

# Generics in Java



# Generics Overview

- Enable code reuse in classes/interfaces.
  - As methods have parameters which enable code reuse, generics enable the creation of classes/interfaces which can reuse the same code with different inputs.
- Generics enable more compile type security.
- Help eliminate explicit casting from code

# Why Generics? Example without

```
1 package edu.nyu.cs9053.generics;
2
3 /**
4  * User: blangel
5  * Date: 10/13/14
6  * Time: 9:26 AM
7  */
8 public class Gift {
9
10     private final Object value;
11
12     private final Double cost;
13
14     public Gift(Object value, Double cost) {
15         this.value = value;
16         this.cost = cost;
17     }
18
19     public Object getValue() {
20         return value;
21     }
22
23     public Double getCost() {
24         return cost;
25     }
26 }
```

# Why Generics? Example without (cont)

```
1  public class GiftGiver {
2
3      public static void main(String[] args) {
4          Computer computer = new Computer();
5          Gift giftToJon = new Gift(computer, 1500d);
6
7          Bicycle bicycle = new Bicycle();
8          Gift giftToBob = new Gift(bicycle, 500d);
9
10         Object jonGift = giftToJon.getValue();
11         // What's jonGift??
12         Object bobGift = giftToBob.getValue();
13         // What's bobGift??
14
15     }
16
17 }
```

# Why Generics? Example without (cont)

```
1 public class GiftGiver {
2
3     public static void main(String[] args) {
4         Computer computer = new Computer();
5         Gift giftToJon = new Gift(computer, 1500d);
6
7         Bicycle bicycle = new Bicycle();
8         Gift giftToBob = new Gift(bicycle, 500d);
9
10        Object jonGift = giftToJon.getValue();
11        Computer jonComputer = (Computer) jonGift;
12
13        Object bobGift = giftToBob.getValue();
14        Bicycle bobBicycle = (Bicycle) bobGift;
15
16        // But what if i inverted the values?
17        Computer computerFail = (Computer) bobGift;
18        Bicycle bicycleFail = (Bicycle) jonGift;
19    }
20}
```

# Why Generics? Example without (cont)

```
1  public class ComputerGift {  
2  
3      private final Computer value;  
4  
5      private final Double cost;  
6  
7      public ComputerGift(Computer value, Double cost) {  
8          this.value = value;  
9          this.cost = cost;  
10     }  
11  
12     public Computer getValue() {  
13         return value;  
14     }  
15  
16     public Double getCost() {  
17         return cost;  
18     }  
19 }
```

# Why Generics? Example with

```
1 package edu.nyu.cs9053.generics;
2
3 /**
4  * User: blangel
5  * Date: 10/13/14
6  * Time: 10:21 AM
7  */
8 public class Gift<T> {
9
10     private final T value;
11
12     private final Double cost;
13
14     public Gift(T value, Double cost) {
15         this.value = value;
16         this.cost = cost;
17     }
18
19     public T getValue() {
20         return value;
21     }
22
23     public Double getCost() {
24         return cost;
25     }
26 }
```

# Why Generics? Code Reuse

```
1  public class GiftGiver {  
2  
3      public static void main(String[] args) {  
4          Computer computer = new Computer();  
5          Gift<Computer> giftToJon = new Gift<Computer>(computer, 1500d);  
6  
7          Bicycle bicycle = new Bicycle();  
8          Gift<Bicycle> giftToBob = new Gift<Bicycle>(bicycle, 500d);  
9  
10         Computer jonGift = giftToJon.getValue();  
11  
12         Bicycle bobGift = giftToBob.getValue();  
13     }  
14  
15 }
```



# Why Generics? Type Safety

```
8 public class GiftGiver {
9
10     public static void main(String[] args) {
11         Computer computer = new Computer();
12         Gift<Computer> giftToJon = new Gift<Computer>(computer, 1500d);
13
14         Bicycle bicycle = new Bicycle();
15         Gift<Bicycle> giftToBob = new Gift<Bicycle>(bicycle, 500d);
16
17         Computer jonGift = giftToBob.getValue();
18
19         Bicycle bobGift = giftToJon.getValue();
20     }
21 }
22
23
```

# Generics More in Depth

- A class or interface can have zero to many generic types.
- Types are defined by one or more letters.
  - By convention a single uppercase letter is used
- Types must be defined after the class/interface name surrounded within `< >` characters
- Types with generic types do not subtype
- Types can be defined to extend from or be super classes of other types.
  - E.g.; `<T extends Computer>` or `<T super Computer>`
- Types are erased at compilation (not available at runtime)

# Generics More in Depth (cont)

```
1  package edu.nyu.cs9053.generics;
2
3  /**
4   * User: blangel
5   * Date: 10/13/14
6   * Time: 10:49 AM
7   */
8  public interface Pair<F, S> {
9
10     F getFirst();
11
12     S getSecond();
13
14 }
```

# Generics More in Depth (cont)

- A class/interface with a generic type does not share the type hierarchy of its generic types.

```
1  public class Echo<T> {  
2  
3      public T echo(T value) {  
4          return value;  
5      }  
6  
7      public Echo<T> echo(Echo<T> value) {  
8          return value;  
9      }  
10  
11 }
```

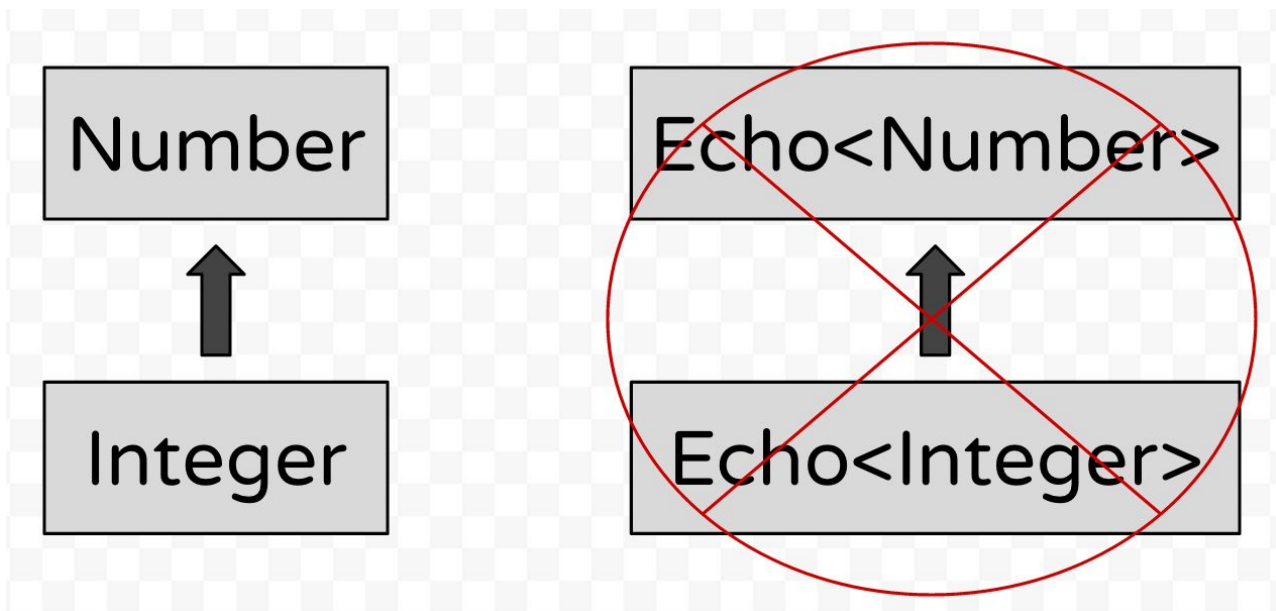
# Generics More in Depth (cont)

- Does this compile?

```
1 public class EchoChamber {  
2  
3     public static void main(String[] args) {  
4         Echo<Number> numberEcho = new Echo<Number>();  
5         numberEcho.echo(10); // echo(Integer)  
6         numberEcho.echo(10d); // echo(Double)  
7         numberEcho.echo(10f); // echo(Float)  
8         numberEcho.echo(10L); // echo(Long)  
9  
10        numberEcho.echo(new Echo<Integer>());  
11        numberEcho.echo(new Echo<Double>());  
12        numberEcho.echo(new Echo<Float>());  
13        numberEcho.echo(new Echo<Long>());  
14    }  
15
```

# Generics More in Depth (cont)

- It does not!



# Generics More in Depth (cont)

- Generic types can be bounded. Subclass bound example:

```
1  public class BoundedEcho<T extends Number> {  
2  
3      public T echo(T value) {  
4          return value;  
5      }  
6  
7      public BoundedEcho<T> echo(BoundedEcho<T> value) {  
8          return value;  
9      }  
10 }
```

# Generics More in Depth (cont)

- Does this compile?

```
1 public class BoundedEchoChamber {
2
3     public static void main(String[] args) {
4         BoundedEcho<Number> numberEcho = new BoundedEcho<Number>();
5         numberEcho.echo(10); // echo(Integer)
6         numberEcho.echo(10d); // echo(Double)
7         numberEcho.echo(10f); // echo(Float)
8         numberEcho.echo(10L); // echo(Long)
9
10        BoundedEcho<String> stringEcho = new BoundedEcho<String>();
11
12        numberEcho.echo(new BoundedEcho<Integer>());
13        numberEcho.echo(new BoundedEcho<Double>());
14        numberEcho.echo(new BoundedEcho<Float>());
15        numberEcho.echo(new BoundedEcho<Long>());
16    }
17 }
```



# Generics More in Depth (cont)

- A generic type can be bounded by multiple types. Only one of which can be a Class however.

```
1 public class MultipleBounds<T extends Number & Comparable & Serializable> {  
2  
3     private final T number;  
4  
5     public MultipleBounds(T number) {  
6         this.number = number;  
7     }  
8  
9     public T getNumber() {  
10         return number;  
11     }  
12 }
```

# Generics More in Depth (cont)

- Does this compile?

```
1  public class MultipleBounds<T extends Comparable & Integer> {  
2  
3      private final T number;  
4  
5      public MultipleBounds(T number) {  
6          this.number = number;  
7      }  
8  
9      public T getNumber() {  
10         return number;  
11     }  
12 }
```

# Generics More in Depth (cont)

- Generic types can be bounded by other generic types.

```
1 public class BoundedGenericTypes<T, S extends T> {  
2  
3     private final T value;  
4  
5     private final S subValue;  
6  
7     public BoundedGenericTypes(T value, S subValue) {  
8         this.value = value;  
9         this.subValue = subValue;  
10    }  
11  
12    public T getValue() {  
13        return value;  
14    }  
15  
16    public S getSubValue() {  
17        return subValue;  
18    }  
19 }
```

# Generics More in Depth (cont)

- The generic parameter defined on the Class/Interface isn't available in a static context.
- I.e., this **does not** compile

```
1  public class GenericsAreNotStatic<T> {  
2  
3      private static T reference;  
4  
5  }
```

# Generics More in Depth (cont)

- Generic types are not reified; i.e., after compilation they are removed and not available at runtime. This is also called type erasure.

```
1  public class RuntimeGenerics<T> {
2
3      public static void main(String[] args) {
4          RuntimeGenerics<Number> runtimeGenericNumber = new RuntimeGenerics<Number>(10);
5
6          // compiler inserts the following
7          // Number numberValue = (Number) runtimeGenericNumber.getValue();
8          Number numberValue = runtimeGenericNumber.getValue();
9
10         RuntimeGenerics<String> runtimeGenericString = new RuntimeGenerics<String>("foobar");
11         // compiler inserts the following
12         // String stringValue = (String) runtimeGenericString.getValue();
13         String stringValue = runtimeGenericString.getValue();
14
15     }
16
17     private final T value;
18
19     public RuntimeGenerics(T value) {
20         this.value = value;
21     }
22
23     public T getValue() {
24         return value;
25     }
```

# Generics More in Depth (cont)

- Because Java does not have reified generics:
  - Cannot use primitive types as generic types
    - No! `Gift<int>`
  - Cannot use 'instanceof' check for generically parameterized types
    - No! `gift instanceof Gift<Computer>`
  - Cannot make exception classes with generic types
    - No! `public class MyException<T> extends Exception`
  - Cannot have array types of generically parameterized types
    - No! `Gift<Computer>[]`

# Generics Defined at Methods

- Generic parameters can also be defined at a method level.
  - But not at a field level

```
1  public class GenericMethods<T> {  
2  
3      public <S extends T> T transform(S value) {  
4          return value;  
5      }  
6  
7  }
```

# Generics Defined at Methods (cont)

- Can be defined for static methods as well.
  - Note, static methods still do not have access to class generics.

```
1  public class GenericStaticMethods<T> {  
2  
3      public static <S extends Number> S echo(S value) {  
4          return value;  
5      }  
6  
7      // This does not compile  
8      //      public static <S extends T> S echo(T value) {  
9      //          return value;  
10     //      }  
11  
12 }
```



# Generics and Inheritance

- When extending/implementing classes/interfaces with generic parameters you must respect the super-types restrictions.

```
1 public class GenericClass<T> {  
2  
3     private final T value;  
4  
5     public GenericClass(T value) {  
6         this.value = value;  
7     }  
8  
9     public T getValue() {  
10         return value;  
11     }  
12 }
```

```
1 public class SubGenericClass<T extends Number> extends GenericClass<T> {  
2  
3     public SubGenericClass(T value) {  
4         super(value);  
5     }  
6  
7     @Override public T getValue() {  
8         return super.getValue();  
9     }  
10 }
```

# Wildcards!

- Remember that `Echo<Integer>` is not an instance of type `Echo<Number>` (whereas `Integer` is an instance of type `Number`)? Keep that in mind and look at the following code?
- Non-generic Gift printer ->

```
1  public class GiftPrinter {  
2  
3      public void print(Gift gift) {  
4          System.out.printf("%s%n", gift);  
5      }  
6  
7  }
```

# Wildcards! (cont)

- Now look at the generics Gift printer

```
1  public class GiftPrinter {  
2  
3      public void print(Gift<Object> gift) {  
4          System.out.printf("%s%n", gift);  
5      }  
6  
7  }
```

# Wildcards! (cont)

- Oh uh...what's wrong?

```
11 public class GiftPrinter {
12
13     public static void main(String[] args) {
14         Gift<Computer> computerGift = new Gift<Computer>(new Computer(), 1500d);
15         GiftPrinter printer = new GiftPrinter();
16         printer.print(computerGift);
17     }
18
19     public void print(Gift<Object> gift) {
20         System.out.printf("%s%n", gift);
21     }
22
23 }
24
```

# Wildcards! (cont)

- We've made GiftPrinter take a Gift of generic type Object and as we know, Gift<Computer> does not extend from Gift<Object>
- What we want is the generically typed Gift which is the supertype of all other generically typed Gift types. In Java, this is called the wildcard type!

```
11 public class GiftPrinter {  
12  
13     public static void main(String[] args) {  
14         Gift<Computer> computerGift = new Gift<Computer>(new Computer(), 1500d);  
15         GiftPrinter printer = new GiftPrinter();  
16         printer.print(computerGift);  
17     }  
18  
19     public void print(Gift<?> gift) {  
20         System.out.printf("%s%n", gift);  
21     }  
22  
23 }
```

# Wildcards! (cont)

- Wildcard types can only be used on instances (not class or methods)
  - You **cannot** do `public class Type<?> {`
  - You **cannot** do `public <?> void methodName() {`
  - You **cannot** do `public ? methodName() {`
  - You **can** do `public void methodName(Gift<?> gift) {`
- Only objects can use wildcard type parameters (variables, method parameters, etc).

# Wildcards! (cont)

- Bounded wildcards (? extends Type)

```
1  public class BoundedWildcard {  
2  
3      public void foo(Gift<? extends Number> gift) {  
4          //  
5      }  
6  
7  }
```

# Wildcards! (cont)

- The super bound! `<? super X>`
  - Whereas `<? extends X>` means a type which extends (is a subtype of) `X` the `<? super X>` means a type which is a super class of `X`

```
1  public class BoundedWildcard {  
2  
3      public void subClasses(Gift<? extends Number> gift) {  
4  
5      }  
6  
7      public void superClasses(Gift<? super Integer> gift) {  
8  
9      }  
10  
11 }
```



# Wildcards! (cont)

Can be confusing and a bit intimidating when using. The best written explanation of wildcards in the Java language I've found is Angelika Langer's discussion of Java Generics.

- <http://www.angelikalanger.com/GenericsFAQ/JavaGenericsFAQ.html>

A nice mnemonic for keeping straight extends and super is PECS ->  
**producer extends consumer super**

- If you need something to read of type T, then use <? extends T>
  - Collection<? extends T> can read values as type T
- If you need something to consume of type T, then use <? super T>
  - Collection<? super T> can write values into the collection as type T

# Read Chapter 9

All sections and also read 5.3 (ArrayList)

# Homework 7

<https://github.com/NYU-CS9053/Spring-2017/homework/week7>