

# **Artificial Intelligence and Machine Learning (AIML)**

**2023–24**





- **Last lecture:** introduced the concepts of AI and ML with some illustrated examples
- **This lecture:** essential mathematical background

# Essential mathematical background

- To study AI and ML, you need **minimal background knowledge** of mathematics, just enough to understand the concepts and algorithms
- You may have some of this background already; this section is included for those without the minimal background and/or if you have forgotten the background mathematics
- Other, more specialized mathematical concepts, notation and terminology will be introduced later in the lecture material where needed
- This lecture will necessarily have to be a quick overview: you can find good introductions in the background mathematics reading list

# Arithmetic expressions and rules of arithmetic

- **Expressions** and **evaluation rules** give precise meaning to arrangements of symbols and calculations with those symbols; the **order of operations** (addition, subtraction, multiplication, division, expanding brackets) is critical:

$$\begin{aligned} & 50 + 12 - (7 \times 4^2) \text{ (power)} \\ & = 62 - (7 \times 4 \times 4) \text{ (multiply)} \\ & = 62 - (7 \times 16) \text{ (multiply again)} \\ & = 62 - 112 \text{ (multiply and remove brackets)} \\ & = -50 \text{ (subtraction)} \end{aligned}$$

# Algebraic expressions and the rules of algebra

- Substituting a **letter** or **symbol** in place of a **number**, allows us to form **abstract expressions** which refer to quantities without knowing the actual value of the quantity
- The abstract **rules of algebra** are:

$$a+b=b+a$$

$$a \times b = b \times a$$

(commutativity)

$$a+0=0+a=a$$

$$a \times 1 = 1 \times a = a$$

(units)

$$a+(b+c)=(a+b)+c$$

$$a \times (b \times c) = (a \times b) \times c$$

(associativity)

$$a \times (b+c) = a \times b + a \times c$$

$$(a+b) \times c = a \times c + b \times c$$

(distributivity)

- We apply these rules in sequence to **assumptions** given as expressions, to **derive** logical conclusions (**theorems**) which hold for any values
- We usually omit the multiplication sign "×" where the context is clear, e.g.  $3yz = 3 \times y \times z$ .

# Mathematical terminology

- A **variable** is a symbol representing a quantity or collection of quantities; examples:  $X$ ,  $Y$ ,  $Z$ ,  $a$ ,  $b$ ,  $c$  etc.; usually variables are assumed to have specific values in a particular context
- **Data** refers to measured quantities in the real world
- A **mathematical model** consists of **variables** and **adjustable parameters** to represent a real-world problem; AI and ML is essentially about the application of mathematical models to answering questions about the world through logical reasoning and computation

# Mathematical terminology

- There are various kinds of **numbers**: **natural numbers** (whole numbers such as 3, 16) **integers** (whole numbers which can also be negative e.g. -5), **fractional (rational)** numbers (ratios of integers e.g.  $3/7$  or  $-15/8$ ), and **real (continuous)** numbers which can take on any value on the **real line**
- In AI and ML, data are often either symbols or sequences of symbols (**discrete data**), or they are **points** in the **cartesian coordinate system (continuous data)**, given in terms of their coordinate values e.g. (1,3) or (0.5,-0.8) for their two-dimensional x-y coordinates; this can be extended to multiple dimensions e.g. (0.5,-0.8,3.6) for x-y-z (three-dimensional)

# Special mathematical notation: special sets

- AI and ML makes extensive use of special mathematical notation; we try to minimize this usage in this module but you must be able to read the textbooks

Symbol	Meaning
$\mathbb{R}, R$	Set of all <b>real (continuous)</b> numbers
$\mathbb{N}, N$	Set of all <b>natural</b> numbers not including zero
$\mathbb{Z}, Z$	Set of all <b>integer</b> numbers
$\mathbb{Q}, Q$	Set of all <b>fractional (rational)</b> numbers
$\mathbb{C}, C$	Set of all <b>complex</b> numbers



# Special mathematical notation: logical statements

Symbol	Meaning
$\neg$	logical <b>"not"</b> statement
$\wedge$	logical <b>"and"</b> statement, e.g. $(x=3) \wedge (y=2)$ , "x is 3 and y is 2"
$\vee$	logical <b>"or"</b> statement, e.g. $(x=3) \vee (x=-3)$ "x is 3 or -3"
$\in$	<b>is an element of</b> e.g. $-3 \in \mathbf{Z}$
$\Rightarrow$	logical <b>"if ... then"</b> statement, e.g. $P \Rightarrow Q$ , "P implies Q"
$\Leftrightarrow$	logical <b>"if and only if"</b> statement, "iff" e.g. $P \Leftrightarrow Q$ , "P if and only if Q"
$\exists$	<b>"there exists"</b> quantifier
$\forall$	<b>"for all"</b> quantifier

# Special mathematical notation: set operations

Symbol	Meaning
$\emptyset$	the <b>empty</b> set, a set with no elements
$\cup$	<b>union</b> of two sets e.g. $\{5,6\} \cup \{-3,5\} = \{5,6,-3\}$
$\cap$	<b>intersection</b> of two sets e.g. $\{5,6\} \cap \{-3,5\} = \{5\}$
$\setminus$	<b>subtract</b> from a set e.g. $\{5,6,-3\} \setminus \{5,-3\} = \{6\}$
$\subset$	<b>subset</b> or is <b>contained</b> in a set, $\{5,-3\} \subset \mathbf{Z}$ is true, 5 and -3 are integer

# Equational relations

- **Equations relate** two quantities or expressions; e.g. the equation  $X = YZ - U$  means, " $X$  is always equal in value to  $Y$  times  $Z$  minus  $U$ "
- Equations can also express **inequalities**, e.g.  $X < YZ - U$  means,  $X$  is always **less** in value than  $YZ - U$
- **Example:** assume  $X = 1$  then  $X \leq 1 \wedge X \geq 1$  means " $X$  is both less than or equal to 1, and greater than or equal to 1", which is a **true** relation, but  $X < 1 \wedge X > 1$  is a **false** relation

# Standard mathematical relations

Symbol	Meaning
$=$	equal to
$<$	less than
$>$	greater than
$\leq$	less than or equal to
$\geq$	greater than or equal to
$\gg$	much greater than
$\ll$	much less than
$\approx$	approximately equal to
$\neq$	not equal to

# Functions

- **Functions** map inputs to outputs; e.g.  $f(x)=x+3$  states that if we put 4 into the function named  $f$ , we get 7 as the output; can think of this as a opaque "machine" which produces an output value given some input value
- Functions map values from one set into another, for instance the function  $\sin(x)$  maps the set  $\mathbb{R}$  (real numbers) onto the **subset** of the real numbers,  $[-1,1]$
- We write the set of inputs and outputs of the function using the notation  $f:A\rightarrow B$ , which means " $f$  has input set  $A$ , and output set  $B$ "
- **Examples:** the trigonometric function  $\sin:\mathbb{R}\rightarrow[-1,1]$ , the function  $g(x)=2x$  has type  $g:\mathbb{R}\rightarrow\mathbb{R}$
- Functions can only map one single input value into a single value at the output; but they can map many input values onto the same single output value

# Function composition, conditionals

- Functions can be **composed** by putting the output of one function into the input of another, so  $g(f(x))$  means first put  $x$  into  $f$ , then put the result into  $g$
- **Example:**  $g(x)=10x$  and  $f(x)=x^2$ , then  $f(g(x))=(10x)^2=100x^2$
- When we do not want to refer to the actual values, we write  $g \circ f$
- **Conditional** functions are used to represent more complex maps:

$$f(y) = \begin{cases} y^2 & y \neq 0 \\ 0 & \text{otherwise} \end{cases}$$

means that if  $y$  is not zero then  $f(y) = y^2$  otherwise  $f$  returns 0.

# Indexing and referencing

- For the convenience of organizing and computing with large amounts of data or variables, we use numerical **subscripts** (or sometimes **superscripts**, where the context is clear), for instance if we write:

$$X = \{X_1, X_2, X_3, \dots, X_{N-1}, X_N\}$$

this tells us that the symbol (variable)  $X$  refers to an **indexed collection** (a set) of  $N$  values, which are **referenced** or **indexed** by an integer.

- We might have  $X_{51} = 3$ ,  $X_{52} = -8$  then we know that  $X_i = 3$ ,  $X_{i+1} = -8$  for the **index variable**  $i = 51$ .

# Summation and products

- Given an indexed variable  $X$ , we can compute **sums** using **summation** notation, which is shorthand for adding up over a **range** of the index:

$$\sum_{n=3}^{15} X_n = X_3 + X_4 + \cdots + X_{14} + X_{15}$$

in this case, over the range 3,4,...,15. So,  $\sum_{n=1}^N X_n$  would refer to adding up all values (terms) in a length- $N$  indexed collection of values.

- We denote (repeated/iterated) **products** in a similar way:

$$\prod_{n=3}^{15} X_n = X_3 \times X_4 \times \cdots \times X_{14} \times X_{15}$$



# References and further reading

- **Gill**, Chapter 1, Chapter 3