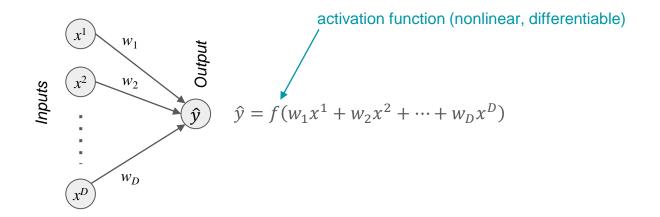
# Artificial Intelligence and Machine Learning (AIML)





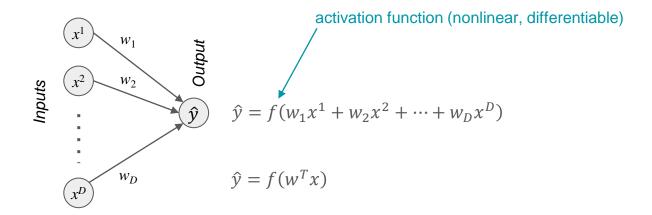
### • Last lecture:

- Neural networks
  - Single-layer perceptron concept ("neuron unit")



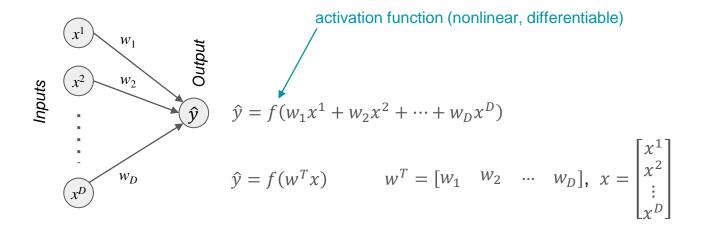
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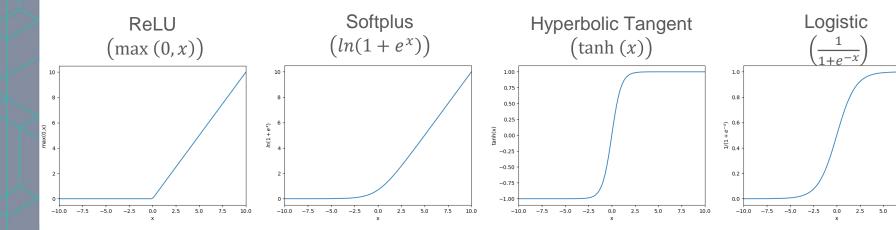
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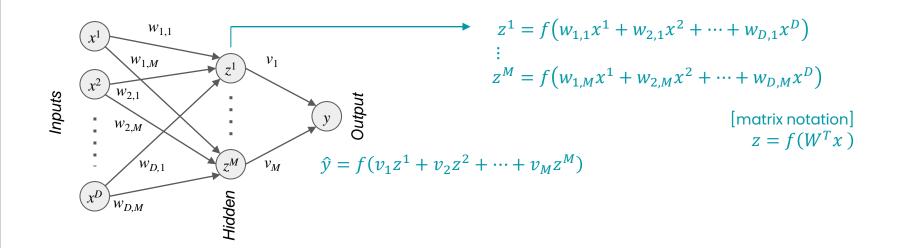
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  - Activation functions



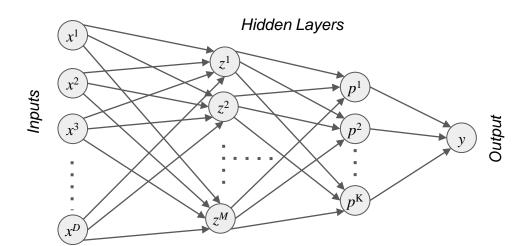


- Single-layer perceptron concept ("neuron unit")
- Activation functions
- Perceptron extensions

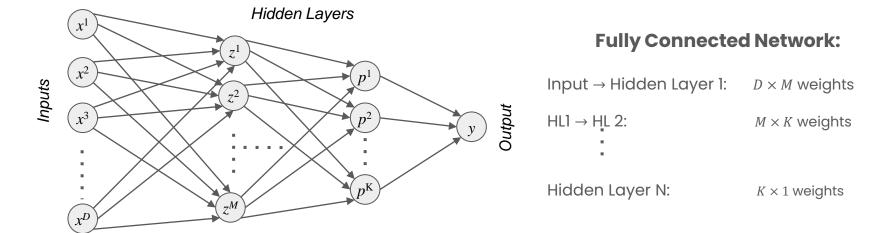




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- Activation functions
- Perceptron extensions and deep learning

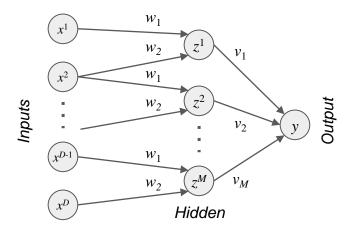


- Single-layer perceptron concept ("neuron unit")
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- Single-layer perceptron concept ("neuron unit")
- Activation functions
- Perceptron extensions and deep learning
  - Weights problem & weight sharing (CNN)



$$z^{1} = \max(0, w^{T}[x^{I} \ x^{2}]^{T})$$

$$z^{2} = \max(0, w^{T}[x^{2} \ x^{3}]^{T})$$
...
$$z^{M} = \max(0, w^{T}[x^{D-1} \ x^{D}]^{T})$$

$$y = \max(0, v^{T}z)$$



- Single-layer perceptron concept ("neuron unit")
- Activation functions
- Perceptron extensions and deep learning
  - Weights problem & weight sharing (CNN)

### Next:

How to train deep neural networks

### Training ML algorithms

#### **TRAINING:**

Iterative procedure for minimization of an error function, with adjustments to the weights being made at each step.

#### **STAGE 1:**

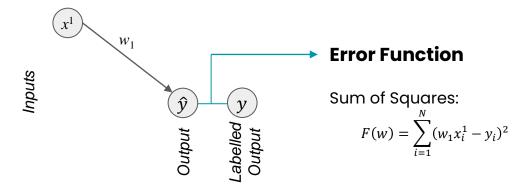
Evaluate derivatives of the error function wrt the weights

#### **STAGE 2:**

Use derivatives to compute adjustments to be made to the weights

(e.g., gradient descent)

# Training a single layer linear perceptron using gradient descent

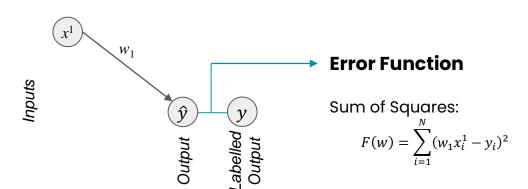


Weight update:

Model:

$$f(w, x) = \hat{y} = w_1 x^1$$

# Training a single layer linear perceptron using gradient descent



Weight update:

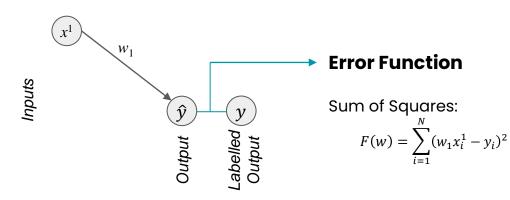
$$w_{n+1} = w_n - \alpha F_w(w_n)$$

Model:

$$f(w,x) = \hat{y} = w_1 x^1$$

# Training a single layer linear perceptron using gradient descent

Weight update:  $w_{n+1} = w_n - \alpha F_w(w_n)$ 



Model:

$$f(w,x) = \hat{y} = w_1 x^1$$

#### **Derivative**

$$F_w(w) = \frac{dF}{dw_1}$$

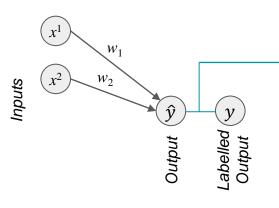
Sum of Squares:

$$F_w(w) = 2\sum_{i=1}^{N} (w_1 x_i^1 - y_i) x_i^1$$

#### #Code

# Training a single layer linear perceptron using gradient descent

Weight update:  $w_{n+1} = w_n - \alpha F_w(w_n)$ 



#### **Error Function**

Sum of Squares:

$$F(w) = \sum_{i=1}^{N} ((w_1 x_i^1 + w_2 x_i^2) - y_i)^2$$

### **Gradient**

$$F_{w}(w) = \begin{bmatrix} \frac{\partial F}{\partial w_{1}} \\ \frac{\partial F}{\partial w_{2}} \end{bmatrix}$$

Sum of Squares:

$$F_{w}(w) = 2\sum_{i=1}^{N} ((w_{1}x_{i}^{1} + w_{2}x_{i}^{2}) - y_{i}) \begin{bmatrix} x_{i}^{1} \\ x_{i}^{2} \end{bmatrix}$$

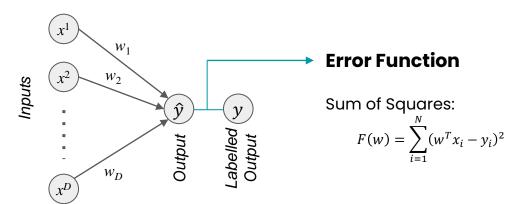
Model:

$$f(w, x) = \hat{y} = w_1 x^1 + w_2 x^2$$

### #Code

# Training a single layer linear perceptron using gradient descent

$$w_{n+1} = w_n - \alpha F_w(w_n)$$



 $f(w, x) = \hat{y} = w_1 x^1 + w_2 x^2 + \dots + w_D x^D$ 

(vector notation)  $f(w,x) = \hat{y} = w^T x$ 

Model:

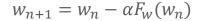
### Gradient

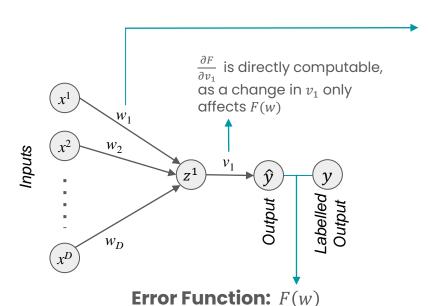
$$F_{w}(w) = \begin{bmatrix} \frac{\partial F}{\partial w_{1}} \\ \frac{\partial F}{\partial w_{2}} \\ \vdots \\ \frac{\partial F}{\partial w_{D}} \end{bmatrix}$$

$$F_{w}(w) = 2\sum_{i=1}^{N} (w^{T}x_{i} - y_{i}) \begin{bmatrix} x_{i}^{1} \\ x_{i}^{2} \\ \vdots \\ x_{i}^{D} \end{bmatrix}$$

#### #Code

# Neural networks: training by gradient descent





We need  $\frac{\partial F}{\partial w_1}$ 

A change in  $w_1$  will affect the output of  $z^1$ :  $\frac{\partial z^1}{\partial w_1}$ 

The change in  $z^1$  induced by  $w_1$  will change the predicted output:  $\frac{\partial F}{\partial z^1}$ 

The total change in the output due to a change in  $w_1$  will then be:

$$\frac{\partial F}{\partial w_1} = \frac{\partial F}{\partial z^1} \frac{\partial z^1}{\partial w_1}$$
 (chain rule)

#### Gradient

$$F_{w}(w) = \begin{bmatrix} \frac{\partial F}{\partial w_{1}} \\ \frac{\partial F}{\partial w_{2}} \\ \vdots \\ \frac{\partial F}{\partial w_{D}} \\ \frac{\partial F}{\partial v_{1}} \end{bmatrix}$$

### Chain rule of Calculus

(Gill, Section 5.4)

- Provides a means of differentiating nested functions.
- Given two functions, f(x) and g(x), and the nested form

$$h = f(g(x))$$

we need to account for the actual order of the nesting relationship to correctly differentiate *h*:

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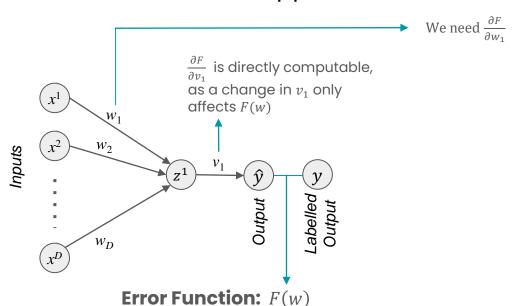
$$h = f(g(x))$$

we need to account for the actual order of the nesting relationship to correctly differentiate *h*:

$$\frac{dh}{dx} = \frac{d}{dx}f(g(x)) = f'(g(x))g'(x)$$

where f'(x) is shorthand for  $\frac{df(x)}{dx}$ .

Gradient Descent Approach

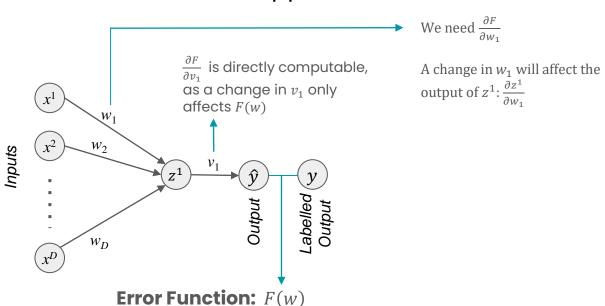


 $w_{n+1} = w_n - \alpha F_w(w_n)$ 

#### **Gradient**

$$F_{w}(w) = \begin{bmatrix} \frac{\partial F}{\partial w_{1}} \\ \frac{\partial F}{\partial w_{2}} \\ \vdots \\ \frac{\partial F}{\partial w_{D}} \\ \frac{\partial F}{\partial v_{1}} \end{bmatrix}$$

Gradient Descent Approach



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#### **Gradient**

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### **Gradient Descent Approach**



The change in  $z^1$  induced by  $w_1$  will change the predicted output:  $\frac{\partial F}{\partial x^1}$ 

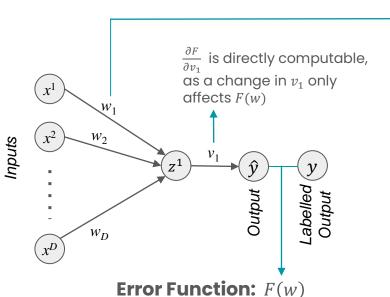
A change in  $w_1$  will affect the

output of  $z^1$ :  $\frac{\partial z^1}{\partial w_1}$ 

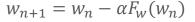
### Gradient

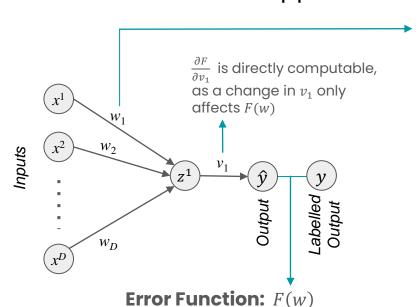
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### Gradient Descent Approach





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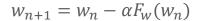
The total change in the output due to a change in  $w_1$  will then be:

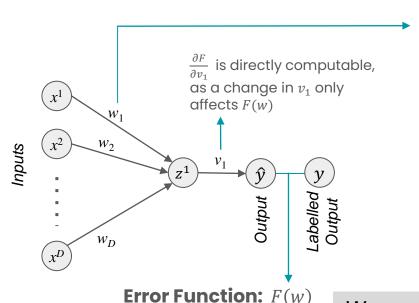
$$\frac{\partial F}{\partial w_{t}} = \frac{\partial F}{\partial z^{1}} \frac{\partial z^{1}}{\partial w_{t}}$$
 (chain rule)

#### **Gradient**

$$F_{w}(w) = \begin{bmatrix} \frac{\partial F}{\partial w_{1}} \\ \frac{\partial F}{\partial w_{2}} \\ \vdots \\ \frac{\partial F}{\partial w_{D}} \\ \frac{\partial F}{\partial v_{1}} \end{bmatrix}$$

Gradient Descent Approach





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The total change in the output due to a change in  $w_1$  will then be:  $\frac{\partial F}{\partial z} = \frac{\partial F}{\partial z} \frac{\partial z^1}{\partial z}$  (chain rule)

#### Gradient

$$F_{w}(w) = \begin{bmatrix} \frac{\partial F}{\partial w_{1}} \\ \frac{\partial F}{\partial w_{2}} \\ \vdots \\ \frac{\partial F}{\partial w_{D}} \\ \frac{\partial F}{\partial v_{1}} \end{bmatrix}$$

We must **propagate gradients** from the output error F(w), all the way through each layer

### Training deep networks

#### **TRAINING:**

Iterative procedure for minimization of an error function, with adjustments to the weights being made at each step.

#### **STAGE 1:**

Evaluate derivatives of the error function wrt the weights

Analytical gradient expressions quickly become intractable

#### **STAGE 2:**

Use derivatives to compute adjustments to be made to the weights

### Training deep networks

#### **TRAINING:**

Iterative procedure for minimization of an error function, with adjustments to the weights being made at each step.

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More sophisticated gradient calculation methods: backpropagation and automatic differentiation (AD)

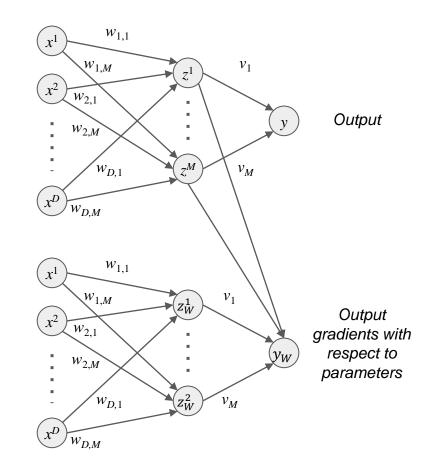
#### **STAGE 2:**

Use derivatives to compute adjustments to be made to the weights

(e.g., gradient descent)

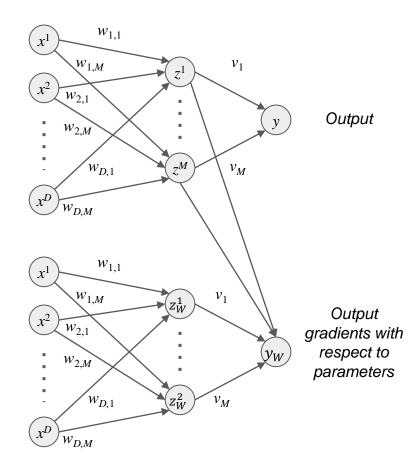
# Automatic differentiation

- "meta-programming" approach to gradient calculation
- Obtains the gradients of the output simultaneous with the output of the network



# Automatic differentiation

- "meta-programming" approach to gradient calculation
- Obtains the gradients of the output simultaneous with the output of the network
- Software packages such as PyTorch, JAX largely avoid the need for any handcomputed gradients in this way



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- Keeps track of current computation's value u and its derivative u' as a pair: (u,u')

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In dual number form, the general chain rule is,

$$f((u,u')) = (f(u),f'(u)u')$$

 Most forms of computational operations used in ML, are special cases of this rule

Computations which commonly occur in deep learning, in dual number form

• Addition: f(u, v) = u + v

**Example:** Suppose  $u = 2x^1$  and  $v = x^1 + x^2$ .

For 
$$x^1 = 3$$
,  $x^2 = 4$ , we want to compute   
1.  $z = u + v$ 

$$2.\frac{dz}{dx^1}$$

Computations which commonly occur in deep learning, in dual number form

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**Example:** Suppose  $u = 2x^1$  and  $v = x^1 + x^2$ .

For  $x^1 = 3$ ,  $x^2 = 4$ , we want to compute

1. 
$$z = u + v$$
  
 $u = 2 \times 3 = 6$   
 $v = 3 + 4 = 7$ 
 $z = 6 + 7$ 

$$2.\frac{dz}{dx^1} = \frac{d}{dx^1}(u+v) = \frac{du}{dx^1} + \frac{dv}{dx^1} = 2 + 1 = 3$$

Computations which commonly occur in deep learning, in dual number form

• Addition: f(u, v) = u + v(u, u') + (v, v') = (u + v, u' + v')

**Example:** Suppose  $u = 2x^1$  and  $v = x^1 + x^2$ .

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• Multiplication: f(u, v) = uv

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For 
$$x^1 = 3$$
,  $x^2 = 4$ , we want to compute  $1$ .  $z = uv$ 

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Computations which commonly occur in deep learning, in dual number form

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**Example:** Suppose  $u = 2x^1$  and  $v = x^1 + x^2$ .

For  $x^1 = 3$ ,  $x^2 = 4$ , we want to compute

1. 
$$z = uv$$
  
 $u = 2 \times 3 = 6$   
 $v = 3 + 4 = 7$   
 $z = 6 \times 7 = 42$ 

$$2. \frac{dz}{dx^1} = \frac{d}{dx^1}(uv) = \frac{du}{dx^1}v + u\frac{dv}{dx^1} = 2 \times 7 + 6 \times 1 = 20$$

Computations which commonly occur in deep learning, in dual number form

• Multiplication: f(u, v) = uv $(u, u') \times (v, v') = (uv, u'v + uv')$ 

**Example:** Suppose  $u = 2x^1$  and  $v = x^1 + x^2$ .

For  $x^1 = 3$ ,  $x^2 = 4$ , we want to compute

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Computations which commonly occur in deep learning, in dual number form

• Addition: (u, u') + (v, v') = (u + v, u' + v')

• Multiplication:  $(u, u') \times (v, v') = (uv, u'v + uv')$ 

• **ReLU activation**:  $relu((u, u')) = (max(0, u), u' \mathbb{I}[u \ge 0])$ 

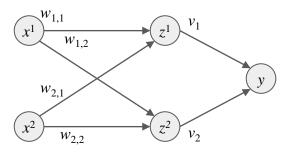
• Constants f(u) = c

$$f((u,u')) = (c,0)$$

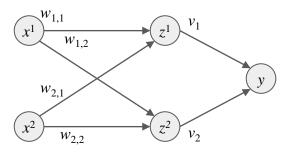
Here is an example of a chained calculation carried out using dual numbers. Given the constants y = 3 and z = -1 and variable x = 2, compute  $u(x, y, z) = \max(yz, y + 2x)$  and its derivative,  $u_x(x, y, z)$ . Applying the rules above successively (and using additional symbols for intermediate computational results),

$$\bar{x} = (2,1) 
\bar{y} = (3,0) 
\bar{z} = (-1,0) 
c = (2,0) 
c\bar{x} = (2,0) \times (2,1) = (4,2) 
r_1 = \bar{y} \times \bar{z} = (3,0) \times (-1,0) = (-3,0) 
r_2 = \bar{y} + c\bar{x} = (3,0) + (4,2) = (7,2) 
\bar{u} = \max((-3,0),(7,2)) = (7,2),$$
(14.7)

therefore u(x, y, z) = 7 and  $u_x(x, y, z) = 2$ . While it is, of course, always possible to find the symbolic derivative of the function u(x, y, z), AD enables entirely 'mechanical' calculational steps which lends itself to software implementation.

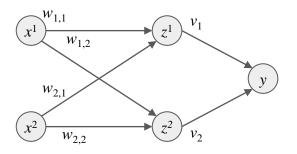


$$z^1 = \text{relu}(w_{1,1}x^1 + w_{2,1}x^2)$$



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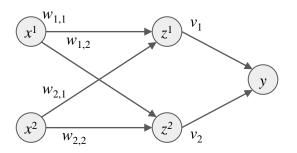
$$w_{1,1} \rightarrow (w_{1,1}, 1), w_{2,1} \rightarrow (w_{2,1}, 0), x^1 \rightarrow (x^1, 0), x^2 \rightarrow (x^2, 0)$$



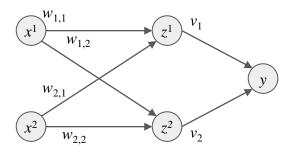
$$z^{1} = \text{relu}(w_{1,1}x^{1} + w_{2,1}x^{2})$$

$$= \text{relu}((w_{1,1}, 1) \times (x^{1}, 0) + (w_{2,1}, 0) \times (x^{2}, 0))$$

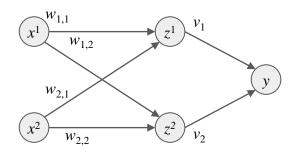
$$= \text{relu}((w_{1,1}, 1) \times (x^{1}, 0) + (w_{2,1}, 0) \times (x^{2}, 0))$$



$$\begin{split} z^1 &= \mathrm{relu}(w_{1,1}x^1 + w_{2,1}x^2) & w_{1,1} \to (w_{1,1}, 1), w_{2,1} \to (w_{2,1}, 0), x^1 \to (x^1, 0), x^2 \to (x^2, 0) \\ &= \mathrm{relu}((w_{1,1}, 1) \times (x^1, 0) + (w_{2,1}, 0) \times (x^2, 0)) & (u, u') \times (v, v') = (uv, u'v + v'u) \\ &= \mathrm{relu}((w_{1,1}x^1, x^1) + (w_{2,1}x^2, 0)) \end{split}$$



$$\begin{split} z^1 &= \mathrm{relu}(w_{1,1}x^1 + w_{2,1}x^2) \\ &= \mathrm{relu}((w_{1,1}, 1) \times (x^1, 0) + (w_{2,1}, 0) \times (x^2, 0)) \\ &= \mathrm{relu}((w_{1,1}, 1) \times (x^1, 0) + (w_{2,1}, 0) \times (x^2, 0)) \\ &= \mathrm{relu}((w_{1,1}x^1, x^1) + (w_{2,1}x^2, 0)) \\ &= \mathrm{relu}((w_{1,1}x^1 + w_{2,1}x^2, x^1)) \end{split}$$



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### To recap

- We learned one approach of finding the optimal set of weights for a neural network (i.e., train the network)
  - Analytical gradient expressions quickly become intractable
  - Automatic differentiation computes derivatives in a single forward pass
    - We learned the forward mode version of AD; there is also reverse mode
- Next: Probability and probabilistic AI

### **Further Reading**

- PRML, Section 5.3
- **R&N**, Section 18.7
- **H&T**, Section 11.4, Section 11.7