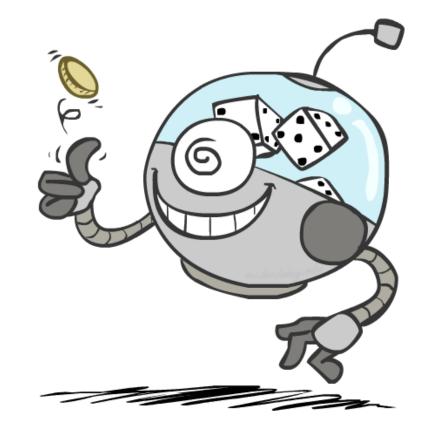
Random Variables

- A random variable is some aspect of the world about which we (may) have uncertainty
 - R = Is it raining?
 - T = Is it hot or cold?
 - D = How long will it take to drive to work?
 - L = Where is the ghost?
- We denote random variables with capital letters

Constraint Satisfaction Problems (CSP)

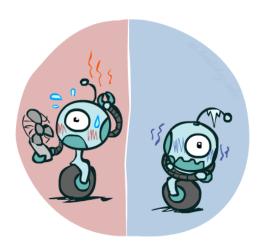
- Like variables in a CSP, random variables have domains
 - R in {true, false} (often write as {+r, -r})
 - T in {hot, cold}
 - D in $[0, \infty)$
 - L in possible locations, maybe {(0,0), (0,1), ...}



Probability Distributions

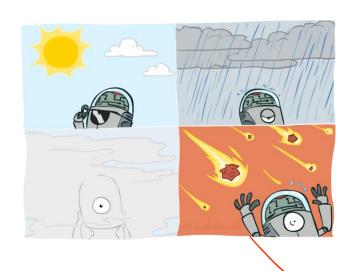
Associate a probability with each value

■ Temperature:



 $egin{array}{c|c} P(T) & & & \\ T & & P & \\ & \text{hot} & 0.5 & \\ & \text{cold} & 0.5 & \\ \hline \end{array}$

Weather:



P(W)

W	Р
sun	0.6
rain	0.1
fog	0.3
meteor	0.0

Probability Distributions

Unobserved random variables have distributions

P(T)		
Т	Р	
hot	0.5	
cold	0.5	

D/T

1 ())		
W	Р	
sun	0.6	
rain	0.1	
fog	0.3	
meteor	0.0	

P(W)

- A distribution is a TABLE of probabilities of values
- A probability (lower case value) is a single number

$$P(W = rain) = 0.1$$

• Must have:
$$\forall x \ P(X=x) \ge 0$$
 and $\sum P(X=x) = 1$

Shorthand notation:

$$P(hot) = P(T = hot),$$

 $P(cold) = P(T = cold),$
 $P(rain) = P(W = rain),$
...

OK if all domain entries are unique

$$\sum_{x} P(X = x) = 1$$

Joint Distributions

• A *joint distribution* over a set of random variables: $X_1, X_2, ... X_n$ specifies a real number for each assignment (or *outcome*):

$$P(X_1 = x_1, X_2 = x_2, \dots X_n = x_n)$$

 $P(x_1, x_2, \dots x_n)$

• Must obey:
$$P(x_1, x_2, \dots x_n) \geq 0$$

$$\sum_{(x_1, x_2, \dots x_n)} P(x_1, x_2, \dots x_n) = 1$$

P(T,W)

Т	W	Р
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

- Size of distribution if n variables with domain sizes d?
 - For all but the smallest distributions, impractical to write out!

Probabilistic Models

- A probabilistic model is a joint distribution over a set of random variables
- Probabilistic models:
 - (Random) variables with domains
 - Assignments are called *outcomes*
 - Joint distributions: say whether assignments (outcomes) are likely
 - Normalized: sum to 1.0
 - Ideally: only certain variables directly interact
- Constraint satisfaction problems:
 - Variables with domains
 - Constraints: state whether assignments are possible
 - Ideally: only certain variables directly interact

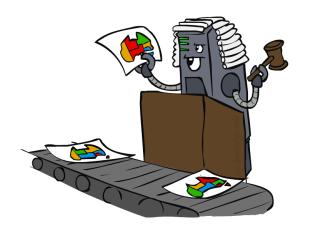
Distribution over T,W

Т	W	Р
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3



Constraint over T,W

Т	W	Р
hot	sun	Т
hot	rain	F
cold	sun	F
cold	rain	Т



Events

An event is a set E of outcomes

$$P(E) = \sum_{(x_1...x_n)\in E} P(x_1...x_n)$$

- From a joint distribution, we can calculate the probability of any event
 - Probability that it's hot AND sunny?
 - Probability that it's hot?
 - Probability that it's hot OR sunny?
- Typically, the events we care about are partial assignments, like P(T=hot)

P(T,W)

Т	W	Р
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

Quiz: Events

■ P(+x, +y)?

■ P(+x)?

0.2 + 0.3 = 0.5

■ P(-y OR +x)?

0.2 + 0.1 = 0.3

P(X,Y)

X	Υ	Р
+X	+y	0.2
+x	- y	0.3
-X	+ y	0.4
-X	-y	0.1

Marginal Distributions

- Marginal distributions are sub-tables which eliminate variables
- Marginalization (summing out): Combine collapsed rows by adding

P	T	7	W	1
1	(\mathbf{L})	,	VV	"

Т	W	Р
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

$$P(t) = \sum_{s} P(t, s)$$

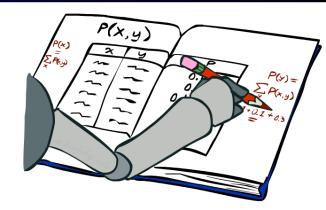
$$P(s) = \sum_{t} P(t, s)$$

 $P(X_1 = x_1) = \sum_{x_2} P(X_1 = x_1, X_2 = x_2)$

Т	Р
hot	0.5
cold	0.5

P	(W	7
P	(W	,

W	Р
sun	0.6
rain	0.4



Quiz: Marginal Distributions

P(X,Y)

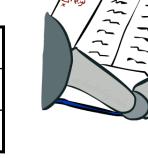
X	Υ	Р
+x	+y	0.2
+x	-y	0.3
-X	+y	0.4
-X	-у	0.1

$$P(x) = \sum_{y} P(x, y)$$

$$P(y) = \sum_{x} P(x, y)$$

P(X)

X	Р
+x	0.2 + 0.3
-X	0.1 + 0.4



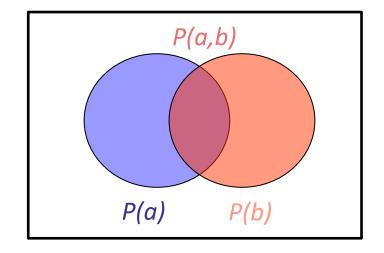
D	1	
1	()	L ,

Υ	Р
+y	0.2 + 0.4
-y	0.3 + 0.1

Conditional Probabilities

- A simple relation between joint and conditional probabilities
 - In fact, this is taken as the *definition* of a conditional probability

$$P(a|b) = \frac{P(a,b)}{P(b)}$$



The probability of A given B, which is the probability of event A happen after event B happened. In this case, if the temperature is cold, then the probability of the weather is sunny is 0.2/0.5 = 0.4

\boldsymbol{P}	T	7	W	1
1	(1	,	VV	J

	Т	W	Р
	hot	sun	0.4
	hot	rain	0.1
\	cold	sun	0.2
,	cold	rain	0.3

$$P(W = s|T = c) = \frac{P(W = s, T = c)}{P(T = c)} = \frac{0.2}{0.5} = 0.4$$

$$= P(W = s, T = c) + P(W = r, T = c)$$

$$= 0.2 + 0.3 = 0.5$$

Quiz: Conditional Probabilities

X	Υ	Р
+x	+y	0.2
+x	-y	0.3
-X	+y	0.4
-X	-у	0.1

```
P(+x | +y)?

P(+x, +y)/P(+y) = 0.2/(0.2+0.4) = 0.2/0.6 = 1/3
```

P(-x | +y)?
P(-x, +y)/P(+y) =
$$0.4/(0.2+0.4) = 0.4/0.6 = 2/3$$

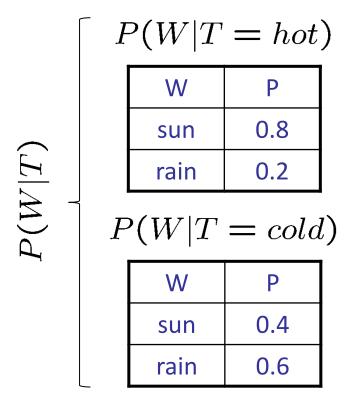
$$P(-y \mid +x)?$$

$$P(-y, +x)/P(+x) = 0.3/(0.2+0.3) = 0.3/0.5 = 3/5$$

Conditional Distributions

 Conditional distributions are probability distributions over some variables given fixed values of others

Conditional Distributions



Joint Distribution

Т	W	Р
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

Normalization Trick

P(T,W)

Т	W	Р
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

$$P(W = s | T = c) = \frac{P(W = s, T = c)}{P(T = c)}$$

$$= \frac{P(W = s, T = c)}{P(W = s, T = c) + P(W = r, T = c)}$$

$$= \frac{0.2}{0.2 + 0.3} = 0.4$$

$$P(W = r|T = c) = \frac{P(W = r, T = c)}{P(T = c)}$$

$$= \frac{P(W = r, T = c)}{P(W = s, T = c) + P(W = r, T = c)}$$

$$= \frac{0.3}{0.2 + 0.3} = 0.6$$



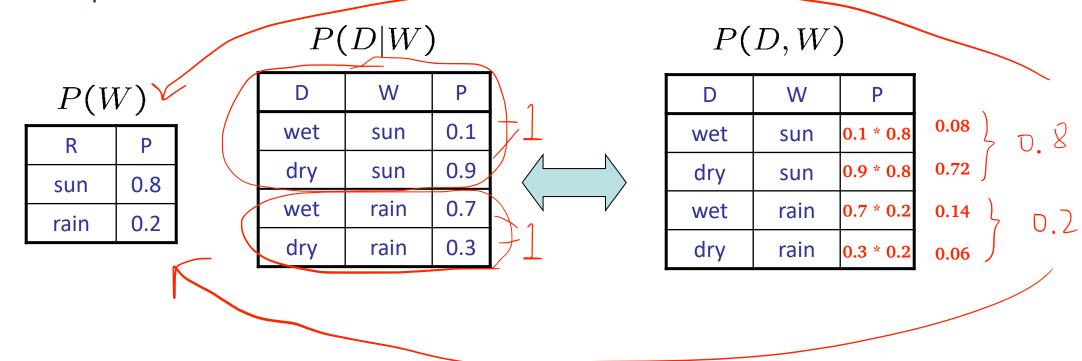
W	Р
sun	0.4
rain	0.6

The Product Rule

$$P(y)P(x|y) = P(x,y)$$

 $P(y)*P(x,y)\P(y)=P(x,y)$

Example:



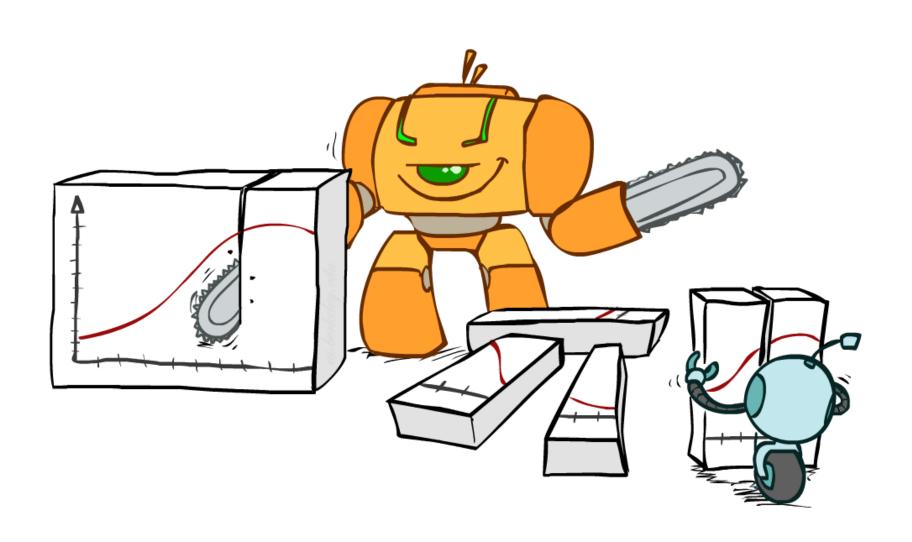
The Chain Rule

 More generally, can always write any joint distribution as an incremental product of conditional distributions

$$P(x_1, x_2, x_3) = P(x_1)P(x_2|x_1)P(x_3|x_1, x_2)$$
$$P(x_1, x_2, \dots x_n) = \prod_i P(x_i|x_1 \dots x_{i-1})$$

Why is this always true?

Bayes Rule



Bayes' Rule

Two ways to factor a joint distribution over two variables:

$$P(x,y) = P(x|y)P(y) = P(y|x)P(x)$$

Dividing, we get:

$$P(x|y) = \frac{P(y|x)}{P(y)}P(x)$$

- Why is this at all helpful?
 - Lets us build one conditional from its reverse
 - Often one conditional is tricky but the other one is simple
 - Foundation of many systems we'll see later (e.g. ASR, MT)

In the running for most important AI equation!

