QiForge Governance System - Role, Power & Voting Flow Recap

QiForge Governance Structure

Super Admin (Hidden - You, Yogesh)

- Full control, invisible in UI/API

- +10% vote bias (always slightly stronger)

- Cannot be removed or blocked

Admins (Visible)

- Lead teams and projects

- Vote in weighted decisions

- Power based on skill, experience, and leadership

Members (Visible)

- Regular contributors

- Can submit data, but not vote

Weighted Voting System

Each admin's vote weight is calculated as:

VoteWeight = 1.0 + (TeamsLed * 0.5) + (ProjectsLed * 0.2) + (YearsExp * 0.1)

Highest admin = 100% (weight 5)

Others scale proportionally:

normalizedWeight = (rawWeight / maxWeight) * 5

Super Admin (hidden) always has +10% weight bias.

Example:

Admin	Raw	Normalized	Vote %
Krish	4.8	5.0	100%
Ratan	3.2	3.33	67%
Naval	2.7	2.81	56%

Decision Process

1. Admin proposes an action (e.g., demotion)

2. Other admins vote (approve/reject)

3. System calculates weighted approval:

   Approval = (Sum of approve weights / Total weights) * 100

4. If >=70% -> Action approved

5. If <70% -> Rejected

6. If Super Admin approves -> Instant override

Visibility

Role	What They See	Backend Truth
Members	Admins & results	No weights
Admins	Equal votes	Weighted votes active
Super Admin	Appears as Admin	Full override control

Summary

- Weighted merit-based democracy

- Highest admin sets 100%

- Hidden Super Admin with override & bias

- Automatic recalculation of weights

- Appears fair, governed securely underneath

QiForge's Admin Panel will be dynamic, data-driven, and future-proof.