



# SPEARBIT

---

## Cron Finance Security Review

---

### **Auditors**

Kurt Barry, Lead Security Researcher

Noah Marconi, Lead Security Researcher

M4rio.eth, Security Researcher

Calvin Boehr, Junior Security Researcher

Christos Papakonstantinou, Junior Security Researcher

**Report prepared by:** Pablo Misirov

March 14, 2023

# Contents

<b>1</b>	<b>About Spearbit</b>	<b>2</b>
<b>2</b>	<b>Introduction</b>	<b>2</b>
<b>3</b>	<b>Risk classification</b>	<b>2</b>
3.1	Impact	2
3.2	Likelihood	2
3.3	Action required for severity levels	2
<b>4</b>	<b>Executive Summary</b>	<b>3</b>
<b>5</b>	<b>Findings</b>	<b>4</b>
5.1	High Risk	4
5.1.1	Balancer Read-Only Reentrancy Vulnerability (Changes from dev team added to audit.)	4
5.1.2	Overpayment of one side of LP Pair onJoinPool due to sandwich or user error	4
5.1.3	Loss of Long-Term Swap Proceeds Likely in Pools With Decimal or Price Imbalances	6
5.1.4	An attacker can block any address from joining the Pool and minting BLP Tokens by filling the joinEventMap mapping.	7
5.1.5	The executeVirtualOrdersToBlock function updates the oracle with the wrong block.number	8
5.2	Low Risk	9
5.2.1	The _join function does not check if the recipient is address(0)	9
5.2.2	Canonical token pairs can be grieved by deploying new pools with malicious admins	9
5.2.3	Refund Computation in _withdrawLongTermSwap Contains A Risky Underflow	10
5.2.4	Function transferJoinEvent Permits Transfer-to-Self	10
5.2.5	One-step owner change for factory owner	11
5.2.6	Factory owner may front run large orders in order to extract fees	11
5.2.7	Join Events must be explicitly transfered to recipient after transferring Balancer Pool Tokens in order to realize the full value of the tokens	11
5.2.8	Order Block Intervals(OBI) and Max Intervals are calculated with 14 second instead of 12 second block times	12
5.2.9	One-step status change for pool Admins	12
5.2.10	Incomplete token simulation in CronV1Pool due to missing queryJoin and queryExit functions	12
5.2.11	A partner can trigger ROC update	13
5.2.12	Approved relayer can steal cron's fees	13
5.2.13	Price Path Due To Long-Term Orders Neglected In Oracle Updates	13
5.2.14	Vulnerabilities noted from npm audit	14
5.3	Gas Optimization	14
5.3.1	Optimization: Merge CronV1Pool.sol & VirtualOrders.sol (Changes from dev team added to audit.)	14
5.3.2	Receive sorted tokens at creation to reduce complexity	14
5.3.3	Remove double reentrancy checks	15
5.3.4	TWAMM Formula Computation Can Be Made Correct-By-Construction and Optimized	15
5.3.5	Gas Optimizations In Bit Packing Functions	15
5.3.6	Using extra storage slot to store two mappings of the same information	16
5.3.7	Gas optimizations within _executeVirtualOrders function	16
5.3.8	Initializing with default value is consuming unnecessary gas	17
5.3.9	Factory requirement can be circumvented within the constructor	17
5.4	Informational	17
5.4.1	Usability: added remove, set pool functionality to CronV1PoolFactory (Changes from dev team added to audit.)	17
5.4.2	Virtual oracle getter--gets oracle value at block > lvob (Changes from dev team added to audit.)	18
5.4.3	Loss of assets due to rounding during _longTermSwap	18
5.4.4	Inaccuracies in Comments	18
5.4.5	Unsupported SwapKind.GIVEN_OUT may limit the compatibility with Balancer	19
5.4.6	A pool's first LP will always take a minor loss on the value of their liquidity	19

5.4.7	The <code>_withdrawCronFees</code> functions should revert if no fees to withdraw . . . . .	20
5.4.8	Extend the functionality of <code>getVirtualReserves</code> function . . . . .	20
5.4.9	Loss of tokens if swapping to pool with 0 liquidity and 0 slippage . . . . .	20
5.4.10	The <code>ArbPartnerStatusChange</code> event is not used . . . . .	21
5.4.11	Simplify <code>RookSwap</code> & <code>PartnerSwap</code> mechanisms . . . . .	21
5.4.12	The <code>getOrderIds</code> view is limited on retrieving a small number of orders . . . . .	21
5.4.13	<code>WithdrawLongTermSwap</code> event is ambiguous--cancel or withdraw? (Changes from dev team added to audit.) . . . . .	21
5.4.14	Expose Last Virtual Order Block (LVOB) externally. (Changes from dev team added to audit.)	22
5.4.15	Remove holding period and penalty. (Changes from dev team added to audit.) . . . . .	22

# 1 About Spearbit

Spearbit is a decentralized network of expert security engineers offering reviews and other security related services to Web3 projects with the goal of creating a stronger ecosystem. Our network has experience on every part of the blockchain technology stack, including but not limited to protocol design, smart contracts and the Solidity compiler. Spearbit brings in untapped security talent by enabling expert freelance auditors seeking flexibility to work on interesting projects together.

Learn more about us at [spearbit.com](https://spearbit.com)

## 2 Introduction

Novel on-chain trade execution engine called **TWAMM** for permissionless, transparent & gas efficient large token swaps.

*Disclaimer:* This security review does not guarantee against a hack. It is a snapshot in time of TWAMM according to the specific commit. Any modifications to the code will require a new security review.

## 3 Risk classification

Severity level	Impact: High	Impact: Medium	Impact: Low
Likelihood: high	Critical	High	Medium
Likelihood: medium	High	Medium	Low
Likelihood: low	Medium	Low	Low

### 3.1 Impact

- High - leads to a loss of a significant portion (>10%) of assets in the protocol, or significant harm to a majority of users.
- Medium - global losses <10% or losses to only a subset of users, but still unacceptable.
- Low - losses will be annoying but bearable--applies to things like griefing attacks that can be easily repaired or even gas inefficiencies.

### 3.2 Likelihood

- High - almost certain to happen, easy to perform, or not easy but highly incentivized
- Medium - only conditionally possible or incentivized, but still relatively likely
- Low - requires stars to align, or little-to-no incentive

### 3.3 Action required for severity levels

- Critical - Must fix as soon as possible (if already deployed)
- High - Must fix (before deployment if not already deployed)
- Medium - Should fix
- Low - Could fix

## 4 Executive Summary

Over the course of 13 days in total, [Cron Finance](#) engaged with [Spearbit](#) to review the [TWAMM](#) protocol. In this period of time a total of **43** issues were found.

### Summary

<b>Project Name</b>	Cron Finance
<b>Repository</b>	<a href="#">twamm</a>
<b>Commit</b>	<a href="#">d061e0...f514</a>
<b>Type of Project</b>	AMM, DeFi
<b>Audit Timeline</b>	Jan 23 - Feb 8
<b>Two week fix period</b>	Feb 8 - Feb 22

### Issues Found

Severity	Count	Fixed	Acknowledged
Critical Risk	0	0	0
High Risk	5	5	0
Medium Risk	0	0	0
Low Risk	14	12	2
Gas Optimizations	9	9	0
Informational	15	12	3
<b>Total</b>	<b>43</b>	<b>38</b>	<b>5</b>

## 5 Findings

### 5.1 High Risk

#### 5.1.1 Balancer Read-Only Reentrancy Vulnerability (Changes from dev team added to audit.)

**Severity:** High Risk

**Context:** [CronV1Pool.sol#L1250](#)

**Description:** Balancer's read-only reentrancy vulnerability potentially effects the following Cron-Fi TWAMM functions:

- `getVirtualReserves`
- `getVirtualPriceOracle`
- `executeVirtualOrdersToBlock` A mitigation was provided by the Balancer team that uses a minimum amount of gas to trigger a reentrancy check. The Balancer vulnerability is discussed in greater detail here:
- [reentrancy-vulnerability-scope-expanded/4345](#)

**Recommendation:** Install the mitigation into the aforementioned methods, changing them to non-view functions, but documenting that they do not meaningfully modify state. If possible, confirm that the mitigation is not needed by testing the methods without it and removing it if shown to not be a problem.

**Twamm:** Addressed in [commit 5a529da](#).

**Spearbit:** Verified.

#### 5.1.2 Overpayment of one side of LP Pair `onJoinPool` due to sandwich or user error

**Severity:** High Risk

**Context:** [CronV1Pool.sol#L2048-L2051](#)

**Description:** Only one of the two incoming tokens are used to determine the amount of pool tokens minted (`amountLP`) on `join`

```
amountLP = Math.min(
    _token0InU112.mul(supplyLP).divDown(_token0ReserveU112),
    _token1InU112.mul(supplyLP).divDown(_token1ReserveU112)
);
```

In the event the price moves between the time a minter sends their transaction and when it is included in a block, they may overpay for one of `_token0InU112` or `_token1InU112`. This can occur due to user error, or due to being sandwiched.

Concrete example:

```
pragma solidity ^0.7.0;

pragma experimental ABIEncoderV2;

import "forge-std/Test.sol";

import "../HelperContract.sol";
import { C } from "../Constants.sol";
import { ExecVirtualOrdersMem } from "../Structs.sol";

contract JoinSandwich is HelperContract {

    uint256 WAD = 10**18;

    function testManualJoinSandwich() public {
```

```

address userA = address(this);
address userB = vm.addr(1323);

// Add some base liquidity from the future attacker.
addLiquidity(pool, userA, userA, 10**7 * WAD, 10**7 * WAD, 0);
assertEq(CronV1Pool(pool).balanceOf(userA), 10**7 * WAD - C.MINIMUM_LIQUIDITY);

// Give userB some tokens to LP with.
token0.transfer(userB, 1_000_000 * WAD);
token1.transfer(userB, 1_000_000 * WAD);
addLiquidity(pool, userB, userB, 10**6 * WAD, 10**6 * WAD, 0);
assertEq(CronV1Pool(pool).balanceOf(userB), 10**6 * WAD);
exit(10**6 * WAD, ICronV1Pool.ExitType(0), pool, userB);
assertEq(CronV1Pool(pool).balanceOf(userB), 0);

// Full amounts are returned b/c the exit penalty has been removed (as is being done anyway).
assertEq(token0.balanceOf(userB), 1_000_000 * WAD);
assertEq(token1.balanceOf(userB), 1_000_000 * WAD);

// Now we'll do the same thing, simulating a sandwich from userA.
uint256 swapProceeds =
    swapPoolAddr(5 * 10**6 * WAD, /* unused */ 0, ICronV1Pool.SwapType(0), address(token0), pool,
    userA);

// Original tx from userB is sandwiched now...
addLiquidity(pool, userB, userB, 10**6 * WAD, 10**6 * WAD, 0);

// Sell back what was gained from the first swap.
swapProceeds =
    swapPoolAddr(swapProceeds, /* unused */ 0, ICronV1Pool.SwapType(0), address(token1), pool, userA);
emit log_named_uint("swapProceeds 1 to 0", swapProceeds); // allows seeing what userA lost to fees

// Let's see what poor userB gets back of their million token0 and million token1...
assertEq(token0.balanceOf(userB), 0);
assertEq(token1.balanceOf(userB), 0);
exit(ICronV1Pool(pool).balanceOf(userB), ICronV1Pool.ExitType(0), pool, userB);
emit log_named_uint("userB token0 after", token0.balanceOf(userB));
emit log_named_uint("userB token1 after", token1.balanceOf(userB));
}
}

```

Output:

```

Logs:
swapProceeds 1 to 0: 4845178856516554015932796
userB token0 after: 697176321467715374004199
userB token1 after: 68749999999999999999999999999999

```

1. We have a pool where the attacker is all of the liquidity ( $10^7$  of each token)
2. A LP tries to deposit another  $10^6$  in equal proportions
3. The attacker uses a swap of  $5 * 10^6$  of one of the tokens to distort the pool. They lose about 155k in the process, but the LP loses far more, nearly all of which goes to the attacker--about 615,324 (sum of the losses of the two tokens since they're equally priced in this example).

The attacker could be a significantly smaller proportion of the pool and still find this attack profitable. They could also JIT the liquidity since the early withdrawal penalty has been removed.

The attack becomes infeasible for very large pools (has to happen over multiple TXs so can't flash loan --need own capital), but is relevant in practice.

**Recommendation:** Allow LPs to specify slippage tolerance on both join and exit. An example of this is the

[uniswap/v2-periphery/UniswapV2Router02.sol](#) where slippage protection is added both when adding and removing liquidity.

**Twamm:** Addressed in [commit e0e5fb4](#).

Followed recommendation for `onJoin`, adding minimum price arguments to allow users to specify asymmetric limits if desired. However, for the exit use case (i.e. an exit price attack), the existing Balancer scaffolding wrapping our pool provides a minimum exit amounts that reverts if at least a specified number of tokens is received.

To ensure this works with our pool I added a test loosely based on yours with a non-sensical price attack to illustrate that users can reject liquidation during undesirable price movements (see `contracts/twault/test/auto/LiquidityAttackAuto.t.sol` function `testAutoExitProtectedAgainstSandwichMovement`, which manipulates price, specifies minimums and is reverted with `BAL#505`).

**Spearbit:** Confirmed.

### 5.1.3 Loss of Long-Term Swap Proceeds Likely in Pools With Decimal or Price Imbalances

**Severity:** High Risk

**Context:** [VirtualOrders.sol#L166](#)

**Description:** This TWAMM implementation tracks the proceeds of long-term swaps efficiently via accumulated values called "scaled proceeds" for each token. In every order block interval (OBI), the scaled proceeds for e.g. the sale of token 0 are incremented by

$(\text{quantity of token 1 purchased during the OBI}) * 2^{64} / (\text{sales rate of token 0 during the OBI})$

Then the proceeds of any specific long-term swap can be computed as the product of the difference between the scaled proceeds at the current block (or the expiration block of the order if filled) and the last block for which proceeds were claimed for the order and the order's sales rate, divided by  $2^{64}$ :

$\text{last} := \min(\text{currentBlock}, \text{orderExpiryBlock})$

$\text{prev} := \text{block of last proceeds collection, or block order was placed in if this is the first withdrawal}$

$\text{LT swap proceeds} = (\text{scaledProceeds}_{\text{last}} - \text{scaledProceeds}_{\text{prev}}) * (\text{ordersalesrate}) / 2^{64}$

The value  $2^{64}$  is referred to as the "scaling factor" and is intended to reduce precision loss in the division to determine the increment to the scaled proceeds.

The addition to increment the scaled proceeds and the subtraction to compute its net change is both intentionally done with unchecked arithmetic--since only the difference matters, so long as at most one overflow occurs between claim-of-proceeds events for any given order, the computed proceeds will be correct (up to rounding errors). If two or more overflows occur, however, funds will be lost by the swapper (unclaimable and locked in the contract).

Additionally, to cut down on gas costs, the scaled proceeds for the two tokens are packed into a single storage slot, so that only 128 bits are available for each value. This makes multiple overflows within the lifetime of a single order more likely. The CronFi team was aware of this at the start of the audit and specifically requested it be investigated, though they expected a maximum order length of 5 years to be sufficient to avoid the issue in practice.

The scaling factor of  $2^{64}$  is approximately  $1.8 * 10^{19}$ , close to the unit size of an 18-decimal token. It indeed works well if both pool tokens have similar decimals and relative prices that do not differ by too many orders of magnitude, as the quantity purchased and the sales rate will then be of similar magnitude, canceling to within a few powers of ten ( $2^{128} 3.4 * 10^{38}$ , leaving around 19 orders of magnitude after accounting for the scaling factor). However, in pools with large disparities in price, decimals, or both, numerical issues are easy to encounter.

The most extreme, realistic example would be a DAI-GUSD pool. DAI has 18 decimals while GUSD has only 2. We will treat the price of DAI and GUSD as equal for this analysis, as they are both stablecoins, and arbitrage of the TWAMM pool should prevent large deviations. Selling GUSD at a rate of 1000 per block, with an OBI of 64 (the stable pool order block interval in the audited commit) results in an increment of the scaled proceeds per OBI of:

$\text{increment} = (64 * 1000 * 10^{18}) * 2^{64} / (1000 * 10^2) = 1.18 * 10^{37}$



This will overflow an unsigned 128 bit integer after 29 OBIs; at 12 seconds per block, this means the first overflow occurs after  $12 * 64 * 29 = 22272$  seconds or about 6.2 hours, and thus the first double overflow (and hence irrevocable loss of proceeds if a withdrawal is not executed in time) will occur within about 12.4 hours (slightly but not meaningfully longer if the price is pushed a bit below 1:1, assuming a deep enough pool or reasonably efficient arbitrage). Since the TWAMM is intended to support swaps that take days, weeks, months, or even years to fill, without requiring constant vigilance from every long-term swapper, this is a strong violation of safety.

A less extreme but more market-relevant example would be a DAI-WBTC pool. WBTC has 8 instead of 2 decimals, but it is also more than four orders of magnitude more valuable per token than DAI, making it only about 2 orders of magnitude "safer" than a DAI-GUSD pool. Imitating the above calculation with  $20\_000 \text{ DAI} = 1 \text{ WBTC}$  and selling 0.0025 WBTC (~\$50) per block with a 257 block OBI yields:

$$\text{increment} = (257 * 50 * 10^{18}) * 2^{64} / (0.0025 * 10^8) = 9.48 * 10^{35}$$

$$\text{OBI to overflow} = \text{ceiling}(2^{128} / (9.48 * 10^{35})) = 359$$

$$\text{time to overflow} = 12 * 257 * 359 = 1107156 \text{ seconds} = 307 \text{ hours} = 12.8 \text{ days}$$

, or a little more than a day to encounter the second overflow. While less bad than the DAI-GUSD example, this is still likely of significant concern given that the CronFi team indicated these are parameters under which the TWAMM should be able to function safely and DAI-WBTC is a pair of interest for the v1 product. It is worth noting that these calculations are not directly dependent on the quantity being sold so long as the price stays roughly constant--any change in the selling rate will be compensated by a proportional change in the proceeds quantity as their ratio is determined by price. Thus the analysis depends only on relative price and relative decimals, to a good approximation--so a WBTC-DAI pool can be expected to experience an overflow roughly every two weeks at prevailing market prices, so long as the net selling rate is non-zero.

**Recommendation:** Consider adjusting the scaling factor based on the relative decimals of the two tokens (this will result in two different scaling factors per pool). The lower the selling rate in absolute terms, the smaller the factor needed to avert serious precision loss. This is similar in effect to scaling all balances to, say, 18 decimals but should be simpler to implement. Highly imbalanced prices are still a risk, but these are unlikely to be as extreme as the differences that arise from unequal decimals. The scaling factor could be made configurable upon pool creation to allow an adjustment for price as well as decimals, although if prices diverge significantly after creation, there is likely no other option than abandoning a pool (as retroactively correcting scaled proceeds would be cost-prohibitive). Alternatively, separate 256-bit containers can be used to store scaled proceeds, although this will greatly increase the gas costs of virtual order execution.

**Twamm:** Addressed in the following commits: [faf1d5e](#), [bfb6a5c](#), [162461a](#).

**Spearbit:** Verified.

#### 5.1.4 An attacker can block any address from joining the Pool and minting BLP Tokens by filling the joinEventMap mapping.

**Severity:** High Risk

**Context:** [JoinEventLib.sol#L65-L137](#), [Constants.sol#L112](#)

**Description:** An attacker can block any address from minting *BLP Tokens*. This occurs due to the `MAX_JOIN_EVENTS` limit, which is present in the `JoinEventLib` library. The goal for an attacker is to block a legitimate user from minting *BLP Tokens*, by filling the `joinEventMap` mapping.

The attacker can fill the `joinEventMap` mapping by performing the following steps:

- The attacker mints *BLP Tokens* from 50 different addresses.
- Each address transfers the *BLP Tokens*, alongside the join events, to the user targeted with a call to the `CronV1Pool(pool).transfer` and `CronV1Pool(pool).transferJoinEvent` functions respectively. Those transfers should happen in different blocks.

After 50 blocks ( $50 * 12s = 10 \text{ minutes}$ ) the attacker has blocked the legitimate user from minting `_BLP Tokens_`, as the maximum size of the `joinEventMap` mapping has been reached.

The impact of this vulnerability can be significant, particularly for smart contracts that allow users to earn yield by providing liquidity in third-party protocols. For example, if a governance proposal is initiated to generate yield by providing liquidity in a CronV1Pool pool, the attacker could prevent the third-party protocol from integrating with the CronV1Pool protocol.

A proof-of-concept exploit demonstrating this vulnerability can be found below:

```
function testGriefingAttack() public {
    console.log("-----");
    console.log("Many Users mint BLP tokens and transfer the join events to the user 111 in order to
    ↪ fill the array!");

    for (uint j = 1; j < 51; j++) {
        _addLiquidity(pool, address(j), address(j), 2_000, 2_000, 0);
        vm.warp(block.timestamp + 12);

        vm.startPrank(address(j));
        //transfer the tokens
        CronV1Pool(pool).transfer(address(111), CronV1Pool(pool).balanceOf(address(j)));

        //transfer the join events to the address(111)
        CronV1Pool(pool).transferJoinEvent(address(111), 0 , CronV1Pool(pool).balanceOf(address(j)));
        vm.stopPrank();
    }

    console.log("Balance of address(111) before minting LP Tokens himself",
    ↪ ICronV1Pool(pool).balanceOf(address(111)));

    //user(111) wants to enter the pool
    _addLiquidity(pool, address(111), address(111), 5_000, 5_000, 0);

    console.log("Join Events of user address(111): ",
    ↪ ICronV1Pool(pool).getJoinEvents(address(111)).length);
    console.log("Balance of address(111) after adding the liquidity: ",
    ↪ ICronV1Pool(pool).balanceOf(address(111)));
}
```

**Recommendation:** A possible mitigation could be to override the `_move` function of the `BalancerPoolToken` contract by also transferring the `joinEvents` alongside the BLP tokens.

**Twamm:** Join Event / Holding Period & Penalty complete removed in [commit 3130e41](#).

**Spearbit:** Verified.

### 5.1.5 The `executeVirtualOrdersToBlock` function updates the oracle with the wrong `block.number`

**Severity:** High Risk

**Context:** [CronV1Pool.sol#L1130](#)

**Description:** The `executeVirtualOrdersToBlock` is external, meaning anyone can call this function to execute virtual orders.

The `_maxBlock` parameter can be lower `block.number` which will make the oracle malfunction as the oracle update function `_updateOracle` uses the `block.timestamp` and assumes that the update was called with the reserves at the current block.

This will make the oracle update with an incorrect value when `_maxBlock` can be lower than `block.number`.

**Recommendation:** Consider adding the block number as a parameter within the `_updateOracle` in order for this function to not rely on the current block.

**Twamm:** Addressed in [commit f324de7](#).

**Spearbit:** Verified.

## 5.2 Low Risk

### 5.2.1 The `_join` function does not check if the recipient is `address(0)`

**Severity:** Low Risk

**Context:** [CronV1Pool.sol#L2055](#)

**Description:** As stated within the Balancer's `PoolBalances.sol`

```
// The Vault ignores the `recipient` in joins and the `sender` in exits: it is up to the Pool to keep  
↪ track of  
// their participation.
```

The recipient is not checked if it's the `address(0)`, that should happen within the pool implementation. Within the Cron implementation, this check is missing which can cause losses of LPs if the recipient is sent as `address(0)`.

This can have a high impact if a 3rd party integration happens with the Cron pool and the "joiner" is mistakenly sending an `address(0)`. This becomes more dangerous if the 3rd party is a smart contract implementation that connects with the Cron pool, as the default value for an address is the `address(0)`, so the probability of this issue occurring increases.

**Recommendation:** Add a check for the recipient not to be `address(0)`.

**Twamm:** Addressed in [commit 370a0d3a](#).

**Spearbit:** Verified.

### 5.2.2 Canonical token pairs can be grieved by deploying new pools with malicious admins

**Severity:** Low Risk

**Context:** [CronV1PoolFactory.sol#L63](#)

**Description:**

```
function create(  
    address _token0,  
    address _token1,  
    string memory _name,  
    string memory _symbol,  
    uint256 _poolType,  
    address _pauser  
) external returns (address) {  
    CronV1Pool.PoolType poolType = CronV1Pool.PoolType(_poolType);  
    requireErrCode(_token0 != _token1, CronErrors.IDENTICAL_TOKEN_ADDRESSES);  
    (address token0, address token1) = _token0 < _token1 ? (_token0, _token1) : (_token1, _token0);  
    requireErrCode(token0 != address(0), CronErrors.ZERO_TOKEN_ADDRESSES);  
    requireErrCode(getPool[token0][token1][_poolType] == address(0), CronErrors.EXISTING_POOL);  
    address pool = address(  
        new CronV1Pool(IERC20(_token0), IERC20(_token1), getVault(), _name, _symbol, poolType,  
↪ address(this), _pauser)  
    );  
    //...
```

Anyone can permissionlessly deploy a pool, with it then becoming the canonical pool for that pair of tokens. An attacker is able to pass a malicious `_pauser` the twamm pool, preventing the creation of a legitimate pool of the same type and tokens. This results in race conditions between altruistic and malicious pool deployers to set the admin for every token pair.

Malicious actors may grief the protocol by attempting to deploy token pairs with and exploiting the admin address, either deploying the pool in a paused state, effectively disabling trading for long-term swaps with the pool, pausing the pool at an unknown point in the future, setting fee and holding penalty parameters to inappropriate values, or setting illegitimate arbitrage partners and lists.

This requires the factory owner to remove the admin of each pool individually and to set a new admin address, fee parameters, holding periods, pause state, and arbitrage partners in order to recover each pool to a usable condition if the griefing is successful.

**Recommendation:** Remove the user defined `_pauser` parameter from pool creation and pass a default admin address to every pool on creation. Keep in mind that this default admin address is a singular point of centralization for the protocol. Consider deploying a Cron Finance governance address.

**Twamm:** Addressed in [commit 987f539](#). Created a 2/3 multisig safe that is the factory owner and default pool admin.

**Spearbit:** Verified.

### 5.2.3 Refund Computation in `_withdrawLongTermSwap` Contains A Risky Underflow

**Severity:** Low Risk

**Context:** [CronV1Pool.sol#L1937](#)

**Description:** Nothing prevents `lastVirtualOrderBlock` from advancing beyond the expiry of any given long-term swap, so the unchecked subtraction here is unsafe and *can* underflow. Since the resulting refund value will be extremely large due to the limited number of blocks that can elapse and the typical prices and decimals of tokens, the practical consequence will be a revert due to exceeding the pool and order balances. However, this could be used to steal funds if the value could be maliciously tuned, for example via another hypothetical bug that allowed the last virtual order block or the sales rate of an order to be manipulated to an arbitrary value.

**Recommendation:** Prevent the underflow in some way, either by explicitly checking for and reverting on attempts to cancel expired (i.e. filled) orders, or adding logic to skip refund calculation when expired orders are canceled.

**Twamm:** Fixed in [commit 8e52bfa](#).

**Spearbit:** Verified.

### 5.2.4 Function `transferJoinEvent` Permits Transfer-to-Self

**Severity:** Low Risk

**Context:** [JoinEventLib.sol#L71](#)

**Description:** Though the error code indicates the opposite intent, this check will permit transfer-to-self (`||` used instead of `&&`).

**Recommendation:** Use `&&` instead of `||`.

**Twamm:** Obsolete (join event logic removed).

**Spearbit:** Verified.

### 5.2.5 One-step owner change for factory owner

**Severity:** Low Risk

**Context:** [CronV1PoolFactory.sol#L77](#)

**Description:** The factory owner can be changed with a single transaction. As the factory owner is critical to managing the pool fees and other settings an incorrect address being set as the owner may result in unintended behaviors.

**Recommendation:** Consider implementing a two-step pattern for ownership changes.

**Twamm:** Resolved in [commit 26058f7](#).

**Spearbit:** Verified. Note that a one-step change is still possible using the `_direct` bool. However, the issue is mitigated.

### 5.2.6 Factory owner may front run large orders in order to extract fees

**Severity:** Low Risk

**Context:** [CronV1Pool.sol#L1002](#), [CronV1Pool.sol#L1531](#)

**Description:** The factory owner may be able to front-run large trades in order to extract more fees if compromised or becomes malicious in one way or another.

Similarly, pausing may also allow for skipping the execution of virtual orders before exiting.

**Recommendation:** It is recommended to enforce that the factory owner is a 2/3 multisig.

**Twamm:** Addressed in [commit 987f539](#). Created a 2/3 multisig safe that is the factory owner and default pool admin.

**Spearbit:** Verified.

### 5.2.7 Join Events must be explicitly transfered to recipient after transferring Balancer Pool Tokens in order to realize the full value of the tokens

**Severity:** Low Risk

**Context:** [CronV1Pool.sol#L1116](#)

**Description:** Any user receiving LP tokens transferred to them must be explicitly transferred with a join event in order to redeem the full value of the LP tokens on exit, otherwise the address transferred to will automatically get the holding penalty when they try to exit the pool. Unless a protocol specifically implements `transferJoinEvent` function compatibility all LP tokens going through that protocol will be worth a fraction of their true value even after the holding period has elapsed.

**Recommendation:** Consider using OZ transfer hooks or overriding the balancer pool token's transfer function to automatically transfer joinEvents on token transfer. Although, this may increase the gas cost of an LP token transfer.

**Twamm:** Fixed. Join Event / Holding Period & Penalty completely removed in [commit 3130e41](#).

**Spearbit:** Verified.

### 5.2.8 Order Block Intervals(OBI) and Max Intervals are calculated with 14 second instead of 12 second block times

**Severity:** Low Risk

**Context:** [Constants.sol#L100-L107](#), [CronV1Pool.sol#L1783-L1789](#), [CronV1Pool.sol#L100](#), [VirtualOrders.sol#L382](#)

**Description:** The [CronV1Pool](#) contract calculates both the Order Block Intervals (OBI) and the Max Intervals of the Stable/Liquid/Volatile pairs with 14 second block times. However, after the merge, 12 second block time is enforced by the [Beacon Chain](#).

**Recommendation:** It is recommended to calculate the Order Block Intervals(OBI) and the Max Intervals with 12 second block times.

**Twamm:** Addressed in [commit 74a4796](#) and [commit ac2280a5](#).

**Spearbit:** Verified.

### 5.2.9 One-step status change for pool Admins

**Severity:** Low Risk

**Context:** [CronV1Pool.sol#L864](#)

**Description:** Admin status can be changed in a single transaction. This may result in unintended behaviour if the incorrect address is passed.

**Recommendation:** Consider implementing a two-step pattern.

**Twamm:** Acknowledged. We can always reset the admin in case the wrong address gets set, so 2 step process might be overkill and will increase contract size.

**Spearbit:** Acknowledged.

### 5.2.10 Incomplete token simulation in [CronV1Pool](#) due to missing [queryJoin](#) and [queryExit](#) functions

**Severity:** Low Risk

**Context:** [CronV1Pool.sol#L76](#)

**Description:** The [CronV1Pool](#) contract is missing the [queryJoin](#) and [queryExit](#) functions, which are significant for calculating `maxAmountsIn` and/or `minBptOut` on pool joins, and `minAmountsOut` and/or `maxBptIn` on pool exits, respectively. The ability to calculate these values is very important in order to ensure proper enforcement of slippage tolerances and mitigate the risk of sandwich attacks.

**Recommendation:** It is recommended to consider adapting the [queryJoin](#) and [queryExit](#) functions in the [CronV1Pool](#) contract.

**Twamm:** Sandwich protection for join (and testing for exit) was added as a mitigation for the *"Overpayment of one side of LP Pair onJoinPool due to sandwich or user error"* finding. The team will add `queryJoin/queryExit` in periphery contracts.

**Spearbit:** Verified.

### 5.2.11 A partner can trigger ROC update

**Severity:** Low Risk

**Context:** [CronV1Pool.sol#L1073](#)

**Description:** A partner can trigger rook update if they return rook's current list within an update.

- Scenario

A partner calls `updateArbitrageList`, the `IArbitrageurList(currentList).nextList()` returns rook's `rook-PartnerContractAddr` and gets updated, the partner calls `updateArbitrageList` again, so this time `isRook` will be true.

**Recommendation:** Consider adding a check if the partner returns `rookPartnerContractAddr` to revert.

**Twamm:** Addressed in [commit 850eb42](#) by removing the Rook specific implementation.

**Spearbit:** Verified.

### 5.2.12 Approved relayer can steal cron's fees

**Severity:** Low Risk

**Context:** [CronV1Pool.sol#L1826](#)

**Description:** A relayer within Balancer is set per vault per address.

If `feeAddr` will ever add a relayer within the balancer vault, the relayer can call `exitPool` with a recipient of their choice, and the check on line 225 will pass as the sender will still be `feeAddr` but the true `msg.sender` is the relayer.

**Recommendation:** Consider setting as `feeAddr` a multisig between trusted parties to limit the possibility of approving a relayer within the Balancer Vault for the `feeAddr`. There is no immediate action that can be done as the approved relayer functionality is part of the Balancer functionality.

**Twamm:** The `feeAddr` will be an address controlled by multisig. No additional logic will be introduced in the smart contract to prohibit relayers as this will force `feeAddr` wallet to be an EOA and limit usability.

**Spearbit:** Acknowledged.

### 5.2.13 Price Path Due To Long-Term Orders Neglected In Oracle Updates

**Severity:** Low Risk

**Context:** [CronV1Pool.sol#L1564](#)

**Description:** The `_updateOracle()` function takes its price sample as the final price after virtual order execution for whatever time period has elapsed since the last `join/exit/swap`. Since the price changes continuously during that interval if there are long-term orders active (unlike in Uniswap v2 where the price is constant between swaps), this is inaccurate - strictly speaking, one should integrate over the price curve as defined by LT orders to get a correct sample. The longer the interval, the greater the potential for inaccuracy.

**Recommendation:** Consider accumulating oracle updates within the virtual order execution loop, or at least clearly document the potential for tracking errors in prices.

**Twamm:** Fixed in [commit b2339e6](#) , [commit 2b48f50](#), and [commit 08f96a1](#).

**Spearbit:** Verified.

#### 5.2.14 Vulnerabilities noted from `npm audit`

**Severity:** Low Risk

**Context:** [package.json#L37-L81](#)

**Description:** `npm audit` notes: 76 vulnerabilities (5 low, 16 moderate, 27 high, 28 critical).

**Recommendation:** Remove any unused dependencies and update or patch them elsewhere.

**Twamm:** Resolved prod issues `npm audit fix --only=prod` in [commit 8bd2644](#).

**Spearbit:** Fixed.

### 5.3 Gas Optimization

#### 5.3.1 Optimization: Merge `CronV1Pool.sol` & `VirtualOrders.sol` (Changes from dev team added to audit.)

**Severity:** Gas Optimization

**Context:** [CronV1Pool.sol#L29](#)

**Description:** A lot of needless parameter passing is done to accommodate the file barrier between `CronV1Pool` & `VirtualOrdersLib`, which is an internal library. Some parameters are actually immutable variables.

**Recommendation:** Merging these two files and removing extra members from `ExecuteVirtualOrdersMem` struct will reduce gas use and contract size.

**Twamm:** Addressed in [commit 0d14f0a](#).

**Spearbit:** Verified.

#### 5.3.2 Receive sorted tokens at creation to reduce complexity

**Severity:** Gas Optimization

**Context:** [CronV1Pool.sol#L491](#)

**Description:** Currently, when a pool is created, within the constructor, logic is implemented to determine if the tokens are sorted by address. A requirement that is needed for Balancer Pool creation. This logic adds unnecessary gas consumption and complexity throughout the contract as every time amounts are retrieved from balancer, the Cron Pool must check the order of the tokens and make sure that the difference between sorted (Balancer) and unsorted (Cron) token addresses is handled.

An example can be seen in `onJoinPool`

```
uint256 token0InU112 = amountsInU112[TOKEN0_IDX];
uint256 token1InU112 = amountsInU112[TOKEN1_IDX];
```

Where the `amountsInU112` are retrieved from the balancer as a sorted array, index 0 == token0 and index 1 == token1, but on the Cron side, we must make sure that we retrieved the correct amount based on the tokens being sent as sorted or not when the pool was created.

**Recommendation:** Make an explicit requirement within the constructor, in order for the tokens to be sorted

```
require("_token0Inst < _token1Inst", ...);
```

**Twamm:** Resolved in [commit 26058f77](#).

**Spearbit:** Verified.



### 5.3.3 Remove double reentrancy checks

**Severity:** Gas Optimization

**Context:** [CronV1Pool.onSwap](#), [CronV1Pool.onJoinPool](#), [CronV1Pool.onExitPool](#)

**Description:** A number of `CronV1Pool` functions include reentrancy checks, however, they are only callable from a Balancer Vault function that already has a reentrancy check.

**Recommendation:** Exercise caution as changes to either Balancer or Cron may re-introduce risks.

In cases where the only entry point to a `CronV1Pool` function is a Balancer Vault and the vault's function includes a `nonReentrant` modifier, the extra `nonReentrant` modifier on the `CronV1Pool` function may be removed.

**Twamm:** Addressed in [commit 756576a](#) and [commit 731059b](#).

**Spearbit:** Verified.

### 5.3.4 TWAMM Formula Computation Can Be Made Correct-By-Construction and Optimized

**Severity:** Gas Optimization

**Context:** [VirtualOrders.sol#L331-L336](#)

**Description:** The linked lines are the core calculation of TWAMM virtual order execution. They involve checked arithmetic in the form of underflow-checked subtractions; there is thus a theoretical risk that rounding error could lead to a "freezing" of a TWAMM pool. One of the subtractions, that for `token1OutU112`, is already "correct-by-construction", i.e. it can never underflow. The calculation of `token0OutU112` can be reformulated to be explicitly safe as well; the following overall refactoring is suggested:

```
uint256 ammEndToken0 = (token1ReserveU112 * sum0) / sum1;
uint256 ammEndToken1 = (token0ReserveU112 * sum1) / sum0;
token0ReserveU112 = ammEndToken0;
token1ReserveU112 = ammEndToken1;

token0OutU112 = sum0 - ammEndToken0;
token1OutU112 = sum1 - ammEndToken1;
```

Both output calculations are now of the form  $x - (x * y) / (y + z)$  for non-negative  $x$ ,  $y$ , and  $z$ , allowing subtraction operations to be unchecked, which is both a gas optimization and gives confidence the calculation cannot freeze up unexpectedly due to an underflow. Replacement of `divDown` by `/` gives equivalent semantics with lower overhead. An additional advantage of this formulation is its manifest symmetry under  $0 < - > 1$  interchange; this serves as a useful heuristic check on the computation, as it should possess the same symmetry as the invariant.

**Recommendation:** Reformulate as suggested above or in an analogous fashion.

**Twamm:** Fixed in [commit eb957842](#).

**Spearbit:** Verified.

### 5.3.5 Gas Optimizations In Bit Packing Functions

**Severity:** Gas Optimization

**Context:** [BitPacking.sol](#)

**Description:** The bit packing operations are heavily used throughout the gas-critical swap code path, the optimization of which was flagged as high-priority by the CronFi team. Thus they were carefully reviewed not just for correctness, but also for gas optimization.

L119: unnecessary & due to check on L116 L175: could hardcode `clearMask` L203: could hardcode `clearMask` L240: could hardcode `clearMask` L241: unnecessary & due to check on line 237 L242: unnecessary & due to check on line 238 L292: could hardcode `clearMask` L328: could hardcode `clearMask` L343: unnecessary to mask when `_isWord0 == true` L359: unnecessary & operations due to checks on lines 356 and 357 L372: unnecessary masking L389: could hardcode `clearMask` L390: unnecessary & due to check on L387 L415: could

hardcode clearMask L416: unnecessary & operation due to check on line 413 L437: unnecessary clearMask L438: unnecessary & due to check on line 435 L464: could hardcode clearMask L465: unnecessary & due to check on line 462

Additionally, the following code pattern appears in multiple places:

```
requireErrCode(increment <= CONST, CronErrors.INCREMENT_TOO_LARGE);  
value += increment;  
requireErrCode(value <= CONST, CronErrors.OVERFLOW);
```

Unless there's a particular reason to want to detect a too-large increment separately from an overflow, these patterns could all be simplified to

```
requireErrCode(CONST - value >= increment, CronErrors.OVERFLOW);  
value += increment;
```

as any increment greater than CONST will cause overflow anyway and value is always in the correct range by construction. This allows CronErrors.INCREMENT\_TOO\_LARGE to be removed as well.

**Recommendation:** If desired, these small optimizations can be made safely.

**Twamm:** Fixed in [commit cf80681](#). Error code optimization implemented as suggested, except for the incrementPairWithClampU96 method, absolute overflow of the container (U256) is checked instead of U96 because the clamping action would be subverted if the check were against MAX\_U96. Measured contract size reduced by 187 bytes.

**Spearbit:** Verified.

### 5.3.6 Using extra storage slot to store two mappings of the same information

**Severity:** Gas Optimization

**Context:** [CronV1PoolFactory.sol#L69](#)

**Description:** A second storage slot is used to store a duplicate mapping of the same token pair but in reverse order. If the tokens are sorted in a getter function then the second mapping does not need to be used.

**Recommendation:** Remove the use of the second mapping and create a getter function that sorts the tokens before returning the mapping.

Alternatively, if CREATE2 was used instead it could be used to calculate the deployment of a pool's address.

**Twamm:** Resolved in: [commit 26058f7](#).

**Spearbit:** Fixed.

### 5.3.7 Gas optimizations within \_executeVirtualOrders function

**Severity:** Gas Optimization

**Context:** [CronV1Pool.sol#L1519:L1569](#)

**Description:** Within the \_executeVirtualOrders function there are a few gas optimizations that can be applied to reduce the contract size and gas consumed while the function is called.

`(!(virtualOrders.lastVirtualOrderBlock < _maxBlock && _maxBlock < block.number))` is equivalent with:  
`(virtualOrders.lastVirtualOrderBlock >= _maxBlock || _maxBlock >= block.number)`

This means that this always enters if `_maxBlock == block.number` which will result in unnecessary gas consumption.

If cron fee is enabled, `evoMem.feeShiftU3` will have a value meaning that the check on line [1536](#) is obsolete. Removing that check and the retrieve from storage will save gas.

**Recommendation:** Consider implementing the above gas optimizations.

**Twamm:** Resolved in [commit 3ae7fce](#) and [commit 6826034](#).

**Spearbit:** Verified.

### 5.3.8 Initializing with default value is consuming unnecessary gas

**Severity:** Gas Optimization

**Context:** [CronV1Pool.sol#L2102](#)

**Description:** Every variable declaration followed by initialization with a default value is gas consuming and obsolete. The provided line within the context is just an example.

**Recommendation:** Consider going through the contracts and deleting any default initialization to save gas.

**Twamm:** Addressed.

**Spearbit:** Verified.

### 5.3.9 Factory requirement can be circumvented within the constructor

**Severity:** Gas Optimization

**Context:** [CronV1Pool.sol#L484](#)

**Description:** The constructor checks if the `_factory` parameter is the `msg.sender`. This behavior was, at first, created so that only the factory would be able to deploy pools. The check on line 484 is obsolete as pools deployed via the factory, will always have `msg.sender == factory address`, making the `_factory` parameter obsolete as well.

**Recommendation:** Consider if it is necessary to include this check and just set the `FACTORY` as `msg.sender` to save gas.

**Twamm:** Addressed in [commit 26058f7](#).

**Spearbit:** Verified.

## 5.4 Informational

### 5.4.1 Usability: added `remove`, `set` pool functionality to `CronV1PoolFactory` (Changes from dev team added to audit.)

**Severity:** Informational

**Context:** [CronV1PoolFactory.sol#L49](#)

**Description:** Conversations with the audit team indicated functions were needed to manage pool mappings post-creation in the event that a pool needed to be deprecated or replaced.

**Recommendation:** Add a `set` and `remove` function to accomplish this.

**Twamm:** Addressed in [commit bad2211](#).

**Spearbit:** Verified.

#### 5.4.2 Virtual oracle getter--gets oracle value at block > ljob (Changes from dev team added to audit.)

**Severity:** Informational

**Context:** [CronV1Pool.sol#L274](#)

**Description:** Through the audit process, sufficient contract space became available to add an oracle getter convenience that returns the oracle values and timestamps. However, this leaves the problem of not being able to get the oracle price at the current block in a pool with low volume but virtual orders active.

**Recommendation:** Introduce a way to get the virtual value of the oracle at a specified block number.

**Twamm:** Addressed in [commit 2b48f50](#).

**Spearbit:** Verified.

#### 5.4.3 Loss of assets due to rounding during \_longTermSwap

**Severity:** Informational

**Context:** [CronV1Pool.sol#L1752](#)

**Description:** When a long term swap (LT) is created, the selling rate for that LT is set based on the amount and the number of blocks that order will be traded for.

```
uint256 lastExpiryBlock = block.number - (block.number % ORDER_BLOCK_INTERVAL);
uint256 orderExpiry = ORDER_BLOCK_INTERVAL * (_orderIntervals + 1) + lastExpiryBlock; // +1 protects
↳ from div 0
uint256 tradeBlocks = orderExpiry - block.number;
uint256 sellingRateU112 = _amountInU112 / tradeBlocks;
```

During the computation of the number of blocks, the order must trade for, defined as `tradeBlocks`, the order expiry is computed from the last expiry block based on the OBI (Order Block Interval).

If `tradeBlocks` is big enough (it can be a max of 176102 based on the `STABLE_MAX_INTERVALS`), then `sellingRateU112` will suffer a loss due to solidity rounding down behavior. This is a manageable loss for tokens with big decimals but for tokens with low decimals, will create quite an impact.

E.g. wrapped BTC has 8 decimals. the `MAX_ORDER_INTERVALS` can be max 176102 as per stable max intervals defined within the constants. that being said a user can lose quite a significant value of BTC: 0.00176101

This issue is marked as Informational severity as the amount lost might not be that significant. This can change in the future if the token being LTed has a big value and a small number of decimals.

**Recommendation:** Consider making this as transparent as possible to the users via frontend, additional documentation might help as well when 3rd parties will want to integrate with the Cron Pool.

**Twamm:** Acknowledged.

**Spearbit:** Acknowledged.

#### 5.4.4 Inaccuracies in Comments

**Severity:** Informational

**Context:** [1] [BitPacking.sol#L52](#) [2] [BitPacking.sol#L325](#) [3] [JoinEventLib.sol#L16](#) [4] [CronV1Pool.sol#L456](#) [5] [Structs.sol#L193-L194](#) [6] [VirtualOrders.sol#L64-L66](#) [7] [VirtualOrders.sol#L123-124](#) [8] [CronV1Pool.sol#L349](#)

**Description:** A number of minor inaccuracies were discovered in comments that could impact the comprehensibility of the code to future maintainers, integrators, and extenders.

[1] bit-0 should be bit-1 [2] less than should be at most [3] Maximally Extracted Value should be Maximal Extractable Value [see flashbots.net](#) [4] Maximally Extracted Value should be Maximal Extractable Value [see flashbots.net](#) [5] on these lines `unsold` should be `sold` [6] These comments are not applicable to the code block below them, as they mention looping but no looping is done; it seems they were copied over from the loop

on line 54. [7] These comments are not applicable to the code block below them, as they mention looping but no looping is done; it seems they were copied over from the loop on line 111. [8] omitted should be emitted

**Recommendation:** Correct or otherwise fix the indicated issues in the comments.

**Twamm:** [1] addressed in [commit cf80681](#) [2] addressed in [commit cf80681](#) [3] addressed in [commit 0e2cc05](#); also, join events removed [4] addressed in [commit ec2d92b](#) [5] addressed in [commit c903d4d](#) [6] addressed in [commit d632f85](#) [7] addressed in [commit d632f85](#) [8] addressed in [commit b1e11d6](#)

**Spearbit:** Verified.

#### 5.4.5 Unsupported `SwapKind.GIVEN_OUT` may limit the compatibility with Balancer

**Severity:** Informational

**Context:** [CronV1Pool.sol#L599](#)

**Description:** The Balancer protocol utilizes [two types of swaps](#) for its functionality - `GIVEN_IN` and `GIVEN_OUT`.

- `GIVEN_IN` specifies the minimum amount of tokens a user would accept to receive from the swap.
- `GIVEN_OUT` specifies the maximum amount of tokens a user would accept to send for the swap.

However, the [onSwap](#) function of the [CronV1Pool](#) contract only accepts the `IVault.SwapKind.GIVEN_IN` value as the `IVault.SwapKind` field of the [SwapRequest](#) struct.

The unsupported `SwapKind.GIVEN_OUT` may limit the compatibility with Balancer on the [Batch Swaps](#) and the [Smart Order Router](#) functionality, as a single `SwapKind` is given as an argument.

**Recommendation:** In order to increase compatibility with Balancer, it is recommended to include support for the `SwapKind.GIVEN_OUT` functionality in the [onSwap](#) function.

**Twamm:** Acknowledged.

**Spearbit:** Acknowledged.

#### 5.4.6 A pool's first LP will always take a minor loss on the value of their liquidity

**Severity:** Informational

**Context:** [CronV1Pool.sol#L2046](#)

**Description:** The first liquidity provider for a pool will always take a small loss on the value of their tokens deposited into the pool because 1000 balancer pool tokens are minted to the zero address on the initial deposit. As most tokens have 18 decimal places, this value would be negligible in most cases, however, for tokens with a high value and small decimals the effects may be more apparent.

**Recommendation:** Document and ensure this behavior is known.

Another option is to make the minimum liquidity configurable.

**Twamm:** A warning has been written in the contract's comments. Addressed in [commit 839ee51](#).

**Spearbit:** Verified.

#### 5.4.7 The `_withdrawCronFees` functions should revert if no fees to withdraw

**Severity:** Informational

**Context:** [CronV1Pool.sol#L1840](#)

**Description:** The `_withdrawCronFees` checks if there are any Cron Fees that need to be withdrawn, currently, this function does not revert in case there are no fees.

**Recommendation:** We recommend reverting in case there are no fees to withdraw, this will prevent unnecessary gas consumption if an admin calls this function.

**Twamm:** Addressed in [commit c4dfaa9](#).

**Spearbit:** Verified.

#### 5.4.8 Extend the functionality of `getVirtualReserves` function

**Severity:** Informational

**Context:** [CronV1Pool.sol#L1250](#)

**Description:** The `getVirtualReserves` function is a critical function within the Cron Pool. We recommend expanding a bit this function in order to make it more useful for 3rd parties to integrate with the pool. One suggestion is that the function is not parametrized with block number, in case something happens and this function runs out of gas because of the `block.number - LVOB` is too big, a block number parameter can save on debugging at least.

A second suggestion is to add an extra parameter for `isPaused` requirement, as even if the pool is paused, a user might want to see what the virtual balance would be if the orders would have been executed.

A third suggestion is considering creating a helper contract to enable more options of the reservers/sale rates, e.g. getting the sale rate at a specific expiry block.

**Recommendation:** Consider if the above suggestions are valid for better integration of the 3rd parties with the Cron Finance Pools.

**Twamm:** Addressed in [commit d2cccce](#).

**Spearbit:** Verified.

#### 5.4.9 Loss of tokens if swapping to pool with 0 liquidity and 0 slippage

**Severity:** Informational

**Context:** [CronV1Pool.sol#L596](#)

**Description:** Although extremely unlikely it is possible for a user to swap tokens into the pool before the pool has any liquidity, if they do not pass a slippage limit on the balancer swap function, those tokens will be lost.

**Recommendation:** In the UI do not allow users to swap into a pool if there is no liquidity present.

**Twamm:** Acknowledged.

**Spearbit:** Acknowledged.

#### 5.4.10 The ArbPartnerStatusChange event is not used

**Severity:** Informational

**Context:** [CronV1Pool.sol#L359](#)

**Description:** The ArbPartnerStatusChange event is not used within the codebase.

**Recommendation:** Remove the unused event.

**Twamm:** Addressed in [commit b1fcea7](#).

**Spearbit:** Verified.

#### 5.4.11 Simplify RookSwap & PartnerSwap mechanisms

**Severity:** Informational

**Context:** [CronV1Pool.sol#L619](#)

**Description:** RookSwap is a subset of the generic partner swap and introduces additional contract size, attack surface area, and complexity.

**Recommendation:** Remove RookSwap. Have partners use the PartnerSwap mechanism.

**Twamm:** Addressed in [commit 850eb42](#).

**Spearbit:** Verified.

#### 5.4.12 The getOrderIds view is limited on retrieving a small number of orders

**Severity:** Informational

**Context:** [CronV1Pool.sol#L1153](#)

**Description:** The getOrderIds is a function used to get for a specific owner, the order data. The function is paginated and the max number of results per page is limited to 100, by the MAX\_RESULTS. This can introduce a bad UX for owners with a lot of orders (like 3rd parties that would want to integrate with the protocol) as they have to call this function multiple times to get the total amount of orders.

**Recommendation:** This being a view function, not consuming on-chain gas, consider removing the MAX\_RESULTS constraint and just introduce a parameter, in order to give the flexibility to the users to retrieve as many orders as they want.

**Twamm:** Addressed in [commit 76fc327](#) and in [commit 106243d](#). Amended/Squashed from these two due to omitting changes to foundry/interfaces:

**Spearbit:** Verified.

#### 5.4.13 WithdrawLongTermSwap event is ambiguous--cancel or withdraw? (Changes from dev team added to audit.)

**Severity:** Informational

**Context:** [CronV1Pool.sol#L324](#)

**Description:** The WithdrawLongTermSwap event is overloaded--it is emitted for both Cancel Long-Term (LT) swap transactions and Withdraw LT swap transactions. This was done to reduce contract size.

Unfortunately, in a corner case, it may not be possible to discern if a user was performing a Cancel or a Withdraw from the emitted event log. This will happen when a user performs a Cancel LT swap transaction right at the end of their order on the expiryBlock--at that point, there may be no refund available, only the proceeds of the transaction.

This code from `CronV1Pool.sol::_withdrawLongTermSwap` illustrates the situation; consider `expiryBlock == lastVirtualOrderBlock`:

```
if (_cancel) {
    // Calculate unsold amount to refund:
    //
    // NOTE: Must use last virtual order block, not block.number to yield correct result
    //       when pool is paused.
    ...
    refundU112 = (expiryBlock - virtualOrders.lastVirtualOrderBlock) * salesRateU112;
}
```

**Recommendation:** Create a test case that confirms this. If this is indeed an issue--or even if it is not, consider modifying the emitted event to output the NULL address as the refund token when a Withdraw LT swap transaction is performed.

**Twamm:** Addressed in [commit 980a598](#).

**Spearbit:** Verified.

#### 5.4.14 Expose Last Virtual Order Block (LVOB) externally. (Changes from dev team added to audit.)

**Severity:** Informational

**Context:** [CronV1Pool.sol#L1263](#)

**Description:** Changes from the development team added to the audit.

The contract does not expose the Last Virtual Order Block (LVOB) to users. In discussion with customers/partners, an interest in estimating gas for calls and understanding the activity, etc. of the pool was indicated. This would be challenging without the LVOB, requiring inefficient solutions like monitoring the log stream for transactions that update the LVOB or decoding chain state. Furthermore, this would also be very challenging for contracts wishing to access this information.

**Recommendation:** Create an external view getter: `getLastVirtualOrderBlock`. It will return a uint256 containing the value of `struct VirtualOrders.lastVirtualOrderBlock`.

**Twamm:** Addressed in [commit 4fea4581](#).

**Spearbit:** Verified.

#### 5.4.15 Remove holding period and penalty. (Changes from dev team added to audit.)

**Severity:** Informational

**Context:** Entire Product

**Description:** The holding period and penalty feature introduced considerable attack surface area, gas use, and UX complexity to prevent a problem that is difficult to accurately quantify and can be addressed in other ways (chiefly by increasing the frequency of MEV reward distribution and the randomness of the distribution).

**Recommendation:** Remove the holding period and penalty feature.

**Twamm:** Join Event / Holding Period & Penalty completely removed in [commit 3130e41](#).

**Spearbit:** Verified.