

# Automated Termination Proving: Contributions to Graph Rewriting via Extended Weighted Type Graphs and Morphism Counting

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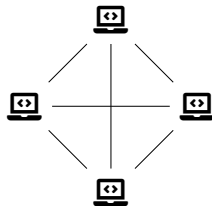
Université Claude Bernard



Lyon 1

# Motivation & Goal

Distributed systems:



Failures can be catastrophic: 🏠 🚂 ✈️ 🚀

Ensuring correctness is difficult.

- ▶ The Needham-Schroeder protocol proved insecure 17 years after its publication.

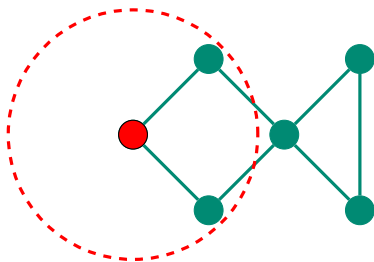
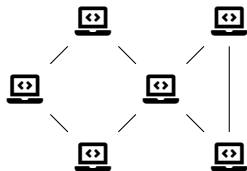
This thesis: automated verification.

- ▶ Minimal user effort
- ▶ No expertise required
- ▶ Mathematically rigorous

# Graph Transformation

Modelization of distributed systems

System configurations: graphs

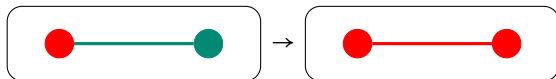


Algorithm behaviors:

graph transformation according to local knowledge

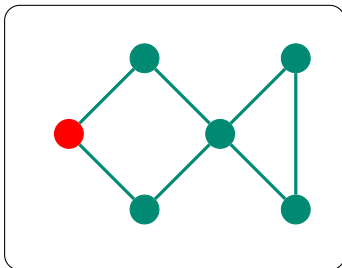
# Graph Transformation

Graph transformation rule:



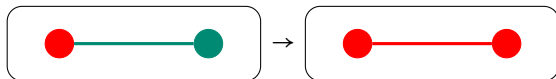
Replace the left-hand side by the right-hand side.

Spanning-tree construction:



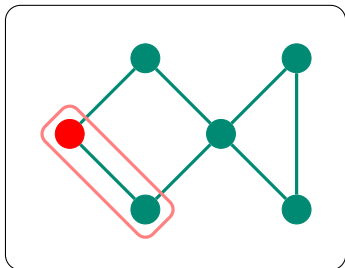
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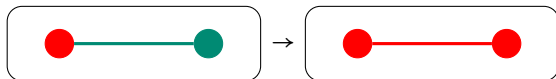
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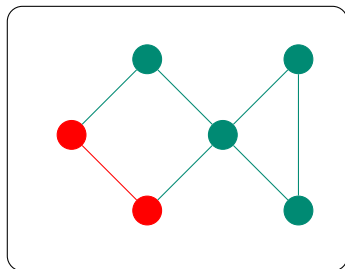
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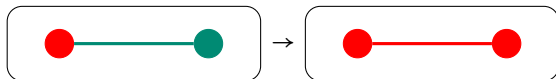
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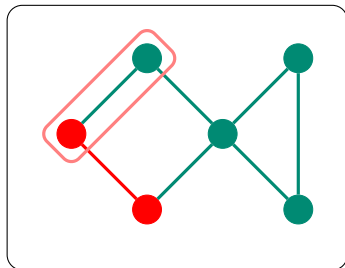
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Graph transformation rule:



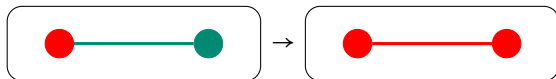
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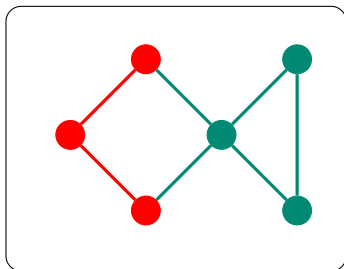
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Graph transformation rule:



Replace the left-hand side by the right-hand side.

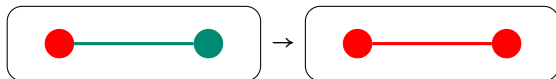
Spanning-tree construction:





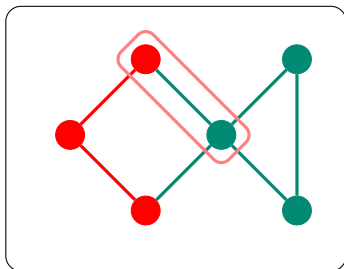
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Graph transformation rule:



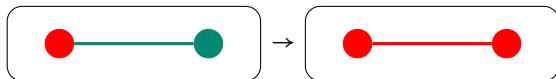
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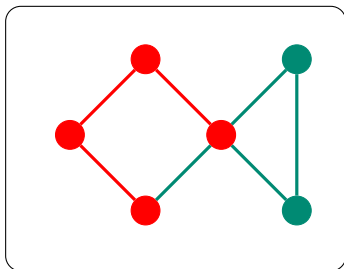
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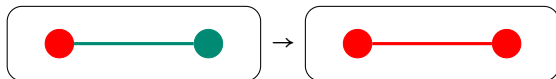
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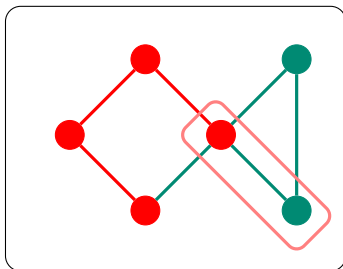
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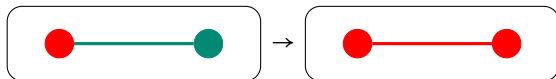
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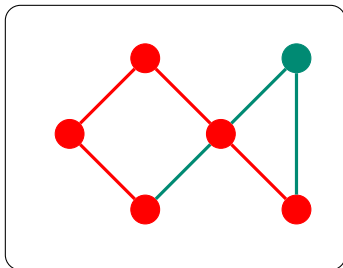
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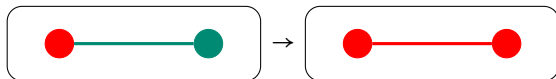
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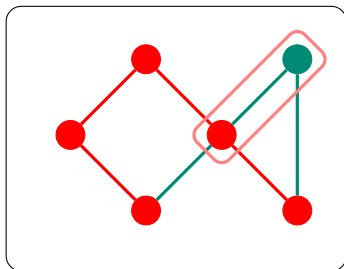
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Graph transformation rule:



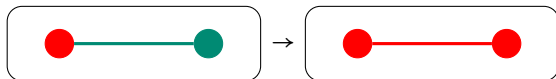
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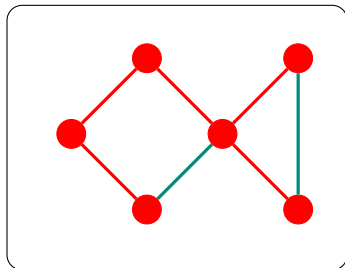
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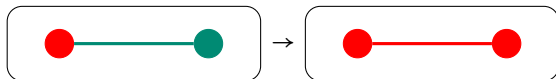
Replace the left-hand side by the right-hand side.

Spanning-tree construction:



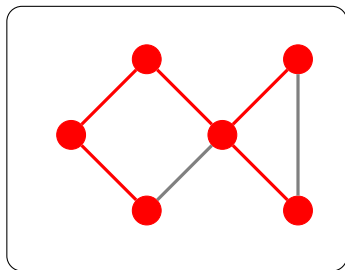
# Graph Transformation

Graph transformation rule:



Replace the left-hand side by the right-hand side.

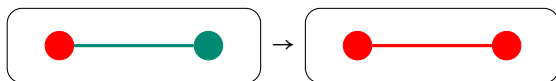
Spanning-tree construction:



A spanning tree is obtained when the rule cannot be applied.

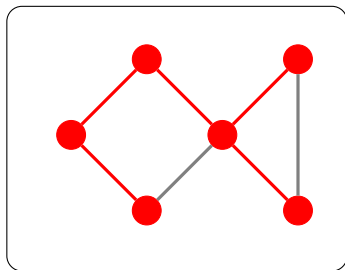
# Graph Transformation

Graph transformation rule:



Replace the left-hand side by the right-hand side.

Spanning-tree construction:



A spanning tree is obtained when the rule cannot be applied.

Does the transformation process terminate for any initial graph?



# Termination of Graph Transformation Systems

- ▶ No graph  $G_0$  can be transformed forever

$$G_0 \Rightarrow G_1 \Rightarrow \dots$$

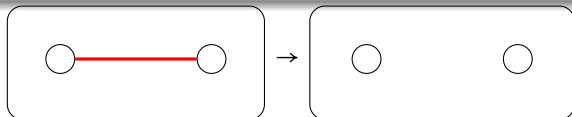
- ▶ Aligns with the notion of program termination:  
“every execution (on any input) halts.”
- ▶ Undecidable in general [10]
  - ▶ Automated techniques for specific subclasses

# Termination by interpretations [12, 1]

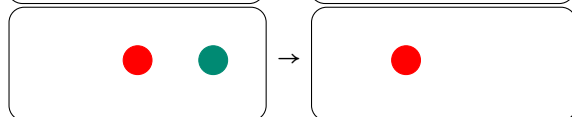
Interpret graphs as natural numbers.

Show each transformation step strictly decreases the value.

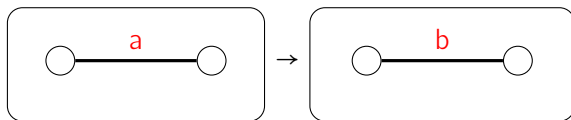
Number of edges:



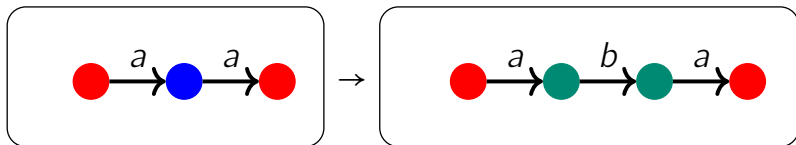
Number of nodes:



Number of edges labeled by  $a$ :



# Limitation



Number of nodes/edges/labels do not decrease.

Can its termination be proved by interpretations?

- Need a formal definition of graph transformations.

# Structure of the Remainder

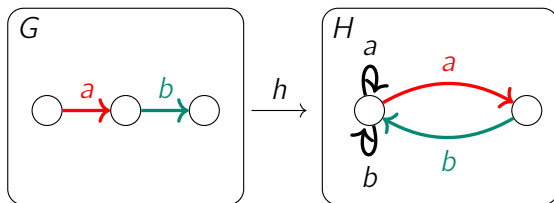
Graph Rewriting with Double-Pushout (DPO)

Toward Greater Usability

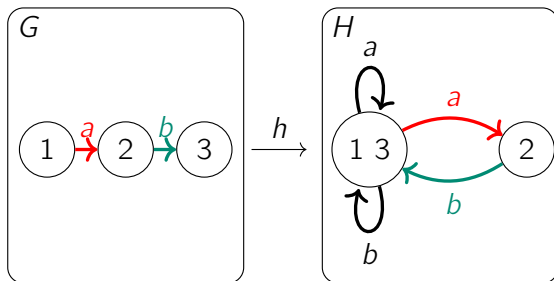
Toward Greater Power

LyonParallel—A Tool for Termination of Graph Rewriting

# Graph Morphisms: Structure-Preserving Functions

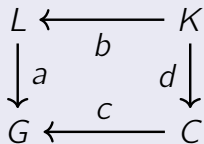


Colors show edge correspondence.

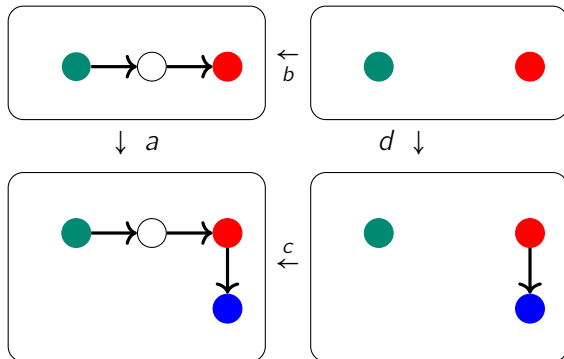


Numbers show node correspondence.

# Commutative Diagram



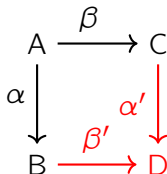
commutes if  $a \circ b = c \circ d$ .



# Pushouts: Gluing Graphs Along an Interface

The **pushout** of  $(\alpha, \beta)$  is  $(\beta', \alpha')$  with

- ▶  $\square ABDC$  commutes,



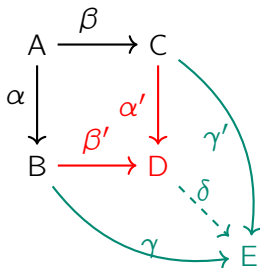
$\square ABDC$ : pushout square

D: pushout object

# Pushouts: Gluing Graphs Along an Interface

The **pushout** of  $(\alpha, \beta)$  is  $(\beta', \alpha')$  with

- ▶  $\square ABDC$  commutes,
- ▶ universality: for all  $(\gamma, \gamma')$ , if  $\square ABEC$  commutes, then there is a unique  $\delta$  such that  $\triangle BDE$  and  $\triangle CDE$  both commute.

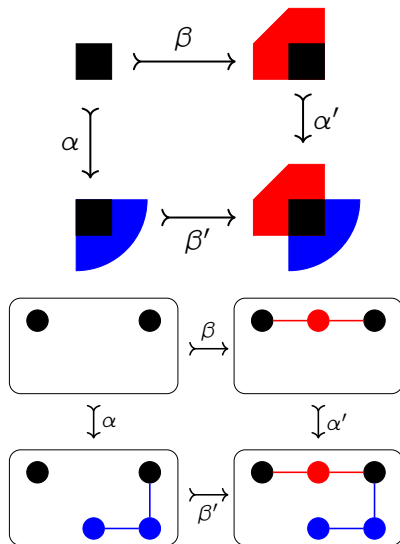


$\square ABDC$ : pushout square

$D$ : pushout object



# Pushouts: Gluing Graphs Along an Interface



# Graph Rewriting with Double-Pushout (DPO)

The first algebraic approach to graph rewriting [4]

One of the most studied approaches to graph rewriting [5]

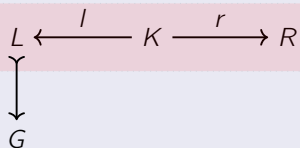
# Graph Rewriting with Double-Pushout (DPO) [4]

$$L \xleftarrow{l} K \xrightarrow{r} R$$

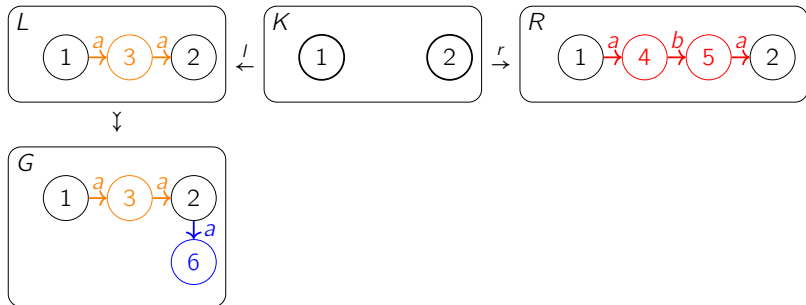
Rewriting rule with **interface**  $K$



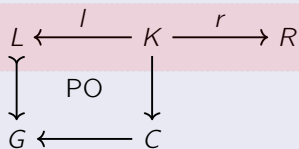
# Graph Rewriting with Double-Pushout (DPO) [4]



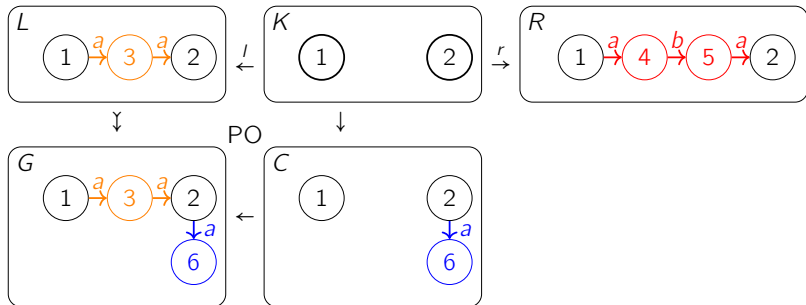
Rewriting rule with interface  $K$



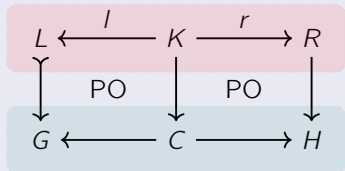
# Graph Rewriting with Double-Pushout (DPO) [4]



Rewriting rule with interface  $K$

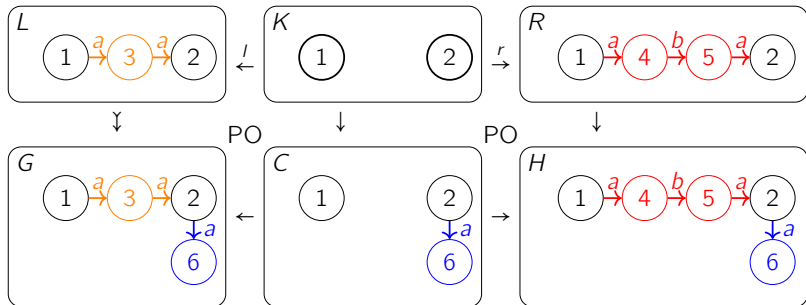


# Graph Rewriting with Double-Pushout (DPO) [4]

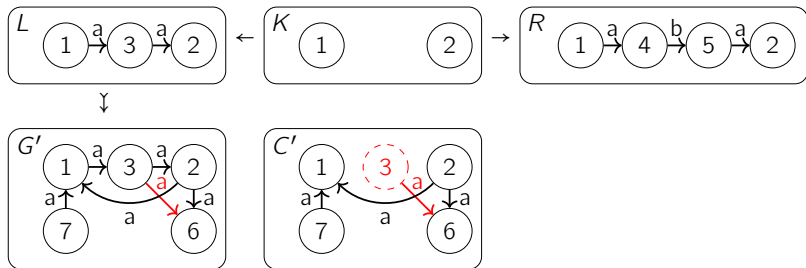


Rewriting rule with **interface  $K$**

rewriting step  $G \Rightarrow H$



# An Invalid Rewriting Step



# Weighted Type Graph Method [2, 3, 7]

Termination by interpretation

Parameter: an object  $T$  in the category, called **type graph**

Terminology: every graph is “typed” as morphisms to  $T$

Interpretation:

$$\begin{aligned} G &\rightsquigarrow \text{morphisms}(G, T) \\ &\rightsquigarrow \text{weight}(\text{morphisms}(G, T)) \\ &\rightsquigarrow \text{aggregator}(\text{weight}(\text{morphisms}(G, T))) \in \mathbb{N} \end{aligned}$$

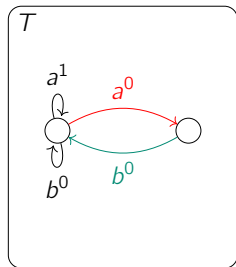
How to choose the type graph  $T$ ?

What is the morphism weight?

What is the graph weight?



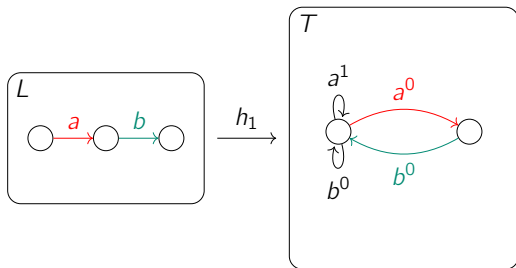
# Type Graph with Weights on Edges



# Morphism Weight

The weight of a morphism  $h: G \rightarrow T$  is

$$\sum_{e \in \text{Edge}(G)} \text{weight}(h(e))$$

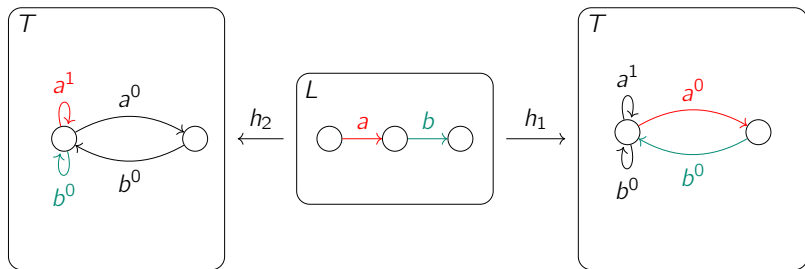


$$\text{weight}_T(h_1) = \textcolor{red}{0} + \textcolor{green}{0} = 0$$

# Graph Weight

The weight of a graph  $L$  is

$$\min\{h : L \rightarrow T \mid \text{weight}_T(h)\}$$

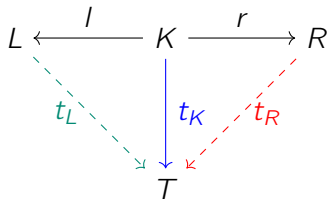


$$\text{weight}_T(h_2) = 1 + 0 = 1$$

$$\text{weight}_T(L) = \min\{1, 0\} = 0$$

$$\text{weight}_T(h_1) = 0 + 0 = 0$$

## Termination Criterion [3]



A rule terminates **if there is**  $T$  such that for all  $t_K$ , if there is  $t_L$  such that  $\triangle KLT$  commutes, then

$$\begin{aligned} & \min\{\text{weight}_T(t_L) \mid t_L. \triangle KLT \text{ commutes}\} \\ & > \min\{\text{weight}_T(t_R) \mid t_R. \triangle KRT \text{ commutes}\} \end{aligned}$$

How to find a suitable weighted type graph?

# Searching for Weighted Type Graphs over $\mathbb{N}$ [12, 3]

User-specified parameters:

- ▶  $k$  nodes
- ▶ maximum edge weight  $n \in \mathbb{N}$

The problem amounts to checking the satisfiability of an existential Presburger arithmetic theory with:

- ▶  $k^2m$  binary variables where  $m$  is the number of labels
- ▶  $k^2m$  integer variables

Challenge:

- ▶ expertise: impossible to guess  $k$  and  $n$
- ▶ complexity:  $2^{k^2m} \cdot n^{k^2m}$  possible assignments of weights

# Problem of the Size of the Search Space

With natural numbers as weights:

# nodes (k)	# labels (m)	# weights	# possibilities
2	2	2	$\approx 10^4$
3	3	3	$\approx 10^{21}$
4	4	4	$\approx 10^{57}$
5	5	5	$\approx 10^{125}$

Problems can solved by Z3 in exponential-time with respect to the number of variables  $2k^2m$ .

# Usability Improvement

Using positive real numbers as weights [8]

Additional constraint: there is  $\delta > 0$  such that every rewriting step decreases the weight by at least  $\delta$ .

# Complexity Comparison

$m$ : number of labels

Parameters:

- ▶  $k$  nodes

With weights in  $\mathbb{N}$ :

- ▶ User-specified parameter: maximum weight  $n \in \mathbb{N}$
- ▶ Satisfiability of an existential Presburger arithmetic theory with  $k^2m$  variables
- ▶ Exponential-time

With weights in  $\mathbb{R}$ :

- ▶ Solve a linear program in  $\mathbb{R}$  with  $k^2m$  variables
- ▶ Polynomial time on average (e.g by Z3)



# Experimental Results

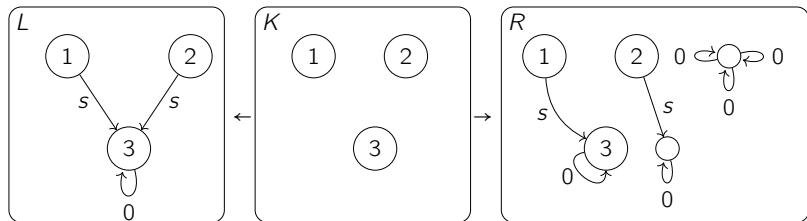
	$A_N$	$a_R$	$T_N$	$t_R$	$N_N$	$n_R$
[6, Example 6.3]					2.74	1.16
[6, Example D.3]	2.25	1.18			2.24	1.18
[10, Example 3.8]	2.95	1.90	2.94	1.87	3.49	1.87
[9, Example 4]	4.26	3.19	4.24	3.13	5.82	timeout
[9, Example 5]	5.54	5.55	5.53	5.50	9.11	5.62
[3, Example 4]	2.44	2.46	2.47	2.54	4.58	2.46
[3, Example 5]					7.80	timeout
[3, Example 6]					9.75	timeout
[2, Example 1]	2.26	1.18			2.24	1.18
[2, Example 4]	2.25	1.22	2.24	1.18	2.25	1.19
[2, Example 5]	4.23	3.23	4.25	3.28	5.82	timeout

# Implementation

LyonParallel

Search parallel with 6 configurations

# A Limitation of the Weighted Type Graph Method



Type graph fails: existence of surjections from  $R$  to  $L$ .

All existing automated methods fail.

Remark: the number of occurrences of  $L$  strictly decreases.

# Capability Improvement: Morphism Counting

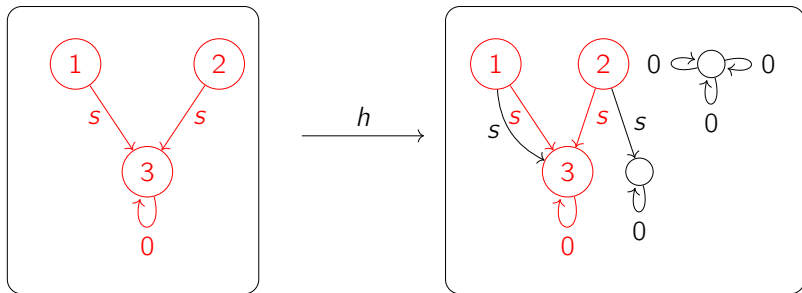
Termination by interpretation

Parameter: graph  $X$

Interpretation:

$$G \rightsquigarrow |\text{morphisms}(X, G)| \in \mathbb{N}$$

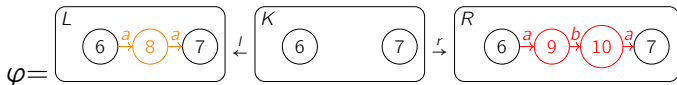
# Inclusions



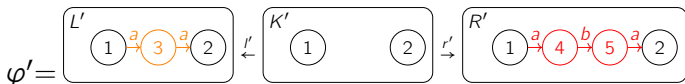
Subgraph

# Graph Rewriting Systems

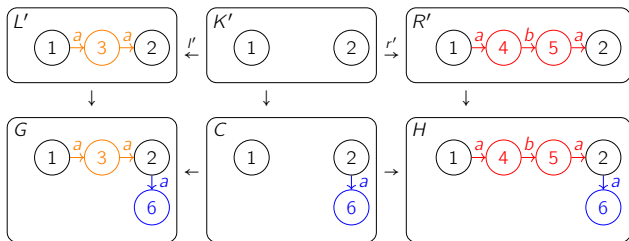
A rewriting rule consists of two inclusions.



An equivalent rewriting rule expresses the same transformation.

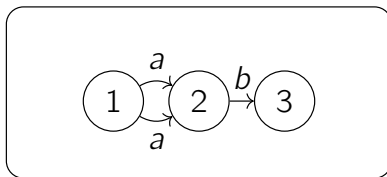


A rewriting step with  $\varphi$  is defined by a DPO diagram with inclusions and  $\varphi'$ .

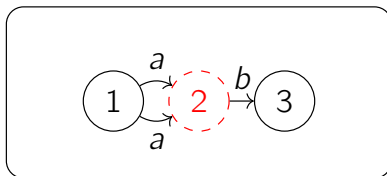


# Pre-Graphs

Graph:

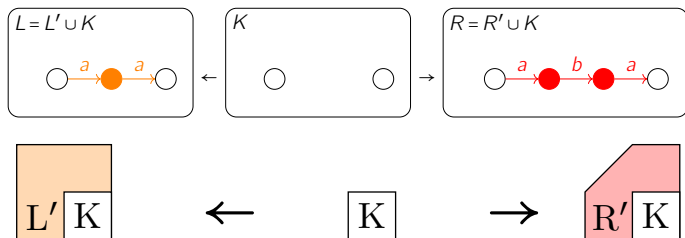


Pre-graphs obtained by removing node 2:



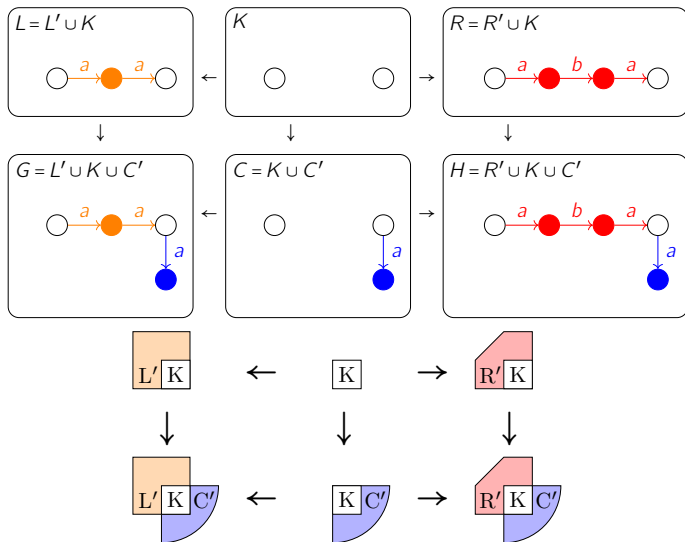
All edges are dangling.

# Decomposition of Graphs in Rewriting Rules





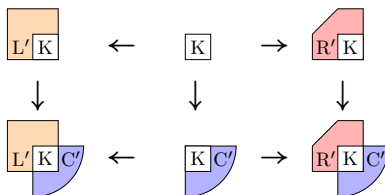
# Decomposition of Graphs in Rewriting Steps



This coloring provides a classification of morphisms in rewriting steps by image node colors.

# X-occurrences by Image Node Colors

An  $X$ -occurrence is an injective morphism from  $X$ .

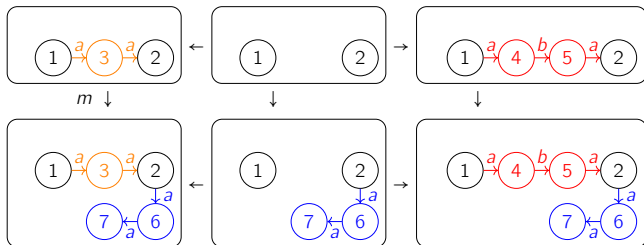


$X$ -occurrence are classified by the colors of their image nodes:

- ▶ white: only white;
- ▶ orange: only white and at least one orange;
- ▶ blue: only white and at least one blue;
- ▶ red: only white and at least one red;
- ▶ blue-and-orange: at least one blue and at least one orange;
- ▶ blue-and-red: at least one blue and at least one red

# Morphisms by Image Node Colors

Let  $X$  be the graph  $\bigcirc \xrightarrow{a} \bigcirc \xrightarrow{a} \bigcirc$ .

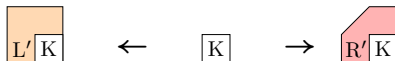


Blue  $X$ -occurrence:  $\bigcirc \xrightarrow{a} \bigcirc \xrightarrow{a} \bigcirc$  (nodes 2, 6, 7)

Red  $X$ -occurrences: none.

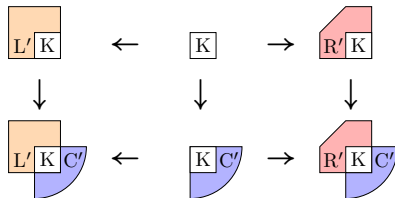
Blue-and-red  $X$ -occurrences:  $\bigcirc \xrightarrow{a} \bigcirc \xrightarrow{a} \bigcirc$  (nodes 5, 2, 6)

# A New Sufficient Condition for Termination [11]



terminates if

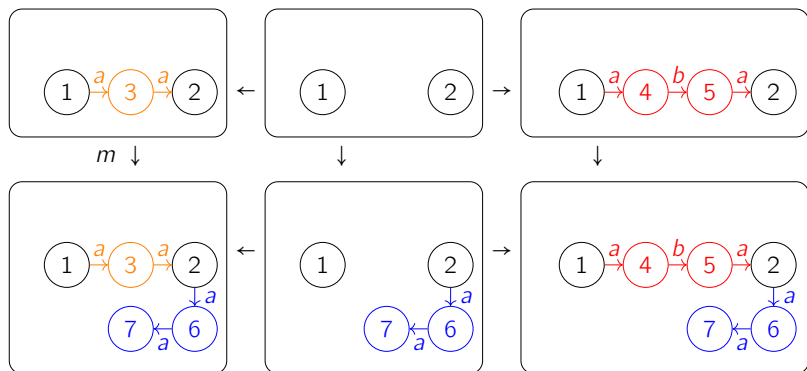
- ▶ strictly more orange X-occurrences than red X-occurrences,
- ▶ for every rewriting step:



has more blue-and-orange X-occurrences than blue-and-red X-occurrences.

Challenge: check the second condition under the unknown  $C'$

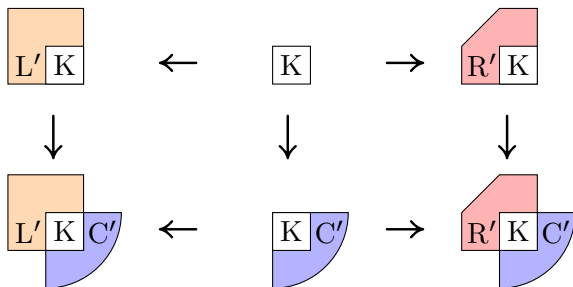
# Analysis of Implicit Occurrences






Blue-and-red X-occurrences:

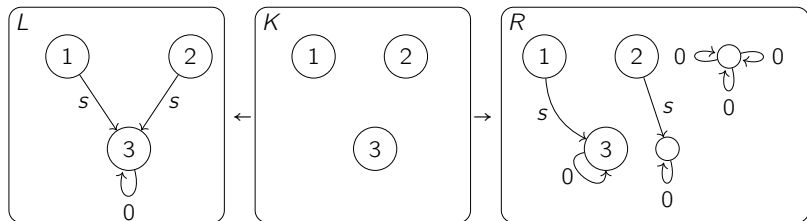
Blue-and-Orange X-occurrences:

# Sufficient Condition for the Second Condition [11]



There are more blue-and-orange X-morphisms than blue-and-red X-morphisms, if all subgraphs of  that can form an blue-and-red X-occurrence in any rewriting step can be mapped to distinct subgraphs in  while preserving elements in .

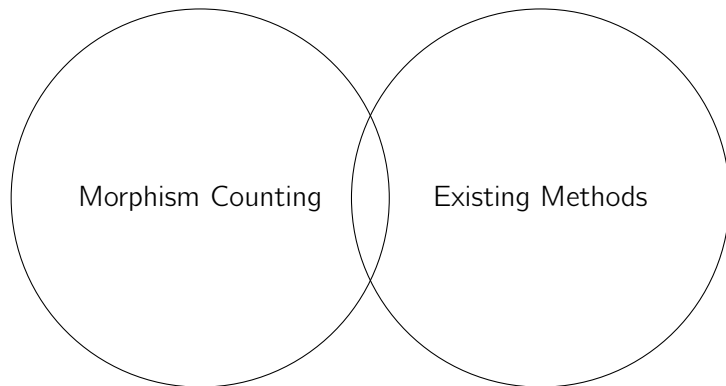
# Termination of Motivating Example



Existing automated methods fail.

Termination proved by counting morphisms from  $\bigcirc \xrightarrow{s} \bigcirc \xleftarrow{s} \bigcirc$ .

# Imcomparable with Existing Methods



Succeed in some cases where all existing automated methods fail.  
Fail in some cases where other methods succeed.



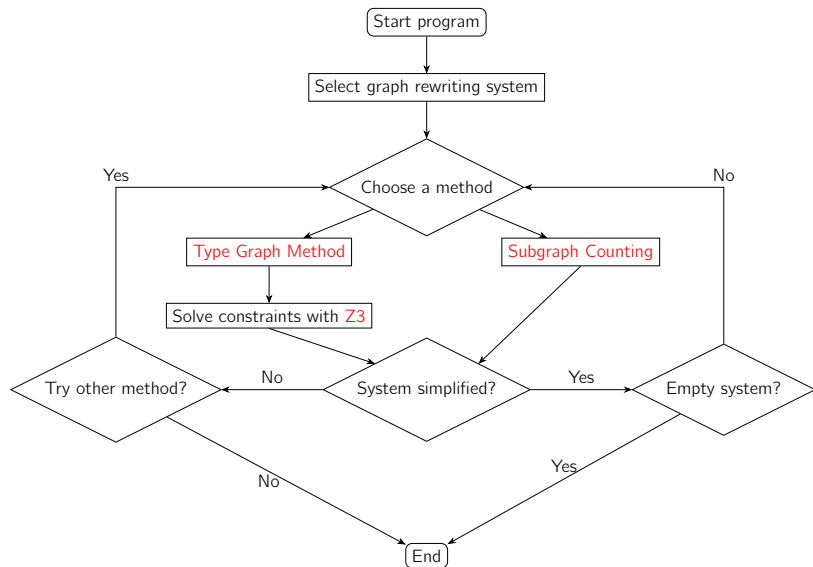
# LyonParallel

Automated tool in Ocaml

Iterative elimination of graph rewriting rules

Available : <https://github.com/Qi-tchi/LyonParallel>

# Process Flowchart of LyonParallel



# Conclusion and Future Work

## Contributions

- ▶ Extended the Weighted Type Graph Method to improve usability.
- ▶ Proposed a termination criterion applicable to new cases.
- ▶ Extended Morphism Counting to count morphisms with a forbidden context.
- ▶ Implemented an automated tool for termination analysis.

## Future work

- ▶ Short term: Morphism Counting with forbidden contexts.
- ▶ Mid term: Certificate-generation mechanism.
- ▶ Long term: Extension to other graph rewriting frameworks (e.g., PBPO+)

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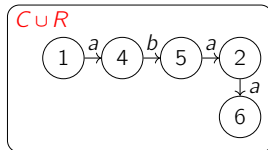
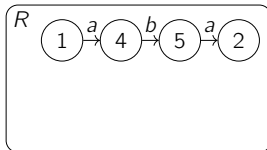
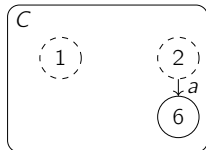
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# Pre-Graph Operations

**Union** of two pre-graphs  $C \subseteq G$  and  $R \subseteq G$ , denoted  $C \cup R$ .



**Relative complement** of  $R$  in  $H$  where  $R \subseteq H$ , denoted  $H \setminus R$ .

