CS 367 Announcements Tuesday, February 2, 2015

Homework h1 due 10 pm Friday, February 6th **Program p1** due 10 pm Sunday, February 15th (get started now!)

We'll discuss assignment submission Thursday.

Assignment questions? Post on Piazza or see a TA during lab consulting hours.

Last Time

Iterators

- coding iterator interfaces and the Java API
- using iterators
- making a class iterable
- options for implementing iterators

Today

Exceptions Review

- throwing
- handling
- execution
- throws and checked vs. unchecked
- defining
- practice

Next Time

Read: finish *Exceptions*, start *Linked Lists* Primitive vs. Reference Types

- assignment
- parameter passing ADTs vs. Data Structures Chains of Linked Nodes Submitting Work

Exception Throwing – Signaling a Problem

When a problem is detected, we (or the runtime environment) can signal that probelm by throwing an expection

111:

When an exception is thrown, normal execution ends, we switch to exception handling mode!

Java Syntax

```
throw exceptionObject;

key word

Or we can construct a new exception object
```

Example

Exception Handling – Resolving a Problem

```
with "try-catch" statement
1. "try" indicate the code might be problematic
2. "catch" exceptions to handle particular problem
```

Java Syntax

```
try {
  // try block
  code that might cause an exception to be thrown
} catch (ExceptionType1 identifier1) {
  // catch block
                                                exception handler
  code to handle exception type 1
} catch (ExceptionType2 identifier2) {
  // catch block
                                              "catches": 0 or more
  code to handle exception type 2
... more catch blocks
finally {
  // finally block - optional
  code <u>always executed</u> when try block is entered
}
      Don't put "return" or "throw" statement here!
```

Example

```
// In the main method in the ArrayBag tester

try {
     while ( true )
         bag1.remove ( );
} catch ( EmptyBagException e ){
        System.out.println( "Remove method resulted in an EmptyBagException" );
}
```

Exception Execution

Normal Execution

- Start in normal executing mode on the top of the main ()
- Execute all normal code, including code in the "try" and "finally" blocks
- Skip code in catch blocks
- Switch to exception handling mode, and when an exception is thrown
 - then it is entirely different mode...

activation record = stack frame

Exception Execution

- In this mode, we are going to skip all the "normal" code
 - including code in the remaining "try" blocks that is entered
- We are still going to execute the code in the "finally" block though
 - but if the corresponding "try" block is entered
- -> Search for matching catch in this order:
 - 1. locally: if the exception was thrown by code in the "try" block look at its "catch" block for match
 - 2. remotely: look down the call stack for a match can only use matching catch block if the problematic method call is in the corresponding try block
 - a) if a match is found
 - switch back to normal execution
 - execute code in catch block
 - execute code in the corresponding finally block
 - continue executing after "try-catch" block
 - b) if match not found
 - execute code in finally blocks for any try block entered
 - In the end, main () throws the execution to the RTE
 - which terminates your program
 - and display an exception message

call stack



- problem!
- if cannot solve locally, this method goes away

method A()

- if no match, goes down the call stack
- if a match is found, switch back to normal execution



throws clause - Passing the Buck

Checked vs. Unchecked

UNCHECKED

- For problems that can and should be avoided with careful programming
- e.g. NullPointerException, IndexOutofBoundException, etc

CHECKED

- For unavoidable problems
- e.g. IOException, FileNotFoundException
- Complier checks that the coder is aware of the problem by looking for...
 - a catch block
 - or a throws clause

Java Syntax

```
... methodName(parameter list)
throws ExceptionType1, ExceptionType2, ... {
comma separated list for possible exceptions
}
```

Example

```
public static void main(String[] args) throws IOException { ...
```

Defining a New Exception Class

Checked

Example example for creating checked exception class that can store a msg

```
public class EmptyBagException extends Exception {
    public EmptyBagException() {
        super(); // call the super class constructor
    }
    public EmptyBagException(String msg) {
        super(msg);
    }
}
```

ExceptionTester Example

```
public class ExceptionTester {
  public static void main(String[] args) {
     System.out.print("main[");
     try {
       methodA( ); System.out.print("after A,");
       methodE( ); System.out.print("after E,");
     } catch (RedException exc) {
       System.out.print("main-red,");
     } catch (GreenException exc) {
       System.out.print("main-green,");
     } finally {
       System.out.print("main-finally,");
     System.out.println("]main");
  }
  private static void methodA( ) {
     System.out.print("\nA[");
     try {
       methodB( );
       System.out.print("after B,");
     } catch (BlueException exc) {
       System.out.print("A-blue,");
     System.out.println("]A");
  }
  private static void methodB( ) {
     System.out.print("\nB[");
     methodC( );
     System.out.print("after C,");
     try {
       methodD();
       System.out.print("after D,");
     } catch (YellowException exc) {
       System.out.print("B-yellow,");
       throw new GreenException();
     } catch (RedException exc) {
       System.out.print("B-red,");
     } finally {
       System.out.print("B-finally,");
     System.out.println("]B");
   }
```

What is Output When:

1. no exception is thrown

main[A[B[

2. methodE throws a YellowException?

main[
A[
B[

3. methodC throws a GreenException?

main[
A[
B[

4. methodD throws a GreenException?

main[
A[
B[

What is Output When:

5. methodC throws a RedException?

```
main[
A[
B[
```

6. methodD throws a RedException?

```
main[
A[
B[
```

7. methodD throws a YellowException?

```
main[
A[
B[
```

8. methodD throws a OrangeException?

```
main[
A[
B[
```

What is Output When:

9. methodC throws a YellowException?

```
main[
A[
B[
```

10. methodC throws a BlueException?

```
main[
A[
B[
```

11. methodE throws a RedException?

```
main[
A[
B[
```

What is Output When SOLUTION:

1. no exception is thrown

```
main[
A[
B[after C,after D,B-finally,]B
after B,]A
after A,after E,main-finally,]main
```

2. methodE throws a YellowException?

3. methodC throws a GreenException?

```
main[
A[
B[main-green, main-finally,] main
```

4. methodD throws a GreenException?

```
main[
A[
B[after C,B-finally,main-green,main-finally,]main
```

What is Output When SOLUTION:

5. methodC throws a RedException?

```
main[
A[
B[main-red, main-finally,] main
```

6. methodD throws a RedException?

```
main[
A[
B[after C,B-red,B-finally,]B
after B,]A
after A,after E,main-finally,]main
```

7. methodD throws a YellowException?

```
main[
A[
B[after C,B-yellow,B-finally,main-green,main-finally,]main
```

8. methodD throws a OrangeException?

What is Output When SOLUTION:

9. methodC throws a YellowException?

10. methodC throws a BlueException?

```
main[
A[
B[A-blue,]A
after A,after E,main-finally,]main
```

11. methodE throws a RedException?

```
main[
A[
B[after C,after D,B-finally,]B
after B,]A
after A,main-red,main-finally,]main
```