Room.java

private String room_type;
private double room_price;
private String room_No;
private boolean room_available;

public Room(String room_No) {};
public Room(String room_No, String room_type,double room_price, boolean room_available){};
public void setRoomType(String room_type) {};
 public void setRoomPrice(double room_price) {};
public void setRoomNo(String room_No) {};
public void setRoomAvailable(boolean room_available) {};
public String getRoom_type() {};
public double getRoom_price() {};
public String getRoom_No() {};
public boolean getRoom_available() {};
 public void to_string() {};

RoomSelectionUIController

private TableView<Room> table;
private TableColumn<Room, String> room_No;
private TableColumn<Room, String> type;
private TableColumn<Room, String> price;
private TableColumn<Room, String> available;
private TextArea roomNoTF;
private TextArea roomTTF;
private TextArea roomPTF;
private TextArea roomATF;
private String roomNo, roomType;
private double roomPrice;
private roomAvailable;
private String selection;
private Connection connection;
private Statement statement ;
private PreparedStatement preparedStatement;
private ResultSet resultSet;
private ObservableList<Room> data;
private boolean checkList;

public void initialized(URL url, ResourceBundle rb){};

private void addNewInfo(ActionEvent event){};
private void deleteInfo(ActionEvent event){};
private void updateInfo(ActionEvent event){};
private void clearScreenInfo(ActionEvent event){};