



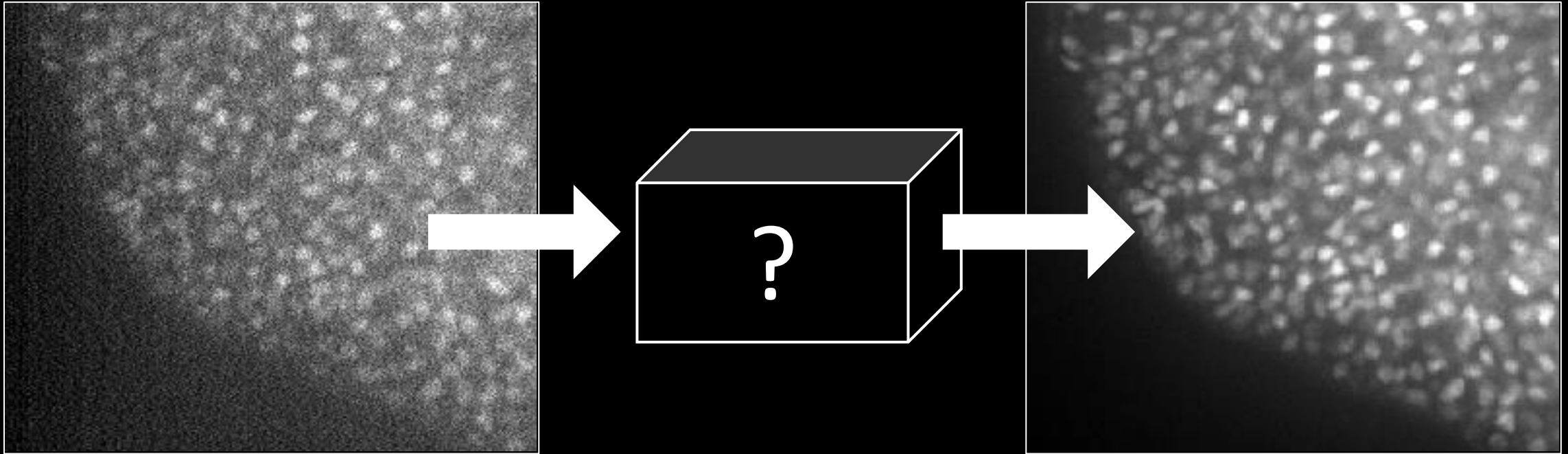
UNIVERSITY OF  
BIRMINGHAM

# Current Topics in Data Science and AI

Denoising in Scientific Imaging  
Background:

Fluorescence Microscopy and Noise

# The Problem of Noise



Low exposure:

- Gentle 😊
- Noisy 😞

High exposure:

- Damaging 😞
- Clean 😊

# What is Fluorescence Microscopy?

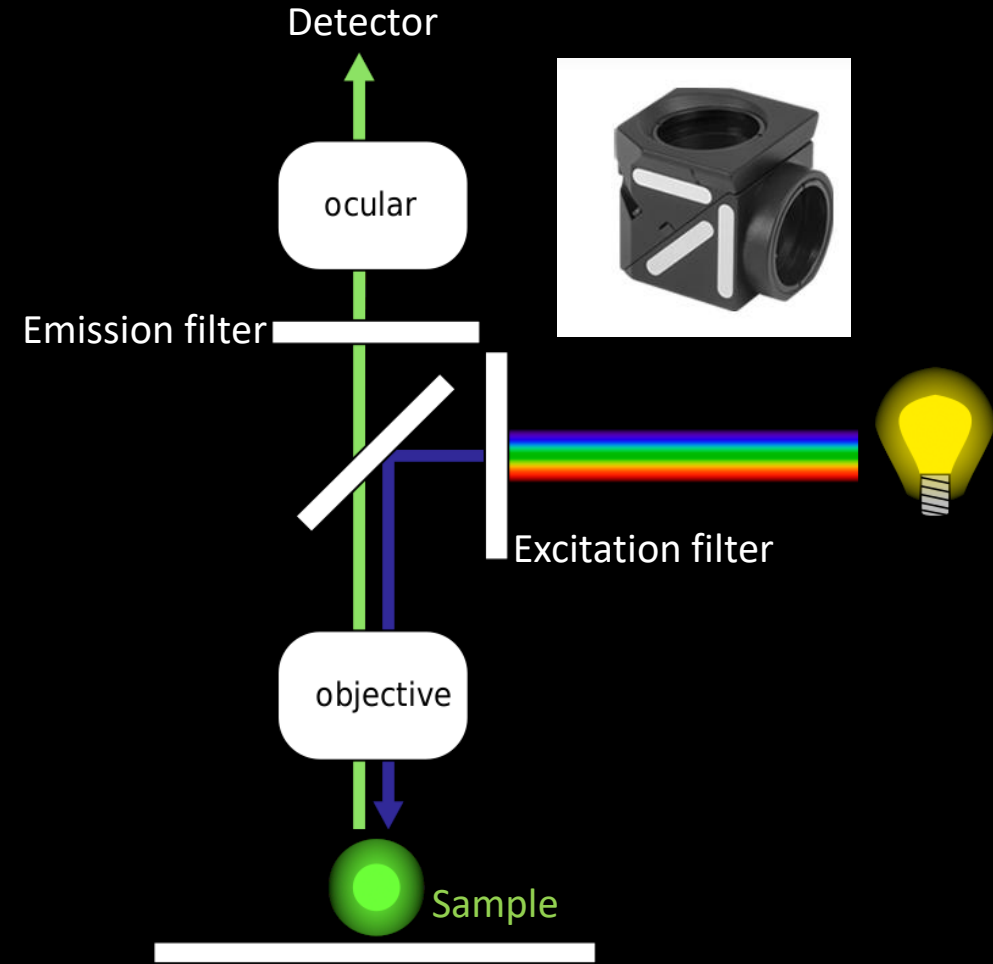
What is Fluorescence?

# Fluorescence

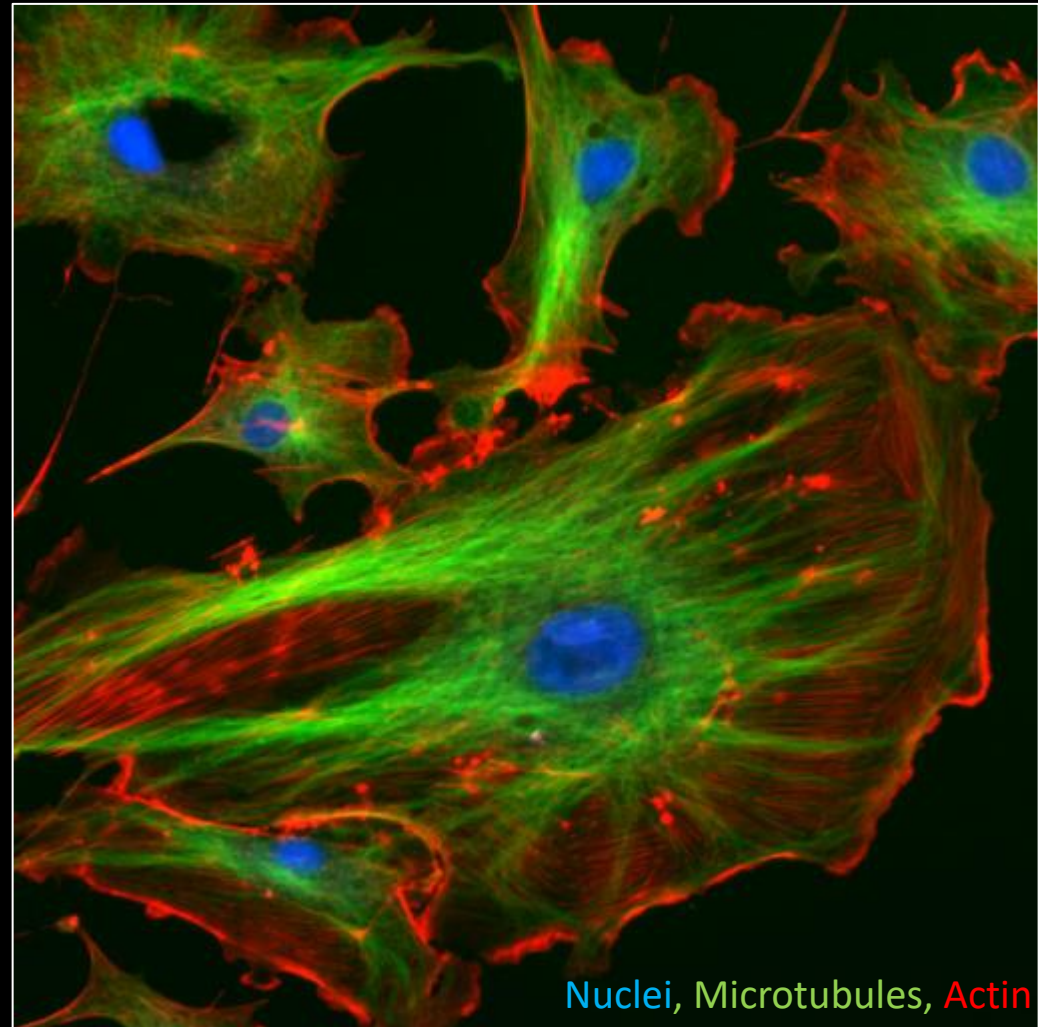




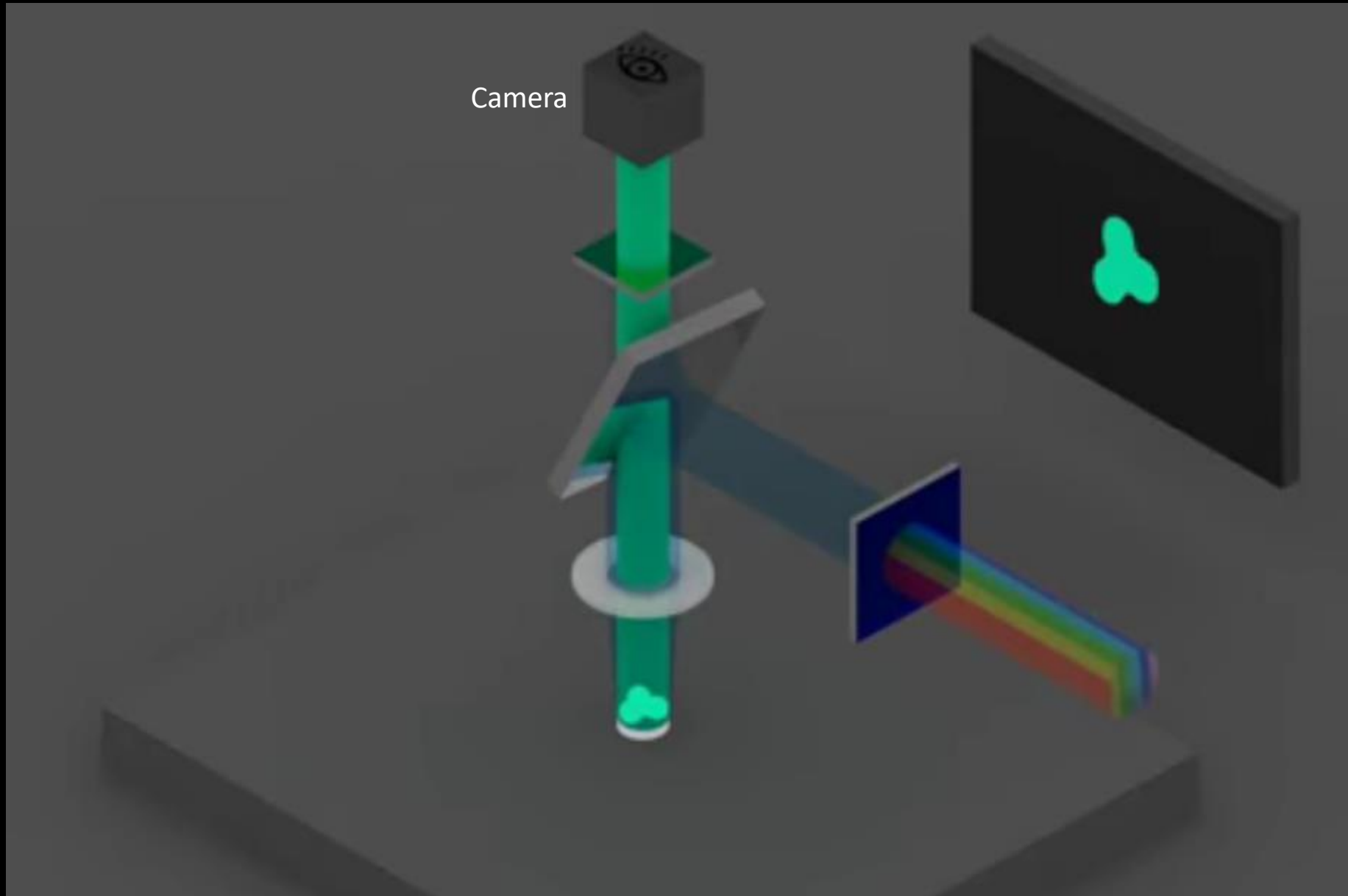
# Fluorescence Microscopy

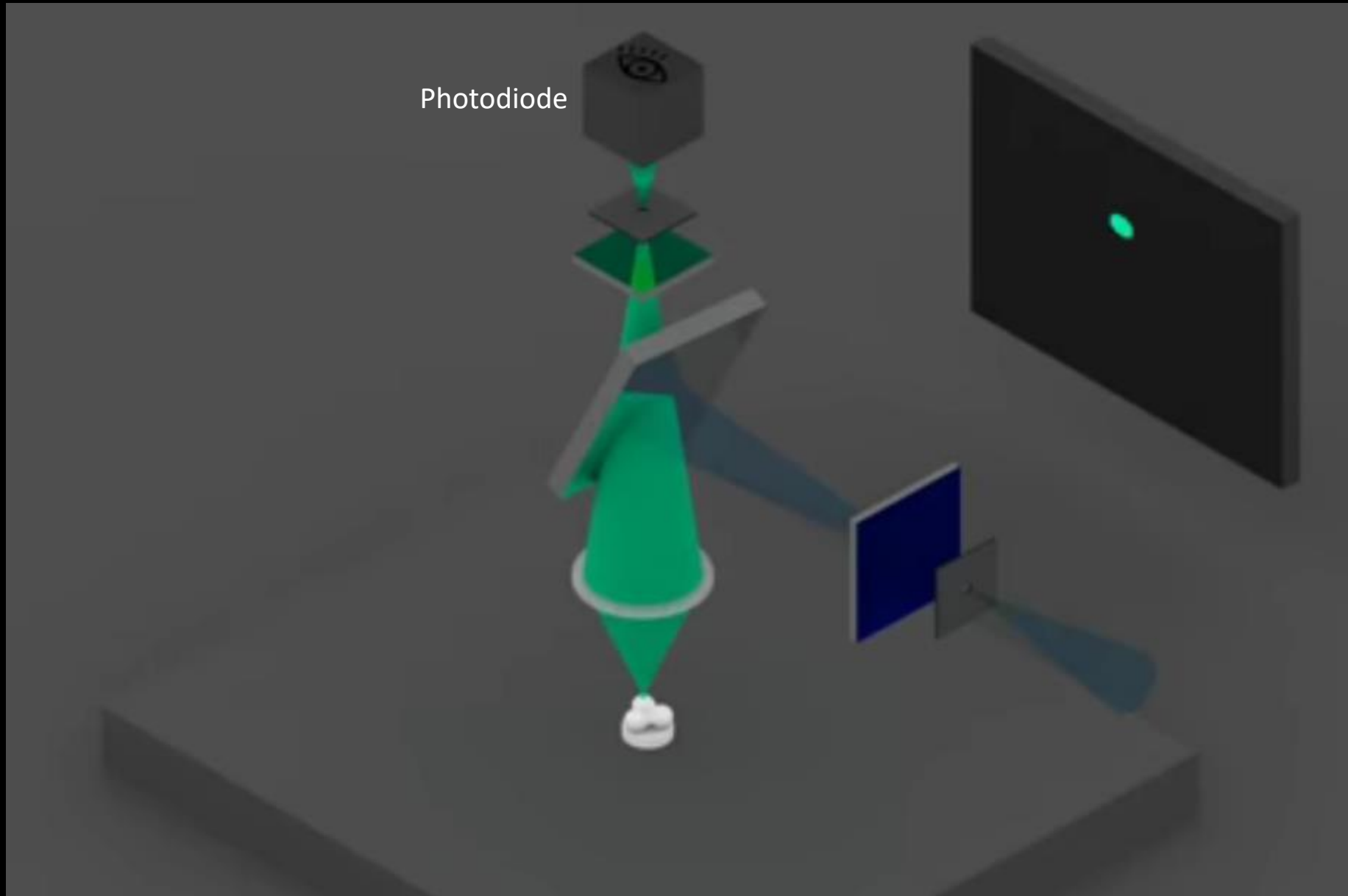


# Fluorescence Microscopy





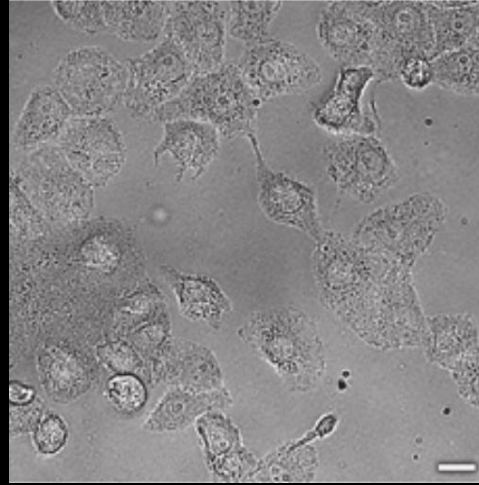




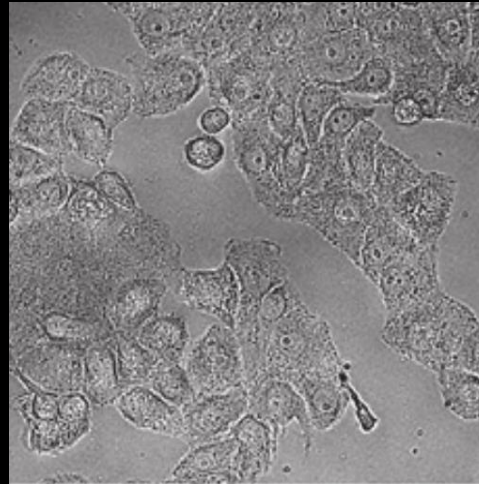
Why is too much Light Harmful?

# Phototoxicity

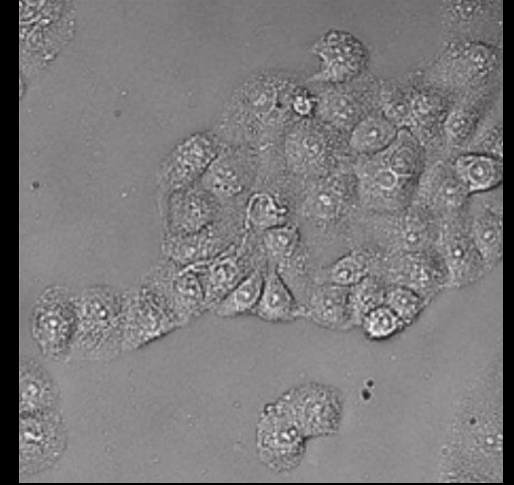
- Cells do not like fluorophores + light.
- Prevents cells from dividing.
- Can damage and kill cells.



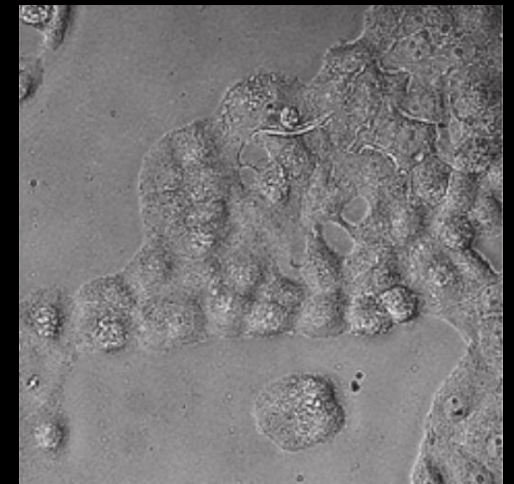
After 24 hours



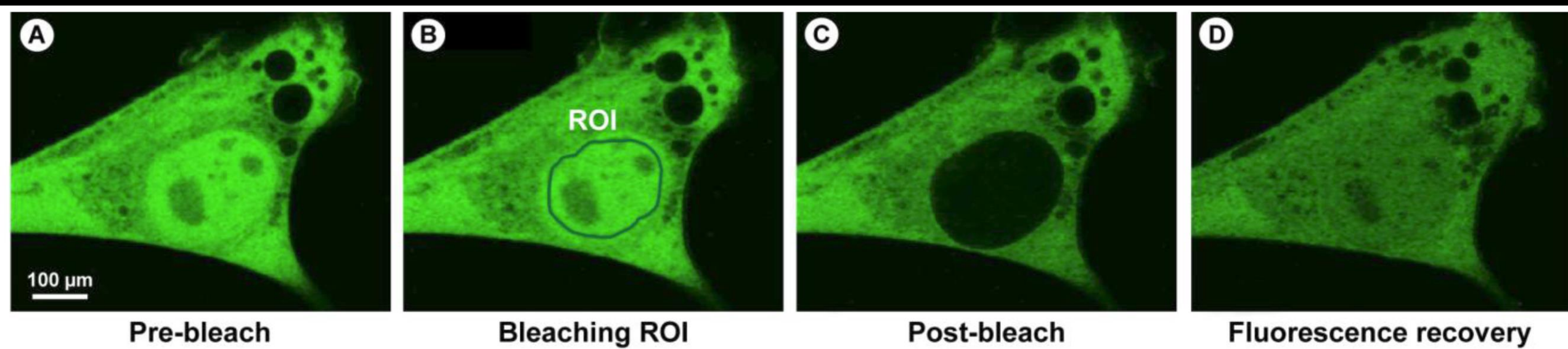
5min of blue light



After 24 hours

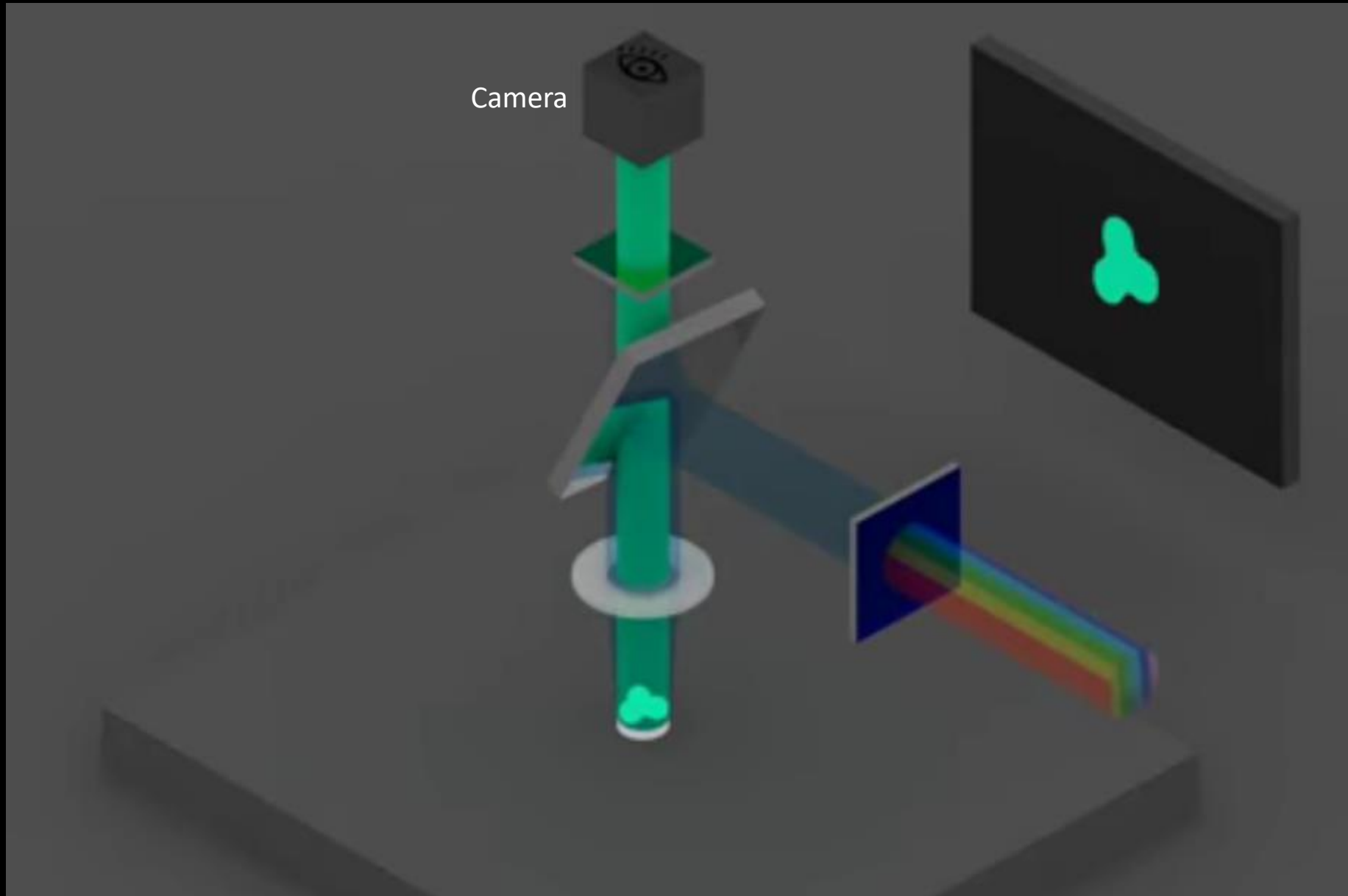


# Photobleaching



- Too much light damages fluorophores

Why does Low Light Lead to Noisy Images?  
How can we Quantify Noise?



100%  
light

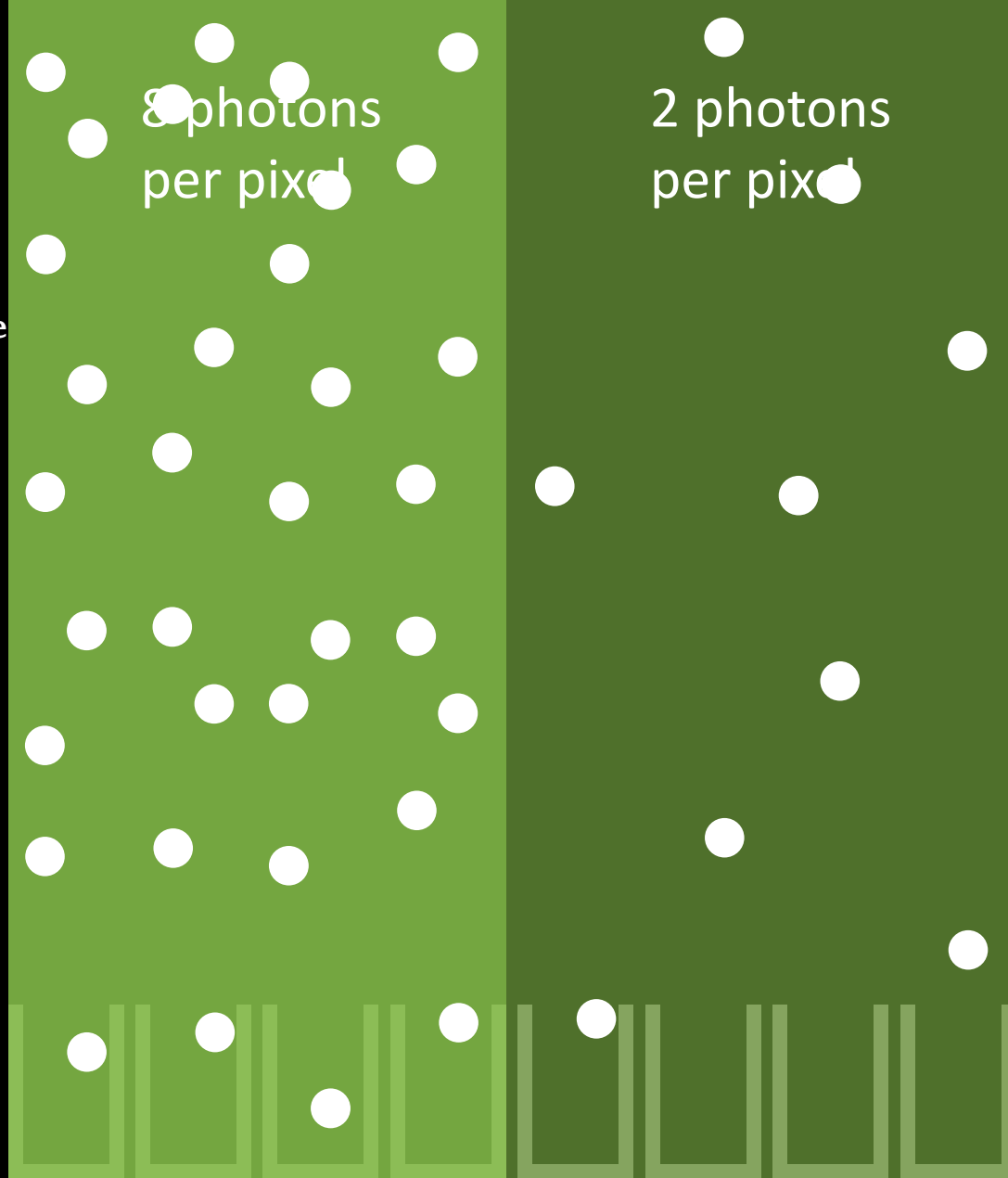
8 photons  
per pixel

2 photons  
per pixel



Full light exposure

Photon  
光子

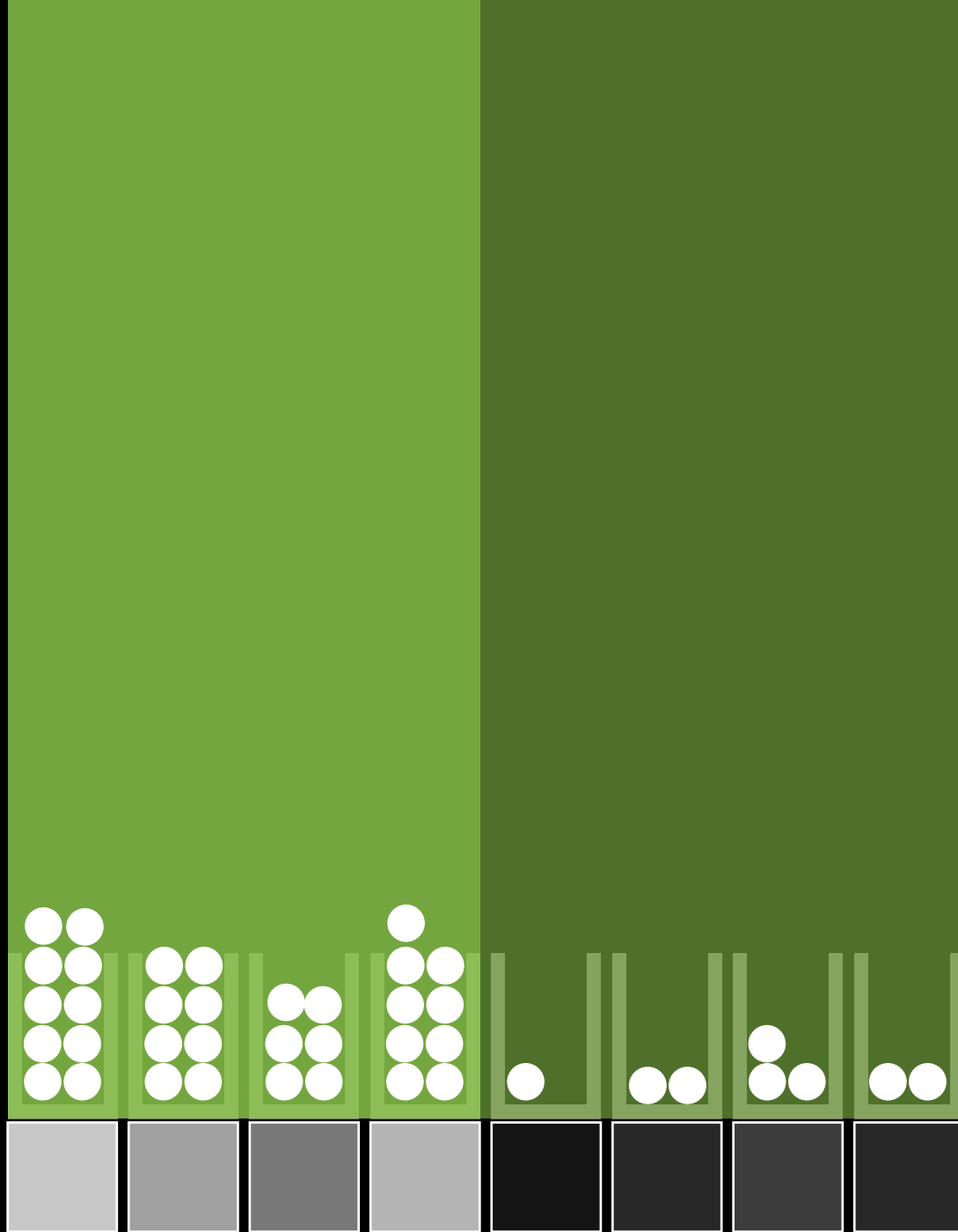


More light

Less light



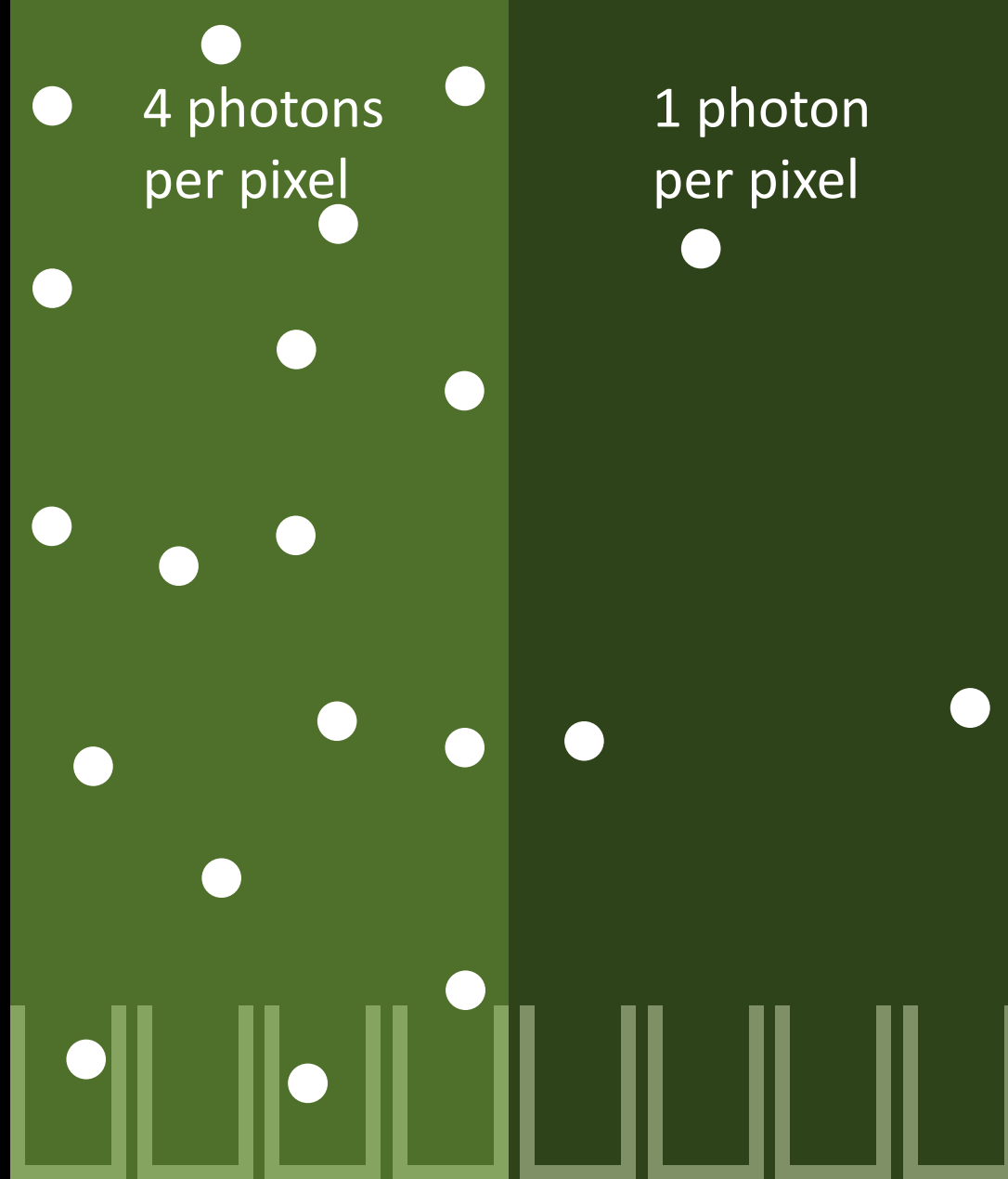
100%  
light



100% light



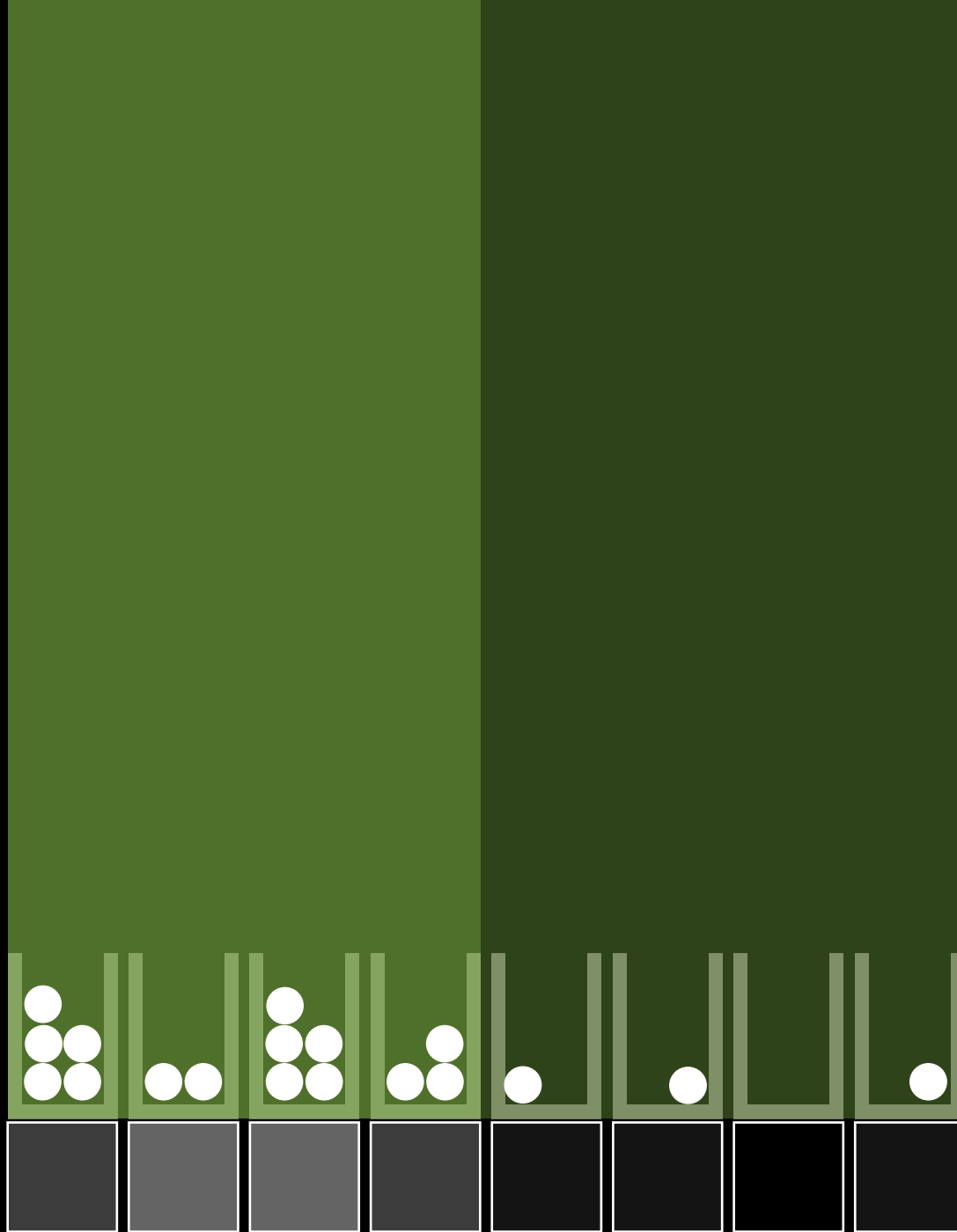
50%  
light



100% light



50%  
light



100% light



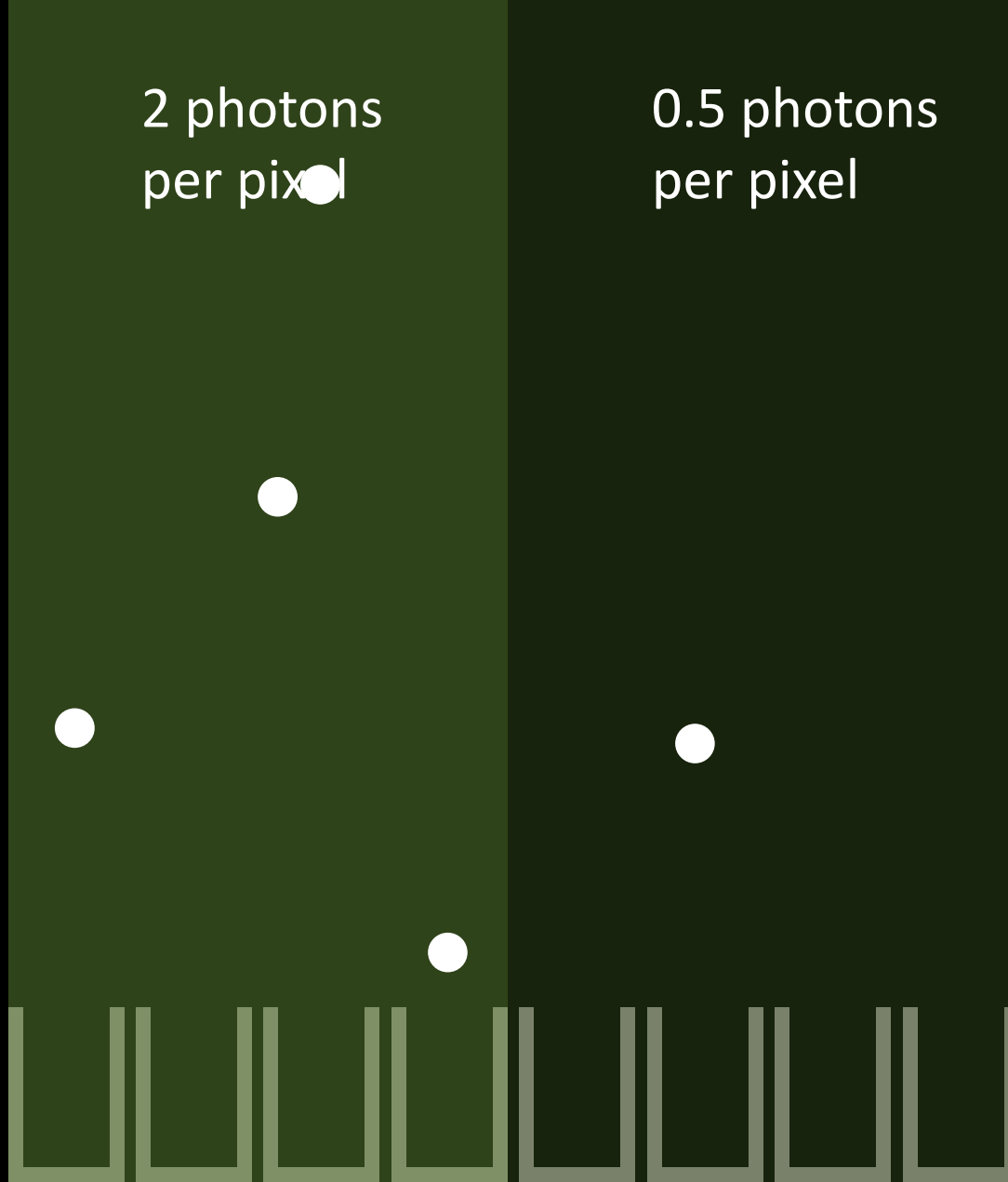
50% light x 2



25%  
light

2 photons  
per pixel

0.5 photons  
per pixel



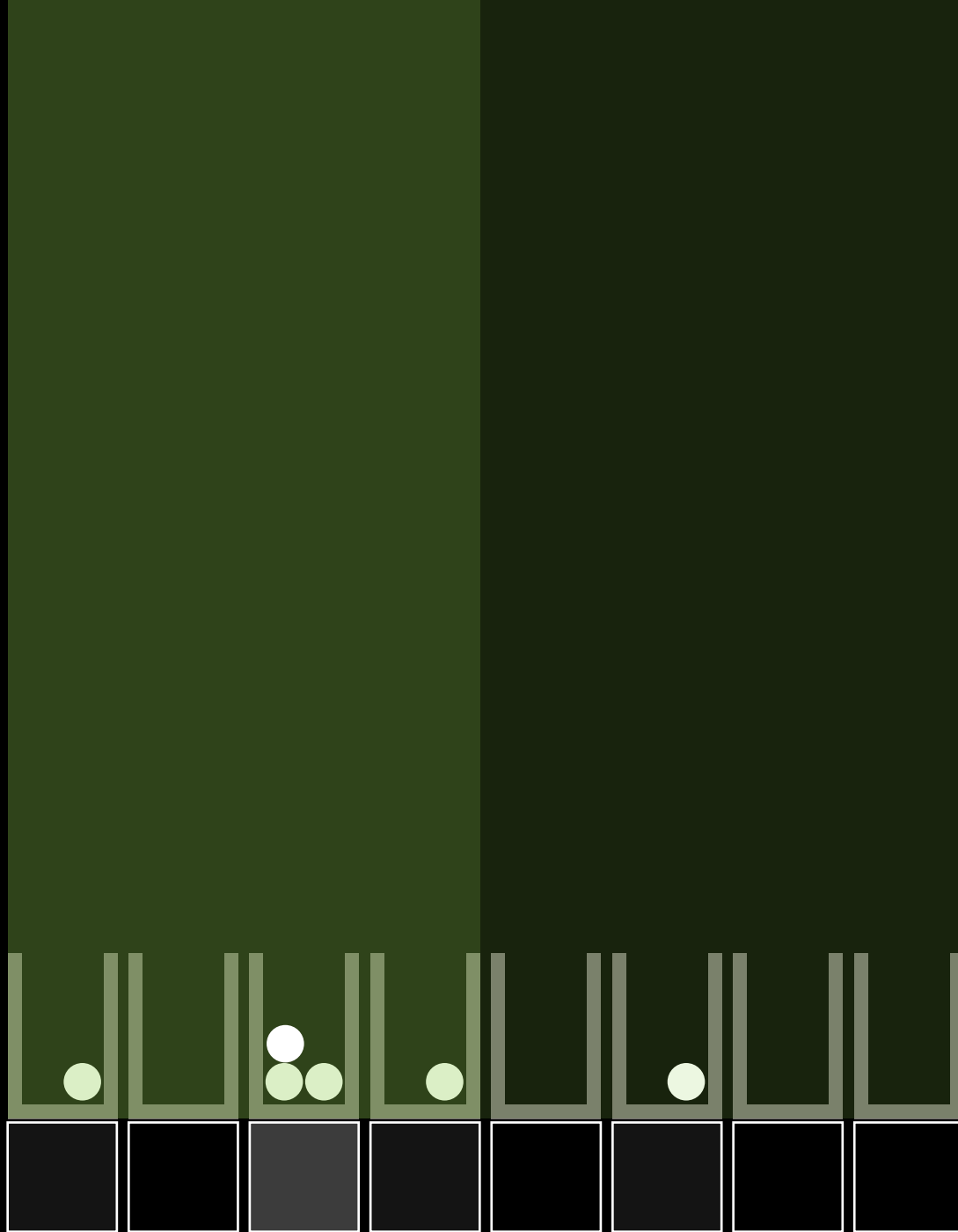
100% light



50% light x 2



25%  
light



100% light



50% light x 2



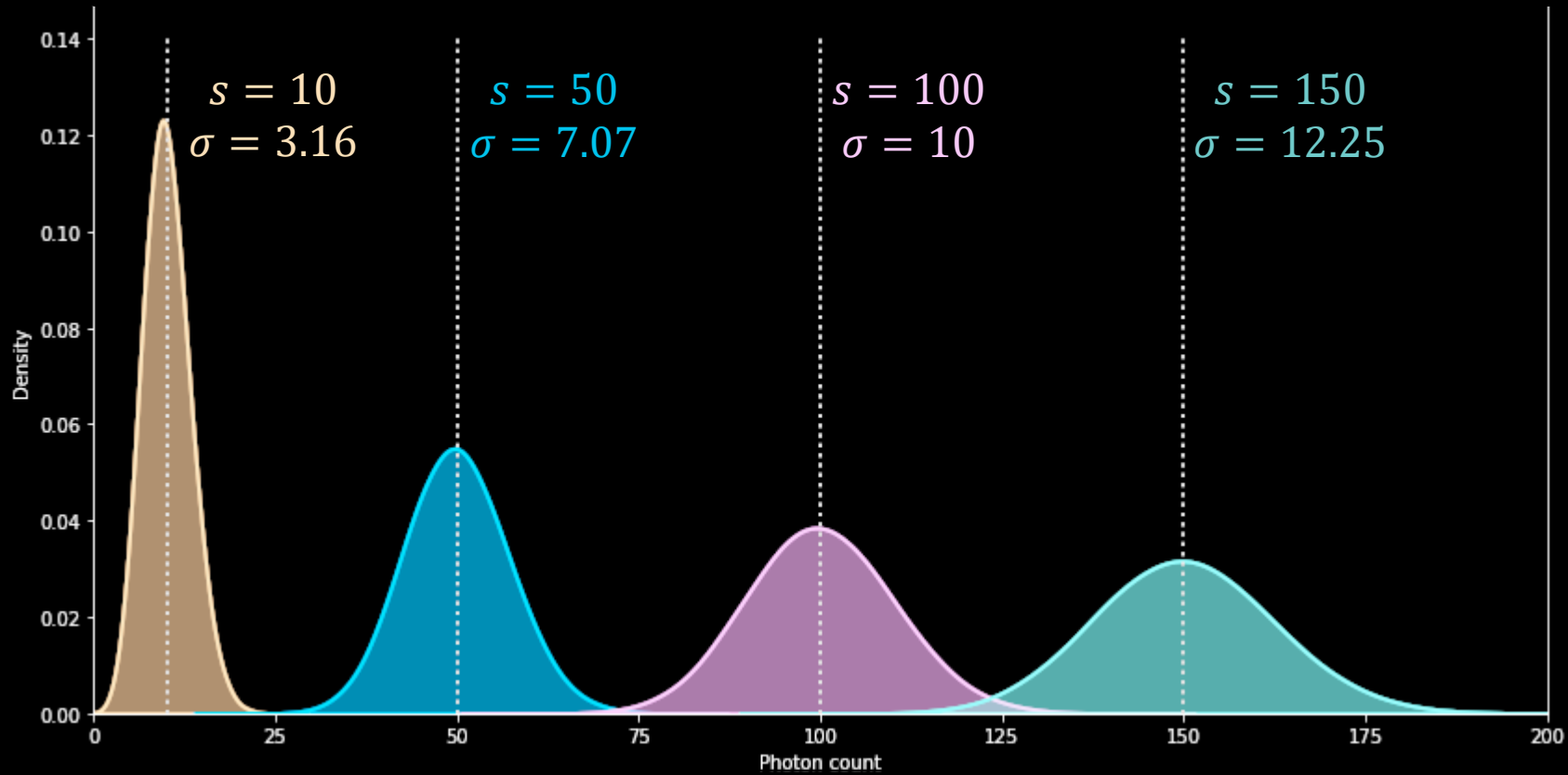
25% light x 4



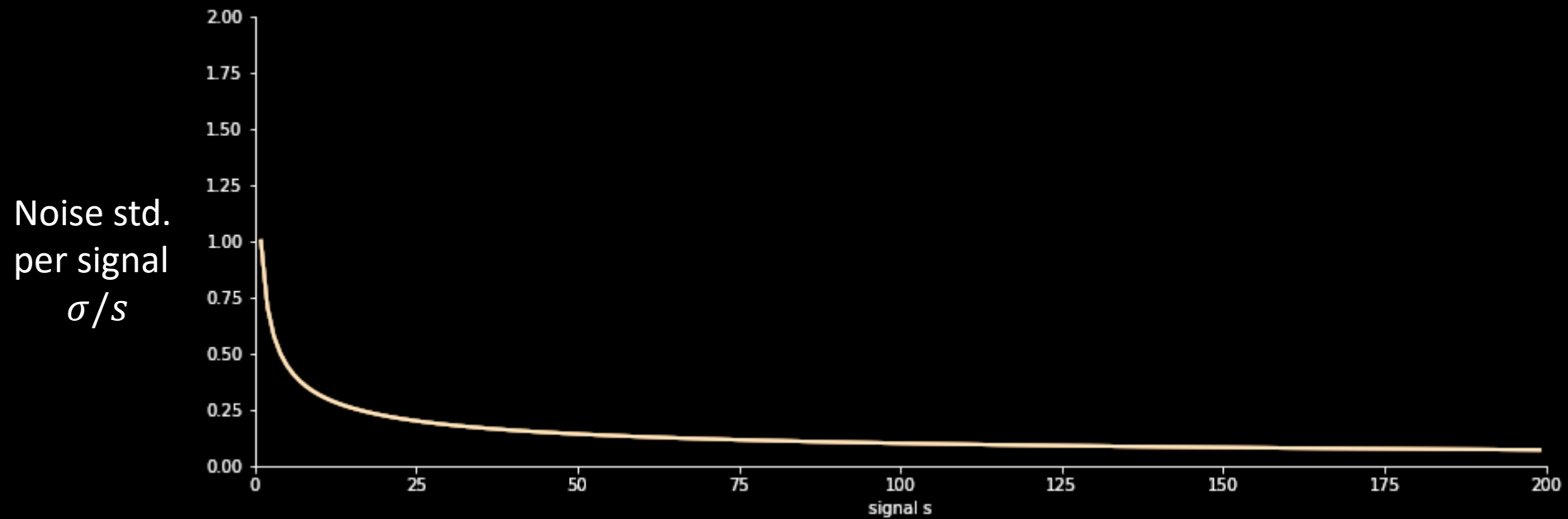
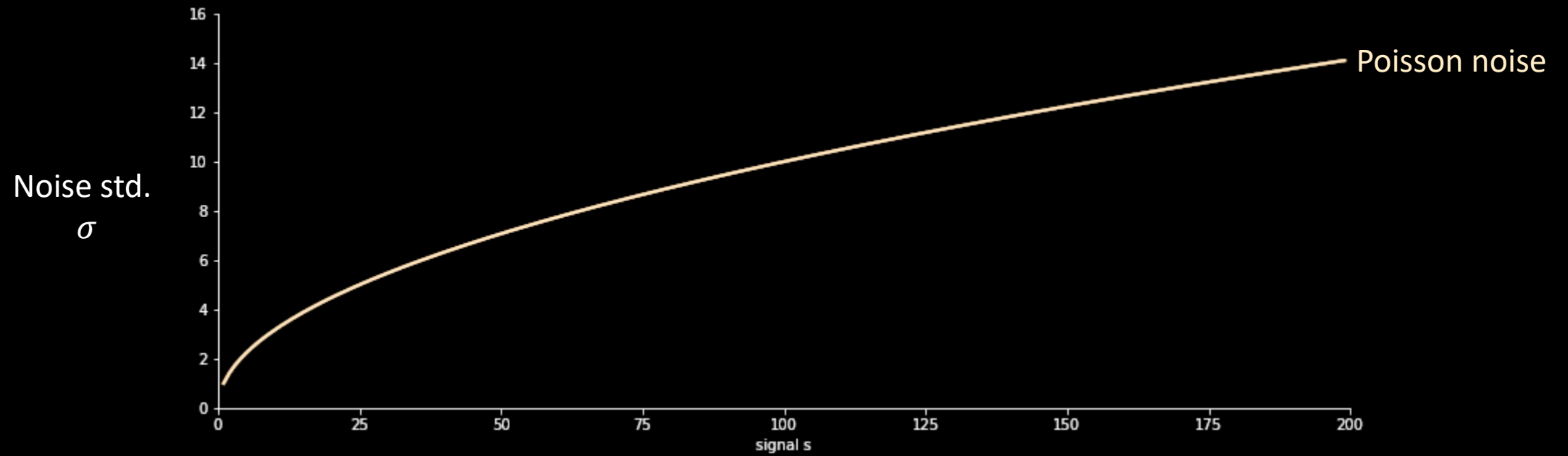
# Poisson Shot Noise

$$p(x_i | s_i) = \frac{s_i^{x_i} e^{-s_i}}{x_i!}$$

standard deviation is the square root of variance



$$\sigma = \sqrt{s}$$



# Quantifying Noise

- The noise increases with the signal.
- We must consider the ratio between signal and noise.

Peak Signal to Noise Ratio (PSNR):

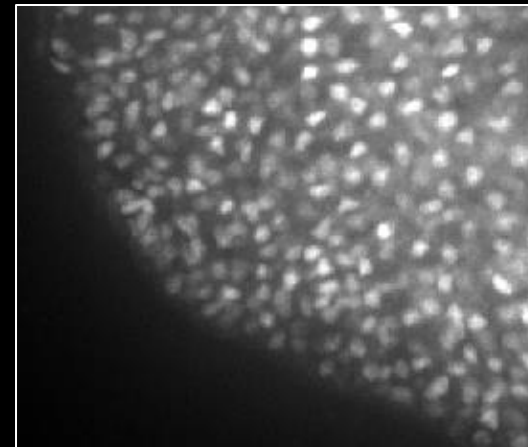
$$\text{MSE}(\mathbf{s}, \mathbf{x}) = \frac{1}{n} \sum_i^n (s_i - x_i)^2$$

Clean value ↑  
Noise value ↓

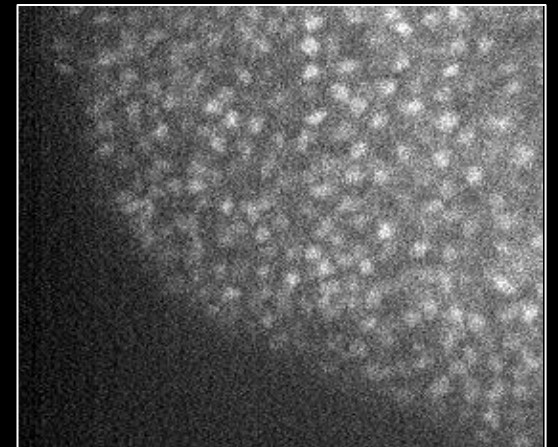
$$\text{PSNR}(\mathbf{s}, \mathbf{x}) = 20 \log_{10} \left( \frac{\max(\mathbf{s}) - \min(\mathbf{s})}{\sqrt{\text{MSE}(\mathbf{s}, \mathbf{x})}} \right)$$

decibel

Content presevation



Clean image  $\mathbf{s}$



Noisy image  $\mathbf{x}$



# Summary

- Fluorescence microscopy:
  - Excitation in one wavelength
  - Emit in other wavelength
  - Trade off between noise and sample preservation
- Noise:
  - Shot noise is result of discrete photons
  - Stronger signal:
    - More noise
    - Better signal to noise ratio
  - Measured in Peak Signal to Noise Ratio
    - Requires clean image

