ADR-6.md 2025-04-29

Naming Rules

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Context

This document describes naming conventions for these protocol components:

- Subjects (including Reply Subjects)
- Stream Names
- Consumer Names
- Account Names

Prior Work

Currently, the NATS Docs regarding protocol convention says this:

Subject names, including reply subject (INBOX) names, are case-sensitive and must be non-empty alphanumeric strings with no embedded whitespace. All ascii alphanumeric characters except spaces/tabs and separators which are "." and ">" are allowed. Subject names can be optionally token-delimited using the dot character (.), e.g.: A subject is comprised of 1 or more tokens. Tokens are separated by "." and can be any non space ascii alphanumeric character. The full wildcard token ">" is only valid as the last token and matches all tokens past that point. A token wildcard, "*" matches any token in the position it was listed. Wildcard tokens should only be used in a wildcard capacity and not part of a literal token.

Character Encoding: Subject names should be ascii characters for maximum interoperability. Due to language constraints and performance, some clients may support UTF-8 subject names, as may the server. No guarantees of non-ASCII support are provided.

Specification

ADR-6.md 2025-04-29

```
pipe
                  = "?"
question-mark
                  = "&"
ampersand
                  = "-"
dash
                  = " "
underscore
                  = "="
equals
printable
                  = all printable ascii (33 to 126 inclusive)
term
                  = (printable except dot, asterisk or gt)+
limited-term = (A-Z, a-z, 0-9, dash, underscore, fwd-slash, equals)+
limited-term-w-sp = (A-Z, a-z, 0-9, dash, underscore, fwd-slash, equals, space)+
restricted-term = (A-Z, a-z, 0-9, dash, underscore)+
prefix
                  = (printable except dot, asterisk, gt or dollar)+
filename-safe = (printable except dot, asterisk, gt, fwd-slash, backslash)+
maximum 255 characters
message-subject = term (dot term | asterisk)* (dot gt)?
reply-to
                 = term (dot term)*
stream-name
                 = filename-safe
                = filename-safe
durable-name
consumer-name
                = filename-safe
                 = filename-safe
account-name
queue-name
                 = term
js-internal-prefix = dollar (prefix dot)+
js-user-prefix = (prefix dot)+
kv-key-name
                 = limited-term (dot limited-term)*
kv-bucket-name
                 = restricted-term
os-bucket-name
                = restricted-term
os-object-name
                 = (any-character)+
```

Notes

filename-safe

The filename-safe is designed with unix operating systems in mind. If the server is running on Windows, the filename-safe is too lenient and will operate like:

```
filename-safe = (printable except dot, asterisk, lt, gt, colon, double-quote, fwd-slash, backslash, pipe, question-mark)+ maximum 255 characters
```

The server will reject names (return an API error) when it cannot build a valid path.

kv-key-name

Keys starting with _kv are limited to internal use.

Client Validation

This note is simply to capture that currently the Go client simply validates that stream and consumer/durable names are not empty, and do not contain .. Any other constraints are left to the server. NATS cli, performs additional validations, ., *, >, / and \ are not allowed.

ADR-6.md 2025-04-29