

Intersect Test Procedures

Manual Tests

EVERYTHING IS RAN THROUGH VALGRIND

- Null files
- Non existent files
- UTF-8 files
- No parameters
- One parameter
- STDIN
- Redirecting files into STDIN
- Repeating words
- Running same file against itself
- Different cased words
- Files with 100k+ words/lines

Valgrind ./intersect

Valgrind ./intersect /dev/null

Valgrind ./intersect /dev/null /dev/null

Valgrind ./intersect words.txt words.txt

Valgrind ./intersect words.txt capitalized_words.txt

Valgrind ./intersect words.txt dictionary.txt story.txt

Valgrind ./intersect words.txt words1.txt words2.txt words3.txt words4.txt

Valgrind ./intersect - words.txt

Valgrind ./intersect - words.txt < dictionary.txt

Valgrind ./intersect dictionary.txt words.txt

Scripted Tests

I did not run any scripted tests. But I did use the dictionary file and the crack library file that was on the VM in my testing. Both files have 100k words in them.