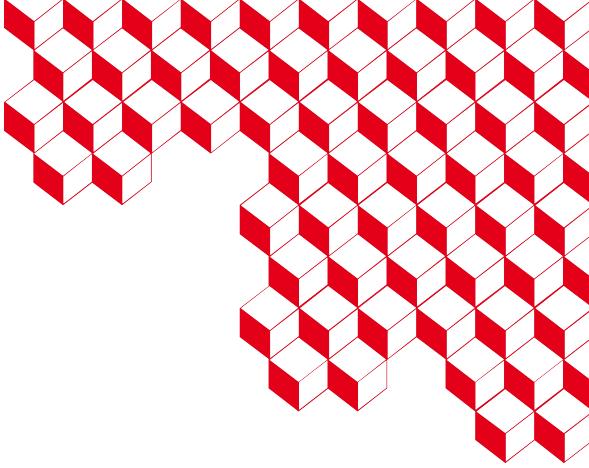


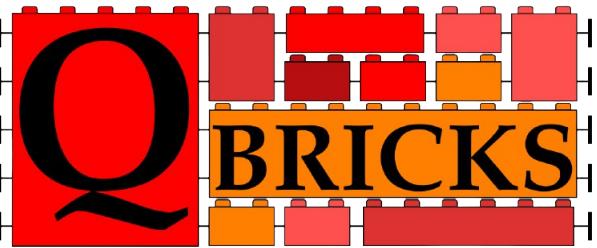


list



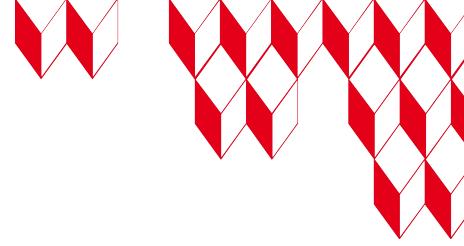
Quantum programming and formal verification (Qbricks)

Christophe Chareton, Mathieu Nguyen,
Sébastien Bardin



Quantum programming and formal verification (Qbricks)

- 1. Specifications and programs requirements in quantum computing**
- 2. Hybrid symbolic execution**
- 3. Unitary formal specification proof**



Quantum memory states

Potential for exponential acceleration !

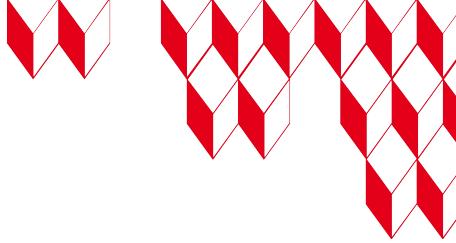
- Classical world:



One sequence in $\{\text{smiley}, \text{crossed-out}\}^n$ (over 2^n possible)

- Quantum world:





Quantum memory states

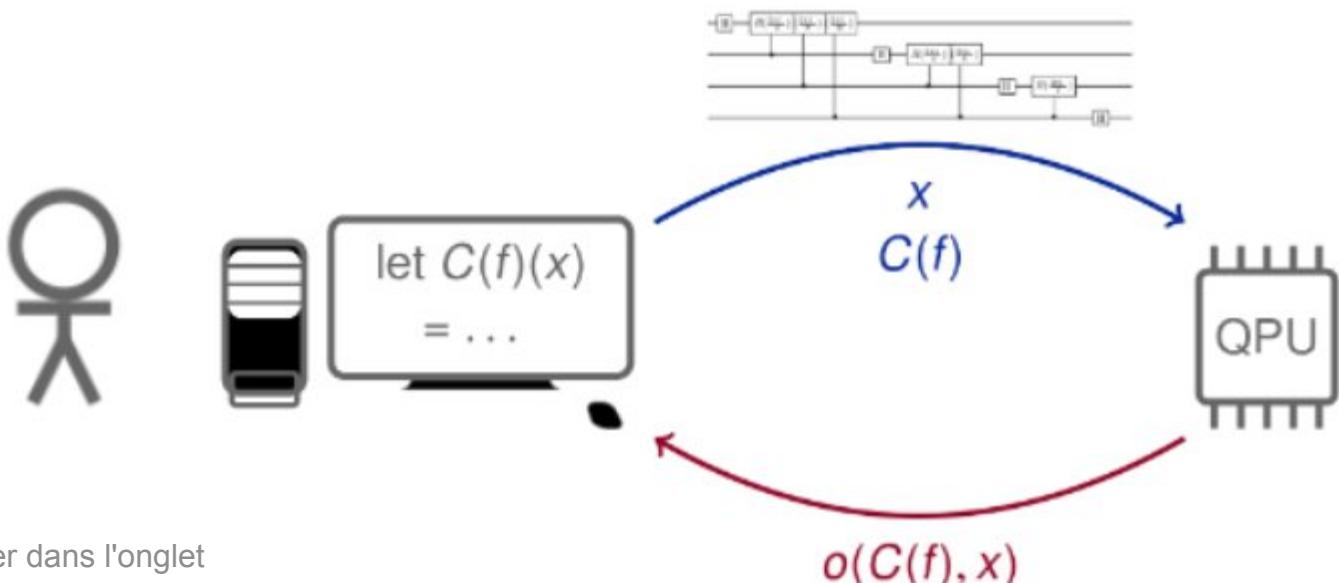
- + Some *strange* rules :
- Restricted set of operations : **unitarity**
- **Destructive + probabilistic measurement**
- Quantum world:

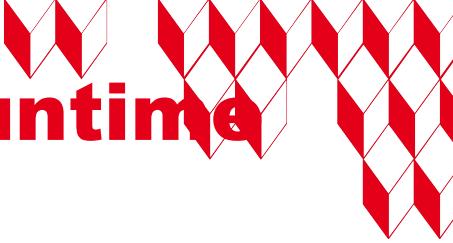


The hybrid model

A quantum co-processor (QPU), controlled by a classical computer

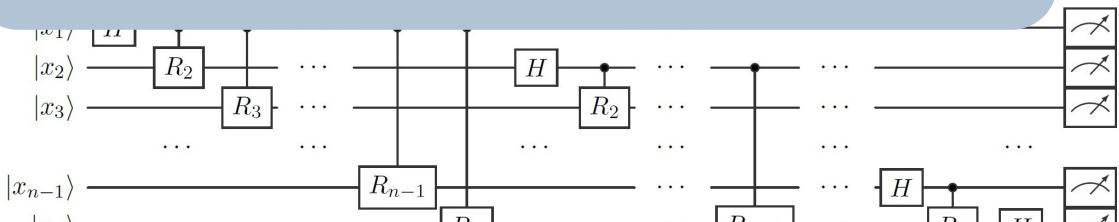
- classical control flow
- CPU \Rightarrow QPU : quantum computing requests, sent to the QPU
→ structured sequenced of instructions: **quantum circuits**
 - initialise quantum data
 - run pure quantum physics operations
 - non-deterministic measure : quantum data \rightarrow classical data
- QPU \Rightarrow CPU: **probabilistic** computation results (**classical** information)



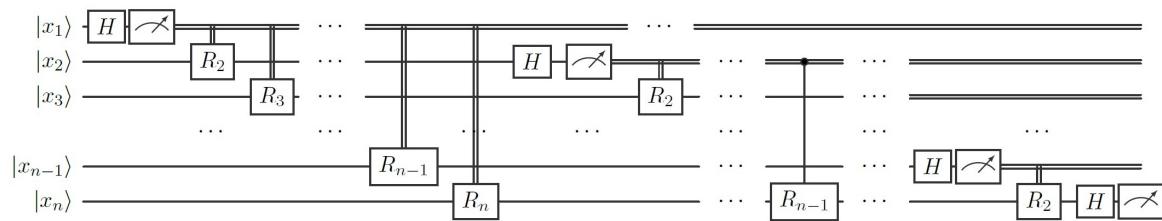


The hybrid model : In practice, embedding runtime control

Hybridization of quantum primitives

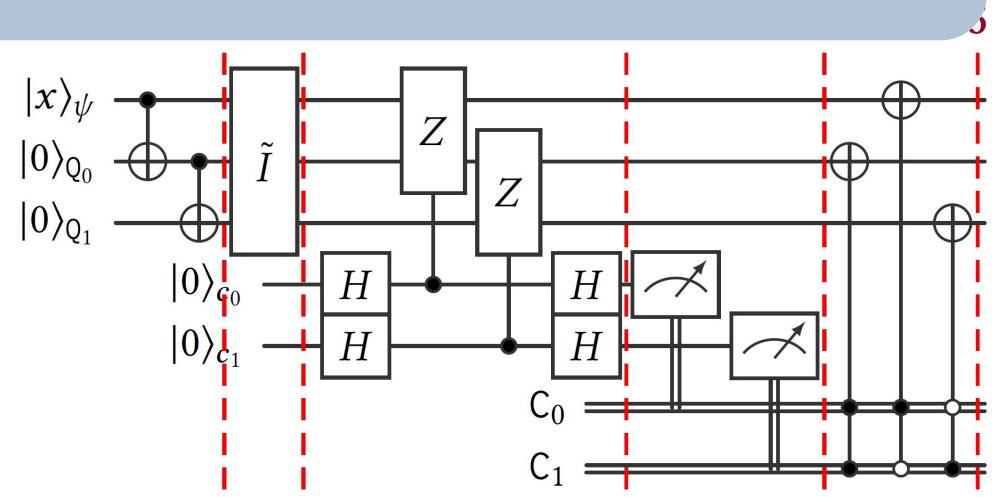


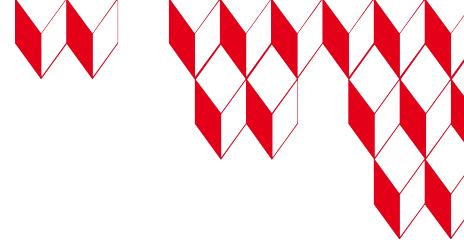
(a) The standard QFT unitary circuit



(b) A dynamic version of the QFT

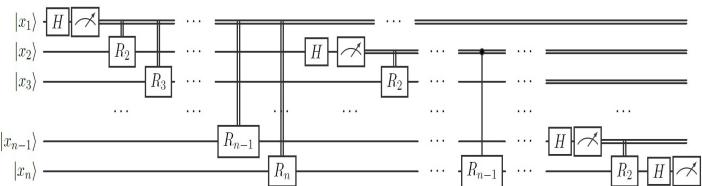
Error correction



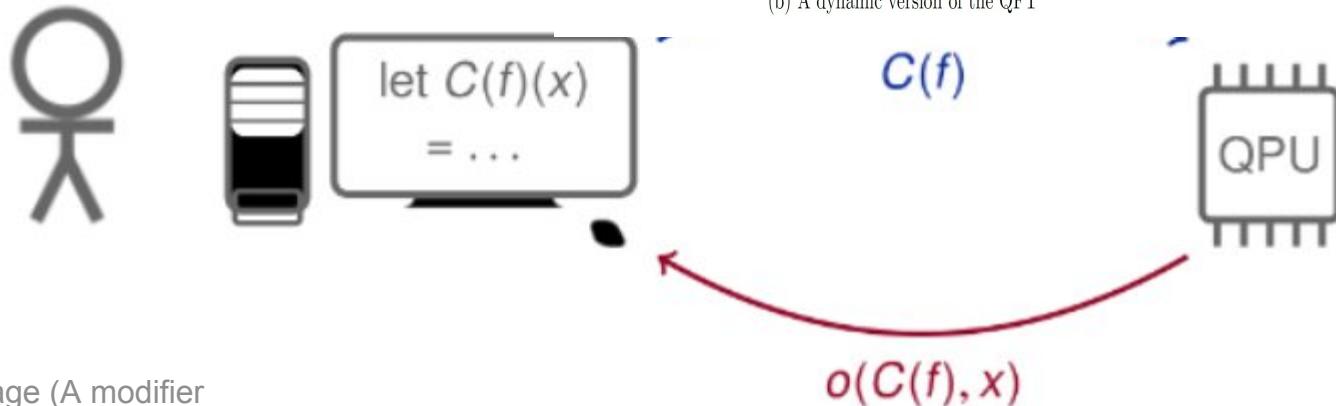


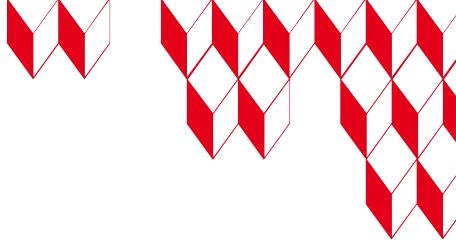
The hybrid model

- « QPU » must support classical data runtime control
- Embedded classical computation instruction
- Discriminate central unit/QPU instructions
- Different compilation requirements



(b) A dynamic version of the QFT





Verification : specifications

Algorithm: Quantum order-finding

Inputs: (1) A black box $U_{x,N}$ which performs the transformation $|j\rangle|k\rangle \rightarrow |j\rangle|x^jk \bmod N\rangle$, for x co-prime to the L -bit number N , (2) $t = 2L + 1 + \lceil \log(2 + \frac{1}{\epsilon}) \rceil$ qubits initialized to $|0\rangle$, and (3) L qubits initialized to the state $|1\rangle$.

Outputs: The least integer $r > 0$ such that $x^r \equiv 1 \pmod{N}$.

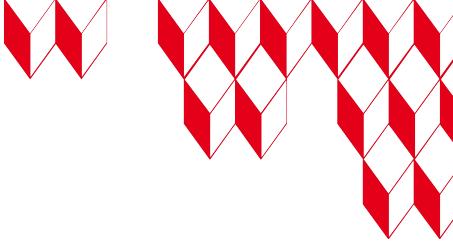
Runtime: $O(L^3)$ operations. Succeeds with probability $O(1)$.

Procedure:

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4. $\rightarrow \frac{1}{\sqrt{r}} \sum_{s=0}^{r-1} |s/r\rangle|u_s\rangle$ apply inverse Fourier transform to first register
5. $\rightarrow \overline{s/r}$ measure first register
6. $\rightarrow r$ apply continued fractions algorithm

A specification preamble:

- **Input parameters (size, oracle, etc)**
- **Functional correctness:** Inputs-Outputs relation
- **Complexity:** number of elementary operations



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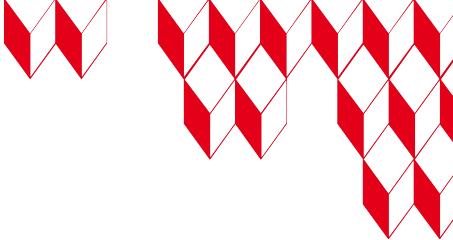
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initial state

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Adequate implementation should come
with evidence regarding the specs



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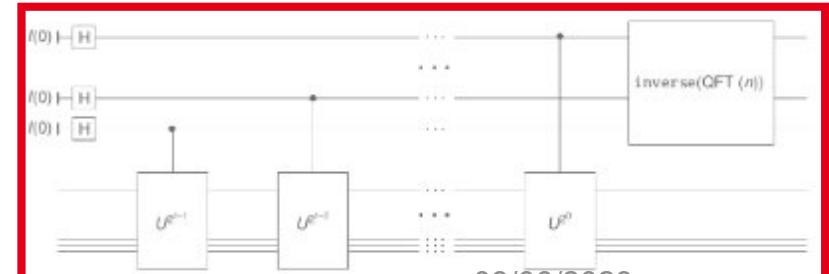
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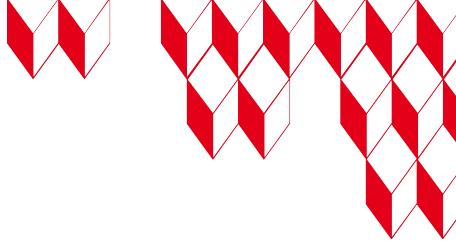
qft_internal :: [Qubit] -> Circ [Qubit]
qft_internal [] = return []
qft_internal [x] = do
    hadamard x
    return [x]
qft_internal (x:xs) = do
    xs' <- qft_internal xs
    xs'' <- rotations x xs' (length xs')
    x' <- hadamard x
    return (x':xs'')
where
    -- Auxiliary function used by 'qft'.
    rotations :: Qubit -> [Qubit] -> Int -> Circ [Qubit]
    rotations [] _ _ = return []
    rotations c (q:qs) n = do
        qs' <- rotations c qs n
        q' <- rGate ((n + 1) - length qs) q `controlled` c
        return (q':qs')

```

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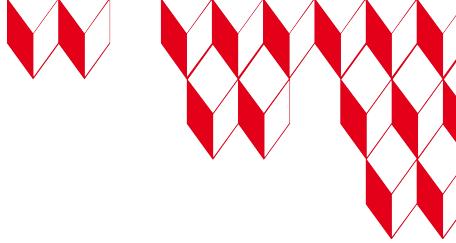
Adequate implementation should come
with **universally valid** evidence
regarding the specs

A specification includes

- Input parameters
- Functional correctness
- Complexity: number of elementary operations

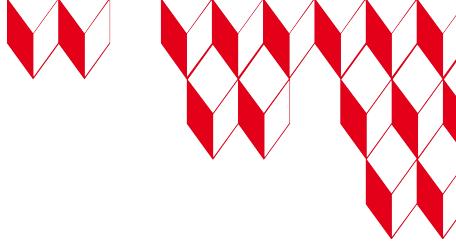
- Functionality
- Complexity
- Well-formedness





Standard debugging techniques fail...

Potential method	Drawback
Assertion checking ?	Requires (destructive) measurement with highly superposed states
Final test ?	How to pinpoint error source ?
Simulation ?	As far as we don't need a Quantum Computer !

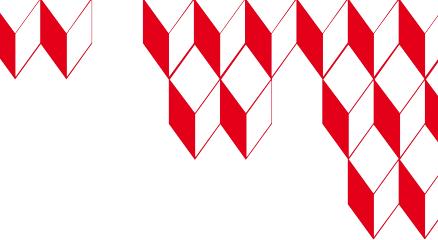


Standard debugging techniques fail... ... the alternative of formal verification

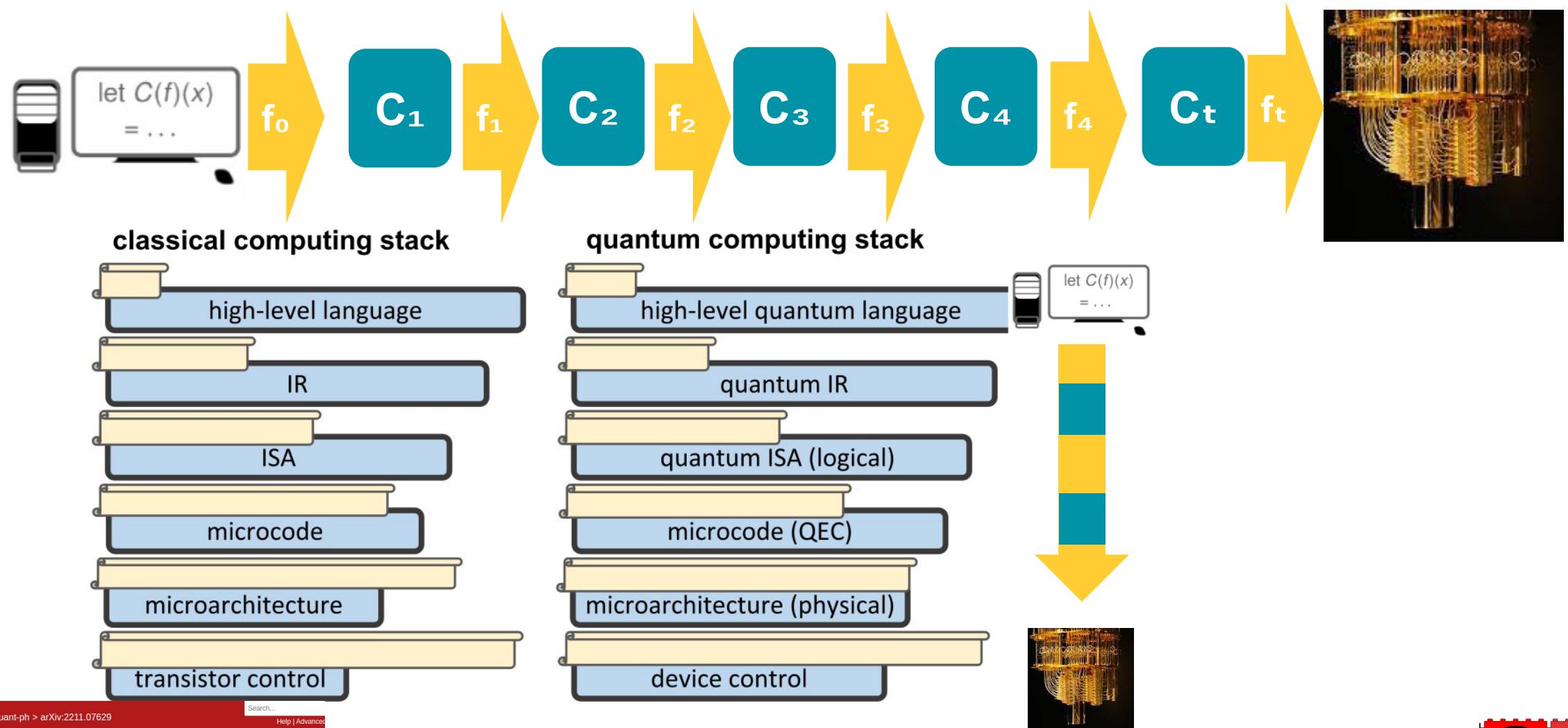
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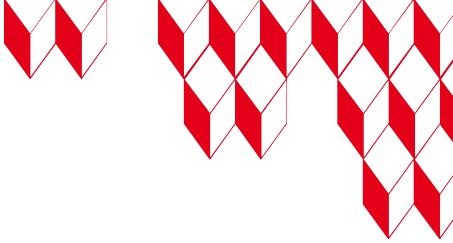
Testing/Assertion checking	Static analysis
executions/simulations	static analysis, no need to execute
bounded parameters	scale insensitive/any instance
statistical arguments	absolute, mathematical guarantee

Build on **best practice** of formal verification for the classical case and tailor them to the quantum case

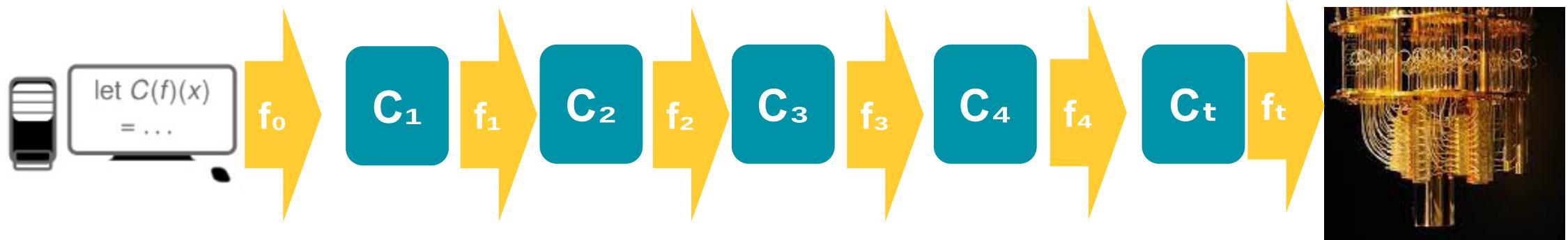


Guaranteeing the compilation stack





Guaranteeing the compilation stack

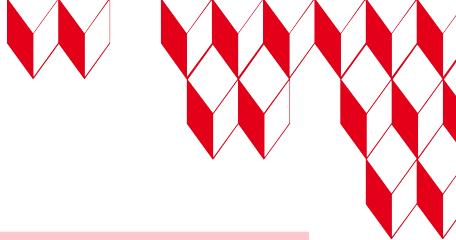


Final circuit:

- Which **physical operations** is it based on ?
- Does it respect the target **topological constraints**?
- Optimization?
 - How efficiently?
 - **Metrics**?
- Functional (quasi) equivalence wrt C_0
 - Which notion of **distance**?
- Does it include **error correction**?
 - How **robustly**?

{S}

- $\forall C.S(C_0, f_t \circ \dots \circ f_4 \circ f_3 \circ f_2 \circ f_1 \circ f_0(C_0))$
 - many f's are hardware dependent
- $S(C_0, C_t)$
 - **compilation choices agnostic**



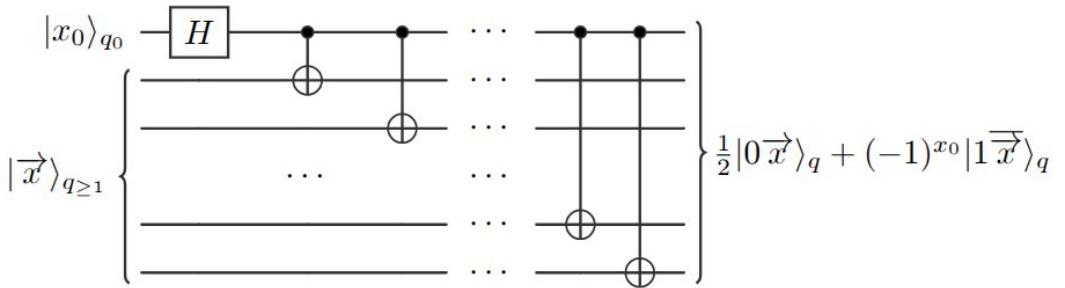
Abstracting parameters/input datas

Formal verification : for any entry of any circuit

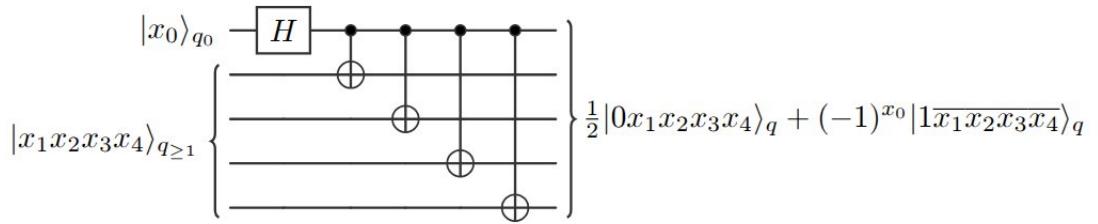
Symbolic execution : for any entry on a given circuit

Simulation : for a given circuit over a given entry

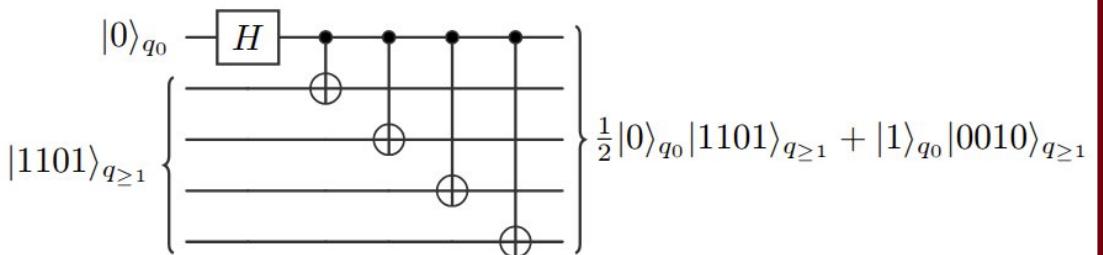
Program level formal proof (forall $x_0x_1x_2x_3x_4$ and forall n, \dots)



Symbolic execution (forall $x_0x_1x_2x_3x_4, \dots$)

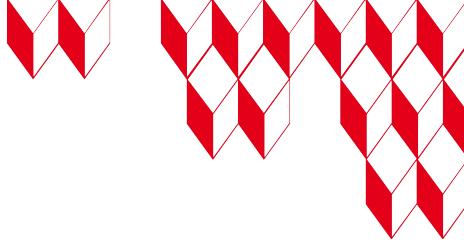


Simulation



Quantum programming and formal verification (Qbricks)

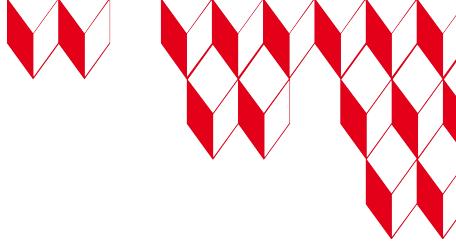
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Symbolic execution

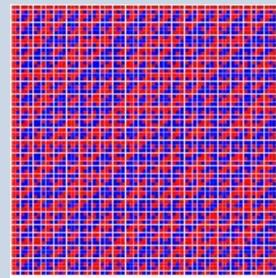
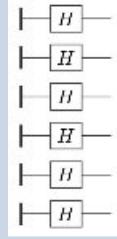
Leading ideas :

- We interpret a program
 - Not as a sequence of quantum physics operations
 - But as instructions operating on a mathematical representation : *semantics*
- Requires :
 - An operational semantics
 - Corresponding data structures
 - Object/meta language
- Program input may remain symbolic in the analysis: derive an i/o function from a program

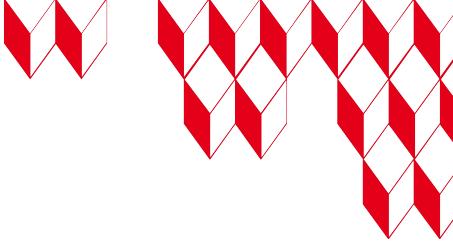


Programs representation → path-sums

Standard interpretation as matrices :



- Cumbersome
- Requires **higher-order reasoning**



Programs representation → path-sums

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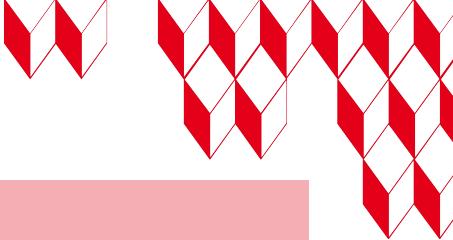
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Shor-OF (from N & C, p. 232)

Body :

- An intertwined sequence of intermediate **state representations**
- A list of **function applications declarations**



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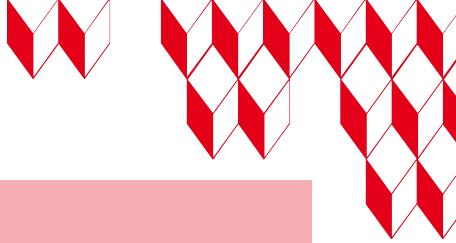
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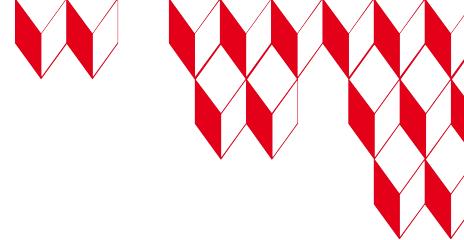
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Path-sum semantics[Amy 2019]: **formalizing** vector based circuit representations

$$|x\rangle \rightarrow \frac{1}{\sqrt{2^r}} \sum_{y \in BV_r} e^{i \pi \textcolor{red}{ph(x,y)}} |\textcolor{blue}{k(x,y)}\rangle$$

```
r    : int
ph  : Polynomial of symbolic dyadic fractions
k   : Symbolic binary functions
```

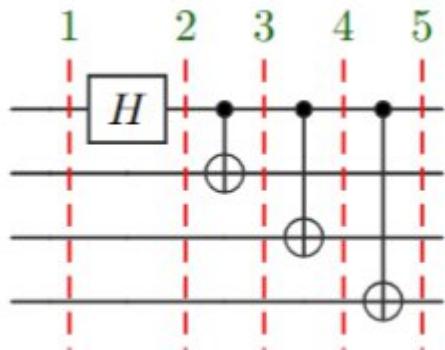


Symbolic execution

- Gate interpretation

$$\begin{array}{lll}
 \langle s, ph, o \rangle & \xrightarrow{H_i} & \langle s + 1, ph + \frac{x_i y_f}{2}, o[x_i \leftarrow y_f] \rangle \xrightarrow{\text{Concr}} \frac{1}{\sqrt{2}} \begin{pmatrix} \text{Concr}(\langle s, ph, o \rangle [x_i \leftarrow 0]) \\ + (-1)^{x_i} \\ \text{Concr}(\langle s, ph, o \rangle [x_i \leftarrow 1]) \end{pmatrix} \\
 \langle s, ph, o \rangle & \xrightarrow{\text{CNOT}_{ij}} & \langle s, ph, o[x_j \leftarrow (x_i \oplus x_j)] \rangle \xrightarrow{\text{Concr}} \frac{1}{\sqrt{2^s}} e^{i\pi ph} |o[x_j \leftarrow (x_i \oplus x_j)]\rangle
 \end{array}$$

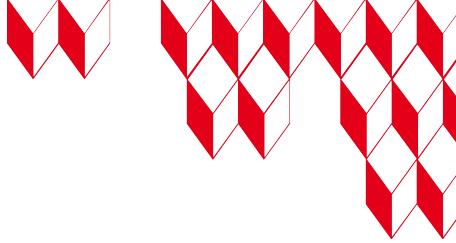
- sequential composition



Step	Path-sum	Concretization
1	$\langle 0, 1, x_0 x_1 x_2 x_3 \rangle$	$ x_0 x_1 x_2 x_3\rangle$
2	$\langle 1, \frac{x_0 y}{2}, y x_1 x_2 x_3 \rangle$	$\frac{1}{\sqrt{2}} (0 x_1 x_2 x_3\rangle + 1 x_1 x_2 x_3\rangle)$
3	$\langle 1, \frac{x_0 y}{2}, y(y \oplus x_1) x_2 x_3 \rangle$	$\frac{1}{\sqrt{2}} (0 x_1 x_2 x_3\rangle + 1 \bar{x}_1 x_2 x_3\rangle)$
4	$\langle 1, \frac{x_0 y}{2}, y(y \oplus x_1)(y \oplus x_2) x_3 \rangle$	$\frac{1}{\sqrt{2}} (0 x_1 x_2 x_3\rangle + 1 \bar{x}_1 \bar{x}_2 x_3\rangle)$
5	$\langle 1, \frac{x_0 y}{2}, y(y \oplus x_1)(y \oplus x_2)(y \oplus x_3) \rangle$	$\frac{1}{\sqrt{2}} (0 x_1 x_2 x_3\rangle + 1 \bar{x}_1 \bar{x}_2 \bar{x}_3\rangle)$

- Further constructs (quantum/classical control, parallelism, ...)

08/06/2023



Programs representation → path-sums

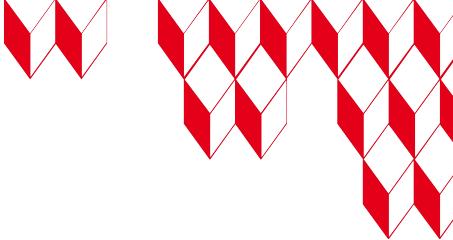
++ :

- **Modular reasoning** : sequence/parallelism
- **Equational theory** : Path-sum equivalence
→ reduces the exponential factor **r**

$$\text{Elim } \frac{y_0 \notin p, o}{\langle s + 2, p, o \rangle_{\cup \{0\}} \langle s, p, o \rangle}$$

$$\text{HH } \frac{y_0 \notin o, Q, R \quad y_1 \notin Q}{\langle s, \frac{1}{2}(y_0(y_1 + Q) + R), o \rangle_{\cup \{0\}} \langle s, R[y_1 \leftarrow \bar{Q}], o[y_1 \leftarrow \bar{Q}] \rangle}$$

$$\omega \frac{y_0 \notin o, Q, R}{\langle s + 1, \frac{1}{4}y_0 + \frac{1}{2}y_0Q + R, o \rangle_{\cup \{0\}} \langle s, \frac{1}{8} - \frac{1}{4}\bar{Q} + R, o \rangle}$$



Rewriting rule: focus on the HH rule, destructive interference

Consider path-sum

$$\left\langle \mathbf{s}, \frac{1}{2}(y_0(y_1 + Q(\vec{y})) + R(y_1, \vec{y})), \mathbf{o}(y_1, \vec{y}) \right\rangle$$

It is an encoding for (its *concretization*) state

$$\frac{1}{\sqrt{2^{\mathbf{s}}}} \sum_{y_0, y_1, \vec{y} \in \{0,1\}} e^{2i\pi \frac{1}{2}(y_0(y_1 + Q(\vec{y})) + R(y_1, \vec{y}))} |\mathbf{o}(y_1, \vec{y})\rangle$$

Now, fix the value for every path variable in y_1, \vec{y} (we have two paths left, varying upon y_0):

- If $y_1 \neq Q(\vec{y})$ then $y_0(y_1 + Q(\vec{y})) = y_0$ and these two path differ only by a $e^{\pi i} = -1$ scalar \rightarrow destructive interference
- Otherwise $y_1 = Q(\vec{y})$ then $y_0(y_1 + Q(\vec{y})) = 0$ and both pathes reduce to the same:

$$e^{2i\pi \frac{1}{2}R[y_1 \leftarrow \vec{Q}]} |\mathbf{o}[y_1 \leftarrow \vec{Q}]\rangle$$

$$\text{Elim } \frac{y_0 \notin \mathbf{p}, \mathbf{o}}{\langle \mathbf{s} + 2, \mathbf{p}, \mathbf{o} \rangle_{\cup \{0\}} \langle \mathbf{s}, \mathbf{p}, \mathbf{o} \rangle}$$

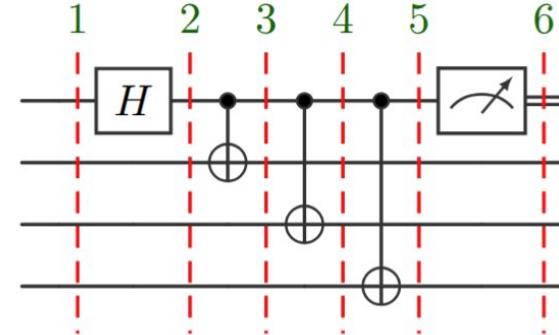
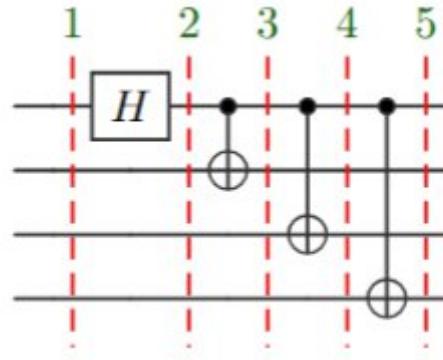
$$\text{HH } \frac{y_0 \notin \mathbf{o}, Q, R \quad y_1 \notin Q}{\langle \mathbf{s}, \frac{1}{2}(y_0(y_1 + Q) + R), \mathbf{o} \rangle_{\cup \{0\}} \langle \mathbf{s}, R[y_1 \leftarrow \vec{Q}], \mathbf{o}[y_1 \leftarrow \vec{Q}] \rangle}$$

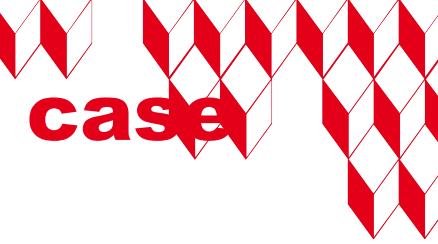
$$\omega \frac{y_0 \notin \mathbf{o}, Q, R}{\langle \mathbf{s} + 1, \frac{1}{4}y_0 + \frac{1}{2}y_0Q + R, \mathbf{o} \rangle_{\cup \{0\}} \langle \mathbf{s}, \frac{1}{8} - \frac{1}{4}\vec{Q} + R, \mathbf{o} \rangle}$$

Symbolic execution : extension to the hybrid case

Measurement is non deterministic:

- For every possible measurement result i , consider projector $|i\rangle\langle i|$, then
- $|x\rangle$ leads to $|i\rangle\langle i|x\rangle$ with probability $\| |i\rangle\langle i|x\rangle \|^2$
- → Requires projections, given for free in path-sums

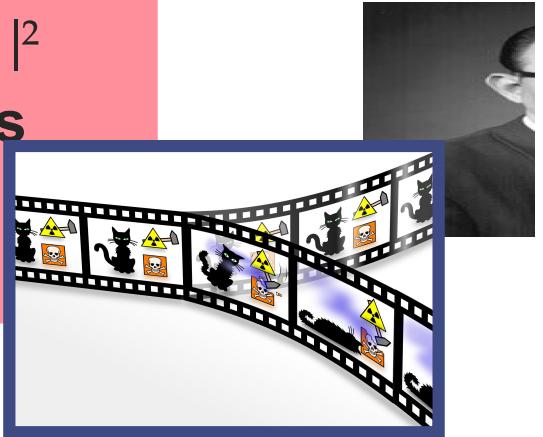




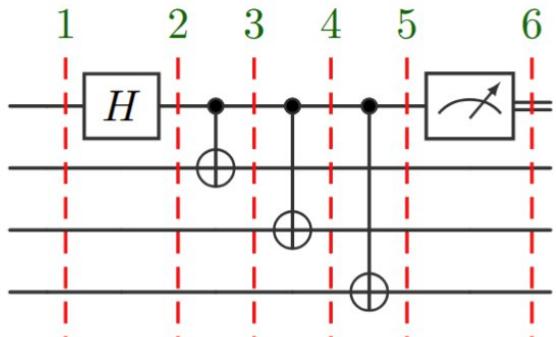
Symbolic execution : extending to the hybrid case

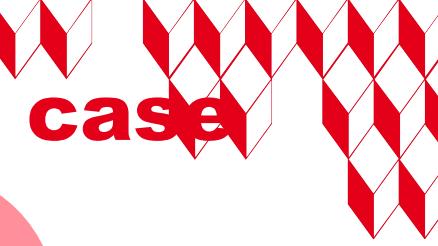
Measurement is non deterministic:

- For every possible measurement result i , consider projector $|i\rangle\langle i|$, then
- $|x\rangle$ leads to $|i\rangle\langle i|x\rangle$ with probability $\||i\rangle\langle i|x\rangle|^2$
- → Requires projections, given for free in path-sums
 - Identify a data cell as a *classical* one
 - Then the concretization differentiates



Step	Path-sum	Concretization
1	$\langle 0, 1, x_0x_1x_2x_3\rangle_q \rangle$	$ x_0x_1x_2x_3\rangle_q$
2	$\langle 1, \frac{x_0y}{2}, yx_1x_2x_3\rangle_q \rangle$	$\frac{1}{\sqrt{2}}(0x_1x_2x_3\rangle_q + 1x_1x_2x_3\rangle_q)$
3	$\langle 1, \frac{x_0y}{2}, y(y \oplus x_1)x_2x_3\rangle_q \rangle$	$\frac{1}{\sqrt{2}}(0x_1x_2x_3\rangle_q + 1\overline{x_1}x_2x_3\rangle_q)$
4	$\langle 1, \frac{x_0y}{2}, y(y \oplus x_1)(y \oplus x_2)x_3\rangle_q \rangle$	$\frac{1}{\sqrt{2}}(0x_1x_2x_3\rangle_q + 1\overline{x_1}\overline{x_2}x_3\rangle_q)$
5	$\langle 1, \frac{x_0y}{2}, y(y \oplus x_1)(y \oplus x_2)(y \oplus x_3)\rangle_q \rangle$	$\frac{1}{\sqrt{2}}(0x_1x_2x_3\rangle_q + 1\overline{x_1}\overline{x_2}x_3\rangle_q)$
6	$\langle 1, \frac{x_0y}{2}, [y]_{q_0} (y \oplus x_1)(y \oplus x_2)(y \oplus x_3)\rangle_{q \geq 1} \rangle$	$\left\{ \begin{array}{l} \frac{1}{2}; [0]_{q_0}, x_1x_2x_3\rangle_{q \geq 1} \\ \frac{1}{2}; [1]_{q_0}, \overline{x_1}\overline{x_2}x_3\rangle_{q \geq 1} \end{array} \right\}$





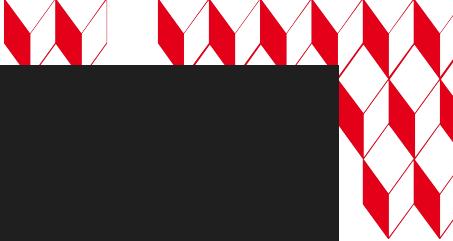
Symbolic execution : extending to the hybrid case

Consequences on the calculus:

- Specific constraint for unitary rules
should not compute interference for paths not communicating anymore
- Unbalanced (norm varying) paths sums
- Further reduction and transformation
 - Eg. : state separation states and register dicard (see ex. Teleportation)

Step	Path-sum	Concretization
1	$\langle 0, 1, x_0x_1x_2x_3\rangle_q \rangle$	$ x_0x_1x_2x_3\rangle_q$
2	$\langle 1, \frac{x_0y}{2}, yx_1x_2x_3\rangle_q \rangle$	$\frac{1}{\sqrt{2}} (0x_1x_2x_3\rangle_q + 1x_1x_2x_3\rangle_q)$
3	$\langle 1, \frac{x_0y}{2}, y(y \oplus x_1)x_2x_3\rangle_q \rangle$	$\frac{1}{\sqrt{2}} (0x_1x_2x_3\rangle_q + 1\bar{x}_1x_2x_3\rangle_q)$
4	$\langle 1, \frac{x_0y}{2}, y(y \oplus x_1)(y \oplus x_2)x_3\rangle_q \rangle$	$\frac{1}{\sqrt{2}} (0x_1x_2x_3\rangle_q + 1\bar{x}_1\bar{x}_2x_3\rangle_q)$
5	$\langle 1, \frac{x_0y}{2}, y(y \oplus x_1)(y \oplus x_2)(y \oplus x_3)\rangle_q \rangle$	$\frac{1}{\sqrt{2}} (0x_1x_2x_3\rangle_q + 1\bar{x}_1\bar{x}_2x_3\rangle_q)$
6	$\langle 1, \frac{x_0y}{2}, [y]_{q_0} (y \oplus x_1)(y \oplus x_2)(y \oplus x_3)\rangle_{q \geq 1} \rangle$	$\left\{ \begin{array}{l} \frac{1}{2}; [0]_{q_0}, \quad x_1x_2x_3\rangle_{q \geq 1} \\ \frac{1}{2}; [1]_{q_0}, \quad \bar{x}_1\bar{x}_2x_3\rangle_{q \geq 1} \end{array} \right\}$





Hybrid SE : the QBricks tool

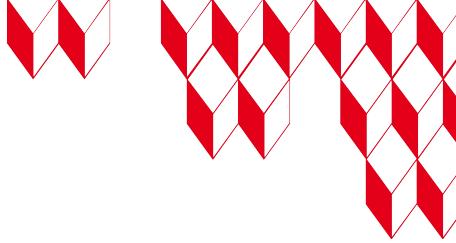
- Embedding in Ocaml
 - a «hybrid program type »
- + a hybrid path-sum data type
 - execution representation + rewriting
- prog + params are interpreted as hybrid path sums
- various commands for
 - program to path-sum evaluation
 - automated/interactive rewriting
 - specification verification (equality + refinement)
 - ~ unitary equivalence verif
- post treatment availabilities from the hosting language (Ocaml)

```
type prog =
| PVar of string
| Skip
| InitQReg of qreg
| Gate of gate * qreg
| Meas of qreg * creg
| Seq of prog * prog
| SetCReg of creg * pr_int
| For of string * pr_int * pr_int * prog
| IfElse of pr_bool * prog * prog
```

```
type gate = H | X | Z | Rz of Prog.Common_types.pr_int
```

```
<
  0
  ,
  sqrt(1 / 2)
  .
  |y[0]>_q0[0] |y[0]>_q1[0]
  [
    ]
  -
>{y0}
```

```
Rewrite: hh -find
No possible hh found
```

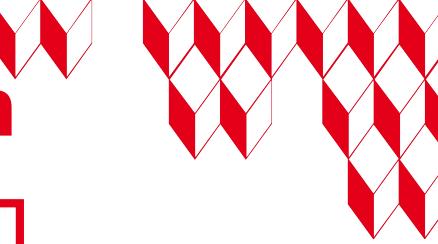


Hands on session

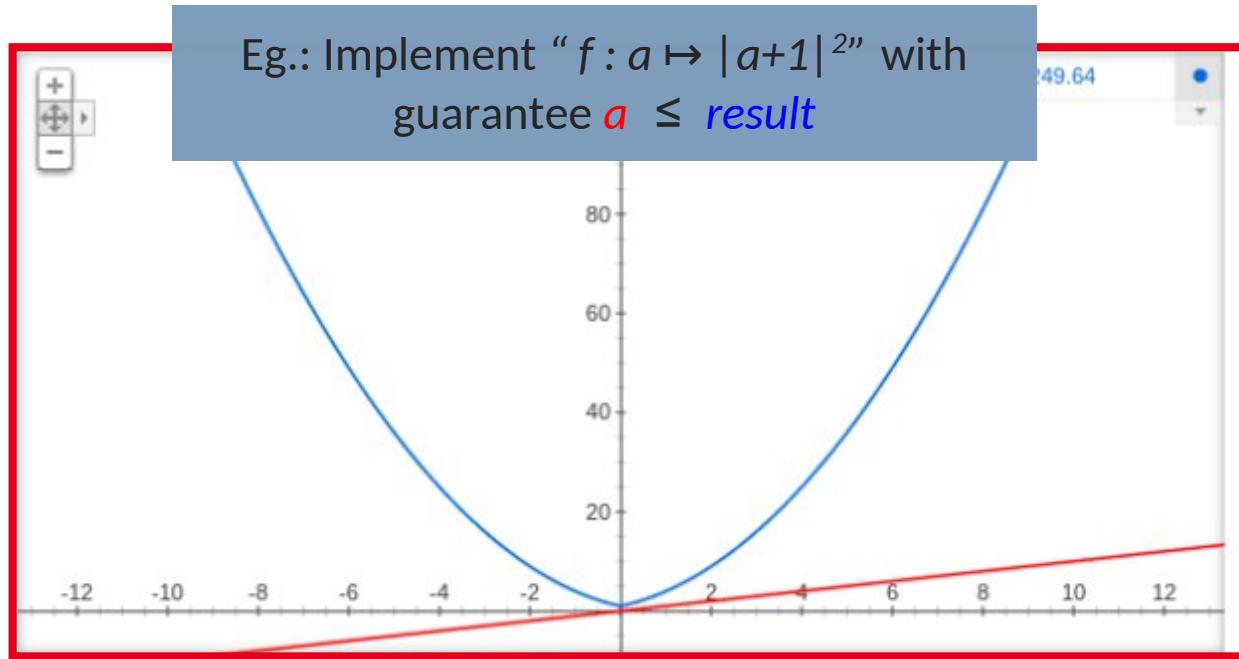
- Goals :
 - write a couple standard circuits, from gate to gate application to Quantum Fourier Transform
 - generate and read hybrid path sums
 - illustrate rewritings (interactive/automated)
 - experiment hybrid circuit verification
- Content :
 - Bell state and GHZ generalization
 - quantum teleportation protocol
 - a glimpse of quantum error correction
 - the Quantum Fourier Transform

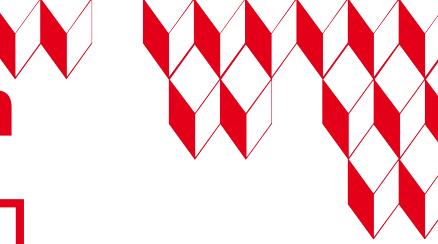
Quantum programming and formal verification (Qbricks)

- 1. Specifications and programs requirements in quantum computing**
- 2. Hybrid symbolic execution**
- 3. Unitary formal specification proof**



A parte: introducing deductive verification



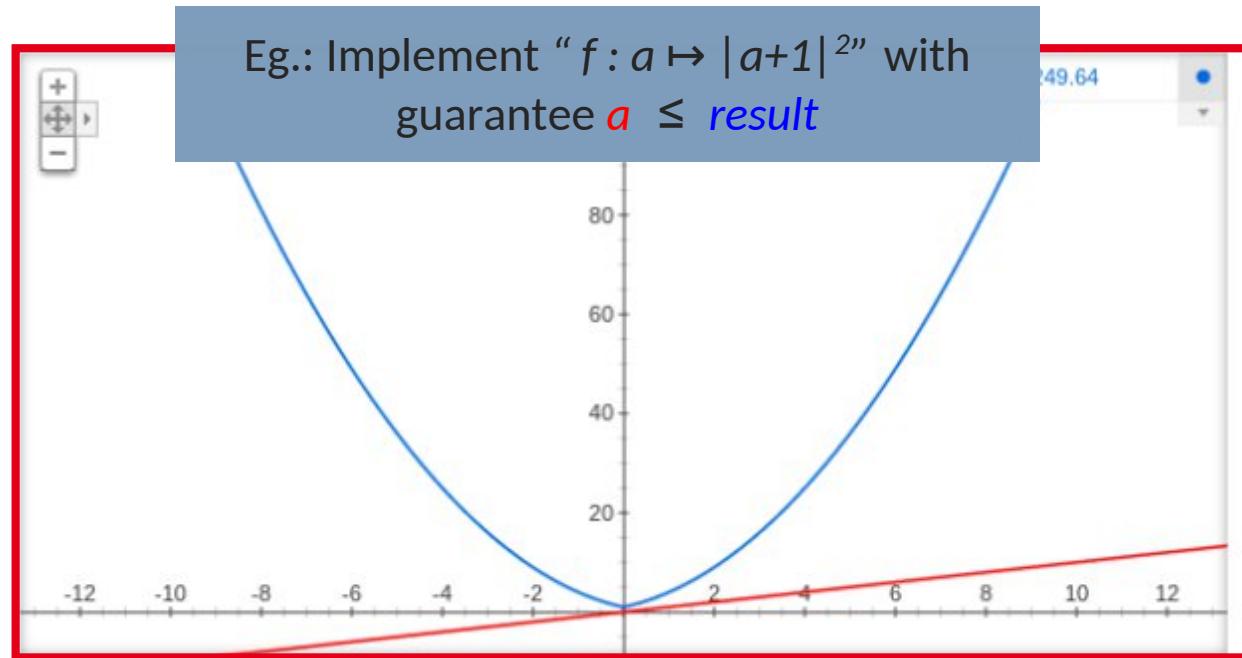


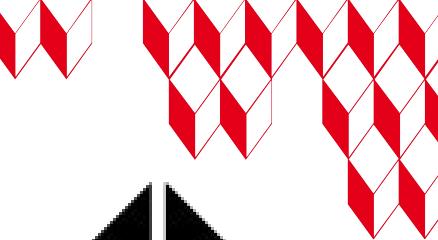
A parte: introducing deductive verification

```
let abs_succ (a):  
    post{result ≥ 1}  
    = |a+1|
```

```
let mult (a b)  
    post{a ≥ 1 → result ≥ b }  
    ...  
    = a × b
```

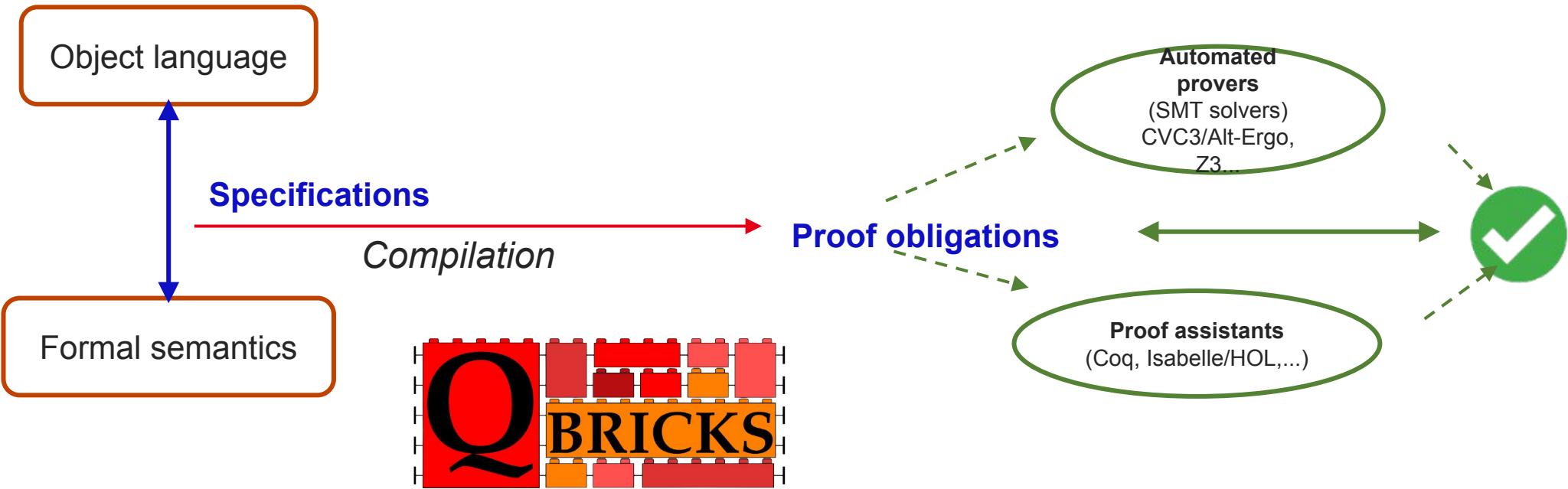
```
def sq_abs_succ (a):  
    ensures{result ≥ a}  
    = mult (abs_succ(a),abs_succ(a))
```

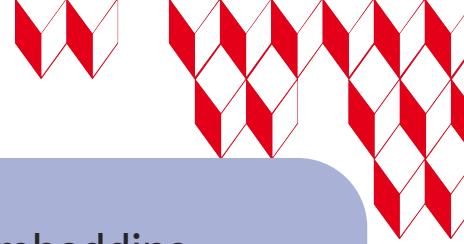




Deductive verification scheme

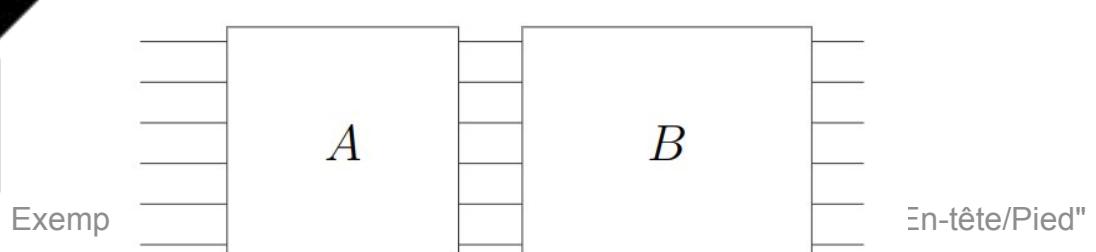
- Deductive verification : annotate (object language) code with (formal language) path-sum components specifications
 - preconditions
 - postconditions
 - loop invariants ...
- Called functions bring their specifications as guaranteed theorems for proving the specs of calling functions



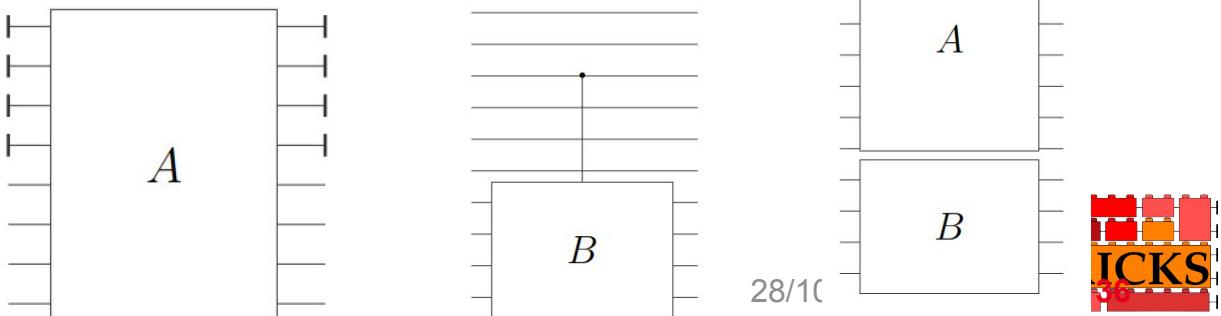
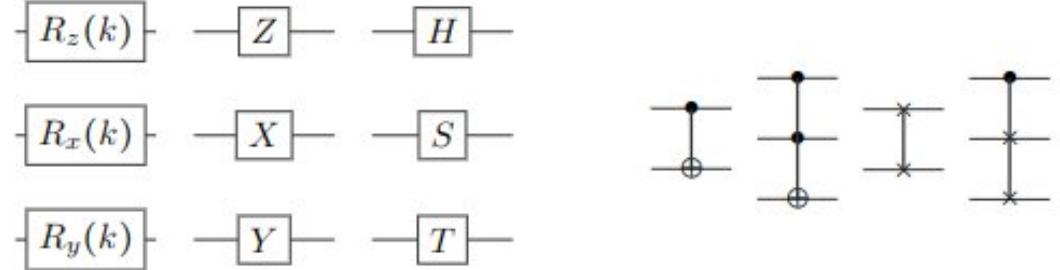


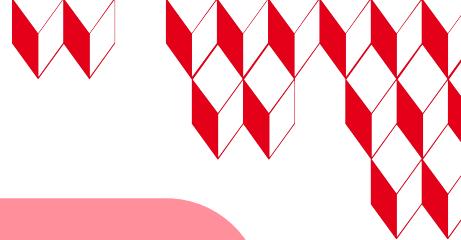
Qbricks : object language

- A set of **Elementary gates**
- Some quantum **circuit combinator**s
- Derived **high-level combinators**: inversion, qbit permutations, etc
- **Inheritance** from Whyml:
 - Let construct
 - Loops
 - References...



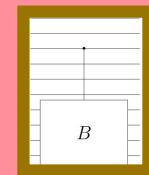
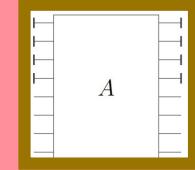
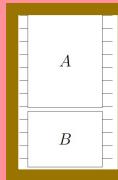
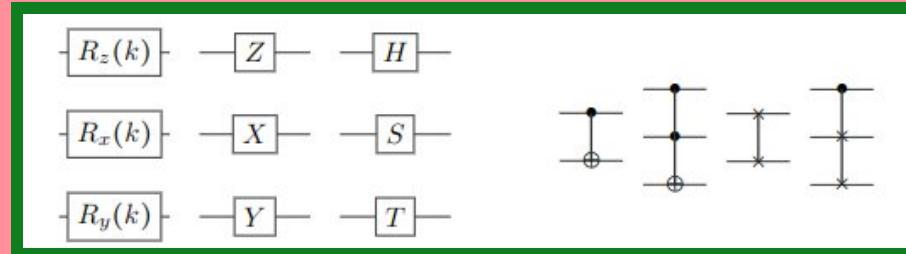
- Functional programming + Why3 embedding
- Circuit as objects → **no cloning by construction**
- Deductive verification → use of contracts (well formedness + functional correctness + complexity)
- Unitary programs



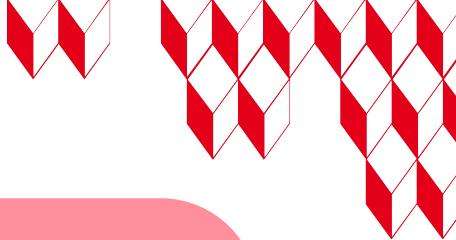


Specifying Qbricks code

Type «pre_circuit» : algebraic structure



```
type pre_circuit =
  Skip | Phase int | Rx int | Ry int | Rz int | Rzp int | Hadamard | S | T | X | Y | Z
  | Bricks_Cnot | Bricks_Toffoli | Bricks_Fredkin | Bricks_Swap
  | Swap int int int | Cnot int int int | Toffoli int int int int | Fredkin int int int int
  | Place wired_circuit int int
  | Cont wired_circuit int int int
  | Sequence wired_circuit wired_circuit
  | Parallel wired_circuit wired_circuit
  | Ancillas wired_circuit int
```

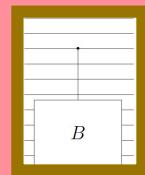
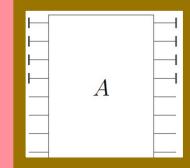
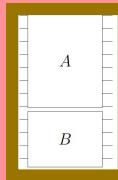
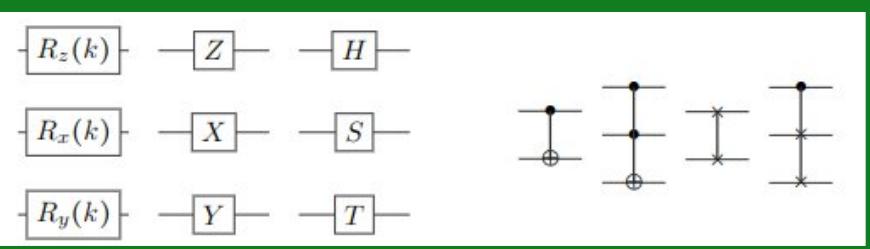


Specifying Qbricks code

Type «pre_circuit» : algebraic structure

Some of them are « correct »

→ eg : instances of control respect unitarity

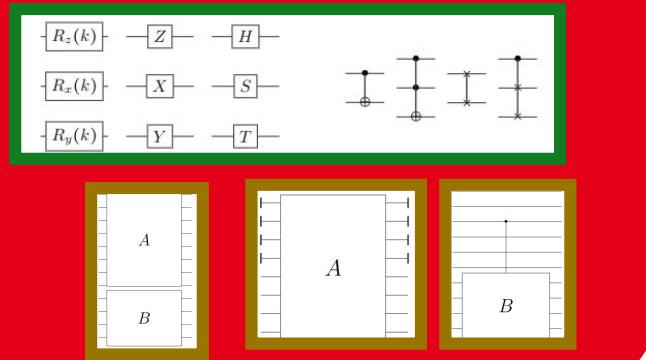


```
let rec predicate build_correct (c:wired_circuit)
=  match c with
  Cnot c t n -> 0<= c <n&& 0<= t <n&& c<> t
| Swap t1 t2 n -> 0<= t1<n && 0<= t2 <n&& t1<> t2
| Toffoli c1 c2 t n -> 0<= c1<n && 0<= c2 <n&& 0<= t <n&& c1 <> t && c2 <> t && c1 <> c2
| Fredkin c1 c2 t n -> 0<= c1<n && 0<= c2<n && 0<= t <n&& c1 <> t && c2 <> t && c1 <> c2
| Place c t n -> build_correct c && 0<=t<n && t+width_pre c <=n
| Cont c co t n -> build_correct c && 0<= co <n && 0<= t <= n - width_pre c && ( co<t || t + width_pre c <= co)
| Sequence d e -> build_correct d && build_correct e && width_pre d = width_pre e
| Parallel d e -> build_correct d && build_correct e
| Ancillas d i -> build_correct d && 1<=i && i+1 <= width_pre d
| _ -> true
end
```

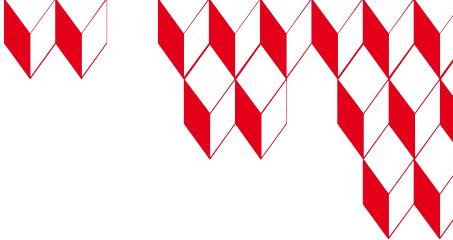
Specifying Qbricks code

Type «pre_circuit» :
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Some of them are « correct »
→ eg : instances of control
respect unitarity



```
let rec predicate build_correct (c:wired_circuit)
=  match c with
  Cnot c t n -> 0<= c <n&& 0<= t <n&& c> t
| Swap t1 t2 n -> 0<= t1< n && 0<= t2 <n&& t1> t2
| Toffoli c1 c2 t n -> 0<= c1< n && 0<= c2 <n&& 0<= t <n&& c1 > t && c2 > t && c1 > c2
| Fredkin c1 c2 t n -> 0<= c1< n && 0<= c2 <n && 0<= t <n&& c1 > t && c2 > t && c1 > c2
| Place c t n -> build_correct c && 0<=t< n && t+width pre c <=n
| Cont c co t n -> build_correct c && 0<= co <n && 0<= t <= n - width_pre c && ( co< t || t + width_pre c <= co )
| Sequence d e -> build_correct d && build_correct e && width pre d = width_pre e
| Parallel d e -> build_correct d && build_correct e
| Ancillas d i -> build_correct d && 1<=i && i+1 <= width_pre d
| _ -> true
end
```

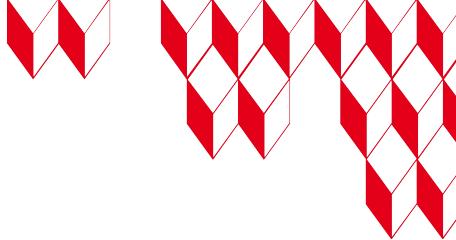


Specifying Qbricks code

Some
→ e
respe

```
let rec function basis_ket (c:circuit) (x y : int-> int) (i:int): int
  variant{pre c}
  ensures{result = h_basis_ket (circ_to_pps_pre(pre c)) x y i}
  ensures{ (forall i:int. 0<= i < width c -> 0<= x i < 2) ->
    (forall i:int. 0<= i < range c -> 0<= y i < 2) ->
    0<= i < width c -> 0<=result <2}
= match (pre c) with
  Skip -> x i
  |Phase _ -> x i
  |Rx _ -> y 1
  |Ry _ -> y 1
  |Rz _ -> x i
  |Rzp _ -> x i
  |Hadamard -> y i
  |S -> x i
  |T -> x i
  |X -> 1- x i
  |Y -> 1 - x i
  |Z -> x i
  |Bricks_Cnot -> if i = 1 then x 0 * (1 - x 1) + x 1 * (1 - x 0) else x i
  |Bricks_Toffoli -> if i = 2 then x 0 * x 1 * (1 - x 2) + x 2 * (1 - (x 0 * x 1)) else x i
  |Bricks_Fredkin ->
    if i = 1 then x 0 * x 2 + (1- x 0) * x 1
    else if i = 2 then x 0 * x 1 + (1- x 0) * x 2
    else x i
  | Bricks_Swap -> if i = 0 then x 1 else if i = 1 then x 0 else x i
  | Cnot c t -> if i = t then x c * (1 - x t) + x t * (1 - x c) else x i
  | Toffoli c1 c2 t -> if i = t then x c1 * x c2 * (1 - x t) + x t * (1 - (x c1 * x c2)) else x i
  | Fredkin c t1 t2 ->
    if i = t1 then x c * x t2 + (1 - x c) * x t1
```

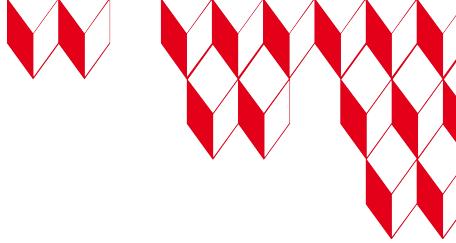
_function ;



Specifying Qbricks code : constructors

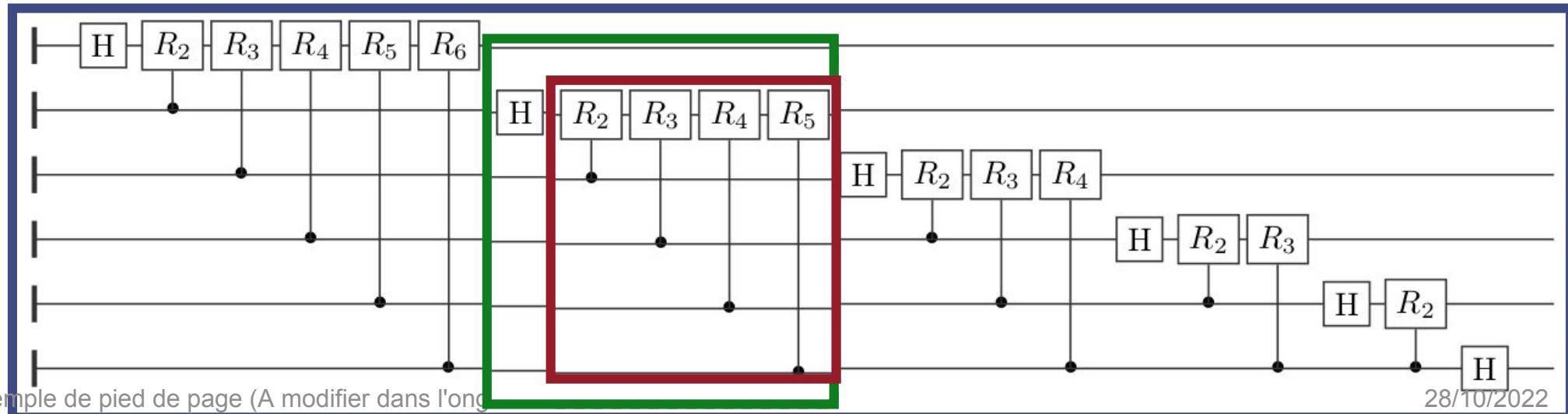
```
let constant hadamard : circuit
= {pre = Hadamard}
  ensures{pre result = Hadamard}
  ensures{ancillas result = 0}
  ensures{size result = 1}
  ensures{range result = 1}
  ensures{width result = 1}
  ensures{forall x y: int->int. forall i:int. basis_ket result x y i = y i}
  ensures{forall x y: int->int. ang_ind result x y = (x 0 *y 0)/./1 }
```

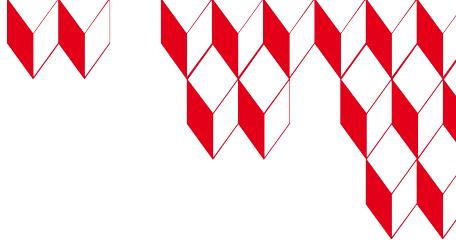
```
let function (--) ( d e:circuit)
  requires{width d = width e}
  ensures{pre result = Sequence (pre d) (pre e)}
  ensures{ancillas result = max (ancillas d) (ancillas e) }
  ensures{size result = size d + size e}
  ensures{width result = width d}
  ensures{range result = range d + range e}
  ensures{forall x y: int->int. forall i:int. basis_ket result x y i =
    basis_ket e (basis_ket d x y) (fun k -> y (k+ range d)) i}
  ensures{forall x y: int->int. ang_ind result x y =
    (ang_ind d x y) +.+ (ang_ind e (basis_ket d x y) (fun k -> y (k+ range d)))}
= {pre = Sequence (pre d) (pre e)}
```



Qbricks at work : the quantum Fourier transform

$$|x\rangle \rightarrow \frac{1}{\sqrt{2^n}} \sum_{y \in [0, 2^n[} e^{\frac{2i\pi x(-y)}{2^n}} |y\rangle$$

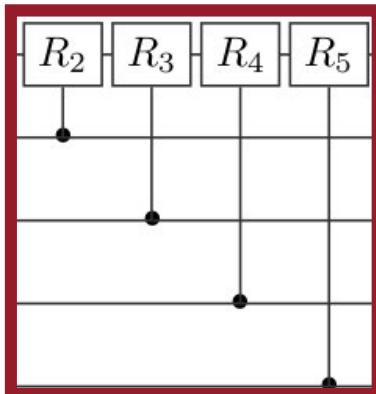




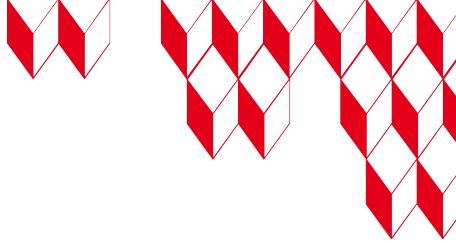
Qbricks at work : the quantum Fourier transform



```
let cl = ref (m_skip n)
in for i = q+1 to n-1 do
    invariant{width !cl = n}
    invariant{range !cl = 0}
    invariant{forall x y i. 0<= i < n ->
        basis_ket !cl x y i = x i}
    invariant{forall x y. ang_ind !cl x y
        =(sum (fun l -> x l * x q * power 2 (n- l -1+ q)) (q+1) i) ./n}
    invariant{size !cl <= cont_size * (i-q-1) }
    cl := !cl -- (crz i (q) (i - q+1) n );
done;
```



$$\text{PS}(CRZs_{n,q}) : |x\rangle \rightarrow \frac{1}{\sqrt{2^n}} \sum_{y \in \text{BV}_0} e^{i\pi \frac{\sum_{l=q+1}^n (x_l * x_q * 2^{n-l-1+q})}{2^n}} |x\rangle$$



Qbricks at work : the quantum Fourier transform



Hand written proof commands

- ▶ 12 [precondition]
- ▶ 13 [precondition]
- ▶ 14 [precondition]
- ▶ 15 [precondition]
- ▶ 16 [loop invariant preservation]
- ▶ 17 [loop invariant preservation]
- ▶ 18 [loop invariant preservation]
- 19 [loop invariant preservation]**
 - ↗ rewrite Ensures
 - 0 [loop invariant preservation]
 - ↗ rewrite Ensures1
 - 0 [loop invariant preservation]
 - ↗ rewrite ind_isum_re
 - 0 [loop invariant preservation]
 - ↗ rewrite int_to_ang_add_rev
 - 0 [loop invariant preservation]
 - ↗ apply ang_add_eq
 - 0 [apply premises]
 - ↗ rewrite LoopInvariant4
 - 0 [apply premises]
 - ↗ CVC4 1.7
 - 1 [apply premises]
 - ↗ rewrite premises
 - ▶ 20 [loop invariant preservation]
 - ▶ 21 [precondition]
 - ▶ 22 [precondition]
 - ▶ 23 [assertion1]

Call to SMT solvers

```

164
165
166 Ensures1 :
167   forall x1:int -> int, y1:int -> int.
168   ang_ind (cl1 -- crz i q ((i -' q) +' 1) n) x1 y1 =
169   (ang_ind cl1 x1 y1
170   +. ang_ind (crz i q ((i -' q) +' 1) n)
171   (((fun (y0:circuit) (yll:int -> int) (y2:int -> int) (y3:int) ->
172     basis_ket y0 y1 y2 y3)
173     @ cl1)
174     @ x1)
175     @ y1)
176   (fun (k:int) -> y1 @ (k +' range cl1)))
177
178 constant cl : circuit

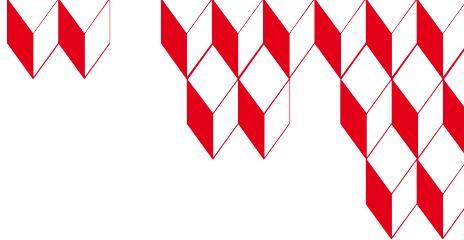
Called functions post ∈ logical context

182 LoopInvariant2 : width cl = n
183
184 LoopInvariant1 : range cl = 0
185
186 LoopInvariant :
187   forall x1:int -> int, y1:int -> int, il:int.
188   0 <=' il /\ il <' n -> basis_ket cl x1 y1 il = (x1 @ il)
189
190 constant x : int -> int
191
192 constant y : int -> int
193
194 -----
Goal

195
196 goal qft'vc :
197   ang_ind cl x y =
198   (ind_isum
199   (fun (l:int) -> ((x @ l) *' (x @ q)) *' power 2 (((n -' l) -' 1) +' q))
200   (q +' 1) (i +' 1) ./ n)
201
202 |

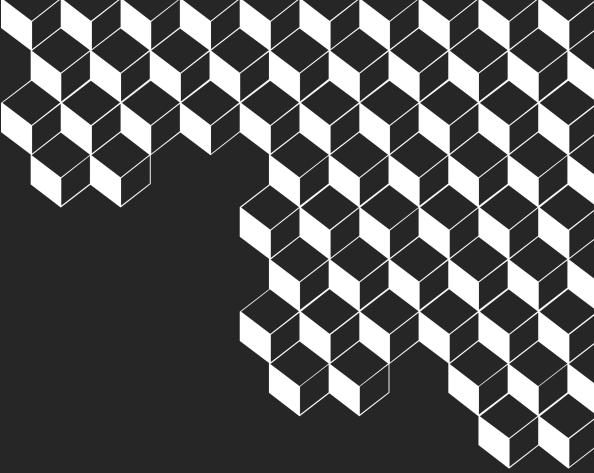
```

Post-conditions ⇒ proof obligations



Hands on session

- Goals :
 - experience of circuit building + path-sum specification writing in Qbricks
 - introduce to parametricity and recursive proofs
 - get a sense of proof automation optimization
 - experiment imperative style verified programming, using ref (mutable) types
- Content :
 - Bell state and GHZ generalization : For loop and recursive definition
 - Quantum Fourier Transform
- Starting :
 - download Qbricks at <https://github.com/Qbricks/qbricks.github.io>
 - create, install docker :
 - make build
 - make container
 - make start
 - cd tutorial_pldi
 - open file tutorial.mlw (tutorial.html) and read introductory comments



Any question ?

Christophe Chareton

Christophe.chareton@cea.fr

