Hamed Tavakoli Dastjerdi

uOttawa CS Student, Hitachi Intern

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SKILLS

Programming Swift | Objective-C | Python | Java | C# | JavaScript | HTML/CSS | SQL

Mobile Development iOS | UIKit | SwiftUI | CoreData | Realm | App Architecture | MVVM | MVC

Testing and

Unit Testing | Integration Testing | Load Testing | CI/CD | Code Reviews

Deployment Databases

SQLite | Realm | Firebase | PostgreSQL

Technologies

Real-Time Technology | Open Source | Edge Computing | Big Data

Tools Git | Docker | JIRA | Xcode
Languages English | French | Persian

WORK EXPERIENCE

Site Deployment Intern at Hitachi

2024-05-01 - Present

Reduced deployment time by 300% through the development of automated configuration scripts. Designed predictive maintenance systems, reducing operational downtime by 20%. Gained experience in real-time systems, continuous integration, and deployment workflows.

Game Developer Intern at Broken Teapot Studios Inc.

2024-01-01 - 2024-01-31

Implemented dynamic AI routines for NPCs, improving gameplay fluidity. Optimized game shader performance by 115% and assisted in developing puzzle-solving mechanics. Collaborated in rapid iteration cycles and code reviews.

Full Stack Web Developer at RTXComputers Electronics Provider

2022-05-01 - 2022-08-31

Developed web applications including customer support chatbots and product recommendation systems. Collaborated with teams to enhance UX and performance. Worked with databases and modern design patterns.

Game Developer at PanQ Game Studio

2020-11-01 - 2022-11-30

Founded PanQ, an indie game studio specializing in innovative mobile games. Developed games with modern design patterns and sustainable revenue models. Utilized iterative design processes and continuous integration strategies.

VOLUNTEER

Development Lead at uOttaHack

2023-07-01 - Present

Board of Directors Member at Engineering Students' Society, University of Ottawa **CALE 2024 Conference Organizer** at Engineering Student Societies' Council of Ontario

2023-09-01 - 2024-04-30

2023-11-01 - 2024-03-31

EDUCATION

Bachelor of Science Computer Science, Minor in Physics at University of Ottawa

2022-09-01 - 2027-04-01

Engaged in research spanning computer science and physics. Consistently on the Dean's Honour List, awarded scholarships totaling over \$40,000 annually. Developing strong CS fundamentals and modern software development techniques.

AWARDS

Scholarship for Merit through Innovation in Student Publications at UOSU	2024-02-01
5G Connectivity for Cross Border Challenge at Telus	2023-07-01
Solutions Lab & Idea's Lab Award at University of Ottawa - eHub - MDA	2023-02-01
Youngest Startup of Iran at Tabnak	2017-06-01

CERTIFICATES

Introduction to Statistics

Network Security, Python Programming, 5G/3GPP

Huawei Talent

Java Programming, Problem Solving

Art Directing Games with Vision and Purpose

Iran Computer and Video Games Foundation

PUBLICATIONS

Impact Of Telemedicine Intervention On Patient Satisfaction For Hypertensive Patients 2023-02-01
Investigating Human Cognitive Learning Process In An Artistic Context 2017-05-01