

# AA 242A Homework 6 Solution

# 1 Problem 1

$$\vec{a} = \begin{bmatrix} 2 & 3 & 1 \\ 4 & 1 & 6 \\ 7 & 3 & 5 \end{bmatrix}, \vec{b} = \begin{bmatrix} 6 & 3 & 3 \\ 1 & 7 & 0 \\ 1 & 2 & 8 \end{bmatrix}, \vec{c} = \begin{bmatrix} 8 & 2 & 3 \\ 6 & 3 & 9 \\ 1 & 5 & 0 \end{bmatrix}$$

a. Matrix Multiplication Associativity

$$\vec{a}\vec{b} = \begin{bmatrix} 16 & 29 & 14 \\ 31 & 31 & 60 \\ 50 & 52 & 61 \end{bmatrix}, \vec{b}\vec{c} = \begin{bmatrix} 69 & 36 & 45 \\ 50 & 23 & 66 \\ 28 & 48 & 21 \end{bmatrix}$$

$$(\vec{a}\vec{b})\vec{c} = \begin{bmatrix} 316 & 189 & 309 \\ 494 & 455 & 372 \\ 773 & 561 & 618 \end{bmatrix} = \vec{a}(\vec{b}\vec{c})$$

b. Invariant Trace under Similarity Transformation

We know  $\text{Trace}(\mathbf{A}) = \sum_{i=1}^m A_{ii}$ , so:

$$\begin{aligned} \text{Trace}(\vec{a}) &= 2 + 1 + 5 = 8 \\ \text{Trace}(\vec{b}\vec{a}\vec{b}^{-1}) &= \text{Trace} \left( \begin{bmatrix} 7.0202 & 0.6364 & 2.2424 \\ 4.6633 & -1.6061 & 3.6263 \\ 10.7710 & -1.2121 & 2.5859 \end{bmatrix} \right) \\ &= 7.0202 - 1.6061 + 2.5859 \\ &= 8 \end{aligned}$$

c. Orthogonal Product

For a matrix  $\vec{A}$  to be orthogonal, we must have  $\vec{A}^T = \vec{A}^{-1}$ , so it is enough to check if  $\vec{A}^T * \vec{A} = \mathbf{I} = \vec{A} * \vec{A}^T$ :

$$\begin{aligned} \vec{c} &= \vec{a}\vec{b} = \begin{bmatrix} \frac{\sqrt{6}}{4} & \frac{\sqrt{6}}{4} & \frac{1}{2} \\ -\frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ -\frac{\sqrt{2}}{4} & -\frac{\sqrt{2}}{4} & \frac{\sqrt{3}}{2} \end{bmatrix} \\ \vec{c}^T &= \begin{bmatrix} \frac{\sqrt{6}}{4} & -\frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{4} \\ \frac{\sqrt{6}}{4} & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{4} \\ \frac{1}{2} & 0 & \frac{\sqrt{3}}{2} \end{bmatrix} \\ \vec{c}^T \vec{c} &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \vec{c} \vec{c}^T \end{aligned}$$

d. Antisymmetry under Similarity Transformation

$$\vec{b} \leftrightarrow \vec{a} \vec{b}^{-1} = \begin{bmatrix} 0 & 6.4608 & -3.5355 \\ -6.4608 & 0 & 7.1943 \\ 3.5355 & -7.1943 & 0 \end{bmatrix}$$

so antisymmetry is conserved.

## 2 Problem 2

a) Form the rotation matrices:

$$R_x = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & \sin \theta \\ 0 & -\sin \theta & \cos \theta \end{bmatrix}$$

$$R_z = \begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Here we have  $\psi = 270^\circ$ , so:

$$R = R_z R_x$$

$$= \begin{bmatrix} 0 & -\cos \theta & -\sin \theta \\ 1 & 0 & 0 \\ 0 & -\sin \theta & \cos \theta \end{bmatrix}$$

However, we want the rotation matrix expressing the orientation with respect to the original frame, so we must take  $R^T$ :

$$R^T = \begin{bmatrix} 0 & 1 & 0 \\ -\cos \theta & 0 & -\sin \theta \\ -\sin \theta & 0 & \cos \theta \end{bmatrix}$$

b) We know that for a given transformation, the trace of that transformation is independent of the sequence of operation. If it was carried out in one single rotation of angle  $\theta$  about a certain axis  $\vec{r}$ , the trace would be  $1 + 2 \cos \theta$ . Therefore:

$$\text{Tr}(A) = 1 + 2 \cos \theta$$

$$\phi = \cos^{-1} \frac{(\cos \theta - 1)}{2}$$

The axis of rotation must stay invariant under such transformation  $A$ ; this is equivalent of saying that  $\vec{r}$  is the eigenvector of  $A$  corresponding to the

eigenvalue  $\lambda = 1$ :

$$\begin{aligned}
 [sI - A]\vec{r}|_{s=1} &= \vec{0} \\
 \begin{bmatrix} 1 & -1 & 0 \\ \cos \theta & 1 & \sin \theta \\ \sin \theta & 0 & 1 - \cos \theta \end{bmatrix} \begin{bmatrix} r_1 \\ r_2 \\ r_3 \end{bmatrix} &= 0 \\
 \rightarrow \vec{r} &= \begin{bmatrix} 1 \\ 1 \\ -\frac{1+\cos \theta}{\sin \theta} \end{bmatrix}
 \end{aligned}$$

Notice that with  $\sin \theta$  at the bottom this expression is undefined (or at singularity) for  $\theta = n\pi$ , indicating that at these  $\theta$  angles it is not possible to find a unique combination of rotation axis and angles.

### 3 Problem 3

a) Let the 3-2-1 rotation angles be  $\psi, \theta, \phi$  respectively. Then:

$$\begin{aligned}\vec{\mathcal{C}}_3 &= \begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \\ \vec{\mathcal{C}}_2 &= \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix} \\ \vec{\mathcal{C}}_1 &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & \sin \phi \\ 0 & -\sin \phi & \cos \phi \end{bmatrix}\end{aligned}$$

and so the overall 3-2-1 rotation matrix:

$$\begin{aligned}\vec{R} &= \vec{\mathcal{C}}_1 \vec{\mathcal{C}}_2 \vec{\mathcal{C}}_3 \\ &= \begin{bmatrix} \cos \theta \cos \psi & \cos \theta \sin \psi & -\sin \theta \\ \cos \psi \sin \theta \sin \phi - \sin \psi \cos \phi & \sin \psi \sin \theta \sin \phi + \cos \psi \cos \phi & \cos \theta \sin \phi \\ \cos \psi \sin \theta \cos \phi + \sin \psi \sin \phi & \sin \psi \sin \theta \cos \phi - \cos \psi \sin \phi & \cos \theta \cos \phi \end{bmatrix}\end{aligned}$$

Therefore,

$$\begin{aligned}\psi &= \text{atan2}(R_{12}, R_{11}) \\ \phi &= \text{atan2}(R_{23}, R_{33}) \\ \theta &= \text{atan2}(-R_{13}, \frac{R_{23}}{\sin \phi})\end{aligned}$$

where the atan2 function is used to remove ambiguities. You should try avoid using atan directly since there exists sign ambiguity. This ambiguity must be resolved by comparing sin/cos to ensure that you are in the correct quadrant.

For 3-2-1 rotation, comparing this matrix to the given  $\vec{R}$  matrix we find:

$$\begin{aligned}\psi &= \text{atan2}(R_{12}, R_{11}) = -60^\circ \\ \phi &= \text{atan2}(R_{23}, R_{33}) = 30^\circ \\ \theta &= \text{atan2}(-R_{13}, \frac{R_{23}}{\sin \phi}) = -45^\circ\end{aligned}$$

## 4 Problem 4

For a 3-2-1 rotation:

$$\begin{aligned}
 \vec{\omega} &= \dot{\phi}\hat{z}' + \dot{\theta}\hat{y}'' + \dot{\psi}\hat{x} \\
 &= \vec{C}_1(\theta_1)\vec{C}_2(\theta_2) \begin{bmatrix} 0 \\ 0 \\ \dot{\phi} \end{bmatrix} + \vec{C}_1(\theta_1) \begin{bmatrix} 0 \\ \dot{\theta} \\ 0 \end{bmatrix} + \begin{bmatrix} \dot{\psi} \\ 0 \\ 0 \end{bmatrix} \\
 &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \psi & \sin \psi \\ 0 & -\sin \psi & \cos \psi \end{bmatrix} \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ \dot{\phi} \end{bmatrix} + \dots \\
 &\quad \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \psi & \sin \psi \\ 0 & -\sin \psi & \cos \psi \end{bmatrix} \begin{bmatrix} 0 \\ \dot{\theta} \\ 0 \end{bmatrix} + \begin{bmatrix} \dot{\psi} \\ 0 \\ 0 \end{bmatrix} \\
 &= \begin{bmatrix} 1 & 0 & -\sin \theta \\ 0 & \cos \psi & \cos \theta \sin \psi \\ 0 & -\sin \psi & \cos \theta \cos \psi \end{bmatrix} \begin{bmatrix} \dot{\psi} \\ \dot{\theta} \\ \dot{\phi} \end{bmatrix} \\
 \Rightarrow \vec{A} &= \frac{1}{\cos \theta} \begin{bmatrix} \cos \theta & \sin \psi \sin \theta & \cos \psi \sin \theta \\ 0 & \cos \psi \cos \theta & -\sin \psi \cos \theta \\ 0 & \sin \psi & \cos \psi \end{bmatrix} \quad (\text{multiplied together})
 \end{aligned}$$

Alternatively,

$$\vec{A} = \begin{bmatrix} 1 & \sin \psi \tan \theta & \cos \psi \tan \theta \\ 0 & \cos \psi & -\sin \psi \\ 0 & \sin \psi \sec \theta & \cos \psi \sec \theta \end{bmatrix}$$