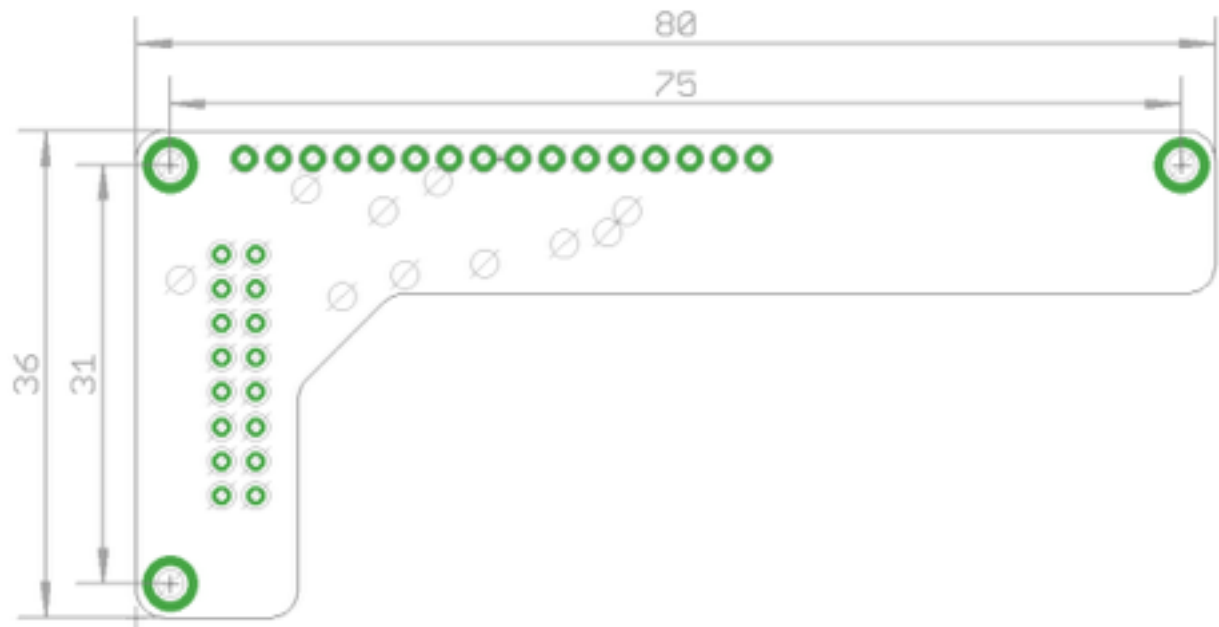
Supply Voltage: depends on your Display!

Power-consumption: depends on your Display! have a look to the spec-sheet of it first.

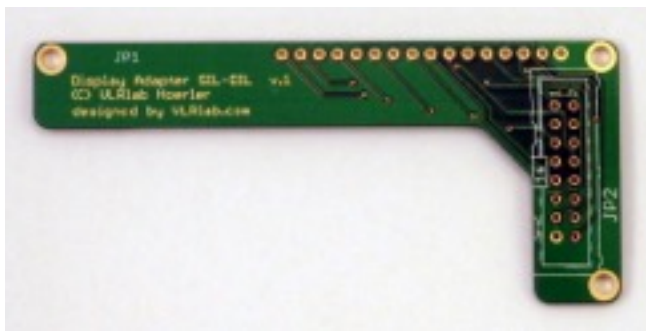
## 2. BOM

PART	VALUE	DEVICE	PACKAGE	LIBRARY	SHEET
JP2	to J15	ML16	ML-16	con-ml	1

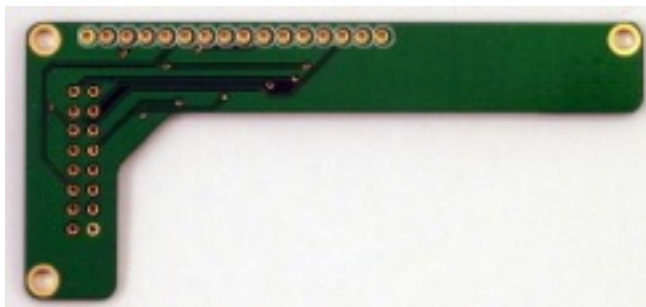
### 3. OUTLINES



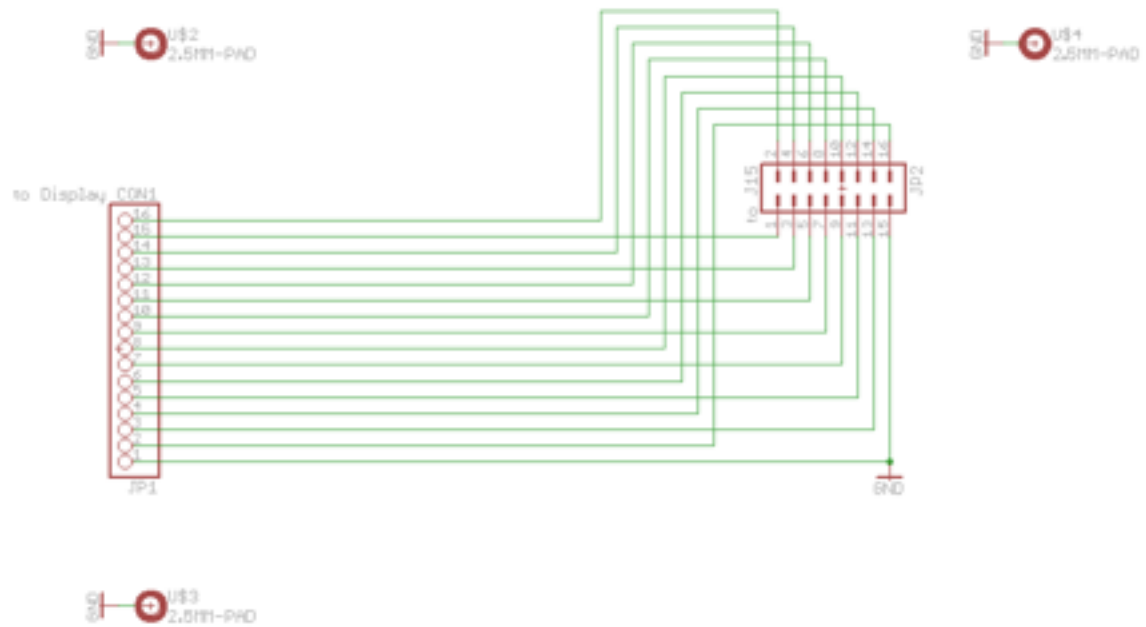
### 4. FRONTVIEW



### 5. REARVIEW



## 6. Schematics



## 7. Config

### 1. MIOS

The Chracter Displays are preconfigured in a Midibox environment. They should show a bootmessage and then „Ready.“

To configure a message open the File browser and type:

for Connection to J15A:

RESET\_HW

LCD "%C"

LCD "@(1:1:1)HELLO World!"

for Connection to J15B:

RESET\_HW

LCD "%C"

LCD "@(2:1:1)HELLO World!"

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