

# Lecture 1 Introduction

## Mathematical Modeling

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2025 Spring



# The blind men and the elephant

## John Godfrey Saxe' s (1816-1887) version of the legend:

- First man (feeling the side): like a wall
- Second (the tusk): like a spear
- Third (the trunk): like a snake
- Fourth (the knee): like a tree
- Fifth (the ear): like a fan
- Sixth (the tail): like a rope



Source: <http://history.cultural-china.com/en/38History960.html>

Check also: [http://www.simoncammilleri.com/the\\_truth\\_of\\_the\\_elephant/](http://www.simoncammilleri.com/the_truth_of_the_elephant/)

- **What is a model?**
  - A (partial) view of the reality
  - An abstraction of the reality
  - A representation of the (supposedly) main features of the reality, including the connections among them
  - For a given object of study, many models may be given, possibly focusing on different features of the object
- **What a model is not**
  - A model is not the reality
  - A model is not certain!
- **Many types of models exist!**

*"All models are wrong, some are useful"*

Box, G.E.P., *Robustness in the strategy of scientific model building*, in *Robustness in Statistics*, R.L. Launer and G.N. Wilkinson, Editors. 1979, Academic Press: New York.

# Huge momentum for modelling right now

- **The Human Brain Project (2013-2023)** is a Future and Emerging Technologies (FET) Flagship project of the European Commission
  - Aim: build and simulate complete model of the human brain to better understand its functions
  - Total budget: 1.2 billion euros
- **The BRAIN Activity Map Project (2013-2023)** is a US initiative
  - Aim: map the activity of every neuron in the human brain
  - Seen as the next high-impact project after the human genome project
  - Total budget: at least 3 billion dollars
- Climate change models
- Economic forecast models
- Weather models

*"The sciences do not try to explain, they hardly even try to interpret, they mainly make models.*

*By a model is meant a mathematical construct which, with the addition of certain verbal interpretations describes observed phenomena.*

*The justification of such a mathematical construct is solely and precisely that it is expected to work."*

John von Neumann (1903-1957)

## Models?? No, thank you!

*"Every attempt to employ mathematical methods in the study of chemical questions must be considered profoundly irrational and contrary to the spirit of chemistry.*

*If mathematical analysis should ever hold a prominent place in chemistry - an aberration which is happily almost impossible - it would occasion a rapid and widespread degeneration of that science."*

Auguste Comte (full name: Isidore Marie Auguste Francois Xavier Comte; January 17, 1798 - September 5, 1857): Philosophie Positive, 1830

*"The more progress the physical sciences make, the more they tend to enter the domain of mathematics, which is a kind of center to which they all converge.*

*We may even judge the degree of perfection to which a science has arrived by the facility to which it may be submitted to calculation."*

Adolphe Quetelet (1828)

# Models: some examples

## Models of a building

- The foundation plan
- The water pipes plan
- The electricity plan
- The ventilation plan
- The room division plan
- Division of people into rooms

## Maps

- Geographic map
- Political map
- Road map
- ...

- Models of morality
- Family models
- Role models
- Models of society
- Political models
- Election models
- Political representation models
- Weather models
- Traffic models
- Infection models
- Company development models
- ...



# A different type of model

## Model of a computer

- **Why do we need one?**
  - Can we not just use a real computer?
  - The model(s) came first!
  - What can you do with a model that you cannot do with a real computer?
  - **Reason about computing!**
- **Is there only one model? What is the difference?**
  - Turing machine
    - The factory worker model
  - Register machines (e.g., counter machines)
    - The arithmetic model
  - Biocomputing
    - Based on/inspired by molecular biology
  - Quantum computing
    - Based on/inspired by quantum physics
  - ...
- **Classes of results**
  - Computability
  - Complexity (efficiency)
  - **Note: independence from the actual implementation of the computation (i.e., independent of the computer)**

## Another type of model: Fermi approximations

**Enrico Fermi: rough quantitative estimates from very little data**

**Examples:**

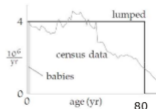
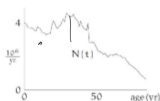
- **How many piano tuners are in Chicago?**
  - About 5 million people in Chicago
  - In average about 2 persons in each household
  - About one household in 20 has a piano that is tuned regularly
  - Pianos are tuned regularly (about once per year)
  - A piano tuner needs two hours to tune a piano (incl. driving)
  - A piano tuner works 8 hours per day, 5 days a week, 50 weeks per year
- **Result:**
  - $((5,000,000/2)/20) * 1 = 125,000$  piano tunings per year
  - $(50 * 5 * 8)/2 = 1000$  piano tunings per year for one tuner
  - $125,000/1000 = 125$  piano tuners in Chicago

# Approximations

From S. Mahajan: **Street-fighting mathematics**, MIT Press, 2010

**Problem:** how many babies (0-2 year olds) are in the US?

- **Exact solution:** look at the plot with the birth dates of every person in the US; numerical integration
- **Drawback:** huge effort; collected every 10 years by the US Census Bureau

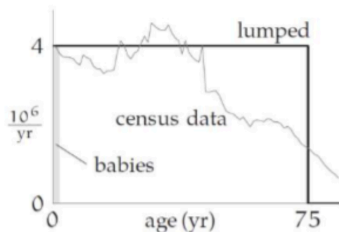


## Approximation

- US population: 300 million in 2008
- Assume a life expectancy of 80 (a model where everybody still alive at 80 dies abruptly on their 80th birthday)
- Lump the curve into a rectangle: width of 80, height to be calculated

## Approximations (continued)

- Height of the rectangle:
  - Total population of US: 300 million (2008)
  - Easier to divide to 75 than to 80
    - The inaccuracy is not larger than the error made by lumping; might even cancel the lumping error
  - Height:  $300,000,000 / 75 = 4,000,000$
- Result: calculate the area of a rectangle with height 4,000,000 and width 2
  - Result: 8,000,000 babies 0-2 year of age
  - Compare with the Census Bureau's figure: 7,980,000!!



- **Computer network architecture**

- Design chosen so that the server services are available at all times (with large probability)
  - Depending on the probability of failure of a computer, or of the network links, a certain design is chosen
  - Change the reliability model and the architecture will stop being robust

- **Cryptography**

- A cryptographic system should be provably secure
  - Prove mathematically that an attacker would not be able to break the system in “reasonable” time
  - What computing power should one assume for the attacker?
  - What knowledge of the system should one assume for the attacker?
  - What level of access to the cryptographic system?

- **Casino gambling**

- The games/machines are designed in such a way that in average the casino has (slightly) better chances of winning
  - Some gamblers will win, others will lose
- Change the rules and the chances of winning may change
  - Casinos are very carefully monitoring players with a gambling system

## We focus in this course on mathematical and computational models

- As we saw, many other types of models exist
- "Model" is indeed a very overloaded word
- In this way, we define a model as a **mathematical** representation of the reality
- Models that mimic the reality by using the language of mathematics

## Goal of the course

- An introduction to the process of mathematical modeling
- Give a number of techniques used for:
  - Building a model
  - Analyzing a model
  - Using a model
  - Simulating a model
- Not a course in mathematics, rather in the use of some mathematical techniques for the purpose of modeling
  - How to use various tools
  - Little on the math properties of the tools



- **What is a mathematical model**

- Possible definition: An abstract, simplified, mathematical construct related to a part of reality and created for a particular purpose.

- **Why mathematical modeling?**

- It allows for a precise formulation of the chosen aspects of the reality
  - Must formulate ideas precisely; less implicit assumptions
- It allows for a precise formulation of the current knowledge of the reality
  - Models as knowledge representations
- It allows for precise reasoning about the reality
  - Based on the concise language, models can be analyzed in a formal way
- It allows for some types of analysis that would be impossible to perform on the reality
  - Large body of math tools available

- **Starting point for modeling: divide the world into 3 parts**
  - Things whose effects are neglected
    - Ignore them in the model
  - Things that affect the model but whose behavior the model is not designed to study
    - External variables, considered as parameters, input, or independent variables
  - Things the model is designed to study the behavior of
    - Internal (or dependent) variables of the model
- **Deciding what to model and what not is difficult**
  - Wrong things neglected: the model is no good
  - Too much included: hopelessly complex model
  - Choose the internal variables wrongly: the model will not capture its target
  - How general should the model be: model a table (any table?) or the specific table in front of the modeler

- **Formulate the problem**
  - What do you want to know/understand?
- **Outline the model**
  - Divide the world into the three categories in the previous slide
  - Specify the interrelations among the variables
  - A challenging stage: not always clear what is important and what is not useful is the resulting model
- **How useful is the resulting model?**
  - Can you obtain the needed data for the model?
  - Can the available data be used in the model?
  - If not, reformulate the model and perhaps even the problem
  - **Note:** sometimes a model needs no data; all included in the assumptions of the model

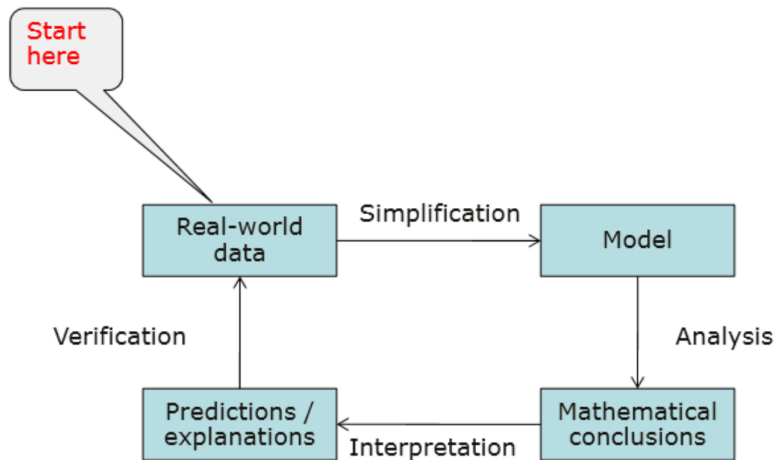
- **Test the model**

- Use the model to make predictions that can be checked against known data or common-sense
- **Note:** sometimes difficult/expensive/impossible to test a model

- **Use the model**

- Careful that the situations where it is used were captured in the modeling process
- Not very different than those where the model was tested
- Every application of the model is a test for the model

# Modeling



# An example

- **Goal: build a model for the long term growth of a population**
  - Choose as independent (external) variables:
    - Birth rate per individual:  $b$
    - Death rate per individual:  $d$
    - Population size at  $t = 0$ :  $P(0)$
  - Write the model: the change in the population per unit of time is the gain through birth minus the loss through death:

$$\frac{dP}{dt} = bP(t) - dP(t)$$

- Solve the model:

$$P(t) = P(0)e^{(b-d)t}$$

- Test the model:
  - If  $b < d$ : the population eventually dies out:  $\lim_{t \rightarrow \infty} P(t) = 0$
  - If  $b > d$ : the population explodes:  $\lim_{t \rightarrow \infty} P(t) = \infty$
  - If  $b = d$ : the population remains constant
  - **Note:** good to test the model in limit cases
- Conclusion:
  - The model is fragile: unreasonable conclusion unless it predicts no change in the population
  - May be good for short-term predictions

- **Error in the model formulation:**
  - The growth rate in a population is not a constant
  - It should depend on the size of population: e.g., exhaustion of food supply
- **Reformulate the model:**
  - The growth rate  $r = b - d$  is now a (unknown) function of  $P$ :  
 $r(P)$
  - $\frac{dP}{dt} = r(P)P$



- **Model is less useful (incomplete) because the function  $r(P)$  may be hard (impossible) to deduce:**
  - Obtain rough estimates of  $r(P)$
  - For example: assume that  $r(P)$  gets to 0 as  $P(t)$  gets close to a maximum value  $M$
  - For example take  $r(P) = s(M - P(t))$ , for some constants  $s, M$
- **Model analysis:**
  - The model has  $M$  as a steady state
- **Conclusion:**
  - Reaching a steady state was built in the choice of  $r(P)$
  - Weak point: the model shows no fluctuations around the steady state

## An example (continued)

- **Reformulate the model:**

- Introduce a time delay:
  - The death rate  $d$  is the same regardless of the age
  - The birth rate changes in time from 0 to a constant that is reached at age  $p$
- Reformulate the model for the interval  $[0, p]$ :

$$-\frac{dP}{dt} = -dP(t) + bP(t - p)$$

- **Other objections to the model:**

- Refine the death and the birth rate depending on the age and the sex division of the population:
  - Divide the population into sex and age groups
  - Model the interrelations among these groups
- Model the seasonality of the birth rate:
  - Short term models: consider the details
  - Long terms models: eliminate the problem by averaging over an entire year

- **Model validation**

- Any model must always be subjected to experimental validation against the reality
- A model may be invalidated by experimental data
- No set of experimental data can confirm the “truthfulness” of a model

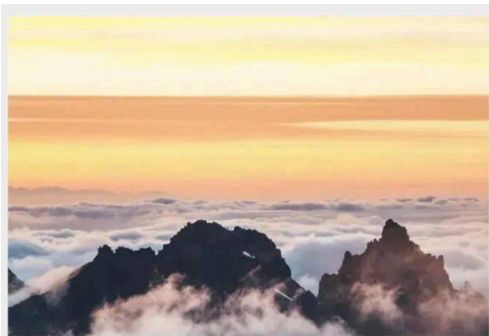
- **Great traditions of mathematical modeling in science and engineering**
  - Physics
  - Chemistry
  - Chemical engineering
  - Computer science
  - Biology

- **Mathematical models**
  - Continuous vs. discrete mathematics
  - Deterministic vs. stochastic mathematics
- **Only somewhat elementary techniques to be discussed in this course**
  - list on the next slide
  - only elementary math concepts, techniques
  - wide applicability
- **A second course on modeling to be offered in period 2**
  - based on concepts, techniques from computer science
  - more advanced
  - more focus on software tools, computational simulations
  - fresh material, developed in the last 10-15 years
  - more specialized, narrower applicability

- Modeling change
- Modeling proportionality, geometric similarity
- Model fitting
- Data-driven modeling
- Simulation-based modeling
- Discrete probabilistic modeling
- Discrete optimization modeling
- Dimensional analysis
- Modeling with ODEs
- Continuous optimization modeling

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建立于知识和技能的获取上的关系必将被取代，而建立于生命的展示和灵魂的唤醒上的关系却会在人类文明中永葆青春！