

INFO 251: Applied Machine Learning

Logistic Regression

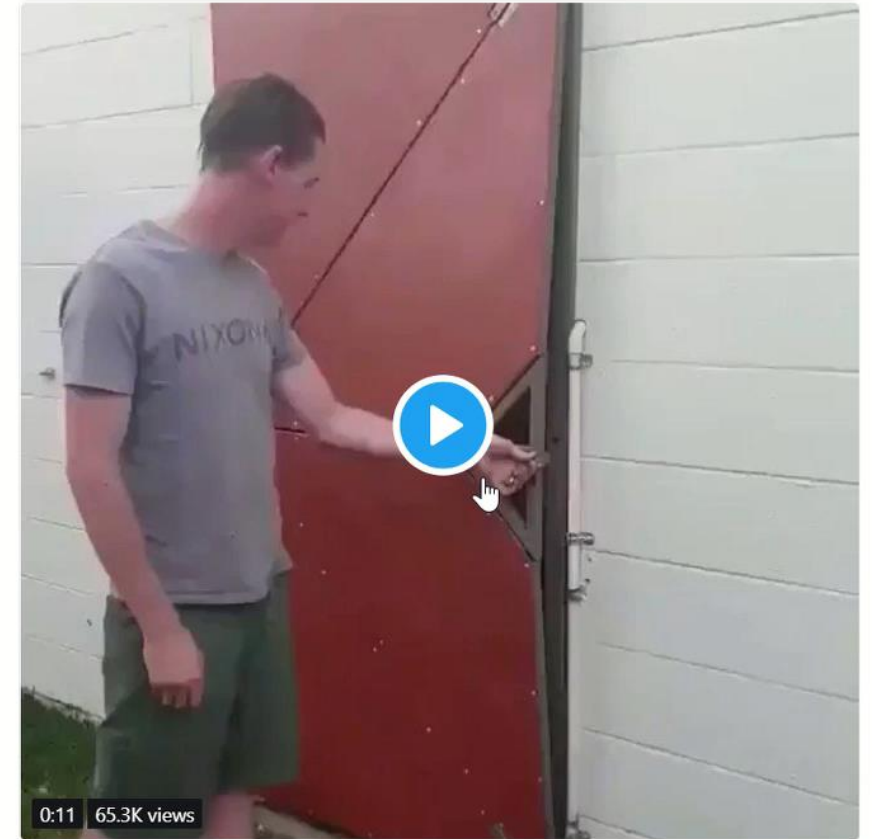


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When you use a 10 layer Deep Neural Network where Logistic Regression would suffice



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Announcements

- Assignment 4 will be posted today/tomorrow

Key Concepts (last lecture)

- Overfitting
- Regularization: Intuition
- Regularization: Cost function adjustment
- Ridge
- Lasso
- Cross-validation of regularization hyperparameters
- Coefficient plots
- Logistic regression
- Sigmoid function
- Odds ratios

Course Outline

- Causal Inference and Research Design
 - Experimental methods
 - Non-experiment methods
- **Machine Learning**
 - Design of Machine Learning Experiments
 - **Linear Models and Gradient Descent**
 - Non-linear models
 - Fairness and Bias in ML
 - Neural models
 - Deep Learning
 - Practicalities
 - Unsupervised Learning
- Special topics

Outline

- Logistic regression (interpretation)
- Logistic regression (prediction and gradient descent)
- Support vector machines
- Kernels

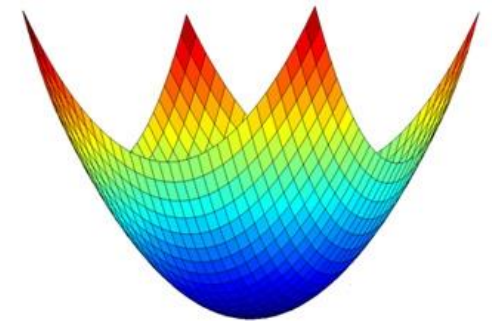
Outline

- Logistic regression (inference)
- **Logistic regression (prediction & gradient descent)**
- Support vector machines
- Kernels

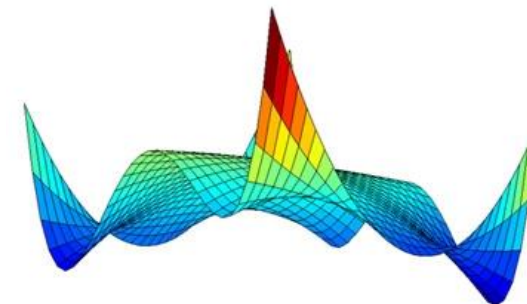
Cost functions and convexity

- How to know if cost function is convex?
- Intuition: Need that “bowl” shape
- Formally
 - A function $J(\theta)$ is convex if its Hessian (2nd order derivative) is positive semi-definite: $H = \nabla^2 J(\theta) \geq 0$
 - (All eigenvalues are non-negative)
 - In practice, computing Hessian can be difficult, and only works if $J(\theta)$ is twice differentiable

Convex 😊



Non-convex 😞



Logistic Regression: Cost function

■ Cost Functions:

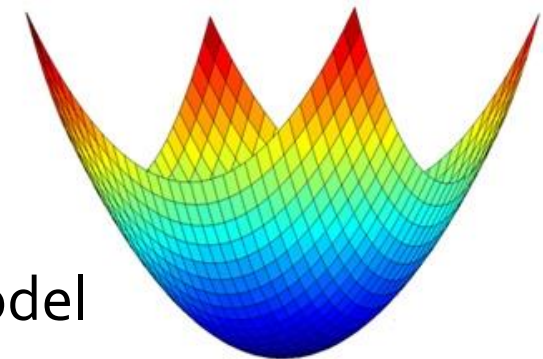
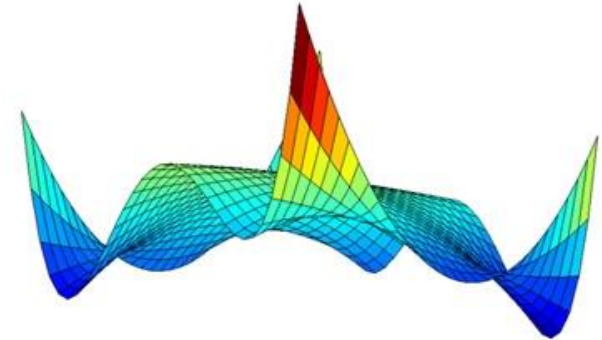
- Linear regression: $J(\alpha, \beta) = \frac{1}{2N} \sum_{i=1}^N (Y_i - \alpha - \beta X_i)^2$
- Why not $J(\alpha, \beta) = \frac{1}{2N} \sum_{i=1}^N \left(Y_i - \frac{1}{1+e^{-(\alpha+\beta X_i)}} \right)^2$

■ Not convex ☹️

- Sigmoid function is complex
- When sigmoid is combined with Squared Error Loss, $J(\alpha, \beta)$ not convex...
- Susceptible to local minima

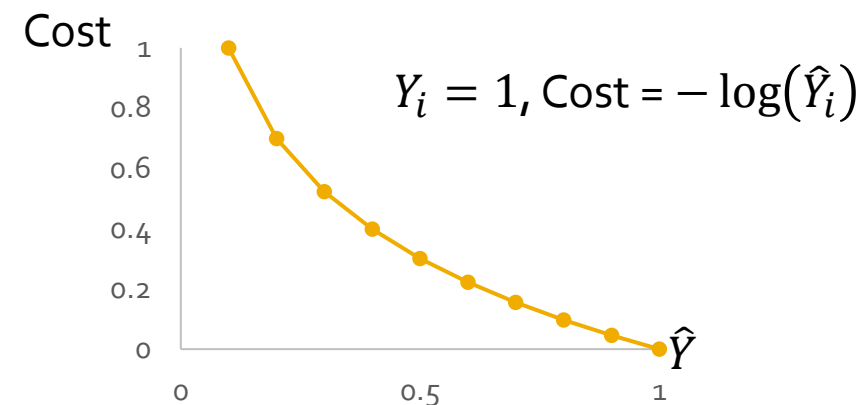
■ Instead, we use something different

- (derived from negative log-likelihood of Bernoulli probability model)

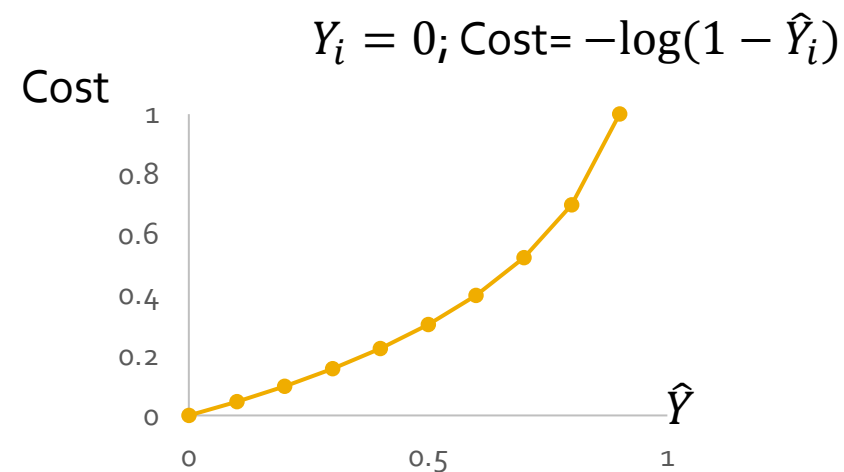


Logistic Regression: Cost function

- Cost Function (think of $\hat{Y}_i = \frac{1}{1+e^{-(\alpha+\beta X_i)}}$)
 - $\text{Cost}(\hat{Y}_i, Y_i) = \begin{cases} -\log(\hat{Y}_i) & \text{if } Y_i = 1 \\ -\log(1 - \hat{Y}_i) & \text{if } Y_i = 0 \end{cases}$
 - $\text{Cost}(\hat{Y}_i, Y_i) = -Y_i \cdot \log(\hat{Y}_i) - (1 - Y_i) \cdot \log(1 - \hat{Y}_i)$



- This is convex:
 - If $Y_i = 1$, what is cost if $\hat{Y}_i = 1$? What if $\hat{Y}_i = 0$?
 - No cost if model predicts 1
 - Penalizes mistakes
 - If $Y_i = 0$, what is cost if $\hat{Y}_i = 1$? if $\hat{Y}_i = 0$?
 - No cost if model predicts 0
 - Penalizes mistakes



Logistic Regression: Gradient Descent

- Given the cost function $J(\theta)$, we now want to minimize:

- $J(\theta) = -\frac{1}{N} \sum_{i=1}^N Y_i \cdot \log \hat{Y}_i + (1 - Y_i) \log(1 - \hat{Y}_i)$

- Gradient Descent!

- $\theta \leftarrow \theta - R \frac{\partial}{\partial \theta} J(\theta)$

- With revised cost function, $\frac{\partial}{\partial \theta} J(\theta) = -\frac{1}{N} \sum_{i=1}^N (Y_i - \hat{Y}_i) X_i$

- Note similarities to linear regression! But not identical:

- Logistic regression: $\hat{Y}_i = \frac{1}{1 + e^{-(\alpha + \beta X_i)}}$

- Gradient Descent Algorithm (logistic regression)

- Repeat until convergence:

- $\beta \leftarrow \beta + R \frac{1}{N} \sum_{i=1}^N (Y_i - \hat{Y}_i) X_i$

- in other words: $\beta \leftarrow \beta + R \frac{1}{N} \sum_{i=1}^N \left(Y_i - \frac{1}{1 + e^{-(\alpha + \beta X_i)}} \right) X_i$

Outline

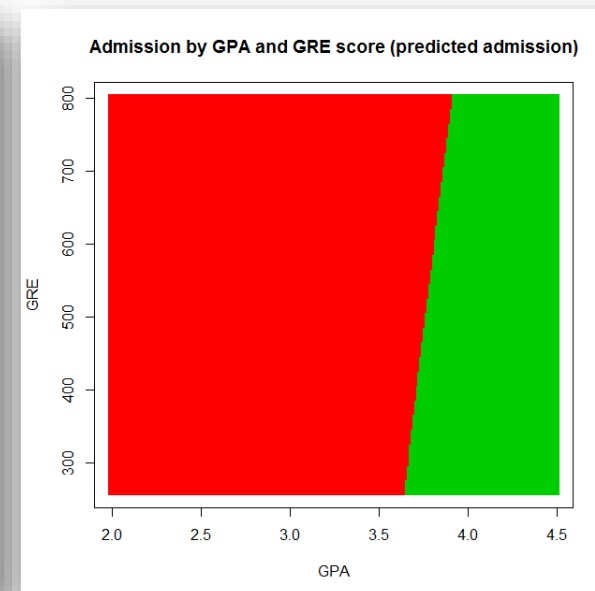
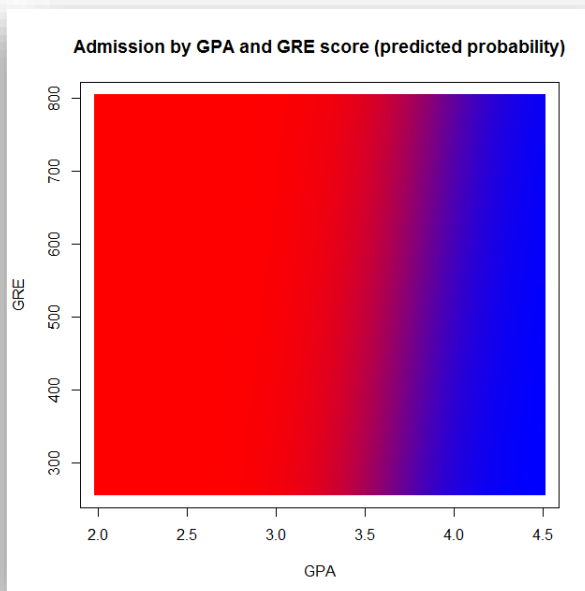
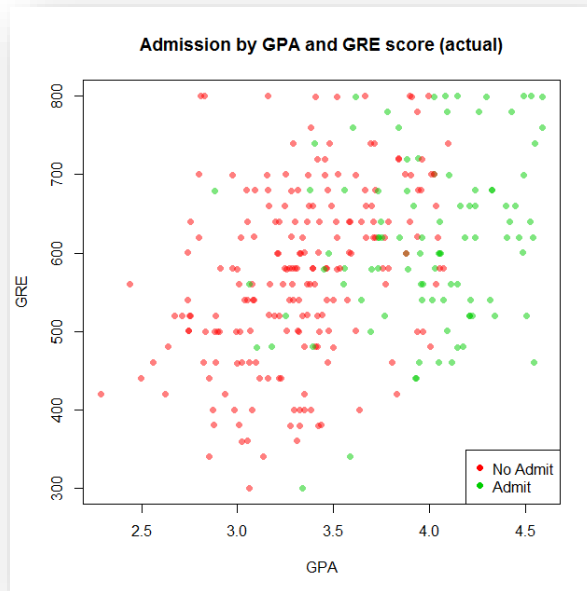
- Logistic regression (inference)
- Logistic regression (prediction and gradient descent)
- **Support vector machines**
- Kernels

Logistic Regression: Linear decision boundary

- Logistic regression is one (very) common binary classifier
 - Prediction \hat{Y}_i can be interpreted as probability that $Y_i = 1$
 - To then make a binary prediction, a threshold is applied
 - (typically, at 0.50)
 - (AUC provides a “threshold-agnostic” measure of performance)
- This creates a linear decision boundary
 - i.e., the decision boundary can be expressed as a linear function (a “hyperplane”)

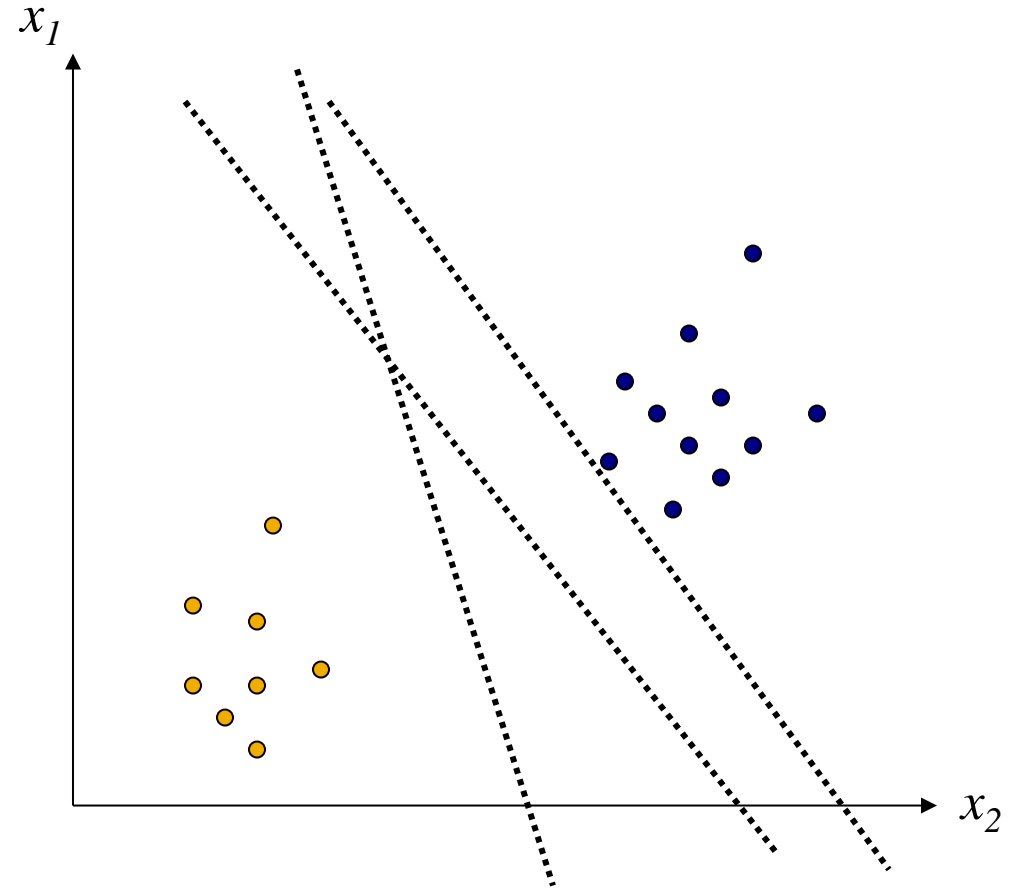
Logistic Regression: Linear decision boundary

- Example: admission vs. GRE and GPA
 1. Start with raw data
 2. Fit logistic regression
 3. Threshold converts predicted probabilities to classifications



Support Vector Classifiers: Intuition

- Often there are multiple possible decision boundaries that perform equivalently on the training data



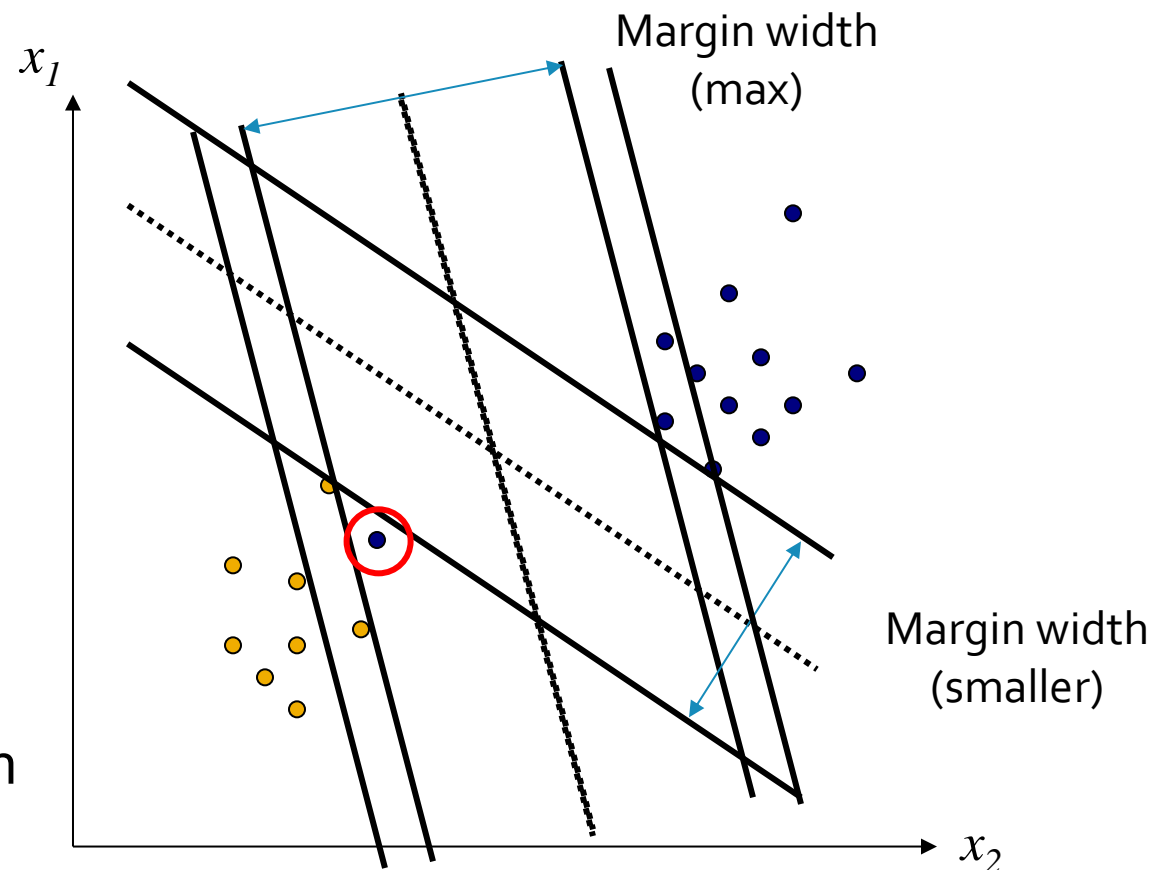
Support Vector Classifiers: Intuition

- Idea: Select the hyperplane that maximizes the “margin”

- “Margin”: shortest distance between training observations and threshold
- Example of “max margin classifier”

- Note: max margin is brittle!

- For this reason, typically want to use a “soft margin classifier”
- Allows misclassifications w/in margin
- Use cross-val to determine margin width



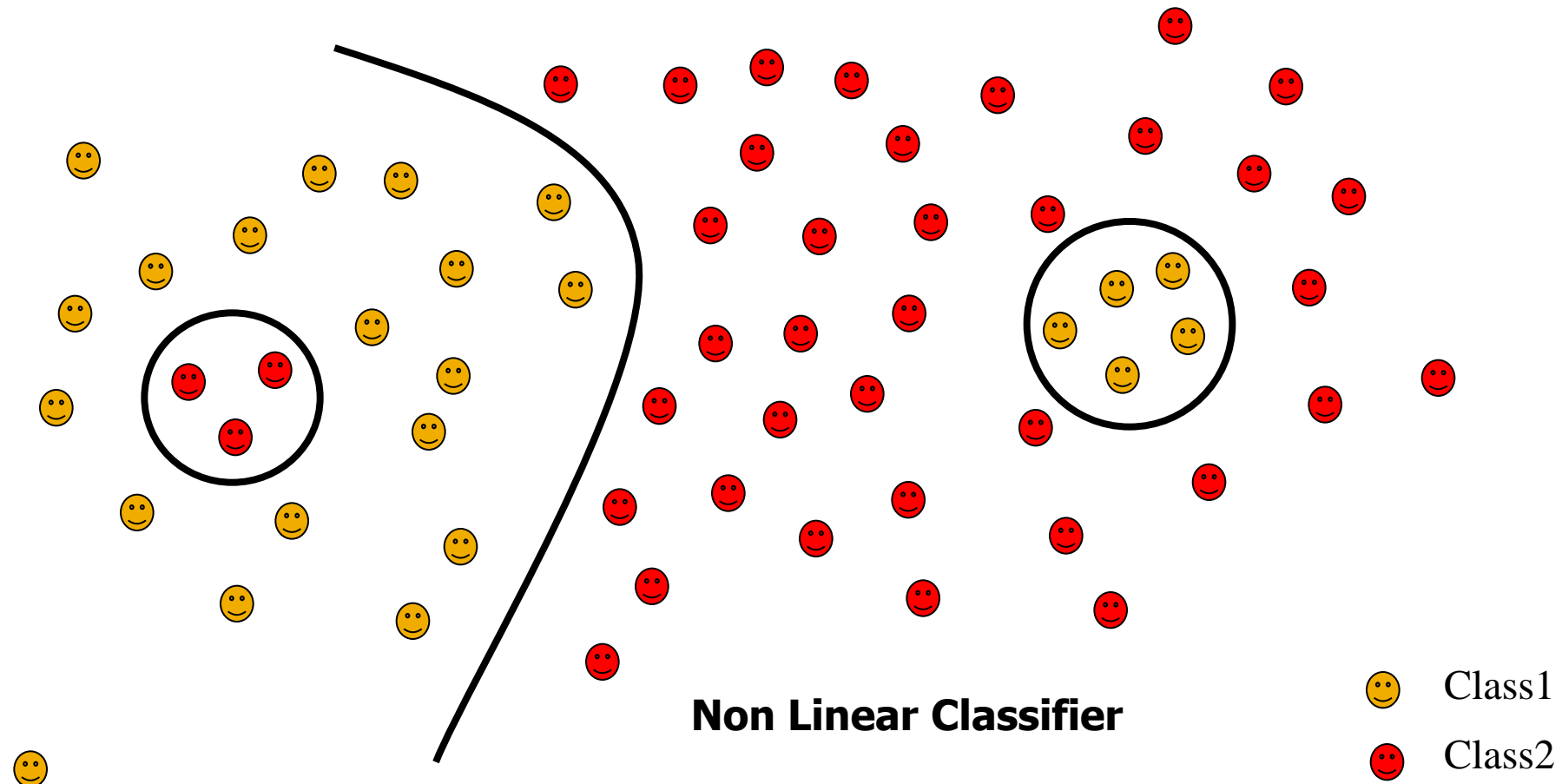
Linear models: Recap

- Linear models rely on some notion of a linear boundary (i.e., a hyperplane)
- But real-world data are typically not linearly separable
- Some classifiers just make a decision as to which class an object is in; others estimate class probabilities

Outline

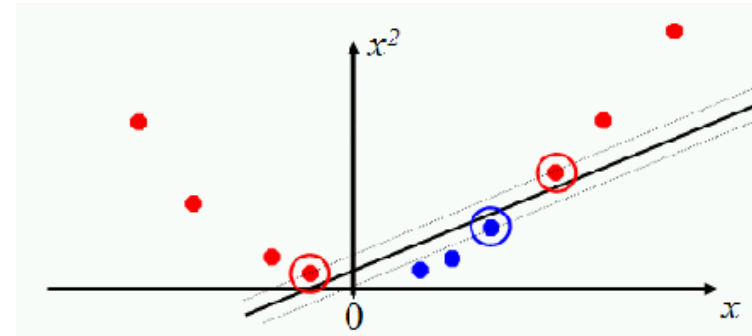
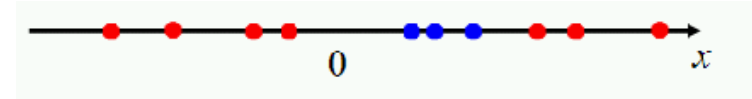
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Nonlinearly separable data

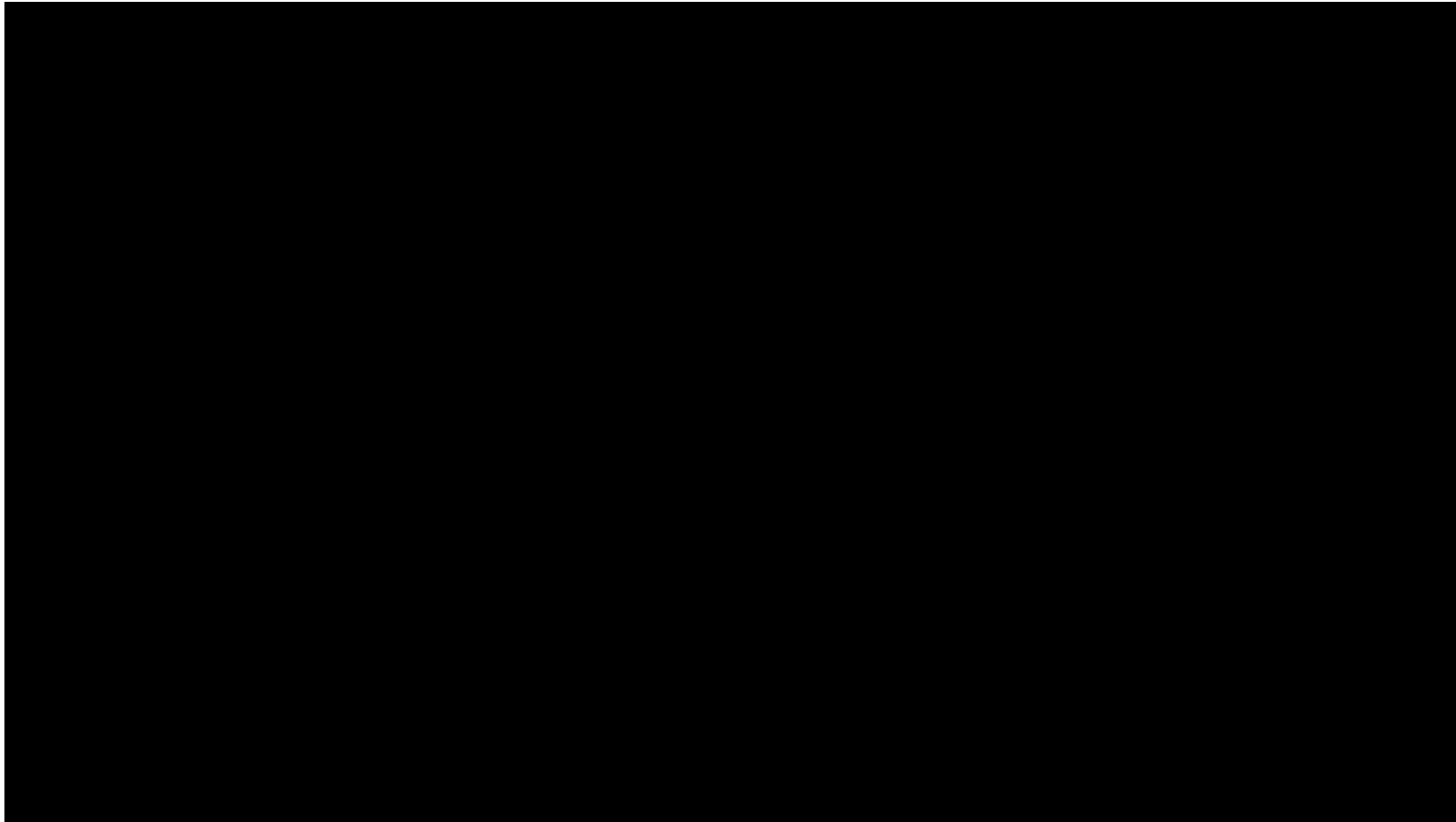


Extending linear models

- We are modeling y with feature x
 - Classes are not separable with this feature
- One solution: non-linear classifier
 - E.g., k-NN
- Another solution: use kernels!
 - Transforms data
 - E.g., x^2



Kernel Visualization



Support Vector Machines (SVM)

- SVM: A general-purpose support vector classifier
 - Combines kernel functions (basis functions) w/ support vector classifiers
 - Common kernels: polynomial kernel, radial basis function (RBF)
- Main idea
 - Kernel is used to project data into higher-dimensional space
 - Support vector classifier finds best soft-margin classifier
 - Cross-validation can be used to tune kernel
 - Other bells and whistles for regularization, efficiency (see ESL 12.3)

Key Concepts (this lecture)

- Sigmoid cost function
- Gradient descent with logistic regression
- Odds ratios
- Support vector machines
- Hard vs. soft margins
- Kernel functions

Linear Models: Example Quiz Question

- True or False: If the cost function is continuous and differentiable, and the learning rate is sufficiently small, gradient descent will eventually converge to the global minimum.

For Next Class:

- Read:
 - Chapters 5 and 6 of Daume