

# **MAS2011 PROJECT PLAN & PROPOSAL**

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# INTRODUCTION

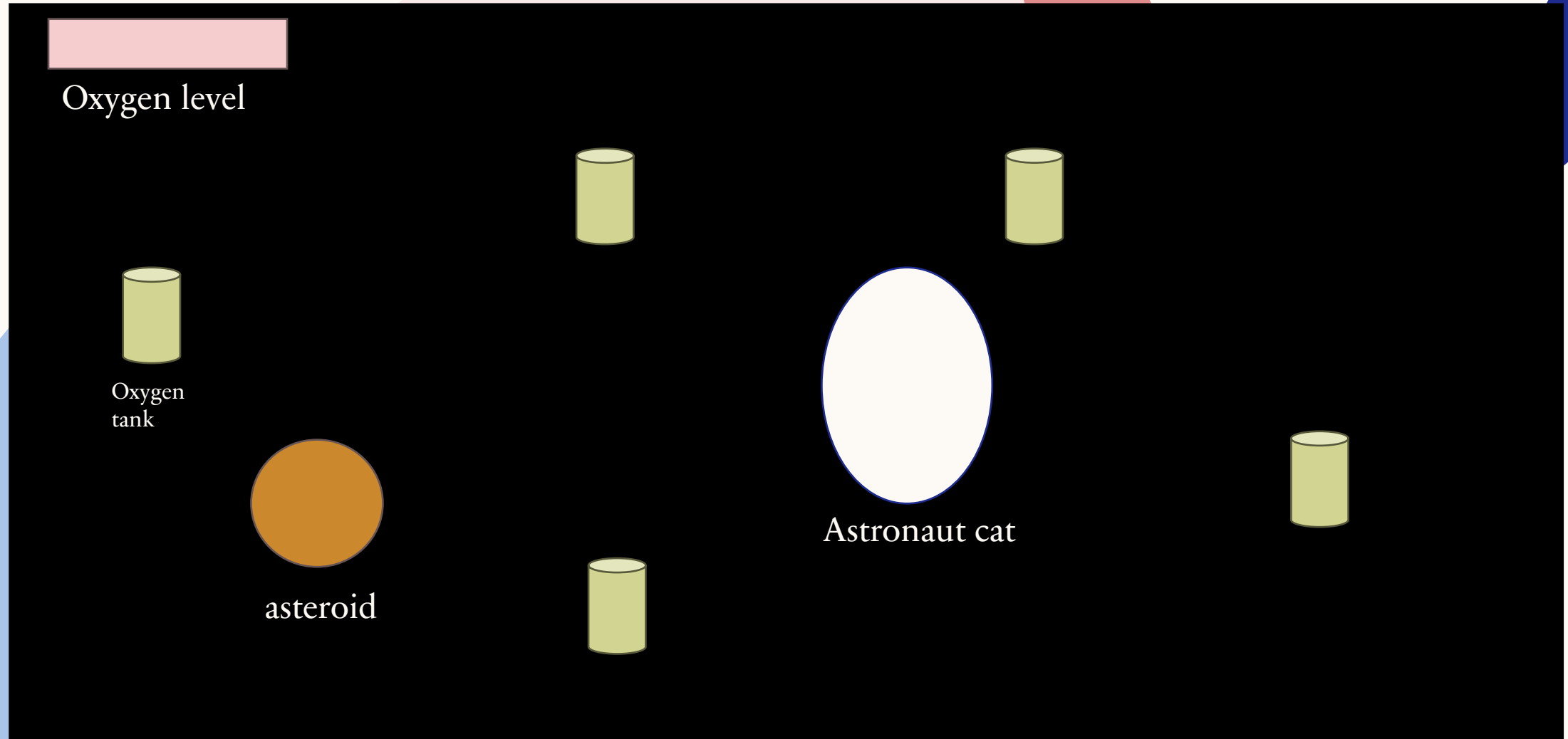
## Game Flow:

- My cat as an astronaut in space
- Aim to collect as many oxygen tanks as possible before oxygen runs out
- Avoid asteroids

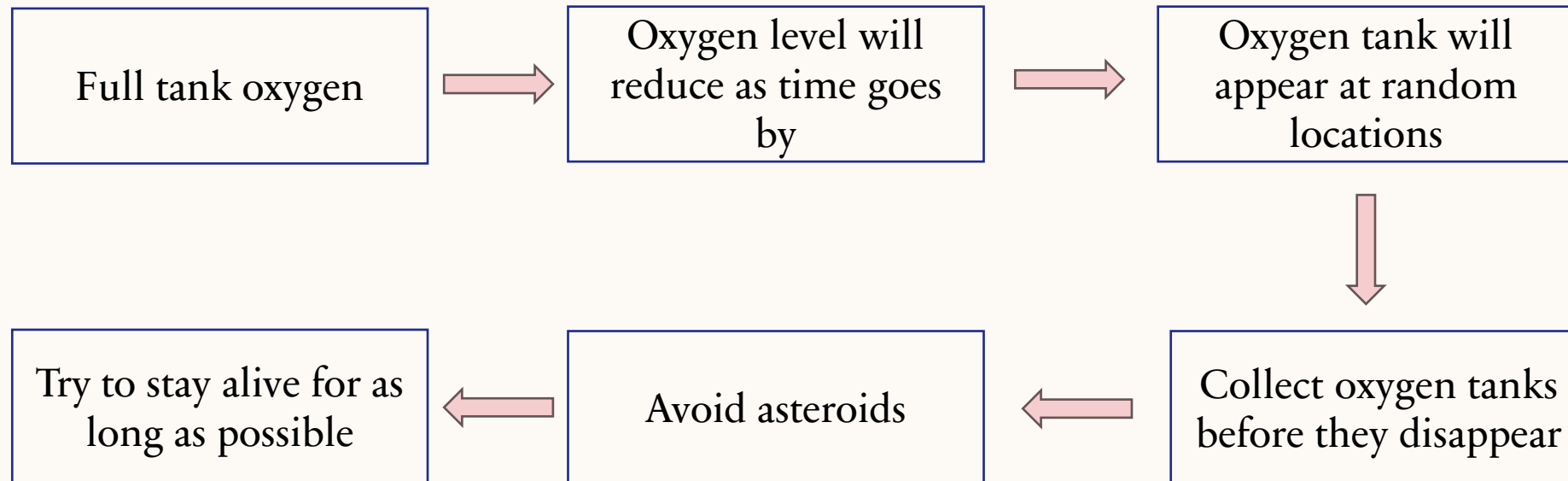
## Style:

- Cartoonish 2D style

# SKETCH



# GAME SEQUENCE



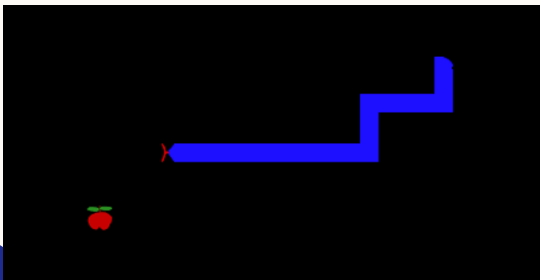
# REFERENCE GAMES

- Shoot 'em up  
[https://kidscancode.org/blog/2016/09/pygame\\_shmup\\_part\\_10/](https://kidscancode.org/blog/2016/09/pygame_shmup_part_10/)



Collision with asteroids

- Snake game  
<https://code-projects.org/snake-game-in-python-with-source-code-2/>



Collecting 'health'



**THANK YOU**