

MAT301 Notes

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1 Lecture One

- Groups are everywhere in mathematics and nature in one of two forms:
 - as groups of symmetries
 - as groups of “numbers” or quantities
- We will call a subset $F \subseteq \mathbb{R}^n$ a **figure** in \mathbb{R}^n when we consider F not just as a set, but as a set together with the structure of its distance functions:

$$d : F \times F \rightarrow \mathbb{R}_{\geq 0}, \quad d(x, y) = \|x - y\| \quad (1)$$

A figure is then defined as the pair (F, d) .

Definition: A **symmetry** of a figure $F \subseteq \mathbb{R}^n$ is a bijection $\sigma : F \rightarrow F$ such that σ and σ^{-1} preserve distances:

$$\forall x, y \in F, \quad d(\sigma(x), \sigma(y)) = d(x, y) \quad (2)$$

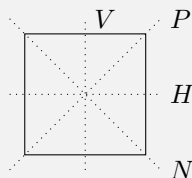
$$\iff d(\sigma^{-1}(x), \sigma^{-1}(y)) = d(x, y) \quad (3)$$

Therefore:

$$\text{Sym}(F) \equiv \{\sigma : F \rightarrow F \mid \sigma \text{ is a symmetry}\} \quad (4)$$

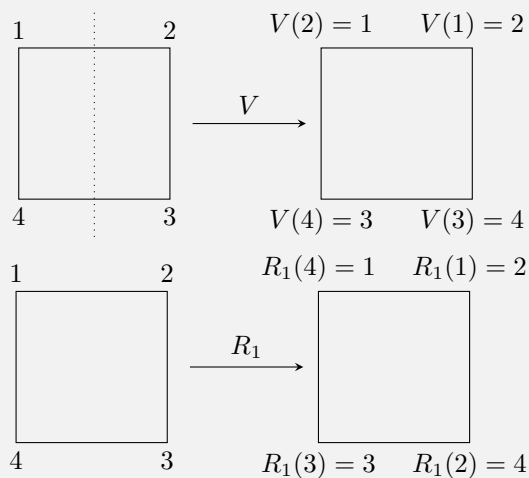
- For example, any point, line, shape, or form is a figure. However, we are only interested in figures that have interesting symmetries.

Example 1: Let F be a square in \mathbb{R}^2 . There are four different lines of reflections:



and there are three rotations: R_1 , R_2 , and R_3 , which represent 90° , 180° , and 270° clockwise rotations. I represents the identity transformation (do nothing).

We can combine symmetries. For example, what is $R_1 \circ V$? To do so, we can label the vertices:



Applying the computations:

$$(R_1 \circ V)(1) = R_1(V(1)) = R_1(2) = 3 \quad (5)$$

$$(R_1 \circ V)(2) = R_1(V(2)) = R_1(1) = 2 \quad (6)$$

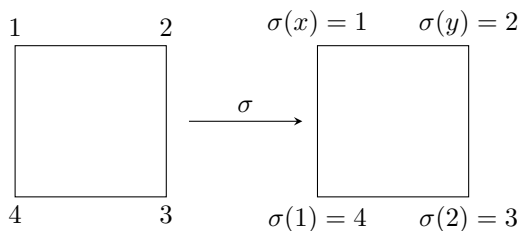
$$(R_1 \circ V)(3) = 1 \quad (7)$$

$$(R_1 \circ V)(4) = 4 \quad (8)$$

Check that $V \circ R_1 = N$. Also notice that these operations are not commutative: $R_1 \circ V \neq V \circ R_1$.

- In the above example, how are we sure that these are all of the symmetries of a square? To answer this, we will need the following facts:

1. A symmetry maps vertices to vertices. The vertices are the points of the square that are furthest from the center.
2. Symmetries map adjacent vertices to adjacent vertices. If x, y are adjacent vertices, then $\sigma(x), \sigma(y)$ are vertices, and $d(\sigma(x), \sigma(y)) = d(x, y) = \text{side length}$.
3. A symmetry σ is completely determined by $(\sigma(1), \sigma(2))$. For example, suppose we have the symmetry σ on a square such that:



From this, we know that we must have $y = 3$, from fact 1, as well as $x = 4$.

4. For all $x, y \in \{1, 2, 3, 4\}$ such that x is adjacent to y , $\exists!$ symmetry σ of the square such that:

$$(\sigma(1), \sigma(2)) = (x, y) \quad (9)$$

By the above facts, we must count the ordered pairs (x, y) such that $x, y \in \{1, 2, 3, 4\}$ and x is adjacent to y :

- There are 4 choices for x .
- For each choice of x , there are two choices of y . Therefore, there are $4 \times 2 = 8$ symmetries.

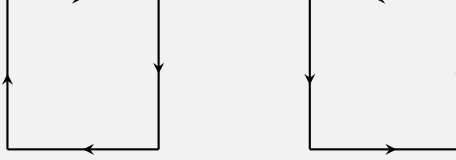
Since we listed 8 different symmetries of a square, we have therefore defined all of them.

2 Lecture Two

- Let X be a set with some **structures**. Then a symmetry of X (w.r.t. the structures) is a bijection $\sigma : X \mapsto X$, such that σ and σ^{-1} preserve the structures.

- The set of symmetries of X is denoted as $\text{Sym}(X)$.

Example 2: We can consider a square not only with the structure of its distance function but with additional structure of its orientations. There are two orientations of a square:



A symmetry of the square with respect to its orientation is a bijection from the square to itself that maps each orientation to itself.

– Rotations preserve orientations, but reflections don't.

Therefore, the symmetries preserving orientations are $\{I, R_1, R_2, R_3\}$.

- In general:

0. If $\sigma_1, \sigma_2: X \rightarrow X$ are symmetries, then:

$$\sigma_1 \circ \sigma_2 : X \rightarrow X \quad (10)$$

is also a symmetry. Consequently, composition of symmetries restrict a map:

$$\text{Sym}(X) \times \text{Sym}(X) \mapsto \text{Sym}(X), \quad (\sigma_1, \sigma_2) \mapsto \sigma_1 \circ \sigma_2 \quad (11)$$

Remarks: A map $m : S \times S \rightarrow S$ is called a binary operation on S .

1. Associativity: For all $\sigma_1, \sigma_2, \sigma_3 \in \text{Sym}(X)$, we have:

$$(\sigma_1 \circ \sigma_2) \circ \sigma_3 = \sigma_1 \circ (\sigma_2 \circ \sigma_3) \quad (12)$$

2. The identity $\text{id} : X \mapsto X$ is a symmetry and $\text{id} \in \text{Sym}(X)$.

3. Immediately from the “definition,” we have: $\sigma \in \text{Sym}(X) \implies \sigma^{-1} \in \text{Sym}(X)$

- The notion of a group is an abstraction of $\text{Sym}(X)$ and its properties.

Definition: A group is an ordered pair $(G, *)$ consisting of a set G and a binary operation $* : G \times G \rightarrow G$ such that:

1. $*$ is associative, $\forall g_1, g_2, g_3 \in G$, we have:

$$(g_1 * g_2) * g_3 = g_1 * (g_2 * g_3) \quad (13)$$

2. There exists an element $e \in G$ such that for all $g \in G$, we have $g * e = g = e * g$.

3. For all $g \in G$, there exists an element $h \in G$ such that $g * h = e = h * g$.

These numberings are abstractions of the properties listed above.

- The binary operator $*$ is called the **group law** or **group operation**. It is often denoted by a dot \cdot or by juxtaposition (gh instead of $g * h$).
- The *cardinality* of G , $|G|$, is called the **order** of G .
- It is common to denote e by 1 or I .

Warning: A common *misconceptions* is saying “ G is a group” instead of “ $(G, *)$ is a group.”

- These are equivalent statements:

$$(G, *) \text{ is a group} \quad (14)$$

$$\iff G \text{ is a group under } * \quad (15)$$

Definition: A group $(G, *)$ is **abelian** (or commutative) if for all $g, h \in G$, we have:

$$g * h = h * g \quad (16)$$

- Here are some examples of groups:

- $(\text{Sym}(X), \circ)$
- $(\mathbb{Z}, +)$
- (\mathbb{R}^x, \cdot) where:

$$F^x = \{x \in F : \exists y \in F \text{ with } xy = 1 = yx\} \quad (17)$$

- $(\mathbb{Q}_{>0}, \cdot), (\mathbb{R}_{>0}, \cdot)$.
- (μ_n, \cdot) where for $n \in \mathbb{Z}_{>0}$, let

$$\mu_n = \{z \in \mathbb{C} | z^n = 1\} = \{e^{2\pi ki/n} | k = 0, 1, \dots, n-1\} \quad (18)$$

- $(\mathbb{R}^n, +)$
- $(\text{GL}_n(F), \cdot)$ where $\text{GL}_n(F) = \{A \in \text{Mat}_{n \times n}(F) | A \text{ invertible}\}$, $F = \mathbb{Q}, \mathbb{R}, \mathbb{C}$. For all $n \geq 2$, $\text{GL}_n(F)$ is non-abelian. Note that GL stands for *general linear*
- $(\text{SL}_n(F), \cdot)$ where $\text{SL}_n(F) = \{A \in \text{GL}_n(F) | \det A = 1\}$. Note that SL stands for special linear.
- $(\text{Mat}_{n \times n}(F), +)$

and non-groups:

- (\mathbb{Z}, \cdot)
- $(\mathbb{Z}_{>0}, +)$
- $(\mathbb{Z}, -), (\mathbb{Q}^x, \div)$.
- $(\text{Mat}_{n \times n}(F), \cdot)$

Proposition 1: Let $(G, *)$ be a group. If $e, e' \in G$ such that $\forall g \in G$ we have

$$g * e = g = e * g \quad (19)$$

and

$$g * e' = g = e' * g, \quad (20)$$

then $e = e'$.

Proof. Consider $e * e'$. By 19, we have:

$$e * e' = e' \quad (21)$$

Similarly, by 20, we have:

$$e * e' = e \quad (22)$$

Therefore, $e = e * e' = e'$. \square

- We call the unique element $e \in G$ satisfying the second property in the definition of a group, the identity element of G .
- The **trivial group**: For any singleton $\{e\}$, there exists a unique binary operation \cdot such that:

$$\{e\} \times \{e\} \mapsto \{e\}, \quad (e, e) \mapsto e \quad (23)$$

and $(\{e\}, \cdot)$ is a group, called a trivial group.

Proposition 2: Let $(G, *)$ be a group and let $g \in G$. If $h, h' \in G$ satisfies:

$$g * h = e = h * g \quad (24)$$

and

$$g * h' = e = h' * g \quad (25)$$

then $h = h'$. By 24, we have:

$$h * g = e. \quad (26)$$

By 25, we have:

$$g * h' = e. \quad (27)$$

Therefore:

$$h = h * e \quad (\text{property 2}) \quad (28)$$

$$= h * (g * h') \quad (27) \quad (29)$$

$$= (h * g) * h' \quad (\text{property 1}) \quad (30)$$

$$= e * h' \quad (26) \quad (31)$$

$$= h' \quad (\text{property 2}) \quad (32)$$

- For each $g \in G$, the unique element $h \in G$ such that $g * h = e = h * g$ is called the inverse of g and denoted by g^{-1} .

Lemma 1: Let $(G, *)$ be a group and let $x, y, z \in G$. Then, right cancellation tells us:

$$x * z = y * z \implies x = y \quad (33)$$

and left cancellation tells us:

$$z * x = z * y \implies x = y \quad (34)$$

Proof. If $z * x = z * y$, then:

$$z^{-1} * (z * x) = z^{-1} * (z * y) \quad (35)$$

$$\implies (z^{-1} * z) * x = (z^{-1} * z) * y \quad (36)$$

$$\implies e * x = e * y \quad (37)$$

$$\implies x = y \quad (38)$$

The other implication is similar. \square

Warning: The notation $\frac{a}{b}$ is ambiguous. Does it mean $a * b^{-1}$ or $b^{-1} * a$? These can be different in a non-abelian group.

Lemma 2: Let $(G, *)$ be a group and let $g_1, \dots, g_n \in G$. Every way of way inserting parentheses into $g_1 * g_2 * \dots * g_n$ to determine a well defined product in G results in the same element of G .

Proof. Proved in tutorial worksheet. \square

- The consequence of the above lemma is that the notation $g_1 * g_2 * \dots * g_n$ is unambiguous.

Definition: Let $(G, *)$ be a group and let $n \in \mathbb{Z}$. We define:

$$g^n = \begin{cases} \underbrace{g * g * \dots * g}_{n \text{ copies}}, & n > 0 \\ e, & n = 0 \\ \underbrace{g^{-1} * \dots * g^{-1}}_{n \text{ copies}} = (g^{-1})^{-n}, & n < 0 \end{cases} \quad (39)$$

Lemma 3: Let $(G, *)$ be a group. For all $g \in G$ and $m, n \in \mathbb{Z}$, we have:

$$g^m * g^n = g^{m+n} \quad (40)$$

and:

$$(g^m)^n = g^{mn} \quad (41)$$

- To prove the above lemma, we can use induction.

Warning: If G is a non-abelian group and $a, b \in G$ and $n \in \mathbb{Z}$, then it can happen that:

$$(ab)^n \neq a^n b^n \quad (42)$$

Lemma 4: Let G be a group and let $a, b \in G$. Then:

$$(ab)^{-1} = b^{-1}a^{-1} \quad (43)$$

Proof. We just need to check the two conditions:

$$(ab)(b^{-1}a^{-1}) = aea^{-1} = aa^{-1} = e \quad (44)$$

and:

$$(b^{-1}a^{-1})(ab) = b^{-1}eb = b^{-1}b = e \quad (45)$$

Therefore, it is the inverse. \square

- **Dihedral Groups.** Let $n \in \mathbb{Z}$, $n \geq 3$. Let P_n be a regular n -gon.

Definition: The group of symmetries of the regular n -gon P_n is called the dihedral group of order $2n$ and is denoted by D_n .

Warning: Some people use D_{2n} instead of D_n .

Lemma 5: The order of D_n is $2n$.

Proof. Label the vertices of P_n by v_1, v_2, \dots, v_n in some clockwise order. By the same reasoning from the case $n = 4$ when we were considering a square, we have a bijection:

$$D_n = \text{Sym}(P_n) \rightarrow \{(v_i, v_j) | v_i \text{ adjacent to } v_j\} \quad (46)$$

$$\sigma \mapsto (\sigma(v_1), \sigma(v_2)) \quad (47)$$

Note that $\{(v_i, v_j) | v_i \text{ adjacent to } v_j\} = \{(v_i, v_j) | j \equiv i \pm 1 \pmod{n}\}$. We have:

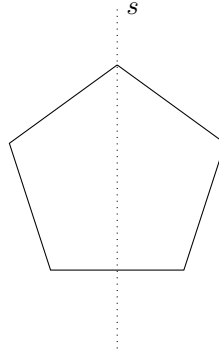
$$|D_n| = |\{(v_i, v_j) | j \equiv i \pm 1 \pmod{n}\}| = n \cdot 2 \quad (48)$$

\square

- For example, consider D_5 . There are 5 lines of reflection, 4 rotational symmetries, and the identity. We can further compose transformations, for example:

$$rs = sr^4, \quad r^2s = sr^3, \quad r^3s = sr^2, \quad r^4s = sr, \quad r^5s = sr \quad (49)$$

where s represents a reflection and r is a 72° clockwise rotation.



Lemma 6: Let P_n be a regular n -gon. Let r be either a clockwise or counterclockwise rotation about the center of P_n by $\frac{2\pi}{n}$, and let s be any reflectional symmetry of P_n . Then:

1. $r^n = 1, s^2 = 1$
2. For all $k = 0, 1, \dots, n-1$, sr^k is a reflection and:

$$sr^k = r^{-k}s = r^{n-k}s \quad (50)$$

3. $1, r, \dots, r^{n-1}, s, sr, \dots, sr^{n-1}$ are all distinct.
4. $D_n = \{1, r, \dots, r^{n-1}, s, sr, \dots, sr^{n-1}\}$.

Proof. We will prove all four:

1. r is a rotation by $2\pi/n$ CW or CCW so $r^n = 1$. Since s is a reflection, $s^2 = 1$.
2. The composition of a reflection and a rotation in the plane is a reflection. Therefore, $\forall k = 0, 1, \dots, n-1$, sr^k is a reflection (orientation is not preserved). Therefore:

$$(sr^k)^2 = 1 \quad (51)$$

$$sr^k sr^k = 1 \quad (52)$$

$$sr^k s = r^{-k} \quad (53)$$

$$sr^k = r^{-k}s^{-1} \quad (54)$$

Since $s^2 = 1, s^{-1} = s$, this is proved. Furthermore, since $r^n = 1$, we must also have:

$$sr^k = r^{n-k}s \quad (55)$$

3. Since r^k is a rotation CW or CCW by $2\pi k/n$, then $1, r, \dots, r^{n-1}$ are all distinct. Since rotations preserve orientation and reflections do not, then $r^i \neq sr^j$ for all i, j . If $sr^i = sr^j$, then $r^i = r^j$ so $i = j$ if $i, j \in \{0, \dots, n-1\}$.

Therefore, $1, r, \dots, r^{n-1}, s, sr, \dots, sr^{n-1}$ are distinct.

4. This follows directly from the previous property and the order of the dihedral group is $|D_n| = 2n$.

□