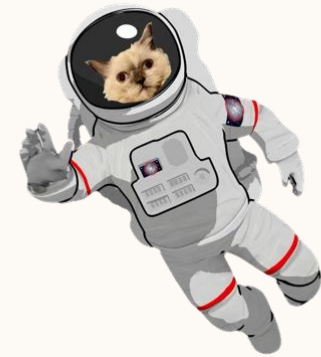


# **MAS2011 PROJECT PLAN & PROPOSAL**

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# INTRODUCTION



## Game Intro:

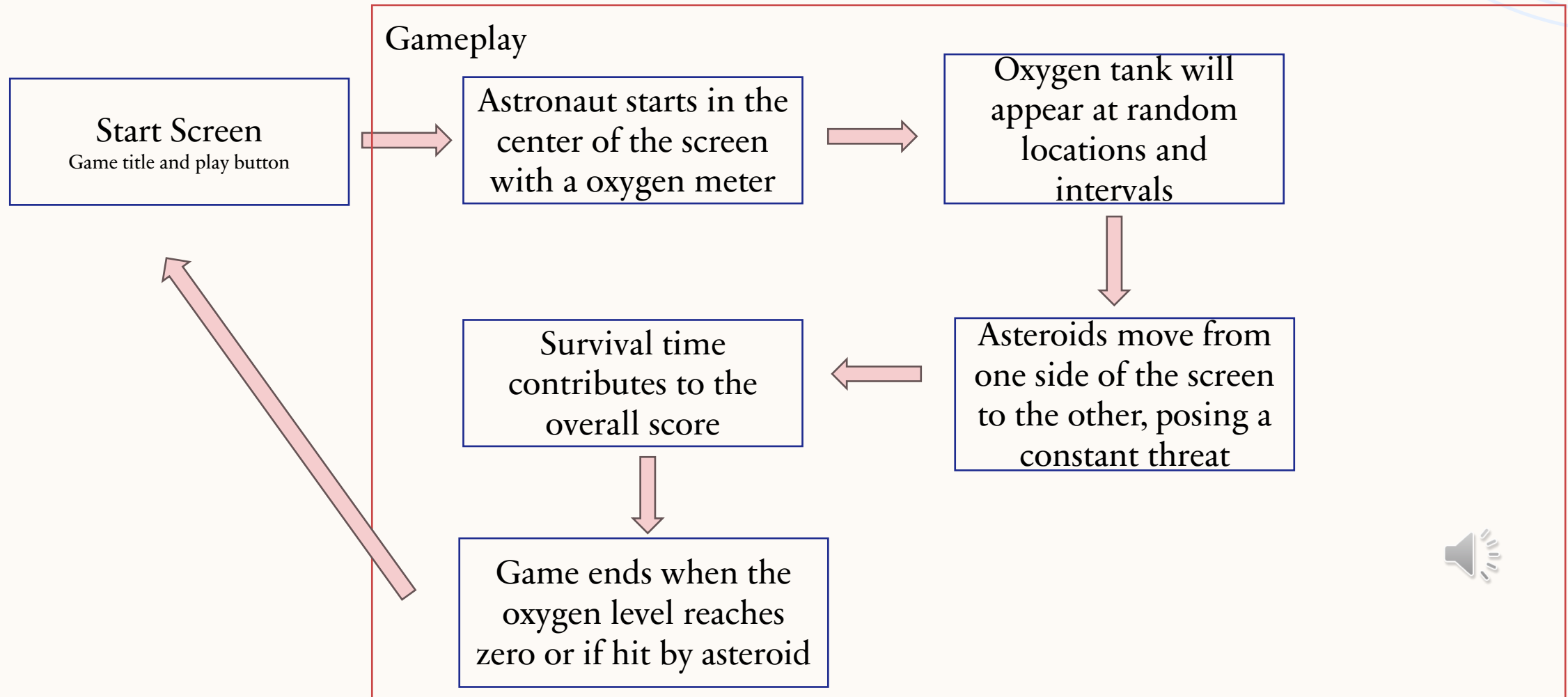
Players take on the role of an astronaut stranded in space with a depleting oxygen supply. The mission is to navigate through the cosmic challenges, collect oxygen tanks, and avoid deadly asteroids to survive as long as possible.

## Style:

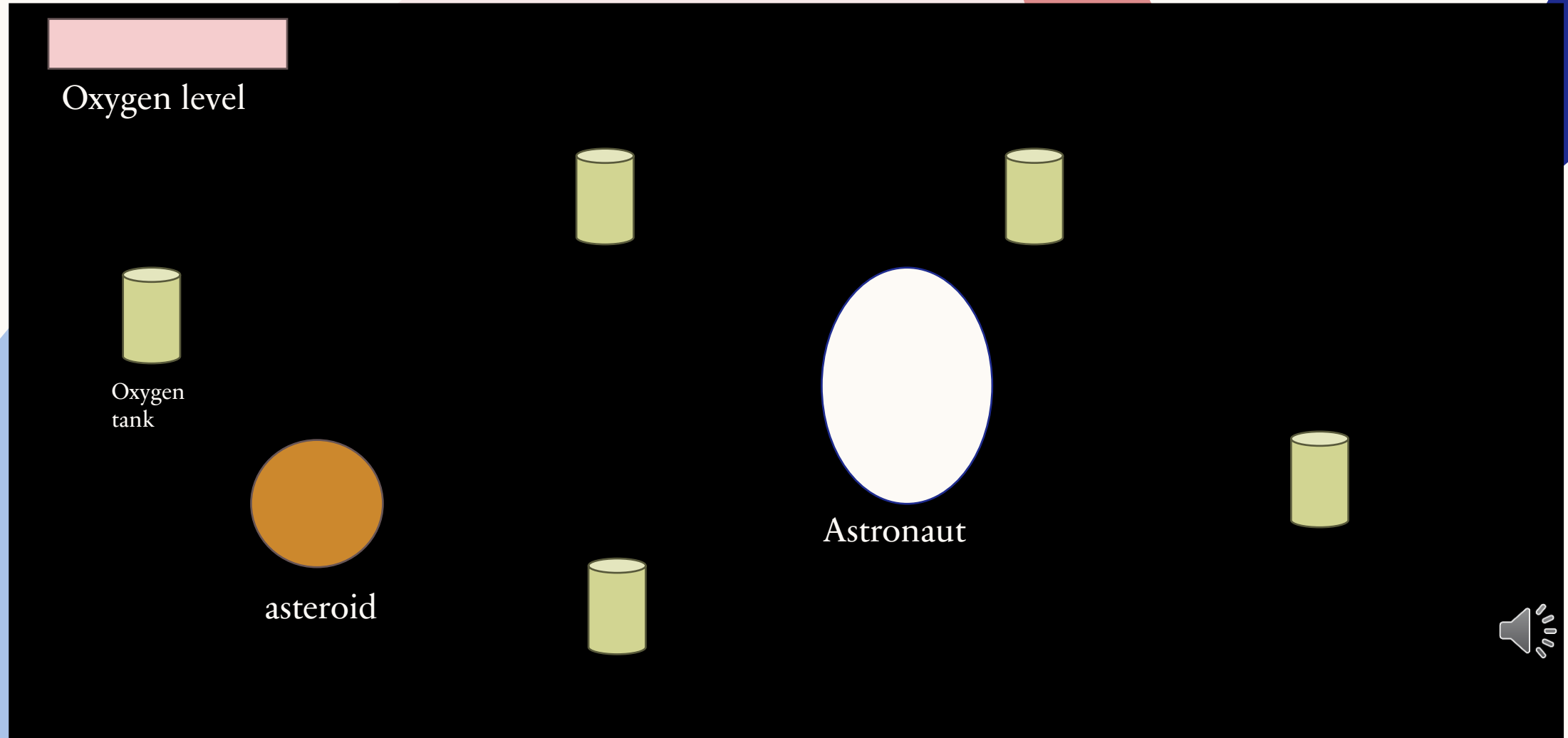
- Cartoonish 2D style
- Vibrant and saturated colors commonly found in cartoons
- Playful sound effects



# GAME SEQUENCE



# SKETCH



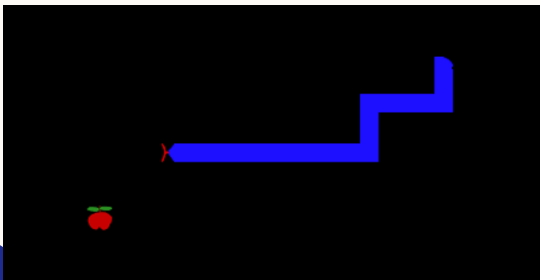
# REFERENCE GAMES

- Shoot 'em up  
[https://kidscancode.org/blog/2016/09/pygame\\_shmup\\_part\\_10/](https://kidscancode.org/blog/2016/09/pygame_shmup_part_10/)



Collision with asteroids

- Snake game  
<https://code-projects.org/snake-game-in-python-with-source-code-2/>



Collecting 'health'



**THANK YOU**

