

Automated Termination Proving: Contributions to Graph Rewriting via Extended Weighted Type Graphs and Morphism Counting

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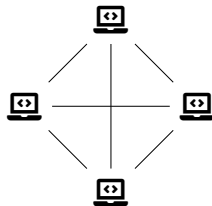
Université Claude Bernard



Lyon 1

Motivation & Goal

Distributed systems:



Failures can be catastrophic: 🏠 🚂 ✈️ 🚀

Ensuring correctness is difficult.

- ▶ The Needham-Schroeder protocol proved insecure 17 years after its publication.

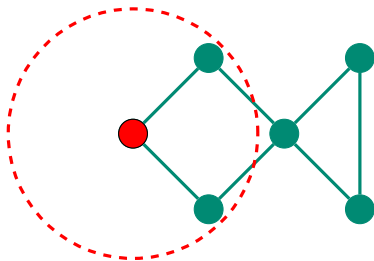
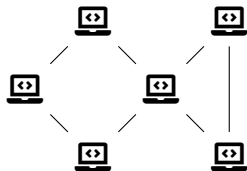
This thesis: automated verification.

- ▶ Minimal user effort
- ▶ No expertise required
- ▶ Mathematically rigorous

Graph Transformation

Modelization of distributed systems

System configurations: graphs

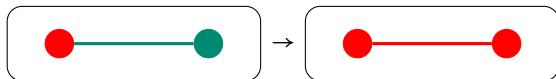


Algorithm behaviors:

graph transformation according to local knowledge

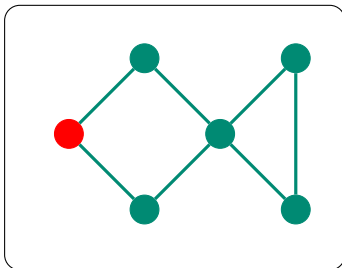
Graph Transformation

Graph transformation rule:



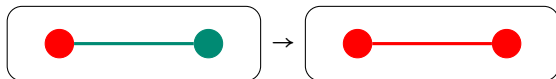
Replace the left-hand side by the right-hand side.

Spanning-tree construction:



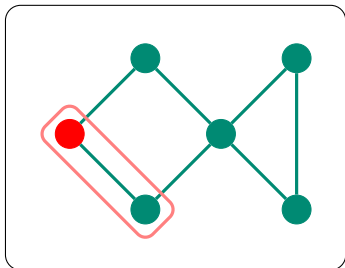
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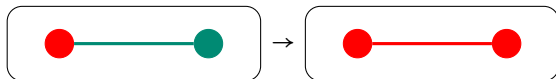
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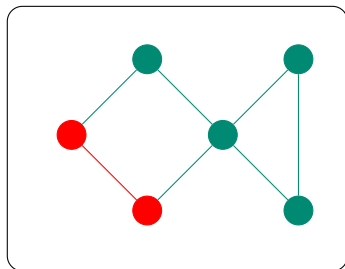
Graph Transformation

Graph transformation rule:



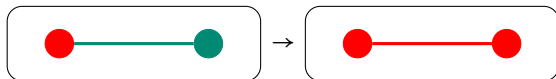
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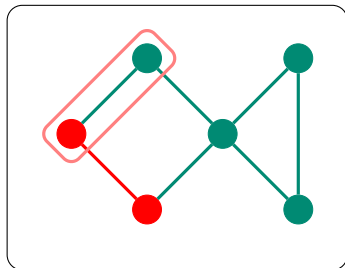
Graph Transformation

Graph transformation rule:



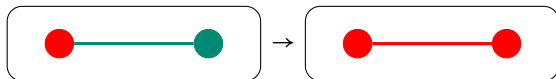
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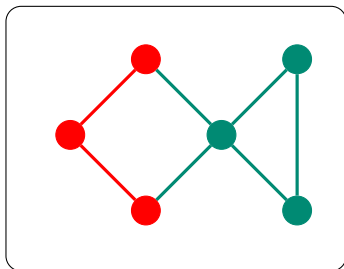
Graph Transformation

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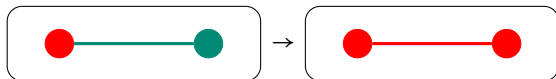
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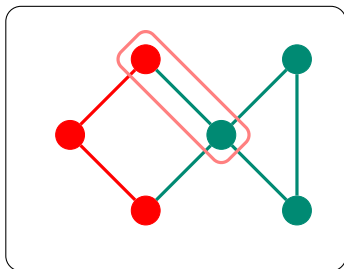
Graph Transformation

Graph transformation rule:



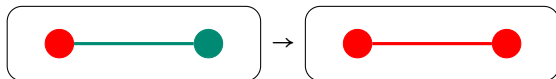
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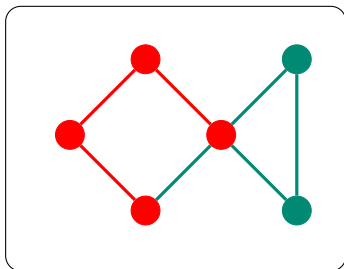
Graph Transformation

Graph transformation rule:



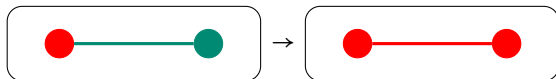
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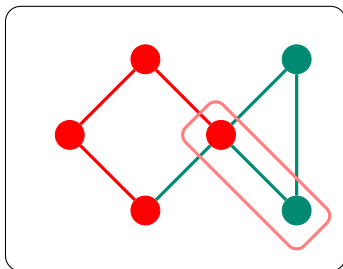
Graph Transformation

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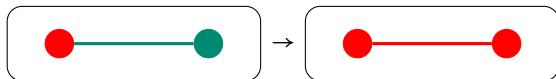
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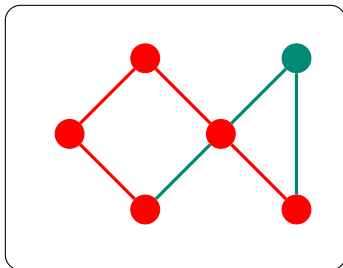
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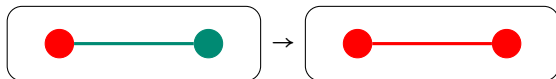
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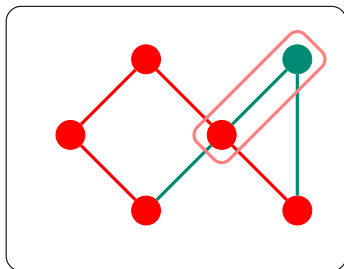
Graph Transformation

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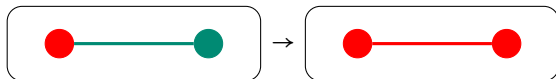
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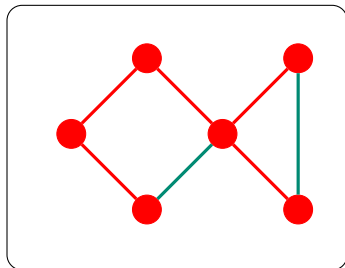
Graph Transformation

Graph transformation rule:



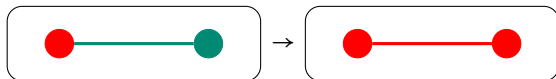
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Spanning-tree construction:



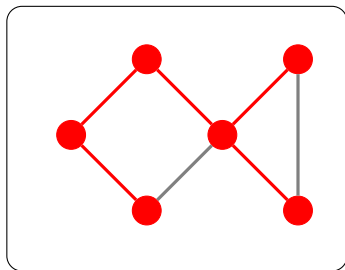
Graph Transformation

Graph transformation rule:



Replace the left-hand side by the right-hand side.

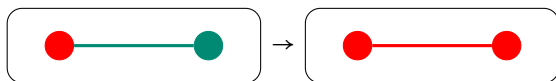
Spanning-tree construction:



A spanning tree is obtained when the rule cannot be applied.

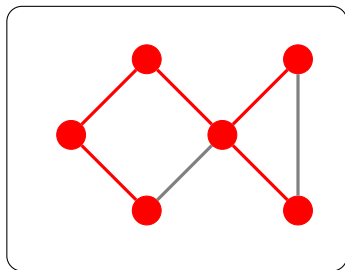
Graph Transformation

Graph transformation rule:



Replace the left-hand side by the right-hand side.

Spanning-tree construction:



A spanning tree is obtained when the rule cannot be applied.

Does the transformation process terminate for any initial graph?

Termination of Graph Transformation Systems

- ▶ No graph G_0 can be transformed forever

$$G_0 \Rightarrow G_1 \Rightarrow \dots$$

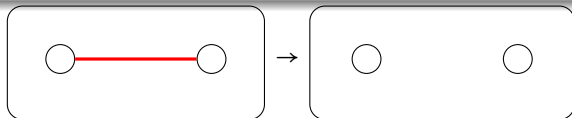
- ▶ Aligns with the notion of program termination:
“every execution (on any input) halts.”
- ▶ Undecidable in general [9]
 - ▶ Automated techniques for specific subclasses

Termination by interpretations [11, 1]

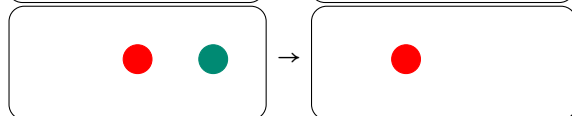
Interpret graphs as natural numbers.

Show each transformation step strictly decreases the value.

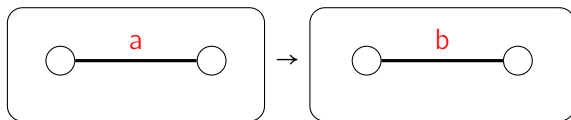
Number of edges:



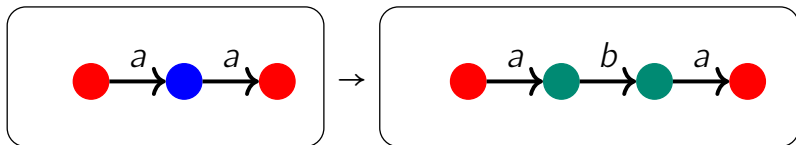
Number of nodes:



Number of edges labeled by a :



Limitation



Number of nodes/edges/labels do not decrease.

Can its termination be proved by interpretations?

- Need a formal definition of graph transformations.

Structure of the Remainder

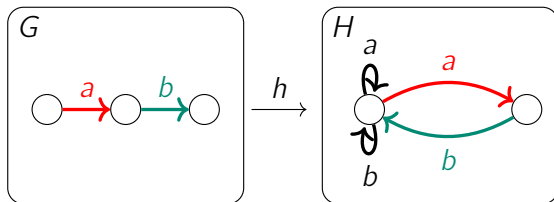
Graph Rewriting with Double-Pushout (DPO)

Toward Greater Usability

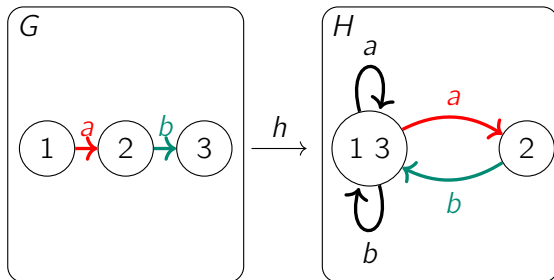
Toward Greater Power

LyonParallel—A Tool for Termination of Graph Rewriting

Graph Morphisms: Structure-Preserving Functions

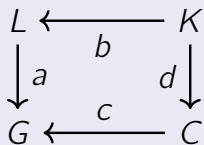


Colors show edge correspondence.

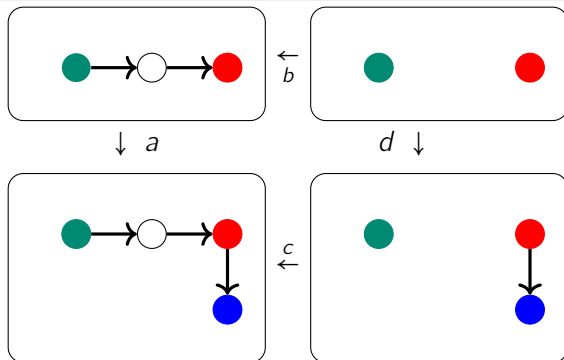


Numbers show node correspondence.

Commutative Diagram



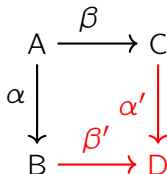
commutes if $a \circ b = c \circ d$.



Pushouts: Gluing Graphs Along an Interface

The **pushout** of (α, β) is (β', α') with

- ▶ $\square ABDC$ commutes,



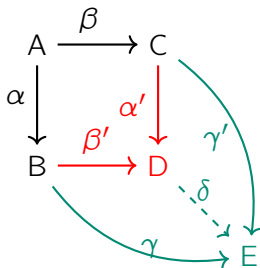
$\square ABDC$: pushout square

D: pushout object

Pushouts: Gluing Graphs Along an Interface

The **pushout** of (α, β) is (β', α') with

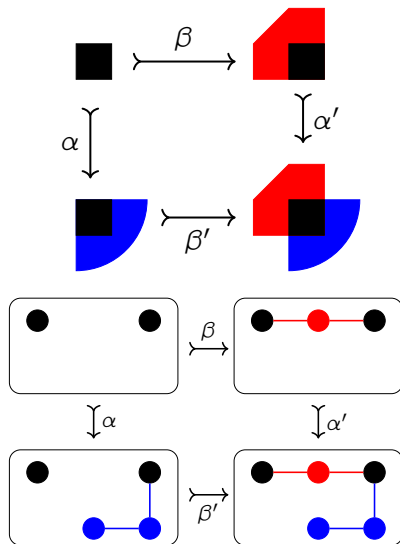
- ▶ $\square ABDC$ commutes,
- ▶ universality: for all (γ, γ') , if $\square ABEC$ commutes, then there is a unique δ such that $\triangle BDE$ and $\triangle CDE$ both commute.



$\square ABDC$: pushout square

D : pushout object

Pushouts: Gluing Graphs Along an Interface



Graph Rewriting with Double-Pushout (DPO)

The first algebraic approach to graph rewriting [4]

One of the most studied approaches to graph rewriting [5]

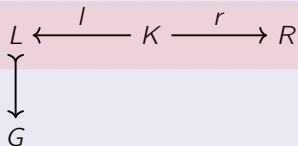
Graph Rewriting with Double-Pushout (DPO) [4]

$$L \xleftarrow{l} K \xrightarrow{r} R$$

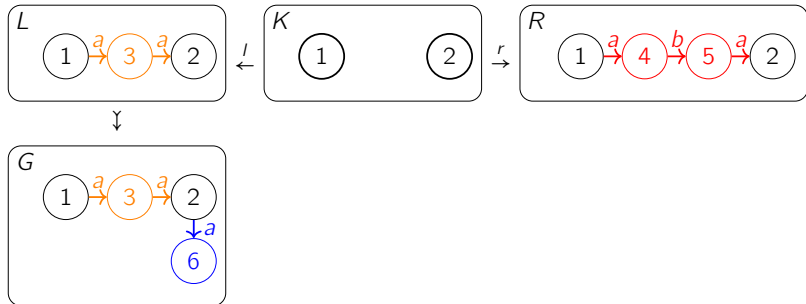
Rewriting rule with interface K



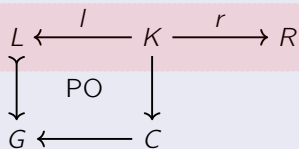
Graph Rewriting with Double-Pushout (DPO) [4]



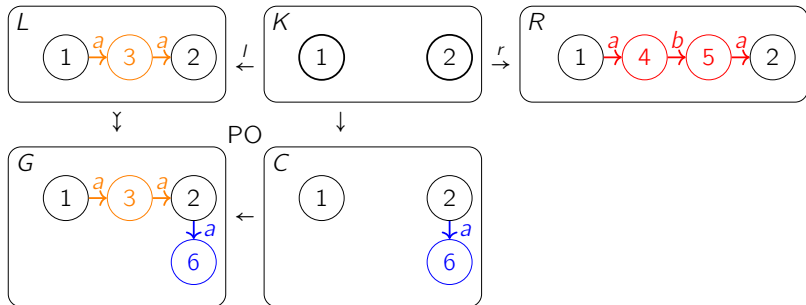
Rewriting rule with interface K



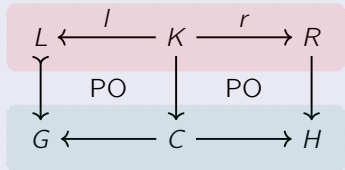
Graph Rewriting with Double-Pushout (DPO) [4]



Rewriting rule with interface K

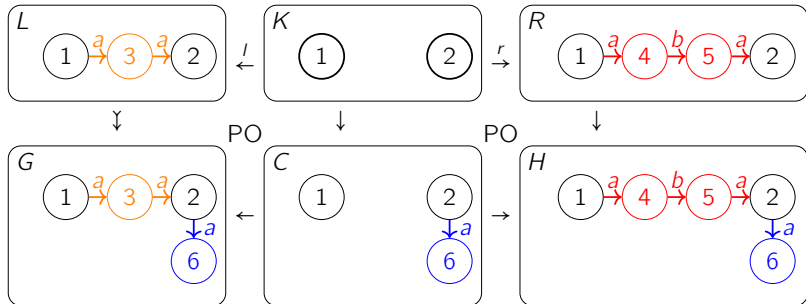


Graph Rewriting with Double-Pushout (DPO) [4]

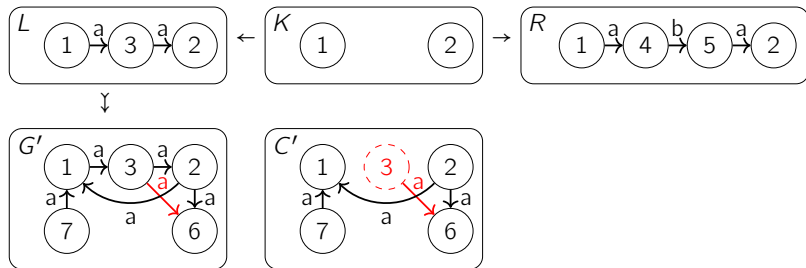


Rewriting rule with **interface K**

rewriting step $G \Rightarrow H$



An Invalid Rewriting Step



Weighted Type Graph Method [2, 3, 7]

Termination by interpretation

Parameter: an object T in the category, called **type graph**

Terminology: every graph is “typed” as morphisms to T

Interpretation:

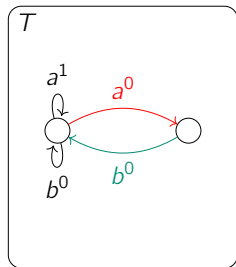
$$\begin{aligned} G &\leadsto \mathcal{M}(G, T) \\ &\leadsto \text{weight}(\mathcal{M}(G, T)) \\ &\leadsto \text{aggregator}(\text{weight}(\mathcal{M}(G, T))) \in \mathbb{N} \end{aligned}$$

How to choose the type graph T ?

What is the morphism weight?

What is the graph weight?

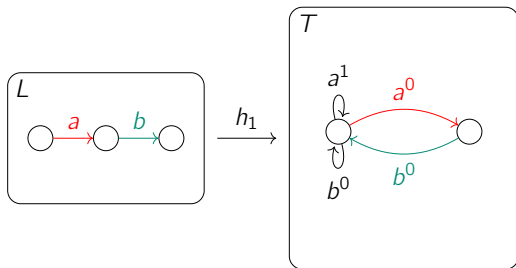
Type Graph with Weights on Edges



Morphism Weight

The weight of a morphism $h: G \rightarrow T$ is

$$\sum_{e \in \text{Edge}(G)} \text{weight}(h(e))$$

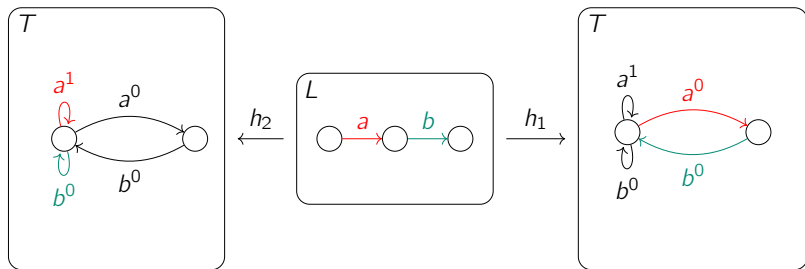


$$\text{weight}_T(h_1) = \textcolor{red}{0} + \textcolor{green}{0} = 0$$

Graph Weight

The weight of a graph L is

$$\min\{h : L \rightarrow T \mid \text{weight}_T(h)\}$$

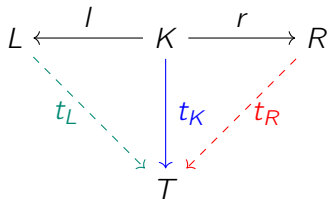


$$\text{weight}_T(h_2) = 1 + 0 = 1$$

$$\text{weight}_T(L) = \min\{1, 0\} = 0$$

$$\text{weight}_T(h_1) = 0 + 0 = 0$$

Termination Criterion [3]



A rule terminates **if there is** T such that for all t_K , if there is t_L such that $\triangle KLT$ commutes, then

$$\begin{aligned} & \min\{\text{weight}_T(t_L) \mid t_L. \triangle KLT \text{ commutes}\} \\ & > \min\{\text{weight}_T(t_R) \mid t_R. \triangle KRT \text{ commutes}\} \end{aligned}$$

How to find a suitable weighted type graph?

Searching for Weighted Type Graphs over \mathbb{N} [11, 3]

User-specified parameters:

- ▶ k nodes
- ▶ maximum edge weight $n \in \mathbb{N}$

The problem amounts to checking the satisfiability of an existential Presburger arithmetic theory with:

- ▶ k^2m binary variables where m is the number of labels
- ▶ k^2m integer variables

Challenge:

- ▶ expertise: impossible to guess k and maximum weight n
- ▶ complexity: $2^{k^2m} \cdot n^{k^2m}$ possible assignments of weights

Problem of the Size of the Search Space

With natural numbers as weights:

# nodes (k)	# labels (m)	# weights	# possibilities
2	2	2	$\approx 10^4$
3	3	3	$\approx 10^{21}$
4	4	4	$\approx 10^{57}$
5	5	5	$\approx 10^{125}$

Problems can solved by Z3 in exponential-time with respect to the number of variables $2k^2m$.

Usability Improvement: Using Real Numbers as Weights

Using positive real numbers as weights

Additional constraint: there is $\delta > 0$ such that every rewriting step decreases the weight by at least δ .

Searching for Weighted Type Graphs over ~~\mathbb{N}~~ \mathbb{R}

User-specified parameters:

- ▶ k nodes
- ▶ ~~edge weights in $\{0, 1, \dots, n\}$~~

The problem amounts to checking the satisfiability of an ~~existential Presburger arithmetic theory~~ **existential theory of the reals with binary variables**:

- ▶ $k^2 m$ binary variables where m is the number of labels
- ▶ $k^2 m$ ~~integer~~ **real** variables

Challenge:

- ▶ impossible to guess k and ~~maximum weight n~~
- ▶ complexity: ~~$2^{k^2 m} \cdot n^{k^2 m}$ possible assignments of weights~~
there are $2^{k^2 m}$ linear programs which have polynomial-time average-case complexity.

Complexity Comparison

With weights in \mathbb{N} :

# nodes (k)	# labels (m)	# weights	# possibilities
2	2	2	$\approx 10^4$
3	3	3	$\approx 10^{21}$
4	4	4	$\approx 10^{57}$
5	5	5	$\approx 10^{125}$

With weights in \mathbb{R} :

# nodes (k)	# labels (m)	# variables	# linear programs in \mathbb{R}
2	2	8	$\approx 10^2$
3	3	27	$\approx 10^8$
4	4	64	$\approx 10^{19}$
5	5	125	$\approx 10^{32}$

Linear programs can be solved in polynomial time with respect to the number of variables on average by Z3.

Experimental Results

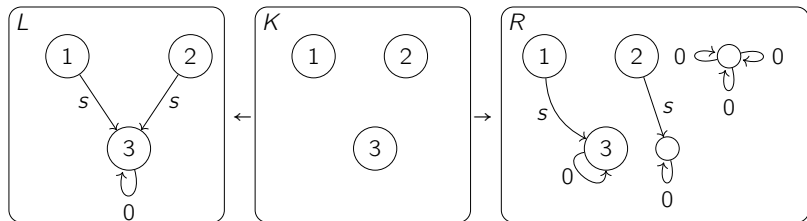
	A_N	a_R	T_N	t_R	N_N	n_R
[6, Example 6.3]					2.74	1.16
[6, Example D.3]	2.25	1.18			2.24	1.18
[9, Example 3.8]	2.95	1.90	2.94	1.87	3.49	1.87
[8, Example 4]	4.26	3.19	4.24	3.13	5.82	timeout
[8, Example 5]	5.54	5.55	5.53	5.50	9.11	5.62
[3, Example 4]	2.44	2.46	2.47	2.54	4.58	2.46
[3, Example 5]					7.80	timeout
[3, Example 6]					9.75	timeout
[2, Example 1]	2.26	1.18			2.24	1.18
[2, Example 4]	2.25	1.22	2.24	1.18	2.25	1.19
[2, Example 5]	4.23	3.23	4.25	3.28	5.82	timeout

Implementation

LyonParallel

Search parallel with 6 configurations

A Limitation of the Weighted Type Graph Method



Type graph fails: existence of surjections from R to L .

All existing automated methods fail.

Remark: the number of occurrences of L strictly decreases.

Capability Improvement: Morphism Counting

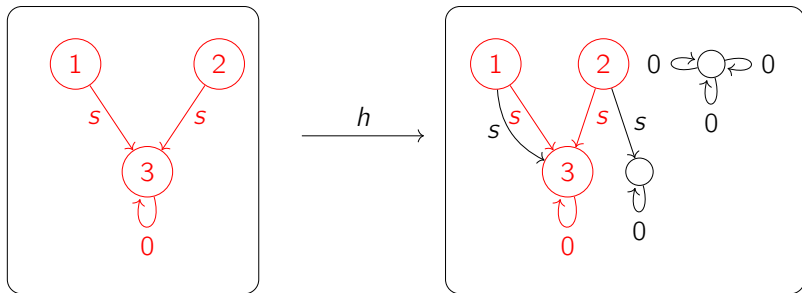
Termination by interpretation

Parameter: graph X

Interpretation:

$$G \rightsquigarrow |\mathcal{M}(X, G)| \in \mathbb{N}$$

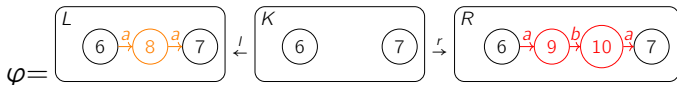
Inclusions: morphisms h with $h(x) = x$ for all x .



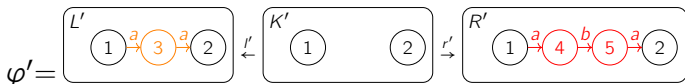
Subgraph

Graph Rewriting with Injective Rules

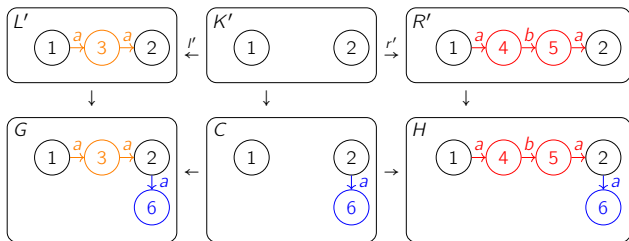
A rewriting rule consists of two inclusions.



An equivalent rewriting rule expresses the same transformation.

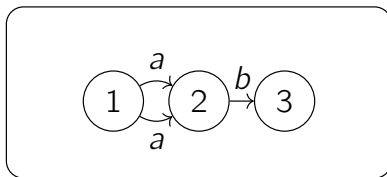


A rewriting step with φ is defined by a DPO diagram with inclusions and φ' .

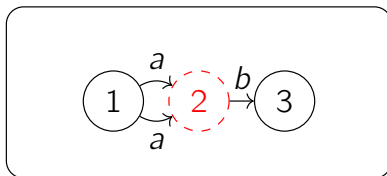


Pre-Graphs

Graph:

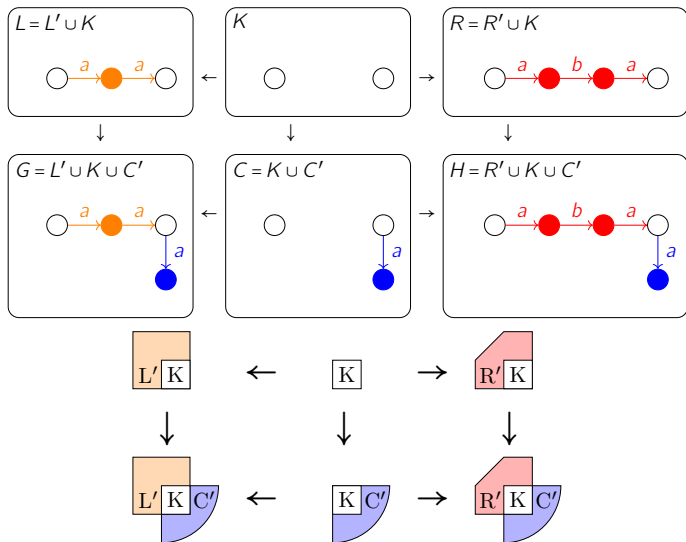


Pre-graphs obtained by removing node 2:



All edges are dangling.

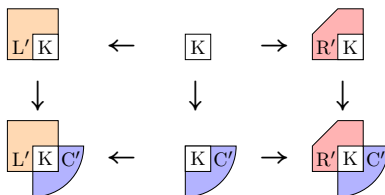
Decomposition of Graphs in Rewriting Steps



This coloring provides a classification of morphisms in rewriting steps by image node colors.

X-occurrences by Image Node Colors

An X -occurrence is an injective morphism from X .

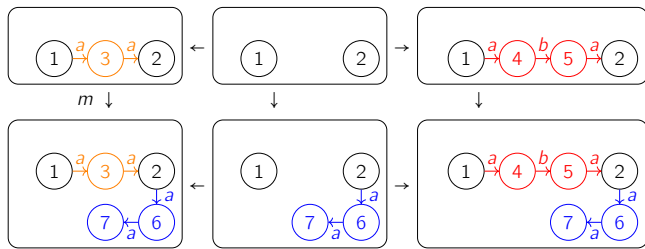


X -occurrence are classified by the colors of their image nodes:

- ▶ white: only white;
- ▶ orange: only white and at least one orange;
- ▶ blue: only white and at least one blue;
- ▶ red: only white and at least one red;
- ▶ blue-and-orange: at least one blue and at least one orange;
- ▶ blue-and-red: at least one blue and at least one red

Morphisms by Image Node Colors

Let X be the graph $\bullet \xrightarrow{a} \bullet \xrightarrow{a} \bullet$.

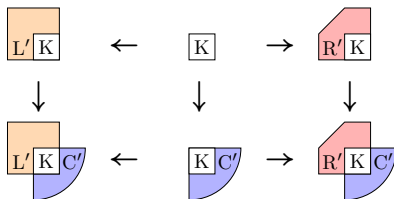


Blue X -occurrences: $(2 \xrightarrow{a} 6 \xrightarrow{a} 7)$

Red X -occurrences: none.

Blue-and-red X -occurrences: $(5 \xrightarrow{a} 2 \xrightarrow{a} 6)$

A New Sufficient Condition for Termination [10]

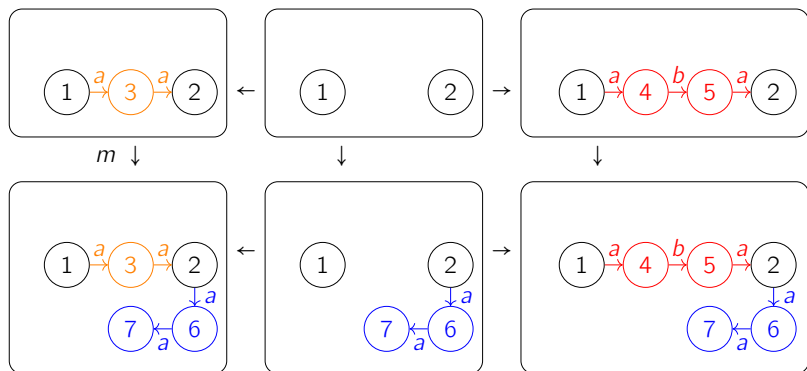



A rule terminates if, for every rewriting step, there are

- ▶ strictly more orange X-occurrences than red X-occurrences,
- ▶ more blue-and-orange X-occurrences than blue-and-red X-occurrences.

Challenge: C' is unknown

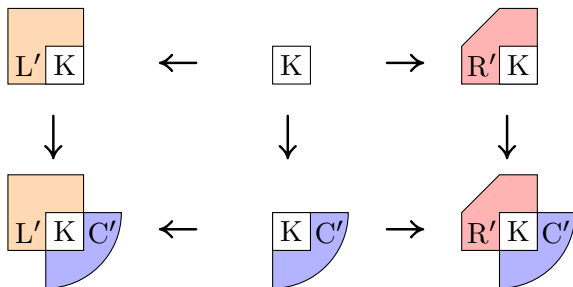
Analysis of Implicit Occurrences






Blue-and-red X-occurrences: 

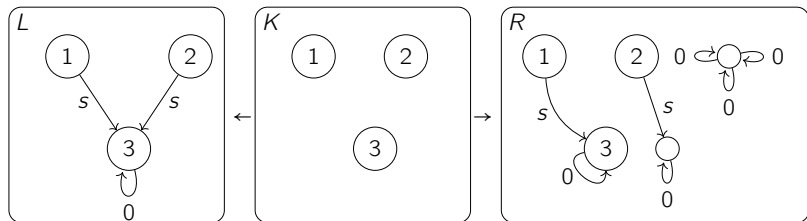
Blue-and-Orange X-occurrences: 

Sufficient Condition for the Second Condition [10]



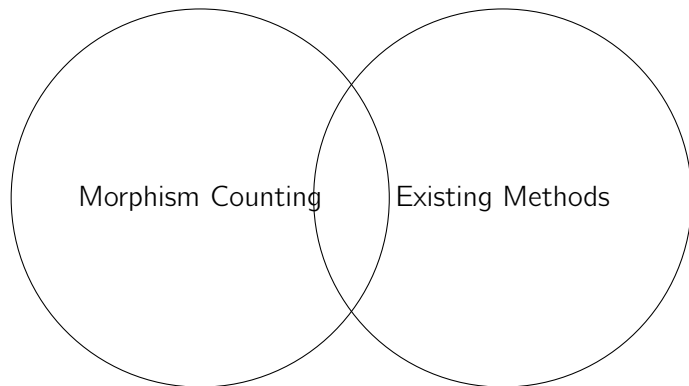
There more **blue-and-orange** X-morphisms than **blue-and-red** X-morphisms, if all subgraphs of  that can form an **blue-and-red** X-occurrence in any rewriting step can be mapped to distinct subgraphs in  while preserving elements in .

Termination of Motivating Example



Termination proved by counting morphisms from $\bullet \xrightarrow{s} \bullet \xleftarrow{s} \bullet$.

Imcomparable with Existing Methods



Existing automated methods fail.

Fail in some cases where other methods succeed.

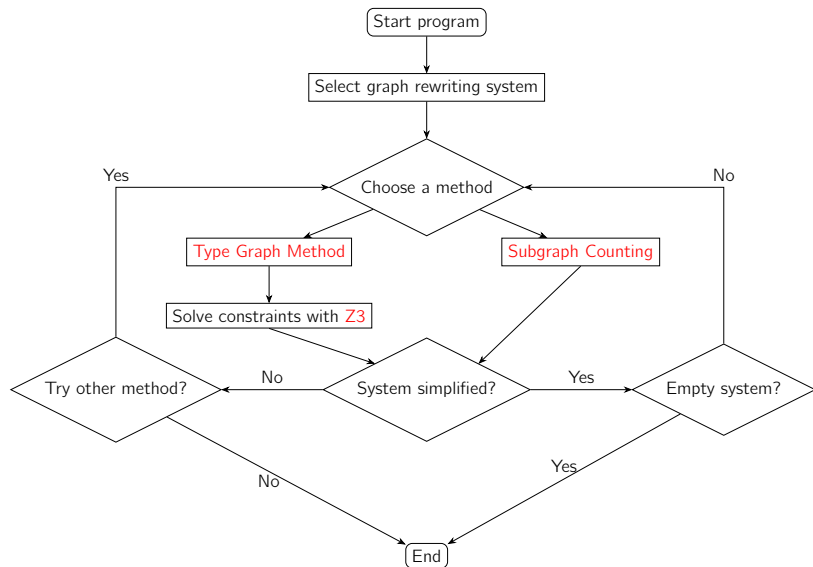
LyonParallel

Automated tool in Ocaml

Iterative elimination of graph rewriting rules

Available : <https://github.com/Qi-tchi/LyonParallel>

Process Flowchart of LyonParallel



Conclusion and Future Work

Contributions

- ▶ Extended the Weighted Type Graph Method to improve usability.
- ▶ Proposed a termination criterion applicable to new cases.
- ▶ Extended Morphism Counting to count morphisms with a forbidden context.
- ▶ Implemented an automated tool for termination analysis.

Future work

- ▶ Short term:
 - ▶ Extend Morphism Counting to count morphisms with multiple forbidden contexts.
 - ▶ Parallelizing Type Graph/Subgraph Counting in the tool.
- ▶ Mid term: Equip our tool with a certificate-generation mechanism.
- ▶ Long term: Extend to other graph rewriting frameworks (e.g., PBPO+)

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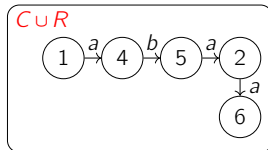
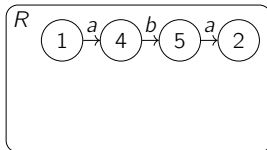
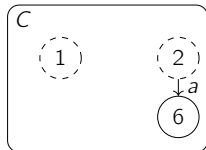
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Pre-Graph Operations

Union of two pre-graphs $C \subseteq G$ and $R \subseteq G$, denoted $C \cup R$.



Relative complement of R in H where $R \subseteq H$, denoted $H \setminus R$.

