# Cost-Aware Bayesian Optimization with Adaptive Stopping via Gittins Indices

Qian Xie 谢倩 (Cornell ORIE)

INFORMS Annual Meeting 2025 Job Market Showcase

## About Me - Background

• Education:







Tsinghua (Yao Class) → NYU → Cornell

Dissertation working title: Gittins Indices for Bayesian Optimization

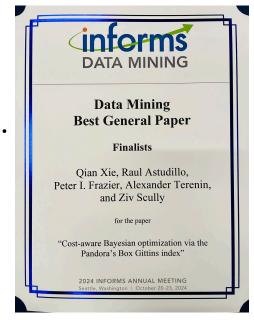
#### • Publication:

Top ML conferences: NeurIPS, ICML, ...

Top journals: OR (major revision), Automatica, IEEE TCNS, ...

• Selected award:

INFORMS Data Mining Best Paper Competition Finalist



#### About Me – Research Interests

#### Theoretical Foundation

- Decision theory (incl. Gittins index theory)
- Dynamic programming & MDPs
- Stochastic control
- Bayesian inference

#### Methodology

- Bayesian optimization
- Active learning
- Reinforcement learning (incl. bandits)
- LLM-as-agent

#### LLM development

- Efficient LLM evaluation (ongoing)
- LLM reasoning (future)

#### Transportation

 Mixed-autonomy traffic control (ongoing)

#### Adaptive experimentation

- Online A/B testing (future)
- Dynamic pricing (future)

#### Scientific discovery

- Drug cocktail discovery (ongoing)
- Fusion reactor design (future)

#### About Me – PhD Research Projects

- Data-efficient Black-box Optimization (Recent)
  - Bayesian optimization via Gittins indices [NeurIPS'24 & INFORMS DM Finalist, ICLR'26 (under review), ICML'26 (in prep)]
  - LLM-driven neural architecture search for RL training [NeurIPS'25 LAW workshop]

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- Interactive Online Decision-making (Earlier)
  - Online recommendation (bandits) [ICML'23 & OR (major revision)]
  - Online resource allocation (MDP & stochastic game) [Automatica (2024)]

### About Me – PhD Research Projects

Data-efficient Black-box Optimization (Recent)



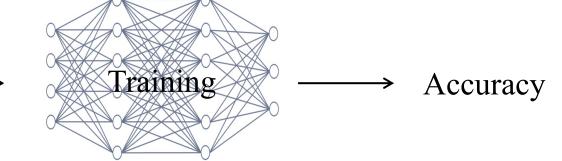
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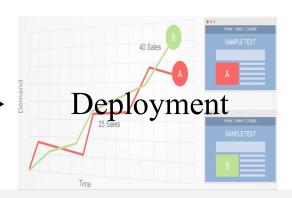
#### ML model training:

Training hyperparameters ------



#### Adaptive experimentation:

Decision/design variables ———



Revenue

Input  $x \longrightarrow$ 

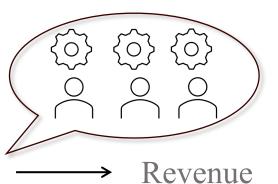
Performance metric f(x)

Training time

Compute credits

ML model training:

Accuracy



Operational cost User experience

Adaptive experimentation:

Decision/design variables ———



Training

Input  $x \longrightarrow$ 

expensive-to-evaluate

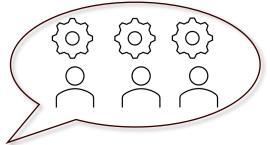
 $\rightarrow$  Performance metric f(x)

ML model training:

Training time

Compute credits

→ Accuracy



Revenue

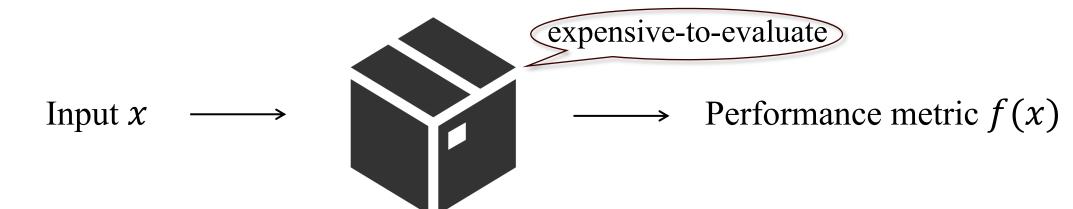
Operational cost

User experience

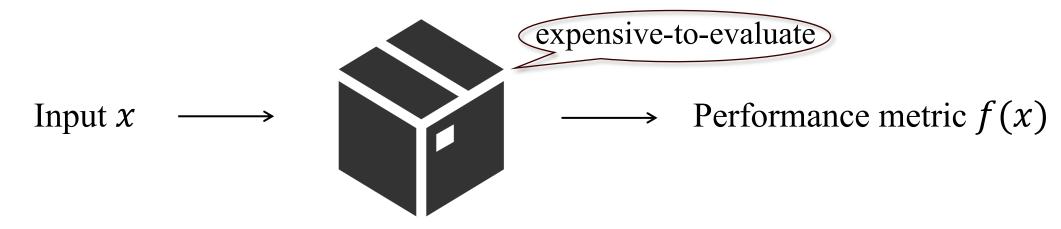
Adaptive experimentation:

Decision/design variables ———

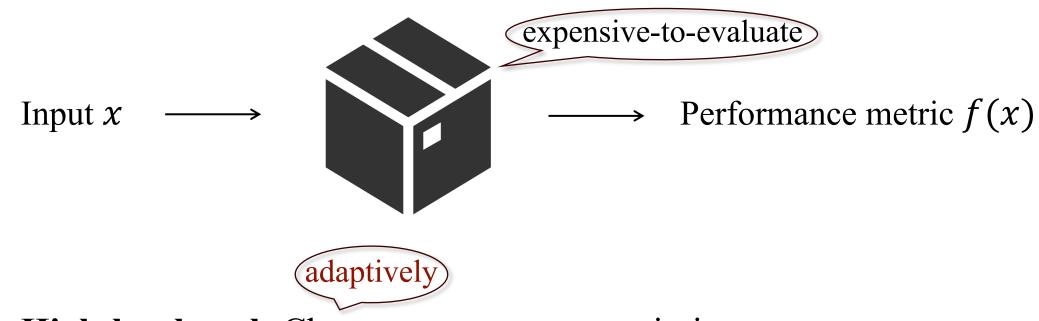




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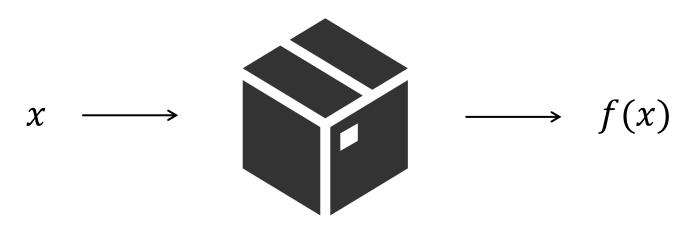
**High-level goal:** Choose  $x_1, ..., x_T$  to maximize the expected best observed value  $\mathbb{E}\max_{t=1,2,...,T} f(x_t)$ 



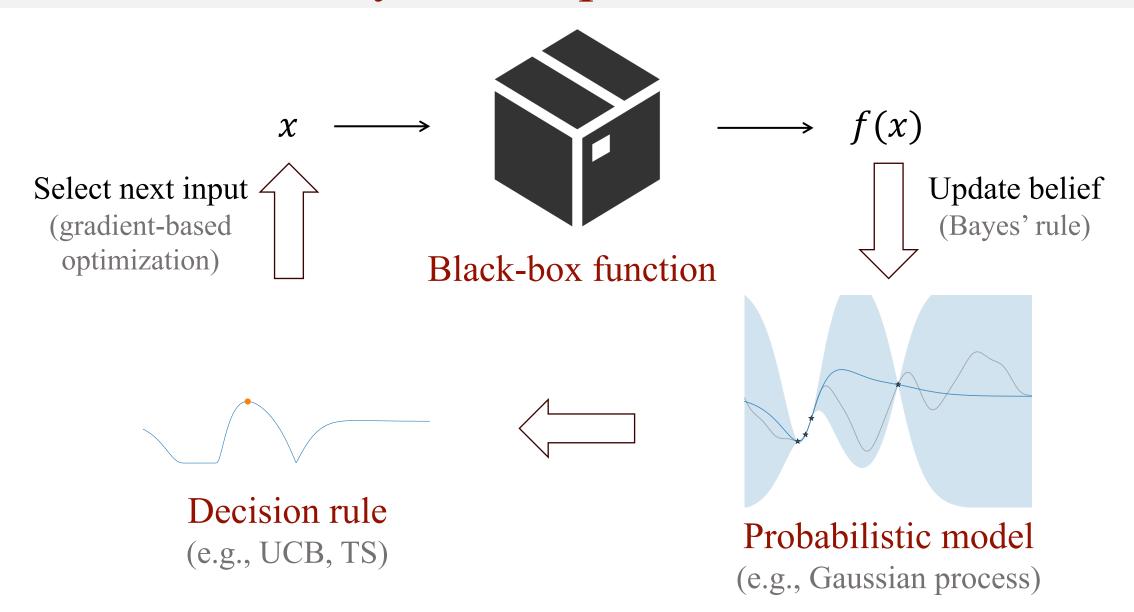
**High-level goal:** Choose  $x_1, ..., x_T$  to maximize the expected best observed value  $\mathbb{E}\max_{t=1,2,...,T} f(x_t)$ 

Fewer #evaluations

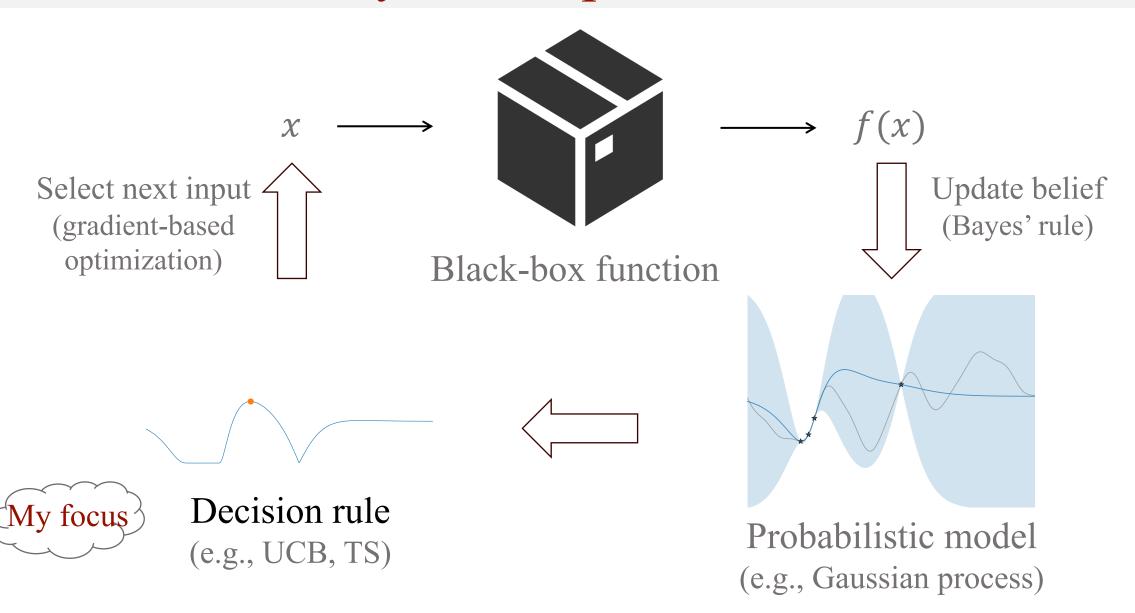
# Bayesian Optimization



#### **Bayesian Optimization**



#### **Bayesian Optimization**



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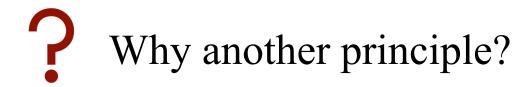
# Existing Design Principles

- Improvement-based
- Entropy-based
- Confidence bounds (UCB/LCB)
- Thompson sampling

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- •Gittins Index

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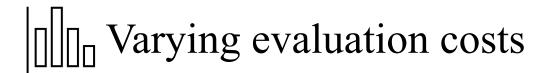


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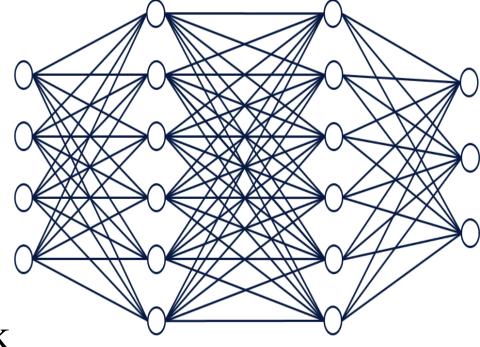
- 1. Naturally handles practical considerations
- 2. Performs competitively on benchmarks
- 3. Comes with theoretical guarantees

## Under-explored Practical Considerations

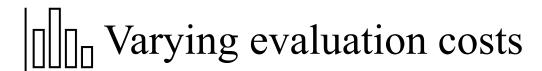




Observable multi-stage feedback



# Under-explored Practical Considerations





Observable multi-stage feedback

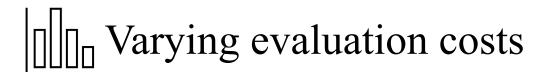
New design principle:
Gittins index



Smart stopping time

Observable multi-stage feedback

New design principle: Gittins index

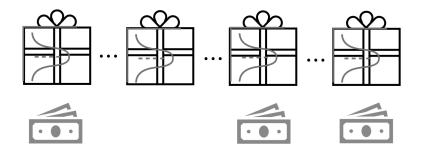




Observable multi-stage feedback

New design principle: Gittins index

Optimal in related sequential decision problems







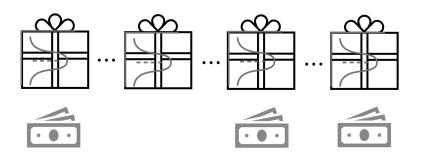
Smart stopping time

Features in Pandora's box

Observable multi-stage feedback

New design principle: Gittins index

Optimal in related sequential decision problems





Varying evaluation costs

Features in Pandora's box



Smart stopping time

Features in Pandora's box



Observable multi-stage feedback

Features in Markovian bandits

New design principle: Gittins index

Optimal in related sequential decision problems







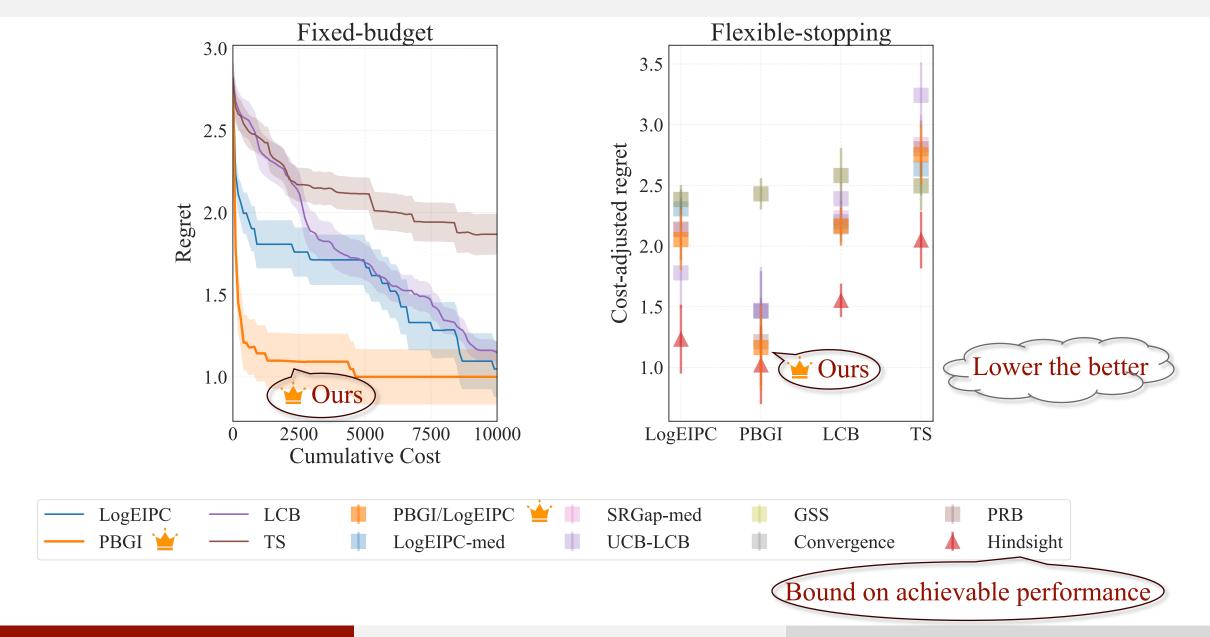
- Improvement-based (e.g., LogEIPC)
- Entropy-based
- Confidence bounds (UCB/LCB)
- Thompson sampling (TS)
- •Gittins Index (PBGI)



Why another principle?

- 1. Naturally handles practical considerations
- 2. Performs competitively on benchmarks
- 3. Comes with theoretical guarantees

#### Gittins Index vs Baselines on AutoML Benchmark



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- Improvement-based (e.g., LogEIPC)
- Entropy-based
- Confidence bounds
- Thompson sampling
- •Gittins Index



#### Why another principle?

- 1. Naturally handles practical considerations
- 2. Performs competitively on benchmarks
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### Theoretical Guarantee and Empirical Validation

#### Theorem (No worse than stopping-immediately)

 $\mathbb{E}[R(\text{ours}; PBGI)] \le R[\text{stopping immediately}]$ 



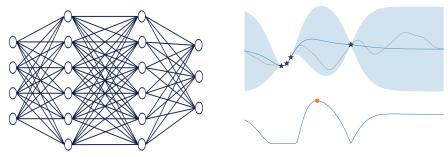
#### **Implication:**

- Matches the best achievable performance in the worst case (evaluations are all very costly).
- Avoids over-spending a property many cost-unaware stopping rules lack.





#### Studied problem





Varying evaluation costs



Adaptive stopping time

#### Impact





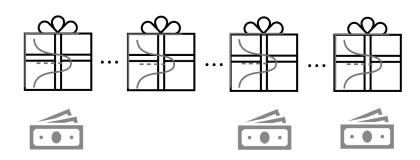


Competitive empirical performance & interests from practitioners



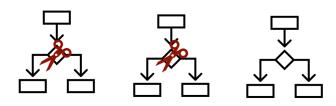
"Cost-aware Bayesian Optimization via the Pandora's Box Gittins Index." NeurIPS'24.

#### Key idea



Link to Pandora's Box problem & Gittins index theory

#### Ongoing work

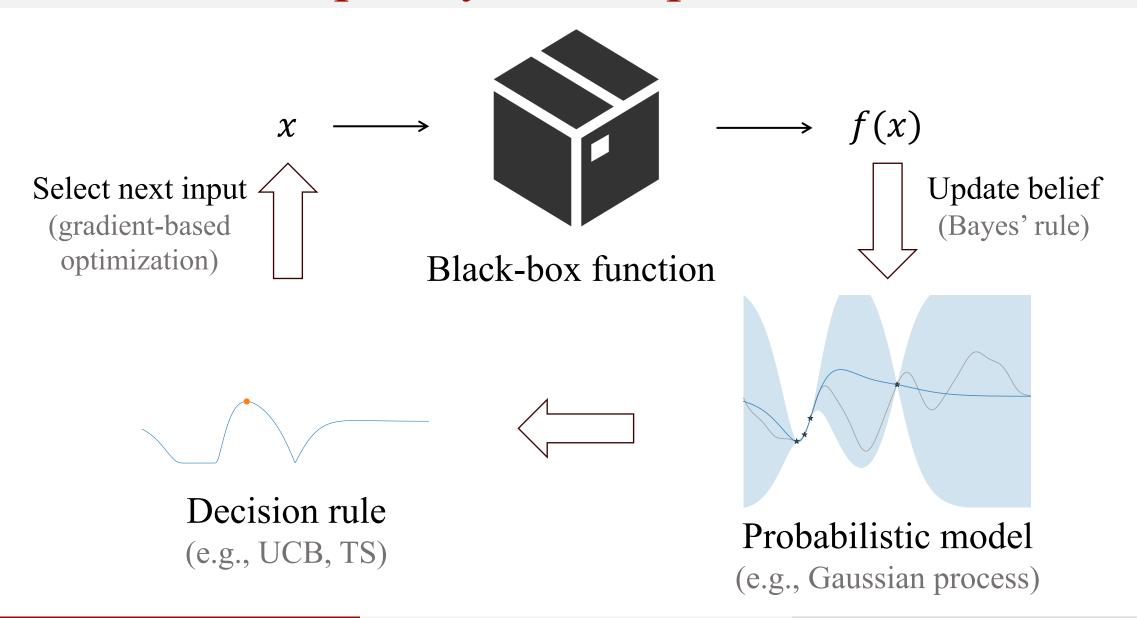


Sharper theoretical guarantees & blackbox optimization w/ multi-stage feedback



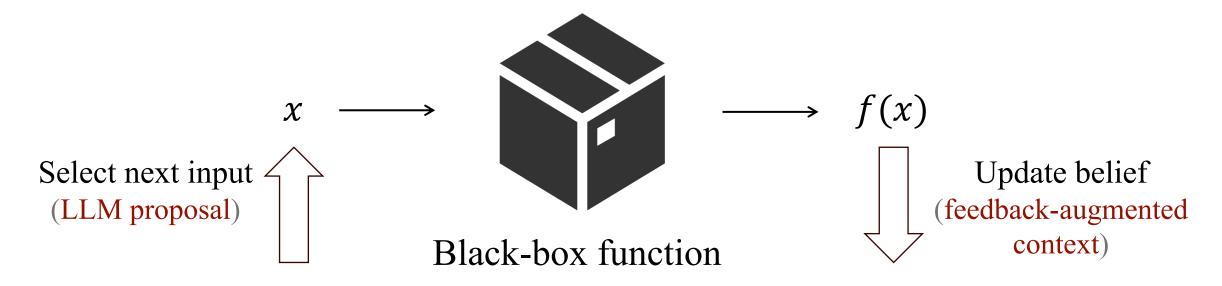
"Cost-aware Stopping for Bayesian Optimization." Under review.

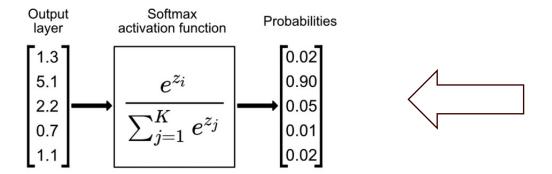
#### Recap: Bayesian Optimization



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# Ongoing: LLM-Driven Black-Box Optimization







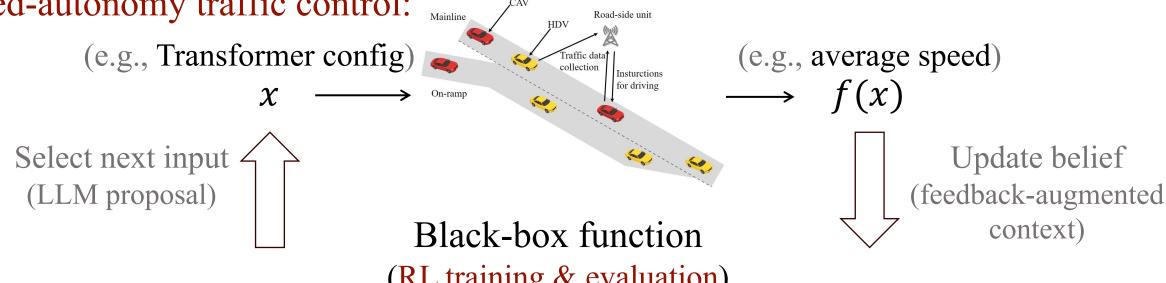
Decision rule

(e.g., Softmax sampling)

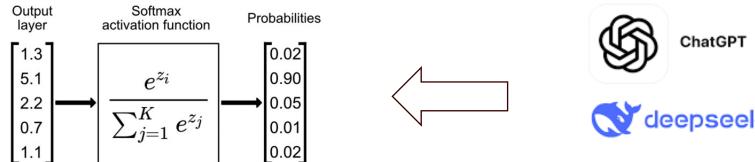
Probabilistic model (large language model)

# Ongoing: LLM-Driven RL Training Optimization





(RL training & evaluation)



Decision rule (e.g., Softmax sampling)



Probabilistic model (large language model)