```
from scipy.sparse.linalg import LinearOperator, gmres, cg
import numpy as np
class CSRMatrix(LinearOperator):
       def __init__(self, coo_matrix):
           self. shape = coo matrix. shape
           self.dtype = coo_matrix.dtype
           self.data = coo matrix.data
           self.indices = coo_matrix.col
           rows, cols = self.shape
           self_row = np.zeros(rows + 1, dtype=int)
           for i in coo_matrix.row:
               self row[i+1] += 1
           for j in range (rows):
               self row[j+1] = self_row[j] + self_row[j+1]
           self.indptr = self_row
       def add (self, other):
           rows, cols = self. shape
           answer = np. zeros(shape=(1, 2))
           ans indptr = np. zeros (rows+1)
           for i in range (rows):
               col_1 = self.indices[self.indptr[i]: self.indptr[i+1]]
               col 2 = other.indices[other.indptr[i]: other.indptr[i+1]]
               col1 = np. matrix(col_1)
               col2 = np. matrix(col_2)
               data1 = np. matrix(self. data[self. indptr[i]: self. indptr[i+1]])
               data2 = np.matrix(other.data[other.indptr[i]: other.indptr[i+1]])
               matrix1, matrix2 = np.r_[col1, data1].T, np.r_[col2, data2].T
               counter = 0
               for j in col_1:
                  index = np. where (col 2==j)[0]
                   if len(index) == 1:
                      matrix2[index[0], 1] += matrix1[counter, 1]
                   else:
                      matrix2 = np.r_[matrix2, matrix1[counter]]
                      ans_indptr[i+1:] += 1
                   counter += 1
               matrix2 = np. array(list(sorted(dict(matrix2.tolist()).items())))
               answer = np.r [answer, matrix2]
           answer. astype (np. int32)
           other.data = np.array(answer[1:,1]).T
           other. indices = np. array (answer[1:, 0]). T. astype (int)
           other.indptr = (ans_indptr + other.indptr).astype(int)
           return other
```

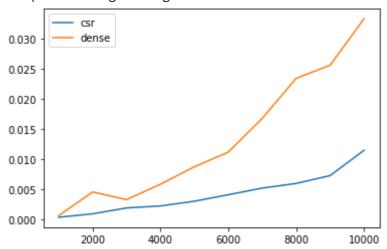
```
def matvec(self, vector):
           rows, cols = self. shape
           data = self.data
           indptr = self.indptr
           indices = self.indices
           answer = np. zeros (rows, dtype=np. float64)
           for i in range (rows):
               index_start = indptr[i]
               index end = indptr[i+1]
               for j in range(index_start, index_end):
                   answer[i] += data[j] * vector[indices[j]]
           return answer
from scipy.sparse import coo_matrix, rand, csr_matrix
matrix test = np. random. rand(100, 100)
matrix_other = np. random. rand(100, 100)
vector_test = np. random. rand(100). T
mat T = CSRMatrix(coo matrix(matrix test))
mat 0 = CSRMatrix(coo matrix(matrix other))
actual_add = csr_matrix(matrix_test + matrix_other)
answer add = mat T. add (mat 0)
actual_vec = matrix_test@vector_test
answer_vec = mat_T._matvec(vector_test)
assert (actual_add.indptr == answer_add.indptr).all()
assert np. allclose (actual_add. data, answer_add. data)
assert (actual_add.indptr == answer_add.indptr).all()
assert np. allclose (actual vec, answer vec)
import time
from matplotlib import pyplot as plt
N = np. linspace (1000, 10000, 10, dtype=int)
T_csr, T_dense = np. zeros(10), np. zeros(10)
for i in range (10):
   n = N[i]
   mat t = rand(n, n, 0.0001)
   vector = np. random. rand(n)
   mat den = mat t.todense()
   mat coo = coo matrix(mat den)
   mat_csr = CSRMatrix(mat_coo)
   start = time.time()
   answer vec = mat csr. matvec(vector)
   end = time.time()
   T csr[i] = end - start
   start = time.time()
   answer vec1 = mat den@vector
```

end = time.time()

```
T_dense[i] = end - start

plt.plot(N, T_csr, label='csr')
plt.plot(N, T_dense, label='dense')
plt.legend()
```

<matplotlib.legend.Legend at 0x7f5dfcddde90>



When trol=1.e-5. False

Answer: When matrix size increases and huge enough, matvec costs much less time than numpy. And the time numpy costs grows exponentially, but matvec does not.

```
dia = np.random.rand(100)
vec = np.random.rand(100).T
mat_c = coo_matrix(np.diag(dia))
mat1 = CSRMatrix(mat_c)
x_gm, exitCode_gm = gmres(mat1, vec)
x_cg, exitCode_cg = cg(mat1, vec)
print('When trol=1.e-3.', np.allclose(x_gm, x_cg, rtol=1.e-3))
print('When trol=1.e-5.', np.allclose(x_gm, x_cg, rtol=1.e-5))
When trol=1.e-3. True
```

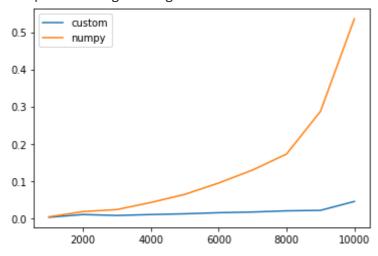
Answer: The solutions are nearly but not exactly the same. The reason is that both methods converge but with different speed. And GMRES minimizes residual ($b - Ax_k$), where CG minimizes error ($x - x_k$), which leads to different levels of accuracy.

```
from scipy.sparse.linalg import LinearOperator, gmres, cg import numpy as np class CUSMatrix(LinearOperator):
```

```
def __init__(self, diag, T, W):
       n = len(diag)
       self. shape = 2*n, 2*n
       self.diag = diag
       self.t = T
       self.w = W
    def matvec(self, vector):
       diag = self.diag
       T = self.t
       W = self.w
       n = len(diag)
       ans = np. zeros(2*n)
       mat_Wv = np. zeros(2)
       for i in range(n):
           ans[i] = diag[i]*vector[i]
           mat_Wv[0] += W[0, i]*vector[n+i]
           mat Wv[1] \leftarrow W[1, i] *vector[n+i]
       for j in range(n):
           ans[n+j] += T[j,0]*mat_Wv[0] + T[j,1]*mat_Wv[1]
       return ans
import time
from matplotlib import pyplot as plt
N = np. linspace (1000, 10000, 10, dtype=int)
T cust, T np = np. zeros (10), np. zeros (10)
for i in range (10):
   n = N[i]
    mat zero = np. zeros(shape=(n, n))
   diag = np. random. rand (n)
    T = np. random. rand (n, 2)
    W = np. random. rand(2, n)
    Vec = np. random. rand (2*n)
    mat_tl = np.diag(diag)
    mat br = T@W
    mat_t = np. append (mat_t1, mat_zero, axis=1)
    mat_b = np. append (mat_zero, mat_br, axis=1)
    A = np.append(mat_t, mat_b, axis=0)
    A cust = CUSMatrix(diag, T, W)
    start = time.time()
    answer_cust = A_cust._matvec(Vec)
    end = time.time()
    T cust[i] = end - start
    start = time.time()
    answer np = A@Vec
    end = time.time()
    T_np[i] = end - start
```

```
plt.plot(N, T_cust, label='custom')
plt.plot(N, T_np, label='numpy')
plt.legend()
```

<matplotlib.legend.Legend at 0x7fd395b14a10>



Answer: When matrix size increases and huge enough, custom matvec costs much less time than numpy, and the time numpy costs grows exponentially, where the time for custom matvec grows quite slow. The reason is that the time complexity of custom matvec is only O(n), whereas the time complexity of numpy @ is $O(n^2)$, which means custom matvec will be faster than numpy.